

# Multiclass Classification

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March 30, 2016

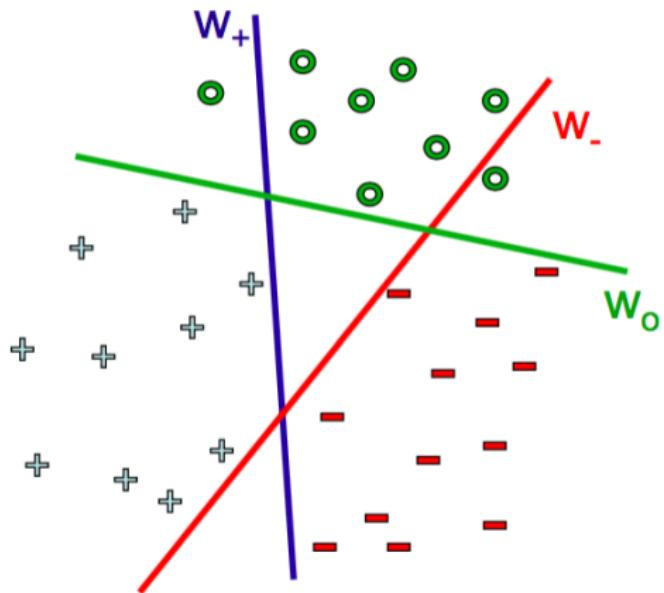
# Introduction

# Multiclass Setting

- Input space:  $\mathcal{X}$
- Output space:  $\mathcal{Y} = \{1, \dots, k\}$
- So far, our only approach to multiclass problems is to use trees.
- (And by extension, random forests.)
- Today we consider linear methods specifically designed for multiclass.

# Reduction to Binary Classification

# One-vs-All / One-vs-Rest



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Plot courtesy of David Sontag.

# One-vs-All / One-vs-Rest

- Train  $k$  binary classifiers, one for each class.
- Train  $i$ th classifier to distinguish class  $i$  from rest
- Suppose  $h_1, \dots, h_k : \mathcal{X} \rightarrow \mathbf{R}$  are our binary classifiers.
  - Can output hard classifications in  $\{-1, 1\}$  or scores in  $\mathbf{R}$ .
- Final prediction is

$$h(x) = \arg \max_{i \in \{1, \dots, k\}} h_i(x)$$

- Ties can be broken arbitrarily.

# Linear Classifiers: Binary and Multiclass

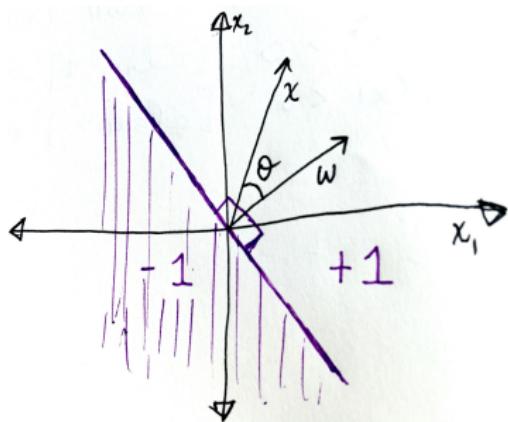
# Linear Binary Classifier Review

- Input Space:  $\mathcal{X} = \mathbf{R}^d$
- Output Space:  $\mathcal{Y} = \{-1, 1\}$
- Linear classifier score function:

$$f(x) = \langle w, x \rangle = w^T x$$

- Final classification prediction:  $\text{sign}(f(x))$
- Geometrically, when are  $\text{sign}(f(x)) = +1$  and  $\text{sign}(f(x)) = -1$ ?

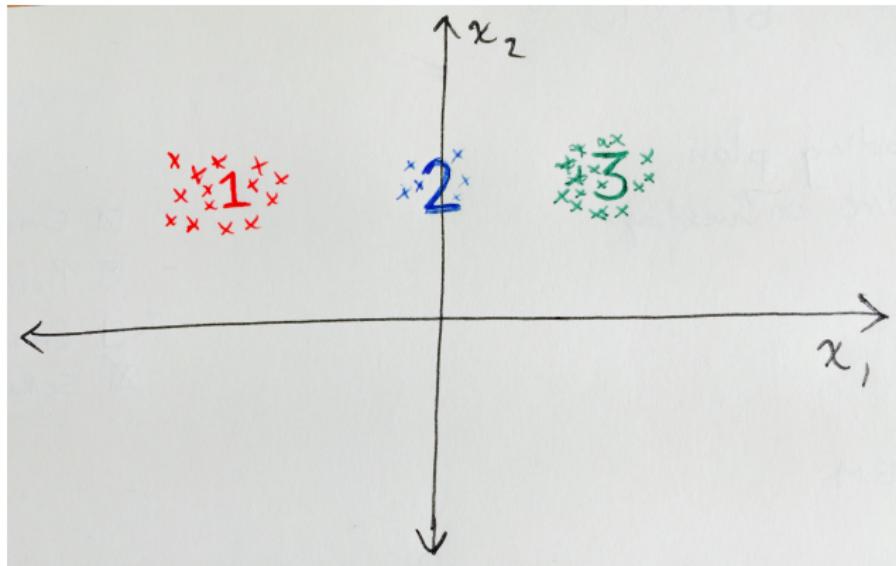
# Linear Binary Classifier Review



Suppose  $\|w\| > 0$  and  $\|x\| > 0$ :

