

OPEN  
DAYLIGHT

# OpenDaylight, OpenSource, and Why OSS is Important

ONS Accelerate Workshop

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<http://www.opennetsummit.org/ons-accelerate-feb15.php>

David Meyer

Chief Scientist and CTO, Brocade

Chair, OpenDaylight Board of Directors



# Agenda

- What/Who is OpenDaylight?
- Why Open Source?
- Current OpenDaylight Release: Helium
- Open Source Lessons
- SDN Grand Challenges, and What Lies Beyond

# What is OpenDaylight

OpenDaylight is an **Open Source Software** project under the **Linux Foundation** with the goal of furthering the adoption and innovation of **Software Defined Networking (SDN)** through the creation of a common industry supported platform

Code	Acceptance	Community
To create a robust, extensible, open source code base that covers the major common components required to build an SDN solution	To get broad industry acceptance amongst vendors and users <ul style="list-style-type: none"><li>• Using OpenDaylight code directly or through vendor products</li><li>• Vendors using OpenDaylight code as part of commercial products</li></ul>	To have a thriving and growing technical community contributing to the code base, using the code in commercial products, and adding value above, below and around.

# Who is OpenDaylight?

## PLATINUM MEMBERS



## SILVER MEMBERS



## GOLD MEMBERS



# Who is OpenDaylight? (Really)

- Like any Open Source Project, OpenDaylight primarily consists of those who show up to do the work.
- Running around 150–200 commits per week
  - **30 Days:** ~400 commits, ~55 contributors
    - During releases this is  $\geq$  1000 commits and  $\geq$  100 committers
  - **12 Months:** ~10,000 commits, ~260 contributors
- Strong integration and testing community
  - This stuff *really* matters

Source: <https://www.openhub.net/p/opendaylight>

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# Why Open Source?



- **Short version:** this is how modern infrastructure is built
  - “Undifferentiated Plumbing”
- **Longer version:**
  - Build more, better code faster via collaboration
  - Make better decisions with devs and users at the table
  - Spend more time on the code that matters
    - 80/20 rule: 80% of code is non-differentiating

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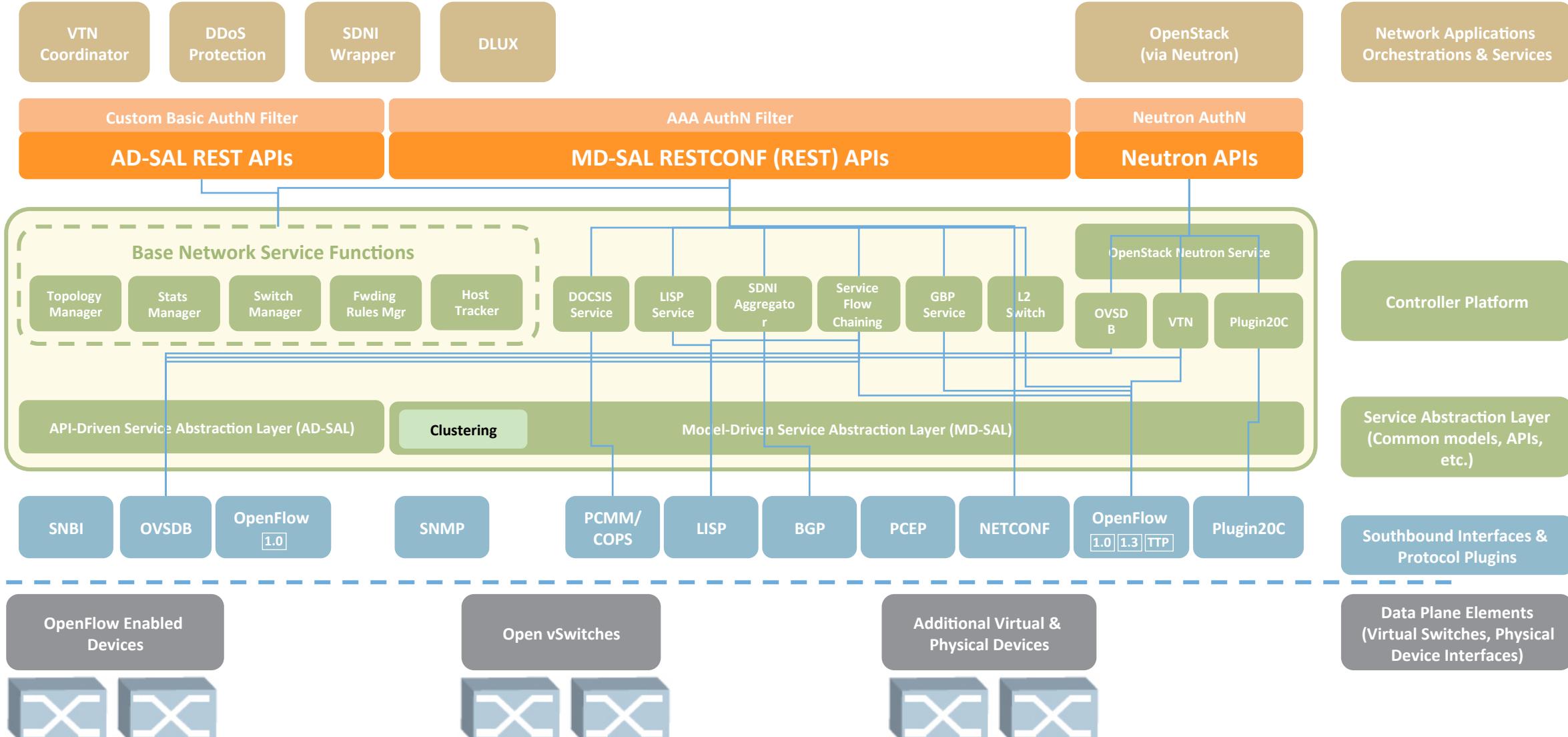
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## Legend

