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# **CHARACTERIZATION OF RETINAL FLUID IN OPTICAL COHERENCE TOMOGRAPHY IMAGES**

*Master in Biomedical Engineering*

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Supervised by Prof. Tânia Melo & Co-supervised by Prof. Ana Maria Mendonça

# SUMMARY

- 01** Problem
- 02** Dissertation Objectives
- 03** Literature Review
- 04** Materials and Methods
- 05** Experiments
- 06** Results and Discussion
- 07** Conclusion
- 08** Limitations and Future Work

# 01 PROBLEM

## Some Leading Causes of Blindness

- Age-related Macular Degeneration (AMD)
- Diabetic Macular Edema (DME)
- Macular Edema Secondary to Retinal Vein Occlusion (RVO)

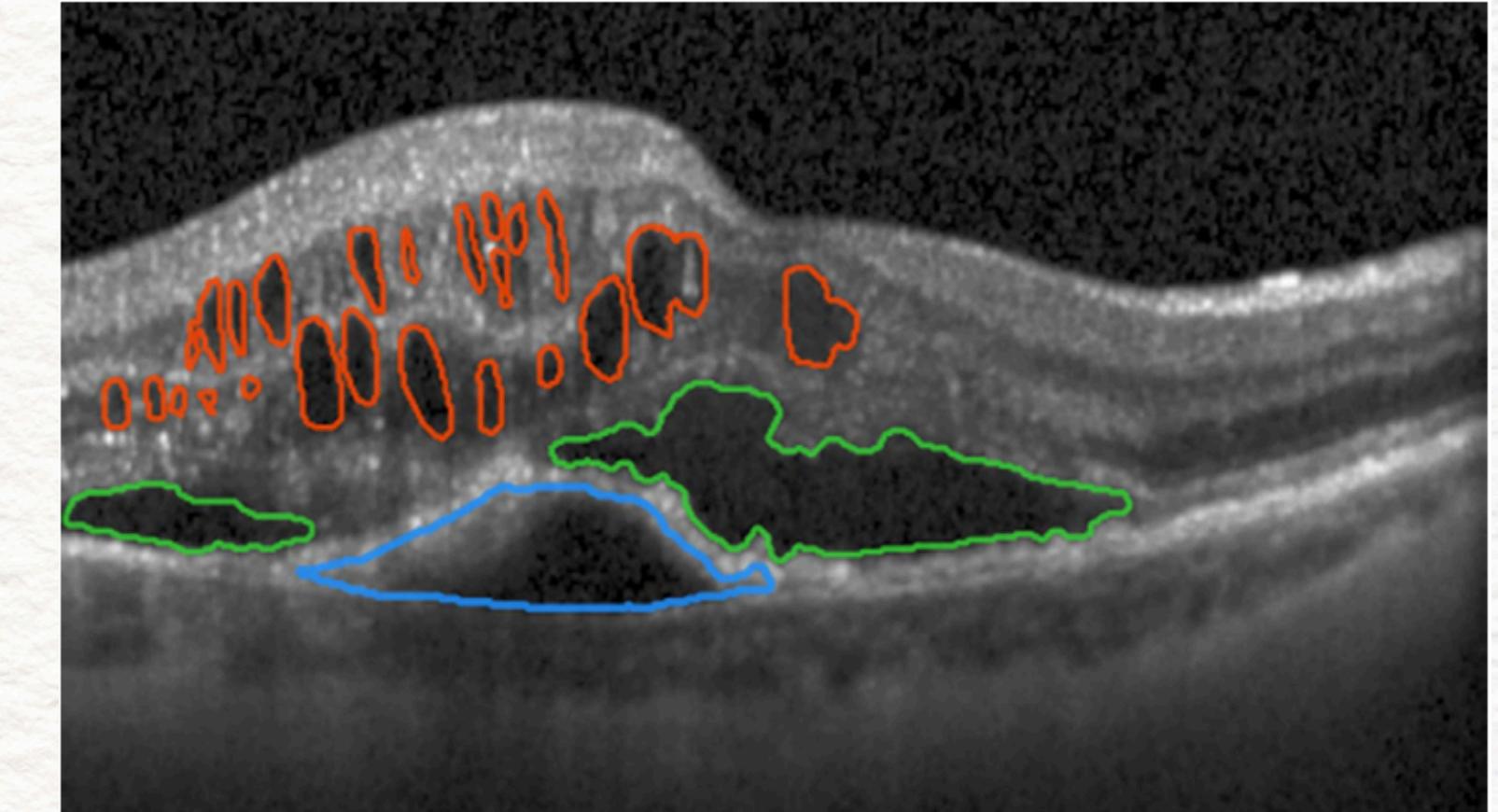


Characterized by leaking fluid onto the retina



Which can be classified in:

- **Intraretinal Fluid (IRF)**
- **Subretinal Fluid (SRF)**
- **Pigmental Epithelium Detachment (PED)**



IRF in red, SRF in green, and PED in blue [1]

## Characterization of fluid:

- Important biomarker;
- Laborious task;
- Conditioned by medical expertise and OCT quality and resolution.

[1] H. Bogunović et al., *Chapter 14 - OCT fluid detection and quantification*, pp. 273–298. Academic Press, 2019.

## 02 DISSERTATION OBJECTIVES

- Analyze retinal OCT scans, classifying the retinal fluids in three different types (IRF, SRF, and PED) and quantifying their respective volumes.
- Increase the inter-slice resolution of the OCT volumes, with the aim of improving the fluid volume estimation.

**1**

Develop different 2D deep learning models for the segmentation of different retinal fluid types (IRF, SRF, and PED) in OCT volumes.

**2**

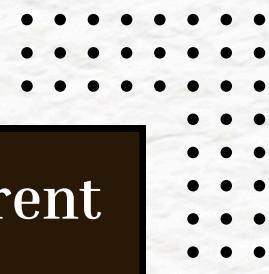
Evaluate the performance of the best segmentation model in different datasets and estimate the volume of each fluid using its predicted masks.

