# AQUA RESEARCH SENIOR DESIGN PROJECT

# CONTROLLER FOR K1 BATCH GENERATOR

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#### 2 Overview

#### 2.1 Executive Summary

We set out to produce a prototype for a user interface controller to be used on the K1 Batch Generator, a product currently under development at Aqua Research, LLC. Our team faced copious issues throughout the course of development, however we were able to accurately and successfully meet each requirement and have produced a working prototype for the company. Five units have already been ordered and will be produced by July 2020.

The K1 Batch Generator is a very important product under development, and with it underdeveloped countries around the world will be able to access disinfected water through the use of chlorine produced from sodium chloride and electricity. The design of our controller was paramount to the effectiveness of the final product as without reliable hardware and software in our K1 controller, the unit would not be able to automatically monitor production.

Future work will consist of improving upon the efficiency of the code to meet even stricter guidelines. Faulty wiring in the prototyping board also caused one of the primary demuxing logic chips to not have power. Addressing this issue will allow future efforts to connect all of the designed components together for phase two prototyping.

#### 2.2 Abstract

Aqua Research, LLC has developed systems that use electrolysis to create chlorine from basic table salt. This chlorine can then be used as a disinfectant to create potable water. With applications ranging from emergency response situations, third-world countries, and the military, it was imperative that end-users be able to remotely monitor and maintain these systems during less than ideal conditions. As most of the practical uses for the disinfectant systems are in difficult-to-access areas, it was also beneficial for Aqua Research to be able to troubleshoot these control systems while off-site.

For example, the team at Aqua Research have done tremendous work in Haiti following devastating earthquakes in 2010 and 2018. Being able to analyze these water treatment systems in Haiti remotely would greatly increase Aqua Research's presence there and its ability to help more people.

The senior design group of Aqua Research set out to create a sensor system using costeffective components that could read data from the disinfectant tanks, detect faults, and report these findings. The device needed to be multilingual as it will be used in a variety of countries and situations; it needed to be able to recover from power loss without losing state; and it needed to be able to communicate via long-range telecommunications.

# 3 Problem Description

Aqua Research, LLC develops innovative water treatment technologies that meet the extreme needs within developing countries and provides sustainable water purification to outdoor enthusiasts, travelers, emergency preppers, first responders, Peace Corps, and the military. Their expertise primarily resides in electrolytic technologies that produce disinfectants from salt to a variety of water filtration devices.

The use cases for these water treatment technologies call for the system to be remotely monitored. Our goal in this project was to design a communication system that could relay alerts via cellular GSM (global system for mobile communications) and to be able to display alert codes locally on an attached LCD and in a variety of languages. The device must be able to:

- 1. monitor digital and analog I/O of the disinfectant controller, including switch levels, indicator LEDs, and current/voltage levels,
- 2. have a simple and universal user interface and adaptable to a variety of languages,
- 3. recover from power loss without losing state,
- 4. communicate via GSM telecommunications, and
- 5. be cost-efficient as these devices are primarily meant for low-income and disaster areas.

A 2015 Senior Design group had previously attempted to create the K1 controller; however, they were only successful in designing a test bench, no working prototype. We took this as a challenge and set out formulating a strategy.

# 4 Progress Toward a Solution

The Aqua Research Senior Design Group went through many iterations of control boards. After analyzing a past group's prototype using a Beagle-Bone Black (Figure 1, page 4), we determined that we wanted to build a prototype with a newer microcontroller. We looked for one with smaller footprint and lower power consumption. Initially considering

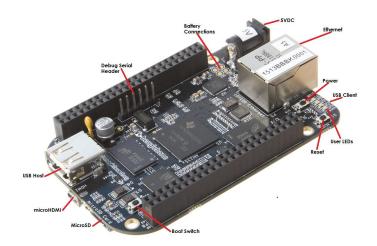


Figure 1: Beagle-Bone Black.

a Raspberry Pi configuration, the Raspberry Pi Zero W met our requirements for lower profile, built-in wireless, and was inexpensive. The Raspberry Pi 4 was powerful and had Wi-Fi support; however, neither of the Raspberry Pis natively supported analog inputs.

After discussing this with our Technical Mentor<sup>1</sup>, it was suggested that we use the Arduino Nano as it was already implemented in other Aqua Research projects. While the last-minute change was a challenge, it proved to be the best option as it was not only less expensive but also fulfilled every requirement.

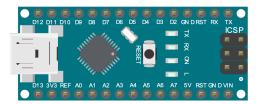


Figure 2: Arduino Nano.

After spending the first semester understanding and setting up the sensor board used to monitor the disinfectant tank, we began the second semester creating pinout mappings for the microcontroller. Using the Arduino IDE, we broke our project down into three main modules: memory, GSM, and display.

We were successful in configuring two non-volatile memory units to be used as language databases for our sensor display. Each ferroelectric RAM, or FRAM, can store up to 32 kilobytes of information. FRAMs are comparable to dynamic random-access memory but with a ferroelectric layer instead of dielectric layer. This makes it non-volatile but with the responsiveness of dynamic RAM. The FRAMs use I2C interface and one of the challenges of this setup was in connecting the components together so that we could read

<sup>&</sup>lt;sup>1</sup>Tim Cushman, Agua Research, LLC

and write to the modules individually. We accomplished changing FRAM addresses by driving specific individual pins high.

Next, we focused on the communication network. We opted for using a GSM (global system for mobile communication) breakout board, and though there were issues with the pins used, we were adamant to solve it. There were issues on which pins to use and how to address the board. The module is a Quad-band GSM/GPRS solution and can transmit SMS and data with low power consumption. Once we were successful in wiring it to the Arduino, we activated a SIM card and programmed the board to transmit using case statements based on our test scenarios.

Finally, our last requirement was to display the sensor feedback using a  $4\times20$  LCD screen. This was also connected via I2C and allowed us to display user instructions and alerts. Together, these three modules allowed us to successfully complete our project, providing Aqua Research with a prototype which is now being implemented.

```
Scanning...

I2C device discovered at address 0x50!

Writing 16-bit number: 5000 to 0x50

Writing scrond String: Jumps over the Lazy Dog! to 0x50

Writing scovered at address 0x51!

Writing 16-bit number: 5000 to 0x50

Writing scovered at address 0x51!

Writing 16-bit number: 5000 to 0x50

Writing scrond String: Jumps over the Lazy Dog!

I2C device discovered at address 0x51!

Writing 16-bit number: 5000 to 0x51

Writing string: The Quick Brown Fox Jumps over the Lazy Dog!

Reading 16-bit number: 5000

Reading 16-bit number: 5000

Reading 16-bit number: 5000

Reading 16-bit number: 5000

Reading String: Jumps over the Lazy Dog!

Reading 16-bit number: 5000

Reading String: Jumps over the Lazy Dog!

Reading String: Jumps over the Lazy Dog!

I2C devices found

...done

Connected to tty.usbserial-14110:9600, 8, None, 1, None
```

Figure 3: I2C Demonstration.