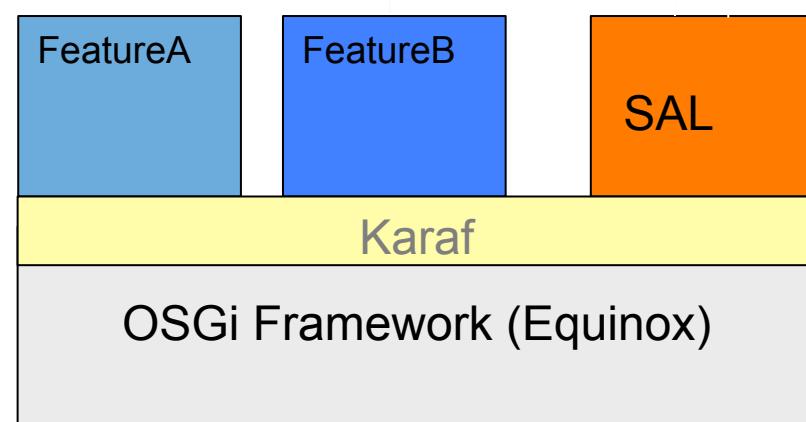
**AAA:** Authentication, Authorization & Accounting  
**AuthN:** Authentication  
**BGP:** Border Gateway Protocol  
**COPS:** Common Open Policy Service  
**DLUX:** OpenDaylight User Experience  
**DDoS:** Distributed Denial Of Service  
**DOCSIS:** Data Over Cable Service Interface Specification  
**FRM:** Forwarding Rules Manager  
**GBP:** Group Based Policy  
**LISP:** Locator/Identifier Separation Protocol

**OVSDB:** Open vSwitch DataBase Protocol  
**PCEP:** Path Computation Element Communication Protocol  
**PCMM:** Packet Cable MultiMedia  
**Plugin2OC:** Plugin To OpenContrail  
**SDNI:** SDN Interface (Cross-Controller Federation)  
**SFC:** Service Function Chaining  
**SNBI:** Secure Network Bootstrapping Infrastructure  
**SNMP:** Simple Network Management Protocol  
**TTP:** Table Type Patterns  
**VTN:** Virtual Tenant Network



