

Dot Product, Angle of two vectors

Inner Product Spaces

- Length and Dot Product in R^n
- Inner Product Spaces
- Orthonormal Bases: Gram-Schmidt Process
- Least Square Analysis

Length and Dot Product in R^n

- **Length :**

The length of a vector $\mathbf{v} = (v_1, v_2, \dots, v_n)$ in R^n is given by

$$\|\mathbf{v}\| = \sqrt{v_1^2 + v_2^2 + \dots + v_n^2} \quad (\|\mathbf{v}\| \text{ is a real number})$$

- **Notes:** The length of a vector is also called its **norm**
- **Properties of length (or norm)**

$$(1) |\mathbf{v}| \geq 0$$

(2) $|\mathbf{v}| = 1 \Rightarrow \mathbf{v}$ is called a **unit vector**

(3) $|\mathbf{v}| = 0$ if and only if $\mathbf{v} = 0$

$$(4) \|\mathbf{cv}\| = |\mathbf{c}| \|\mathbf{v}\|$$

■ Ex 1:

(a) In R^5 , the length of $\mathbf{v} = (0, -2, 1, 4, -2)$ is given by

$$\|\mathbf{v}\| = \sqrt{0^2 + (-2)^2 + 1^2 + 4^2 + (-2)^2} = \sqrt{25} = 5$$

(b) In R^3 , the length of $\mathbf{v} = \left(\frac{2}{\sqrt{17}}, \frac{-2}{\sqrt{17}}, \frac{3}{\sqrt{17}}\right)$ is given by

$$\|\mathbf{v}\| = \sqrt{\left(\frac{2}{\sqrt{17}}\right)^2 + \left(\frac{-2}{\sqrt{17}}\right)^2 + \left(\frac{3}{\sqrt{17}}\right)^2} = \sqrt{\frac{17}{17}} = 1$$

(If the length of \mathbf{v} is 1, then \mathbf{v} is a unit vector)

- A standard unit vector in R^n : only one component of the vector is 1 and the others are 0 (thus the length of this vector must be 1)

$$R^2 : \{\mathbf{e}_1, \mathbf{e}_2\} = \{(1, 0), (0, 1)\}$$

$$R^3 : \{\mathbf{e}_1, \mathbf{e}_2, \mathbf{e}_3\} = \{(1, 0, 0), (0, 1, 0), (0, 0, 1)\}$$

$$R^n : \{\mathbf{e}_1, \mathbf{e}_2, \dots, \mathbf{e}_n\} = \{(1, 0, \dots, 0), (0, 1, \dots, 0), \dots, (0, 0, \dots, 1)\}$$

- Notes: Two nonzero vectors are parallel if $\mathbf{u} = c\mathbf{v}$
 - (1) $c > 0 \Rightarrow \mathbf{u}$ and \mathbf{v} have the same direction
 - (2) $c < 0 \Rightarrow \mathbf{u}$ and \mathbf{v} have the opposite directions

- Theorem 1.1: Length of a scalar multiple

Let \mathbf{v} be a vector in R^n and c be a scalar. Then

$$\|c\mathbf{v}\| = |c| \|\mathbf{v}\|$$

Pf:

$$\mathbf{v} = (v_1, v_2, \dots, v_n)$$

$$\Rightarrow c\mathbf{v} = (cv_1, cv_2, \dots, cv_n)$$

$$\|c\mathbf{v}\| = \| (cv_1, cv_2, \dots, cv_n) \|$$

$$= \sqrt{(cv_1)^2 + (cv_2)^2 + \dots + (cv_n)^2}$$

$$= \sqrt{c^2(v_1^2 + v_2^2 + \dots + v_n^2)}$$

$$= |c| \sqrt{v_1^2 + v_2^2 + \dots + v_n^2}$$

$$= |c| \|\mathbf{v}\|$$

- Theorem 1.2: How to find the unit vector in the direction of \mathbf{v}

If \mathbf{v} is a nonzero vector in R^n , then the vector $\mathbf{u} = \frac{\mathbf{v}}{\|\mathbf{v}\|}$ has length 1 and has the same direction as \mathbf{v} . This vector \mathbf{u} is called the **unit vector in the direction of \mathbf{v}**

Pf:

$$\mathbf{v} \text{ is nonzero} \Rightarrow \|\mathbf{v}\| > 0 \Rightarrow \frac{1}{\|\mathbf{v}\|} > 0$$

If $\mathbf{u} = \frac{1}{\|\mathbf{v}\|} \mathbf{v}$ (\mathbf{u} has the same direction as \mathbf{v})

$$\|\mathbf{u}\| = \left\| \frac{\mathbf{v}}{\|\mathbf{v}\|} \right\| \stackrel{\|\mathbf{cv}\| = |c|\|\mathbf{v}\|}{=} \frac{1}{\|\mathbf{v}\|} \|\mathbf{v}\| = 1 \quad (\mathbf{u} \text{ has length 1})$$

- Notes:

(1) The vector $\frac{\mathbf{v}}{\|\mathbf{v}\|}$ is called the unit vector in the direction of \mathbf{v}

(2) The process of finding the unit vector in the direction of \mathbf{v}
is called **normalizing** the vector \mathbf{v}

■ Ex 2: Finding a unit vector

Find the unit vector in the direction of $\mathbf{v} = (3, -1, 2)$, and verify that this vector has length 1

Sol:

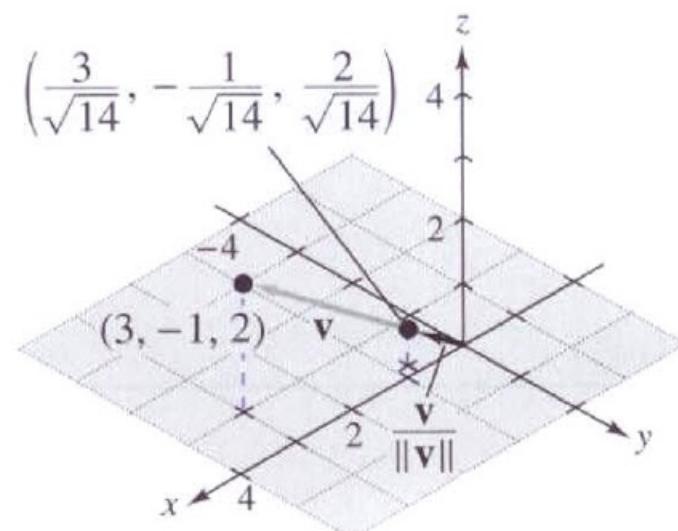
$$\mathbf{v} = (3, -1, 2) \Rightarrow \|\mathbf{v}\| = \sqrt{3^2 + (-1)^2 + 2^2} = \sqrt{14}$$

$$\Rightarrow \frac{\mathbf{v}}{\|\mathbf{v}\|} = \frac{(3, -1, 2)}{\sqrt{3^2 + (-1)^2 + 2^2}} = \frac{1}{\sqrt{14}}(3, -1, 2)$$

$$= \left(\frac{3}{\sqrt{14}}, \frac{-1}{\sqrt{14}}, \frac{2}{\sqrt{14}} \right)$$

$$\therefore \sqrt{\left(\frac{3}{\sqrt{14}}\right)^2 + \left(\frac{-1}{\sqrt{14}}\right)^2 + \left(\frac{2}{\sqrt{14}}\right)^2} = \sqrt{\frac{14}{14}} = 1$$

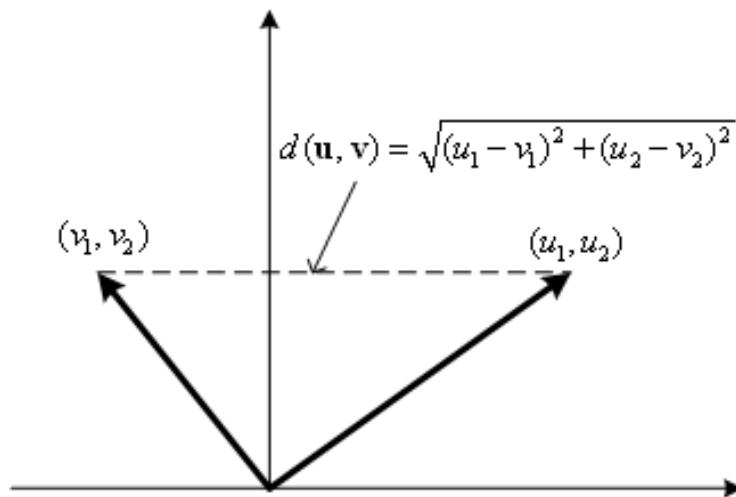
$\therefore \frac{\mathbf{v}}{\|\mathbf{v}\|}$ is a unit vector



- Distance between two vectors:

The distance between two vectors \mathbf{u} and \mathbf{v} in R^n is

$$d(\mathbf{u}, \mathbf{v}) = \|\mathbf{u} - \mathbf{v}\|$$



- Properties of distance

$$(1) \quad d(\mathbf{u}, \mathbf{v}) \geq 0$$

$$(2) \quad d(\mathbf{u}, \mathbf{v}) = 0 \text{ if and only if } \mathbf{u} = \mathbf{v}$$

$$(3) \quad d(\mathbf{u}, \mathbf{v}) = d(\mathbf{v}, \mathbf{u}) \text{ (commutative property of the distance function)}$$

