

Thompson Sampling

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Bayesian updating for Gaussians

Review: Bayesian updating for Gaussian mean

- Consider $R \sim \mathcal{N}(q_*, \sigma^2)$.
- Suppose we know σ^2 , but don't know q_* .
- We'll take a Bayesian approach.

Going Bayesian

When we take a Bayesian approach, we **replace all unknown parameters by unobserved random elements**, and assign a probability distribution to these random elements called the “**prior distribution**.”

- In our case, $q_* \in \mathbb{R}$ is the only unknown parameter.

Going Bayesian

- We'll replace $q_* \in \mathbb{R}$ by the **random variable** $Q \in \mathbb{R}$.
- Put prior on Q : $Q \sim \mathcal{N}(\mu_0, \sigma_0^2)$ for **known** μ_0, σ_0^2 .
- Our full Bayesian model is then

$$\begin{aligned} Q &\sim \mathcal{N}(\mu_0, \sigma_0^2) \\ R_i | Q &\sim \mathcal{N}(Q, \sigma^2), \end{aligned}$$

where R_1, \dots, R_{t-1} are conditionally independent given Q .

- Note that every parameter in our Bayesian model is known.

Bayesian updating

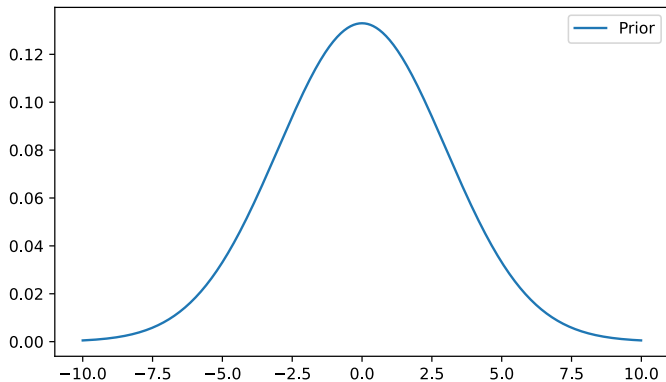
- Our prior distribution on Q is $\mathcal{N}(\mu_0, \sigma_0^2)$.
- After observing $\mathcal{D}_t = (R_1, \dots, R_{t-1})$,
 - the posterior distribution on Q is $Q \mid \mathcal{D}_t \sim \mathcal{N}(\mu_t, \sigma_t^2)$, where

$$\begin{aligned}\mu_t &= \left(\frac{1}{\sigma_0^2} + \frac{n}{\sigma^2} \right)^{-1} \left(\frac{1}{\sigma_0^2} \mu_0 + \frac{n}{\sigma^2} \left(\frac{1}{n} \sum_{i=1}^n R_i \right) \right) \\ \sigma_t^2 &= \left(\frac{1}{\sigma_0^2} + \frac{n}{\sigma^2} \right)^{-1}\end{aligned}$$

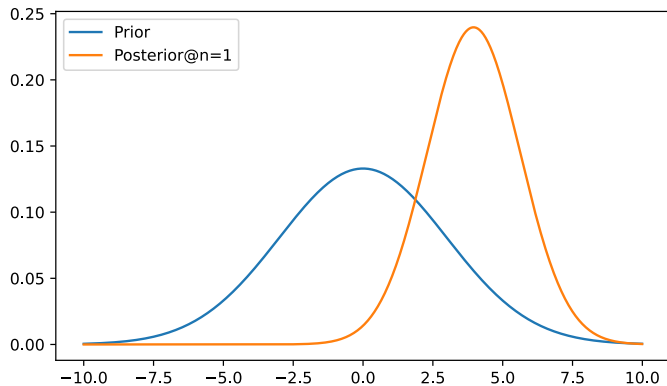
- Posterior mean μ_t is a weighted average of prior mean μ_0 and observed mean.