# ODL Helium: Karaf

- Java chosen as an enterprise-grade, cross-platform compatible language
- Java Interfaces are used for event listening, specifications and forming patterns
- Maven – build system for Java
- OSGi:
  - Allows dynamically loading bundles
  - Allows registering dependencies and services exported
  - For exchanging information across bundles
- Karaf: Light-weight Runtime for loading modules/bundles
  - OSGi based. Primary distribution mechanism for Helium



# ODL Helium: Karaf

```
$ wget  
http://nexus.opendaylight.org/content/groups/public/org/opendaylight/integration/distribution-karaf/0.2.0-Helium/distribution-karaf-0.2.0-Helium.zip  
$ unzip distribution-karaf-0.2.0-Helium.zip  
$ cd distribution-karaf-0.2.0-Helium  
$ ./bin/karaf  
  
opendaylight-user@root> feature:list  (get all apps available)  
opendaylight-user@root> feature:install odl-dlux-core  
opendaylight-user@root> feature:install odl-openflowplugin-all  
opendaylight-user@root> feature:install odl-l2switch-all  
opendaylight-user@root> bundle:list | grep Active
```

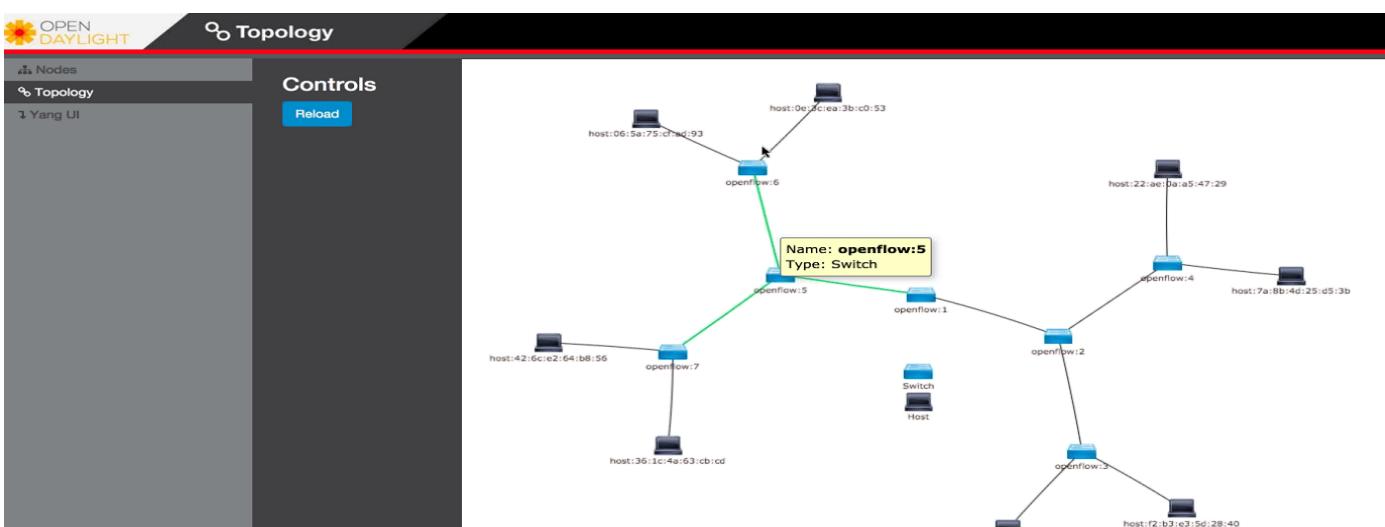
Now your controller is ready to connect to switches and handle incoming flows.

# ODL Helium: Clustering

- The MD-SAL data store, notifications and RPCs now work in a cluster
  - Built using the RAFT consensus algorithm on top of Akka messaging
  - Tolerates  $f$  controller failures if you have  $2f+1$  controllers
  - Uses sharding for scale-out performance
- Lithium work items
  - Finer-grained, configurable sharding
  - Migrating plugins to take advantage of clustering and support failover
  - Provide clearer models for building clustered applications

# ODL Helium: DLUX

The screenshot shows the 'Nodes' section of the DLUX interface. On the left, a sidebar lists navigation options: Nodes, Topology, Connection Manager, Flows, Container, Network, and Yang UI. The main area contains a table with columns: Node Id, Node Name, Node Connectors, and Statistics. The table lists seven nodes, all named 'openflow:<id>' and having a 'None' name. Each node has 4 or 3 connectors, indicated by the number in the 'Node Connectors' column. To the right of the table, there are links for 'Flows | Node Connectors' for each node.

