

An Introduction To git

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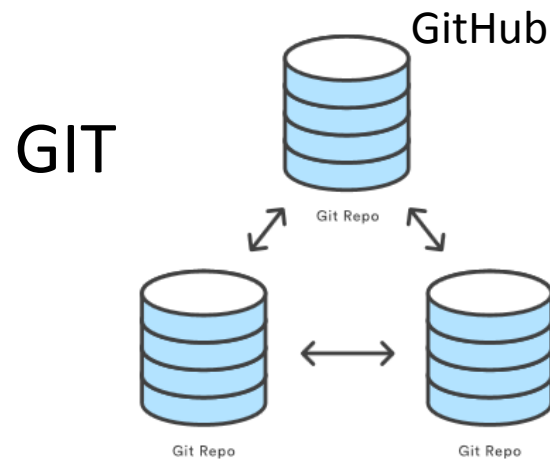
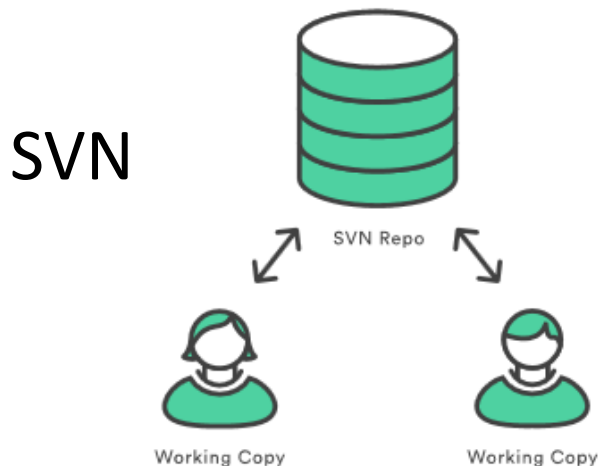
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Some
favourite
Git tag
lines

“everything-is-local”
“local-branching-on-the-cheap”
“fast-version-control”
“distributed-is-the-new-centralized”

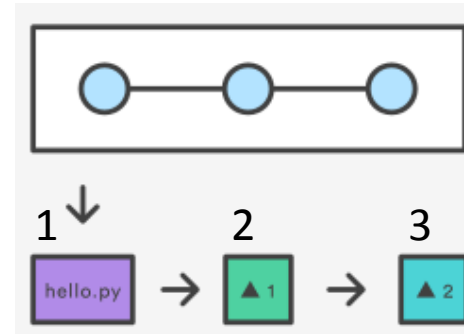
Git vs Svn

- SVN: Centralised VCS (CentralRepo-to-WorkingCopy)
 - Svn checkout revisions, not a full copy of the repository
- Git: Distributed VCS (Repo-to-Repo)
 - Unlike SVN, Git makes no distinction between the working copy and the central repo, both are all full-fledged Git repositories.
 - No single point of failure
 - Convention is to designate (bless) one repo as central, eg GitHub



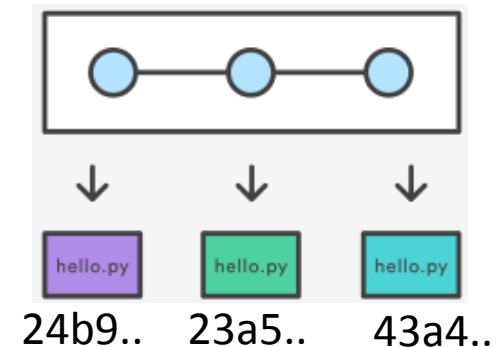
Repo Revision / History Storage

- **Svn commit**: Svn stores file changes as a set of DIFFs



- **Git commit**: Git stores *raw* state of every file in repo as FS snapshot
 - For efficiency, if a file is unchanged a pointer is stored to previous version
 - A SHA-1 checksum is calculated over whole snapshot before it is stored:
‘24b9da6552252987aa493b52f8696cd6d3b00373’
 - a) Ensures the integrity of the entire snapshot
 - b) Serves as a unique ID for the commit