- Ex 3: Finding the distance between two vectors

The distance between $\mathbf{u} = (0, 2, 2)$ and $\mathbf{v} = (2, 0, 1)$ is

$$\begin{aligned}d(\mathbf{u}, \mathbf{v}) &= ||\mathbf{u} - \mathbf{v}|| = ||(0 - 2, 2 - 0, 2 - 1)|| \\&= \sqrt{(-2)^2 + 2^2 + 1^2} = 3\end{aligned}$$

- Dot product in R^n :

The dot product of $\mathbf{u} = (u_1, u_2, \dots, u_n)$ and $\mathbf{v} = (v_1, v_2, \dots, v_n)$ returns a scalar quantity

$$\mathbf{u} \cdot \mathbf{v} = u_1 v_1 + u_2 v_2 + \dots + u_n v_n \quad (\mathbf{u} \cdot \mathbf{v} \text{ is a real number})$$

(The dot product is defined as the sum of component-by-component multiplications)

- Ex 4: Finding the dot product of two vectors

The dot product of $\mathbf{u} = (1, 2, 0, -3)$ and $\mathbf{v} = (3, -2, 4, 2)$ is

$$\mathbf{u} \cdot \mathbf{v} = (1)(3) + (2)(-2) + (0)(4) + (-3)(2) = -7$$

- Theorem 1.3: Properties of the dot product

If \mathbf{u} , \mathbf{v} , and \mathbf{w} are vectors in R^n and c is a scalar,

then the following properties are true

(1) $\mathbf{u} \cdot \mathbf{v} = \mathbf{v} \cdot \mathbf{u}$ (commutative property of the dot product)

(2) $\mathbf{u} \cdot (\mathbf{v} + \mathbf{w}) = \mathbf{u} \cdot \mathbf{v} + \mathbf{u} \cdot \mathbf{w}$ (distributive property of the dot product over vector addition)

(3) $c(\mathbf{u} \cdot \mathbf{v}) = (c\mathbf{u}) \cdot \mathbf{v} = \mathbf{u} \cdot (c\mathbf{v})$ (associative property of the scalar multiplication and the dot product)

(4) $\mathbf{v} \cdot \mathbf{v} = \|\mathbf{v}\|^2 \Rightarrow \mathbf{v} \cdot \mathbf{v} \geq 0$

(5) $\mathbf{v} \cdot \mathbf{v} = 0$ if and only if $\mathbf{v} = \mathbf{0}$ (straightforwardly true according to (4))

※ The proofs of the above properties simply follow the definition of the dot product in R^n

- Euclidean n -space:

When R^n is combined with the standard operations of **vector addition**, **scalar multiplication**, **vector length**, and **dot product**, the resulting vector space is called **Euclidean n -space**

■ Ex 5: Find dot products

$$\mathbf{u} = (2, -2), \mathbf{v} = (5, 8), \mathbf{w} = (-4, 3)$$

- (a) $\mathbf{u} \cdot \mathbf{v}$ (b) $(\mathbf{u} \cdot \mathbf{v})\mathbf{w}$ (c) $\mathbf{u} \cdot (2\mathbf{v})$ (d) $\|\mathbf{w}\|^2$ (e) $\mathbf{u} \cdot (\mathbf{v} - 2\mathbf{w})$

Sol:

(a) $\mathbf{u} \cdot \mathbf{v} = (2)(5) + (-2)(8) = -6$

(b) $(\mathbf{u} \cdot \mathbf{v})\mathbf{w} = -6\mathbf{w} = -6(-4, 3) = (24, -18)$

(c) $\mathbf{u} \cdot (2\mathbf{v}) = 2(\mathbf{u} \cdot \mathbf{v}) = 2(-6) = -12$

(d) $\|\mathbf{w}\|^2 = \mathbf{w} \cdot \mathbf{w} = (-4)(-4) + (3)(3) = 25$

(e) $\mathbf{v} - 2\mathbf{w} = (5 - (-8), 8 - 6) = (13, 2)$

$$\mathbf{u} \cdot (\mathbf{v} - 2\mathbf{w}) = (2)(13) + (-2)(2) = 26 - 4 = 22$$

- Ex 6: Using the properties of the dot product

Given $\mathbf{u} \cdot \mathbf{u} = 39$, $\mathbf{u} \cdot \mathbf{v} = -3$, $\mathbf{v} \cdot \mathbf{v} = 79$,

find $(\mathbf{u} + 2\mathbf{v}) \cdot (3\mathbf{u} + \mathbf{v})$

Sol:

$$\begin{aligned}(\mathbf{u} + 2\mathbf{v}) \cdot (3\mathbf{u} + \mathbf{v}) &= \mathbf{u} \cdot (3\mathbf{u} + \mathbf{v}) + 2\mathbf{v} \cdot (3\mathbf{u} + \mathbf{v}) \\&= \mathbf{u} \cdot (3\mathbf{u}) + \mathbf{u} \cdot \mathbf{v} + (2\mathbf{v}) \cdot (3\mathbf{u}) + (2\mathbf{v}) \cdot \mathbf{v} \\&= 3(\mathbf{u} \cdot \mathbf{u}) + \mathbf{u} \cdot \mathbf{v} + 6(\mathbf{v} \cdot \mathbf{u}) + 2(\mathbf{v} \cdot \mathbf{v}) \\&= 3(\mathbf{u} \cdot \mathbf{u}) + 7(\mathbf{u} \cdot \mathbf{v}) + 2(\mathbf{v} \cdot \mathbf{v}) \\&= 3(39) + 7(-3) + 2(79) = 254\end{aligned}$$

- Theorem 1.4: The Cauchy-Schwarz inequality

If \mathbf{u} and \mathbf{v} are vectors in R^n , then

$$|\mathbf{u} \cdot \mathbf{v}| \leq \|\mathbf{u}\| \|\mathbf{v}\| \quad (\text{ } |\mathbf{u} \cdot \mathbf{v}| \text{ denotes the absolute value of } \mathbf{u} \cdot \mathbf{v})$$

(The geometric interpretation for this inequality is shown on the next slide)

- Ex 7: An example of the Cauchy-Schwarz inequality

Verify the Cauchy-Schwarz inequality for $\mathbf{u} = (1, -1, 3)$
and $\mathbf{v} = (2, 0, -1)$

Sol:

$$\mathbf{u} \cdot \mathbf{v} = -1, \quad \mathbf{u} \cdot \mathbf{u} = 11, \quad \mathbf{v} \cdot \mathbf{v} = 5$$

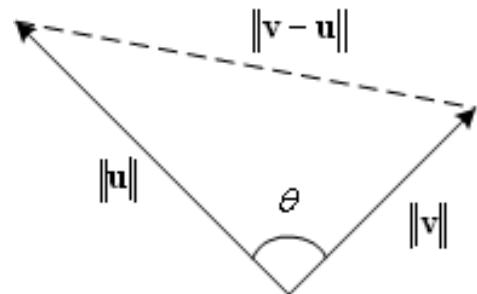
$$\Rightarrow |\mathbf{u} \cdot \mathbf{v}| = |-1| = 1$$

$$\|\mathbf{u}\| \|\mathbf{v}\| = \sqrt{\mathbf{u} \cdot \mathbf{u}} \cdot \sqrt{\mathbf{v} \cdot \mathbf{v}} = \sqrt{11} \cdot \sqrt{5} = \sqrt{55}$$

$$\therefore |\mathbf{u} \cdot \mathbf{v}| \leq \|\mathbf{u}\| \|\mathbf{v}\|$$

- Dot product and the angle between two vectors

To find the angle θ ($0 \leq \theta \leq \pi$) between two nonzero vectors $\mathbf{u} = (u_1, u_2)$ and $\mathbf{v} = (v_1, v_2)$ in R^2 , the Law of Cosines can be applied to the following triangle to obtain



$$\|\mathbf{v} - \mathbf{u}\|^2 = \|\mathbf{v}\|^2 + \|\mathbf{u}\|^2 - 2\|\mathbf{v}\|\|\mathbf{u}\| \cos \theta$$

(The length of the subtense of θ can be expressed in terms of the lengths of the adjacent sides and $\cos \theta$)

$$\therefore \|\mathbf{v} - \mathbf{u}\|^2 = (u_1 - v_1)^2 + (u_2 - v_2)^2$$

$$\|\mathbf{v}\|^2 = v_1^2 + v_2^2$$

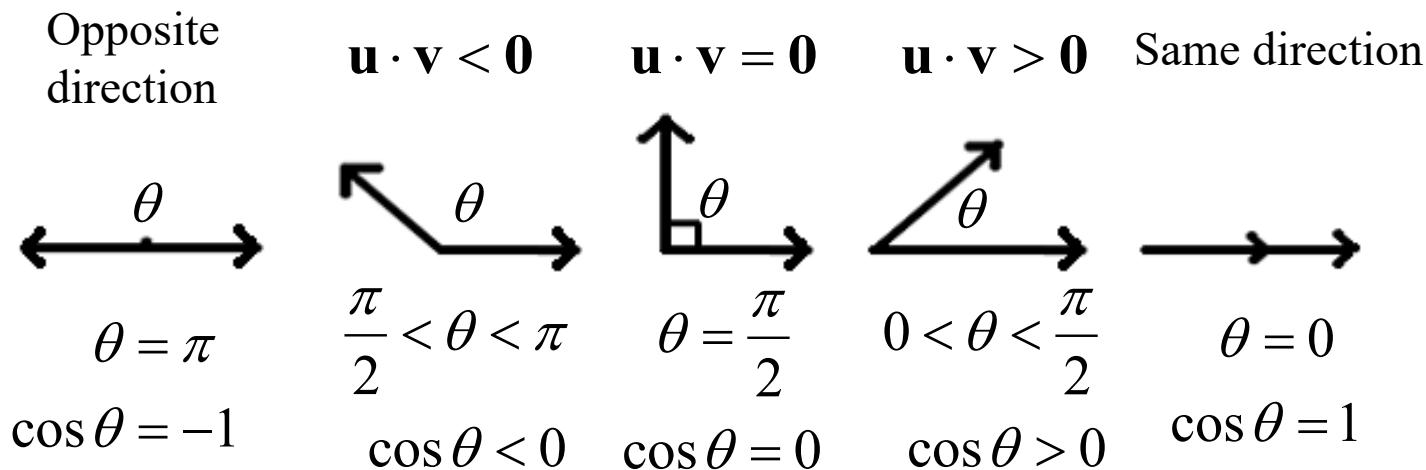
$$\|\mathbf{u}\|^2 = u_1^2 + u_2^2$$

$$\therefore \cos \theta = \frac{u_1 v_1 + u_2 v_2}{\|\mathbf{v}\|\|\mathbf{u}\|} = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{v}\|\|\mathbf{u}\|}$$

