GAME FLOW

LOGIN PAGE

User enters:

Email:

Password:

Database checks to see if the user has logged in before.

* If so it takes him to game page.
* If not, it will ask for additional info:
  + Name:
  + Team Name;

Saves this information to a table. (I personally don’t think we need an additional user ID since the email address will be unique, but we can add if we feel necessary.)

Once the user logs in, it will take them to the Game page. (User could also click on the navigation and go to their past results page.)

GAME PAGE

Needs to retain info of who is logged in:

Logged in user picks team.

* After they click submit it saves their selection, the computer’s selection and adds their email address (or user ID) and a unique game ID (game ID has to be the same for user and computer.
* Takes them automatically to results page

RESULTS PAGE

Needs to retain info of who is logged in.

Logged in user will see most recent game populated in top table. They can also see past games from the dropdown.

USER TABLE

|  |  |  |  |
| --- | --- | --- | --- |
| email | username | team\_name | user\_id (optional) |

USER GAME TABLE

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| game\_id | PlayerID | week | url | playerName | email |

COMPUTER GAME TABLE

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| game\_id | PlayerID | week | url | playerName | email |