$$\begin{aligned}
 f(x) &= \langle w, x \rangle = \|w\| \|x\| \cos \theta \\
 f(x) > 0 &\iff \cos \theta > 0 \iff \theta \in (-90^\circ, 90^\circ) \\
 f(x) < 0 &\iff \cos \theta < 0 \iff \theta \notin [-90^\circ, 90^\circ]
 \end{aligned}$$

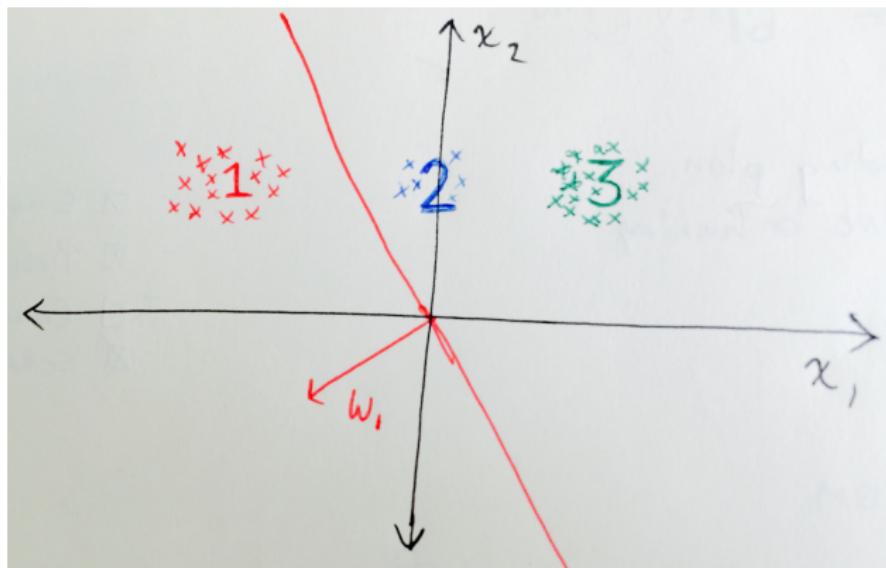
# Three Class Example



- Base hypothesis space  $\mathcal{H} = \{f(x) = w^T x \mid x \in \mathbb{R}^2\}$ .
- Note: Separating boundary always contains the origin.

Example based on Shalev-Schwartz and Ben-David's *Understanding Machine Learning*, Section 17.1

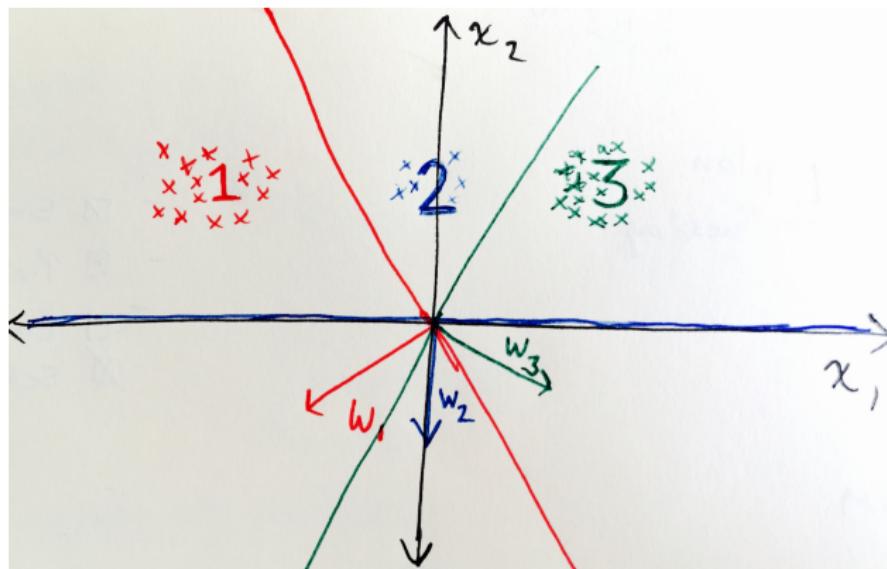
# Three Class Example: One-vs-Rest



- Class 1 vs Rest:

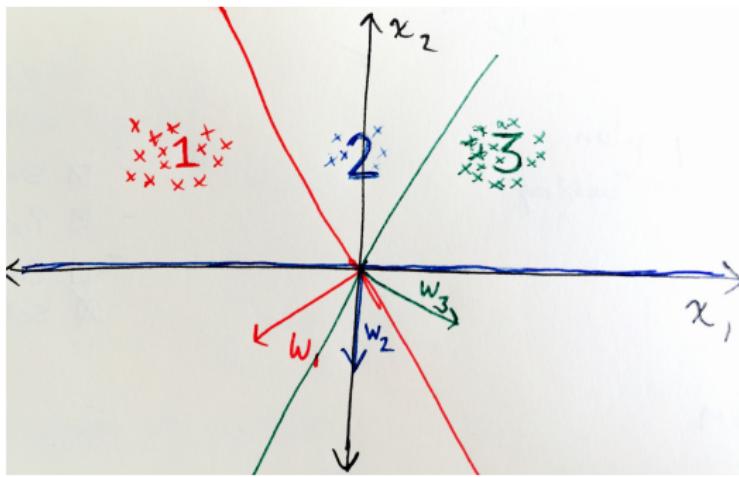
$$f_1(x) = w_1^T x$$

# Three Class Example: One-vs-Rest



- Examine “Class 2 vs Rest”
  - Predicts everything to be “Not 2”.
  - If it predicted some “2”, then it would get many more “Not 2” incorrect.

# One-vs-Rest: Predictions



- Score for class  $i$  is

$$f_i(x) = \langle w_i, x \rangle = \|w_i\| \|x\| \cos \theta_i,$$

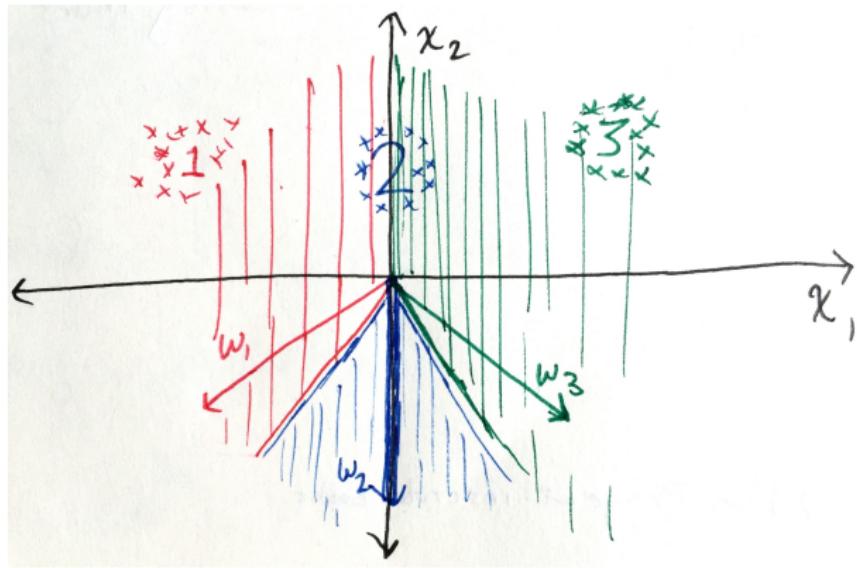
where  $\theta_i$  is the angle between  $x$  and  $w_i$ .

- Predict class  $i$  that has highest  $f_i(x)$ .

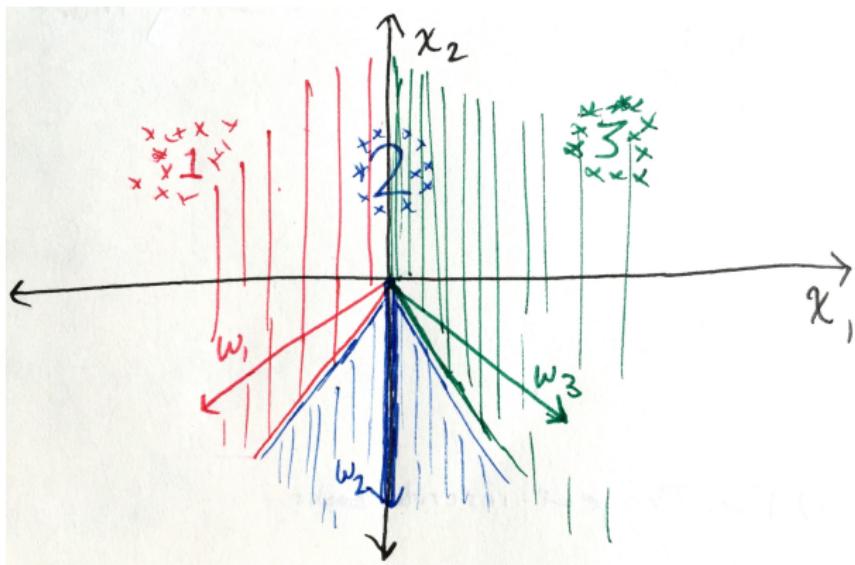
# One-vs-Rest: Class Boundaries

- For simplicity, we've assumed  $\|w_1\| = \|w_2\| = \|w_3\|$ .
- Then  $\|w_i\|$  and  $\|x\|$  are equal for all scores.