※ You can employ the fact that $|\cos \theta| \leq 1$ to prove the Cauchy-Schwarz inequality in R^2

- The angle between two nonzero vectors in R^n :

$$\cos \theta = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{u}\| \|\mathbf{v}\|}, \quad 0 \leq \theta \leq \pi$$



- Note:

The angle between the zero vector and another vector is not defined (since the denominator cannot be zero)

- Ex 8: Finding the angle between two vectors

$$\mathbf{u} = (-4, 0, 2, -2) \quad \mathbf{v} = (2, 0, -1, 1)$$

Sol:

$$\|\mathbf{u}\| = \sqrt{\mathbf{u} \cdot \mathbf{u}} = \sqrt{(-4)^2 + 0^2 + 2^2 + (-2)^2} = \sqrt{24}$$

$$\|\mathbf{v}\| = \sqrt{\mathbf{v} \cdot \mathbf{v}} = \sqrt{2^2 + (0)^2 + (-1)^2 + 1^2} = \sqrt{6}$$

$$\mathbf{u} \cdot \mathbf{v} = (-4)(2) + (0)(0) + (2)(-1) + (-2)(1) = -12$$

$$\Rightarrow \cos \theta = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{u}\| \|\mathbf{v}\|} = \frac{-12}{\sqrt{24} \sqrt{6}} = -\frac{12}{\sqrt{144}} = -1$$

\mathbf{u} and \mathbf{v} have opposite directions

(In fact, $\mathbf{u} = -2\mathbf{v}$ implies that \mathbf{u} and \mathbf{v} are parallel and with different directions)

- Orthogonal vectors:

Two vectors \mathbf{u} and \mathbf{v} in R^n are orthogonal (perpendicular) if

$$\mathbf{u} \cdot \mathbf{v} = 0$$

- Note:

The vector $\mathbf{0}$ is said to be orthogonal to every vector

- Ex 10: Finding orthogonal vectors

Determine all vectors in R^n that are orthogonal to $\mathbf{u} = (4, 2)$

Sol:

$$\mathbf{u} = (4, 2) \quad \text{Let } \mathbf{v} = (v_1, v_2)$$

$$\Rightarrow \mathbf{u} \cdot \mathbf{v} = (4, 2) \cdot (v_1, v_2)$$

$$= 4v_1 + 2v_2$$

$$= 0$$

$$\Rightarrow v_1 = \frac{-t}{2}, \quad v_2 = t$$

$$\therefore \mathbf{v} = \left(\frac{-t}{2}, t \right), \quad t \in R$$

- Theorem 1.5: The triangle inequality

If \mathbf{u} and \mathbf{v} are vectors in R^n , then $\|\mathbf{u} + \mathbf{v}\| \leq \|\mathbf{u}\| + \|\mathbf{v}\|$

Pf:

$$\begin{aligned}\|\mathbf{u} + \mathbf{v}\|^2 &= (\mathbf{u} + \mathbf{v}) \cdot (\mathbf{u} + \mathbf{v}) \\&= \mathbf{u} \cdot (\mathbf{u} + \mathbf{v}) + \mathbf{v} \cdot (\mathbf{u} + \mathbf{v}) = \mathbf{u} \cdot \mathbf{u} + 2(\mathbf{u} \cdot \mathbf{v}) + \mathbf{v} \cdot \mathbf{v} \\&= \|\mathbf{u}\|^2 + 2(\mathbf{u} \cdot \mathbf{v}) + \|\mathbf{v}\|^2 \leq \|\mathbf{u}\|^2 + 2|\mathbf{u} \cdot \mathbf{v}| + \|\mathbf{v}\|^2 \quad (c \leq |c|) \\&\leq \|\mathbf{u}\|^2 + 2\|\mathbf{u}\|\|\mathbf{v}\| + \|\mathbf{v}\|^2 \quad (\text{Cauchy-Schwarz inequality}) \\&= (\|\mathbf{u}\| + \|\mathbf{v}\|)^2\end{aligned}$$

$$\therefore \|\mathbf{u} + \mathbf{v}\| \leq \|\mathbf{u}\| + \|\mathbf{v}\|$$

(The geometric representation of the triangle inequality:
for any triangle, the sum of the lengths of any two sides is
larger than the length of the third side (see the next slide))

- Note:

Equality occurs in the triangle inequality if and only if
the vectors \mathbf{u} and \mathbf{v} have the same direction (in this
situation, $\cos \theta = 1$ and thus $\mathbf{u} \cdot \mathbf{v} = \|\mathbf{u}\| \|\mathbf{v}\| \geq 0$)

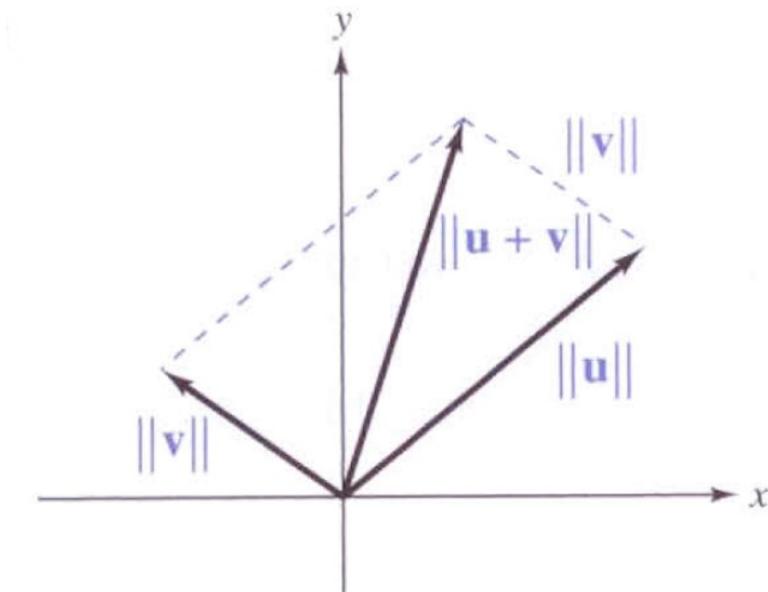
■ Theorem 1.6: The Pythagorean theorem

If \mathbf{u} and \mathbf{v} are vectors in R^n ,

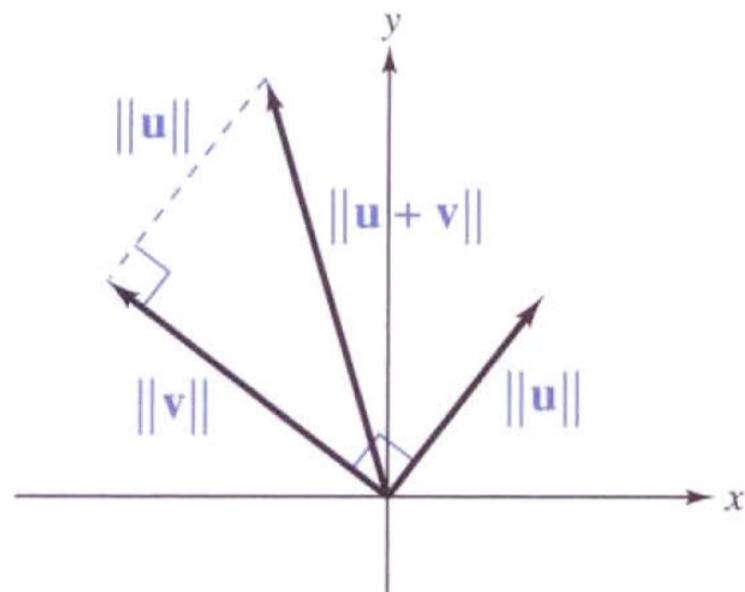
\mathbf{u} and \mathbf{v} are orthogonal if and only if $\|\mathbf{u} + \mathbf{v}\|^2 = \|\mathbf{u}\|^2 + \|\mathbf{v}\|^2$

(This is because $\mathbf{u} \cdot \mathbf{v} = 0$ in the proof for Theorem 1.5)

