

# CSCI 5535: Homework Assignment 2: Language Design and Implementation

David Baines <sup>\*,†,‡</sup>

October 6, 2023

## 1 Language Design: IMP

- 1.1. The two judgment forms (one for expressions, the other for functions / commands, respectively  $e$  and  $c$  in **IMP**, are:

For  $e$ :

$$\begin{array}{c}
 \frac{}{\Gamma \vdash \text{addr}[a] : \text{num}} \quad \frac{}{\Gamma \vdash \text{num}[n] : \text{num}} \quad \frac{}{\Gamma \vdash \text{bool}[b] : \text{bool}} \quad \frac{\Gamma \vdash e_1 : \text{num} \quad \Gamma \vdash e_2 : \text{num}}{\Gamma \vdash \text{plus}(e_1; e_2) : \text{num}} \\
 \\
 \frac{\Gamma \vdash e_1 : \text{num} \quad \Gamma \vdash e_2 : \text{num}}{\Gamma \vdash \text{times}(e_1; e_2) : \text{num}} \quad \frac{\Gamma \vdash e_1 : \text{num} \quad \Gamma \vdash e_2 : \text{num}}{\Gamma \vdash \text{eq}(e_1; e_2) : \text{bool}} \quad \frac{\Gamma \vdash e_1 : \text{bool} \quad \Gamma \vdash e_2 : \text{bool}}{\Gamma \vdash \text{eq}(e_1; e_2) : \text{bool}} \\
 \\
 \frac{\Gamma \vdash e_1 : \text{num} \quad \Gamma \vdash e_2 : \text{num}}{\Gamma \vdash \text{le}(e_1; e_2) : \text{bool}} \quad \frac{\Gamma \vdash e : \text{num}}{\Gamma \vdash \text{not}(e) : \text{bool}} \quad \frac{\Gamma \vdash e : \text{bool}}{\Gamma \vdash \text{not}(e) : \text{bool}} \\
 \\
 \frac{\Gamma \vdash e_1 : \text{bool} \quad \Gamma \vdash e_2 : \text{bool}}{\Gamma \vdash \text{and}(e_1; e_2) : \text{bool}} \quad \frac{\Gamma \vdash e_1 : \text{bool} \quad \Gamma \vdash e_2 : \text{bool}}{\Gamma \vdash \text{or}(e_1; e_2) : \text{bool}}
 \end{array}$$

For  $c$ :

$$\frac{\Gamma \vdash e : \text{bool}}{\Gamma \vdash \text{not}(e) : \text{bool}}$$

- 1.2. (a) For the evals:

$$\frac{}{\text{addr}[a] \text{ val}} \quad \frac{}{\text{num}[n] \text{ val}} \quad \frac{}{\text{bool}[b] \text{ val}}$$

---

<sup>\*</sup><https://courses.cs.cornell.edu/cs412/2004sp/lectures/lec13.pdf>

<sup>†</sup><https://csci3155.cs.colorado.edu/csci3155-notes.pdf>

<sup>‡</sup><https://www.hedonisticlearning.com/posts/understanding-typing-judgments.html>

For “plus()”:

$$\frac{n_1 + n_2 = n}{\text{plus}(\text{num}[n_1]; \text{num}[n_2]) \mapsto \text{num}[n]} \quad \frac{e_1 \mapsto e'_1}{\text{plus}(e_1; e_2) \mapsto \text{plus}(e'_1; e_2)}$$

$$\frac{e \text{ val} \quad e_2 \mapsto e'_2}{\text{plus}(e_1; e_2) \mapsto \text{plus}(e_1; e'_2)}$$

For “times()”:

$$\frac{n_1 * n_2 = n}{\text{times}(\text{num}[n_1]; \text{num}[n_2]) \mapsto \text{num}[n]} \quad \frac{e_1 \mapsto e'_1}{\text{times}(e_1; e_2) \mapsto \text{times}(e'_1; e_2)}$$

$$\frac{e \text{ val} \quad e_2 \mapsto e'_2}{\text{times}(e_1; e_2) \mapsto \text{times}(e_1; e'_2)}$$

For “eq()”:

$$\frac{n_1 == n_2 \vdash b}{\text{eq}(\text{num}[n_1]; \text{num}[n_2]) \mapsto \text{bool}[b]} \quad \frac{e_1 \mapsto e'_1}{\text{eq}(e_1; e_2) \mapsto \text{eq}(e'_1; e_2)} \quad \frac{e \text{ val} \quad e_2 \mapsto e'_2}{\text{eq}(e_1; e_2) \mapsto \text{eq}(e_1; e'_2)}$$

For “le()”:

$$\frac{n_1 <= n_2 \vdash b}{\text{le}(\text{num}[n_1]; \text{num}[n_2]) \mapsto \text{bool}[b]} \quad \frac{e_1 \mapsto e'_1}{\text{le}(e_1; e_2) \mapsto \text{le}(e'_1; e_2)} \quad \frac{e \text{ val} \quad e_2 \mapsto e'_2}{\text{le}(e_1; e_2) \mapsto \text{le}(e_1; e'_2)}$$

For “not()”:

$$\frac{n_1 ! n_2 \parallel b_1 ! b_2 \vdash b}{\text{not}(\text{num}[n_1]) \text{num}[n_2] \parallel \text{not}(\text{bool}[b_1]) \text{bool}[b_2] \mapsto \text{bool}[b]} \quad \frac{e_1 \mapsto e'_1}{\text{not}(e_1) e_2 \mapsto \text{not}(e'_1) e_2}$$

$$\frac{e \text{ val} \quad e_2 \mapsto e'_2}{\text{not}(e_1) e_2 \mapsto \text{not}(e_1) e'_2}$$

For “and()”:

$$\frac{b_1 \ \&\& \ b_2 \vdash b}{\text{and}(\text{bool}[b_1]; \text{bool}[b_2]) \mapsto \text{bool}[b]} \quad \frac{e_1 \mapsto e'_1}{\text{not}(e_1) e_2 \mapsto \text{not}(e'_1) e_2}$$

$$\frac{e \text{ val} \quad e_2 \mapsto e'_2}{\text{not}(e_1) e_2 \mapsto \text{not}(e_1) e'_2}$$

## **2 Language Implementation: ETPS**

See `hw02.ml` and `test_hw02.ml`.

## **3 Final Project Preparation: Pre-Proposal**

3.1.

## A Syntax of IMP

Typ	$\tau ::=$	num	num	numbers
		bool	bool	booleans
Exp	$e ::=$	addr[ $a$ ]	$a$	addresses (or “assignables”)
		num[ $n$ ]	$n$	numeral
		bool[ $b$ ]	$b$	boolean
		plus( $e_1; e_2$ )	$e_1 + e_2$	addition
		times( $e_1; e_2$ )	$e_1 * e_2$	multiplication
		eq( $e_1; e_2$ )	$e_1 == e_2$	equal
		le( $e_1; e_2$ )	$e_1 \leq e_2$	less-than-or-equal
		not( $e_1$ )	$!e_1$	negation
		and( $e_1; e_2$ )	$e_1 \&\& e_2$	conjunction
		or( $e_1; e_2$ )	$e_1    e_2$	disjunction
Cmd	$c ::=$	set[ $a$ ]( $e$ )	$a := e$	assignment
		skip	skip	skip
		seq( $c_1; c_2$ )	$c_1; c_2$	sequencing
		if( $e; c_1; c_2$ )	if $e$ then $c_1$ else $c_2$	conditional
		while( $e; c_1$ )	while $e$ do $c_1$	looping
Addr	$a$			