

**FORMATO TAD**  
**TAREA INTEGRADORA I**

**Integrantes:**

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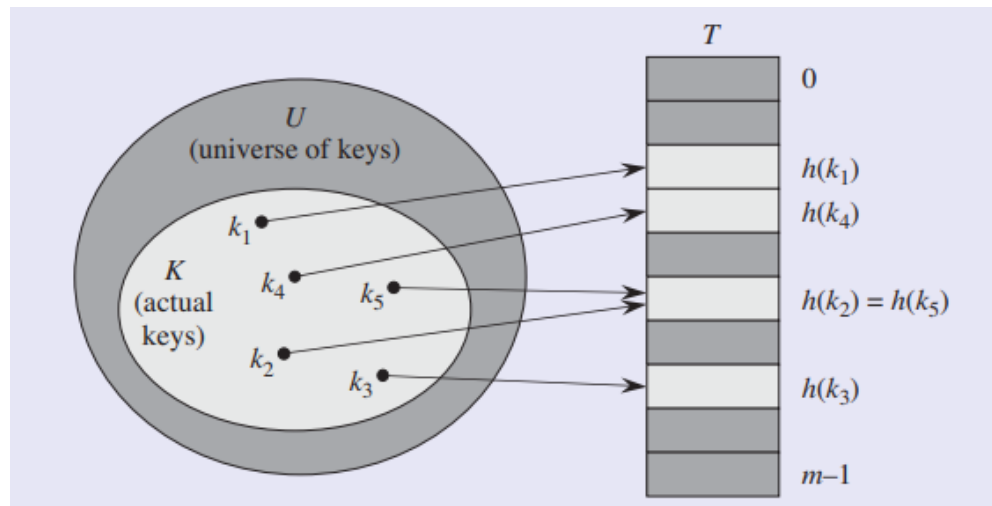
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- Realizar la TAD de las estructuras implementadas en la tarea integradora

**Nombre:** HashTable

**Objeto abstracto:**



$$HashTable = \langle h = \{h(k_1), h(k_2), h(k_3), \dots, h(k_{m-1})\} \rangle \quad tam = m$$

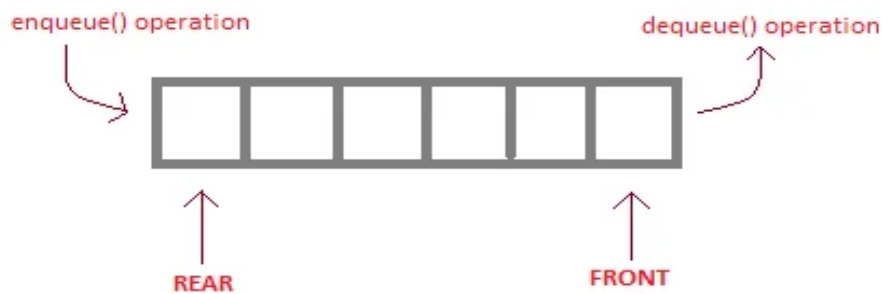
**Invariante:**  $m \geq 0, \{c \mid c \in HT \wedge \forall c_i \in HT \wedge \forall c_j \in HT \wedge i \neq j \rightarrow e_i.k \neq e_j.k\}$

**Operaciones:** ht = HashTable

- create:  $\langle \quad \rangle \rightarrow \langle \text{void} \rangle$
- put:  $\langle ht, i \rangle \rightarrow \langle \text{boolean} \rangle$
- remove:  $\langle ht, i \rangle \rightarrow \langle \text{boolean} \rangle$
- constains:  $\langle ht, i \rangle \rightarrow \langle \text{boolean} \rangle$
- isEmpty:  $\langle ht, i \rangle \rightarrow \langle \text{boolean} \rangle$

**Nombre:** Queue

**Objeto abstracto:**



**enqueue( )** is the operation for adding an element into Queue.

**dequeue( )** is the operation for removing an element from Queue .

**QUEUE DATA STRUCTURE**

**Invariante:**

**Operaciones:**

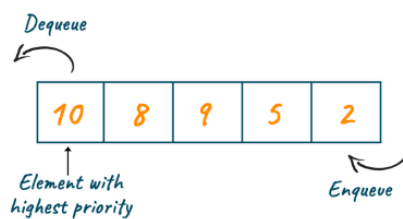
- create:      < void >    →    < void >
- push:        < Obj >    →    < void >
- isEmpty:    <Queue a> →    <boolean>
- pop         <         >    →    < void >

**Nombre:** Priority queue

**Objeto abstracto:**



## Priority Queue



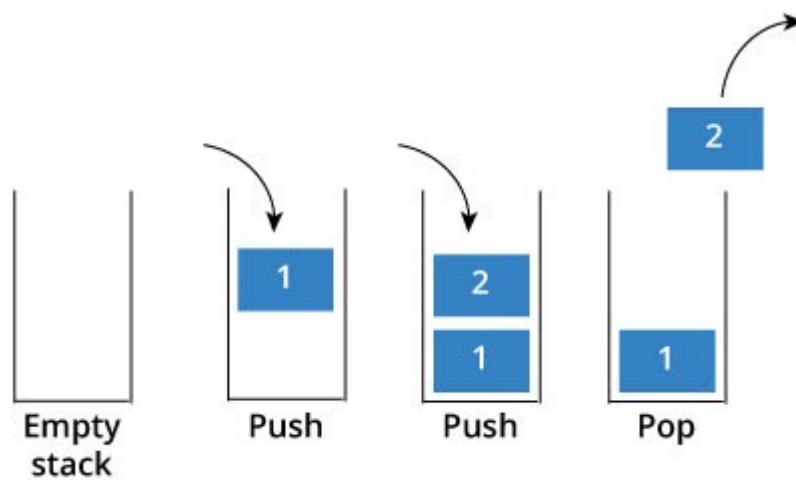
**Invariante:**

**Operaciones:**

- insert :  $\langle \text{Ord } a \rangle \rightarrow \langle a \rightarrow \text{CPriority } a \rangle \rightarrow \langle \text{CPriority } a \rangle$
- first :  $\langle \text{Ord } a \rangle \rightarrow \langle \text{CPriority } a \rangle \rightarrow \langle a \rangle$
- rest :  $\langle \text{Ord } a \rangle \rightarrow \langle \text{CPriority } a \rangle \rightarrow \langle \text{CPriority } a \rangle$
- isEmpty :  $\langle \text{Ord } a \rangle \rightarrow \langle \text{CPriority } a \rangle \rightarrow \langle \text{boolean} \rangle$
- valid :  $\langle \text{Ord } a \rangle \rightarrow \langle \text{CPriority } a \rangle \rightarrow \langle \text{boolean} \rangle$

**Nombre:** Stack

**Objeto abstracto:**



**Invariante:**

**Operaciones:**

- create: < > → < void >
- size: < > → < int >
- push: < obj, stack > → < boolean >
- pop: < stack > → < boolean >
- isEmpty: < stack > → < boolean >