## 5 Constraints

The Arduino Nano (Figure 2, page 4) uses the ATmega328 chipset and has 32 KB of memory with 2 KB used for the bootloader. The ATmega328 has 2 KB of SRAM and 1 KB of EEPROM. Each of the 14 digital pins on the Nano can be used as an input or output and operate at 5 volts. The Nano has 8 analog inputs, each of which provide 10 bits of resolution (i.e. 1024 different values). Finally, the Nano has I2C which we used extensively for this project.

- 6 Budget
- 7 Work Schedule
- 8 Personnel Interactions
- 8.1 Teamwork
- 8.2 Mentorship

# 9 Summary & Conclusions

Spring 2020 was quite a semester for everyone across the globe and our Aqua Research Senior Design Group was no exception. The University of New Mexico shutting down all in-person operations, and the state and federal governments implementing social-distancing protocols meant working together on the project was quite a challenge.

While it is undeniable that the coronavirus had an impact on our Senior Design project, we attempted to stay focused and driven in our pursuit of creating a communication system for Aqua Research's water disinfectant tanks. We stayed in constant contact via text, email, teleconferencing software, and UNM's LoboGit repository to collaborate on the code for the project. This allowed us to make considerable progress given the circumstances, all while adhering to the stay-at-home orders.

## 10 Discussion

Future opportunities for this project could include programming different databases to the FRAM modules so that they may be hot-swapped as needed.

We would also like to see the code optimized as even with the extended modules we were still running low on programmable memory.

Finally, we would like to extend the code and board to be able to accept various telecommunication modules. Not everywhere uses the same network and bands, and it would be ideal to support as many areas as possible. Perhaps the GSM module could be swapped out depending upon the location where the device will be used.

# 11 Acknowledgements

We are grateful for our sponsors<sup>2</sup> and faculty<sup>3</sup> in helping us achieve our goals for this project. On behalf of the Aqua Research Senior Design Group, thank you!

# 12 References

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- Arduino Resources, Address: https://www.arduino.cc
- Adafruit I2C FRAM Resources, Address: https://www.adafruit.com/product/1895

<sup>&</sup>lt;sup>2</sup>Rodney Herrington, Sponsor; Tim Cushman, Technical Mentor, Lois Warren, Technical Mentor

<sup>&</sup>lt;sup>3</sup>Dr. Ramiro Jordan, Lead Instructor; Dr. Ganesh Balakrishnan, Assistant Instructor; Bradley Evans, Teaching Assistant