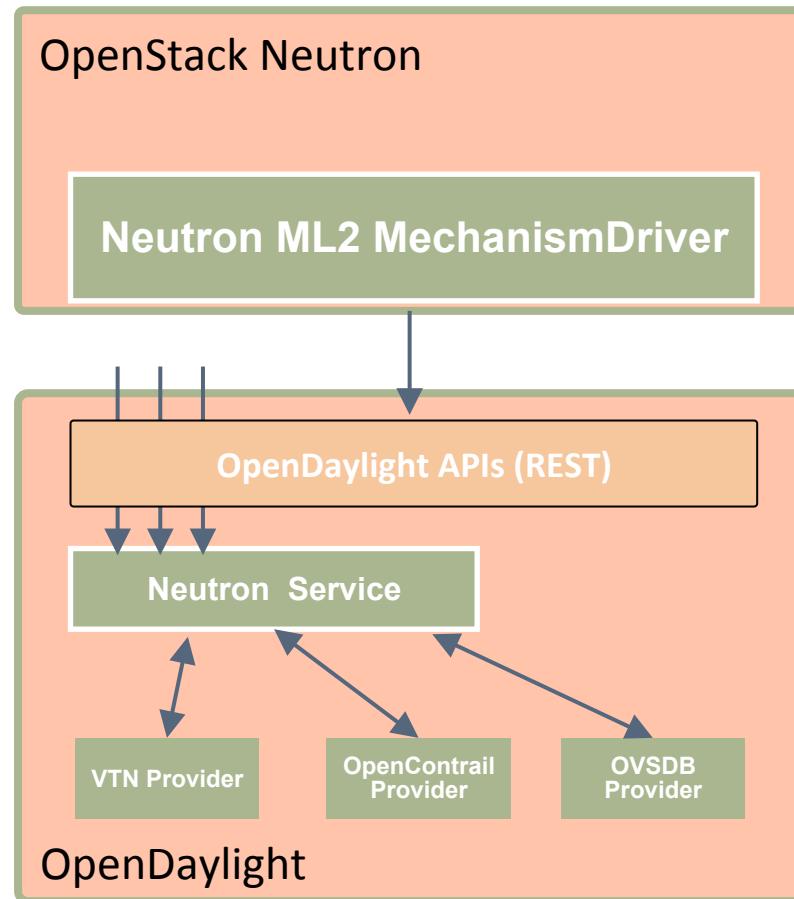


- Based on modern frameworks: node.js, AngularJS
- Completely decoupled from the core controller
  - Run it from any location
  - Modular, easy to extend