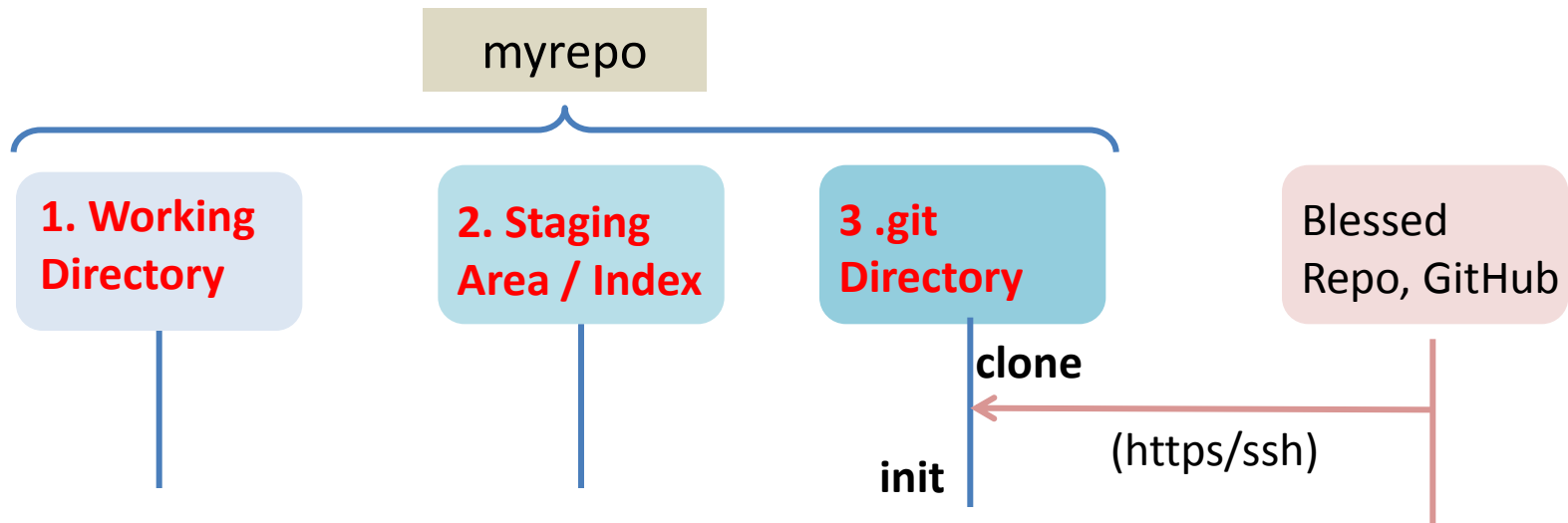
Git operations faster than SVN, as a specific version of a file doesn't have to be “re-assembled” from its diffs.



Repository Structure

- Establish repo: a) clone an existing repo or b) init new/empty
- Useful to then think of repo as having 3 different file system trees:
 1. Working Directory
 2. Staging Area / Index
 - A buffer between the WorkDir and the .git repository
 - Used to prepare files for your next commit
 3. .git Directory
 - Located in top level repository root directory
 - Holds the internal Git DB (snapshots, Index, checksums...)