$\implies x$  is classified by whichever has smallest  $\cos \theta_i$ .



# One-vs-Rest: Class Boundaries



- This approach doesn't work well in this instance.
- Can we fix it by changing our base hypothesis space?

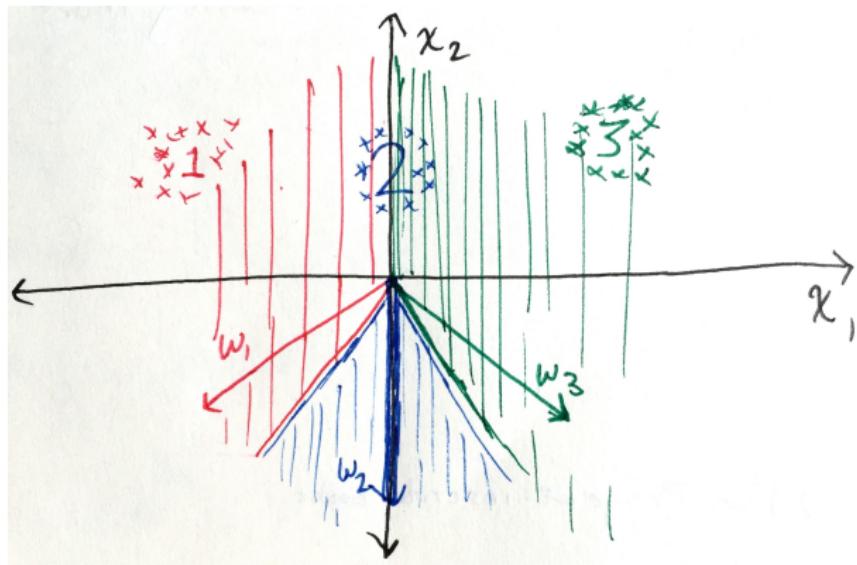
# The Linear Multiclass Hypothesis Space

- **Base Hypothesis Space:**  $\mathcal{H} = \{x \mapsto w^T x \mid w \in \mathbb{R}^d\}$ .
- **Linear Multiclass Hypothesis Space** (for  $k$  classes):

$$\mathcal{F} = \left\{ x \mapsto \arg \max_i h_i(x) \mid h_1, \dots, h_k \in \mathcal{H} \right\}$$

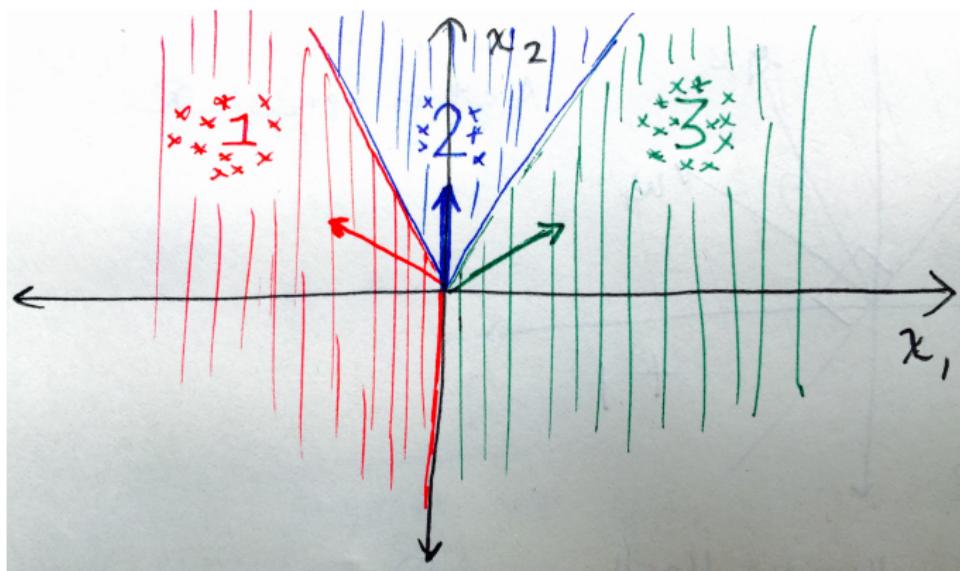
- What's the action space here?

# One-vs-Rest: Class Boundaries



- Is this a failure of the hypothesis space or the learning algorithm?
- (A learning algorithm chooses the hypothesis from the hypothesis space.)

# A Solution with Linear Functions



- This works... so the problem is not with the hypothesis space.
- How can we get a solution like this?