※ The geometric meaning: for any right triangle the sum of the squares of the lengths of two legs equals the square of the length of the hypotenuse.



$$\|\mathbf{u} + \mathbf{v}\| \leq \|\mathbf{u}\| + \|\mathbf{v}\|$$



$$\|\mathbf{u} + \mathbf{v}\|^2 = \|\mathbf{u}\|^2 + \|\mathbf{v}\|^2$$

- Similarity between dot product and matrix multiplication:

$$\mathbf{u} = \begin{bmatrix} u_1 \\ u_2 \\ \vdots \\ u_n \end{bmatrix} \quad \mathbf{v} = \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix}$$

(A vector $\mathbf{u} = (u_1, u_2, \dots, u_n)$ in R^n can be represented as an $n \times 1$ column matrix)

$$\mathbf{u} \cdot \mathbf{v} = \mathbf{u}^T \mathbf{v} = [u_1 \quad u_2 \quad \cdots \quad u_n] \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix} = [u_1 v_1 + u_2 v_2 + \cdots + u_n v_n]$$

(The result of the dot product of \mathbf{u} and \mathbf{v} is the same as the result of the matrix multiplication of \mathbf{u}^T and \mathbf{v})

- length:
- norm:
- unit vector:
- standard unit vector:
- Distance:
- dot product:
- Euclidean n -space:
- Cauchy-Schwarz inequality:
- angle:
- triangle inequality:
- Pythagorean theorem:

1.2 Inner Product Spaces

- Inner product: represented by angle brackets $\langle \mathbf{u} , \mathbf{v} \rangle$

Let \mathbf{u} , \mathbf{v} , and \mathbf{w} be vectors in a vector space V , and let c be any scalar. An inner product on V is a function that associates a real number $\langle \mathbf{u} , \mathbf{v} \rangle$ with each pair of vectors \mathbf{u} and \mathbf{v} and satisfies the following axioms

- (1) $\langle \mathbf{u} , \mathbf{v} \rangle = \langle \mathbf{v} , \mathbf{u} \rangle$ (commutative property of the inner product)
- (2) $\langle \mathbf{u} , \mathbf{v} + \mathbf{w} \rangle = \langle \mathbf{u} , \mathbf{v} \rangle + \langle \mathbf{u} , \mathbf{w} \rangle$ (distributive property of the inner product over vector addition)
- (3) $c \langle \mathbf{u} , \mathbf{v} \rangle = \langle c\mathbf{u} , \mathbf{v} \rangle$ (associative property of the scalar multiplication and the inner product)
- (4) $\langle \mathbf{v} , \mathbf{v} \rangle \geq 0$
- (5) $\langle \mathbf{v} , \mathbf{v} \rangle = 0$ if and only if $\mathbf{v} = \mathbf{0}$ (straightforwardly true according to (4))

- Note:

$\mathbf{u} \cdot \mathbf{v}$ = dot product (Euclidean inner product for R^n)

$\langle \mathbf{u}, \mathbf{v} \rangle$ = general inner product for a vector space V

- Note:

A vector space V with an inner product is called an **inner product space**

Vector space: $(V, +, \cdot)$

Inner product space: $(V, +, \cdot, \langle , \rangle)$

- Ex 1: The Euclidean inner product for R^n

Show that the dot product in R^n satisfies the four axioms of an inner product

Sol:

$$\mathbf{u} = (u_1, u_2, \dots, u_n) , \quad \mathbf{v} = (v_1, v_2, \dots, v_n)$$

$$\langle \mathbf{u}, \mathbf{v} \rangle = \mathbf{u} \cdot \mathbf{v} = u_1 v_1 + u_2 v_2 + \dots + u_n v_n$$

By Theorem 1.3, this dot product satisfies the required four axioms. Thus, the dot product can be a sort of inner product in R^n

- Ex 2: A different inner product for R^n

Show that the following function defines an inner product on R^2 . Given $\mathbf{u} = (u_1, u_2)$ and $\mathbf{v} = (v_1, v_2)$,

$$\langle \mathbf{u}, \mathbf{v} \rangle = u_1 v_1 + 2u_2 v_2$$

Sol:

$$(1) \quad \langle \mathbf{u}, \mathbf{v} \rangle = u_1 v_1 + 2u_2 v_2 = v_1 u_1 + 2v_2 u_2 = \langle \mathbf{v}, \mathbf{u} \rangle$$

$$(2) \quad \mathbf{w} = (w_1, w_2)$$

$$\begin{aligned}\Rightarrow \langle \mathbf{u}, \mathbf{v} + \mathbf{w} \rangle &= u_1(v_1 + w_1) + 2u_2(v_2 + w_2) \\ &= u_1 v_1 + u_1 w_1 + 2u_2 v_2 + 2u_2 w_2 \\ &= (u_1 v_1 + 2u_2 v_2) + (u_1 w_1 + 2u_2 w_2) \\ &= \langle \mathbf{u}, \mathbf{v} \rangle + \langle \mathbf{u}, \mathbf{w} \rangle\end{aligned}$$

$$(3) \quad c \langle \mathbf{u}, \mathbf{v} \rangle = c(u_1 v_1 + 2u_2 v_2) = (cu_1)v_1 + 2(cu_2)v_2 = \langle c\mathbf{u}, \mathbf{v} \rangle$$

$$(4) \quad \langle \mathbf{v}, \mathbf{v} \rangle = v_1^2 + 2v_2^2 \geq 0$$

$$(5) \quad \langle \mathbf{v}, \mathbf{v} \rangle = 0 \Rightarrow v_1^2 + 2v_2^2 = 0 \Rightarrow v_1 = v_2 = 0 \quad (\mathbf{v} = \mathbf{0})$$

- **Note:** Example 2 can be generalized such that

$$\langle \mathbf{u}, \mathbf{v} \rangle = c_1 u_1 v_1 + c_2 u_2 v_2 + \cdots + c_n u_n v_n, \text{ for all } c_i > 0$$

can be an inner product on R^n

- Ex 3: A function that is not an inner product

Show that the following function is not an inner product on R^3

$$\langle \mathbf{u}, \mathbf{v} \rangle = u_1 v_1 - 2u_2 v_2 + u_3 v_3$$

Sol:

Let $\mathbf{v} = (1, 2, 1)$

Then $\langle \mathbf{v}, \mathbf{v} \rangle = (1)(1) - 2(2)(2) + (1)(1) = -6 < 0$

Axiom 4 is not satisfied

Thus this function is not an inner product on R^3

- **Theorem 1.7: Properties of inner products**

Let \mathbf{u} , \mathbf{v} , and \mathbf{w} be vectors in an inner product space V , and let c be any real number

$$(1) \quad \langle \mathbf{0}, \mathbf{v} \rangle = \langle \mathbf{v}, \mathbf{0} \rangle = 0$$

$$(2) \quad \langle \mathbf{u} + \mathbf{v}, \mathbf{w} \rangle = \langle \mathbf{u}, \mathbf{w} \rangle + \langle \mathbf{v}, \mathbf{w} \rangle$$

$$(3) \quad \langle \mathbf{u}, c\mathbf{v} \rangle = c \langle \mathbf{u}, \mathbf{v} \rangle$$

※ To prove these properties, you can use only the four axioms for defining an inner product

Pf:

$$(1) \quad \langle \mathbf{0}, \mathbf{v} \rangle = \langle \mathbf{0}\mathbf{u}, \mathbf{v} \rangle \stackrel{(3)}{=} 0 \langle \mathbf{u}, \mathbf{v} \rangle = 0$$

$$(2) \quad \langle \mathbf{u} + \mathbf{v}, \mathbf{w} \rangle = \langle \mathbf{w}, \mathbf{u} + \mathbf{v} \rangle \stackrel{(2)}{=} \langle \mathbf{w}, \mathbf{u} \rangle + \langle \mathbf{w}, \mathbf{v} \rangle \stackrel{(1)}{=} \langle \mathbf{u}, \mathbf{w} \rangle + \langle \mathbf{v}, \mathbf{w} \rangle$$

$$(3) \quad \langle \mathbf{u}, c\mathbf{v} \rangle = \langle c\mathbf{v}, \mathbf{u} \rangle \stackrel{(3)}{=} c \langle \mathbf{u}, \mathbf{v} \rangle$$

※ The definition of norm (or length), distance, angle, orthogonal, and normalizing for general inner product spaces closely parallel to those based on the dot product in Euclidean n -space

- Norm (length) of \mathbf{u} :

$$\|\mathbf{u}\| = \sqrt{\langle \mathbf{u}, \mathbf{u} \rangle}$$

- Distance between \mathbf{u} and \mathbf{v} :

$$d(\mathbf{u}, \mathbf{v}) = \|\mathbf{u} - \mathbf{v}\| = \sqrt{\langle \mathbf{u} - \mathbf{v}, \mathbf{u} - \mathbf{v} \rangle}$$

- Angle between two nonzero vectors \mathbf{u} and \mathbf{v} :

$$\cos \theta = \frac{\langle \mathbf{u}, \mathbf{v} \rangle}{\|\mathbf{u}\| \|\mathbf{v}\|}, \quad 0 \leq \theta \leq \pi$$

- Orthogonal: $(\mathbf{u} \perp \mathbf{v})$

\mathbf{u} and \mathbf{v} are orthogonal if $\langle \mathbf{u}, \mathbf{v} \rangle = 0$

