



# **Lesson 1-5: Method and Constructor References**

# Method References

- Method references let us reuse a method as a lambda expression

```
FileFilter x = File f -> f.canRead();
```



```
FileFilter x = File::canRead;
```

# Method References

## More Detail

- Format: `target_reference::method_name`
- Three kinds of method reference
  - Static method
  - Instance method of an arbitrary type
  - Instance method of an existing object

# Method References

## Rules For Construction

Lambda

Method Ref

`(args) -> ClassName.staticMethod(args)`

  
`ClassName::staticMethod`

Lambda

Method Ref

`(arg0, rest) -> arg0.instanceMethod(rest)`

  
`ClassName::instanceMethod`

Lambda

Method Ref

`(args) -> expr.instanceMethod(args)`

  
`expr::instanceMethod`


# Method References

## Examples

Lambda

Method Ref

```
(String s) -> System.out.println(s)
```

  
System.out::println

Lambda

Method Ref

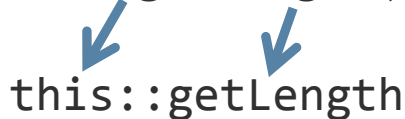
```
(String s, int i) -> s.substring(i)
```

  
String::substring

Lambda

Method Ref

```
Axis a -> getLength(a)
```

  
this::getLength

# Constructor References

- Same concept as a method reference
  - For the constructor

```
Factory<List<String>> f = () -> return new ArrayList<String>();
```



```
Factory<List<String>> f = ArrayList<String>::new;
```

# Section 5

## Summary

- Method references provide a shorthand notation for simple Lambdas
- Three types depending on how they are used
- Can also be used for constructors

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