

Technical Cybersecurity

Filling in for some addresses!

Important Addresses

RETURN ADDRESS

- ▶ This is the return address pointer stored on the stack.
- ▶ Let's find it.

```
(gdb) disas main
Dump of assembler code for function main:
   0x08048451 <+0>:    lea     ecx,[esp+0x4]
   0x08048455 <+4>:    and     esp,0xffffffff
   0x08048458 <+7>:    push   DWORD PTR [ecx-0x4]
   0x0804845b <+10>:   push   ebp
   0x0804845c <+11>:   mov     ebp,esp
   0x0804845e <+13>:   push   ecx
   0x0804845f <+14>:   sub     esp,0x14
   0x08048462 <+17>:   call    0x08048492 <__x86.get_pc_thunk.ax>
   0x08048467 <+22>:   add     eax,0x1b99
   0x0804846c <+27>:   mov     eax,ecx
   0x0804846e <+29>:   mov     eax,DWORD PTR [eax+0x4]
   0x08048471 <+32>:   mov     eax,DWORD PTR [eax+0x4]
   0x08048474 <+35>:   mov     DWORD PTR [ebp-0xc],eax
   0x08048477 <+38>:   sub     esp,0xc
   0x0804847a <+41>:   push   DWORD PTR [ebp-0xc]
   0x0804847d <+44>:   call    0x08048426 <smash>
   0x08048482 <+49>:   add     esp,0x10
   0x08048485 <+52>:   mov     eax,0x0
   0x0804848a <+57>:   mov     ecx,DWORD PTR [ebp-0x4]
   0x0804848d <+60>:   leave
   0x0804848e <+61>:   lea     esp,[ecx-0x4]
   0x08048491 <+64>:   ret
End of assembler dump.
(gdb) disas smash
Dump of assembler code for function smash:
   0x08048426 <+0>:    push   ebp
   0x08048427 <+1>:    mov     ebp,esp
   0x08048429 <+3>:    push   ebx
   0x0804842a <+4>:    sub     esp,0x14
   0x0804842d <+7>:    call    0x08048492 <__x86.get_pc_thunk.ax>
   0x08048432 <+12>:   add     eax,0x1bce
   0x08048437 <+17>:   sub     esp,0x8
   0x0804843a <+20>:   push   DWORD PTR [ebp+0x8]
   0x0804843d <+23>:   lea     edx,[ebp-0xd]
   0x08048440 <+26>:   push   edx
   0x08048441 <+27>:   mov     ebx,eax
   0x08048443 <+29>:   call    0x080482e0 <strcpy@plt>
   0x08048448 <+34>:   add     esp,0x10
   0x0804844b <+37>:   nop
   0x0804844c <+38>:   mov     ebx,DWORD PTR [ebp-0x4]
   0x0804844f <+41>:   leave
   0x08048450 <+42>:   ret
End of assembler dump.
(gdb) █
```

More Examination

FIND THE RA!

- ▶ 0x08048482

SET BREAKPOINT

- ▶ Just before **strcpy(.)**
- ▶ Examine the stack

```
0x08048440 <+26>: push    edx
0x08048441 <+27>: mov     ebx,eax
0x08048443 <+29>: call   0x080482e0 <strcpy@plt>
0x08048448 <+34>: add     esp,0x10
0x0804844b <+37>: nop
0x0804844c <+38>: mov     ebx,DWORD PTR [ebp-0x4]
0x0804844f <+41>: leave
0x08048450 <+42>: ret
End of assembler dump.
(gdb) b *0x08048441
Breakpoint 3 at 0x08048441: file smash.c, line 7.
(gdb) r AAAAAAAAAAAAAABBBBCCCC
The program being debugged has been started already.
Start it from the beginning? (y or n) y
Starting program: /home/cclamb/Work/abi-playground/smash AAAAAAAAAAAAAABBBBCCCC

Breakpoint 3, 0x08048441 in smash (
    arg=0xffffd1d6 'A' <repeats 13 times>, "BBBBCCCC") at smash.c:7
7      strcpy(buffer, arg);
(gdb) disas
Dump of assembler code for function smash:
0x08048426 <+0>: push    ebp
0x08048427 <+1>: mov     ebp,esp
0x08048429 <+3>: push    ebx
0x0804842a <+4>: sub     esp,0x14
0x0804842d <+7>: call   0x08048492 <__x86.get_pc_thunk.ax>
0x08048432 <+12>: add     eax,0x1bce
0x08048437 <+17>: sub     esp,0x8
0x0804843a <+20>: push    DWORD PTR [ebp+0x8]
0x0804843d <+23>: lea     edx,[ebp-0xd]
0x08048440 <+26>: push    edx
=> 0x08048441 <+27>: mov     ebx,eax
0x08048443 <+29>: call   0x080482e0 <strcpy@plt>
0x08048448 <+34>: add     esp,0x10
0x0804844b <+37>: nop
0x0804844c <+38>: mov     ebx,DWORD PTR [ebp-0x4]
0x0804844f <+41>: leave
0x08048450 <+42>: ret
End of assembler dump.
(gdb) x/20xw $esp
0xffffcec0: 0xffffcedb 0xffffd1d6 0x00000000 0x08048432
0xffffced0: 0x00000009 0xffffd1af 0xf7e0f049 0xf7fb7748
0xffffcee0: 0xf7fb4000 0x00000000 0xffffcf18 0x08048482
0xffffcef0: 0xffffd1d6 0x00000000 0xffffcfd0 0x08048467
0xffffcf00: 0x00000002 0xffffcfc4 0xffffcfd0 0xffffd1d6
(gdb) |
```