- Normalizing vectors

(1) If $\|\mathbf{v}\| = 1$, then \mathbf{v} is called a **unit vector**

(Note that $\|\mathbf{v}\|$ is defined as $\sqrt{\langle \mathbf{v}, \mathbf{v} \rangle}$)

(2) $\mathbf{v} \neq \mathbf{0}$ $\xrightarrow{\text{Normalizing}}$ $\frac{\mathbf{v}}{\|\mathbf{v}\|}$ (the unit vector in the direction of \mathbf{v})
(if \mathbf{v} is not a zero vector)

- Ex 6: An inner product in the polynomial space

For $p = a_0 + a_1x + \cdots + a_nx^n$ and $q = b_0 + b_1x + \cdots + b_nx^n$,
and $\langle p, q \rangle \equiv a_0b_0 + a_1b_1 + \cdots + a_nb_n$ is an inner product

Let $p(x) = 1 - 2x^2$, $q(x) = 4 - 2x + x^2$ be polynomials in P_2

(a) $\langle p, q \rangle = ?$ (b) $\|q\| = ?$ (c) $d(p, q) = ?$

Sol:

(a) $\langle p, q \rangle = (1)(4) + (0)(-2) + (-2)(1) = 2$

(b) $\|q\| = \sqrt{\langle q, q \rangle} = \sqrt{4^2 + (-2)^2 + 1^2} = \sqrt{21}$

(c) $\because p - q = -3 + 2x - 3x^2$

$$\begin{aligned}\therefore d(p, q) &= \|p - q\| = \sqrt{\langle p - q, p - q \rangle} \\ &= \sqrt{(-3)^2 + 2^2 + (-3)^2} = \sqrt{22}\end{aligned}$$

- Properties of norm: (the same as the properties for the dot product in R^n)

$$(1) \quad \|\mathbf{u}\| \geq 0$$

$$(2) \quad \|\mathbf{u}\| = 0 \text{ if and only if } \mathbf{u} = \mathbf{0}$$

$$(3) \quad \|c\mathbf{u}\| = |c| \|\mathbf{u}\|$$

- Properties of distance: (the same as the properties for the dot product in R^n)

$$(1) \quad d(\mathbf{u}, \mathbf{v}) \geq 0$$

$$(2) \quad d(\mathbf{u}, \mathbf{v}) = 0 \text{ if and only if } \mathbf{u} = \mathbf{v}$$

$$(3) \quad d(\mathbf{u}, \mathbf{v}) = d(\mathbf{v}, \mathbf{u})$$

- **Theorem 1.8 :**

Let \mathbf{u} and \mathbf{v} be vectors in an inner product space V

(1) Cauchy-Schwarz inequality:

$$|\langle \mathbf{u}, \mathbf{v} \rangle| \leq \|\mathbf{u}\| \|\mathbf{v}\| \quad \text{Theorem 1.4}$$

(2) Triangle inequality:

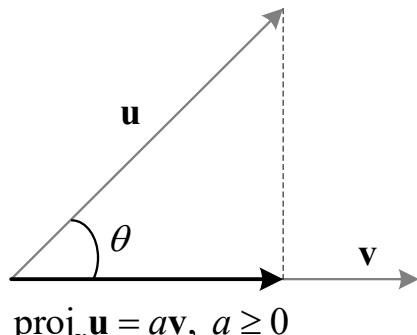
$$\|\mathbf{u} + \mathbf{v}\| \leq \|\mathbf{u}\| + \|\mathbf{v}\| \quad \text{Theorem 1.5}$$

(3) Pythagorean theorem:

\mathbf{u} and \mathbf{v} are orthogonal if and only if

$$\|\mathbf{u} + \mathbf{v}\|^2 = \|\mathbf{u}\|^2 + \|\mathbf{v}\|^2 \quad \text{Theorem 1.6}$$

- Orthogonal projection: For the dot product function in R^n , we define the orthogonal projection of \mathbf{u} onto \mathbf{v} to be $\text{proj}_{\mathbf{v}}\mathbf{u} = a\mathbf{v}$ (a scalar multiple of \mathbf{v}), and the coefficient a can be derived as follows



$$\begin{aligned} \text{Consider } a \geq 0, \quad & \|a\mathbf{v}\| = |a| \|\mathbf{v}\| = a \|\mathbf{v}\| = \|\mathbf{u}\| \cos \theta \\ & = \frac{\|\mathbf{u}\| \|\mathbf{v}\| \cos \theta}{\|\mathbf{v}\|} = \frac{\|\mathbf{u}\| \|\mathbf{v}\|}{\|\mathbf{v}\|} \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{u}\| \|\mathbf{v}\|} = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{v}\|} \\ \Rightarrow a = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{v}\|^2} & = \frac{\mathbf{u} \cdot \mathbf{v}}{\mathbf{v} \cdot \mathbf{v}} \quad \Rightarrow \text{proj}_{\mathbf{v}}\mathbf{u} = \frac{\mathbf{u} \cdot \mathbf{v}}{\mathbf{v} \cdot \mathbf{v}} \mathbf{v} \end{aligned}$$

- For inner product spaces:

Let \mathbf{u} and \mathbf{v} be two vectors in an inner product space V .

If $\mathbf{v} \neq \mathbf{0}$, then the orthogonal projection of \mathbf{u} onto \mathbf{v} is given by

$$\text{proj}_{\mathbf{v}}\mathbf{u} = \frac{\langle \mathbf{u}, \mathbf{v} \rangle}{\langle \mathbf{v}, \mathbf{v} \rangle} \mathbf{v}$$

- Ex 10: Finding an orthogonal projection in R^3

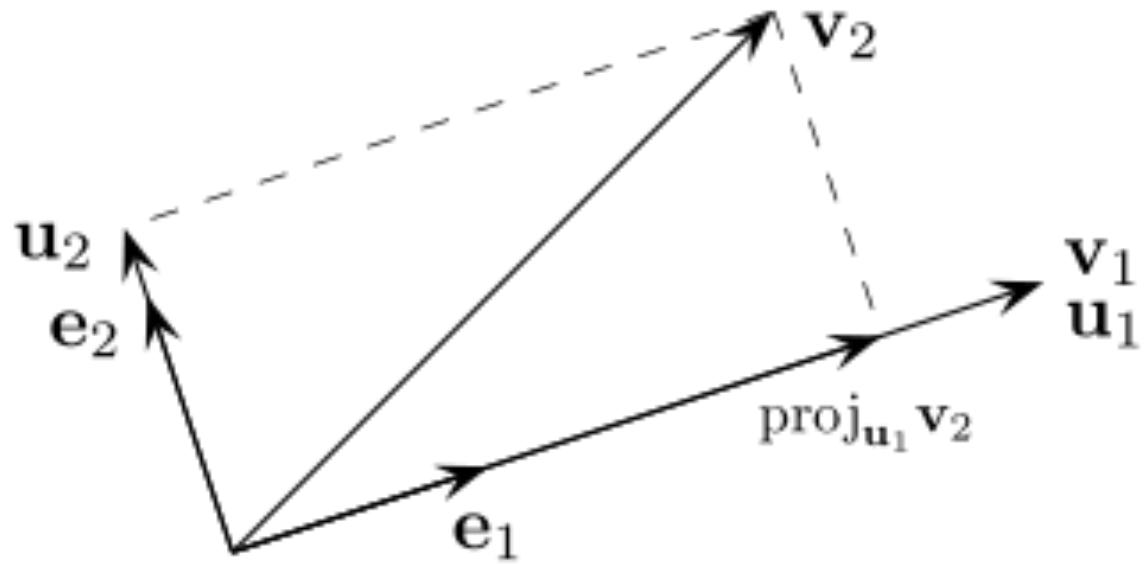
Use the Euclidean inner product in R^3 to find the orthogonal projection of $\mathbf{u} = (6, 2, 4)$ onto $\mathbf{v} = (1, 2, 0)$

Sol:

$$\because \langle \mathbf{u}, \mathbf{v} \rangle = (6)(1) + (2)(2) + (4)(0) = 10$$

$$\langle \mathbf{v}, \mathbf{v} \rangle = 1^2 + 2^2 + 0^2 = 5$$

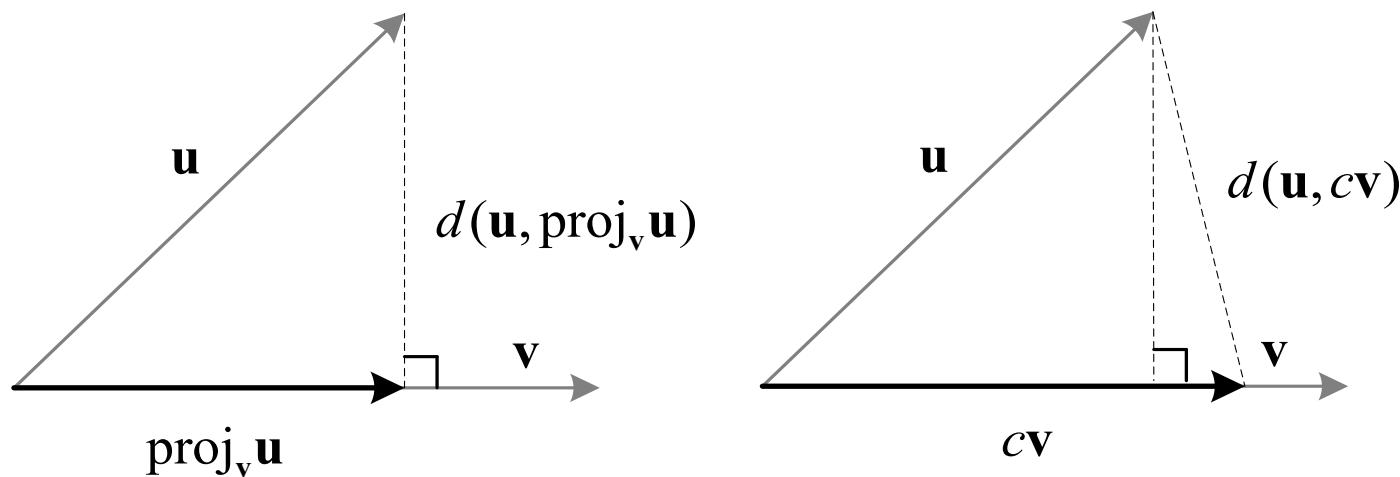
$$\therefore \text{proj}_{\mathbf{v}} \mathbf{u} = \frac{\langle \mathbf{u}, \mathbf{v} \rangle}{\langle \mathbf{v}, \mathbf{v} \rangle} \mathbf{v} = \frac{\mathbf{u} \cdot \mathbf{v}}{\mathbf{v} \cdot \mathbf{v}} \mathbf{v} = \frac{10}{5} (1, 2, 0) = (2, 4, 0)$$