No .git sub-dirs unlike .svn

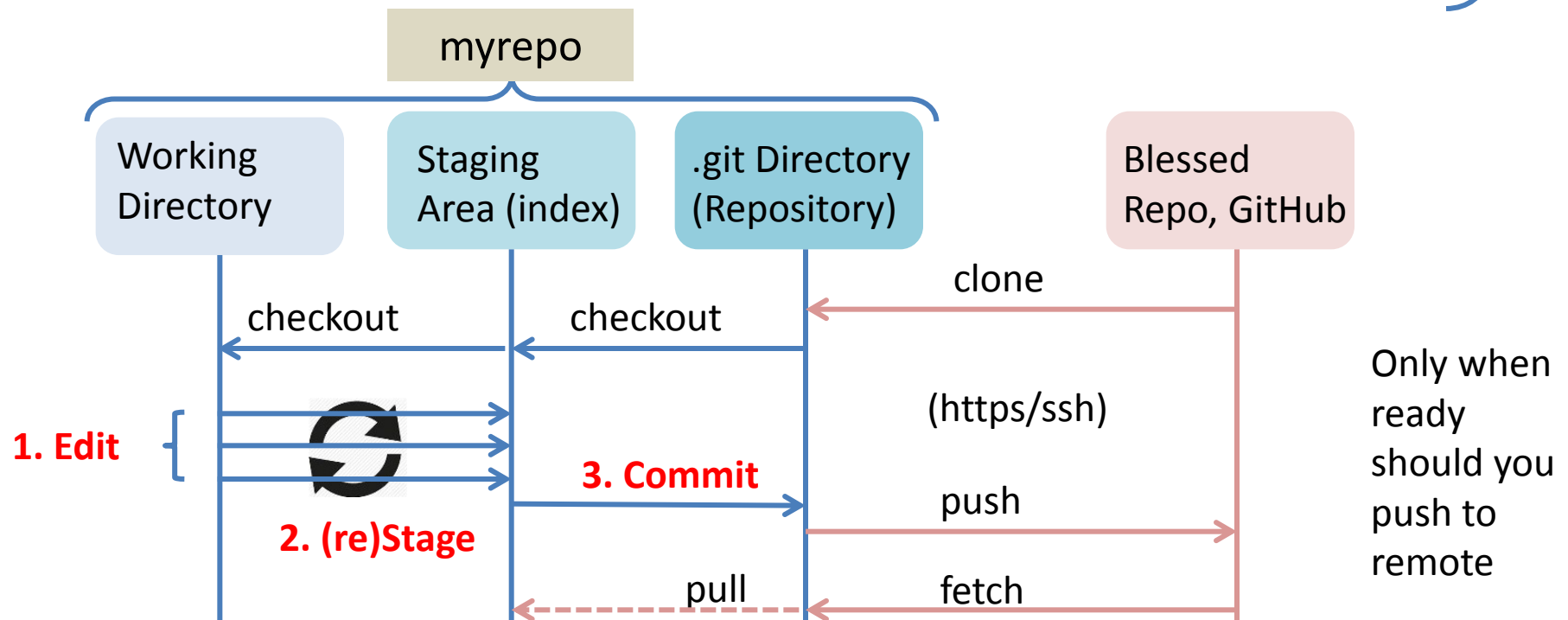


Basic Workflow (**edit, stage, commit**)

After repo is established, we 'checkout' a snapshot:

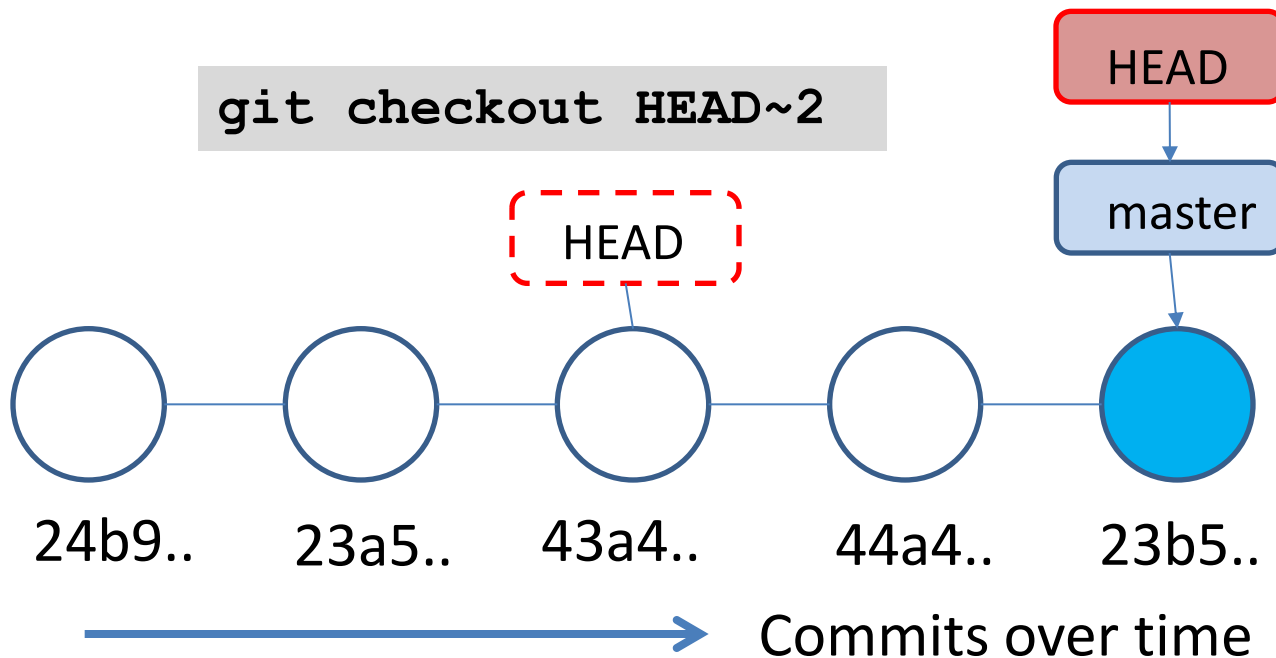
- Index is updated to mirror snapshot and files copied from index into workingDir

1. **Edit** local Working Dir files
 - Modify tracked files, create new untracked files, del/rename files
2. **(re)Stage** modifications into Index to prepare for next commit
3. **Commit** a set of modifications that are *logically related*