More Examination

FIND THE RA!

- ▶ 0x08048482

SET BREAKPOINT

- ▶ Just before **strcpy(.)**
- ▶ Examine the stack

```
0x08048440 <+26>: push    edx
0x08048441 <+27>: mov     ebx,eax
0x08048443 <+29>: call    0x080482e0 <strcpy@plt>
0x08048448 <+34>: add     esp,0x10
0x0804844b <+37>: nop
0x0804844c <+38>: mov     ebx,DWORD PTR [ebp-0x4]
0x0804844f <+41>: leave
0x08048450 <+42>: ret
End of assembler dump.
(gdb) b *0x08048441
Breakpoint 3 at 0x08048441: file smash.c, line 7.
(gdb) r AAAAAAAAAAAAAABBBBCCCC
The program being debugged has been started already.
Start it from the beginning? (y or n) y
Starting program: /home/cclamb/Work/abi-playground/smash AAAAAAAAAAAAAABBBBCCCC

Breakpoint 3, 0x08048441 in smash (
    arg=0xffffd1d6 'A' <repeats 13 times>, "BBBBCCCC") at smash.c:7
7      strcpy(buffer, arg);
(gdb) disas
Dump of assembler code for function smash:
    0x08048426 <+0>: push    ebp
    0x08048427 <+1>: mov     ebp,esp
    0x08048429 <+3>: push    ebx
    0x0804842a <+4>: sub     esp,0x14
    0x0804842d <+7>: call    0x08048492 <__x86.get_pc_thunk.ax>
    0x08048432 <+12>: add     eax,0x1bce
    0x08048437 <+17>: sub     esp,0x8
    0x0804843a <+20>: push    DWORD PTR [ebp+0x8]
    0x0804843d <+23>: lea     edx,[ebp-0xd]
    0x08048440 <+26>: push    edx
=> 0x08048441 <+27>: mov     ebx,eax
    0x08048443 <+29>: call    0x080482e0 <strcpy@plt>
    0x08048448 <+34>: add     esp,0x10
    0x0804844b <+37>: nop
    0x0804844c <+38>: mov     ebx,DWORD PTR [ebp-0x4]
    0x0804844f <+41>: leave
    0x08048450 <+42>: ret
End of assembler dump.
(gdb) x/20xw $esp
0xffffcec0: 0xffffcedb 0xffffd1d6 0x00000000 0x08048432
0xffffced0: 0x00000009 0xffffd1af 0x17e01049 0x171d7748
0xffffcee0: 0xf7fb4000 0x00000000 0xffffcf18 0x08048482
0xffffcef0: 0xffffd1d6 0x00000000 0xffffcf18 0x00000000
0xffffcf00: 0x00000002 0xffffcfc4 0xffffcfd0 0xffffd1d6
(gdb)
```

```

(gdb) r $(python -c "print('AAAAAAAAAAAAAA' + 'BBBB' + 'CCCC')")
The program being debugged has been started already.
Start it from the beginning? (y or n) y
Starting program: /home/cclamb/Work/abi-playground/smash $(python -c "print('AAA
AAAAAAAAAAAA' + 'BBBB' + 'CCCC')")

Breakpoint 3, 0x08048441 in smash (
    arg=0xffffd1d6 'A' <repeats 13 times>, "BBBBCCCC") at smash.c:7
7      strcpy(buffer, arg);
(gdb) x/20xw $esp
0xffffcec0:    0xffffcedb    0xffffd1d6    0x00000000    0x08048432
0xffffced0:    0x00000009    0xffffd1af    0xf7e0f049    0xf7fb7748
0xffffcee0:    0xf7fb4000    0x00000000    0xffffcf18    0x08048482
0xffffcef0:    0xffffd1d6    0x00000000    0xffffcf00    0x08048467
0xffffcf00:    0x00000002    0xffffcfc4    0xffffcf00    0xffffd1d6
(gdb) c
Continuing.

Breakpoint 2, smash (arg=0xffffd100 "\003") at smash.c:8
8      }
(gdb) x/20xw $esp
0xffffced0:    0x00000009    0xffffd1af    0x41e0f049    0x41414141
0xffffcee0:    0x41414141    0x41414141    0x42424242    0x43434343
0xffffcef0:    0xffffd100    0x00000000    0xffffcf00    0x08048467
0xffffcf00:    0x00000002    0xffffcfc4    0xffffcf00    0xffffd1d6
0xffffcf10:    0xf7fe59b0    0xffffcf30    0x00000000    0xf7df7e81
(gdb)