#### 13 Source Code

#### 13.1 final.ino

```
/*
2
   /* Authors:
                    Diego Chavez, David Kirby, John Quinlan
   /*
   /* Description: K1 disinfectant tank communication system
  /*
   /* History:
   /*
                    v1.0 - 2015 Senior Design Group
  /*
                          Created LED displays for error detection
  /*
                    v2.0 - 2020 Senior Design Group
10
  /*
                          Added FRAM storage, LCD, and alert notification system
11
12
  13
14
  //included library section
15
  #include <Wire.h>
  #include <LiquidCrystal_PCF8574.h>
17
   #include <SoftwareSerial.h>
18
  #include "I2C_string.h" //Local library for strings in FRAM
  //#include <SIM800.h>
21
  //Initialization of FRAMs as string reads
  I2C_string fram = I2C_string();
  I2C_string fram1 = I2C_string();
^{24}
25
  //LCD display with address 0x27
26
  LiquidCrystal_PCF8574 lcd(0x27);
27
28
  //For requirements 5 and 6
  int ampsec = 0;
30
  int liters = 0;
32
   //Analog button values
  const int LL_AB = 678;
34
  const int LM_AB = 611;
  const int RM_AB = 509;
   const int RR_AB = 339;
37
38
  //Analog inputs
  int SCLA5 = 24;
  int SDAA4 = 23;
41
  int CV4 = 22;
  int TEMP1 = 21;
  int CIV = 20;
  int AO_Mux = AO;
  int ReadA0 = 0;
```

```
47
   //Demuxing digital pins
48
   const int DOA = 5;
   const int D1B = 6;
50
   const int D2C = 7;
51
   const int D3D = 8;
52
53
   //digital pins definiton
54
   const int DBG0 = 9;
55
   const int DBG1 = 10;
   const int DOXO = 11;
57
   const int DOX1 = 12;
   const int DOTO = 13;
59
   const int DOT1 = 14;
61
   //Global language. Set default as English, can be changed through language select.
   String Select = "Language Select";
63
   String BeginDisinfection = "Begin Disinfection";
   String ErrorMessage = "Error Message";
   String QUIT = "Quit";
67
   //Count the number of times the cell has been used.
68
   //Will reverse polarity every 10 times in requirement 11.
69
   uint8_t PolarityTest;
70
71
   void setup(void)
72
   {
73
      //SMS set up, uncomment when fixed
74
      //SendSMSsetup();
75
      //Start FRAM i2c set up
76
      //Baud rate
      Serial.begin(9600);
78
      while (!Serial)
79
80
      {
81
        Serial.print("Waiting for Serial\n");
82
83
      // Analog pin set up
84
      pinMode(A0_Mux, INPUT);
85
      pinMode(SCLA5, INPUT);
86
      pinMode(SDAA4, INPUT);
87
      pinMode(CV4, INPUT);
88
      pinMode(TEMP1, INPUT);
89
      pinMode(CIV, INPUT);
90
91
      //Pin Outs and Ins -----
92
      //The Mux pins
93
      pinMode(DOA, OUTPUT);
94
      pinMode(D1B, OUTPUT);
95
      pinMode(D2C, OUTPUT);
96
      pinMode(D3D, OUTPUT);
97
98
      //Other digital pins
99
      pinMode(DBGO, INPUT);
```

```
pinMode(DBG1, INPUT);
101
       pinMode(DOXO, INPUT);
102
103
       pinMode(DOX1, INPUT);
       pinMode(DOTO, INPUT);
104
       pinMode(DOT1, INPUT);
105
106
       //Check the first FRAM
107
       if (fram1.begin(0x51))
108
109
         Serial.println("Found I2C FRAM 0x51");
110
       }
111
       else
112
       {
113
         Serial.println("I2C FRAM not identified 0x51 ... check your connections?\r\n");
114
         alarm(0);
115
       }
116
       //Check the second FRAM
117
       if (fram.begin(0x50))
118
       { // you can stick the new i2c addr in here, e.g. begin(0x51);
119
         Serial.println("Found I2C FRAM 0x50");
120
121
       else
       {
123
         Serial.println("I2C FRAM not identified 0x50... check your connections?\r\n");
124
         alarm(0);
125
126
       //LCD set up -----
127
       int error;
128
       Serial.println("LCD...\n");
129
       Serial.println("check for LCD");
130
       Wire.begin();
131
       Wire.beginTransmission(0x27);
132
       error = Wire.endTransmission();
       if (error == 0)
134
135
       {
         uint8_t test = fram.read8(0x0);
136
         Serial.println(": LCD found \n");
         lcd.begin(16, 2); // initialize the lcd
138
       }
139
       else
140
141
         Serial.println(": LCD not found.");
142
         alarm(0);
143
       }
144
       lcd.setBacklight(255);
145
       lcd.home();
146
       lcd.clear();
147
       lcd.setCursor(0, 0);
148
       lcd.print("Hello LCD");
149
       lcd.setCursor(0, 1);
150
       delay(1000);
151
       lcd.clear();
152
       lcd.setBacklight(0);
153
    }
154
```

```
155
    void correctAO() //Corrects inconsistencies reading analog button
156
157
    {
       //int LL_AB=678;
158
       //int LM_AB=611;
159
       //int RM_AB=509;
160
       //int RR_AB=339;
161
       if (ReadA0 < 686 && ReadA0 > 669)
162
163
         ReadA0 = LL_AB;
164
       }
165
       else if (ReadA0 < 616 && ReadA0 > 609)
166
167
         ReadA0 = LM_AB;
168
169
       else if (ReadA0 < 511 && ReadA0 > 504)
170
171
         ReadA0 = RM_AB;
172
173
       else if (ReadA0 < 346 && ReadA0 > 330)
175
         ReadA0 = RR_AB;
176
       }
177
178
       else
179
         ReadA0 = 0;
180
181
182
    //Main loop ----
183
    void loop(void)
184
185
       ReadAO = 0; //set the read AO to zero.
186
       delay(1000);
187
       //default state selected
188
       int SelectOption = 1;
       LCDdis("->" + Select, BeginDisinfection, ErrorMessage, QUIT);
190
       //wait until button pushed
192
       while (ReadA0 != RM_AB)
193
194
         ReadA0 = 0;
195
         while (ReadA0 < 10)</pre>
196
197
           updateMuxA0();
198
           correctAO();
199
           //Serial.println(ReadA0);
200
           //delay(10);
201
         }
202
         //based on selected state go to function
203
         if (ReadA0 == LL_AB)
204
         {
205
           SelectOption -= 1;
206
         }
207
         if (ReadA0 == LM_AB)
```

```
209
           SelectOption += 1;
210
211
         }
         if (SelectOption < 0)</pre>
212
213
           SelectOption = 4;
214
         }
215
         if (SelectOption > 4)
216
217
           SelectOption = 1;
218
         }
219
220
         //Selects function based on state
221
         switch (SelectOption)
222
         {
223
         case 1:
224
           LCDdis("->" + Select, BeginDisinfection, ErrorMessage, QUIT);
225
           break;
226
         case 2:
227
           LCDdis(Select, "->" + BeginDisinfection, ErrorMessage, QUIT);
           break;
229
         case 3:
230
           LCDdis(Select, BeginDisinfection, "->" + ErrorMessage, QUIT);
231
232
           break;
         case 4:
233
           LCDdis(Select, BeginDisinfection, ErrorMessage, "->" + QUIT);
234
           break;
235
         default:
236
           //Should not be able to get here
237
           Serial.println("error");
238
           break;
239
         }
240
         //Serial.println(ReadA0);
241
^{242}
       //Goes to the selected function
^{243}
       switch (SelectOption)
244
       {
245
       case 1:
246
         Hello_Phase();
         break;
248
       case 2:
249
         Requirement10();
250
         break;
251
       case 3:
252
         errorMSG();
253
         break;
254
       case 4:
255
         //this is quit. needs a function to begin
256
         LCDdis("Language Select", "Begin Disinfection", "Error Messages", "->Quit");
257
         break;
258
       default:
259
         Serial.println("error");
260
         break;
261
       }
262
```

```
}
263
264
    //Updates ReadAO based on what user presses
265
    void updateMuxA0()
266
     {
267
       ReadA0 = analogRead(A0_Mux);
268
    }
269
270
271
     //Takes four strings and displays them.
    void LCDdis(String a, String b, String c, String d)
272
273
       lcd.setBacklight(100);
274
       lcd.home();
275
       lcd.clear();
276
       lcd.setCursor(0, 0);
277
       lcd.print(a);
278
       lcd.setCursor(0, 1);
279
       lcd.print(b);
280
       lcd.setCursor(0, 2);
281
       lcd.print(c);
282
       lcd.setCursor(0, 3);
283
       lcd.print(d);
284
       delay(100);
285
    }
286
287
    //Language select
288
    void Hello_Phase(void)
289
    {
290
       ReadA0 = 0;
291
       delay(1000);
292
       int Selectt = 1;
293
       LCDdis(Select, "", "<-
                                   English
                                              ->", "");
294
295
       //While menu has not been selected
296
       while (ReadA0 != RM_AB)
297
298
         Read_AB();
299
         correctA0();
300
         if (ReadA0 == RR_AB)
301
         {
302
           return;
303
         }
304
305
         if (ReadA0 == LL_AB)
306
         {
307
           Selectt -= 1;
308
         }
309
         if (ReadA0 == LM_AB)
310
         {
311
           Selectt += 1;
312
         }
313
         if (Selectt < 0)</pre>
314
315
           Selectt = 4;
316
```

```
}
317
         if (Selectt > 4)
318
319
         {
           Selectt = 1;
320
         }
321
322
         //Displays language options
323
         switch (Selectt)
324
325
         case 1:
326
           LCDdis(Select, "", "<-
                                       English
                                                  ->", "");
327
           break;
328
         case 2:
329
           LCDdis(Select, "", "<-
                                                     ->", "");
                                        Spanish
330
           break;
331
         case 3:
332
           LCDdis(Select, "", "<-
                                                    ->", "");
                                        French
333
           break;
334
         case 4:
335
           LCDdis(Select, "", "<-
                                       Dutch
336
           break;
337
         default:
338
           Serial.println("error");
339
340
           break;
         }
341
       }
342
       //Change the global strings based on language
343
       switch (Selectt)
344
       {
345
       case 1:
346
         //English
347
         LanguageChange(0, 0);
348
         break;
349
       case 2:
350
         //Spanish
351
         LanguageChange(0, 80);
352
         break;
353
       case 3:
354
         //French
355
         LanguageChange(1, 0);
356
         break;
357
       case 4:
358
         //Dutch
359
         LanguageChange(1, 80);
360
         break;
361
       default:
362
         Serial.println("error");
363
         break;
364
       }
365
366
       return;
    }
367
368
    //Changes how to read the FRAM. Will need to change if you change languages in the FRAM
