



Disclaimer

Personal view on SDN

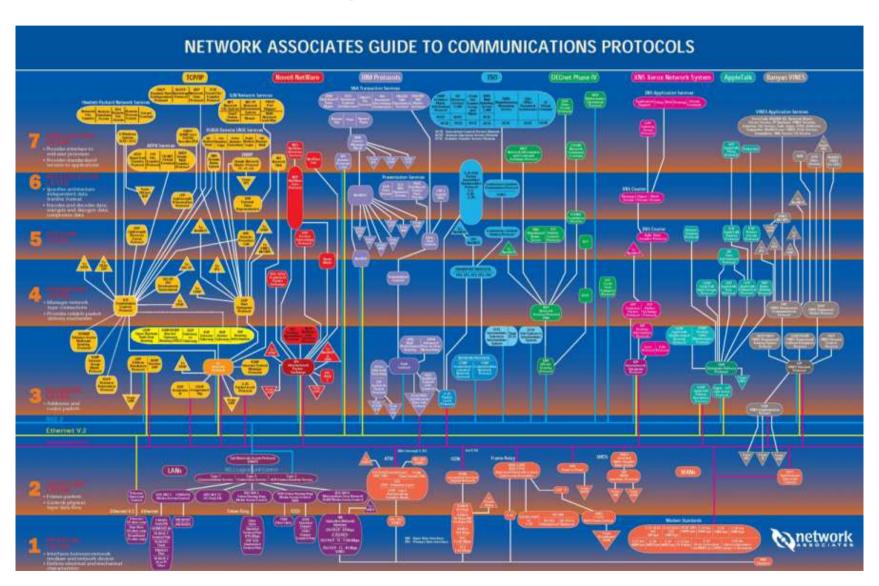
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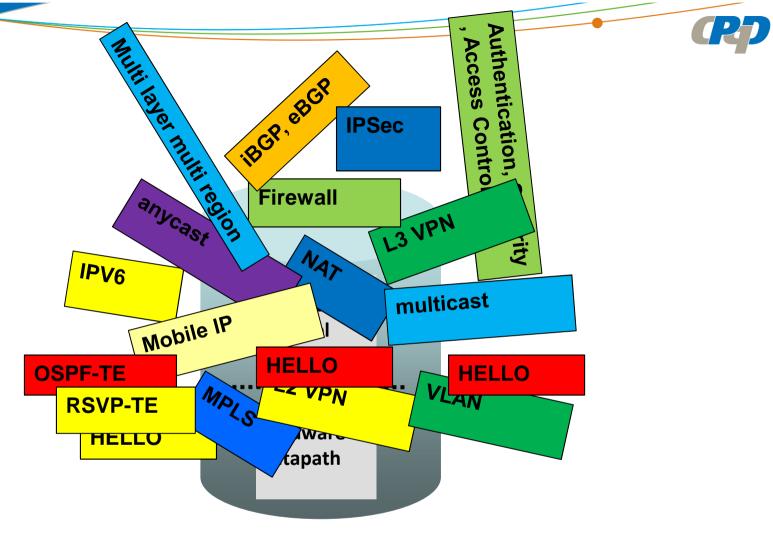
Actually, not that personal and original...

See References and Credits



Where are we today?





Many complex functions baked into the infrastructure

OSPF, BGP, multicast, differentiated services, Traffic Engineering, NAT, firewalls, MPLS, redundant layers, ...

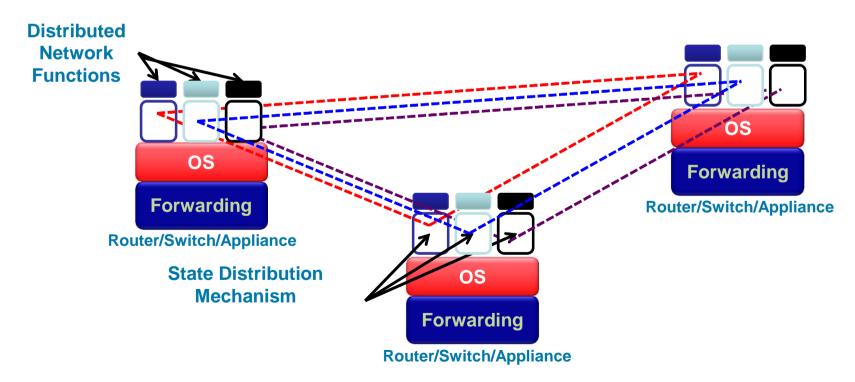
An industry with a "mainframe-mentality"

Source: Stanford/Berkeley



Problem: No Abstractions for Control Plane

- Addition of a new function to the network
 - Highly complex distributed system problem
- Networks too difficult to program and to reason about
- no good abstractions and interfaces



Not good for even network vendors!

Source: Stanford/Berkeley



How did we get here?

A guaranteed recipe for disaster

- 1. Invent a new data plane mechanism
- 2. Hack a new control plane for it
- 3. Jump back to 1

Physical topology drove the control design

The ability to master complexity is not the same as the ability to extract simplicity

--S. Shenker

Source: T. Koponen



SDN to the rescue!







Source: packetpushers.net



What is SDN?

In the SDN architecture, the control and data planes are decoupled, network intelligence and state are logically centralized, and the underlying network infrastructure is abstracted from the applications.

-- Open Networking Foundation white paper

OpenFlow is SDN, but SDN is not OpenFlow"

Does not say much about SDN

Let's call whatever we can ship today SDN

-- Vendor X

SDN is the magic buzzword that will bring us VC funding

-- Startup Y

SDN is the magic that will get my paper/grant accepted

-- Researcher Z





SDN in 2013

Academia

Vendor A

Vendor B

Vendor C

Start-up 1
Start-up 2

Start-up n

C Robin Grakan



Origins



Ethane



- 1. Programmatic control of Enterprise networks
- 2. Global policy, directly enforced
- 3. Global vantage point
- 4. OpenFlow

Research Community: How to deploy new ideas?

- 1. NSF/GENI
- 2. OpenFlow/SDN on 10 campuses
- 3. Research demonstrations
- 4. Now on 100+ campuses
- 5. US, Europe, Asia, Brazil

Industry Trend:
Networks being built this way

- 1. Data Center Networks
- 2. WANs
- 3. Enterprise and WiFi
- 4. Vendors startups emerging

Source: D. Pitt (ONF)



OpenFlow standards

Evolution path:

- OF 1.0 (03/2010): Most widely used version, MAC, IPv4, single table (from Stanford)
- OF 1.1 (02/2011): MPLS tags/tunnels, multiple tables, counters (from Stanford)
- OF 1.2 (12/2011): IPv6, extensible expression
- OF-Config 1.0 (01/2012): Basic configuration: queues, ports, controller assign
- OF 1.3.0 (04/2012): Tunnels, meters, PBB support, more IPv6
- OF-Config 1.1 (04/2012): Topology discovery, error handling
- OF-Test 1.0 (2H2012): Interoperability conformance test processes, suites, labs
- OF 1.3.2 (est. May 2013), 19 errata, final review
- OF 1.4 (est. June 2013), 9 changes + 13 extensions

Goals:

- Widespread adoption, experimentation w/OF 1.3.x
- Accommodate current merchant silicon
- Move beyond limitations of current merchant silicon

Source: ONF



Technical activities

Chartered Working Groups

- Extensibility (chair: Jean Tourrilhes, HP): OpenFlow protocol
- Config-mgmt (chair: Deepak Bansal, Microsoft): basic switch configuration
- Testing-Interop (chair: Michael Haugh, Ixia): conformance, interop., benchmarking
- Hybrid (chair: Jan Medved, Cisco): mixed OpenFlow/legacy switches networks → Migration WG

Discussion Groups

- OpenFlow-Future: forwarding-plane models
- NorthboundAPI: how the network relates to the applications
- NewTransport: OpenFlow for optical, circuits, wireless
- Market Education (chair: Isabelle Guis, Big Switch): marketing, customer value

Source: ONF



Some Interesting Use Cases

Use Case	Domains	Market Segments
DC Virtualization (Resource Slicing, Multi-tenant GW, Cloud Bursting)	Data Center (Edge - DC Edge)	Public Cloud High Performance
Data Center Interconnect	Data Center, Edge, WAN, Core	Public Cloud High Performance
Bandwidth Calendaring	WAN, Edge, Core	Public Cloud, High Performance, Service Providers, R& E
Multi-Layer Virtualization + Optimization	Core	SP, Public Cloud, High Performance, R&E
Content Request Routing (CDN)	Edge, Core, Data Center	SP
Virtual Patch Panel / Virtual Tap or Dynamic Traffic Steering	Campus & Branch, Datacenter, Core, Edge	SP, High Performance Public Cloud, R&E, Enterprise IT
Dynamic Threat Mitigation	Campus & Branch, Data Center, Edge	SP, Public Cloud, High Performance, R&E, Enterprise IT
Network Access Control	Campus & branch	Enterprise IT

Source: ONF



Solution- or Problem-focused Research?

solution-focused?