```

Let's Insert an Address.

Now with Python!

Jump Where?

LET'S JUMP A BIT AHEAD

- ▶ We're going to grab an address...
- ▶ In main...
- ▶ Insert it into the stack...
- ▶ ...and jump there.

```
(gdb) disas main
Dump of assembler code for function main:
0x08048451 <+0>:    lea    ecx,[esp+0x4]
0x08048455 <+4>:    and    esp,0xffffffff
0x08048458 <+7>:    push   DWORD PTR [ecx-0x4]
0x0804845b <+10>:   push   ebp
0x0804845c <+11>:   mov    ebp,esp
0x0804845e <+13>:   push   ecx
0x0804845f <+14>:   sub    esp,0x14
0x08048462 <+17>:   call   0x08048492 <__x86.get_pc_thunk.ax>
0x08048467 <+22>:   add    eax,0x1b99
0x0804846c <+27>:   mov    eax,ecx
0x0804846e <+29>:   mov    eax,DWORD PTR [eax+0x4]
0x08048471 <+32>:   mov    eax,DWORD PTR [eax+0x4]
0x08048474 <+35>:   mov    DWORD PTR [ebp-0xc],eax
0x08048477 <+38>:   sub    esp,0xc
0x0804847a <+41>:   push   DWORD PTR [ebp-0xc]
0x0804847d <+44>:   call   0x08048426 <smash>
0x08048482 <+49>:   add    esp,0x10
0x08048485 <+52>:   mov    eax,0x0
0x0804848a <+57>:   mov    ecx,DWORD PTR [ebp-0x4]
0x0804848d <+60>:   leave
0x08048490 <+61>:   lea    esp,[ecx-0x4]
0x08048491 <+64>:   ret
End of assembler dump.
(gdb) disas smash
Dump of assembler code for function smash:
0x08048426 <+0>:    push   ebp
0x08048427 <+1>:    mov    ebp,esp
0x08048429 <+3>:    push   ebx
0x0804842a <+4>:    sub    esp,0x14
0x0804842d <+7>:    call   0x08048492 <__x86.get_pc_thunk.ax>
0x08048432 <+12>:   add    eax,0x1bce
0x08048437 <+17>:   sub    esp,0x8
0x0804843a <+20>:   push   DWORD PTR [ebp+0x8]
0x0804843d <+23>:   lea    edx,[ebp-0xd]
0x08048440 <+26>:   push   edx
0x08048441 <+27>:   mov    ebx,eax
0x08048443 <+29>:   call   0x080482e0 <strcpy@plt>
0x08048448 <+34>:   add    esp,0x10
0x0804844b <+37>:   nop
0x0804844c <+38>:   mov    ebx,DWORD PTR [ebp-0x4]
0x0804844f <+41>:   leave
0x08048450 <+42>:   ret
End of assembler dump.
(gdb) █
```

To be continued!