369
    void LanguageChange(int a, int b)
370
```

```
371
       if (a == 0)
372
373
         Select = fram.read_String(b + 0, 19);
374
         BeginDisinfection = fram.read_String(b + 20, 19);
375
         ErrorMessage = fram.read_String(b + 40, 19);
376
         QUIT = fram.read_String(b + 60, 19);
377
       }
378
379
       if (a == 1)
380
381
         Select = fram1.read_String(b + 0, 19);
382
         BeginDisinfection = fram1.read_String(b + 20, 19);
383
         ErrorMessage = fram1.read_String(b + 40, 19);
384
         QUIT = fram1.read_String(b + 60, 19);
385
       }
386
    }
387
388
    //Waits for a button to be pressed by the user
389
    void Read_AB(void)
390
    {
391
       ReadA0 = 0;
392
       while (ReadA0 < 10)</pre>
393
394
         updateMuxA0();
395
         //Serial.println(ReadA0);
396
       }
397
    }
398
399
    //Demuxing states. Will take argument int and output configuration in demux binary
400
    void Actuators(int var)
401
    {
402
       switch (var)
403
404
405
       case 0: //Solenoid Valve 1
         digitalWrite(DOA, LOW);
406
         digitalWrite(D1B, LOW);
407
         digitalWrite(D2C, LOW);
408
         digitalWrite(D3D, LOW);
409
         break;
410
411
       case 1: //Solenoid Valve 2
412
         digitalWrite(DOA, HIGH);
413
         digitalWrite(D1B, LOW);
414
         digitalWrite(D2C, LOW);
415
         digitalWrite(D3D, LOW);
416
         break;
417
418
       case 2: //Solenoid Valve 3
419
         digitalWrite(DOA, LOW);
420
         digitalWrite(D1B, HIGH);
421
         digitalWrite(D2C, LOW);
422
         digitalWrite(D3D, LOW);
423
424
         break;
```

```
425
       case 3: //Solenoid Valve 4
426
427
         digitalWrite(DOA, HIGH);
         digitalWrite(D1B, HIGH);
428
         digitalWrite(D2C, LOW);
429
         digitalWrite(D3D, LOW);
430
         break;
431
432
       case 4: //CELL ON
433
         digitalWrite(DOA, LOW);
434
         digitalWrite(D1B, LOW);
435
         digitalWrite(D2C, HIGH);
436
         digitalWrite(D3D, LOW);
437
         break;
438
439
       case 5: //Cell Polarity
440
         digitalWrite(DOA, HIGH);
441
         digitalWrite(D1B, LOW);
442
         digitalWrite(D2C, HIGH);
443
         digitalWrite(D3D, LOW);
         break;
445
446
       case 6: //Alarm
447
         digitalWrite(DOA, LOW);
448
         digitalWrite(D1B, HIGH);
449
         digitalWrite(D2C, HIGH);
450
         digitalWrite(D3D, LOW);
451
         break;
452
453
       case 7: //Green LED
454
         digitalWrite(DOA, HIGH);
         digitalWrite(D1B, HIGH);
456
         digitalWrite(D2C, HIGH);
457
         digitalWrite(D3D, LOW);
458
         break;
460
       case 8: //Yello LED
461
         digitalWrite(DOA, LOW);
462
         digitalWrite(D1B, LOW);
463
         digitalWrite(D2C, LOW);
464
         digitalWrite(D3D, HIGH);
465
         break;
466
467
       case 9: //red LED
468
         digitalWrite(DOA, HIGH);
469
         digitalWrite(D1B, LOW);
470
         digitalWrite(D2C, LOW);
471
         digitalWrite(D3D, HIGH);
472
         break;
473
       case 10: //empty do nothing
475
         digitalWrite(DOA, LOW);
476
         digitalWrite(D1B, HIGH);
477
         digitalWrite(D2C, LOW);
```

```
digitalWrite(D3D, HIGH);
479
         break;
480
481
       case 11: //empty do nothing
482
         digitalWrite(DOA, HIGH);
483
         digitalWrite(D1B, HIGH);
484
         digitalWrite(D2C, LOW);
485
         digitalWrite(D3D, HIGH);
486
         break;
487
488
       case 15: //default off state
489
         digitalWrite(DOA, HIGH);
490
         digitalWrite(D1B, HIGH);
491
         digitalWrite(D2C, LOW);
492
         digitalWrite(D3D, HIGH);
493
         break;
494
495
       default:
496
         Serial.print("Error. Incorrect demux state.\n");
497
         delay(1);
498
         break;
499
       }
500
    }
501
502
    //Code based off the 2015 K1 requirements, but "interpreted" to fit the new board
503
    //Requirement 1
504
    int Requirement1(void)
505
    {
506
       LCDdis("Requirement 1", "started", "", "");
507
       delay(300);
508
509
       //Full state no error but alarm
510
       if (readD(DOT0) == 1 && readD(DOT1) == 1)
511
512
         alarm(1);
513
         return 1;
514
       }
515
516
       //Error state defaults
517
       if (readD(DOT0) == 0 && readD(DOT1) == 1 || readD(DBG0) == 0 &&
518
           readD(DBG1) == 1 || readD(DOXO) == 0 && readD(DOX1) == 1)
519
       {
520
         alarm(3);
521
         return 1;
522
523
       //Empty state = tell user to check tanks
524
       if (readD(DBG0) == 0 && readD(DBG1) == 0 || readD(D0X0) == 0 && readD(D0X1) == 0)
525
526
         alarm(2);
527
         return 1;
528
529
530
       //Start state = no error
531
       if (readD(DOT1) == 0 && readD(DOT0) == 1 || readD(DOT1) == 0 && readD(DOT0) == 0)
532
```

```
533
         Serial.print("start state in req1\n"); //Turn system on
534
         delay(5000);
535
         Actuators(4); //Turn on cell
536
         return 0;
                       //Return with no error
537
538
    }
539
540
    int Requirement2(void)
541
542
       LCDdis("Requirement 2", "started", "", "");
543
                                  //Turn on solenoid valve 1
       Actuators(0);
544
       while (readD(DBG1) == 1) //while empty wait to fill
545
546
         //do nothing}
547
         delay(160);
548
         Serial.print("in Req2 waiting for BG1\n");
549
550
       //error state
551
       if (readD(DBG1) == 1 && readD(DBG0) == 0)
       {
553
         alarm(3);
554
         return 1;
555
556
       Serial.print("Req2 success\n");
557
       //no error reported. turn off everything
558
       Actuators(15);
559
       return 0;
560
    }
561
562
    int Requirement3(void)
563
564
       LCDdis("Requirement 3", "started", "", "");
565
       delay(1600);
566
       Actuators(1);
                                                        //Turn on solenoid valve 1
       while (readD(DOXO) != 1 && readD(DOX1) != 1) //While not full
568
569
570
         if (readD(DOX0) == 0 && readD(DOX1) == 1) //error state in sensors
571
         {
572
           alarm(3);
573
           return 1;
574
         }
575
         delay(1);
576
577
       Actuators(15);
578
       return 0;
579
    }
580
581
    void Requirement4(void)
582
    {
583
      LCDdis("Requirement 4", "started", "", "");
584
      //Cell on
585
       Actuators(4);
586
```

```
delay(5000);
587
       //Actuators(15);
588
589
    }
590
    //Read amps-sec and output as liters. Not defined yet by Tim
591
    int Requirement56(void)
592
    {
593
       LCDdis("Requirement 56", "started", "", "");
594
       int Temp = 0;
595
       int sec = 0;
596
597
       //While amp-sec is less than a certain value
598
       while (ampsec < 100)</pre>
599
       {
600
         delay(1000);
601
         Temp = analogRead(CIV);
602
         //Error if CIV amperage is very low
603
         if (analogRead(Temp <= 1))</pre>
604
         {
605
           alarm(4);
           return 1;
607
         }
608
         //Error if CIV is way to high
609
         if (analogRead(Temp >= 5))
610
611
           alarm(5);
612
           return 1;
613
         }
614
615
         ampsec = Temp * sec;
616
         //100? 100 is supposed to be charge
617
         sec += 1;
618
       }
619
       return 0;
620
    }
621
622
    //Turn off everything
623
    void Requirement7(void)
624
625
       LCDdis("Requirement 10", "started", "", "");
626
       Actuators(15);
627
    }
628
629
    int Requirement89(void)
630
    {
631
       LCDdis("Requirement 89", "started", "", "");
632
       Actuators(2);
                                                         //Turn on solenoid valve 3
633
       while (readD(DOXO) != 0 && readD(DOX1) != 0) //While not empty
634
       {
635
         //Checking errors in sensors
636
         if (readD(DOT0) == 0 && readD(DOT1) == 1 || readD(DBG0) == 0 &&
637
             readD(DBG1) == 1 || readD(DOXO) == 0 && readD(DOX1) == 1)
638
639
           alarm(3);
640
```

```
return 1;
641
642
643
         delay(1000);
644
       //Turn off everything and report no error
645
       Actuators(15);
646
       return 0;
647
    }
648
    //Change polarity every ten uses. Saves to fram and counts between shut-offs
649
    void Requirement11(void)
650
    {
651
       LCDdis("Requirement 11", "started", "", "");
652
       //Read from address in FRAM
653
       PolarityTest = fram.read8(0xFF);
       if (PolarityTest > 9) //If greater then 9, reset
655
656
         Actuators(10);
657
         PolarityTest = 0;
658
         delay(1000);
659
         Actuators (15);
660
       }
661
       PolarityTest += 1;
662
       fram.write8(0xFF, PolarityTest); //Save state to FRAM
663
664
    }
    //Generating
665
    void Requirement10(void)
666
    {
667
       LCDdis("Requirement 10", "started", "", "");
668
       delay(3000);
669
       //Tank full
670
       if (readD(DOT1) == 1 && readD(DOT0) == 1)
671
672
         LCDdis("Oxidant Tank Full", "Empty Please", "", "");
673
         return;
674
       }
675
       //Error states for sensors
676
       if (readD(DOT0) == 0 && readD(DOT1) == 1 || readD(DBG0) == 0 &&
           readD(DBG1) == 1 || readD(DOXO) == 0 && readD(DOX1) == 1)
678
679
         alarm(3);
680
         return;
681
       }
682
       //Error states for empty tanks
683
       if (readD(DBG0) == 0 && readD(DBG1) == 0 || readD(DOX0) == 0 && readD(DOX1) == 0)
684
       {
685
         alarm(2);
686
         return;
687
688
       //While OT tank is not full, generate
689
       while (readD(DOT1) != 1 && readD(DOT0) != 1)
690
691
         //If a state returns 1, it will exit this function
692
         if (Requirement1() == 1)
693
         {
694
```

```
695
           return;
         }
696
         if (Requirement2() == 1)
697
         {
698
           return;
699
         }
700
         if (Requirement3() == 1)
701
702
           return;
703
         }
704
         Requirement4();
705
         if (Requirement56() == 1)
706
         {
707
            return;
708
         }
709
         Requirement7();
710
         if (Requirement89() == 1)
711
712
713
           return;
         }
         Requirement11();
715
       }
716
    }
717
     //Reads a digital pin
718
    int readD(int digital)
719
     {
720