- assume SDN, then solve outstanding potential problems with it? e.g.
 - policy complexity
 - modelling scalability
 - inter-domain
 - validation of evolvability claims
 - ... see mailing list & other presentations (esp. Dave Ward's IAB plenary) for dozens more suggestions

problem-focused?

- pre-standards convergence on best approach to solve a problem?
 - how does centralised FIB distribution compare vs decentralised vs hybrid?
 - is it best for forwarding isolation to be independent of performance isolation for virtual networks?
 - is it best to use the same architecture for FIB distribution and for config?
 - how best to do multipath & traffic engineering

Source: B. Briscoe, slides-84-sdnrg-0.pdf



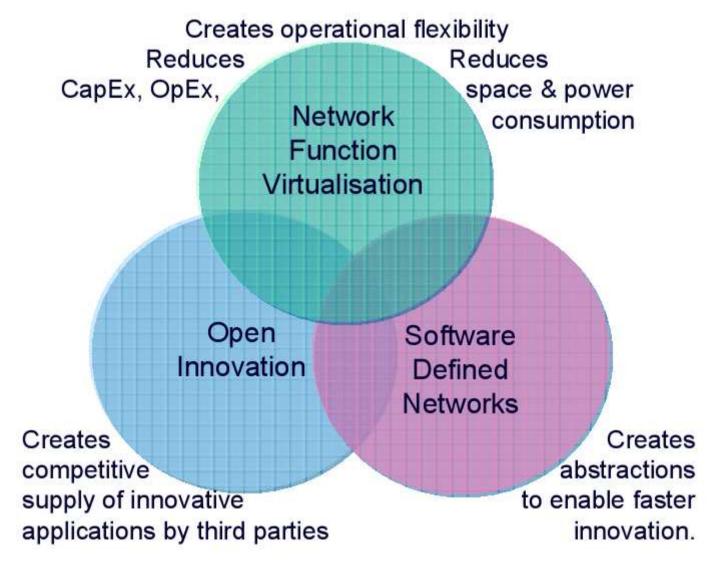
Mapping of technologies to problems

	forwarding isolation	performance isolation	orchestration / config	obj models / schemas	network control APIs
SI	Opci	Flow	OF config NETCONF	Yang SID	ALTO
	The second secon	S-TE	SNMP	SID	XMPP
	IPsec TRILL	Diffserv	RESTful Web UI		
	SPB		CLI		

- we could focus on solving a particular problem (column)
- we could also ask
 - is an integrated solution (multi-column) good?
 - or "do one thing and do it well" so operators can pick & choose rather than lock-in to an über-solution?
 Source: B. Briscoe, slides-84-sdnrg-0.pdf



Strategic Networking Paradigms for Network Operators



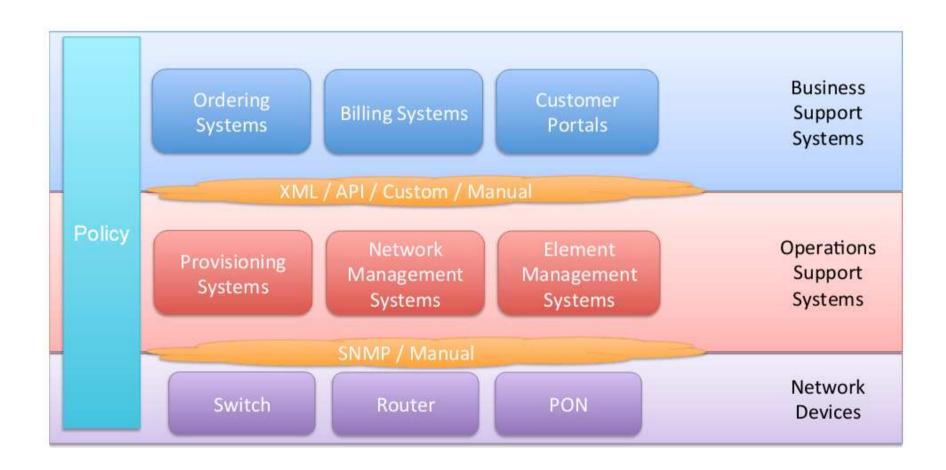
Source: NFV



A VERY MUCH NEEDED DISCUSSION ON SDN MODEL(S)



