

David Seeler

das09474@uga.edu • (770) 617-6280

<https://davidseeler.dev>

EDUCATION

University of Georgia, Franklin College of Arts & Sciences, *Athens, GA*
Bachelor of Science in Computer Science

Anticipated Graduation May 2021

- Overall GPA: 3.72/4.00

RELEVANT COURSEWORK

- Software Development
- Systems Programming
- Discrete Mathematics
- Theory of Computation
- Statistical Methods
- Data Structures
- Computer Architecture & Organization
- Database Management
- Computer Networks
- Web Development
- Cloud Computing
- Software Engineering

TECHNICAL SKILLS

- **Languages:** Java, Python, C, C++, JavaScript, PHP, MIPS Assembly
- **Frameworks and Technologies:** Node.js, React, Express, Django, Maven, HTML, CSS
- **Operating Systems:** Windows, MacOS, Linux/UNIX
- **Software:** Git, AWS (EC2, Lambda, S3), Docker, Kubernetes, SQL Server, MySQL

PROJECTS (See [gallery](#) for additional)

Baldwin Books

Jan 2021 – Present

- Comprehensive eCommerce web application developed using Django MVT framework
- Collaborating with a team and responsible for the backend and database
- Employing a hybrid process model that combines both the Waterfall and Agile methodologies
- Applying exhaustive subsystem testing, integration testing, and acceptance testing

RuneLite plugin – “Bank XP Value” (8.5k active installs)

Dec 2020 – Jan 2021

- Developed an external plugin for the popular open-source RuneScape client, *RuneLite*
- Self-taught RL’s intricate codebase and adapted to its reuse-oriented development environment
- Utilized Google Guice to support dependency injection
- Became proficient in managing “real” software using the GitHub Flow

Trivia Racer

Nov 2020 – Dec 2020

- Online trivia game featuring thousands of questions provided by Open Trivia Database API
- Real-time, socket-based control flow enables complex logic interactions between server and clients
- Robust Node.js backend capable of supporting a vast number of users playing concurrently
- Deployed to Heroku under an SSL certified custom domain (triviaracer.me)

Video Game Encyclopedia

Jul 2020 – Aug 2020

- Collaborated with a team and was responsible for the backend and database
- Backend retrieves, processes, and inserts game data into a BCNF-normalized MySQL database (via JDBC)
- Manually developed a multi-threaded Java web server and REST API to deliver serialized game data to client

CAMPUS INVOLVEMENT

UGAHacks 6

Feb 2021 – Feb 2021

- First-ever solo hacker to win 1st place Best Overall in UGA Hacks history
- Built an innovative web app that interactively facilitates virtual group reading while also providing live statistics

Theta Chi Fraternity, Delta Beta Chapter

Aug 2018 – Aug 2020

- Participated and assisted with philanthropy events benefiting the Athens Humane Society and other organizations
- Engaged in networking events with alumni further enhancing my interpersonal communication skills

VOLUNTEER EXPERIENCE

Camp Twin Lakes

Jan 2021 – April 2021

- Developed a GUI and automation backend to replace client’s tedious process of manually extracting, formatting, and inserting lengthy .xlsx camp forms into Azure SQL Server
- Digitalizing maintenance work order flow by creating QR codes that redirect to a form to be emailed to the office