# ODL Helium: Policy

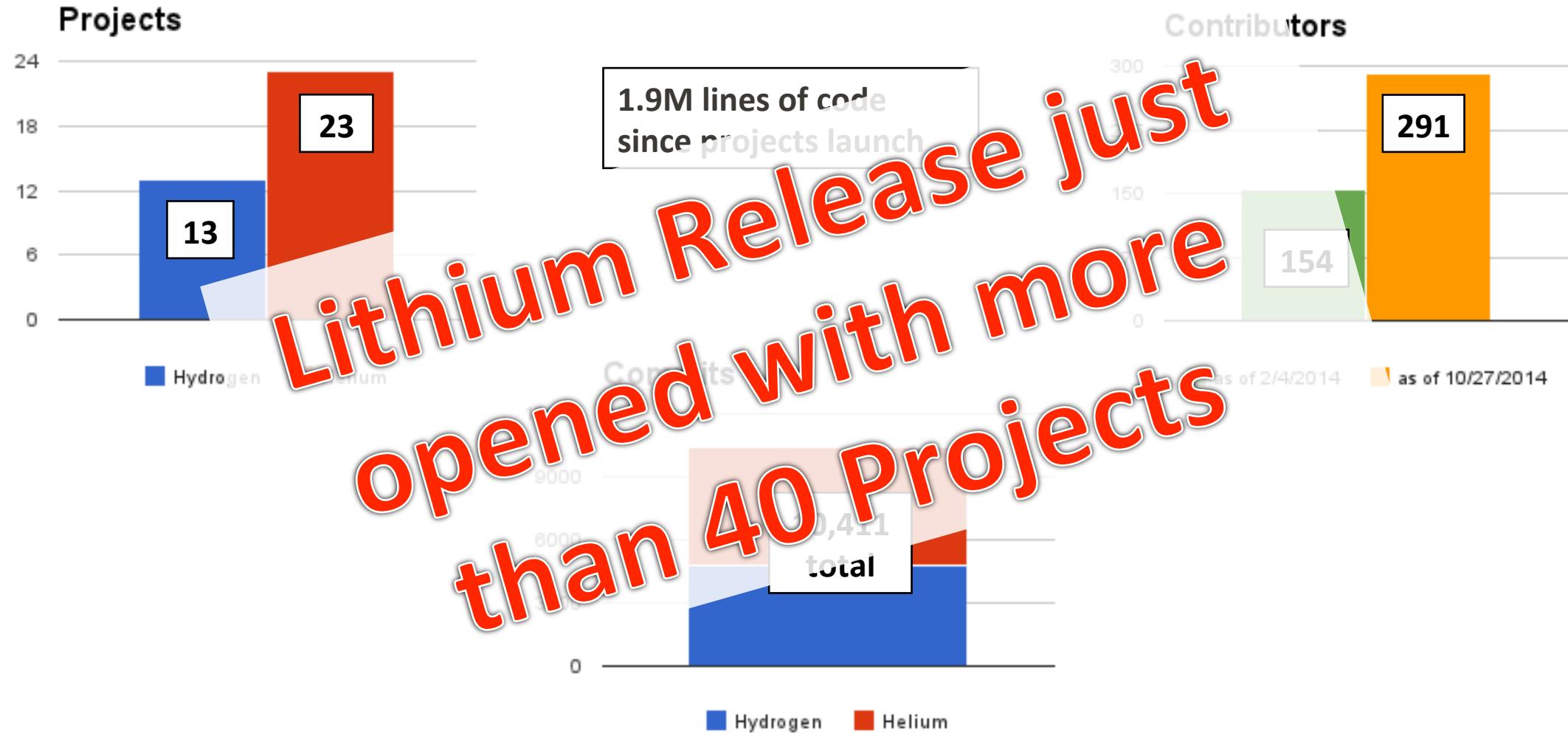
- Policy is everywhere at them moment
  - Group-based Policy, Congress, Intent, ACI, ...
- At least three policy-oriented projects in ODL
  - Service Function Chaining
  - Group-based Policy
  - Network Intent Composition
- ODL is acting as a proving ground for policy approaches where engineers and users can play with different approaches

# ODL Helium: OpenStack Integration



- OpenDaylight exposes a single common OpenStack Service Northbound
  - Matches Neutron API precisely
  - Multiple implementations of Neutron in OpenDaylight
- New features in Helium
  - Distributed L3 forwarding
  - OpenStack Security Groups
  - LBaaS implementation