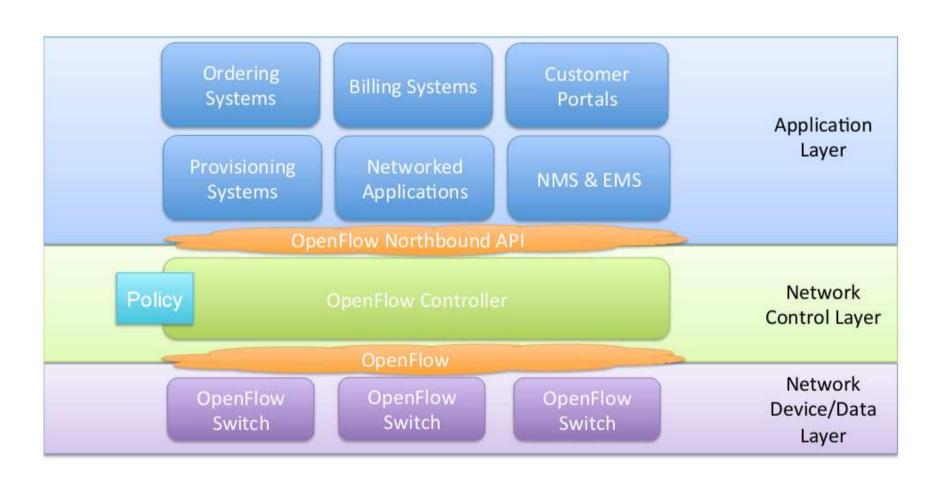
Yesterday's SDN



Source: Chris Grundemann



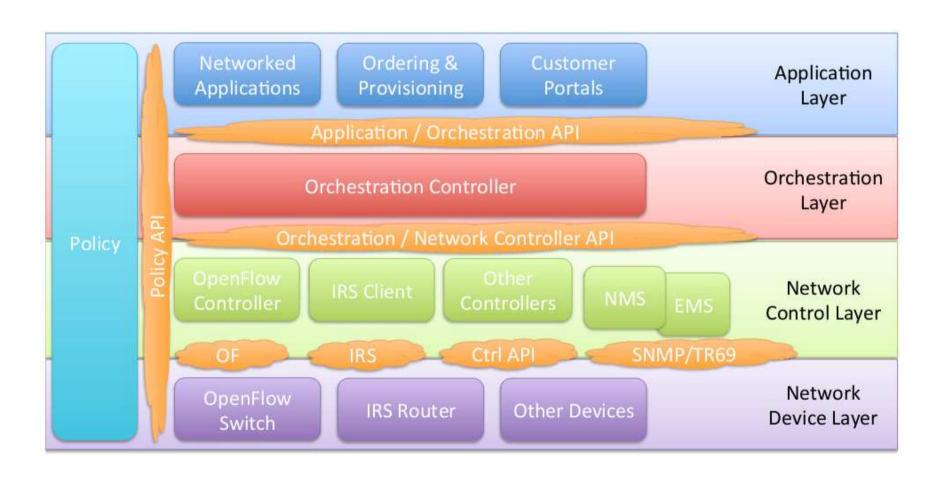
The OpenFlow model



Source: Chris Grundemann



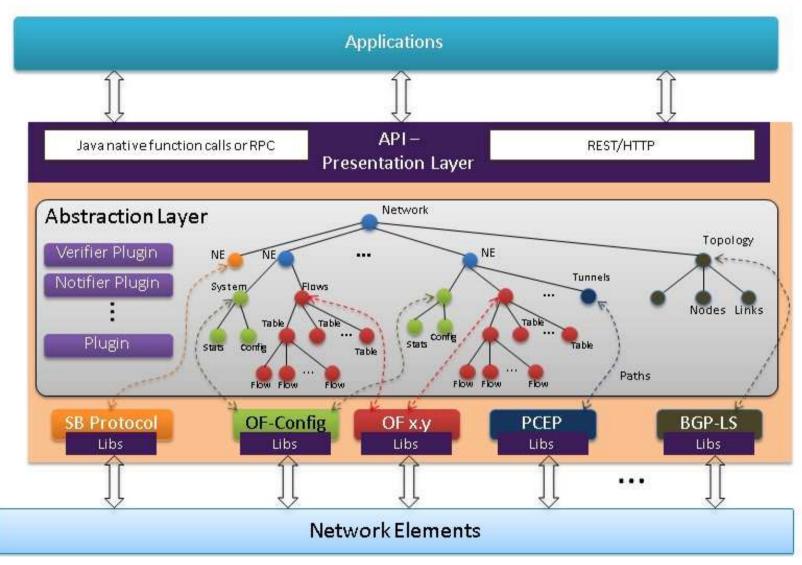
Emerging SDN Ecosystem



Source: Chris Grundemann



OpenDaylight Controller Platform



Source: opendaylight.org



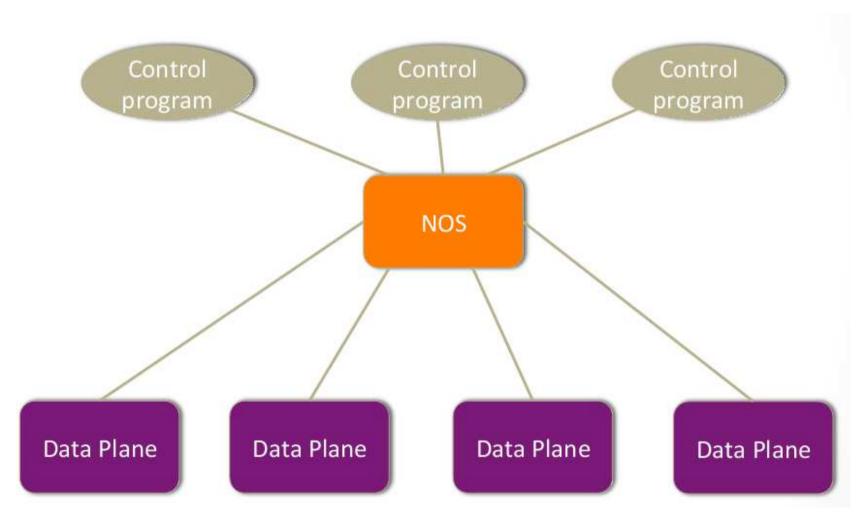
SDN Models

SDN can be considered in terms of three distinct models

- 1. A Networking/Operating/System that oversees the network data plane and hosts a number of "control programs" that define networking services
- 2. A **Broker** through which applications interact with and affect the network so that the apps are more effective, are more efficient and/or offer better user experience
- 3. A Compiler that translates a high-level language in which an operator defines what they want from the network and compiles it into low-level instructions for the data plane

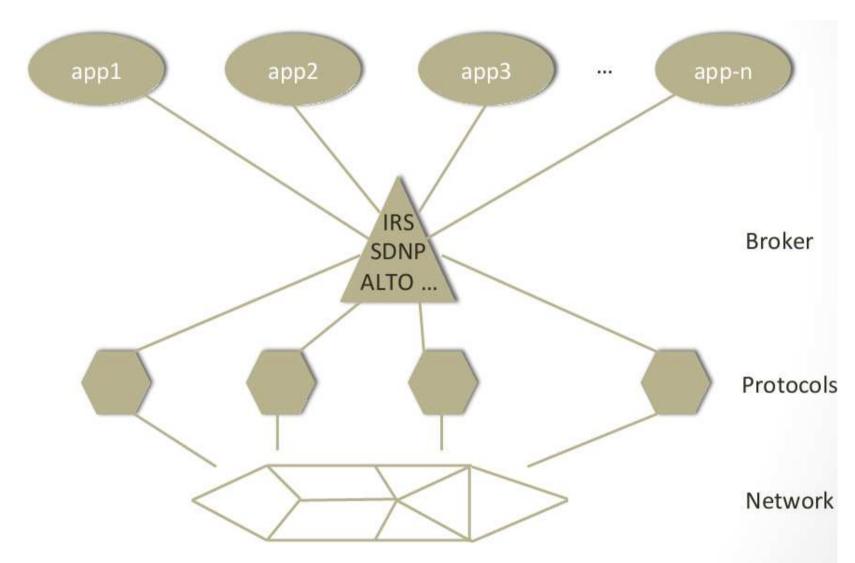


Model: Networking Operating System





Model: Broker





OpenFlow Is Not the Only SDN Tool

Tool/Standard	Functionality
OpenFlow (ONF)	FIB/TCAM manipulation
NETCONF (IETF)	Configuration management
OF-Config	OpenFlow switch configuration management (YANG schema)
Internet Routing System (IRS, IETF non-WG)	Routing table interaction/manipulation

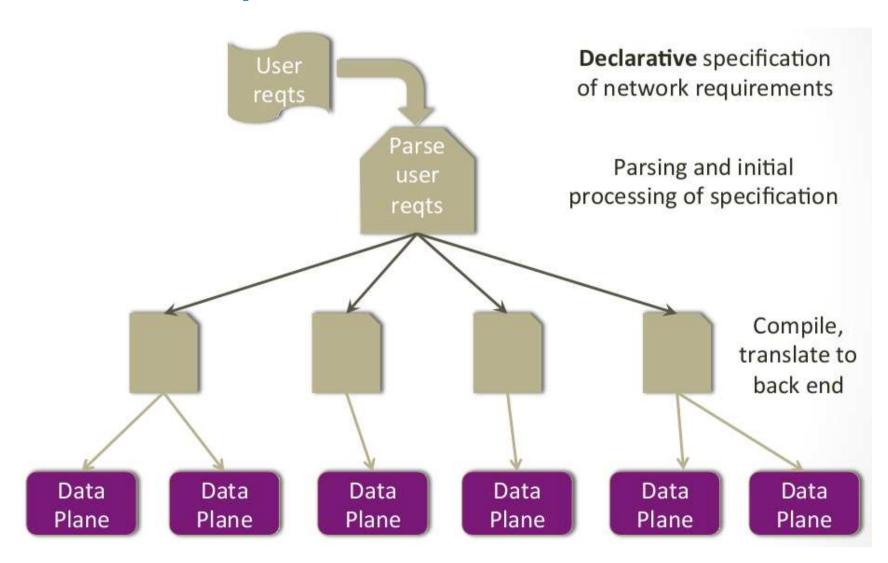
Vendor APIs

- Cisco: Open Networking Environment (ONE), EEM (Tcl), Python scripts)
- Juniper: Junos XML API and SLAX (human-readable XSLT)
- Arista EOS: XMPP, Linux scripting (including Python and Perl)
- Dell Force10: Open Automation Framework (Perl, Python, NetBSD shell)
- F5: iRules (Tcl-based scripts)