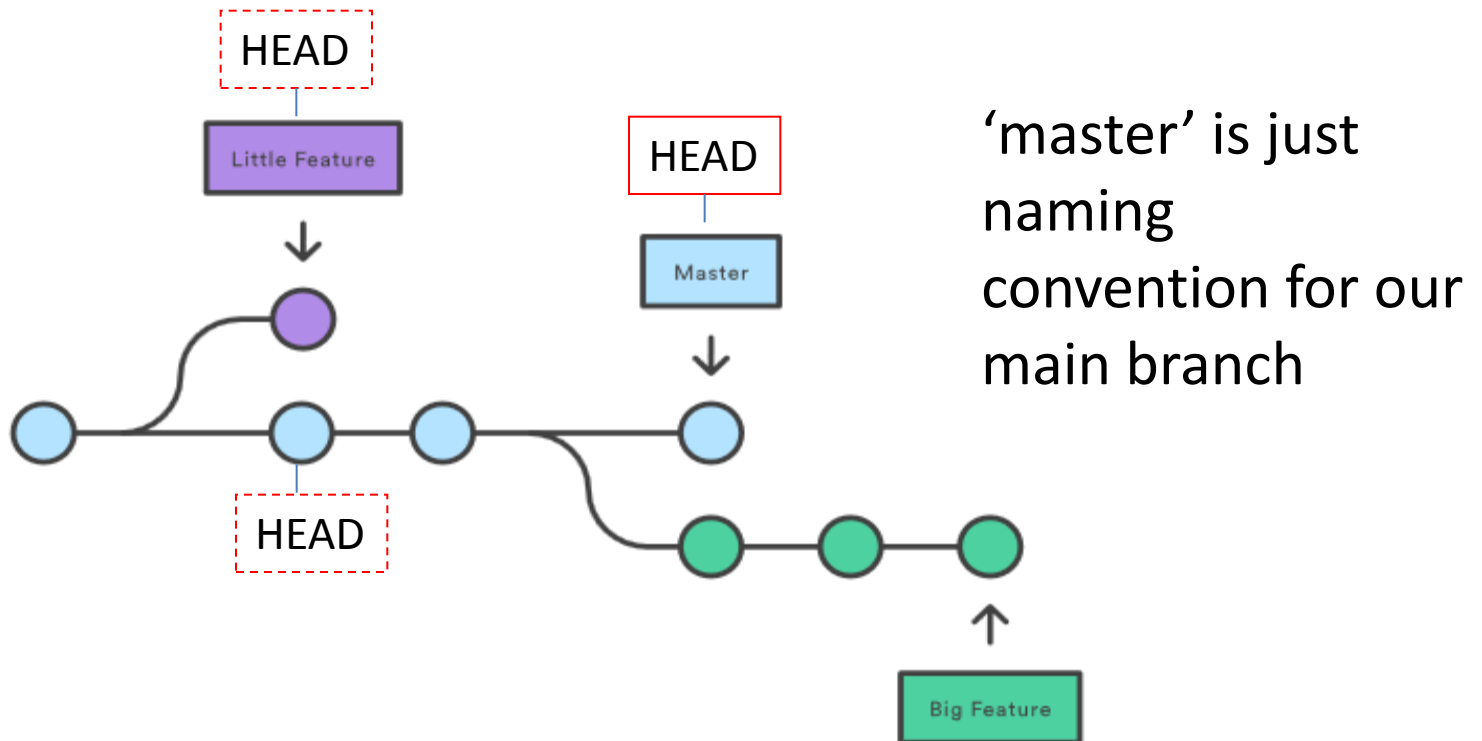
BranchRef and HEAD

- BranchRef: a pointer to a named branch e.g. 'master'
 - BranchRef usually points to the last commit on the branch
- HEAD: a pointer to our current position
- HEAD is moved using 'git checkout' so that it points to:
 - A branchRef or a historical commit (detached-head-state)



Branching

- (Topic)Branch: represents an independent line of development for the edit/stage/commit process ('myFix,' 'dev,' 'preRelease')
- Purpose: to isolate the changes to a branch without affecting other branches
- Branch early, branch often (cheap to create branches)
- Only when ready, should branches be combined



Combining Branches

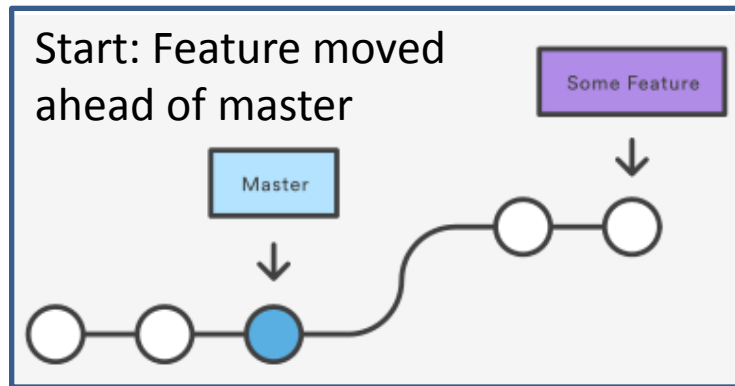
2 main ways to combine the changes from different branches:

1. Merging – Merge changes between branches and *keep branch history*
2. Rebasing – Move a branch to the tip of another branch to *flatten branch history*

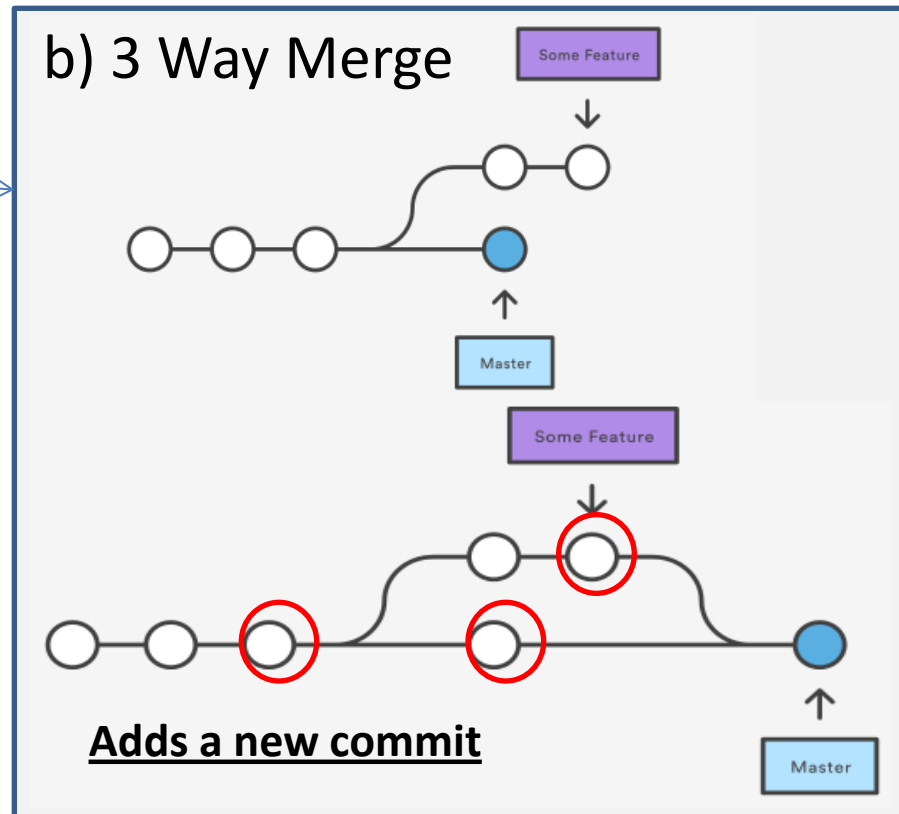
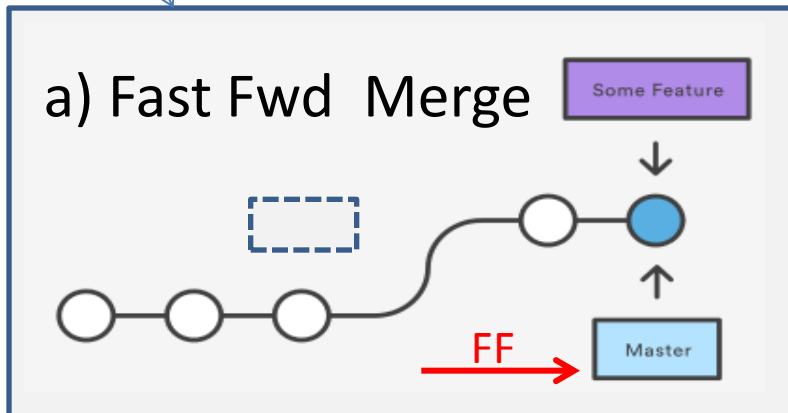
Merging

- Merge combines changes from specified branch **into** current branch
- 2 types of merge depending on branch history
 - A) Fast Forward Merge
 - B) 3 Way Merge

```
git checkout master
git merge Feature
(merges Feature branch into master branch)
```



