

QUANTUM MANY-BODY SIMULATIONS IN HASKELL

DAVID SCHLEGEL

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Abstract

Applying numerical methods in quantum mechanics has always been necessary in analyzing complex structures of quantum mechanical systems. The technical progress of computer performance has enabled physicists and mathematicians to simulate complex many-body systems. With these methods tangible progress in quantum physics can be made, to analyze quantum phenomena on the level of many-particle interactions. This article focuses on the implementation of numerical methods for many-body simulation in the functional programming language **Haskell**. Functional programming languages get more and more interesting for physicists through their mathematical way of implementation. In this article simple quantum systems are simulated first and an overview of different numerical methods for solving the Schrödinger equation will be given following an attempt to proceed to many-body systems from simple quantum systems.

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1 SIMPLE QUANTUM SYSTEMS

In this chapter simple quantum systems will be studied. Consider a particle in a three-dimensional potential $V(\vec{x})$. The corresponding wave function $\psi(\vec{x}, t)$ is the solution of the Schrödinger equation

$$i\hbar \frac{\partial}{\partial t} \psi(\vec{x}, t) = H\psi(\vec{x}, t) = -\frac{\hbar^2}{2m} \Delta \psi(\vec{x}, t) + V(\vec{x})\psi(\vec{x}, t), \quad (1)$$

where Δ is the Laplacian differential operator: $\Delta = \frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2} + \frac{\partial^2}{\partial z^2}$. For a time-independent potential $V(\vec{x})$ the Schrödinger equation can be formally solved by

$$\psi(\vec{x}, t) = U(t, t_0)\psi(\vec{x}, t_0) = \exp \left\{ -\frac{i(t - t_0)}{\hbar} H \right\} \psi(\vec{x}, t_0). \quad (2)$$

For a time-dependent potential like an oscillating laserfield, the time evolution of the wave function becomes

$$\begin{aligned} \psi(\vec{x}, t) &= U(t, t_0)\psi(\vec{x}, t_0) = \hat{T}_t \exp \left\{ \frac{i}{\hbar} \int_{t_0}^t H(\tau) d\tau \right\} \psi(\vec{x}, t_0) \\ &= \sum_{n=0}^{\infty} \frac{1}{n!} \left(\frac{-i}{\hbar} \right)^n \int_{t_0}^t dt_1 \int_{t_0}^{t_1} dt_2 \dots \int_{t_0}^{t_{n-1}} dt_n \hat{T}_t \{ H(t_1) H(t_2) \dots H(t_n) \}, \end{aligned} \quad (3)$$

where \hat{T}_t is the time ordering operator. A simple approach is to divide the interval $[0 \dots t]$ into a sequence of N steps so that

$$U(t, t_0) = U(t, t_{N-1}) \dots U(t_2, t_1)U(t_1, t_0) \quad (4)$$

and to neglect small deviations of the Hamiltonian in the small interval $\Delta t = t_n - t_{n-1}$.

1.1 Discretization of the kinetic Energy

Dividing the Hamiltonian H into $H = T + V$, the nonlocal kinetic energy operator can be written as

$$T\psi(\vec{x}, t) = -\frac{\hbar^2}{2m}\Delta\psi(\vec{x}, t). \quad (5)$$

1.1.1 Method of Finite Differences

Taking a grid (k, l, m) in three dimensions, the kinetic energy operator can be approximated by finite differences

$$T\psi(\vec{x}, t) = -\frac{\hbar^2}{2m} \left(\frac{\psi_{(k+1,l,m)}^n - 2\psi_{(k,l,m)}^n + \psi_{(k-1,l,m)}^n}{\Delta x^2} + \frac{\psi_{(k,l+1,m)}^n - 2\psi_{(k,l,m)}^n + \psi_{(k,l-1,m)}^n}{\Delta y^2} + \frac{\psi_{(k,l,m+1)}^n - 2\psi_{(k,l,m)}^n + \psi_{(k,l,m-1)}^n}{\Delta z^2} \right) \quad (6)$$

with higher order terms $\mathcal{O}(\Delta x^2, \Delta y^2, \Delta z^2)$ where n represents the discrete time index of the wave function. Considering the time independent Schrödinger equation we can write the operator in one dimension as a matrix satisfying the eigenvalue equation

$$\left[\begin{pmatrix} 2 & -1 & \dots & 0 \\ -1 & 2 & -1 & \vdots \\ \vdots & \ddots & \ddots & \ddots \\ 0 & \dots & -1 & 2 \end{pmatrix} + V_{kk} \right] \begin{pmatrix} \psi_1 \\ \vdots \\ \psi_k \\ \vdots \\ \psi_N \end{pmatrix} = E \begin{pmatrix} \psi_1 \\ \vdots \\ \psi_k \\ \vdots \\ \psi_N \end{pmatrix} \quad (7)$$

where $\vec{\psi}$ are the values of the wave function on the evaluation points x_k . V_{kk} represents the potential for each x_k , thus it is a diagonal matrix.