Source: I. Pepelnjak



Model: Compiler





Towards a SDN taxonomy

	Data plane (Elements used for traffic handling)	Controller solutions (Decoupled control plane)	Management (Extensible mgmt SW API)
L2-L4 routing	 SDN-D-PSwitch: Simplified physical data plane elements without a control plane (e.g., Pica8 Pronto) SDN-D-VSwitch: Simplified virtual data plane elements without a control plane (e.g., OpenVSwitch) SDN-D-Fabric: Data plane elements, with inbuilt control plane, that collaborate to form a unified fabric (e.g., Pluribus server-switch) 	 SDN-C-OpenFlow: Control plane using the OpenFlow API (e.g., BigSwitch Floodlight) SDN-C-OVerlay: Control plane managing network overlays (e.g., Nicira NVP, PLUMgrid) 	SDN-N-Management: Value-added network management software (e.g., Cyan Blue Planet, OpenStack Quantum, Cariden NS-OS)
L4-L7 services	 SDN-S-Dataplane: Data plane elements to process sessions (e.g., Linerate Proxy) SDN-S-Fabric: Scale-out enforcement of L4-L7 services where dataplane and control plane are colocated (e.g., Cisco vPath) 	SDN-S-Control: Decoupled control plane for enforcing policy (e.g., vArmour) Source: S. Srini S	SDN-S-Orchestrator: Platform for elastic L4- L7 services (e.g., Embrane Heleos) Seetharaman, SDNCentral



SDN RESEARCH



Oportunidades / Desafios de Pesquisa

SW remoto

Aplicação/ Solução **High-level languages / policies, graph theory**

[FML, Procera, NetCore]

Configuration Abstraction

Capture intent, not mechanism!

Controlador / SO de Rede

Sistemas Distribuidos (Bases de dados, P2P, HA)

Network Abstraction

Hardware / Forwarding Abstraction Flexibility and Programmability!

Equipamento

SEmb/OpenFlow

[e.g., POF (Protocol Oblivious Forwarding]

HW

Novas arquiteturas HW/SW, baixo custo, menor consumo Algoritmos de flow matching, etc.

ASIC / NP /x86

Simplificado/Otimizado para comutação de fluxos



SDN asks (at least) three major questions

Where the control plane resides "Distributed vs Centralized"?

How does the Control Plane talk to the Data Plane?

How are Control and Data Planes programmed?

Source: T. Nadeu, slides-85-sdnrg-5.pptx



SDN asks (at least) three major questions

Where the control plane resides "Distributed vs Centralized"?

- What state belongs in distributed protocols?
- What state must stay local to switches?
- What state should be centralized?
- •What are the effects of each on:
- state synchronization overhead
- total control plane overhead
- system stability and resiliency
- efficiency in resource use
- control loop tightness

Source: E. Crabbe, slides-85-sdnrg-7.pdf



Control Plane Research Questions

Distribution and Separation

- Optimality
- Resilience
- Coverage
- Visibility
 - Global versus local?
- Scale
 - horizontal,
 - data base,
 - offline path computation

Logically Centralized?

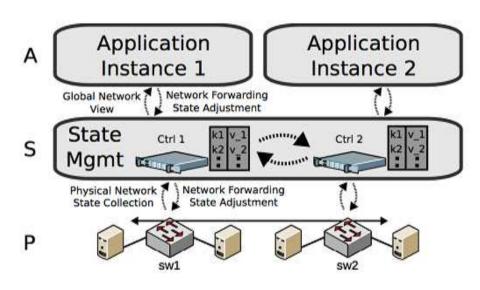


Figure 1: SDN state distribution and management conceptualized in layers: (A)pplication, (S)tate Management, (P)hysical Network

[Levit et al., HotSDN 12]

Key Observation: Logically centralized -> Distributed System -> tradeoffs between control plane convergence and state consistency m And what about the loss of control plane/data plane fate sharing?

Source: D. Mayer



Active research topic: SDN Troubleshooting

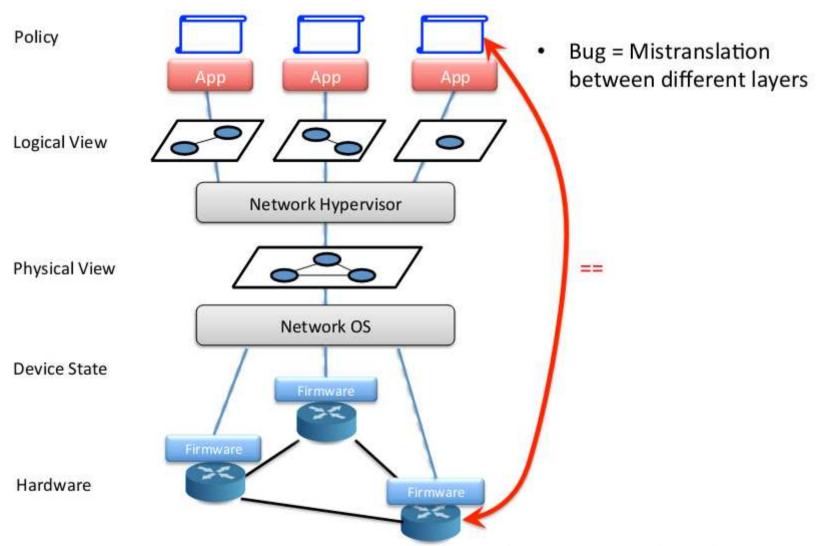
SDN provides a unique opportunity for systematic troubleshooting.

- Decouples control plane from data plane
- State changes pushed from a logically centralized location
- Easier to access/observe the state of the network
- SDN architecture provides clear abstraction for control plane functionality
- Richer troubleshooting techniques

Source: P. Kazemian, slides-85-sdnrg-5.pdf



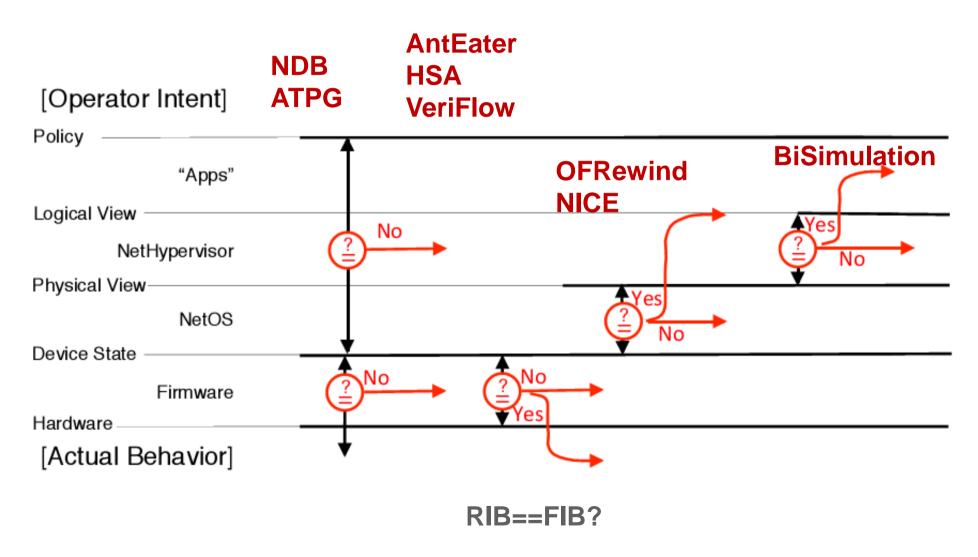
Bugs in SDN architectures



Source: P. Kazemian, slides-85-sdnrg-5.pdf



Ongoing research on SDN troubleshooting



Source: P. Kazemian, slides-85-sdnrg-5.pdf



SDN: a Fundamental Step Forward

or just a new whip to beat vendors with?

What makes SND attractive?