**3**

Use a generative model for synthesizing intermediate slices in OCT volumes, in order to improve their inter-slice resolution of the volume, and assessing the quality of the super-resolved volume.

**4**

Investigate the impact of intermediate slice synthesis on the fluid volume estimation.



## 03 LITERATURE REVIEW

### 03.A FLUID SEGMENTATION

Search Query (on Title or Abstract):

"OCT" AND "segmentation" AND  
("deep learning" OR "CNN" OR "neural network")

Databases {

- PubMed: 398
- IEEE: 105
- ScienceDirect: 125
- ACM: 80

**Excluded:** 688

- Duplicates: 133
- Abstract Screening: 499
- Full-text Screening: 56

**Criteria:**

- ✗ Before 2019;
- ✗ Without full-text available in English;
- ✗ Books, thesis, conference, or review articles.

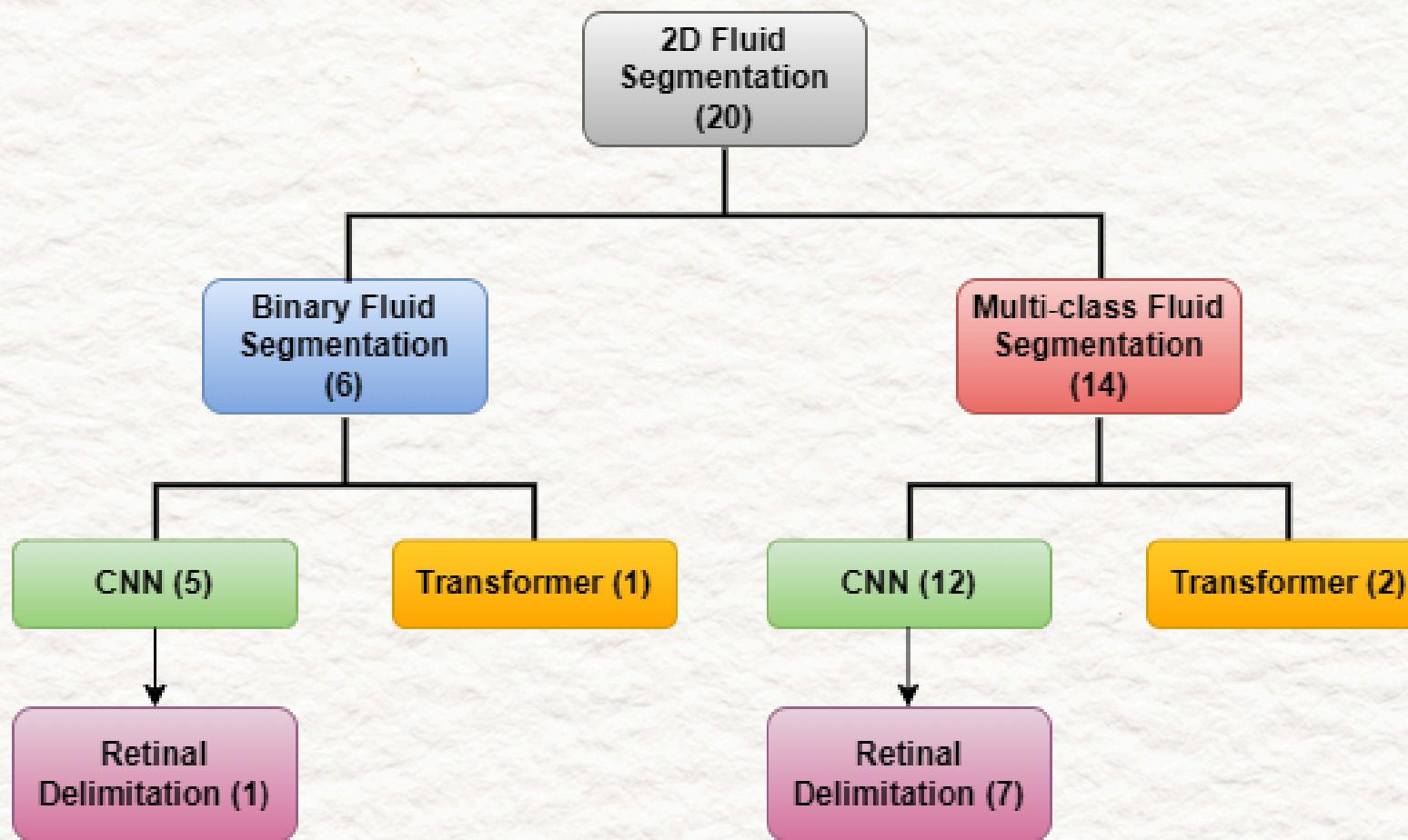
**Included:** 20

**Criteria:**

- ✓ Articles focused on 2D or 2.5D segmentation in OCT volumes.

