
Como conectar el mando de la Wii al PC

— David Pérez Núñez —

Preámbulo



PRIMERA GENERACIÓN

The Atari logo, featuring the word "ATARI" in white, bold, sans-serif capital letters. The letter "A" is stylized with a vertical line through its center. The logo is set against a solid red rectangular background.The Magnavox logo, consisting of the word "MAGNAVOX" in a bold, black, sans-serif font. The letters are contained within a white rectangular box with a thin black border.The Nintendo logo, featuring the word "Nintendo" in a red, stylized, sans-serif font. The letters are contained within a white rounded rectangular box with a red border.The Coleco logo, featuring the word "COLECO" in a bold, black, sans-serif font. The letters are contained within a white rectangular box with a thick black border.

SEGUNDA GENERACIÓN

The Atari logo, featuring the word "ATARI" in white, bold, sans-serif capital letters. The letter "A" is stylized with a vertical line through its center. The logo is set against a solid red rectangular background.

ATARI

The Magnavox logo, consisting of the word "MAGNAVOX" in a bold, black, sans-serif font. The letters are closely spaced and have a slightly shadowed or 3D appearance.

MAGNAVOX

The Fairchild Semiconductor logo. It features the word "FAIRCHILD" in a bold, black, sans-serif font, positioned between two horizontal orange bars. Below this, the word "SEMICONDUCTOR" is written in a smaller, black, sans-serif font, followed by a registered trademark symbol (®).

FAIRCHILD
SEMICONDUCTOR®

The Mattel logo, which features the word "MATTEL" in a white, bold, sans-serif font, slanted upwards from left to right. The text is contained within a red, circular shape with a serrated or starburst-like edge. A registered trademark symbol (®) is located at the bottom right of the circle.

MATTEL®

The Coleco logo, featuring the word "COLECO" in a bold, black, sans-serif font. The text is enclosed within a rectangular border that has a double-line effect.

COLECO

TERCERA GENERACIÓN

The Atari logo consists of the word "ATARI" in white, bold, sans-serif capital letters. The letter "A" is replaced by a stylized white graphic of a person with arms raised, resembling a video game joystick or a simple figure. The entire logo is set against a solid red rectangular background.

ATARI

The Sega logo features the word "SEGA" in a stylized, blue, outlined font. The letters are interconnected, with the "S" and "E" sharing a vertical stroke, and the "G" and "A" also sharing a vertical stroke. The logo is set against a white rectangular background.

SEGA

The Nintendo logo features the word "Nintendo" in a red, bold, sans-serif font. A small registered trademark symbol (®) is located at the top right of the word. The text is enclosed within a red rounded rectangular border with a white background.