# Multiclass Predictors

# Multiclass Hypothesis Space

- **Base Hypothesis Space:**  $\mathcal{H} = \{h: \mathcal{X} \rightarrow \mathbf{R}\}$  ("score functions").
- **Multiclass Hypothesis Space** (for  $k$  classes):

$$\mathcal{F} = \left\{ x \mapsto \arg \max_i h_i(x) \mid h_1, \dots, h_k \in \mathcal{H} \right\}$$

- $h_i(x)$  **scores** how likely  $x$  is to be from class  $i$ .

# Multiclass Hypothesis Space: Reframed

- A slight reframing turns out to be more convenient down the line
- **General Output Space:**  $\mathcal{Y}$ 
  - e.g.  $\mathcal{Y} = \{1, \dots, k\}$  for multiclass
- **Base Hypothesis Space:**  $\mathcal{H} = \{h : \mathcal{X} \times \mathcal{Y} \rightarrow \mathbf{R}\}$ 
  - gives **compatibility score** between input  $x$  and output  $y$
- **Multiclass Hypothesis Space**

$$\mathcal{F} = \left\{ x \mapsto \arg \max_{y \in \mathcal{Y}} h(x, y) \mid h \in \mathcal{H} \right\}$$

- Now we're back to a single score function.
- Takes  $x$  **and**  $y$  and evaluates their compatibility.

# Learning in a Multiclass Hypothesis Space: In Words

- **Base Hypothesis Space:**  $\mathcal{H} = \{h: \mathcal{X} \times \mathcal{Y} \rightarrow \mathbf{R}\}$
- Training data:  $(x_1, y_1), (x_2, y_2), \dots, (x_n, y_n)$
- Learning process chooses  $h \in \mathcal{H}$ .
- What type of  $h$  do we want?
- Want  $h(x, y)$  to be large when  $x$  has label  $y$ , small otherwise.

# Learning in a Multiclass Hypothesis Space: In Math

- $h(x, y)$  classifies  $(x_i, y_i)$  correctly iff

$$h(x_i, y_i) > h(x_i, y) \quad \forall y \neq y_i$$

- $h$  should give higher score for correct  $y$  than for all other  $y \in \mathcal{Y}$ .
- An equivalent condition is the following:

$$h(x_i, y_i) > \max_{y \neq y_i} h(x_i, y)$$

- First idea for objective function:

$$\min_{h \in \mathcal{H}} \sum_{i=1}^n \ell \left[ h(x_i, y_i) - \max_{y \neq y_i} h(x_i, y) \right]$$

# Linear Hypothesis Space

# Linear Multiclass Prediction Function

- A **linear class-sensitive score function** is given by

$$h(x, y) = \langle w, \Psi(x, y) \rangle,$$

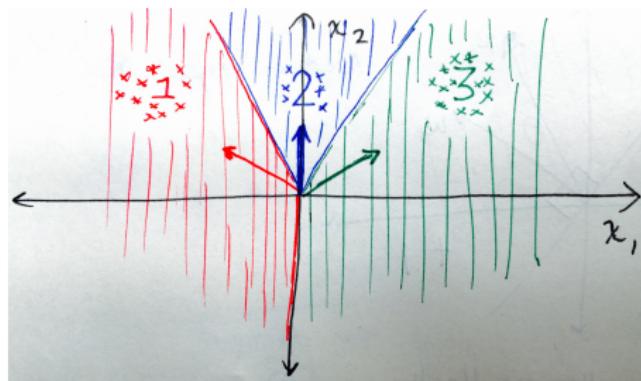
where  $\Psi(x, y) : \mathcal{X} \times \mathcal{Y} \rightarrow \mathbf{R}^d$  is a **class-sensitive feature map**.

- **Linear Multiclass Hypothesis Space**

$$\mathcal{F} = \left\{ x \mapsto \arg \max_{y \in \mathcal{Y}} \langle w, \Psi(x, y) \rangle \mid w \in \mathbf{R}^d \right\}$$

- $\Psi(x, y)$  is a feature vector representing how much of a match  $y$  is for  $x$ .
- Final compatibility score must be extracted **linearly** from  $\Psi(x, y)$ .

Example:  $\mathcal{X} = \mathbb{R}^2$ ,  $\mathcal{Y} = \{1, 2, 3\}$



- $w_1 = \left(-\frac{\sqrt{2}}{2}, \frac{\sqrt{2}}{2}\right)$ ,  $w_2 = (0, 1)$ ,  $w_3 = \left(\frac{\sqrt{2}}{2}, \frac{\sqrt{2}}{2}\right)$
- Prediction function:  $(x_1, x_2) \mapsto \arg \max_{i \in \{1, 2, 3\}} \langle w_i, (x_1, x_2) \rangle$ .
- How can we get this into the form  $x \mapsto \arg \max_{y \in \mathcal{Y}} \langle w, \Psi(x, y) \rangle$

# The Multivector Construction

- What if we stack  $w_i$ 's together:

$$w = \left( \underbrace{-\frac{\sqrt{2}}{2}, \frac{\sqrt{2}}{2}}_{w_1}, \underbrace{0, 1}_{w_2}, \underbrace{\frac{\sqrt{2}}{2}, \frac{\sqrt{2}}{2}}_{w_3} \right)$$

- And then do the following:

$$\Psi(x, 1) := (x_1, x_2, 0, 0, 0, 0)$$

$$\Psi(x, 2) := (0, 0, x_1, x_2, 0, 0)$$

$$\Psi(x, 1) := (0, 0, 0, 0, x_1, x_2)$$

- Then  $\langle w, \Psi(x, y) \rangle = \langle w_y, x \rangle$ , which is what we want.

