

Capture the Flag

The first part of this three-part reverse-engineering exercise was to determine the function name using the `nm` or `readelf` commands (see Figure 1). The next part was to take a look at the disassembled code in GDB (with the `pwndbg` interface) to determine the purpose of the function (see Figure 2). We can see that the assembly code uses two C library functions – `snprintf` and `strncat`, along with a series of jumps and moves. If we compare this to the disassembled code of our previous assignment, we see that the use of jumps and moves is similar to the ones we saw in our `for` and `while` loops. This lead me to believe that we were dealing with a loop function. It turns out that running through our `main` function, and setting breakpoints at the called functions, we see that the program is performing an iterative loop that multiplies `i` by `i` and prints the result. It goes through this iteration five times, with the result of each iteration then concatenated with the string `_msg` as shown below. The final contents of the buffer at program termination are `16_msg`.

Output of five iterations of the function.

```
0
0_msg
1
1_msg
4
4_msg
9
9_msg
16
16_msg
```

```
david@ubuntu:~/Documents/A1$ readelf -s main | grep FUNC | grep -v UND
 4: 00000000000010d0 0 FUNC LOCAL DEFAULT 16 deregister_tm_clones
 5: 0000000000001100 0 FUNC LOCAL DEFAULT 16 register_tm_clones
 6: 0000000000001140 0 FUNC LOCAL DEFAULT 16 __do_global_ctors_aux
 9: 0000000000001180 0 FUNC LOCAL DEFAULT 16 frame_dummy
20: 0000000000001000 0 FUNC LOCAL DEFAULT 12 _init
21: 00000000000012c0 5 FUNC GLOBAL DEFAULT 16 __libc_csu_fini
25: 00000000000012c8 0 FUNC GLOBAL HIDDEN 17 _fini
34: 0000000000001250 101 FUNC GLOBAL DEFAULT 16 __libc_csu_init
36: 00000000000010a0 47 FUNC GLOBAL DEFAULT 16 _start
38: 0000000000001189 187 FUNC GLOBAL DEFAULT 16 main
david@ubuntu:~/Documents/A1$
```

FIGURE 1: DETERMINING THE FUNCTION NAME USING READ ELF.

```
Dump of assembler code for function main:
0x0000000000001189 <+0>: endbr64
0x000000000000118d <+4>: push rbp
0x000000000000118e <+5>: mov rbp, rsp
0x0000000000001191 <+8>: sub rsp, 0x430
0x0000000000001198 <+15>: mov DWORD PTR [rbp-0x424], edi
0x000000000000119e <+21>: mov QWORD PTR [rbp-0x430], rsi
0x00000000000011a5 <+28>: mov rax, QWORD PTR fs:0x28
0x00000000000011ae <+37>: mov QWORD PTR [rbp-0x8], rax
0x00000000000011b2 <+41>: xor eax, eax
0x00000000000011b4 <+43>: lea rax, [rip+0xe49] # 0x2004
0x00000000000011bb <+50>: mov QWORD PTR [rbp-0x418], rax
0x00000000000011c2 <+57>: mov DWORD PTR [rbp-0x41c], 0x0
0x00000000000011cc <+67>: jmp 0x1220 <main+151>
0x00000000000011ce <+69>: mov eax, DWORD PTR [rbp-0x41c]
0x00000000000011d4 <+75>: imul eax, eax
0x00000000000011d7 <+78>: mov edx, eax
0x00000000000011d9 <+80>: lea rax, [rbp-0x410]
0x00000000000011e0 <+87>: mov ecx, edx
0x00000000000011e2 <+89>: lea rdx, [rip+0xe20] # 0x2009
0x00000000000011e9 <+96>: mov esi, 0x400
0x00000000000011ee <+101>: mov rdi, rax
0x00000000000011f1 <+104>: mov eax, 0x0
0x00000000000011f6 <+109>: call 0x1080 <snprintf@plt>
0x00000000000011fb <+114>: mov rcx, QWORD PTR [rbp-0x418]
0x0000000000001202 <+121>: lea rax, [rbp-0x410]
0x0000000000001209 <+128>: mov edx, 0x400
0x000000000000120e <+133>: mov rsi, rcx
0x0000000000001211 <+136>: mov rdi, rax
0x0000000000001214 <+139>: call 0x1090 <strncat@plt>
0x0000000000001219 <+144>: add DWORD PTR [rbp-0x41c], 0x1
0x0000000000001220 <+151>: cmp DWORD PTR [rbp-0x41c], 0x4
0x0000000000001227 <+158>: jle 0x11ce <main+69>
0x0000000000001229 <+160>: mov eax, 0x0
0x000000000000122e <+165>: mov rcx, QWORD PTR [rbp-0x8]
0x0000000000001232 <+169>: sub rcx, QWORD PTR fs:0x28
0x000000000000123b <+178>: je 0x1242 <main+185>
0x000000000000123d <+180>: call 0x1070 <__stack_chk_fail@plt>
0x0000000000001242 <+185>: leave
0x0000000000001243 <+186>: ret
End of assembler dump.
pwndbg>
```