# 03 LITERATURE REVIEW

## 03.A FLUID SEGMENTATION

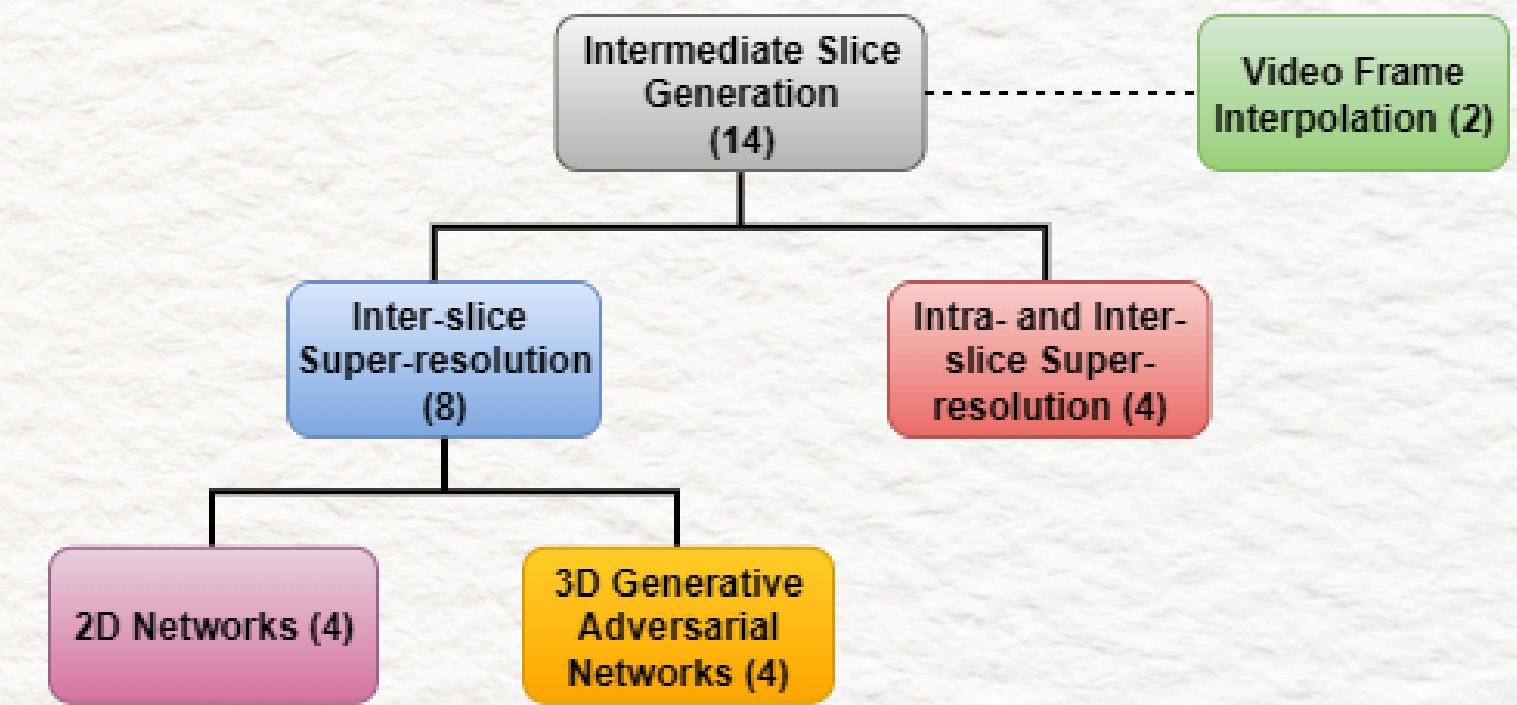


- **Convolutional Neural Networks (CNNs)**
  - Inspired by the U-Net;
  - Main approach to the segmentation problem;
  - Implementations differ on the modules, blocks, or type of convolutions used.
- **Transformers**
  - Combined with CNNs, replacing the encoding path or the bottleneck part of the network;
  - All Transformers work alongside with CNNs.
- **Retinal Delimitation**
  - Common practice to discard irrelevant information;
  - Easier training and more anatomically coherent results.