# Natural Language Processing Example

- $\mathcal{X} = \{\text{All possible words}\}$ .
- $\mathcal{Y} = \{\text{NOUN, VERB, ADJECTIVE, ADVERB, ARTICLE, PREPOSITION}\}$ .
- Features of  $x \in \mathcal{X}$ :
  - $\mathcal{F} = \{[\text{The word itself}], \text{ENDS\_IN\_ly}, \text{ENDS\_IN\_ness}, \dots\}$
- $\Psi(x, y) = (\psi_1(x, y), \psi_2(x, y), \psi_3(x, y), \dots, \psi_d(x, y))$ :

$$\psi_1(x, y) = 1(x = \text{apple} \text{ AND } y = \text{NOUN})$$

$$\psi_2(x, y) = 1(x = \text{run} \text{ AND } y = \text{NOUN})$$

$$\psi_3(x, y) = 1(x = \text{run} \text{ AND } y = \text{VERB})$$

$$\psi_4(x, y) = 1(x \text{ ENDS\_IN\_ly} \text{ AND } y = \text{ADVERB})$$

⋮ ⋮ ⋮

- After training, what would corresponding  $w_1, w_2, w_3, w_4$  would look?

# NLP Example: How does it work? (To be totally clear)

- $\Psi(x, y) = (\psi_1(x, y), \psi_2(x, y), \psi_3(x, y), \dots, \psi_d(x, y)) \in \mathbf{R}^d$ :

$$\begin{aligned}\psi_1(x, y) &= 1(x = \text{apple} \text{ AND } y = \text{NOUN}) \\ \psi_2(x, y) &= 1(x = \text{run} \text{ AND } y = \text{NOUN})\end{aligned}$$

$$\vdots \quad \vdots \quad \vdots$$

- After training, we've learned  $w \in \mathbf{R}^d$ . Say  $w = (5, 3, 1, 4, \dots)$
- To predict label for  $x = \text{apple}$ , we compute scores for each  $y \in \mathcal{Y}$ :

$$\begin{aligned}&\langle w, \Psi(\text{apple}, \text{NOUN}) \rangle \\ &\langle w, \Psi(\text{apple}, \text{VERB}) \rangle \\ &\langle w, \Psi(\text{apple}, \text{ADVERB}) \rangle \\ &\vdots\end{aligned}$$

- Predict class that gives highest score.

# TF-IDF Features for News Article Classification

- $\mathcal{X} = \{\text{news articles}\}$
- $\mathcal{Y} = \{\text{politics, sports, entertainment, world news, local news}\}$  [TOPICS]
- Want to use the words in article  $x$  to predict topic  $y$ .
- The **Term-Frequency** of word  $w$  in document  $x$ , denoted

$$TF(w, x),$$

is the number of times word  $w$  occurs in document  $x$ .

# TF-IDF Features for News Article Classification

- The **Document-Frequency** of word  $w$  in class  $y$ , denoted

$$DF(w, y),$$

is the number of documents containing word  $w$  NOT in topic  $y$ .

- The TF-IDF feature for word  $w$  is then defined as

$$\psi_w(x, y) = TF(w, x) \log \left( \frac{m}{DF(w, y)} \right),$$

where  $m$  is the total number of documents in training set.

- (NOTE: There are **many** other variations of TF-IDF).

## TF-IDF: Things to note

- Suppose we  $d$  words in our vocabulary and  $k$  topic classes.
- Suppose we have a TF-IDF feature for each word (and no other features).
- What's the dimension of  $\Psi(x, y)$ ?
- We have one TF-IDF for each word.
- Recall our multivector-style NLP features:

$$\psi_2(x, y) = 1(x = \text{run} \text{ AND } y = \text{NOUN})$$

$$\psi_3(x, y) = 1(x = \text{run} \text{ AND } y = \text{VERB})$$

- If made this "TF-IDF" style, it would like

$$\psi_{x=\text{run}}(x, y) = 1(x = \text{run}) \times (\text{compatibility of "run" with class } y)$$

## Another Approach: Use Label Features

- What if we have a very large number of classes?
- Make features for the classes.
- Common in advertising
  - $X$ : User and user context
  - $y$  : A large set of banner ads
- Suppose user  $x$  is shown many banner ads.
- We want to predict which one the user will click on.
- Possible features:

$$\psi_1(x, y) = \mathbf{1}(x \text{ interested in sports AND } y \text{ relevant to sports})$$

$$\psi_2(x, y) = \mathbf{1}(x \text{ is in target demographic group of } y)$$

$$\psi_3(x, y) = \mathbf{1}(x \text{ previously clicked on ad from company sponsoring } y)$$