FIGURE 2: DISASSEMBLED CODE USING GDB.

```

pwndbg> n
0x000055555555219 in main ()
LEGEND: STACK | HEAP | CODE | DATA | RWX | RODATA

[ REGISTERS ]
RAX 0x7fffffff8f0 ← 0x67736d5f3631 /* '16_msg' */
RBX 0x55555555250 ( __libc_csu_init ) ← endbr64
*RCX 0x67736d
*RDX 0x4
*RDI 0x7fffffff8f2 ← 0xe4f8000067736d5f /* ' _msg' */
RSI 0x555555556004 ← 0x64250067736d5f /* ' _msg' */
*R8 0x400
*R9 0x7fffffff8f0 ← 0x67736d5f3631 /* '16_msg' */
*R10 0xffff0000
R11 0x7fffffff616 ← 0x41c80dc88003631 /* '16' */
R12 0x55555555a0 ( _start ) ← endbr64
R13 0x7fffffffddf0 ← 0x1
R14 0x0
R15 0x0
RBP 0x7fffffffdd00 ← 0x0
RSP 0x7fffffff8d0 → 0x7fffffffddf8 → 0x7ffffffe177 ← '/home/david/Documents/A1/main'
*RIP 0x55555555219 (main+144) ← add dword ptr [rbp - 0x41c], 1

[ DISASM ]
0x55555555202 <main+121> lea rax, [rbp - 0x410]
0x55555555209 <main+128> mov edx, 0x400
0x5555555520e <main+133> mov rsi, rcx
0x55555555211 <main+136> mov rdi, rax
0x55555555214 <main+139> call strncat@plt <strncat@plt>
► 0x55555555219 <main+144> add dword ptr [rbp - 0x41c], 1
0x55555555220 <main+151> cmp dword ptr [rbp - 0x41c], 4
0x55555555227 <main+158> jle main+69 <main+69>
0x55555555229 <main+160> mov eax, 0
0x5555555522e <main+165> mov rcx, qword ptr [rbp - 8]
0x55555555232 <main+169> sub rcx, qword ptr fs:[0x28]

[ STACK ]
00:0000 rsp 0x7fffffff8d0 → 0x7fffffffddf8 → 0x7ffffffe177 ← '/home/david/Documents/A1/main'
01:0008 0x7fffffff8d8 ← 0x1f7fd9e8
02:0010 0x7fffffff8e0 ← 0x4ffffd974
03:0018 0x7fffffff8e8 → 0x555555556004 ← 0x64250067736d5f /* ' _msg' */
04:0020 rax r9 rdi-2 0x7fffffff8f0 ← 0x67736d5f3631 /* '16_msg' */
05:0028 0x7fffffff8f8 → 0x7ffff7ffe4f8 → 0x7ffff7ffe450 → 0x7ffff7fb4520 → 0x7ffff7ffe190 ← ...
06:0030 0x7fffffff900 ← 0x0
07:0038 0x7fffffff908 → 0x7ffff7fcd1c8 ← add byte ptr [rax], al

[ BACKTRACE ]
► f 0 0x55555555219 main+144
f 1 0x7ffff7de60b3 __libc_start_main+243

pwndbg>

```

FIGURE 3: STACK SHOWING CONCATENATED MESSAGE.