- Theorem 1.9: Orthogonal projection and distance

Let \mathbf{u} and \mathbf{v} be two vectors in an inner product space V , and if $\mathbf{v} \neq \mathbf{0}$, then

$$d(\mathbf{u}, \text{proj}_{\mathbf{v}} \mathbf{u}) < d(\mathbf{u}, c\mathbf{v}), \quad c \neq \frac{\langle \mathbf{u}, \mathbf{v} \rangle}{\langle \mathbf{v}, \mathbf{v} \rangle}$$



- ※ Theorem 1.9 can be inferred straightforwardly by the Pythagorean Theorem, i.e., in a right triangle, the hypotenuse is longer than both legs.

- inner product:
- inner product space:
- norm:
- distance:
- angle:
- orthogonal:
- unit vector:
- normalizing:
- Cauchy-Schwarz inequality:
- triangle inequality:
- Pythagorean theorem:
- orthogonal projection:

1.3 Orthonormal Bases: Gram-Schmidt Process

- **Orthogonal set :**

A set S of vectors in an inner product space V is called an orthogonal set if every pair of vectors in the set is orthogonal

$$S = \{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n\} \subseteq V$$

$$\langle \mathbf{v}_i, \mathbf{v}_j \rangle = 0, \text{ for } i \neq j$$

- **Orthonormal set :**

An orthogonal set in which each vector is a unit vector is called orthonormal set

$$S = \{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n\} \subseteq V$$

$$\begin{cases} \text{For } i = j, \langle \mathbf{v}_i, \mathbf{v}_j \rangle = \langle \mathbf{v}_i, \mathbf{v}_i \rangle = \|\mathbf{v}_i\|^2 = 1 \\ \text{For } i \neq j, \langle \mathbf{v}_i, \mathbf{v}_j \rangle = 0 \end{cases}$$

- Note:

- If S is also a basis, then it is called an **orthogonal basis** or an **orthonormal basis**
 - The standard basis for R^n is orthonormal. For example,

$$S = \{(1,0,0), (0,1,0), (0,0,1)\}$$

is an orthonormal basis for R^3

- This section identifies some advantages of orthonormal bases, and develops a procedure for constructing such bases, known as Gram-Schmidt orthonormalization process

- Ex 1: A nonstandard orthonormal basis for R^3

Show that the following set is an orthonormal basis

$$S = \left\{ \begin{pmatrix} \mathbf{v}_1 \\ \frac{1}{\sqrt{2}}, \frac{1}{\sqrt{2}}, 0 \end{pmatrix}, \begin{pmatrix} \mathbf{v}_2 \\ -\frac{\sqrt{2}}{6}, \frac{\sqrt{2}}{6}, \frac{2\sqrt{2}}{3} \end{pmatrix}, \begin{pmatrix} \mathbf{v}_3 \\ \frac{2}{3}, -\frac{2}{3}, \frac{1}{3} \end{pmatrix} \right\}$$

Sol:

First, show that the three vectors are mutually orthogonal

$$\mathbf{v}_1 \cdot \mathbf{v}_2 = -\frac{1}{6} + \frac{1}{6} + 0 = 0$$

$$\mathbf{v}_1 \cdot \mathbf{v}_3 = \frac{2}{3\sqrt{2}} - \frac{2}{3\sqrt{2}} + 0 = 0$$

$$\mathbf{v}_2 \cdot \mathbf{v}_3 = -\frac{\sqrt{2}}{9} - \frac{\sqrt{2}}{9} + \frac{2\sqrt{2}}{9} = 0$$

Second, show that each vector is of length 1

$$\|\mathbf{v}_1\| = \sqrt{\mathbf{v}_1 \cdot \mathbf{v}_1} = \sqrt{\frac{1}{2} + \frac{1}{2} + 0} = 1$$

$$\|\mathbf{v}_2\| = \sqrt{\mathbf{v}_2 \cdot \mathbf{v}_2} = \sqrt{\frac{2}{36} + \frac{2}{36} + \frac{8}{9}} = 1$$

$$\|\mathbf{v}_3\| = \sqrt{\mathbf{v}_3 \cdot \mathbf{v}_3} = \sqrt{\frac{4}{9} + \frac{4}{9} + \frac{1}{9}} = 1$$

Thus S is an orthonormal set

Because these three vectors are linearly independent (you can check by solving $c_1\mathbf{v}_1 + c_2\mathbf{v}_2 + c_3\mathbf{v}_3 = \mathbf{0}$) in R^3 (of dimension 3), by Theorem (given a vector space with dimension n , then n linearly independent vectors can form a basis for this vector space), these three linearly independent vectors form a basis for R^3 .

$\Rightarrow S$ is a (nonstandard) orthonormal basis for R^3

- Ex : An orthonormal basis for $P_2(x)$

In $P_2(x)$, with the inner product $\langle p, q \rangle = a_0 b_0 + a_1 b_1 + a_2 b_2$
the standard basis $B = \{1, x, x^2\}$ is orthonormal

Sol:

$$\mathbf{v}_1 = 1 + 0x + 0x^2, \quad \mathbf{v}_2 = 0 + x + 0x^2, \quad \mathbf{v}_3 = 0 + 0x + x^2,$$

Then

$$\langle \mathbf{v}_1, \mathbf{v}_2 \rangle = (1)(0) + (0)(1) + (0)(0) = 0$$

$$\langle \mathbf{v}_1, \mathbf{v}_3 \rangle = (1)(0) + (0)(0) + (0)(1) = 0$$

$$\langle \mathbf{v}_2, \mathbf{v}_3 \rangle = (0)(0) + (1)(0) + (0)(1) = 0$$

$$\|\mathbf{v}_1\| = \sqrt{\langle \mathbf{v}_1, \mathbf{v}_1 \rangle} = \sqrt{(1)(1) + (0)(0) + (0)(0)} = 1$$

$$\|\mathbf{v}_2\| = \sqrt{\langle \mathbf{v}_2, \mathbf{v}_2 \rangle} = \sqrt{(0)(0) + (1)(1) + (0)(0)} = 1$$

$$\|\mathbf{v}_3\| = \sqrt{\langle \mathbf{v}_3, \mathbf{v}_3 \rangle} = \sqrt{(0)(0) + (0)(0) + (1)(1)} = 1$$

- Theorem 1.10: Orthogonal sets are linearly independent

If $S = \{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n\}$ is an orthogonal set of nonzero vectors in an inner product space V , then S is linearly independent

Pf:

S is an orthogonal set of nonzero vectors,

i.e., $\langle \mathbf{v}_i, \mathbf{v}_j \rangle = 0$ for $i \neq j$, and $\langle \mathbf{v}_i, \mathbf{v}_i \rangle > 0$

For $c_1 \mathbf{v}_1 + c_2 \mathbf{v}_2 + \dots + c_n \mathbf{v}_n = \mathbf{0}$ (If there is only the trivial solution for c_i 's,
i.e., all c_i 's are 0, S is linearly independent)

$$\Rightarrow \langle c_1 \mathbf{v}_1 + c_2 \mathbf{v}_2 + \dots + c_n \mathbf{v}_n, \mathbf{v}_i \rangle = \langle \mathbf{0}, \mathbf{v}_i \rangle = 0 \quad \forall i$$

$$\begin{aligned} \Rightarrow c_1 \langle \mathbf{v}_1, \mathbf{v}_i \rangle + c_2 \langle \mathbf{v}_2, \mathbf{v}_i \rangle + \dots + c_i \langle \mathbf{v}_i, \mathbf{v}_i \rangle + \dots + c_n \langle \mathbf{v}_n, \mathbf{v}_i \rangle \\ = c_i \langle \mathbf{v}_i, \mathbf{v}_i \rangle = 0 \text{ (because } S \text{ is an orthogonal set of nonzero vectors)} \end{aligned}$$

$$\because \langle \mathbf{v}_i, \mathbf{v}_i \rangle \neq 0 \Rightarrow c_i = 0 \quad \forall i \quad \therefore S \text{ is linearly independent}$$