       return digitalRead(digital);
721
    }
722
723
     //{\tt Converts} the ampseconds to liters for output
724
     void ampsecliters(void)
725
726
       if (ampsec > 2)
727
       {
728
         liters = 20;
729
730
       if (ampsec > 1.5)
731
       {
732
         liters = 15;
733
       }
734
       if (ampsec > 1)
735
       {
736
         liters = 10;
737
738
       if (ampsec > .5)
739
740
         liters = 5;
741
       }
742
743
     //Activate alarm if conditions are met
    void alarm(int a)
745
    {
746
       uint8_t temp = 0;
747
       //Activate alarm
748
```

```
Actuators(6);
749
       //Turn on red light
750
751
       Actuators(10);
       //Record error, tell user what is wrong, send SMS
752
       switch (a)
753
       {
754
       //Start up error
755
       case 0:
756
         LCDdis0();
757
         temp = fram1.read8(0xF8);
758
         temp += 1;
759
         fram1.write8(0xF8, temp);
760
         //sendSMS((char) 0xF8);
761
         break;
762
763
       //Full alarm
764
       case 1:
765
         LCDdis1();
766
         temp = fram1.read8(0xF9);
767
         temp += 1;
768
         fram1.write8(0xF9, temp);
769
         //sendSMS((char) 0xF9);
770
         break;
771
772
       //Empty error
773
       case 2:
774
         LCDdis2();
775
         temp = fram1.read8(0xFA);
776
         temp += 1;
777
         fram1.write8(0xFA, temp);
778
         //sendSMS((char) 0xFA);
779
         break;
780
781
       //Sensor error illegal state
782
       case 3:
         LCDdis3();
784
         temp = fram1.read8(0xFB);
785
         temp += 1;
786
         fram1.write8(0xFB, temp);
787
         //sendSMS((char) 0xFB);
788
         break;
789
790
       //Power supply close-to-zero error
791
       case 4:
792
         LCDdis4();
793
         temp = fram1.read8(0xFC);
794
         temp += 1;
795
         fram1.write8(0xFC, temp);
796
         //sendSMS((char) 0xFC);
797
         break;
798
799
       //Power supply over amperage
800
       case 5:
801
         LCDdis5();
802
```

```
temp = fram.read8(0xFD);
803
         temp += 1;
804
805
         fram1.write8(0xFD, temp);
         //sendSMS((char) 0xFD);
806
         break;
807
808
       //Clear state for whatever reason
809
       default:
810
         fram1.write8(0xF8, 0);
811
         fram1.write8(0xF9, 0);
812
         fram1.write8(0xFA, 0);
813
         fram1.write8(0xFB, 0);
814
         fram1.write8(0xFC, 0);
815
         fram1.write8(0xFD, 0);
816
         break;
817
         //sendSMS((char) a);
818
       }
819
    }
820
    //User presses this from main menu.
821
    //Tells user the recorded errors, what alarms went off, and what to do.
    void errorMSG(void)
823
    {
824
       //Default state
825
       ReadA0 = 0;
826
       delay(1000);
827
       int Selectt = 1;
828
       LCDdis(ErrorMessage, "<-Alarm 0->", "Start up error", "number " +
829
              (String)fram1.read8(0xF8));
830
       //While main menu is not pressed
831
       while (ReadA0 != RM_AB)
832
       {
833
         Read_AB();
834
         correctA0();
835
         if (ReadA0 == RR_AB)
836
         {
           return;
838
         }
839
         if (ReadA0 == LL_AB)
840
841
           Selectt -= 1;
842
         }
843
         if (ReadA0 == LM_AB)
844
         {
845
           Selectt += 1;
846
         }
847
         if (Selectt < 0)</pre>
849
           Selectt = 8;
850
         }
851
         if (Selectt > 8)
852
         {
853
           Selectt = 1;
854
855
```

```
switch (Selectt)
857
858
859
         case 1:
           LCDdis(ErrorMessage, "<-Alarm 0->", "Start up error", "number " +
860
                  (String)fram1.read8(0xF8));
861
           break;
862
         case 2:
863
           LCDdis(ErrorMessage, "<-Alarm 1->", "Full Error", "number " +
864
                  (String)fram1.read8(0xF9));
865
           break;
866
         case 3:
867
           LCDdis(ErrorMessage, "<-Alarm 2->", "Tank Empty", "number " +
                  (String)fram1.read8(0xFA));
869
           break;
870
         case 4:
871
           LCDdis(ErrorMessage, "<-Alarm 3->", "Sensor Error", "number " +
                  (String)fram1.read8(0xFB));
873
           break;
874
         case 5:
875
           LCDdis(ErrorMessage, "<-Alarm 4->", "Power Supply Low", "number " +
                  (String)fram1.read8(0xFC));
877
           break;
878
         case 6:
879
           LCDdis(ErrorMessage, "<-Alarm 5->", "Power Supply High", "number " +
880
                  (String)fram1.read8(0xFD));
881
           break;
882
         case 7:
883
           LCDdis(ErrorMessage, "<-
                                             ->", "Send Errors", "To Aqua Research");
884
           break;
885
         case 8:
886
           LCDdis(ErrorMessage, "<-
                                             ->", "Clear all Errors", "number " +
                  (String)(fram1.read8(0xF8) + fram1.read8(0xF9) + fram1.read8(0xFA) +
888
                  fram1.read8(0xFB) + fram1.read8(0xFC) + fram1.read8(0xFD)));
889
           break;
890
         default:
           Serial.println("error");
892
           break;
893
         }
894
       }
895
       switch (Selectt)
896
897
       case 1:
898
         //Alarm 0 message
899
         LCDdis0();
900
         break;
901
       case 2:
902
         //Alarm 1 message
903
         LCDdis1();
904
         break;
905
       case 3:
906
         //Alarm 2 message
907
         LCDdis2();
908
         break;
909
       case 4:
910
```

```
//Alarm 3 message
911
         LCDdis3();
912
         ReadA0 = 0;
913
         while (ReadA0 < 10)</pre>
914
         {
915
           Read_AB();
916
         }
917
         break;
918
       case 5:
919
         //Alarm 4 message
920
         LCDdis4();
921
         break;
922
       case 6:
923
         //Alarm 5 message
924
         LCDdis5();
925
         break;
926
       case 7:
927
         //sends alle rrrors to aqua research
928
         for (int i = 0xF8; i < 0xFE; i++)</pre>
929
930
            if (fram1.read8(i) != 0)
931
           {
932
              delay(2);
933
              //sendSMS((char)i)
934
           }
935
         }
936
         delay(1);
937
         break;
938
       case 8:
939
         //clear all errors
940
         alarm(15);
         break;
942
       default:
943
         Serial.println("error");
944
945
         break;
946
947
       return;
    }
948
949
    //Alarm 0 message.
950
    void LCDdis0()
951
    {
952
       lcd.setBacklight(100);
953
       lcd.home();
954
       lcd.clear();
955
       lcd.setCursor(0, 0);
956
       lcd.print("Start up Error");
957
       lcd.setCursor(0, 1);
958
       lcd.print("");
959
       lcd.setCursor(0, 2);
960
       lcd.print("");
961
       lcd.setCursor(0, 3);
962
       lcd.print("");
963
       delay(100);
964
```

```
ReadA0 = 0;
965
        while (ReadA0 < 10)</pre>
966
967
          Read_AB();
968
        }
969
     }
970
     //Alarm 1 message
971
     void LCDdis1()
972
973
        lcd.setBacklight(100);
974
        lcd.home();
975
        lcd.clear();
976
        lcd.setCursor(0, 0);
977
        lcd.print("Empty Full Tank");
978
        lcd.setCursor(0, 1);
979
        lcd.print("Check Tank:");
        lcd.setCursor(0, 2);
981
        lcd.print("Brine, Oxidant, Or");
982
        lcd.setCursor(0, 3);
983
        lcd.print("Electrolyte Tanks");
984
        delay(100);
985
        ReadA0 = 0;
986
        while (ReadA0 < 10)</pre>
987
988
          Read_AB();
989
990
     }
991
     //Alarm 2 message
992
     void LCDdis2()
993
     {
994
        lcd.setBacklight(100);
995
        lcd.home();
996
        lcd.clear();
997
        lcd.setCursor(0, 0);
998
        lcd.print("Check for Empty Tank");
        lcd.setCursor(0, 1);
1000
        lcd.print("Check Tank");
1001
        lcd.setCursor(0, 2);
1002
        lcd.print("Brine and");
1003
        lcd.setCursor(0, 3);
1004
        lcd.print("Electrolyte");
1005
        delay(100);
1006
        ReadA0 = 0;
1007
        while (ReadA0 < 10)</pre>
1008
1009
          Read_AB();
1010
1011
     }
1012
     //Alarm 3 message
1013
     void LCDdis3()
1014
     {
1015
        lcd.setBacklight(100);
1016
        lcd.home();
1017
        lcd.clear();
1018
```

```
lcd.setCursor(0, 0);
1019
        lcd.print("Senser Error");
1020
1021
        lcd.setCursor(0, 1);
        lcd.print("Check all Tank");
1022
        lcd.setCursor(0, 2);
1023
        lcd.print("Sensors");
1024
        lcd.setCursor(0, 3);
1025
        lcd.print("");
1026
1027
        delay(100);
        ReadA0 = 0;
1028
        while (ReadA0 < 10)</pre>
1029
        {
1030
          Read_AB();
1031
        }
1032
1033
     }
     //Alarm 4 message
1034
     void LCDdis4()
1035
     {
1036
        lcd.setBacklight(100);
1037
        lcd.home();
1038
        lcd.clear();
1039
        lcd.setCursor(0, 0);
1040
        lcd.print("No Current");
1041
1042
        lcd.setCursor(0, 1);
        lcd.print("From Power Supply");
1043
        lcd.setCursor(0, 2);
1044
        lcd.print("");
1045
        lcd.setCursor(0, 3);
1046
        lcd.print("");
1047
        delay(100);
1048
        ReadA0 = 0;
1049
        while (ReadA0 < 10)</pre>
1050
1051
          Read_AB();
1052
        }
1053
1054
     //Alarm 5 message
1055
     void LCDdis5()
1056
1057
        lcd.setBacklight(100);
1058
        lcd.home();
1059
        lcd.clear();
1060
        lcd.setCursor(0, 0);
1061
        lcd.print("Excess Current");
1062
        lcd.setCursor(0, 1);
1063
        lcd.print("Power Supply Too");
1064
        lcd.setCursor(0, 2);
1065
        lcd.print("Much Amperage");
1066
        lcd.setCursor(0, 3);
1067
        lcd.print("");
1068
        delay(100);
1069
        ReadA0 = 0;
1070
        while (ReadA0 < 10)</pre>
1071
        {
1072
```

```
Read_AB();
1073
       }
1074
     }
1075
1076
     /* When sim card is hooked up properly uncomment
     //Set up for sms
1077
     void SendSMSsetup(void)
1078
     {
1079
       SIM.begin(9600);
1080
1081
       delay(100);
       SIM.pinCode(GET);
1082
       // WARNING! Be certain that you input the correct pin code!
1083
       if (SIM.reply("SIM PIN")) SIM.pinCode(SET, code);
1084
1085
     //Sends the SMS
1086
     void sendSMS(char error){
1087
       SIM.smsFormat(SET, "1");
1088
       SIM.smsSend(addr, error);
1089
     }
1090
     */
1091
```

