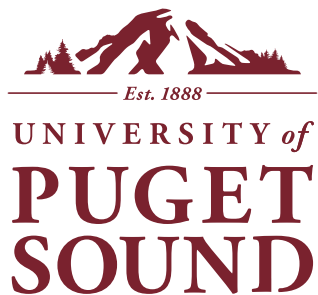


# CSCI 161

## Introduction to Computer Science



Department of Mathematics  
and Computer Science

Lecture 6  
Loops

# Motivation: What's Wrong with This Code?

- Print the name of your school 6 times:

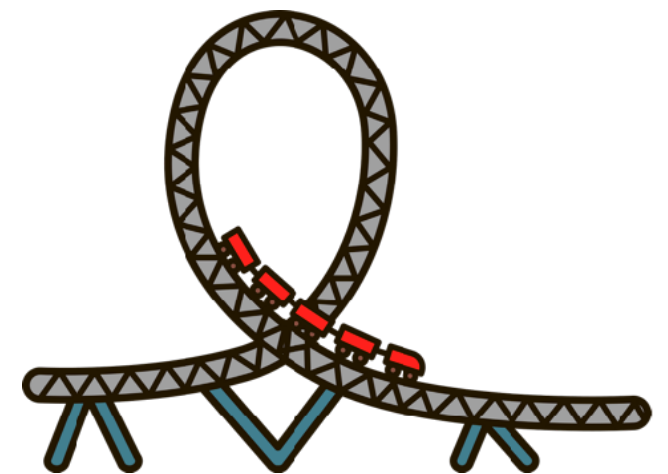
```
System.out.println("Tunghai");  
System.out.println("Tunghai");  
System.out.println("Tunghai");  
System.out.println("Tunghai");  
System.out.println("Tunghai");  
System.out.println("Tunghai");
```

- This code runs correctly. Thinking *ahead*... what's wrong with this code?
  - It's tedious
  - It's error-prone (How many times did you print?)
  - It's not "scalable" (What if you wanted to print 100 times? 500 times? Forever?)

# The While Loop

- ▶ *Code Repetition ("loops")* are among the most important constructs in programming.
  - "Computers don't tire out"
  - Loops offer crazy amounts of expressive power for programmers!
- ▶ The *while-loop* syntax:

```
while (some-boolean-loop-condition) {  
    // statement  
    // statement  
    // ...  
}
```



# The While Loop (2)

- ▶ *Code Repetition ("loops")* are among the most important constructs in programming.
  - "Computers don't tire out"
  - Loops offer crazy amounts of expressive power for programmers!
- ▶ Rewriting the original code using a while loop:

```
// print "Tunghai" 6 times
int count = 0;
while (count < 6) {
    System.out.println("Tunghai");
    count++;
}
```

# Code Reading Example

- What would this mystery Circle method do?

```
public class Circle {  
  
    /**  
     * What does this Mystery Method do?  
     */  
    public void mysteryLoop() {  
        int i = 20;  
        while (i <= 100) {  
            changeSize(i);  
            i++;  
        }  
        while (i > 20) {  
            changeSize(i);  
            i--;  
        }  
    }  
}
```



# Code Reading Examples (2)

- What does the following loop print?

```
public void mystery1() {  
    int n = 1;  
    while (n < 100) {  
        n *= 2;  
        System.out.println(n);  
    }  
}
```

- Explain what this code returns.

```
public String mystery2(String str, int n) {  
    String ret = "";  
    while (n > 0) {  
        ret += str;  
        n--;  
    }  
    return ret;  
}
```

# Tracing (Understanding the Loop Execution)

► **Important!** A program *trace* is a table that keeps track of:

- A list of all variables affected by the loop statements
- The loop condition
- Output to the screen, if printing inside loop
- Return value, if returning something
- Each row is corresponds to an iteration

variables	loop cond. (true/false)	Printout (if applicable)	Return value (if applicable)