# Growth from Hydrogen to Helium



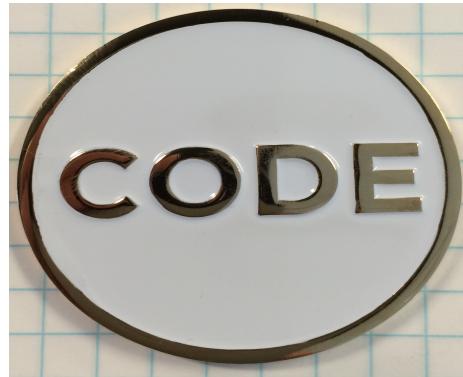
# Adoption



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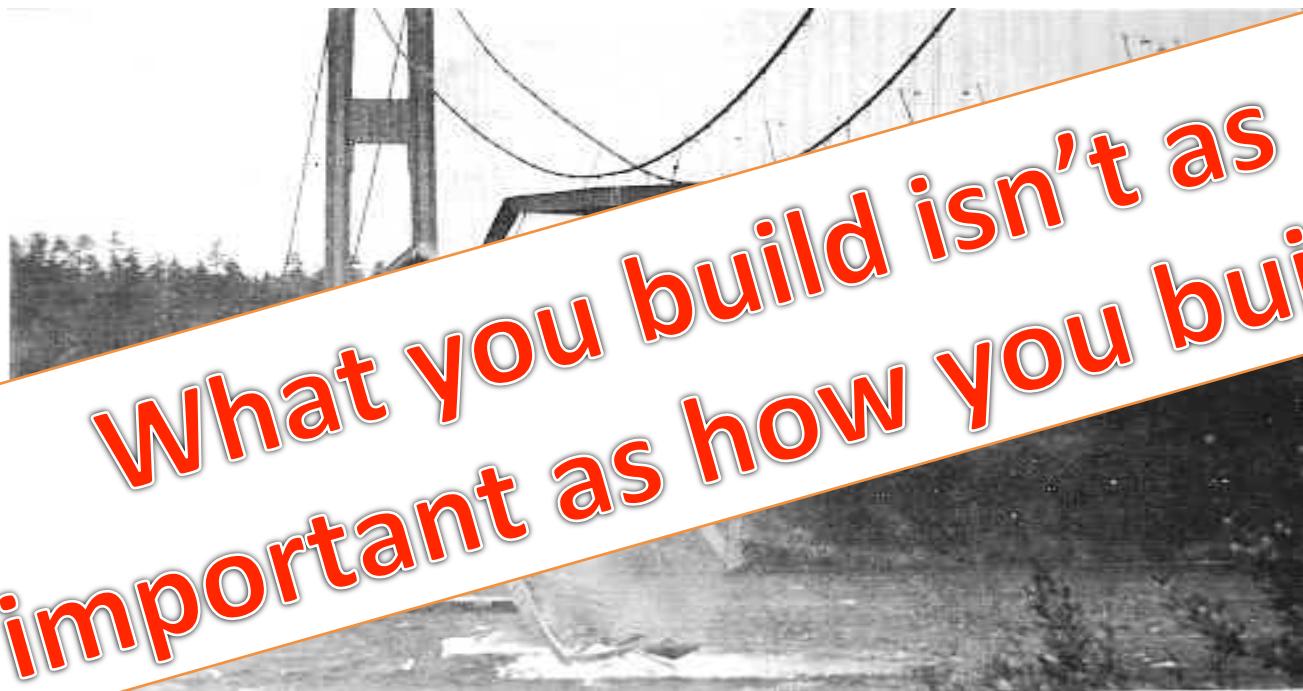
# Key Personal Learning: Open Source is the Modern Way to Develop Non-Differentiated “Plumbing”



- ***Community building*** is a core Open Source objective
- ***Code*** is the coin of the realm
- ***Engineering systems*** are as important as artifacts