#### 13.2 I2C\_string.cpp

```
@file
          Adafruit_FRAM_I2C.cpp
    @author KTOWN (Adafruit Industries)
4
    @license BSD (see license.txt)
5
    Driver for the Adafruit I2C FRAM breakout.
8
    Adafruit invests time and resources providing this open source code,
    please support Adafruit and open-source hardware by purchasing
10
    products from Adafruit!
11
12
    Osection HISTORY
13
14
    v1.0 - First release
15
    v1.1 - 16-bit expansion using bitwise operation
16
17
  //#include <avr/pgmspace.h>
  //#include <util/delay.h>
  #include <stdlib.h>
  #include <math.h>
23
  #include "I2C_string.h"
25
26
  /*----*/
                  CONSTRUCTORS
27
  /*----*/
28
29
  30
31
    Constructor
32
33
  34
  I2C_string::I2C_string(void)
36
   _framInitialised = false;
37
38
39
40
             PUBLIC FUNCTIONS
  /*----*/
42
43
  44
45
    Initializes I2C and configures the chip (call this function before
46
    doing anything else)
47
48
  49
  boolean I2C_string::begin(uint8_t addr)
```

```
{
51
52
53
     i2c_addr = addr;
     Wire.begin();
54
55
     /* Make sure we're actually connected */
56
     uint16_t manufID, prodID;
57
     getDeviceID(&manufID, &prodID);
     if (manufID != 0x00A)
59
60
       Serial.print("Unexpected Manufacturer ID: 0x");
61
       Serial.println(manufID, HEX);
62
       return false;
63
     }
64
     if (prodID != 0x510)
65
66
       Serial.print("Unexpected Product ID: 0x");
67
       Serial.println(prodID, HEX);
68
       return false;
69
     }
70
71
     /* Everything seems to be properly initialised and connected */
72
     _framInitialised = true;
73
74
     return true;
75
   }
76
77
    78
   /*!
79
       Obrief Writes a byte at the specific FRAM address
80
       @params[in] i2cAddr
82
                  The I2C address of the FRAM memory chip (1010+A2+A1+A0)
83
       @params[in] framAddr
84
                  The 16-bit address to write to in FRAM memory
       @params[in] i2cAddr
86
                  The 8-bit value to write at framAddr
88
    89
   void I2C_string::write8 (uint16_t framAddr, uint8_t value)
90
91
     Wire.beginTransmission(i2c_addr);
92
     Wire.write(framAddr >> 8);
93
     Wire.write(framAddr & OxFF);
94
     Wire.write(value);
95
     Wire.endTransmission();
96
   }
97
98
        *************************
99
100
       Obrief Reads an 8-bit value from the specified FRAM address
101
102
       @params[in] i2cAddr
103
                  The I2C address of the FRAM memory chip (1010+A2+A1+A0)
104
```