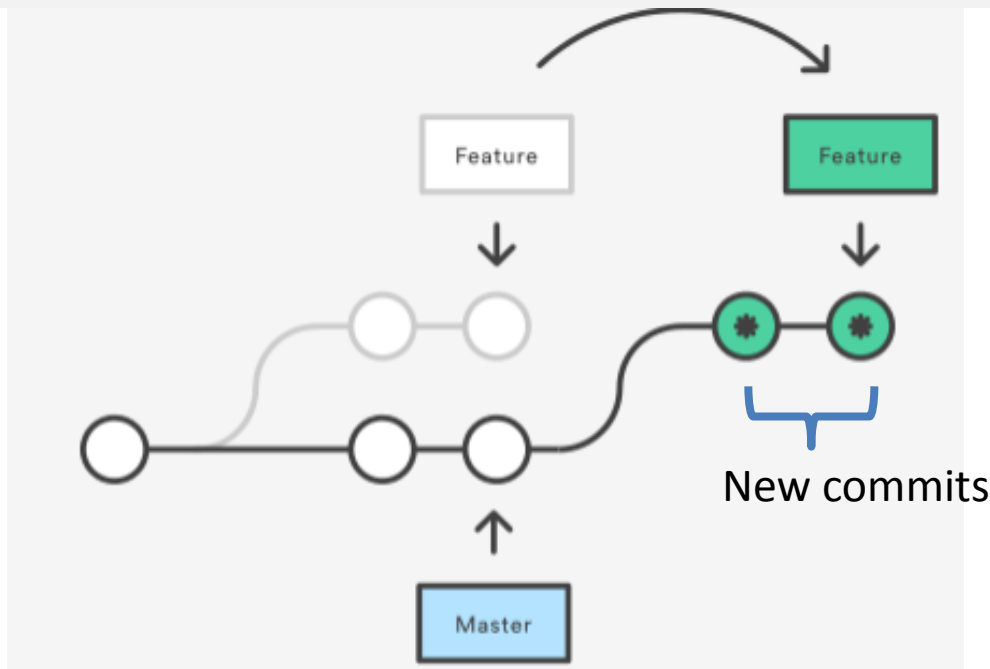
+ Fork
(master also moved)



Rebasing

- Moves a branch onto the end of another branch by adding a series of patches to reproduce the changes
- This flattens a forked branch
 - Produces a simple linear history
 - Often to clean-up several local topic branches before pushing to a remote

```
git checkout Feature  
git rebase master # rebase onto master
```



Note, don't rebase branch that has already been pushed to a public repo – you need to preserve shared branch history.

Dealing with Merge Conflicts

- When merging/rebasing, conflicts are possible if there are changes to the **same lines** in two different versions of the **same file**
- Git adds standard conflict markers to the affected file(s) for you to manually resolve

After fixing conflict markers, you need to restage affected files and re-commit to resolve conflict

```
<body>
<div>index body</div>
<<<<< HEAD
Version 1 text
=====
Version 2 text
>>>>> footer

<div id="mymenu">
  <a href="page
</div>
```

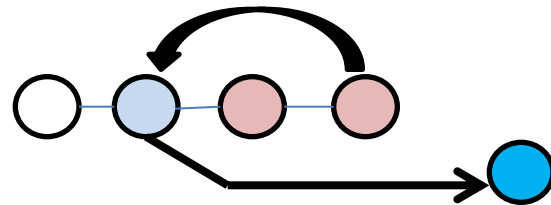
Stashing

- Consider following common scenario:
 - Working on 'dev' branch with local changes,
 - A bug fix is reported and you need to immediately switch (checkout) to 'master' branch to apply a fix
- If a **file has diverged between two branches**, and you have **local modifications in same file**, checkout is not allowed (git prevents clobbering local changes), options:
 - Commit changes on dev (but may not be ready yet!) ☹️
 - Stash changes 😊
- Stashing allows you to checkout a diverged branch and come back to stashed changes later on

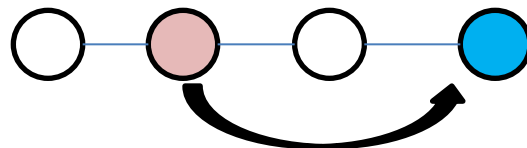
Undoing History

2 main ways to undo the changes of former commits to undo mistakes

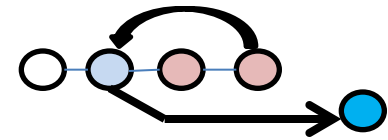
1. Reset – rollback over a full sequence of commits



