Lab 7 - Code Design I

Saturday, April 18, 2020 10:30 AM

Pseudocode design to implement functions

Initialization:

- Initialize timer	Same as previous labs
- Initialize LED ports	Same as previous labs
- Initialize BTN ports	Same as previous labs

- Initialize SPI Interface Reset LCD Display #define SPI BRG 31 // value of BRG for 156.25kHz with // peripheral clock at 10Mhz unsigned long int spi1mode1; // SPI Configuration variables unsigned long int spi1mode2; // clear the SPI SFRs before configuring for use SPI1CON = 0; // Reset SPI2 configuration register rData = SPI1BUF; // clear the receive buffer SPI1BRG = SPI_BRG; // set brg register value SPI1STATCLR=0X40; // clear the overflow // Configure SPI2 using the c peripheral library functions spi1mode1 = MASTER ENABLE ON | SPI SMP ON | SPI CKE ON | SPI MODE8_ON; spi1mode2 = SPI_ENABLE; OpenSPI1(spi1mode1, spi1mode2); /************ Reset LCD Display Controller *********/ PORTClearBits (IOPORT_D, BIT_9); DelayMs(100); PORTSetBits (IOPORT_D, BIT_9); DelayMs(500); /********* LCD Display initialization commands **********/ // LCD module reset command sequence c_buffer = "[*"; // Display reset - first send escape char // command sequence for reset putsSPI1(2,c_buffer); // write out string DelayMs(500); // wait for display to reset

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// LCD module cusor command sequence
   SPI1BUF=0x1b; // Cursor reset - first send escape char c_buffer = "[0c"; // command sequence for cursor off
   putsSPI1(3,c_buffer); // write out string
   DelayMs(500); // wait for display to reset
   // LCD module wrap command sequence - use 40 to eliminate conflicst with lab reqs
   SPI1BUF=0x1b;
                                 // Display reset - first send escape char
   c_buffer = "[1h";
                                 // command sequence for 40 char wrap
   putsSPI1(3,c_buffer); // write out string
   DelayMs(500); // wait for display to reset
        putsSPI1(16, buffer);
                                               // Diagnostic
        DelayMs(500);
- Initialize I2C Interface

    Configure TMP3 module

                                         // baud rate for 10Mhz clock to I2C
  #define I2C BRG 0x009
                                         // for 100Khz fsck
   unsigned char i2c data[4];
                                                         // buffer for TMP3 data
  unsigned char SlaveAddress;
                                                 // I2C slave device TMP3 address
  int Index;
                                                  // I2C communication variables
  int DataSz;
  /* ---- configure and initialize the I2C interface ---- */
   OpenI2C1(I2C_EN, I2C_BRG); // configure I2C module 2 - mostly default options
  /* ---- initialize tmp3 module to read 9 bit temp ----- */
  SlaveAddress = 0x4f; // slave address of TMP3 pmod set with
                                           // jumpers JP3,JP2,JP1
  i2c data[0] = (SlaveAddress << 1) | 0x0; // address with write bit set
  i2c_data[1] = 0x00; // select register 0 on tmp3 module
  DataSz = 2;
                                         // specify two bytes for register config message
  /* --- transmit command to TMP3 module via I2C ---- */
  StartI2C1();
                                          // send the start bit
                                                 // wait to complete
  IdleI2C1();
   Index = 0;
              // transmit bytes to tmp3 module
  while( DataSz )
    {
        MasterWriteI2C1 (i2c data[Index++]);
        IdleI2C1();
                             // wait to complete
        DataSz--;
        if(I2C1STATbits.ACKSTAT)
                                               //ACKSTAT is 0 on slave ack
              break;
    }
  StopI2C1();
                                         // Stop I2C bus
                                          // wait to complete
   IdleI2C1();
```

- Initialize UART Interface