Gaussian prior distribution

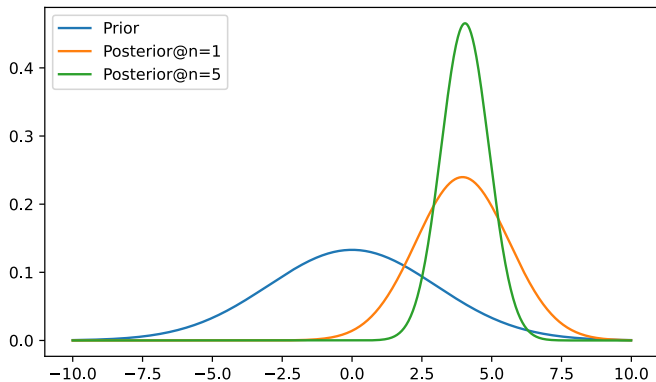
- Consider sampling from $R_1, R_2, \dots \sim \mathcal{N}(5, \sigma = 2)$.
- Use prior $\mathcal{N}(0, \sigma = 3)$.



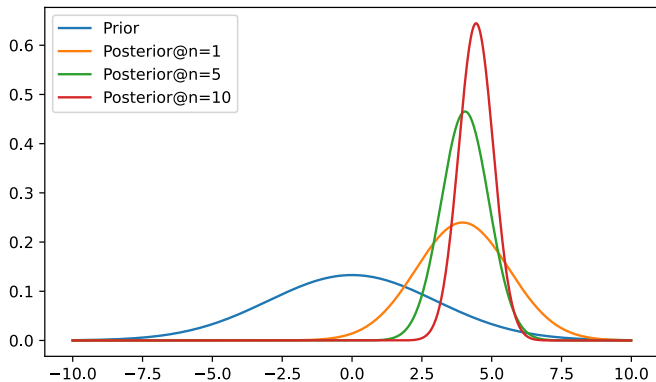
Posterior after $n = 1$ observations



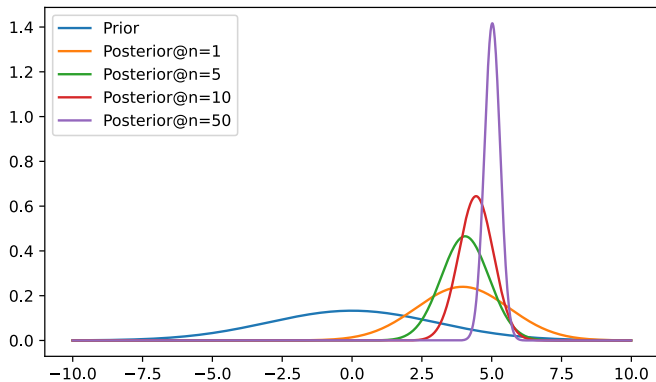
Posterior after $n = 5$ observations



Posterior after $n = 10$ observations

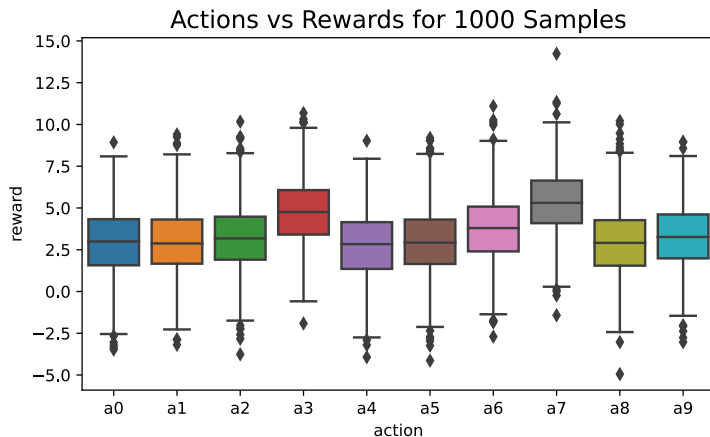


Posterior after $n = 50$ observations



Thompson sampling

Working example: 10-armed bandit



Plot and simulation code courtesy of [Ryan Carroll](#).