*Putting this all together →*

# Implication: Engineering artifacts are *no longer* the source of sustainable advantage and/or innovation



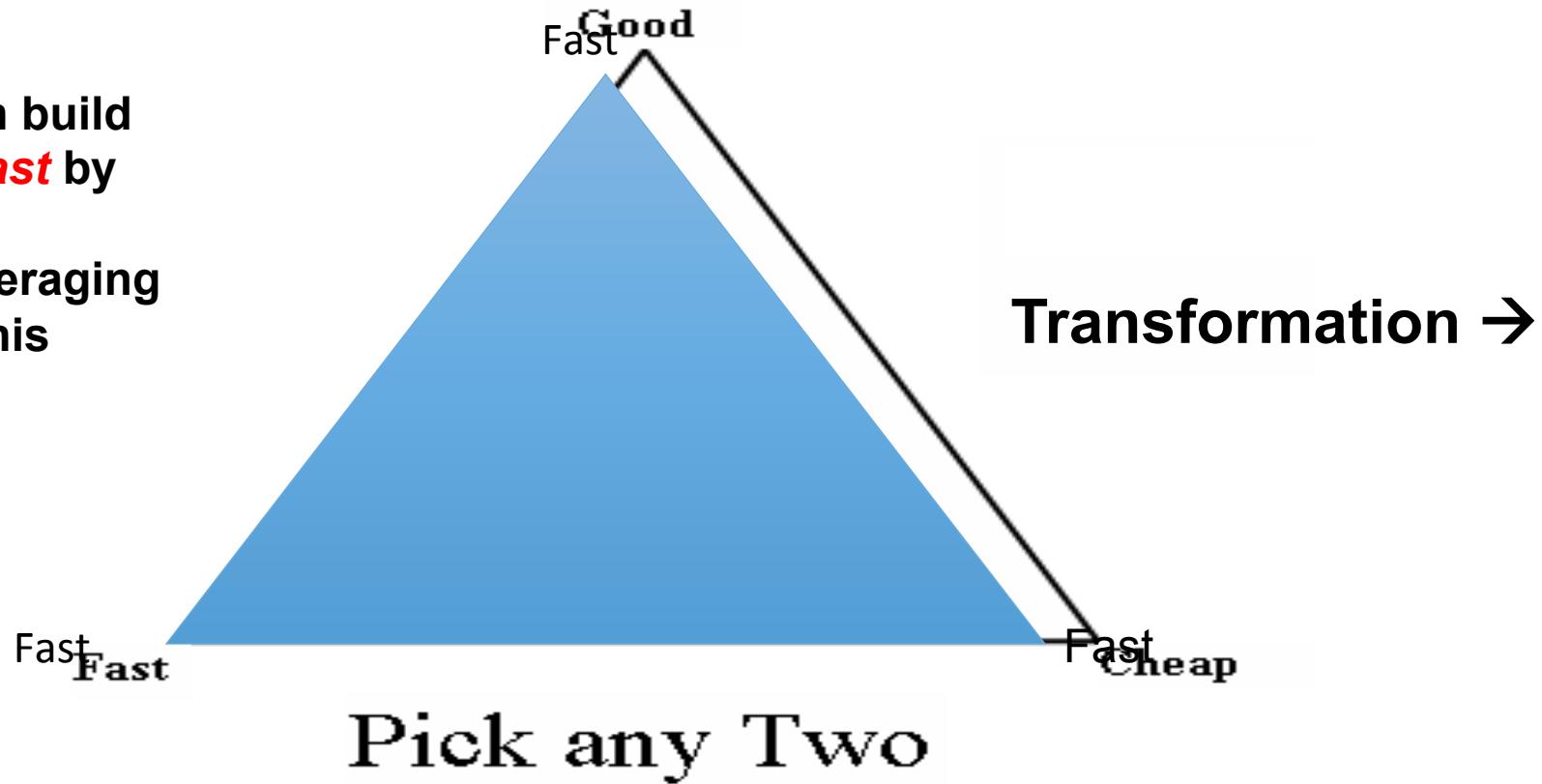
... (in our)  
... , are ephemeral entities and  
that the only source of sustainable  
advantage/innovation consists of

- Engineering Systems
- Culture
- People/Process

<http://www.sdncentral.com/education/david-meyer-reflections-opendaylight-open-source-project-brocade/2014/03/>

# Said Another Way: *Open Source has Transformed the Good-Cheap-Fast Development Cycle*

Why? Because you can build **Good** or **Cheap** from **Fast** by using OS Development methodologies and leveraging the OS communities (this is a form of leveraged Investment)



# Transparency

- Transparency matters
- When there are disagreements in the community
  - Transparency makes everyone feel heard
  - Transparency makes sure the community does not fracture
- OpenDaylight is transparent to the extreme
  - Calls, mailing lists, wikis... are open to anyone
  - Even the technical steering committee calls

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# SDN Grand Challenges

- Centralized vs. Distributed operation
  - RAFT distributed consensus algorithm in Helium
  - Continued work on clustering in Lithium and beyond
- Migration to SDN/Brownfield deployments
  - Currently support SNMP, BGP, LISP, NETCONF
  - Working on hybrid mode OF and others in Lithium
- Application Composition
  - Support for declarative, intent-based policy in Helium
  - Unified models for inventory and topology
  - Working on even better unified modeling in Helium
- Hardware Diversity
  - Initial support for Table Type Patterns in Helium
  - Device Driver Framework will provide adaptation in Lithium