Nintendo®

CUARTA GENERACIÓN

SNK

SEGA

Nintendo®

 **HUDSON**

FUNTECH

PHILIPS

 **Commodore**

QUINTA GENERACIÓN

SONY®

SEGA

Nintendo®

Pioneer

Commodore

SNK

ATARI

3DO™



FUJITSU

SEXTA GENERACIÓN

SEGA

SONY®

Nintendo®

Microsoft®

SÉPTIMA GENERACIÓN

SONY®

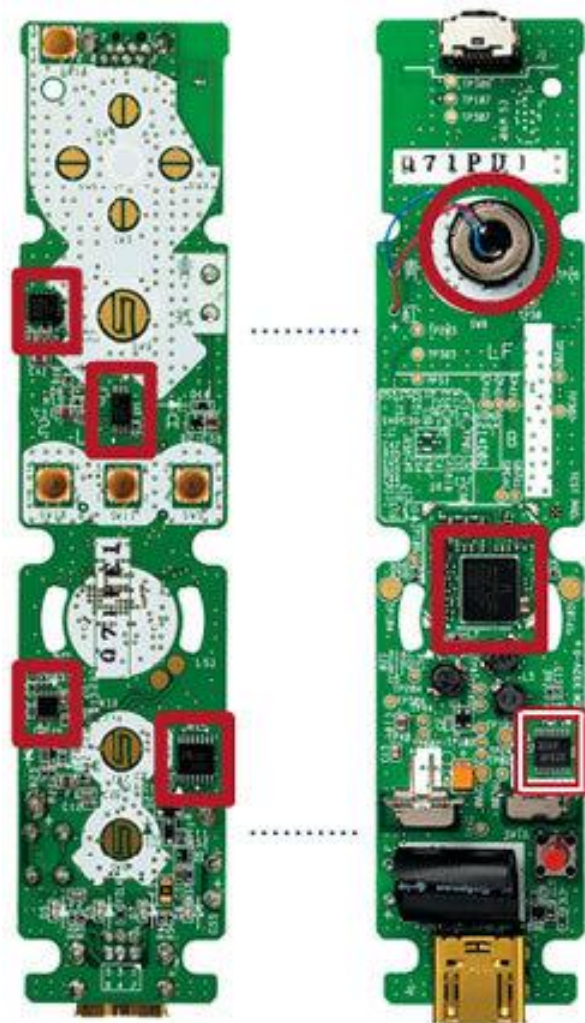
Nintendo®

Microsoft®

Motivación







Componentes

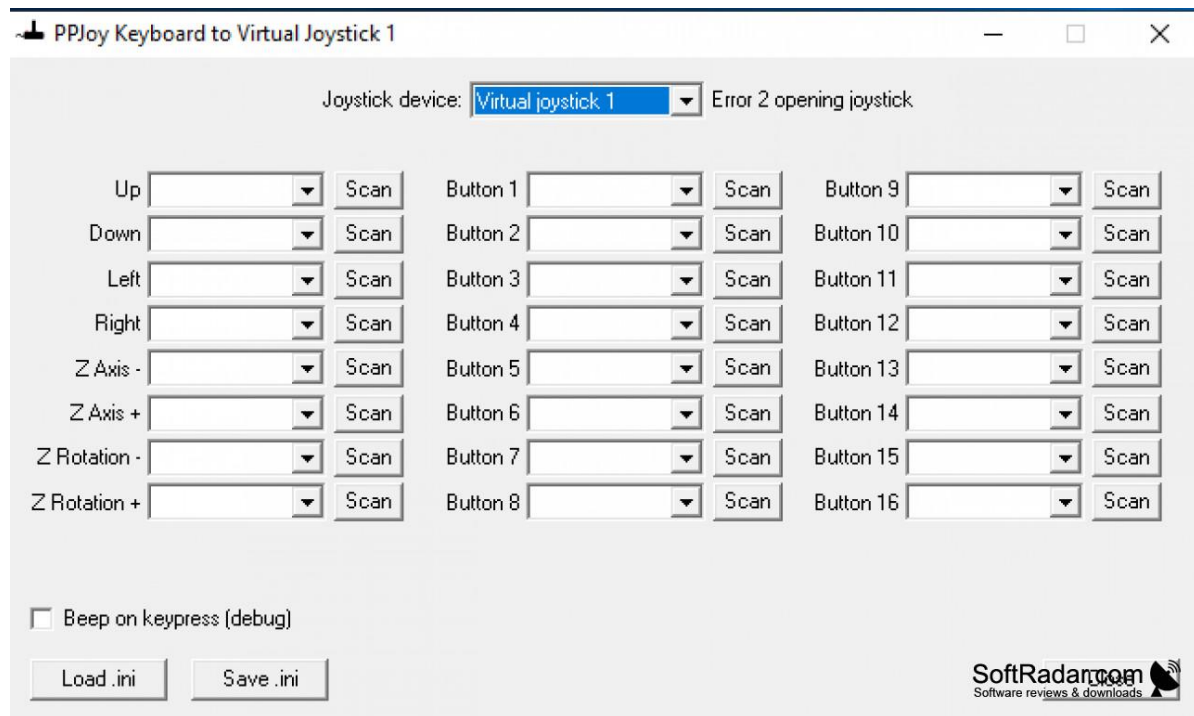






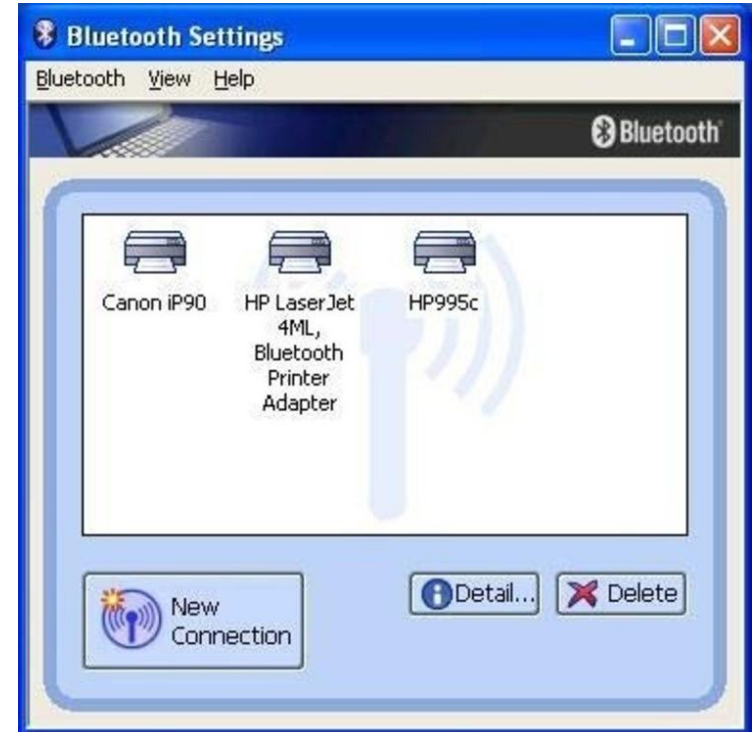
PPJoy (Semi necesario)