- The idea that a network is more than the sum of its parts
- I.e., take a network-wide view rather than a box-centric view
- The idea that creating network services can be a science rather than a set of hacks on hacks on hacks
- Especially hacks that vary by box, by vendor and by OS version
- The idea that there should be a discipline and methodology to service correctness
- Rather than testing (and more testing), declaring victory, only to fail
 in the real world because of some unanticipated interaction

Source: K. Kompella, slides-85-sdnrg-2.pdf



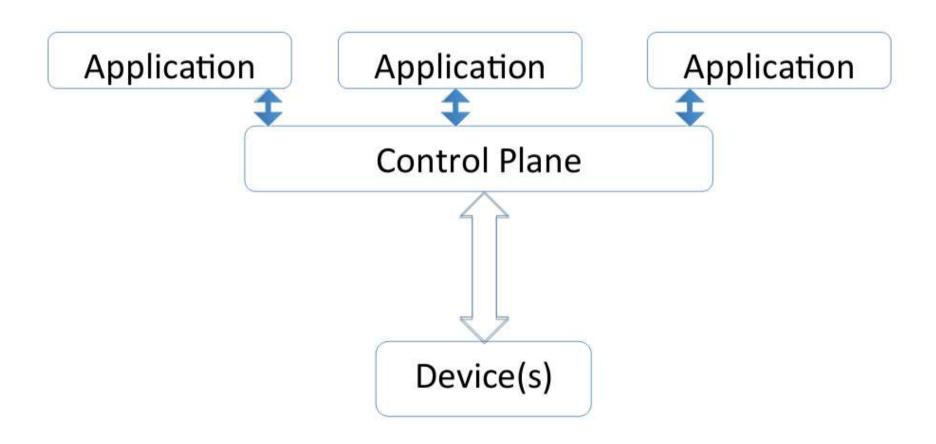
SDN is a real step

- 1. IF SDN gives us an abstraction of the network
- 2. IF, through this abstraction, we have a means of reasoning about the network and network services
- 3. IF SDN offers a means of verifying correct operation of the network or of a service
- 4. IF SDN offers a means of predicting service interaction
- 5. Finally, IF SDN offers a means of setting (conceptual)
 asserts by which we can get early warning that something
 is wrong

Source: K. Kompella, slides-85-sdnrg-2.pdf



Implementation of a SDN Control Plane

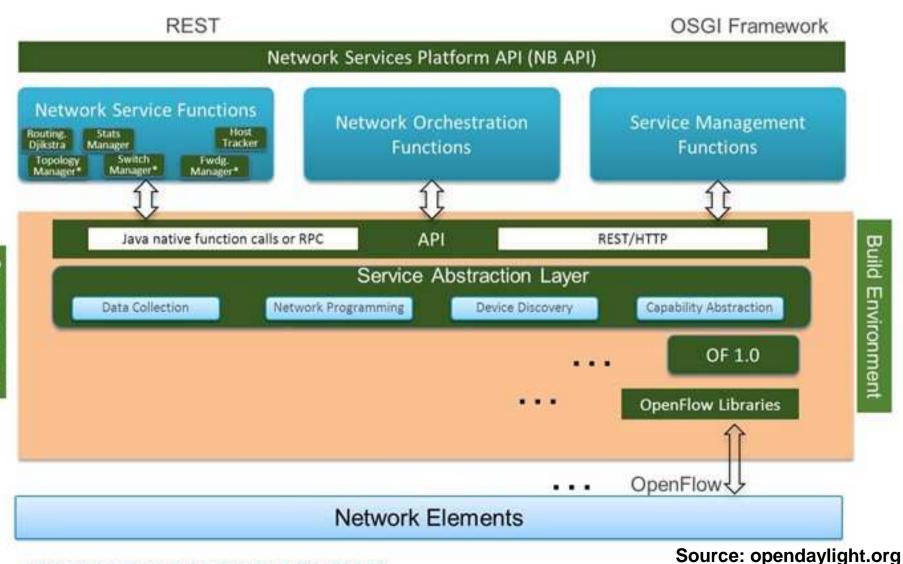


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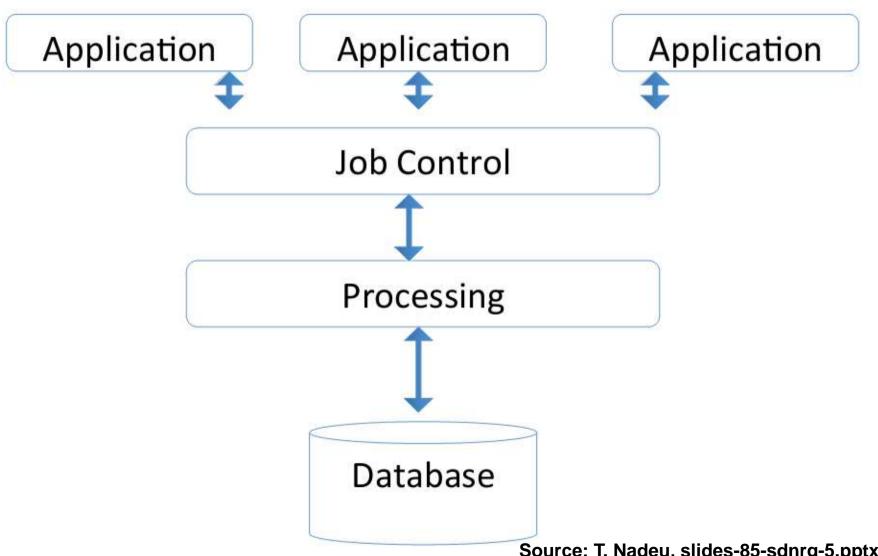


OpenDaylight Controller Platform





Anatomy of a Control Plane as a Modern Controller



Source: T. Nadeu, slides-85-sdnrg-5.pptx



vSwitch

Packet-out

Packet-in

RFProxy OpenFlow

vSwitch

OF-Switch OF-Switch

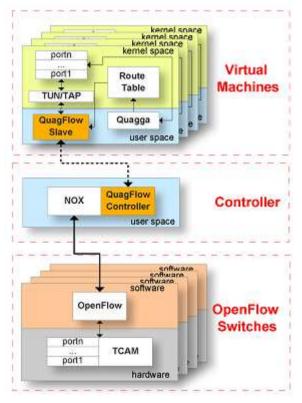
Packet-in

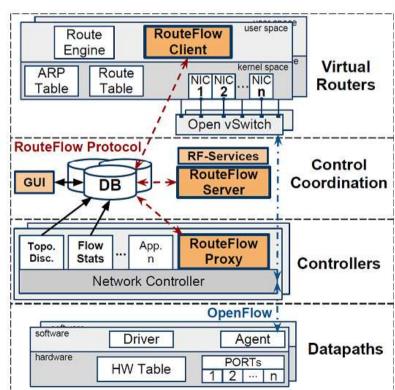
RFProxy RFProxy Packet-out RFProxy

RouteFlow control plane architecture

From QuagFlow to current implementation:





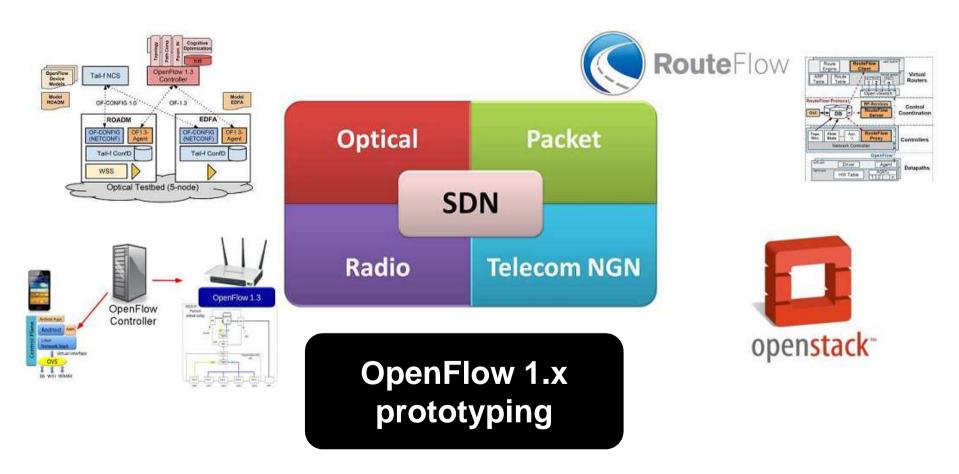




Ongoing R&D activities at CPqD

Software-Defined Optical Transport

Software-Defined IP Routing



Software-Defined Wireless Networking

Cloud Software-Defined Telecom Services



Reflections on FIBRE research opportunities

- OpenFlow is just (but currently best) low-level tool
- FIBRE should be the means of SDN research not the end
- Think big on the SDN research opportunities!
- Problem- or Solution-focused research? Or solution-prompt?
- Spiral / DevOps approach (Design-> Experiment -> Refine)?
- FIBRE and dependency on the FlowVisor virtualization layer
- Plans to embrace OpenFlow 1.x?
- Rethink the virtualization strategy?
- Let's work towards a network science discipline
- Not simple SDN-washed papers



