# Zach (Zuqi) Li

4A Software Engineering | University of Waterloo

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## **EXPERIENCE**

#### Data Infrastructure Intern | LinkedIn

Winter 2017 | Sunnyvale, CA Java 8, Kafka, MySQL, Ambry



- Worked on and helped launch Vector the media processing infrastructure for processing, managing, and serving images, documents, and videos
- Independently designed, built, and released VectorValidation a distributed end-to-end validation and performance testing framework for media processing
- VectorValidation generates traffic to the media infrastructure, monitors the pipeline, produces quality and latency metrics, and validates the processed data
- VectorValidation is currently in use by multiple media teams for performing experiments, collecting key metrics, and monitoring for failures

#### Software Engineering Intern | Yahoo!

Spring 2016 | Sunnyvale, CA

Node.js, React, Fluxible, MySQL, ES6, Perl, AWS



- Created and launched Yahoo! View (view.yahoo.com) within 7 weeks as part of the web team; implemented various core business logic and UI components
- Optimized API endpoints and integrated AWS CloudSearch for improved performance; reduced avg response time to under 200ms and increased max QPS capacity by 30x
- Integrated Tumblr with Yahoo! View to provide official and fan posts related to shows
- Setup the entire backend integration testing infrastructure for Yahoo! View

### Mobile Developer | Rave Media (WeMesh)

Fall 2015 | Waterloo, ON

Android SDK, Retrofit, ExoPlayer



- Developed and launched the Android client with a team of 5 developers; over 100,000 installs on Google Play Store
- Implemented the capability to fetch and create nearby local groups for watching synchronized videos; implemented automatic and manual video quality selection
- Worked closely with the designer to build an interactive orientation carousel for improving the user onboarding experience

# Web Developer | Martello Technologies

Winter 2015 | Ottawa, ON

Java Spring Framework, Hibernate ORM, PostgreSQL, JSP



- Implemented the capability to **monitor** and **report** SIP-based VoIP traffic; detects performance and availability issues in real time
- Designed and built a stateless account recovery system using HMAC

# **PROJECTS**

LUQL | React-Native, MobX, Firebase

January 2017 - Present

A platform where locals create and guide tours for travellers, tourists, and adventurers

Angora Node.is, Angular, MongoDB, Jade/Pug, Less

January 2016

An online platform to help users explore hairstyles and review local hairstylists

Terre | C++, Cocos2d-X

February 2015

A cross-platform physics simulation of star systems with dynamic lighting effects

#### **SKILLS**

#### Languages

- JavaScript
- HTML / CSS
- Java
- C/C++
- Python
- Bash

#### Frameworks

- Node.js
- React / React Native
- Angular
- Express
- Mocha
- Fluxible
- MobX
- JQuery
- Kafka
- Less / Sass
- Android SDK
- Java Spring Framework

#### **Databases**

- MySQL
- PostgreSQL
- MongoDB

#### Tools

- Firebase
- Git
- SVN
- Maven
- Grunt
- Webpack
- Splunk

# **EDUCATION**

#### University of Waterloo

Bachelor of Software Engineering Sept. 2013 – present

#### INTERESTS

- Build apps
- Make music
- Catch pokémon