- **Corollary to Theorem 1.10:**

If V is an inner product space with dimension n , then any orthogonal set of n nonzero vectors is a basis for V

1. By Theorem 1.10, if $S = \{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n\}$ is an orthogonal set of n vectors, then S is linearly independent
 2. According to Theorem, if $S = \{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n\}$ is a linearly independent set of n vectors in V (with dimension n), then S is a basis for V
- ※ Based on the above two arguments, it is straightforward to derive the above corollary to Theorem 1.10

- Ex 4: Using orthogonality to test for a basis

Show that the following set is a basis for R^4

$$\begin{array}{cccc} \mathbf{v}_1 & \mathbf{v}_2 & \mathbf{v}_3 & \mathbf{v}_4 \\ S = \{(2, 3, 2, -2), (1, 0, 0, 1), (-1, 0, 2, 1), (-1, 2, -1, 1)\} \end{array}$$

Sol:

$\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3, \mathbf{v}_4$: nonzero vectors

$$\mathbf{v}_1 \cdot \mathbf{v}_2 = 2 + 0 + 0 - 2 = 0 \quad \mathbf{v}_2 \cdot \mathbf{v}_3 = -1 + 0 + 0 + 1 = 0$$

$$\mathbf{v}_1 \cdot \mathbf{v}_3 = -2 + 0 + 4 - 2 = 0 \quad \mathbf{v}_2 \cdot \mathbf{v}_4 = -1 + 0 + 0 + 1 = 0$$

$$\mathbf{v}_1 \cdot \mathbf{v}_4 = -2 + 6 - 2 - 2 = 0 \quad \mathbf{v}_3 \cdot \mathbf{v}_4 = 1 + 0 - 2 + 1 = 0$$

$\Rightarrow S$ is orthogonal

$\Rightarrow S$ is a basis for R^4 (by Corollary to Theorem 1.10)

※ The corollary to Thm. 1.10 shows an advantage of introducing the concept of orthogonal vectors, i.e., it is not necessary to solve linear systems to test whether S is a basis (e.g., Ex 1) if S is a set of orthogonal vectors

- **Theorem 1.11: Coordinates relative to an orthonormal basis**

If $B = \{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n\}$ is an orthonormal basis for an inner product space V , then the unique coordinate representation of a vector \mathbf{w} with respect to B is

$$\mathbf{w} = \langle \mathbf{w}, \mathbf{v}_1 \rangle \mathbf{v}_1 + \langle \mathbf{w}, \mathbf{v}_2 \rangle \mathbf{v}_2 + \cdots + \langle \mathbf{w}, \mathbf{v}_n \rangle \mathbf{v}_n$$

※ The above theorem tells us that it is easy to derive the coordinate representation of a vector relative to an orthonormal basis, which is another advantage of using orthonormal bases

Pf:

$B = \{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n\}$ is an orthonormal basis for V

$\mathbf{w} = k_1 \mathbf{v}_1 + k_2 \mathbf{v}_2 + \cdots + k_n \mathbf{v}_n \in V$ (unique representation)

Since $\langle \mathbf{v}_i, \mathbf{v}_j \rangle = \begin{cases} 1 & i = j \\ 0 & i \neq j \end{cases}$, then

$$\Rightarrow \mathbf{w} = \langle \mathbf{w}, \mathbf{v}_1 \rangle \mathbf{v}_1 + \langle \mathbf{w}, \mathbf{v}_2 \rangle \mathbf{v}_2 + \cdots + \langle \mathbf{w}, \mathbf{v}_n \rangle \mathbf{v}_n$$

- Note:

If $B = \{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n\}$ is an orthonormal basis for V and $\mathbf{w} \in V$,

Then the corresponding coordinate matrix of \mathbf{w} relative to B is

$$[\mathbf{w}]_B = \begin{bmatrix} \langle \mathbf{w}, \mathbf{v}_1 \rangle \\ \langle \mathbf{w}, \mathbf{v}_2 \rangle \\ \vdots \\ \langle \mathbf{w}, \mathbf{v}_n \rangle \end{bmatrix}$$

- Ex

For $\mathbf{w} = (5, -5, 2)$, find its coordinates relative to the standard basis for R^3

$$\langle \mathbf{w}, \mathbf{v}_1 \rangle = \mathbf{w} \cdot \mathbf{v}_1 = (5, -5, 2) \cdot (1, 0, 0) = 5$$

$$\langle \mathbf{w}, \mathbf{v}_2 \rangle = \mathbf{w} \cdot \mathbf{v}_2 = (5, -5, 2) \cdot (0, 1, 0) = -5$$

$$\langle \mathbf{w}, \mathbf{v}_3 \rangle = \mathbf{w} \cdot \mathbf{v}_3 = (5, -5, 2) \cdot (0, 0, 1) = 2$$

$$\Rightarrow [\mathbf{w}]_B = \begin{bmatrix} 5 \\ -5 \\ 2 \end{bmatrix}$$

- ※ In fact, it is not necessary to use Thm. 1.11 to find the coordinates relative to the standard basis, because we know that the coordinates of a vector relative to the standard basis are the same as the components of that vector
- ※ The advantage of the orthonormal basis emerges when we try to find the coordinate matrix of a vector relative to an nonstandard orthonormal basis (see the next slide)

- Ex 5: Representing vectors relative to an orthonormal basis

Find the coordinates of $\mathbf{w} = (5, -5, 2)$ relative to the following orthonormal basis for R^3

$$B = \left\{ \left(\frac{3}{5}, \frac{4}{5}, 0 \right), \left(-\frac{4}{5}, \frac{3}{5}, 0 \right), (0, 0, 1) \right\}$$

Sol:

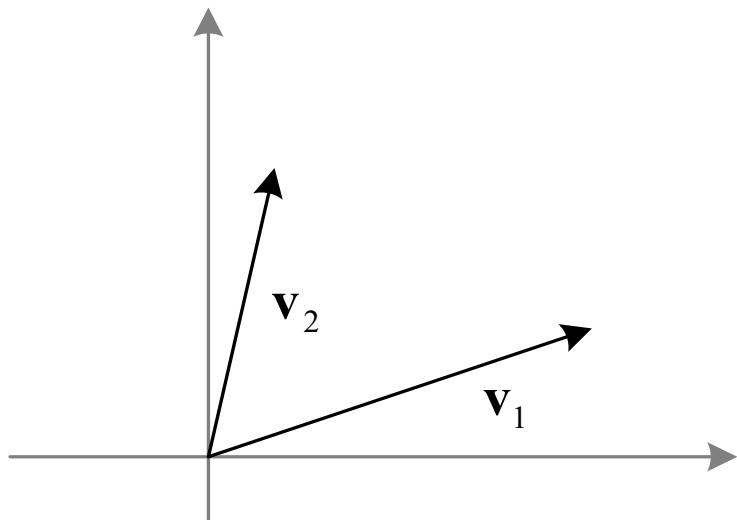
$$\langle \mathbf{w}, \mathbf{v}_1 \rangle = \mathbf{w} \cdot \mathbf{v}_1 = (5, -5, 2) \cdot \left(\frac{3}{5}, \frac{4}{5}, 0 \right) = -1$$

$$\langle \mathbf{w}, \mathbf{v}_2 \rangle = \mathbf{w} \cdot \mathbf{v}_2 = (5, -5, 2) \cdot \left(-\frac{4}{5}, \frac{3}{5}, 0 \right) = -7$$

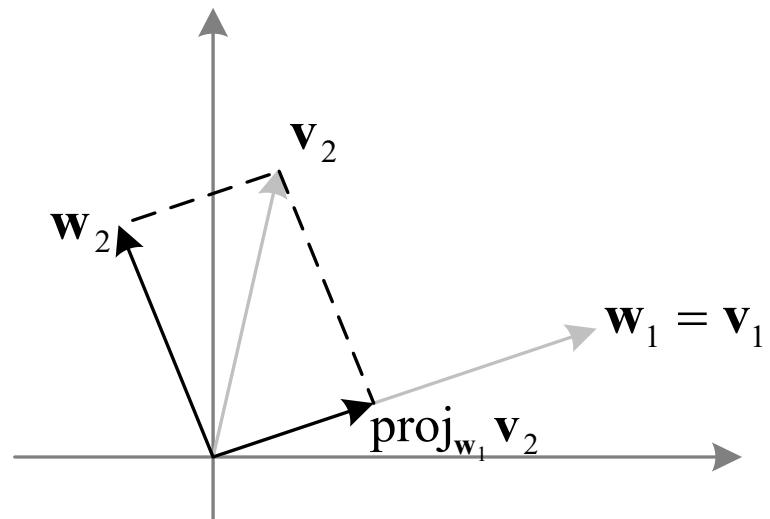
$$\langle \mathbf{w}, \mathbf{v}_3 \rangle = \mathbf{w} \cdot \mathbf{v}_3 = (5, -5, 2) \cdot (0, 0, 1) = 2$$

$$\Rightarrow [\mathbf{w}]_B = \begin{bmatrix} -1 \\ -7 \\ 2 \end{bmatrix}$$

- The geometric intuition of the Gram-Schmidt process to find an orthonormal basis in R^2



$\{v_1, v_2\}$ is a basis for R^2



$w_2 = v_2 - \text{proj}_{w_1} v_2$ is
orthogonal to $w_1 = v_1$

$$\Rightarrow \left\{ \frac{w_1}{\|w_1\|}, \frac{w_2}{\|w_2\|} \right\} \text{ is an orthonormal basis for } R^2$$