Thompson sampling

- Want to choose action with largest expected reward.
- In Thompson sampling, we take a Bayesian approach.
- We start with a prior on the reward distribution for each action (“arm”).
 - In each round t , we play an action A_t (will see how later).
- We observe reward $R_t(A_t)$.
- We update our posterior reward distribution for action A_t .
- How to choose the action we play?

Reward distribution

- The reward distribution is given by

$$R_i(a) \sim \mathcal{N}(q_*(a), \sigma = 2),$$

for each action, where $q_*(1), \dots, q_*(k)$ are **unknown parameters**.

- In a frequentist approach, we would
 - use data to form point estimates and confidence intervals for $q_*(1), \dots, q_*(k)$
 - use these estimate to choose our actions using various heuristics (ϵ -greedy, UCB, etc.)
- We'll now take a Bayesian approach...

Gaussian priors

- We will now go Bayesian.
- Need to replace unknown parameter vector $q_* = (q_*(1), \dots, q_*(k)) \in \mathbb{R}^k$
- Replace with random vector $Q = (Q(1), \dots, Q(k)) \in \mathbb{R}^k$.
- Our prior distribution is

$$Q(1), \dots, Q(k) \text{ i.i.d. } \mathcal{N}(0, \sigma = 5).$$

- The full Bayesian distribution is given by

$$\begin{aligned} Q(a) &\sim \mathcal{N}(0, \sigma = 5) \\ R_i(a) | Q &\sim \mathcal{N}(Q(a), \sigma = 2), \end{aligned}$$

where $R_1(a), R_2(a), \dots$, are conditionally independent given Q , for each a .

- In each round t , we observe $R_t(A_t)$.
- At the beginning of round t , we have observed

$$\mathcal{D}_t = ((A_1, R_1(A_1)), \dots, (A_{t-1}, R_{t-1}(A_{t-1}))).$$

- Although we never observe $Q = (Q(1), \dots, Q(k))$,
 - the data \mathcal{D}_t gives us information about it.
- As we gather data, we can update our posterior on Q .
- This is exactly the Gaussian updating we described in the first section,
 - applied separately to $Q(1), \dots, Q(k)$.

- We want the reward with the largest expected value.
- If we knew $Q = (Q(1), \dots, Q(k))$, we would always select action a , where

$$\begin{aligned} a &= \arg \max_a \mathbb{E}[R(a) \mid Q] \\ &= \arg \max_a Q(a). \end{aligned}$$

- But we don't observe $Q(a)$.

Bayesian pure exploitation

- At the beginning of round t , a reasonable guess for $Q(a)$ is

$$\mathbb{E}[Q(a) \mid \mathcal{D}_t],$$

which is the posterior mean of $Q(a)$ conditioned on all our observations so far.

- One possible action strategy would be to choose

$$A_t = \arg \max_a \mathbb{E}[Q(a) \mid \mathcal{D}_t].$$

- This would be **pure exploitation**, since we make no attempt to improve our certainty (i.e. reduce the variance in our posterior) for $Q(a')$, $a' \neq a$.

Probability that an action is the best

- Action a is the best if

$$a = \arg \max_a \mathbb{E}[R(a) \mid Q] = \arg \max_a Q(a).$$

- Although we don't know Q , we have a distribution for Q (the posterior).
- Let p_a be the posterior probability that a is the best action:

$$p_a := \mathbb{P} \left(a = \arg \max_a Q(a) \mid \mathcal{D}_t \right)$$

- If there are ties in the $\arg \max$, we'll choose the numerically smallest action.

Thompson sampling action choice

Thompson sampling action choice

At round t , randomly select action A_t with probability $\mathbb{P}(A_t = a) = p_a$, where

$$p_a := \mathbb{P}\left(a = \arg \max_a (Q(a)) \mid \mathcal{D}_t\right).$$

In words, select action a with probability equal to the posterior probability that action a has the highest expected reward.