# 03 LITERATURE REVIEW

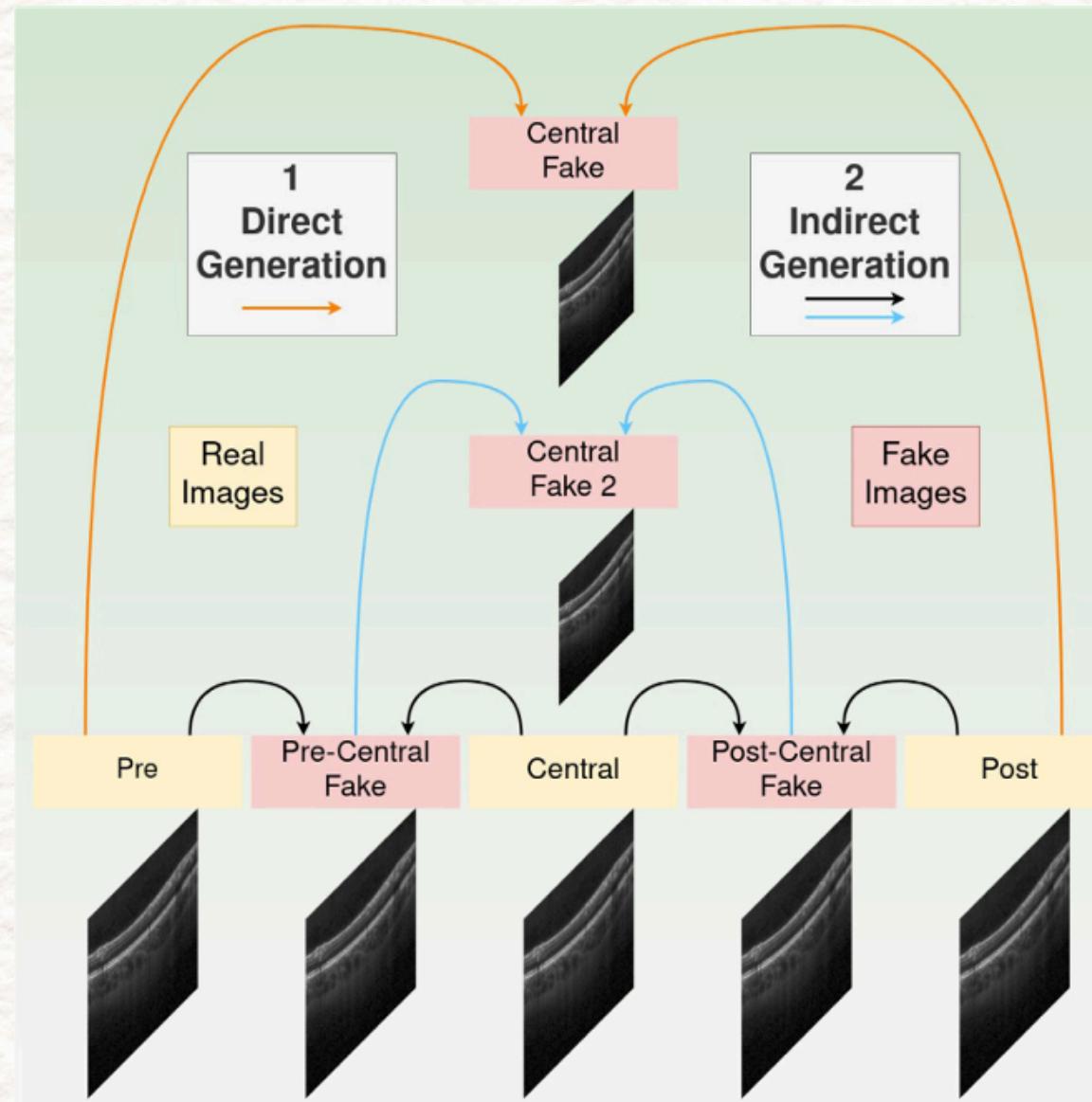
## 03.B INTERMEDIATE SLICE SYNTHESIS

- **Inter-slice Super-resolution with 2D Networks**
  - Considers **two consecutive slices** and learns to generate one intermediate slice;
- **Intra- and Inter-slice Super-resolution**
  - Usually composed by **three networks**: two intra-slice, one inter-slice;
  - Intra-slice super-resolution is performed on the orthogonal 2D views;
  - Inter-slice super-resolution is applied simultaneously and **mutual supervision between the three axes** occurs.
- **3D Generative Adversarial Networks**
  - Considers the whole low-resolution volume and outputs a high-resolution one;
  - **Computationally expensive.**
- **Video Frame Interpolation**
  - Can be used as inspiration for intermediate slice generation in medical images.

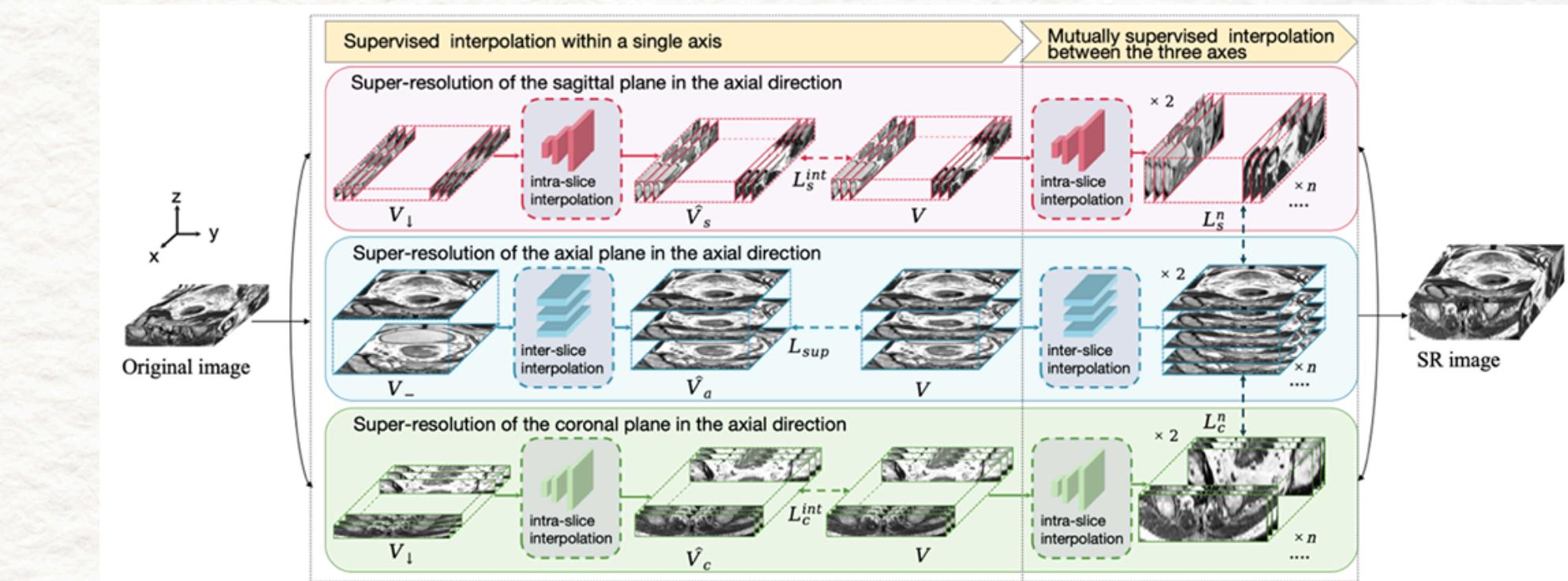


# 03 LITERATURE REVIEW

## 03.B INTERMEDIATE SLICE SYNTHESIS



[2] E. López-Varela et al., “Generation of synthetic intermediate slices in 3D OCT cubes for improving pathology detection and monitoring” *Computers in Biology and Medicine*, vol. 163, p. 107214, 2023.



[3] H. Zhang et al., “A novel GAN-based three-axis mutually supervised super-resolution reconstruction method for rectal cancer MR image” *Computer Methods and Programs in Biomedicine*, vol. 257, p. 108426, 2024.