# Code Tracing Example (2)

## ► What does this loop do?

```
int i = 0;
while (i < 4) {
    System.out.println(i * i);
    System.out.println((i+1) * (i+1));
    i++;
}
```

## ► Loop trace



# Simple While Loop Example (Solution)

## ► What does this loop do?

```
int i = 0;
while (i < 4) {
    System.out.println(i * i);
    System.out.println((i+1) * (i+1));
    i++;
}
```

## ► Output:

```
0
1
1
4
4
9
9
16
```

## ► Loop trace

variables	loop cond. (true/false)	Print Out
<i>i</i>		
0	TRUE (go!)	0 1
1	TRUE (go!)	1 4
2	TRUE (go!)	4 9
3	TRUE (go!)	9 16
4	FALSE (stop!)	

# Common Bugs

- ▶ This loop should print "bug" exactly *num* times
  - There's a bug in this loop. Find it!

```
public void loopBug(int num) {  
    while (num >= 0) {  
        System.out.println("bug");  
        num--;  
    }  
}
```

***OOOPs! You get an extra iteration!***

# Common Bugs (Fixed)

- ▶ You get one more iteration!
- ▶ These are generally called "*1-off bugs*"
  - *(Very common when writing loops -- test for 1-offs often!)*

```
public void loopBug(int num) {  
    while (num > 0) { // wanted num > 0, not num >= 0  
        System.out.println("bug");  
        num--;  
    }  
}
```

# Common Bugs (2)

- ▶ Again, this loop should print "Hello World" num times.
  - There's another runtime bug in this loop.

```
public void bigBug(int num) {  
    while (num > 0) {  
        System.out.println("Hello World!");  
        num++;  
    }  
}
```

***Bug -- No progress toward loop termination:***

*The counter is increasing, and the loop condition runs if counter is positive!*

# Code Tracing Exercises

- Explain why the following code fragment is an infinite-loop.

```
/** Print 10, 20, 30, 40, 50 */  
public void mystery3() {  
    int n = 1;  
    while (n != 50) {  
        n += 10;  
        System.out.println(n-1);  
    }  
}
```

# Code Tracing Exercises

- Explain why the following code fragment is an infinite-loop.

```
/** Print 10, 20, 30, 40, 50 */  
public void mystery3() {  
    int n = 1;  
    while (n != 50) {  
        n += 10;  
        System.out.println(n-1);  
    }  
}
```

**Soln:**

Terminating condition: loop stops when **n** hits 50  
But **n** starts at 1, and increases by 10 each iteration

- Fix:

```
/** Print 10, 20, 30, 40, 50 */  
public void mystery3() {  
    int n = 10; // the counter's initial value was wrong!!  
    while (n != 50) {  
        n += 10;  
        System.out.println(n);  
    }  
}
```

# While Loops

## ► Recall the while loop syntax

```
while (some-boolean-loop-condition) {  
    // loop statements  
}
```

## ► Our Goal:

- Express repeated blocks of code using the **while** syntax
- Be careful to do no more and no fewer iterations than intended
  - Test, test, test for various "edge" cases

# Code Writing: Printing Even Numbers

- Print all even numbers between **start** and **end**, inclusive.

```
public void printEvens(int start, int end)
```

- Sample Output:

```
printEvens(-4, 2);  
> -4  
> -2  
> 0  
> 2  
  
printEvens(4, 80);  
> 4  
> 6  
> 8  
> ...  
> 78  
> 80
```

- Don't forget to test *edge cases!*

```
// works for same start and end?  
printEvens(12, 12);  
> 12  
  
// works with odd inputs?  
printEvens(3, 8);  
> 4  
> 6  
> 8  
  
// start is given larger than end?  
printEvens(4, 0);  
> 0  
> 2  
> 4
```



# Printing Even Numbers (Soln)

```
/**
 * Prints all even integers between the given ends, inclusive.
 * @param start Starting point
 * @param end End point
 */

public void printEvens(int start, int end) {
    // swap start and end if they were given in the wrong order
    if (start > end) {
        int tmp = start;
        start = end;
        end = tmp;
    }

    // Is start odd? If so, make it even by adding 1 to it
    if (start % 2 == 1) {
        start++;
    }

    // Loop from start to end, incrementing by 2
    while (start <= end) {
        System.out.println(start);
        start += 2;
    }
}
```