- The more certain we are that a is the best in terms of $\mathbb{E}[Q(a) \mid \mathcal{D}_t]$, the more likely we are to select a .
- Thompson sampling is a **heuristic** approach to the explore/exploit tradeoff.
- How to sample from this particular distribution?

The Thompson sampling trick

- Calculating $p_a = \mathbb{P}(a = \arg \max_a (Q(a)) \mid \mathcal{D}_t)$ may be difficult.

Thompson sampling recipe

- 1 For each a , draw $Q_t(a) \sim p(q(a) \mid \mathcal{D}_t)$ from the posterior distribution of $Q(a) \mid \mathcal{D}_t$.
- 2 Choose action $A_t = \arg \max_a Q_t(a)$.

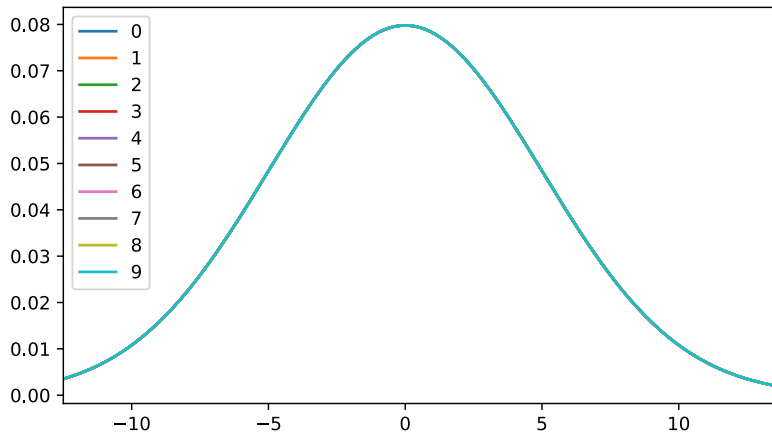
- Note that

$$\begin{aligned}\mathbb{P}(A_t = a) &= \mathbb{P}\left(a = \arg \max_a Q_t(a)\right) \\ &= \mathbb{P}\left(a = \arg \max_a Q(a) \mid \mathcal{D}_t\right) \\ &= p_a.\end{aligned}$$

- So A_t has exactly the desired distribution.