158

```
@params[in] framAddr
105
                  The 16-bit address to read from in FRAM memory
106
107
                 The 8-bit value retrieved at framAddr
108
   */
109
    110
   uint8_t I2C_string::read8 (uint16_t framAddr)
111
112
113
     Wire.beginTransmission(i2c_addr);
     Wire.write(framAddr >> 8);
114
     Wire.write(framAddr & OxFF);
115
     Wire.endTransmission();
116
117
     Wire.requestFrom(i2c_addr, (uint8_t)1);
118
119
     return Wire.read();
120
   }
121
122
   123
124
       Obrief Reads the Manufacturer ID and the Product ID frm the IC
125
126
       @params[out] manufacturerID
127
                   The 12-bit manufacturer ID (Fujitsu = 0x00A)
128
       @params[out]
                   productID
129
                   The memory density (bytes 11..8) and proprietary
130
                   Product ID fields (bytes 7..0). Should be 0x510 for
131
                   the MB85RC256V.
132
   */
133
    134
   void I2C_string::getDeviceID(uint16_t *manufacturerID, uint16_t *productID)
135
136
     uint8_t a[3] = { 0, 0, 0 };
137
     uint8_t results;
138
     Wire.beginTransmission(MB85RC_SLAVE_ID >> 1);
140
     Wire.write(i2c_addr << 1);</pre>
     results = Wire.endTransmission(false);
142
143
     Wire.requestFrom(MB85RC_SLAVE_ID >> 1, 3);
144
     a[0] = Wire.read();
145
     a[1] = Wire.read();
146
     a[2] = Wire.read();
147
148
     /* Shift values to separate manuf and prod IDs */
149
     /* See p.10 of http://www.fujitsu.com/downloads/MICRO/fsa/pdf/products/memory/fram/MB85RC256V-DS501-00
150
     *manufacturerID = (a[0] << 4) + (a[1] >> 4);
151
     *productID = ((a[1] \& 0x0F) << 8) + a[2];
152
   }
153
    155
156
       Obrief Writes a 16-bit value to the specified FRAM address
157
```

```
@params[in] framAddr
159
                 The I2C address of the FRAM memory chip (1010+A2+A1+A0)
160
161
       @params[in] value1
                 The 16-bit value to be written
162
163
   */
164
   165
   void I2C_string::write16(uint16_t framAddr, uint16_t value1)
166
167
          int c_address = framAddr+framAddr;
168
          uint16_t low,high;
169
          low=value1 & 0x00FF;
170
          high=value1 & 0xFF00;
171
          high= high >> 8;
172
173
          write8(c_address, low);
174
          write8(c_address+1, high);
175
   }
176
177
   179
       Obrief Reads a 16-bit value from the specified FRAM address
180
181
182
       @params[in] framAddr
                 The 8-bit address to read from in FRAM memory
183
184
       @returns
                 The 16-bit value retrieved at framAddr
185
   */
186
   187
   uint16_t I2C_string::read16(uint16_t framAddr)
188
189
          int c_address = framAddr+framAddr;
190
          uint16_t low;
191
          uint16_t high;
192
          low = read8(c_address);//& 0xff;
193
          high = read8(c_address+1);// << 8;
194
195
          uint16_t temp1 = 256*high+low;
196
197
          return twos_comp_check(temp1);
198
   }
199
200
      ************************************
201
202
       Obrief Checks to see if signed value is negative or positive
203
204
       @params[in] number
205
                 The value to be checked
206
207
                 The value as either a correct negative number or a positive
208
       @returns
   */
209
   uint16_t I2C_string::twos_comp_check(uint16_t number)
211
   {
212
```

```
uint16_t numcheck = 0, number2 = number&0xFFFF;
213
214
215
          numcheck = number2 >>15;
216
217
          if(numcheck == 0)
218
          {
219
                 return number;
220
          }
221
          else
222
          {
223
                 number2 = number2^0xFFFF;
224
                 return -(number2+1);
225
          }
226
227
   }
228
229
   230
   /*!
231
       Obrief Reads a string from the specified FRAM address
232
233
       @params[in] Addr
234
                  The I2C address of the FRAM memory chip (1010+A2+A1+A0)
235
       @params[in] length
236
                  The length of the string being read
237
238
       @returns
                 The string read from starting address ending at length
239
   */
240
    ^{241}
   String I2C_string::read_String(int Addr, int length)
242
243
          char temparray[length];
244
          for(int i=0;i<length;i++)</pre>
245
          {
246
                  temparray[i] = (char)read8(Addr+i);
247
248
          String stemp(temparray);
250
          return stemp;
251
252
   }
253
254
      ************************************
255
256
       Obrief Writes string to the specified FRAM address
257
258
       @params[in] Addr
259
                  The I2C address of the FRAM memory chip (1010+A2+A1+A0)
260
       @params[in] input
261
                  The String to be written to FRAM memory
262
263
264
   265
   void I2C_string::write_String(int Addr, String input)
```