# Linear Multiclass SVM

# The Margin for Multiclass

- Training set:  $(x_1, y_1), \dots, (x_n, y_n)$
- Define a “**margin**” between correct class and each other class:

## Definition

The **margin** of prediction function  $h$  when predicting  $y$  on the  $i$ th example  $(x_i, y_i)$  is

$$m_{i,y}(h) = h(x_i, y_i) - h(x_i, y).$$

- Want  $m_{i,y}(h)$  to be large and positive for all  $y \neq y_i$ .
- For our linear hypothesis space, margin is

$$m_{i,y}(\mathbf{w}) = \langle \mathbf{w}, \Psi(x_i, y_i) \rangle - \langle \mathbf{w}, \Psi(x_i, y) \rangle$$

# Multiclass SVM with Hinge Loss

- Recall binary SVM (without bias term):

$$\min_{w \in \mathbb{R}^d} \frac{1}{2} \|w\|^2 + \frac{c}{n} \sum_{i=1}^n \left( 1 - \underbrace{\langle y_i w^T, x_i \rangle}_{\text{margin}} \right)_+$$

- [Recall  $(x)_+ = \max(0, x)$ .]
- Multiclass SVM (Version 1):

$$\min_{w \in \mathbb{R}^d} \frac{1}{2} \|w\|^2 + \frac{c}{n} \sum_{i=1}^n \max_y (1 - m_{i,y}(w))_+$$

where  $m_{i,y}(w) = \langle w, \Psi(x_i, y) \rangle - \langle w, \Psi(x_i, y_i) \rangle$ .

# Class-Sensitive Loss

- In multiclass, some misclassifications may be worse than others.
- Rather than 0/1 Loss, we may be interested in a more general loss

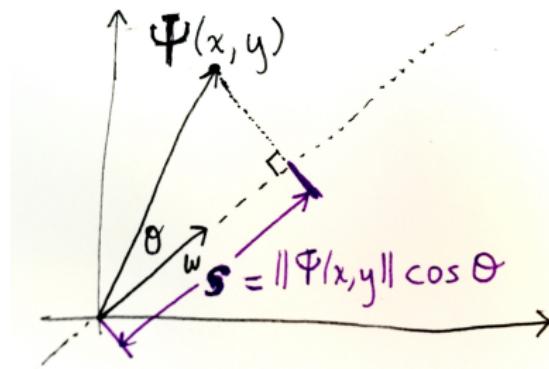
$$\Delta : \mathcal{Y} \times \mathcal{A} \rightarrow \mathbf{R}^{\geq 0}$$

- We can use this loss as our **target margin** SVM.
- Multiclass SVM (Version 2):

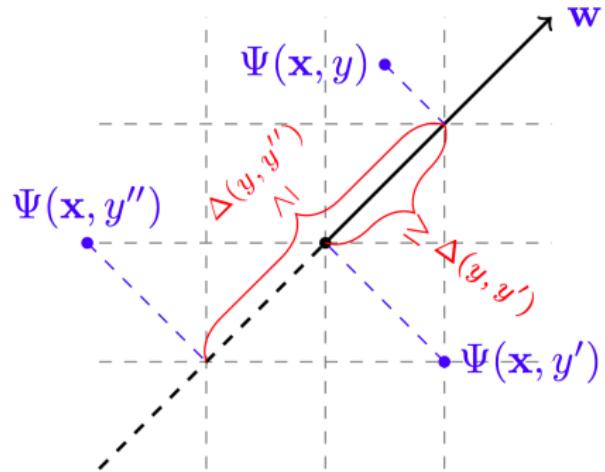
$$\min_{w \in \mathbf{R}^d} \frac{1}{2} \|w\|^2 + \frac{c}{n} \sum_{i=1}^n \max_y (\Delta(y_i, y) - m_{i,y}(w))_+$$

# Geometric Interpretation

- Prediction is given by  $\arg \max_{y \in \mathcal{Y}} \langle w, \Psi(x, y) \rangle$ .
- Note it's unchanged if we replace  $w$  by  $w/\|w\|$ .
- For simplicity, let's assume  $\|w\| = 1$ .
- Then score function  $\langle w, \Psi(x, y) \rangle = \|\Psi(x, y)\| \cos \theta = \text{Proj}_w \Psi(x, y)$ .