Further reading

- HotSDN12, HotSDN13
- ONS 2013 Research Track
- · IRTF SDNRG



References

- IRTF Software Defined Networking Research Group (SDNRG)
- http://trac.tools.ietf.org/group/irtf/trac/wiki/sdnrg
- Bob Briscoe, IRTF SDNRG meeting, http://www.ietf.org/proceedings/84/slides/slides-84-sdnrg-0.pdf
- Srini Seetharaman, A Taxonomy For SDN Solutions,
- http://www.sdncentral.com/products-technologies/what-is-not-sdn/2013/05/
- Chris Grundemann, Litghtining talk at NANOG 56
- Ivan Pepelnjak (ip@ioshints.info),
- https://ripe65.ripe.net/presentations/19-OpenFlow_and_SDN_(RIPE).pdf
- D. Mayer, Recent talks
- http://www.1-4-5.net/~dmm/vita.html
- T. Koponen, Structure and Design of Software-Defined Networks
- http://netseminar.stanford.edu/03_14_13.html
- Peyman Kazemian, Troubleshooting SDNs
- Thomas Nadeau, What are the hard (and interesting) open research problems in SDN?
- http://www.ietf.org/proceedings/85/slides/slides-85-sdnrg-5.pptx



Thank You!

Visit our GitHub repos!

http://github.com/CPqD

www.**cpqd**.com.br



BACKUP



THE MISSING PRINCIPLES OF MODULARITY

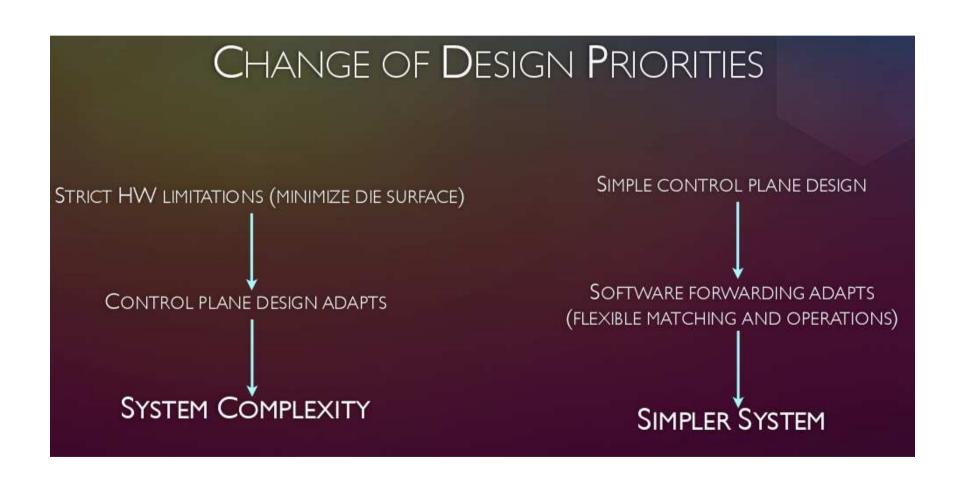
SEPARATION OF CONCERNS

- CONTAIN A PROBLEM.
- CONTAIN ITS SOLUTION.
- MODULES GET DECOUPLED.

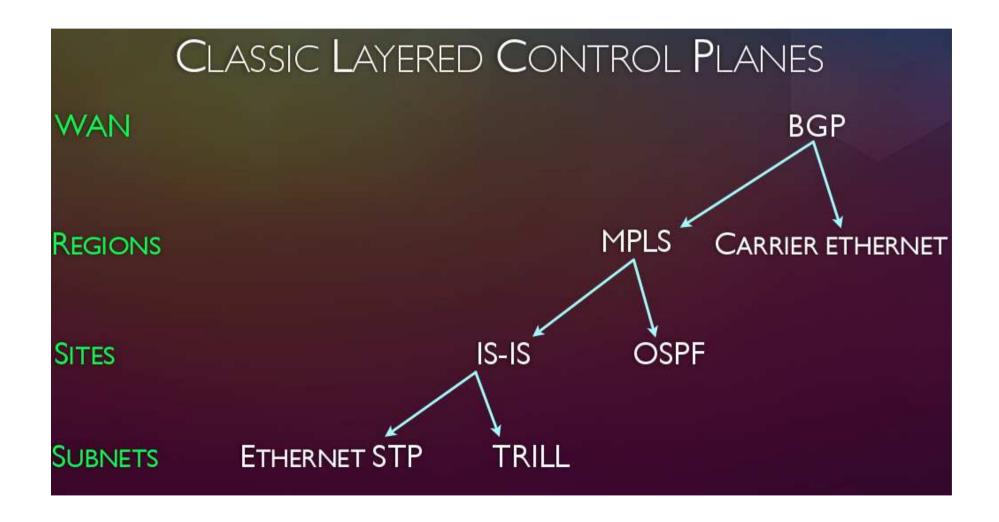
HIDING COMPLEXITY

- ABSTRACTIONS HIDE DETAILS FROM THE REST.
- HARMFUL DEPENDENCIES DON'T CREEP IN.