For the example of a particle in a box the potential is

$$V_{kk} = \begin{cases} \infty & \text{for } k = 0, k = N \\ 0 & \text{else} \end{cases}. \quad (8)$$

Solving the above eigenvalue equation yields the eigenfunctions ψ_n with eigenenergies E_n . The boundary conditions $V = \infty$ at $k = 0$ and $k = N$ are satisfied even when the boundary conditions are left out. An example of the first four eigenstates is shown in figure 1. To reduce the problem of a particle in three dimensions to a simple matrix equation, the spatial wave function $\vec{\psi}$ can be stacked, to obtain an N^3 dimensional vector

$$\vec{\psi}_{k,l,m} = \begin{pmatrix} \vec{\psi}_{1,1,m} \\ \vdots \\ \vec{\psi}_{1,N,m} \\ \vdots \\ \vec{\psi}_{N,1,m} \\ \vdots \\ \vec{\psi}_{N,N,m} \end{pmatrix}, \text{ through nested vectors.} \quad (9)$$

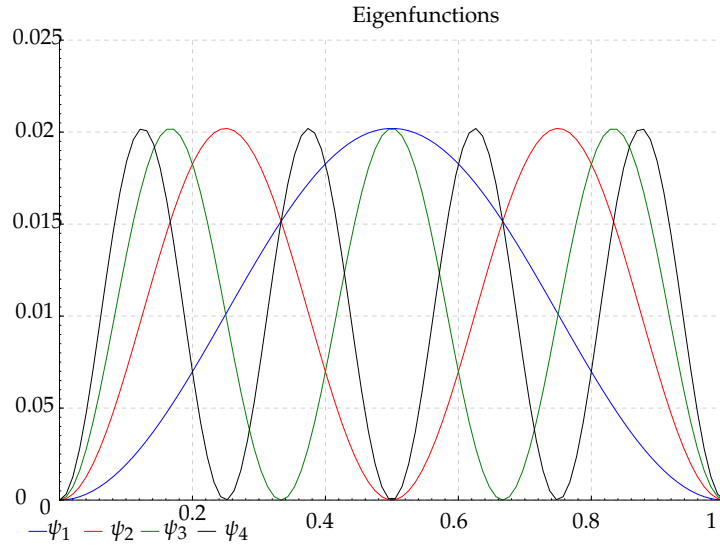
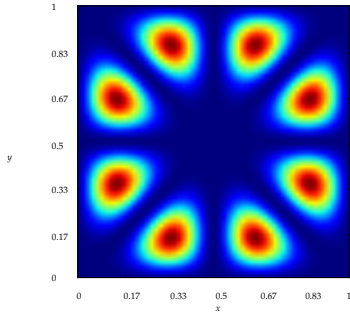


Figure 1: Propability densities for the calculated eigenfunctions ψ_n , with the method of finite differences and a grid of $N = 100$ for $n = 1, 2, 3$ and 4 in one dimension. For simplicity the prefactor $\frac{\hbar^2}{2m}$ was set to one, obtaining non-normalized eigenfunctions.

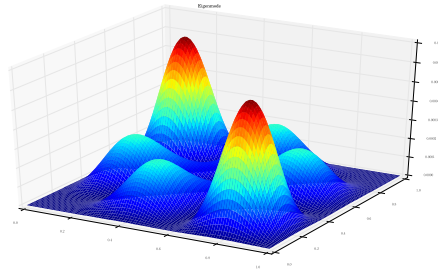
For two dimensions the approximated kinetic energy operator T thus becomes the tridiagonal block matrix

$$T \approx \begin{pmatrix} 4 & -1 & & & & 0 \\ & \ddots & & & & \\ & -1 & 4 & & & -1 \\ -1 & & & 4 & -1 & \ddots \\ & \ddots & & & \ddots & \\ 0 & & -1 & & -1 & 4 \end{pmatrix}. \quad (10)$$

In figure 2(a) an example of an eigenstate for a particle in a two dimensional box is shown.



(a) Color map, ψ_{12} , $N = 60$.



(b) Surface graphic, ψ_{34} , $N = 100$.

Figure 2: Propability densities for the calculated eigenfunctions with the method of finite differences and a grid of $N = 100$ and $N = 60$ in two dimensions. For simplicity the prefactor $\hbar^2/2m$ was set to one, obtaining non-normalized eigenfunctions.

In three dimensions, we obtain a N^3 -dimensional Matrix, for example for $N = 2$:

$$T \approx \begin{pmatrix} 6 & -1 & -1 & & -1 & & 0 \\ -1 & 6 & -1 & -1 & & -1 & \\ -1 & -1 & 6 & -1 & -1 & & -1 \\ & -1 & -1 & 6 & -1 & -1 & -1 \\ -1 & & -1 & -1 & 6 & -1 & -1 \\ & -1 & & -1 & -1 & 6 & -1 \\ 0 & & & -1 & & -1 & -1 & 6 \end{pmatrix}$$

Still Missing: Comparison with exact results

Referring back to the time expansion in chapter 1, the time evolution of an eigenfunction of the hamiltonian is trivial, since ψ_t only differs in phase from the initial state ψ_0 , so $|\psi_t|^2$ is time-independent, although linear combinations of eigenfunctions depend on time, which will not be calculated here.