#### 13.3 I2C\_string.h

```
/*!
2
       @file
                 Adafruit_FRAM_I2C.h
       @author
                KTOWN (Adafruit Industries)
4
5
       Osection LICENSE
6
       Software License Agreement (BSD License)
8
       Copyright (c) 2013, Adafruit Industries
10
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11
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13
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29
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30
       ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
31
       (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
32
       SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
33
34
       Revision
35
       1. 16-bit expansion using bitwise operation
36
   */
37
   38
   #ifndef _I2C_string_H_
39
   #define _I2C_string_H_
40
   #if ARDUINO >= 100
42
    #include <Arduino.h>
43
   #else
44
   #include <WProgram.h>
45
   #endif
47
   #include <Wire.h>
49
                                        (0x50) /* 1010 + A2 + A1 + A0 = 0x50 default */
   #define MB85RC_DEFAULT_ADDRESS
```

```
#define MB85RC_SLAVE_ID
                                   (0xF8)
51
52
   class I2C_string {
53
    public:
54
      I2C_string(void);
55
56
      boolean begin(uint8_t addr = MB85RC_DEFAULT_ADDRESS);
57
              write8 (uint16_t framAddr, uint8_t value);
      uint8_t read8 (uint16_t framAddr);
59
      void
               getDeviceID(uint16_t *manufacturerID, uint16_t *productID);
60
61
      //Added functions
62
            void write16(uint16_t framAddr, uint16_t);
63
            uint16_t read16(uint16_t framAddr);
64
            uint16_t twos_comp_check(uint16_t);
65
66
            String read_String(int, int);
67
            void write_String(int, String);
69
    private:
70
     uint8_t i2c_addr;
71
      boolean _framInitialised;
72
   };
73
74
   #endif
75
```