# Geometric Interpretation



- $\Psi$  maps each  $x \in \mathcal{X}$  to  $|\mathcal{Y}|$  different vectors in  $\mathbb{R}^d$ .
- For example  $(x, y)$ , we want margins for all  $y' \neq y$  to exceed target margin:

$$\langle w, \Psi(x, y) \rangle - \langle w, \Psi(x, y') \rangle \geq \Delta(y, y')$$

Figure from Section 17.2.4 from Shalev-Schwartz and Ben-David's *Understanding Machine Learning*

# Introduction to Structured Prediction

# Part-of-speech (POS) Tagging

- Given a sentence, give a part of speech tag for each word:

$x$	$\underbrace{[\text{START}]}_{x_0}$	$\underbrace{\text{He}}_{x_1}$	$\underbrace{\text{eats}}_{x_2}$	$\underbrace{\text{apples}}_{x_3}$
$y$	$\underbrace{[\text{START}]}_{y_0}$	$\underbrace{\text{Pronoun}}_{y_1}$	$\underbrace{\text{Verb}}_{y_2}$	$\underbrace{\text{Noun}}_{y_3}$

- $\mathcal{V} = \{\text{all English words}\} \cup \{[\text{START}], ". ."\}$
- $\mathcal{P} = \{\text{START}, \text{Pronoun}, \text{Verb}, \text{Noun}, \text{Adjective}\}$
- $\mathcal{X} = \mathcal{V}^n, n = 1, 2, 3, \dots$  [Word sequences of any length]
- $\mathcal{Y} = \mathcal{P}^n, n = 1, 2, 3, \dots$  [Part of speech sequence of any length]

# Structured Prediction

- A **structured prediction** problem is a multiclass problem in which  $\mathcal{Y}$  is very large, but has (or we assume it has) a certain structure.
- For POS tagging,  $\mathcal{Y}$  grows exponentially in the length of the sentence.
- The **structure** in POS labels is that labels that are far apart in the sentence are independent (we assume).

# Local Feature Functions: Type 1

- A “type 1” **local feature** only depends on
  - the label at a single position, say  $y_i$  (label of the  $i$ th word) and
  - $x$  at any position
- Example:

$$\phi_1(i, x, y_i) = 1(x_i = \text{He})1(y_i = \text{Pronoun})$$

$$\phi_2(i, x, y_i) = 1(x_i = \text{eats})1(y_i = \text{Noun})$$

$$\phi_3(i, x, y_i) = 1(x_{i-1} = \text{He})1(x_i = \text{eats})1(y_i = \text{Verb})$$

# Local Feature Functions: Type 2

- A “type 2” **local feature** only depends on
  - the labels at 2 consecutive positions:  $y_{i-1}$  and  $y_i$
  - $x$  at any position
- Example:

$$\theta_1(i, x, y_{i-1}, y_i) = 1(y_{i-1} = \text{Pronoun})1(y_i = \text{Verb})$$

$$\theta_2(i, x, y_{i-1}, y_i) = 1(y_{i-1} = \text{Verb})1(y_i = \text{Verb})$$

# Local Feature Vector and Compatibility Score

- At each position  $i$  in sequence, define the **local feature vector**:

$$\Psi_i(x, y_{i-1}, y_i) = (\phi_1(i, x, y_i), \phi_2(i, x, y_i), \dots, \theta_1(i, x, y_{i-1}, y_i), \theta_2(i, x, y_{i-1}, y_i), \dots)$$

- Local compatibility score** for  $(x, y)$  at position  $i$  is  $\langle w, \Psi_i(x, y_{i-1}, y_i) \rangle$ .

# Sequence Compatibility Score

- The **compatibility score** for the pair of sequences  $(x, y)$  is the sum of the local compatibility scores:

$$\begin{aligned} & \sum_i \langle w, \Psi_i(x, y_{i-1}, y_i) \rangle \\ &= \left\langle w, \sum_i \Psi_i(x, y_{i-1}, y_i) \right\rangle \\ &= \langle w, \Psi(x, y) \rangle, \end{aligned}$$

where we define the sequence feature vector by

$$\Psi(x, y) = \sum_i \Psi_i(x, y_{i-1}, y_i).$$

- So we see this is a special case of linear multiclass prediction.

# Sequence Target Loss

- How do we assess the loss for prediction sequence  $y'$  for example  $(x, y)$ ?
- **Hamming loss** is common:

$$\Delta(y, y') = \frac{1}{|y|} \sum_{i=1}^{|y|} \mathbf{1}(y_i \neq y'_i)$$

- Could generalize this as

$$\Delta(y, y') = \frac{1}{|y|} \sum_{i=1}^{|y|} \delta(y_i, y'_i)$$

# What remains to be done?

- To compute predictions, we need to find

$$\arg \max_{y \in \mathcal{Y}} \langle w, \Psi(x, y) \rangle.$$

- This is straightforward for  $|\mathcal{Y}|$  small.
- Now  $|\mathcal{Y}|$  is exponentially large.
- Because  $\Psi$  breaks down into local functions only depending on 2 adjacent labels,
  - we can solve this efficiently using dynamic programming.
  - (Similar to Viterbi decoding.)
- Learning can be done with SGD and a similar dynamic program.