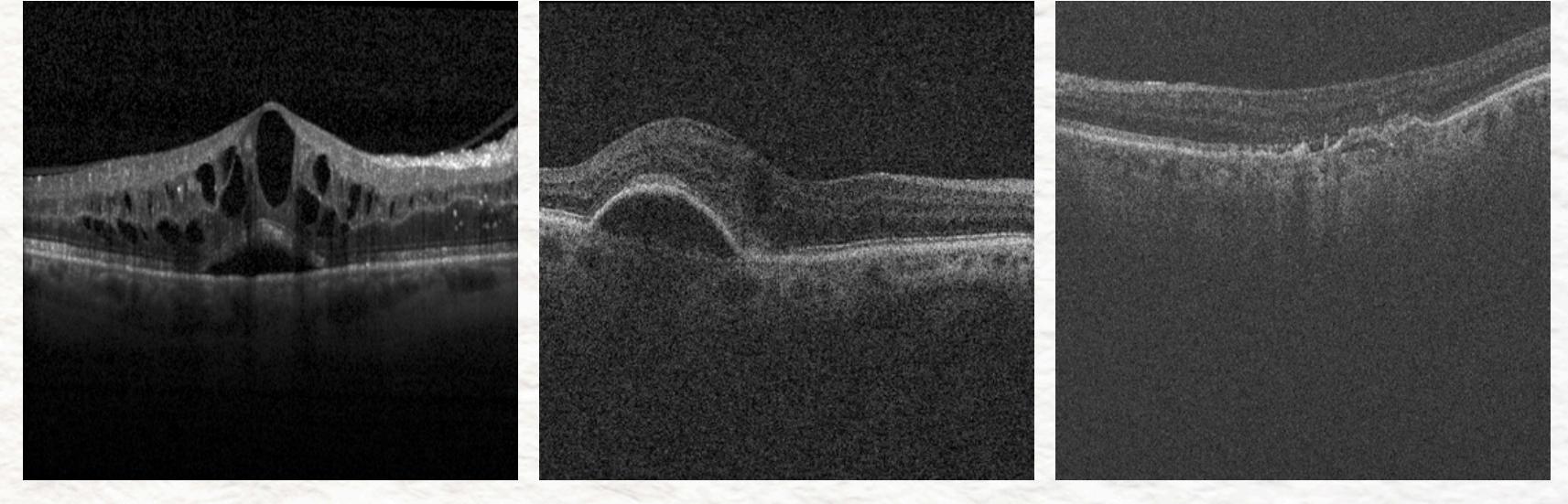
## 04 MATERIALS AND METHODS

### 04.A DATASETS

#### RETOUCH [4]:

- One of the most popular datasets for retinal fluid segmentation in OCT exams;
- Large dataset with 112 volumes and 11334 B-scans;
- Volumes from three different devices (Spectralis, Cirrus, and Topcon);
- Constant volume size for the same vendor.

Provides QUANTITY and VARIETY



[4] H. Bogunović et al., “RETOUCH: The Retinal OCT Fluid Detection and Segmentation Benchmark and Challenge” *IEEE Transactions on Medical Imaging*, vol. 38, pp. 1858–1874, 2019.

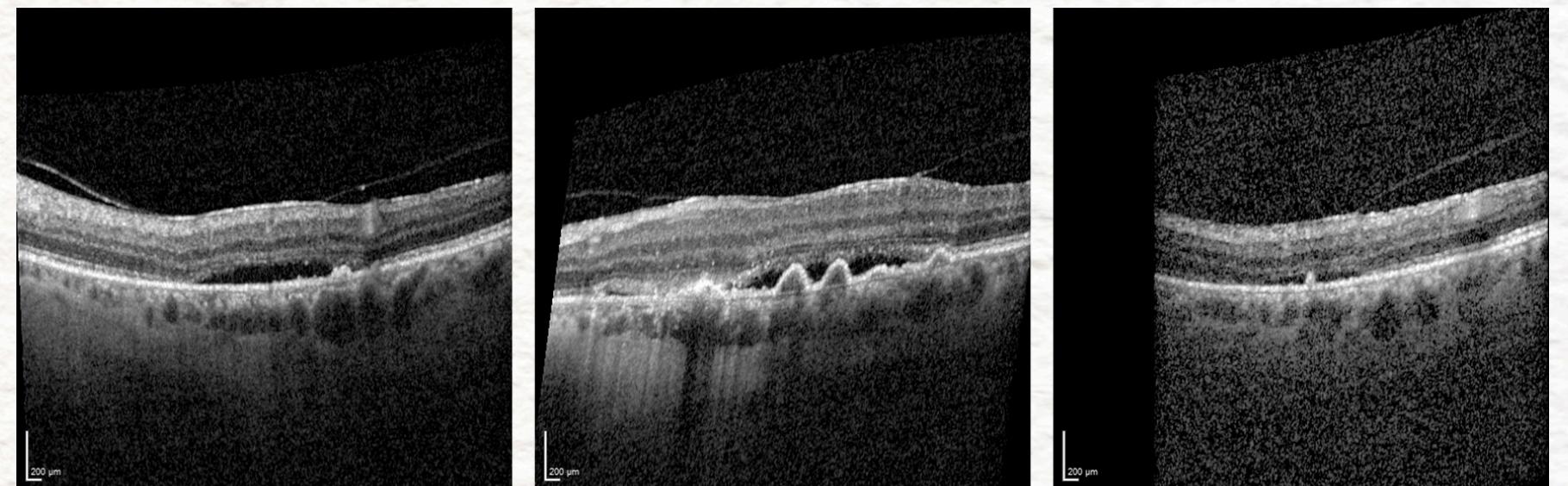
## 04 MATERIALS AND METHODS

### 04.A DATASETS

Centro Hospitalar Universitário de São João (CHUSJ):

- Private OCT dataset, with annotated fluids;
- Small dataset, with 6 volumes and 114 B-scans;
- Volumes from Spectralis;
- Varying image sizes, noise levels, and visual characteristics across volumes.