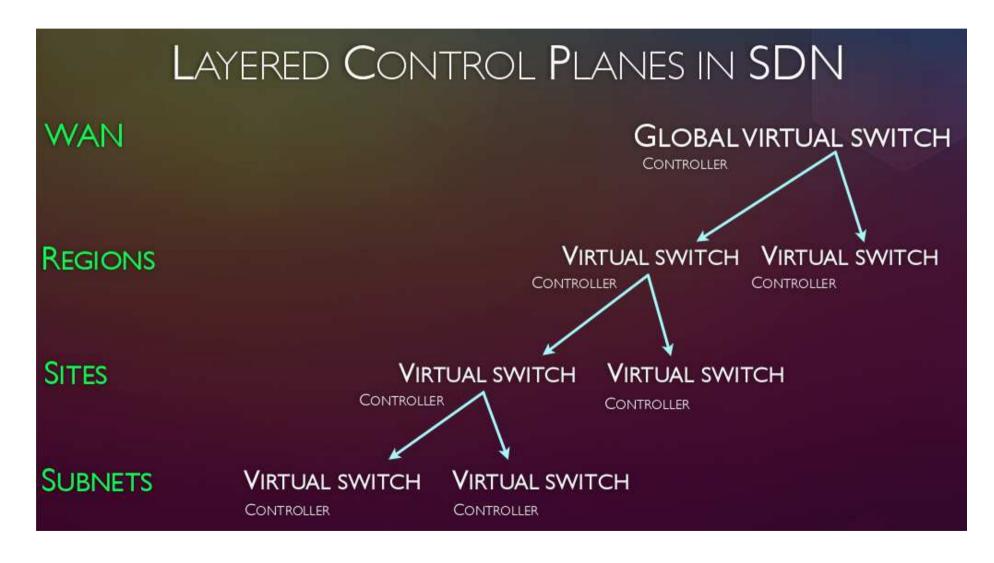














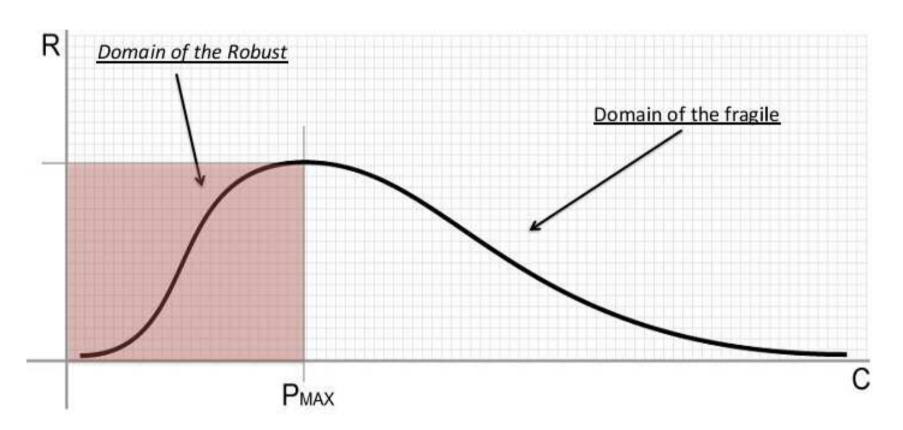
EMPEROR'S NEW CLOTHES

- HACKING WITH NOX REQUIRES NO KNOWLEDGE ABOUT PROTOCOLS.
- NETWORK CONTROL AT ANY SCALE IS NO DIFFERENT:
 - Any distributed systems developer can arrive with a design!
 - REMEMBER FAILURE DOMAINS, LOCALITY AND SEPARATION OF POLICIES....
- WHAT SPECIAL IS LEFT IN NETWORKING AFTERTHIS?

WE CAN REASON ABOUT NETWORKS AS PLAIN, STANDARD SYSTEMS, NOT AS A COLLECTION OF DISTRIBUTED PROTOCOLS!



Robustness vs. Complexity Systems View

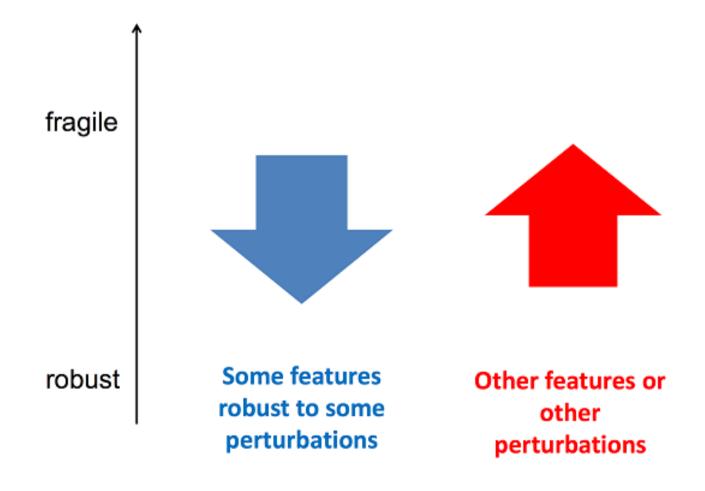


Increasing number of policies, protocols, configurations and interactions

Can we characterize the Robust and the Fragile?



Robust-Yet-Fragile [Doyle]





RYF Tradeoffs

Robust

Modular

Simple

Plastic

Evolvable

Fragile

and

Distributed

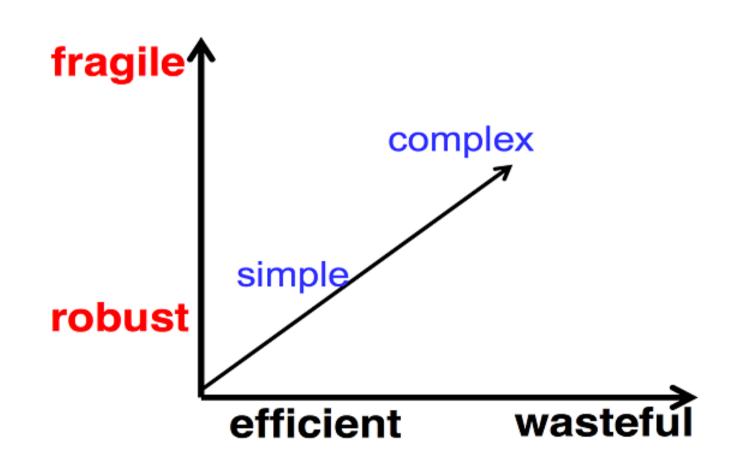
Complex

Frozen

Frozen

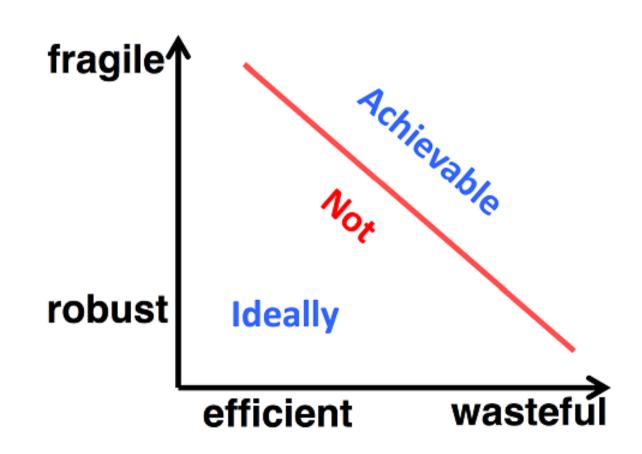


RYF -- Another view





RYF - Limits





System Properties as Robustness

- Reliability is robustness to component failures
- **Efficiency** is robustness to resource scarcity
- Scalability is robustness to changes to the size and complexity of the system as a whole
- Modularity is robustness to structure component rearrangements
- Evolvability is robustness of lineages to changes on long time scales



Stack View

Recursive

Services Layer (GOTOM, IM/Presence, Video, Mobility, ...)

APIs, Plugins, and Protocols

Cloud/Tenant Orchestration, Services, Management

APIs, Plugins, and Protocols

SP, Campus, and Data Center Orchestration

Overlays, VPNS, Network Slicing

Distributed Routing and Peering

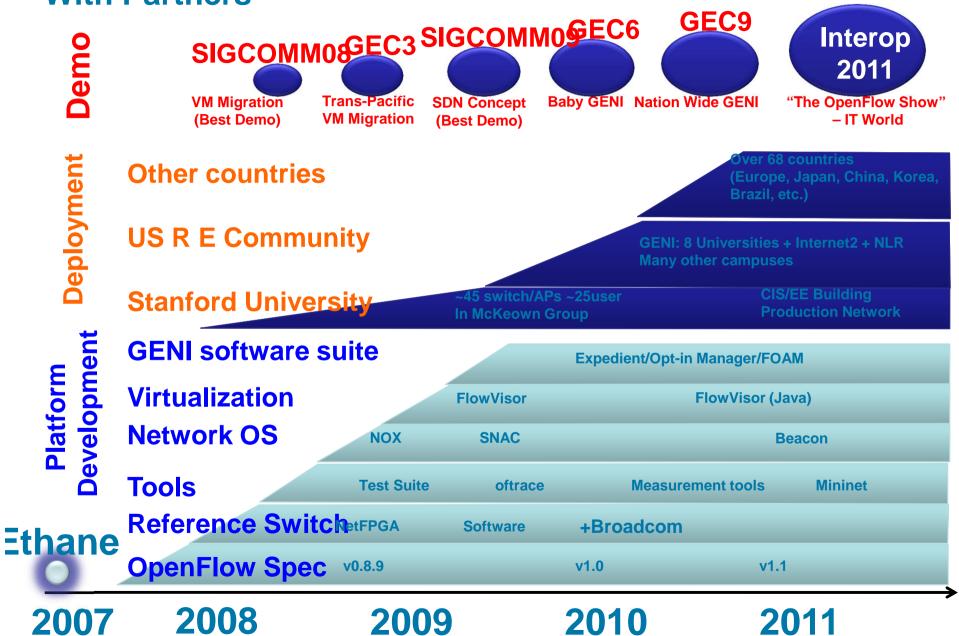
APIs, Plugins, and Protocols

Virtual and Physical Forwarding Resources, Compute and Storage

.