2. Revert - undoes a specified commit(s)

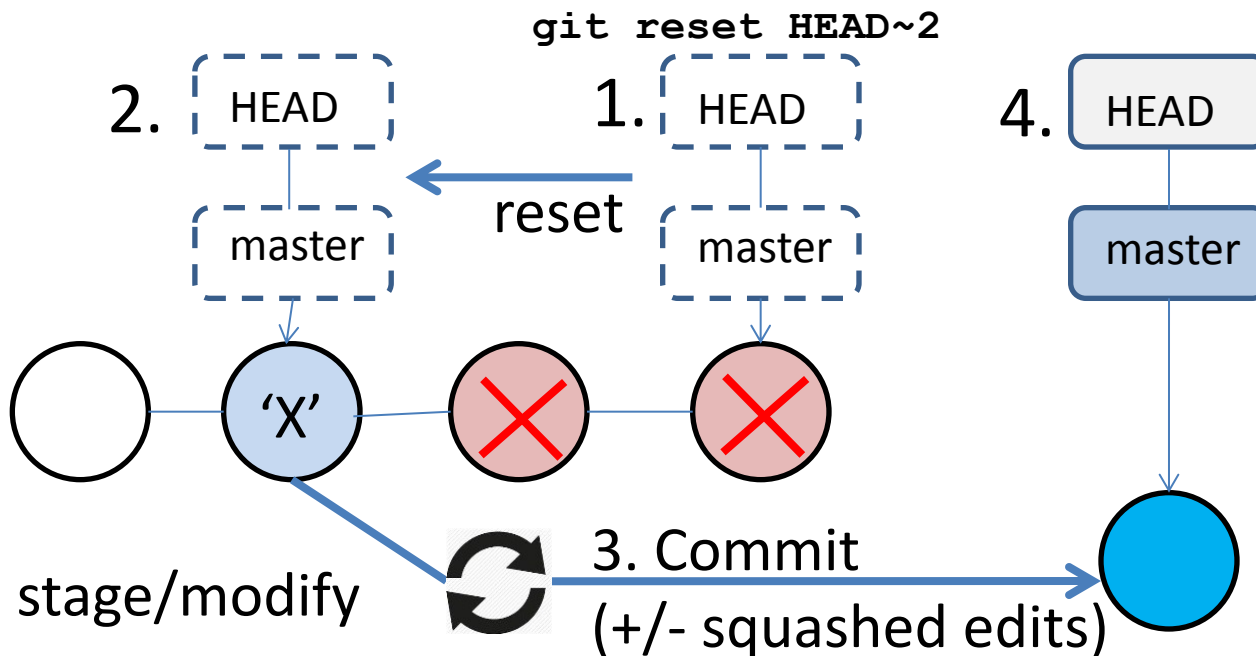


Reset



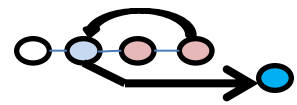
- Undoes a full sequence of commits
- Moves branchRef + HEAD back to commit 'X'
- Optionally *squash* all of the changes of the reset commits into the Index/WorkDir to edit before next commit:

--soft	<u>BranchRef</u> + <u>HEAD</u> (not Index/WrkDir)	} Rolled back	=> changes remain in Index+WrkDir
--mixed	<u>BranchRef</u> + <u>HEAD</u> + <u>Index</u> (not WrkDir)		=> changes remain in WrkDir
--hard	<u>BranchRef</u> + <u>HEAD</u> + <u>Index</u> + <u>WorkDir</u>		=> no changes will remain



Never reset commits that have been shared remotely (reset local commits only)

Reset



```

* 0336 (HEAD, master)
* 00e6
* 6e
|\
| * dc
* | 31
|/
* 2156
* 7beb
* dc (HEAD, master)
|\
| * 3b
* | b1
|/
* d8b5
* 0611
* 09cb
* 2ffc
  
```

git reset <dc..>

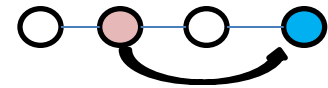
```

* f0e282 (HEAD, master)
| * 11629
| * 00e6t
| * 6e!
| |\
| | * dcl
| | * | 31t
| | |/
| | * 2156t
| | * 7beb!
| |/
| * dcb7t
| |\
| | * 3b1a!
| | * | b172t
| |/
| * d8b5cet
| * 061181!
| * 09cbe2t
| * 2ffc84t
  