If we take the computing time into account, it is obvious that even with a small gridsize $N < 100$ and parallelized computing the simulation of a particle in a square well potential lead to a unexecutable applications. The increase of dimensions with constant gridsize results in a growing computing time higher than $\mathcal{O}(t_0^n)$.

To proceed to coupled quantum mechanical systems it seems to be mandatory to use efficient approximations.

2 MANY-BODY SIMULATIONS

Consider a real physical system, where particles are not independent like in atoms, ions, molecules, etc. . Assuming the system consists only of K nuclei and N electrons the hamiltonian consists of the terms

$$H = T_i + T_n + V_{ii} + V_{in} + V_{nn} ,$$

where T_i and T_n are the kinetic energies of the electrons and nuclei, respectively. V_{ii} represents the Coulomb repulsion between electrons, V_{nn} between the nuclei and V_{in} the attraction between electrons and nuclei. So the hamiltonian reads

$$H = \sum_{i=1}^N \frac{p_i^2}{2m} + \sum_{n=1}^K \frac{p_n^2}{2M_n} + \frac{1}{4\pi\epsilon_0} \frac{1}{2} \sum_{i,j \neq 1, i \neq j}^N \frac{e^2}{|\mathbf{r}_i - \mathbf{r}_j|} \\ - \frac{1}{4\pi\epsilon_0} \sum_{i=1}^N \sum_{j=1}^K \frac{Z_n e^2}{|\mathbf{r}_j - \mathbf{R}_n|} + \frac{1}{4\pi\epsilon_0} \frac{1}{2} \sum_{n,n'=1; n \neq n'}^K \frac{Z_n Z_{n'} e^2}{|\mathbf{R}_n - \mathbf{R}_{n'}|},$$

where m is the electron mass and M_n the nuclei mass. The index i refers to the electrons, the index n to the nuclei. This hamiltonian describing the system looks quite complicated and in fact, computing the dynamics of this system seems to be unsolvable even for a few particles and an efficient super computer. Therefore, approximations must be made, still comprising the important information about the system. One approach is the Born-Oppenheimer approximation. It uses the fact that the nuclei are much heavier than the electrons, so the motions of the nuclei are much faster compared to the electrons, justifying to neglect the coulomb repulsion between the

nuclei and the kinetic energy of the nuclei, so the approximated hamiltonian becomes

$$H_{\text{BO}} = \sum_{i=1}^N \frac{p_i^2}{2m} + \frac{1}{4\pi\epsilon_0} \frac{1}{2} \sum_{i,j=1, i \neq j}^N \frac{e^2}{|\mathbf{r}_i - \mathbf{r}_j|} - \frac{1}{4\pi\epsilon_0} \sum_{i=1}^K \sum_{n=1}^N \frac{Z_n e^2}{|\mathbf{r}_i - \mathbf{R}_n|}. \quad (11)$$

The positions of the nuclei can be varied to find the minimum of the total energy.

2.1 The Hartree-Fock Method and Equations

2.2 The Roothaan Equation

For molecules numerical basis sets are not efficient, so we use atom centered basis sets to describe the molecular orbital

$$\psi_k(\vec{x}) = \sum_{p=1}^M C_{pk} \chi_p(\vec{x}), \quad (12)$$

with $k = 1, \dots, M$, where M is the number of basis states. So the Hartree-Fock equation reads

$$\begin{aligned} \mathcal{F}(\vec{x})\psi_k(\vec{x}) &= \epsilon_k \psi_k(\vec{x}). \quad \text{Using Eq. (12) yields} \\ \mathcal{F}(\vec{x}) \sum_{p=1}^M C_{pk} \chi_p(\vec{x}) &= \epsilon_k \sum_{p=1}^M C_{pk} \chi_p(\vec{x}). \end{aligned}$$

We can now multiply from the left by a specific basis function χ_v . Integrating yields over the space yields

$$\sum_{p=1}^M C_{pk} \int \chi_v^*(\vec{x}) \mathcal{F}(\vec{x}) \chi_p(\vec{x}) d^3\vec{x} = \epsilon_k \sum_{p=1}^M C_{pk} \int \chi_v^*(\vec{x}) \chi_p(\vec{x}) d^3\vec{x}.$$

This can be written as a matrix notation of the Hartree-Fock equations, expressed in the atomic orbital basis:

$$\begin{aligned} \sum_{p=1}^M C_{pk} F_{vp} &= \epsilon_k \sum_{p=1}^M C_{pk} S_{vp} \\ \mathbf{F}\mathbf{C}_k &= \epsilon_k \mathbf{S}\mathbf{C}_k, \end{aligned}$$

which is called the *Roothaan equation*. Since the Fock operator itself depends on C_k we have the problem of self consistency, because \mathcal{F} has the solution already inside. The Self Consistent Field Method (SCF) uses the approach to solve the above equation iteratively, until the solution deviates only small from the next iteration.