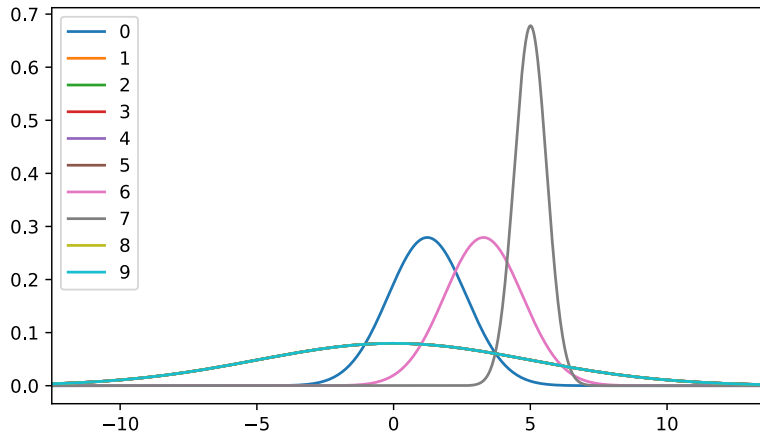
Experimental results

Prior distributions



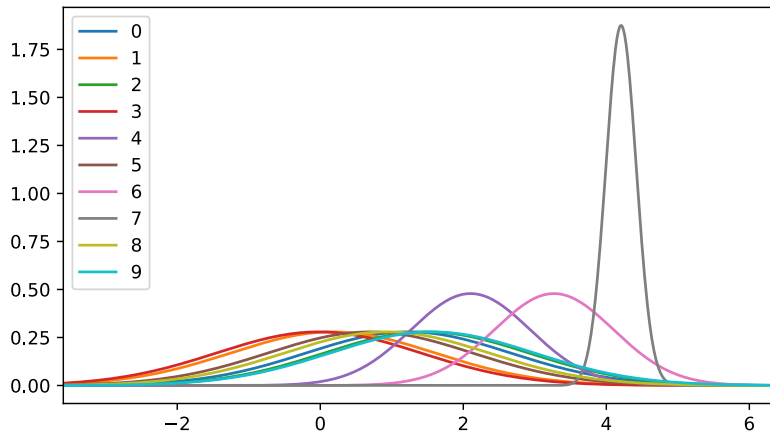
Plot and simulation code courtesy of [Ryan Carroll](#).

Posterior distributions $n = 5$



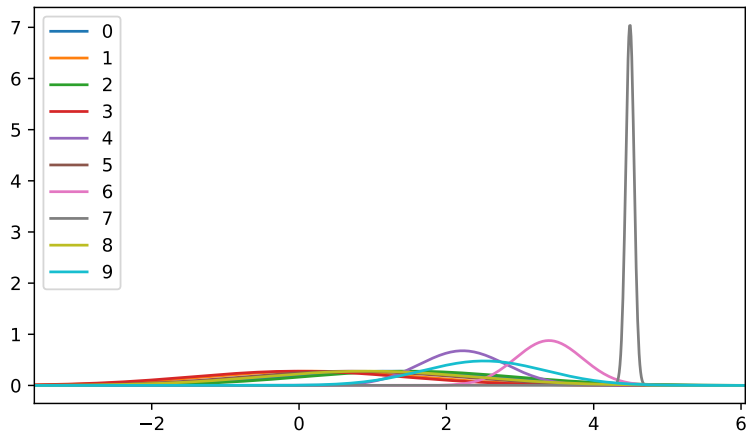
Plot and simulation code courtesy of [Ryan Carroll](#).

Posterior distribution $n = 20$



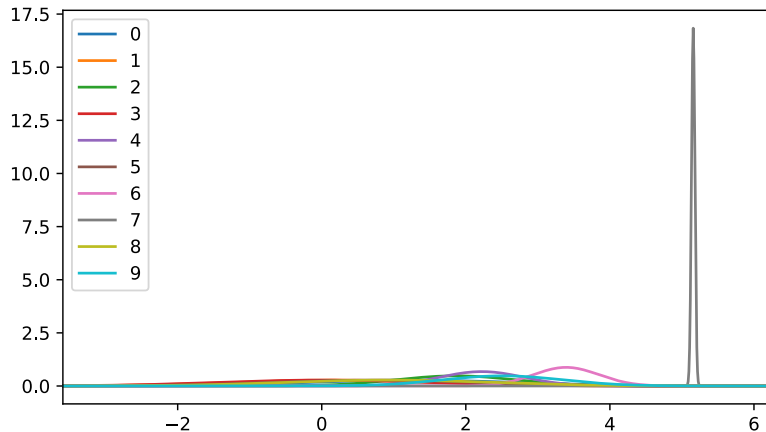
Plot and simulation code courtesy of [Ryan Carroll](#).

Posterior distribution $n = 50$



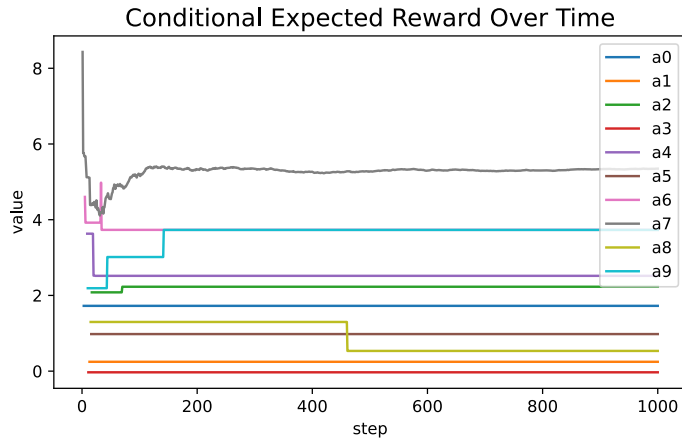
Plot and simulation code courtesy of [Ryan Carroll](#).