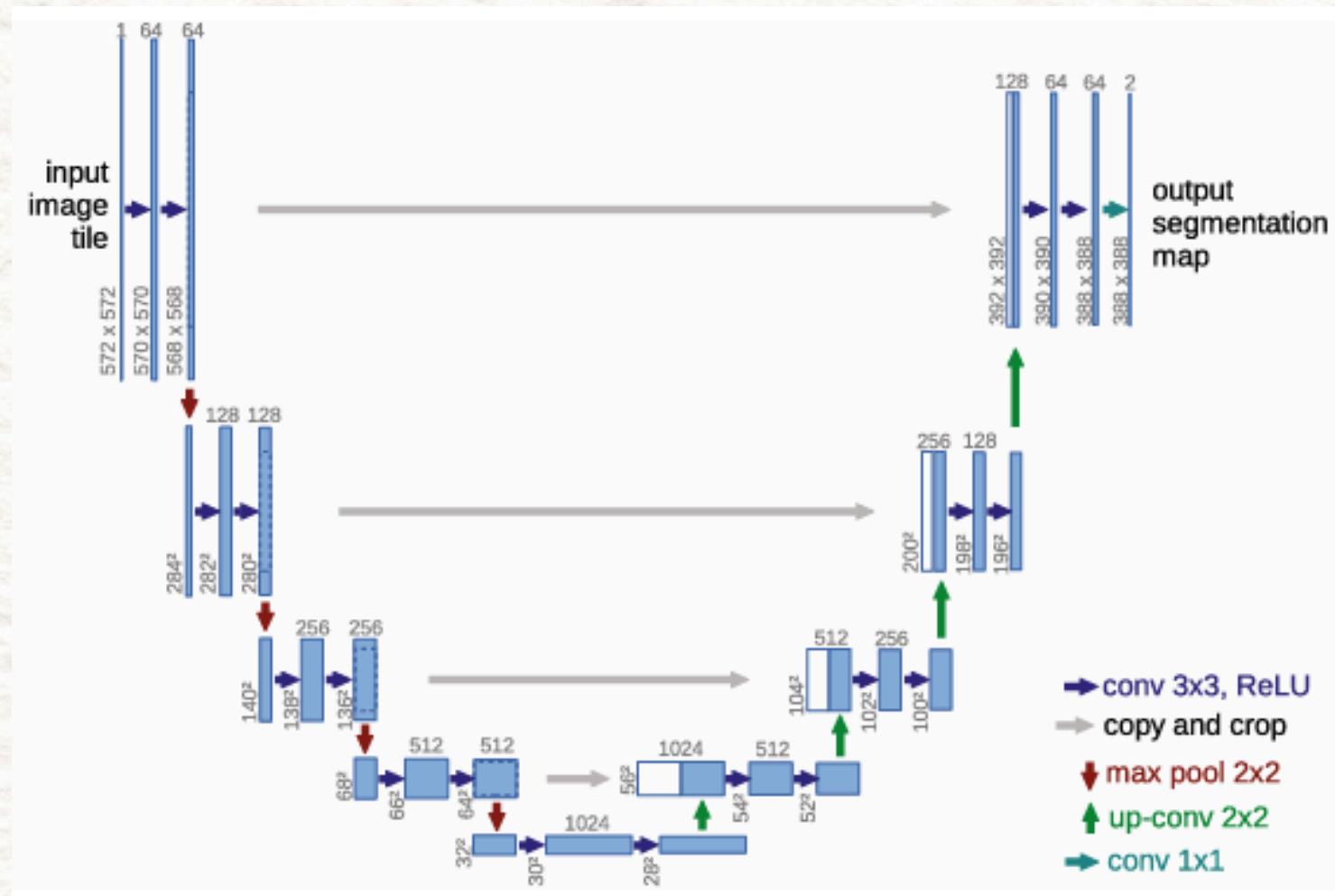
Allows validation on EXTERNAL data



## 04 MATERIALS AND METHODS

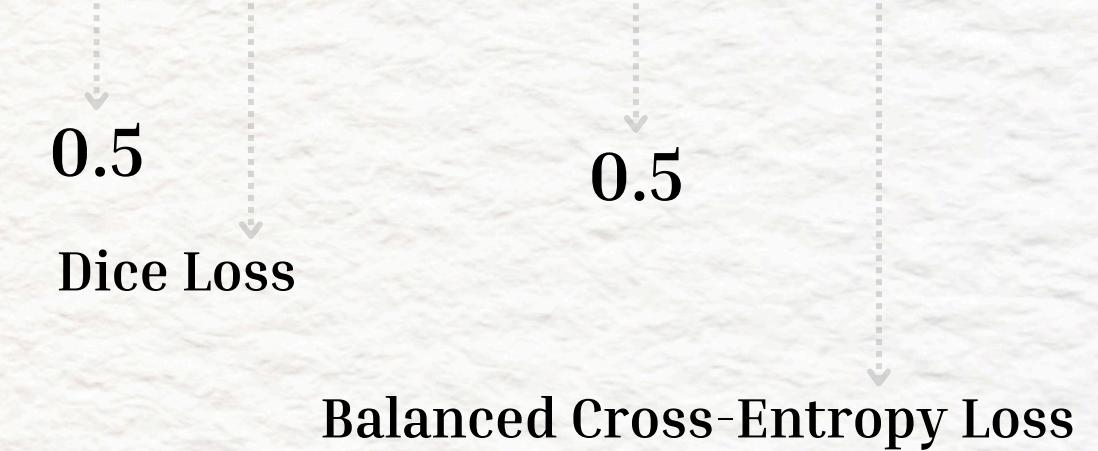
### 04.B FLUID SEGMENTATION - NETWORK AND LOSS FUNCTION

Selected Network: U-Net [5]