```

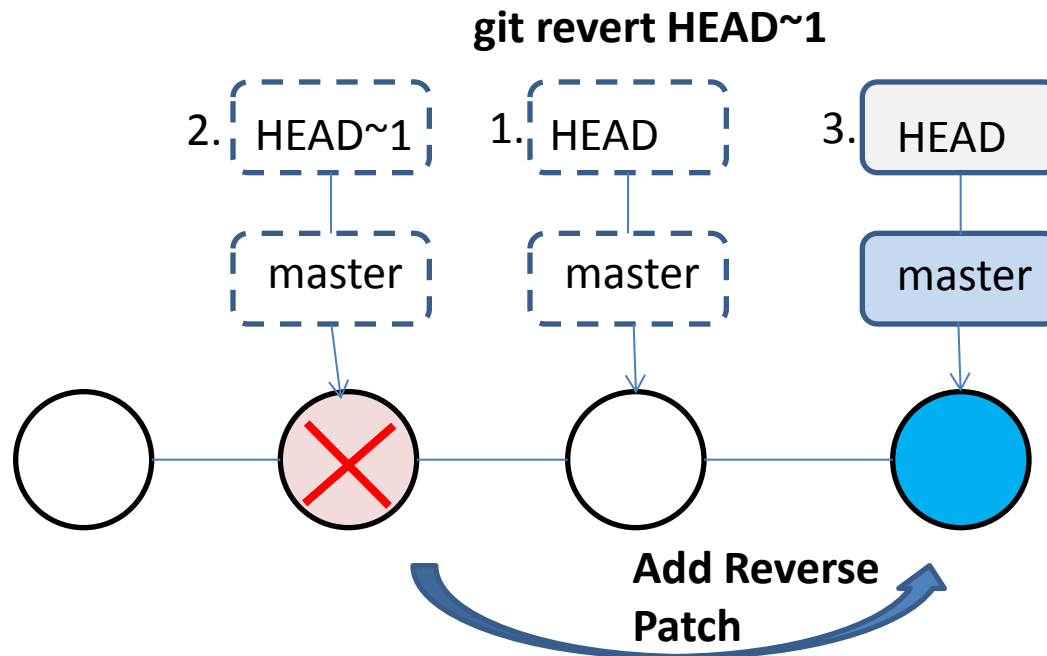
git commit

Reset/rolled-back commit sequence is preserved

Revert



- Undoes all of the changes introduced by **specified commit(s)** by adding a new commit to the branch tip that applies a set of **reverse patches**
- Only undoes the specified commit(s), it **does not rollback** a full sequence of commits like reset does
- E.g. a bug was introduced by a specific commit, we can revert just that commit to remove its changes



Working With Remote Repos

(Setup)

Optional: First create a remote repo on e.g. GitHub / BitBucket (usually via web interface)

Two ways to setup working with a remote repo:

1. For existing remote repo: Clone the repo

```
git clone https://github.com/owner/repoName.git
```

2. For existing local repo: Add a reference to a remote repo and push local branches up to the remote:

```
git remote add origin https://github.com/owner/repoName.git  
git push -u origin <localBranch>
```

Working With Remote Repos

(local and remote branches)

- 2 types of branch in your local repo:
 - **Local** branch e.g. *master*, *dev*
 - **Remote** branch that are prefixed with name of remote e.g. *origin/master*, *origin/dev*
 - ‘origin’ is default tag name for a remote repo’s URL
 - Important: Local + Remote branches are **distinct**:

```
[goodb]$git branch -a
  dev
  master
* rolelog
  remotes/origin/dev
  remotes/origin/master
  remotes/origin/rolelog
```

} Local branches

} Remote branches

} Read only, can't directly edit/
commit to a remote branch

Workflow: **fetch**, **merge**, (edit,stage,cmt), **push**

1. **Fetch** remote branch/changes into local-repo

```
git fetch <remoteRepoName> <remoteBranch>
```

2. **Merge** changes in remote branch into local branch

```
git checkout master  
git merge origin/master
```

} Same as merging
between 2 local
branches

 Local branch edit, stage, commit

3. **Push** changes from local branch to remote branch

```
git push [-u] <remoteRepoName> <remoteBranch>
```

Can assign local branch as a remote-tracking-branch with [-u]

Simplify steps 1+2 via **git pull**
(automatic merging into local B)

```
[goodb]$git branch -vv  
dev        6976f08 [origin/dev: ahead 1]  
master     62462eb [origin/master: up to date]  
* rolelog  d3dc85f [origin/rolelog: up to date]
```

Create a new personal Repo in GitHub and then push to it

Create new empty repo via portal + copy repo URL

GitHub then tells us how to create a new repo and push from the command line

Quick setup — if you've done this kind of thing before



Set up in Desktop

or

HTTPS

SSH

<https://github.com/davidmeredith/deleteMe.git>



We recommend every repository include a [README](#), [LICENSE](#), and [.gitignore](#).

...or create a new repository on the command line

```
echo # deleteMe >> README.md
git init
git add README.md
git commit -m "first commit"
git remote add origin https://github.com/davidmeredith/deleteMe.git
git push -u origin master
```



...or push an existing repository from the command line

```
git remote add origin https://github.com/davidmeredith/deleteMe.git
git push -u origin master
```



Resources

- <https://github.com/davidmeredith/scdIntroToGit>
- <https://www.atlassian.com/git/>
- <http://pcottle.github.io/learnGitBranching/>
- <http://git-scm.com/book/en/v2>