Posterior distribution $n = 100$



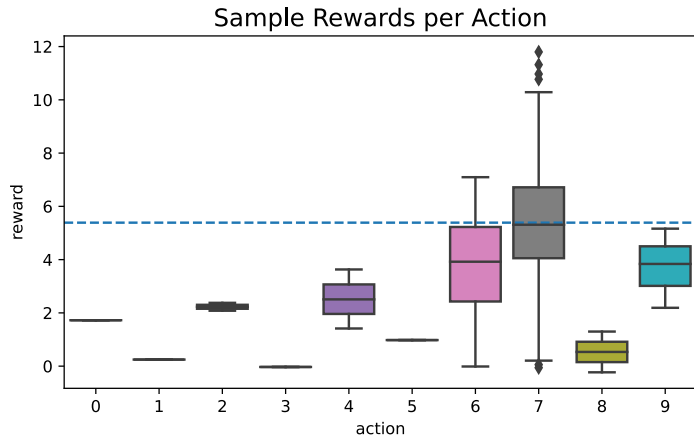
Plot and simulation code courtesy of [Ryan Carroll](#).

Posterior expected reward



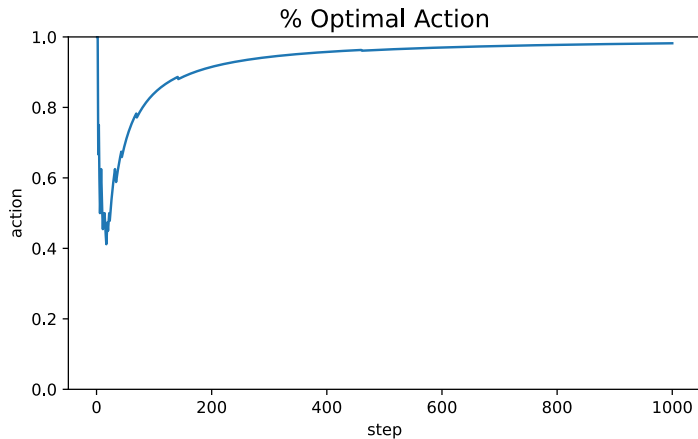
Plot and simulation code courtesy of [Ryan Carroll](#).

Received rewards by action



Plot and simulation code courtesy of [Ryan Carroll](#).

Percent optimal action



Plot and simulation code courtesy of [Ryan Carroll](#).

Tuning parameter?

- What are the “hyperparameters” for Thompson sampling?
- Everything related to the prior distribution.
- In our setting, we can vary the prior variance and see the effect.

strategy	mean	SD	SE
Thompson sampling $\sigma_0 = 2$	5.129	0.306	0.022
Thompson sampling $\sigma_0 = 5$	5.229	0.214	0.015
Thompson sampling $\sigma_0 = 10$	5.279	0.169	0.012

References

- [A Tutorial on Thompson Sampling](#) by Russo et al is a nice [long] tutorial on Thompson sampling [RRK⁺18].
- You could take a look at Thompson's original work [Tho33] for fun.

- [RRK⁺18] Daniel J. Russo, Benjamin Van Roy, Abbas Kazerouni, Ian Osband, and Zheng Wen, *A tutorial on thompson sampling*, Foundations and Trends® in Machine Learning **11** (2018), no. 1, 1–96.
- [Tho33] William R. Thompson, *On the likelihood that one unknown probability exceeds another in view of the evidence of two samples*, Biometrika **25** (1933), no. 3/4, 285.