Loss Function [6]

$$\mathcal{L} = \lambda_D \mathcal{L}_D + \lambda_{CE} \mathcal{L}_{CE}$$



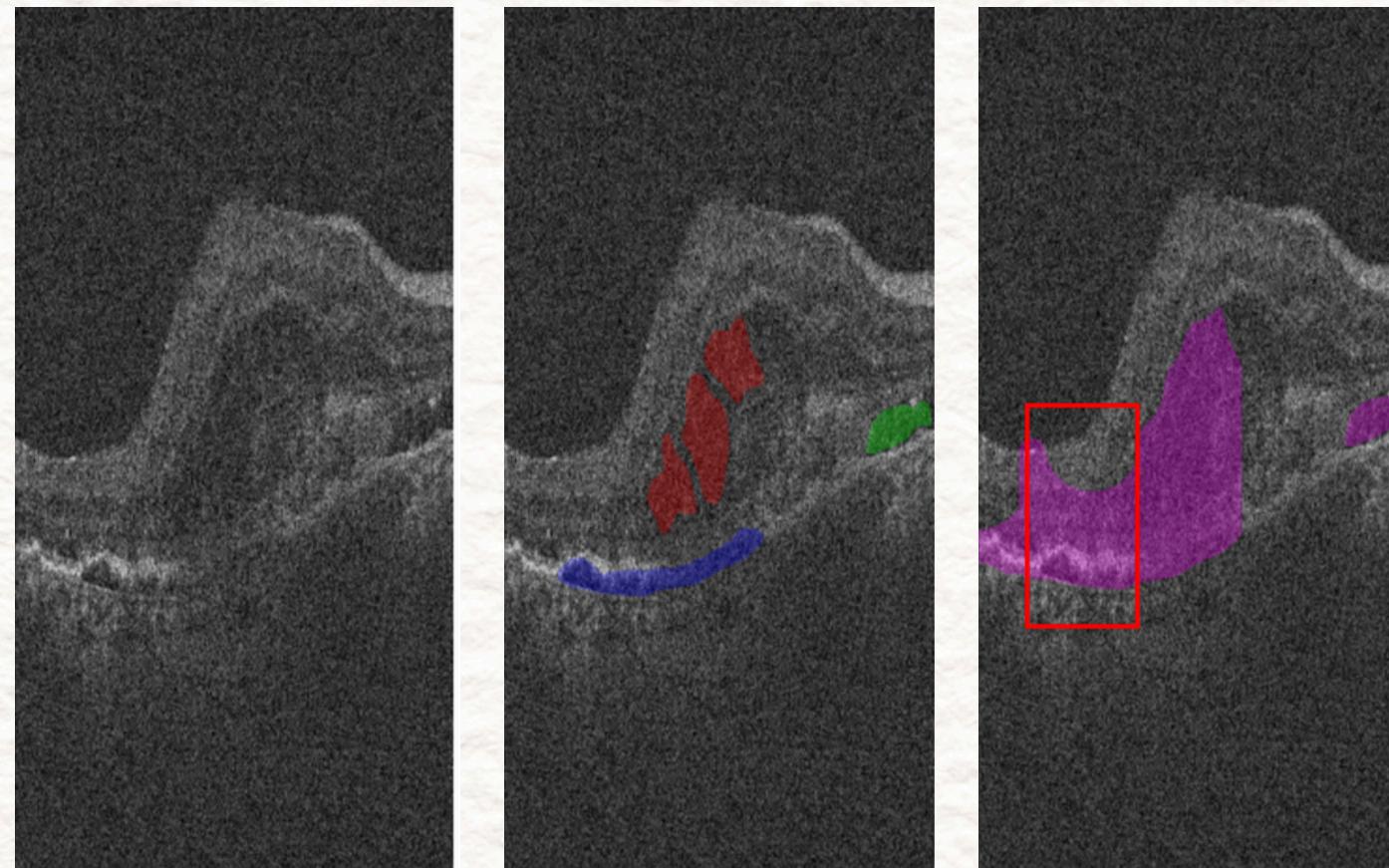
[5] O. Ronneberger, et al., “U-Net: Convolutional Networks for Biomedical Image Segmentation” in *Medical Image Computing and Computer-Assisted Intervention– MICCAI 2015* (N. Navab, J. Hornegger, W. M. Wells, and A. F. Frangi, eds.), pp. 234–241, Springer International Publishing, 2015.

[6] R. Tennakoon et al., “Retinal fluid segmentation in OCT images using adversarial loss based convolutional neural networks” in *2018 IEEE 15th International Symposium on Biomedical Imaging (ISBI 2018)*, 2018, pp. 1436–1440. DOI: 10.1109/ISBI.2018.8363842.