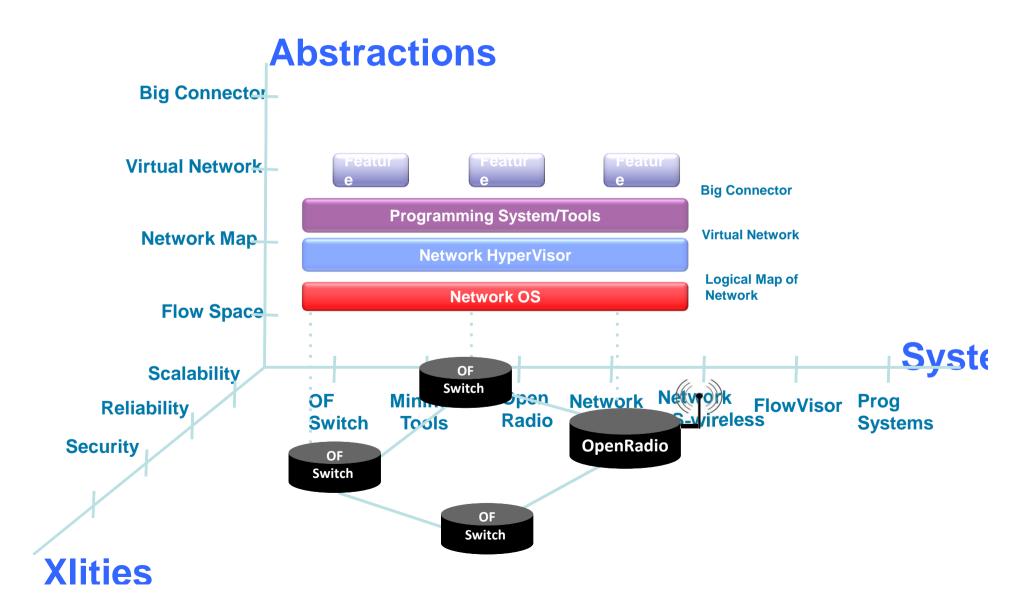
Stanford/Berkeley SDN Activities With Partners





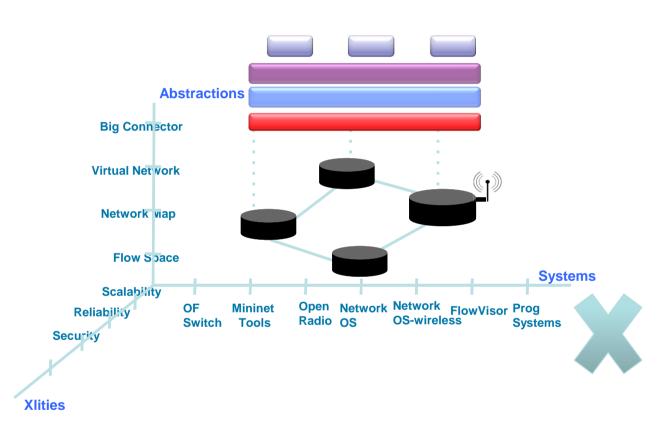
Scope of Activities





Scope of Activities Cont.





Domains of Use

Enterprise Networks

Datacenter Networks

Service Provider Netwo

Cellular Networks

Home Networks



- Não existe uma disciplina de redes como existe na computação
- apenas uma cultura de protocolos de comunicações que são adicionados ou especializados a cada necessidade de nova funcionalidade ou correção, tornando as redes extremamente complexas.
- Isto explica porque até hoje não entendemos a dinâmica das redes, dos seus estados, do tráfego da Internet, porquê mal compreendemos como a Internet ainda funciona (ex: BGP ainda é um mistério).



 Cultura de remendos por meio de novos protocolos e novas funções é insustentável !!!

 Necessário definir/repensar a(s) disciplina(s) de redes



Desafios de Pesquisa

- Entendendo Redes e as redes
- Impactos dos requisitos atuais
- Impactos dos princípios de projeto atuais
- Impactos do modelo atual
- Impactos das arquiteturas atuais
- Impactos dos protocolos atuais
- Impactos das implementações atuais



Desafios de Pesquisa

Repensando Redes:

Requisitos

 Segurança, mobilidade, robustez, flexibilidade, liberdade de escolha, etc

Propriedades

 Separação das preocupações, endereçamento lógico (nós, aplicações, objetos), recursividade, etc

Arquitetura

 Orientação, separação dos planos de controle e encaminhamento, "end-to-end", IPC, Overlays, Virtualização, etc

Abstrações

 Comutação, hardware, da rede, topologia, políticas, configuração, grafos, compiladores, etc



Desafios de Ensino

- Pesquisadores atuais foram educados na disciplina corrente:
- Vícios dificultam outras formas de pensamento
- Professores do amanhã estão sendo educados na disciplina corrente:
- Vícios dificultam assimilação e outras formas de ensinamento
- Necessário encontrar uma forma que capte o interesse do aluno e facilite a absorção do conhecimento
- Teoria + Experimentação/Prototipagem (quando aplicável)



O desafio

- compreender essas dimensões,
- entender os porquês,
- entender que as redes não são mais entidades isoladas e sim parte de um sistema maior,
- em definir princípios e requisitos,
- em conceber um modelo e abstrações que caracterizem uma rede
- que tenham expressividade suficiente para nortear e suportar avanços científicos e desenvolvimentos tecnológicos do estado da arte,
- tal como tem ocorrido de forma explosiva na computação nas últimas décadas.



- Seguem como exemplo algumas questões explicitas que o desafio poderia abordar:
- Quais são os princípios que devem nortear o projeto e operação de uma rede?
- Mesmo um dos princípios amplamente aceitos, como é o do "fim-a-fim" (Saltzer, Reed, and Clark, 1981), não é propriamente um "principio" provável nem aplicável em todo contexto de rede, em especial sob os requisitos e objetivos das redes atuais, após mais de 3 décadas da sua formulação.



- Como conciliar os diferentes interesses conflitantes entre usuários e produtores de uma tecnologia de rede, ou seja, entre operadores ou usuários finais, e fabricantes de equipamento e desenvolvedores das soluções de software de controle?
- Um conflito semelhante acontece na operação de rede sob a óptica das múltiplas camadas. Por exemplo, considerando uma operadora de rede, as equipes da rede de "transporte" (comutação circuitos, SDH, WDM, OTN, etc.) e as equipes de "IP" (roteamento entre e intra-dominio) tem reduzida interação, existe pouca sinergia, o que resulta em operações ineficientes e custosas. Trate-se sim de um mal organizacional do empregador, mas que tem uma raiz na falta de princípios unificadores na disciplina de redes e que acaba se traduzindo numa especialização e fragmentação prejudicial para a indústria e ciência de redes como um todo.
- Analogamente, conforme discutido a seguir, existe uma



- Como reduzir o gap ou separation of corncerns ainda dominante entre computação e rede?
- A especialização dos cientistas e profissionais nessas duas áreas ou domínios de atuação tem ficado evidente com o surgimento da computação em nuvem e a necessidade de se definir novas arquiteturas de datacenter que virtualizem e orquestrem o controle dinâmico dos recursos de (1) computação, (2) de armazenamento e (3) de rede de forma holística e integrada.



- Como difundir na área de redes e como aplicar os conhecimentos e soluções de software gerados na ultima década para problemas de sistemas distribuídos e bases de dados para contribuir ao projeto e desenvolvimento dessas novas abstrações para o plano de controle de rede?
- De novo, uma abordagem multi-disciplinar é chamada para conseguir transformar o problema de redes em uma ciência / disciplina de redes como existe na computação



Impacto no Ensino

- A partir deste ponto, outro desafio passa a ser ensinar os alunos a pensar em redes sob esta perspectiva e não mais sob a dos protocolos.
- Faz-se necessário definir uma disciplina de redes correspondente que seja capaz de capturar o interesse dos alunos e de ser absorvida por eles.
- Esta disciplina deve ensinar princípios, abstrações e modelos de forma teórica e prática, formando alunos capazes de pensar e de produzir a inovação e de criar uma indústria pujante de redes de que o país tanto precisa.