- Gram-Schmidt orthonormalization process:

$B = \{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n\}$ is a basis for an inner product space V

Let $\mathbf{w}_1 = \mathbf{v}_1$

$$S_1 = \text{span}(\{\mathbf{w}_1\})$$

$$\mathbf{w}_2 = \mathbf{v}_2 - \text{proj}_{S_1} \mathbf{v}_2 = \mathbf{v}_2 - \frac{\langle \mathbf{v}_2, \mathbf{w}_1 \rangle}{\langle \mathbf{w}_1, \mathbf{w}_1 \rangle} \mathbf{w}_1$$

$$S_2 = \text{span}(\{\mathbf{w}_1, \mathbf{w}_2\})$$

$$\mathbf{w}_3 = \mathbf{v}_3 - \text{proj}_{S_2} \mathbf{v}_3 = \mathbf{v}_3 - \frac{\langle \mathbf{v}_3, \mathbf{w}_1 \rangle}{\langle \mathbf{w}_1, \mathbf{w}_1 \rangle} \mathbf{w}_1 - \frac{\langle \mathbf{v}_3, \mathbf{w}_2 \rangle}{\langle \mathbf{w}_2, \mathbf{w}_2 \rangle} \mathbf{w}_2$$

⋮

$$\mathbf{w}_n = \mathbf{v}_n - \text{proj}_{S_{n-1}} \mathbf{v}_n = \mathbf{v}_n - \sum_{i=1}^{n-1} \frac{\langle \mathbf{v}_n, \mathbf{w}_i \rangle}{\langle \mathbf{w}_i, \mathbf{w}_i \rangle} \mathbf{w}_i$$

The orthogonal projection onto a subspace is actually the sum of orthogonal projections onto the vectors in an orthogonal basis for that subspace

$\Rightarrow B' = \{\mathbf{w}_1, \mathbf{w}_2, \dots, \mathbf{w}_n\}$ is an orthogonal basis

$\Rightarrow B'' = \left\{ \frac{\mathbf{w}_1}{\|\mathbf{w}_1\|}, \frac{\mathbf{w}_2}{\|\mathbf{w}_2\|}, \dots, \frac{\mathbf{w}_n}{\|\mathbf{w}_n\|} \right\}$ is an orthonormal basis

- Ex 7: Applying the Gram-Schmidt orthonormalization process

Apply the Gram-Schmidt process to the following basis for R^3

$$B = \{(\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3) \mid \mathbf{v}_1 = (1, 1, 0), \mathbf{v}_2 = (1, 2, 0), \mathbf{v}_3 = (0, 1, 2)\}$$

Sol:

$$\mathbf{w}_1 = \mathbf{v}_1 = (1, 1, 0)$$

$$\mathbf{w}_2 = \mathbf{v}_2 - \frac{\mathbf{v}_2 \cdot \mathbf{w}_1}{\mathbf{w}_1 \cdot \mathbf{w}_1} \mathbf{w}_1 = (1, 2, 0) - \frac{3}{2}(1, 1, 0) = \left(-\frac{1}{2}, \frac{1}{2}, 0\right)$$

$$\begin{aligned}\mathbf{w}_3 &= \mathbf{v}_3 - \frac{\mathbf{v}_3 \cdot \mathbf{w}_1}{\mathbf{w}_1 \cdot \mathbf{w}_1} \mathbf{w}_1 - \frac{\mathbf{v}_3 \cdot \mathbf{w}_2}{\mathbf{w}_2 \cdot \mathbf{w}_2} \mathbf{w}_2 \\ &= (0, 1, 2) - \frac{1}{2}(1, 1, 0) - \frac{1/2}{1/2}\left(-\frac{1}{2}, \frac{1}{2}, 0\right) = (0, 0, 2)\end{aligned}$$

Orthogonal basis

$$\Rightarrow B' = \{\mathbf{w}_1, \mathbf{w}_2, \mathbf{w}_3\} = \{(1, 1, 0), \left(\frac{-1}{2}, \frac{1}{2}, 0\right), (0, 0, 2)\}$$

Orthonormal basis

$$\Rightarrow B'' = \left\{ \frac{\mathbf{w}_1}{\|\mathbf{w}_1\|}, \frac{\mathbf{w}_2}{\|\mathbf{w}_2\|}, \frac{\mathbf{w}_3}{\|\mathbf{w}_3\|} \right\} = \left\{ \left(\frac{1}{\sqrt{2}}, \frac{1}{\sqrt{2}}, 0\right), \left(\frac{-1}{\sqrt{2}}, \frac{1}{\sqrt{2}}, 0\right), (0, 0, 1) \right\}$$

- Ex 10: Alternative form of Gram-Schmidt orthonormalization process

Find an orthonormal basis for the solution space of the homogeneous system of linear equations

$$x_1 + x_2 + 7x_4 = 0$$

$$2x_1 + x_2 + 2x_3 + 6x_4 = 0$$

■ Ex 10: Alternative form of Gram-Schmidt orthonormalization process

Find an orthonormal basis for the solution space of the homogeneous system of linear equations

$$x_1 + x_2 + 7x_4 = 0$$

$$2x_1 + x_2 + 2x_3 + 6x_4 = 0$$

Sol:

$$\Rightarrow \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} -2s+t \\ 2s-8t \\ s \\ t \end{bmatrix} = s \begin{bmatrix} -2 \\ 2 \\ 1 \\ 0 \end{bmatrix} + t \begin{bmatrix} 1 \\ -8 \\ 0 \\ 1 \end{bmatrix}$$

Thus one basis for the solution space is

$$B = \{\mathbf{v}_1, \mathbf{v}_2\} = \{(-2, 2, 1, 0), (1, -8, 0, 1)\}$$

$$\mathbf{w}_1 = \mathbf{v}_1 \text{ and } \mathbf{u}_1 = \frac{\mathbf{w}_1}{\|\mathbf{w}_1\|} = \frac{1}{3}(-2, 2, 1, 0) = \left(\frac{-2}{3}, \frac{2}{3}, \frac{1}{3}, 0\right)$$

$$\mathbf{w}_2 = \mathbf{v}_2 - \langle \mathbf{v}_2, \mathbf{u}_1 \rangle \mathbf{u}_1 \text{ (due to } \mathbf{w}_2 = \mathbf{v}_2 - \frac{\langle \mathbf{v}_2, \mathbf{u}_1 \rangle}{\langle \mathbf{u}_1, \mathbf{u}_1 \rangle} \mathbf{u}_1 \text{ and } \langle \mathbf{u}_1, \mathbf{u}_1 \rangle = 1\text{)}$$

$$= (1, -8, 0, 1) - \left[(1, -8, 0, 1) \cdot \left(\frac{-2}{3}, \frac{2}{3}, \frac{1}{3}, 0\right) \right] \left(\frac{-2}{3}, \frac{2}{3}, \frac{1}{3}, 0\right)$$

$$= (-3, -4, 2, 1)$$

$$\mathbf{u}_2 = \frac{\mathbf{w}_2}{\|\mathbf{w}_2\|} = \frac{1}{\sqrt{30}}(-3, -4, 2, 1)$$

$$\Rightarrow B'' = \left\{ \left(\frac{-2}{3}, \frac{2}{3}, \frac{1}{3}, 0\right), \left(\frac{-3}{\sqrt{30}}, \frac{-4}{\sqrt{30}}, \frac{2}{\sqrt{30}}, \frac{1}{\sqrt{30}}\right) \right\}$$

※ In this alternative form, we always normalize \mathbf{w}_i to be \mathbf{u}_i before processing \mathbf{w}_{i+1}

※ The advantage of this method is that it is easier to calculate the orthogonal projection of \mathbf{w}_{i+1} on $\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_i$

- Alternative form of the Gram-Schmidt orthonormalization process:

$B = \{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n\}$ is a basis for an inner product space V

$$\mathbf{u}_1 = \frac{\mathbf{w}_1}{\|\mathbf{w}_1\|} = \frac{\mathbf{v}_1}{\|\mathbf{v}_1\|}$$

$$\mathbf{u}_2 = \frac{\mathbf{w}_2}{\|\mathbf{w}_2\|}, \text{ where } \mathbf{w}_2 = \mathbf{v}_2 - \langle \mathbf{v}_2, \mathbf{u}_1 \rangle \mathbf{u}_1$$

$$\mathbf{u}_3 = \frac{\mathbf{w}_3}{\|\mathbf{w}_3\|}, \text{ where } \mathbf{w}_3 = \mathbf{v}_3 - \langle \mathbf{v}_3, \mathbf{u}_1 \rangle \mathbf{u}_1 - \langle \mathbf{v}_3, \mathbf{u}_2 \rangle \mathbf{u}_2$$

\vdots

$$\mathbf{u}_n = \frac{\mathbf{w}_n}{\|\mathbf{w}_n\|}, \text{ where } \mathbf{w}_n = \mathbf{v}_n - \sum_{i=1}^{n-1} \langle \mathbf{v}_n, \mathbf{u}_i \rangle \mathbf{u}_i$$

$\Rightarrow \{\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_n\}$ is an orthonormal basis for V

Keywords in Section 1.3:

- orthogonal set:
- orthonormal set:
- orthogonal basis:
- orthonormal basis:
- linear independent:
- Gram-Schmidt Process: Gram-Schmidt