# Centralized vs. Distributed

## (Consistency, Clustering and Federation)

- SDN promises a (logically) centralized control plane
- In practice, we have a distributed cluster of controllers, rather than just one so that
  - we can tolerate faults
  - we can scale out our performance
  - in network partitions there are controllers on both sides
- Providing consistency, federation, scale-out, dealing with CAP trade-offs, etc. is ***HARD***

<http://events.linuxfoundation.org/sites/events/files/slides/sdn-consistency-ods2014.pdf>  
<https://www.youtube.com/watch?v=XQ-InB3x30g>

# How to get there from here

- How do we deploy SDN when it's not green field
  - Because pretty much nothing is actually green field
  - Hybrid switches, hybrid networks, legacy protocols for interop, etc.
- Trust and stability
  - Current networks build on 40 years of code/experience
  - How can SDN compete with that?
    - Borrow good code/ideas from legacy code
    - Provide better visibility, debugging, etc.
    - Model checking, verification, etc.

# Hardware Diversity

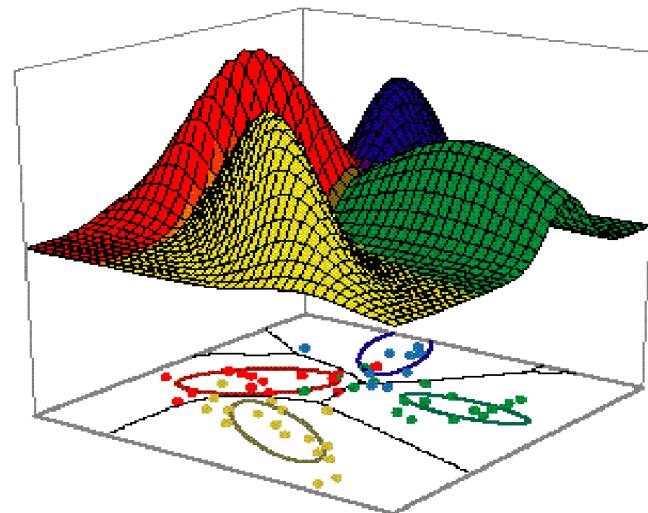
- OpenFlow 1.0 provided a lowest common denominator API
  - Real hardware is much more diverse
  - and has many more capabilities
- Exposing this diversity without burdening developers with per-device programming is hard
- Some Attempts
  - Programming Protocol-Independent Packet Processors  
[https://www.youtube.com/watch?v=bcaBS6w\\_k\\_o](https://www.youtube.com/watch?v=bcaBS6w_k_o)
  - TTPs from the ONF's FAWG  
[http://events.linuxfoundation.org/sites/events/files/slides/TTPs%20and%20NBIs%20for%20Ods2014-final\\_0.pdf](http://events.linuxfoundation.org/sites/events/files/slides/TTPs%20and%20NBIs%20for%20Ods2014-final_0.pdf)  
<http://arxiv.org/pdf/1312.1719v1.pdf>

# Application Composition

- How can we let multiple SDN apps share the network?
  - PC OSes partition and allocate resources
  - You can't easily partition the network
    - Its value comes from the fact that it spans everything
    - You can in some cases, e.g., by address space (FlowVisor)
- Some ideas
  - Most apps should be middleboxes, i.e., NFV
    - Simply chain them together in the right order
    - There's more to it than this, but linear chaining is powerful
  - Other apps are concerned only with the physical path
    - There is hope that conflicts here can be sanely managed

# What Lies Beyond?

- Our goal was never to do the same thing
  - Only in a different way
- We want to build much smarter networks
  - But How?
- Software Defined Intelligence (SDI)
  - <http://www.1-4-5.net/~dmm/talks/nfd8.pptx>
  - <http://techfieldday.com/appearance/brocade-presents-at-networking-field-day-8/>
  - <https://dmm613.wordpress.com/2014/09/17/software-defined-intelligence/>



Q&A

**Thanks!**