- Crea un mando virtual, que sirve como molde
- Solo necesario con los juegos que necesitan mando



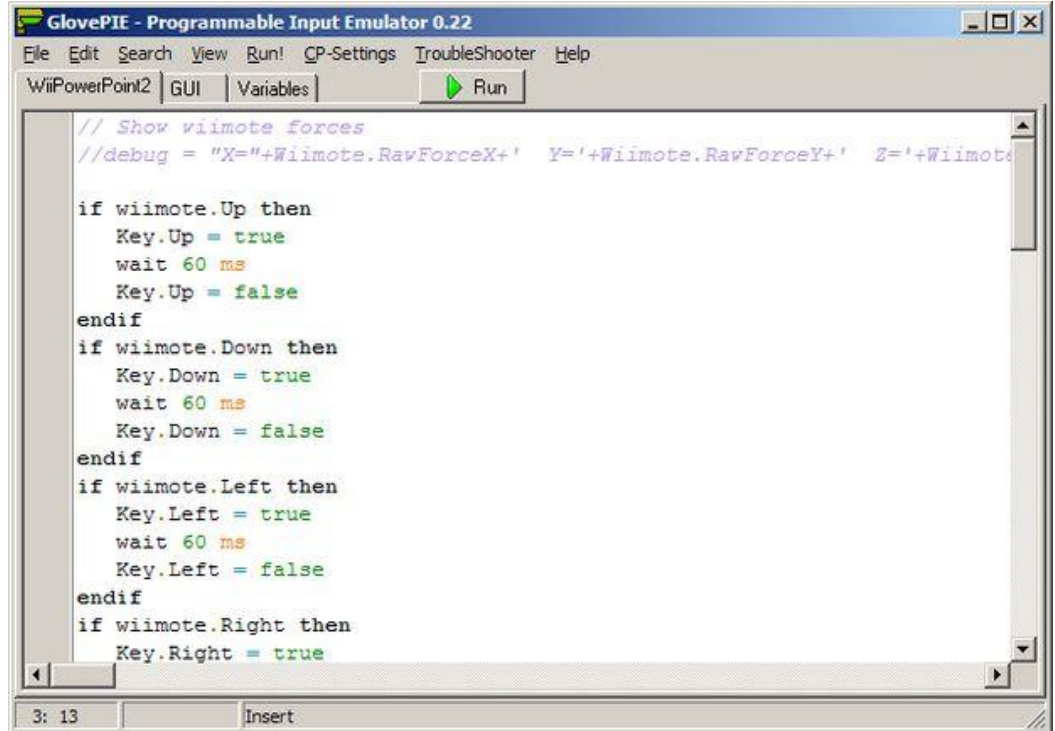
Toshiba Bluetooth Stack (Opcional)

- Es una ayuda para mantener estable la conex. Bluetooth
- No necesariamente debe ser un ordenador Toshiba
- 100% opcional, no es necesario pero es recomendable



GlovePIE (Necesario)

- Determina la funcionalidad del mando en el ordenador
- Puede usar scripts



```
// Show wiimote forces
//debug = "X="+Wiimote.RawForceX+' Y='+Wiimote.RawForceY+' Z='+Wiimote.RawForceZ+'

if wiimote.Up then
    Key.Up = true
    wait 60 ms
    Key.Up = false
endif
if wiimote.Down then
    Key.Down = true
    wait 60 ms
    Key.Down = false
endif
if wiimote.Left then
    Key.Left = true
    wait 60 ms
    Key.Left = false
endif
if wiimote.Right then
    Key.Right = true
```

Software

Wiimote → PPJoy → Emulador
(Toshiba/GlovePIE)

Wiimote → PC
(Toshiba/GlovePIE)

Procedimiento

Muchas gracias por su atencion