# Code Writing: Print a String Vertically

- **Recall:** The String class has a `public char charAt(int pos)` method that returns the character at position *pos*.
- Write a method to print each character in the given string on a separate line

line `public void printVertical(String str)`

- Sample Output:

```
printVertical("David");
```

D  
a  
v  
i  
d

```
printVertical("Tunghai");
```

P  
u  
g  
e  
t  
  
S  
o  
u  
n  
d

# Solution

```
/**
 * Prints a string vertically.
 * @param str any given string
 */
public void printVertical(String str) {
    int i = 0;
    while (i < str.length()) {
        System.out.println(str.charAt(i));
        i++;
    }
}
```

# Print a String in Reverse and Vertically

- **Now** Write a method to print each character in the given string on a separate line, but in reverse order

```
public void printRevVertical(String str)
```

- Sample Output:

```
printRevVertical("David");
```

```
d  
i  
v  
a  
D
```

```
printRevVertical("Tunghai");
```

```
d  
n  
u  
o  
S  
  
t  
e  
g  
u  
P
```

# Solution

```
/**
 * Prints a string in reverse vertically.
 * @param str any given string
 */
public void printRevVertical(String str) {
    int i = str.length() - 1;
    while (i >= 0) {
        System.out.println(str.charAt(i));
        i--;
    }
}
```

# Outline

- ▶ Loops
  - While Loops
  - For Loops
  - Approach to Writing Loops (Event Controlled)
- ▶ Nested Loops
- ▶ Conclusion

# for Loops

- ▶ *For-Loops* are used to simplify writing counter-controlled loops
  - **Initialization statement** runs right before the attempt to enter the loop
    - Skipped in all subsequent iterations
  - **Progress statement** runs unconditionally *after the loop body of statements*
    - Makes changes to the counter

## ▶ For-Loop Syntax:

```
for (counter initialization; loop condition; counter progress) {  
    // loop statements  
}
```

# Revisiting Previous Examples

- Use a **for-loop**! Given an integer value N, print the next 5 values.

```
public void next5(int N)
```

- Compare **while-loop** versus **for-loop**: They *both* work!

```
// while loop version
public void next5(int N) {
    int x = 1;
    while (x <= 5) {
        System.out.println((n + x));
        x++;
    }
}
```

```
// for loop version
public void next5(int N) {
    for (int x = 1; x <= 5; x++) {
        System.out.println((n + x));
    }
}
```



# Code Writing: Print a String Vertically

- ▶ **Recall:** The String class has a `public char charAt(int pos)` method that returns the character at position *pos*.
- ▶ Prints each character in the given string on a separate line

```
public void printVertical(String str)
```

- ▶ Sample Output:

```
printVertical("David");
```

```
D  
a  
v  
i  
d
```

# Revisiting Previous Examples

- Use a **for-loop**! Print a given string vertically

```
public void printVertical(String str)
```

- Solution

```
// for loop version
public void printVertical(String str) {

    for (int i = 0; i < str.length(); i++) {
        System.out.println(str.charAt(i));
    }

}
```

# For-Loop Writing: Reversing a String

- ▶ Return the given string in reverse order

```
public String reverse(String str)
```

- ▶ Sample Output:

```
System.out.println(reverse("david"));  
> "divad"  
  
System.out.println(reverse("hello world!"));  
> "!dlrow olleh"  
  
System.out.println(reverse(""));  
> ""
```

# Reversing a String (Solution)

- Return the given string in reverse order

```
public String reverse(String str) {  
  
    // the string to be returned  
    String rev = "";  
  
    // traverse the string in reverse order to  
    // build up the new string  
    for (int i = str.length(); i >= 0; i--) {  
        rev += str.charAt(i);  
    }  
  
    return rev;  
}
```