## 04 MATERIALS AND METHODS

### 04.B FLUID SEGMENTATION - PATCH EXTRACTION

#### A. Small Patch Extraction

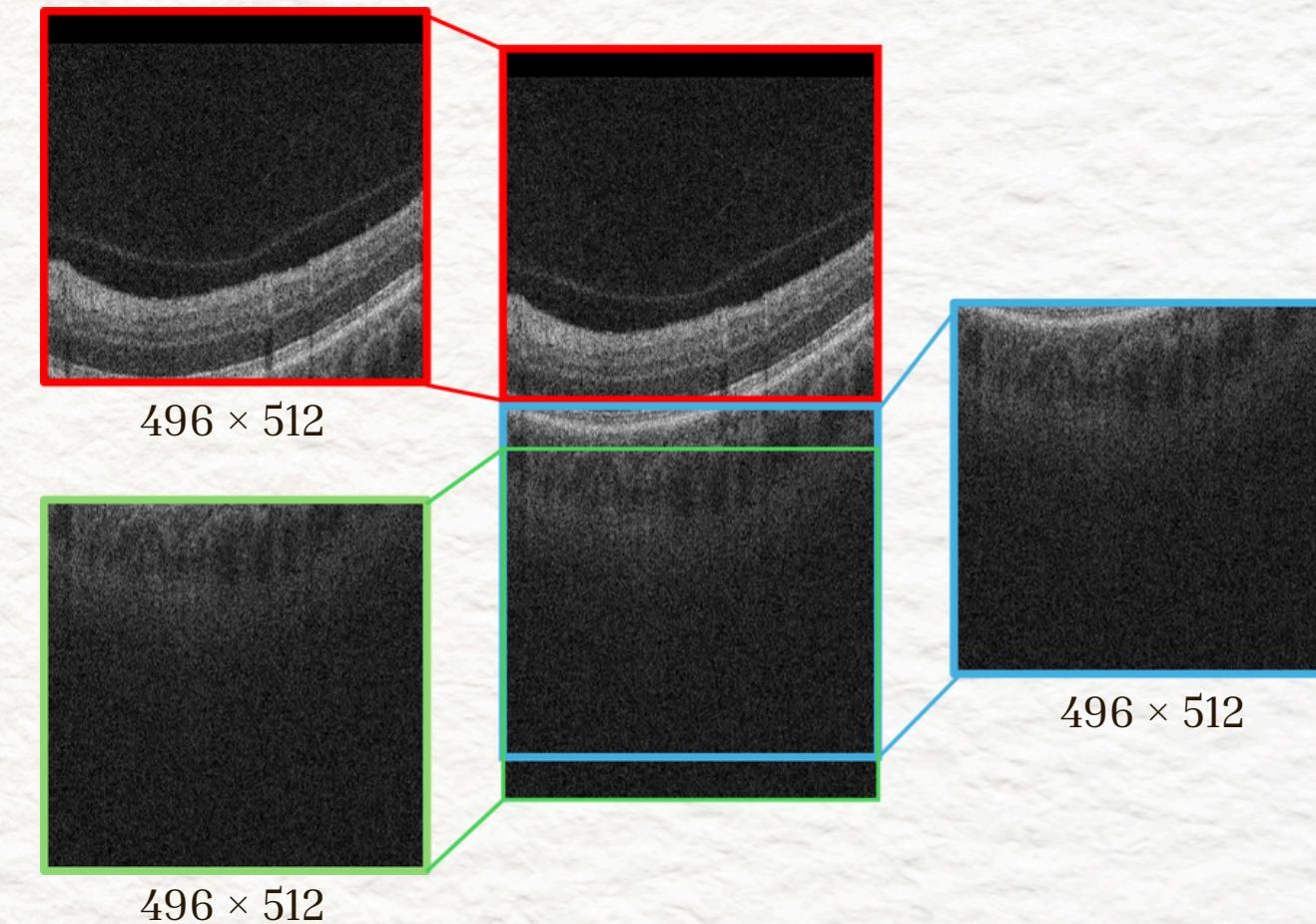


IRF in red, SRF in green, PED in blue, and the region of interest in purple (right).

The red bounding box represents a possible patch.

- 256 x 128 (H x W) patches extracted from the **region of interest (ROI)**;
- The ROI consists of the regions with highest entropy or with fluid;
- 10 patches are **randomly** extracted from this region in each B-scan.

#### B. Large Patch Extraction

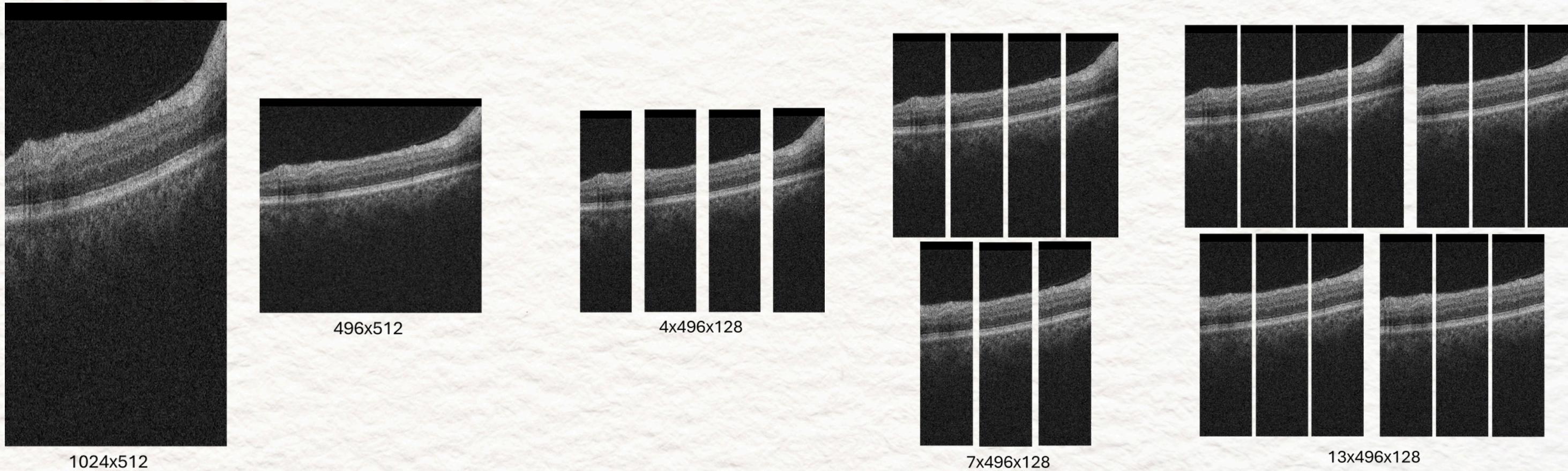


- 496 x 512 patches extracted from each B-scan;
- The patches were extracted from **top to bottom** so that every section of the image was present in at least one patch.

## 04 MATERIALS AND METHODS

### 04.B FLUID SEGMENTATION - PATCH EXTRACTION

C. Vertical Patch Extraction



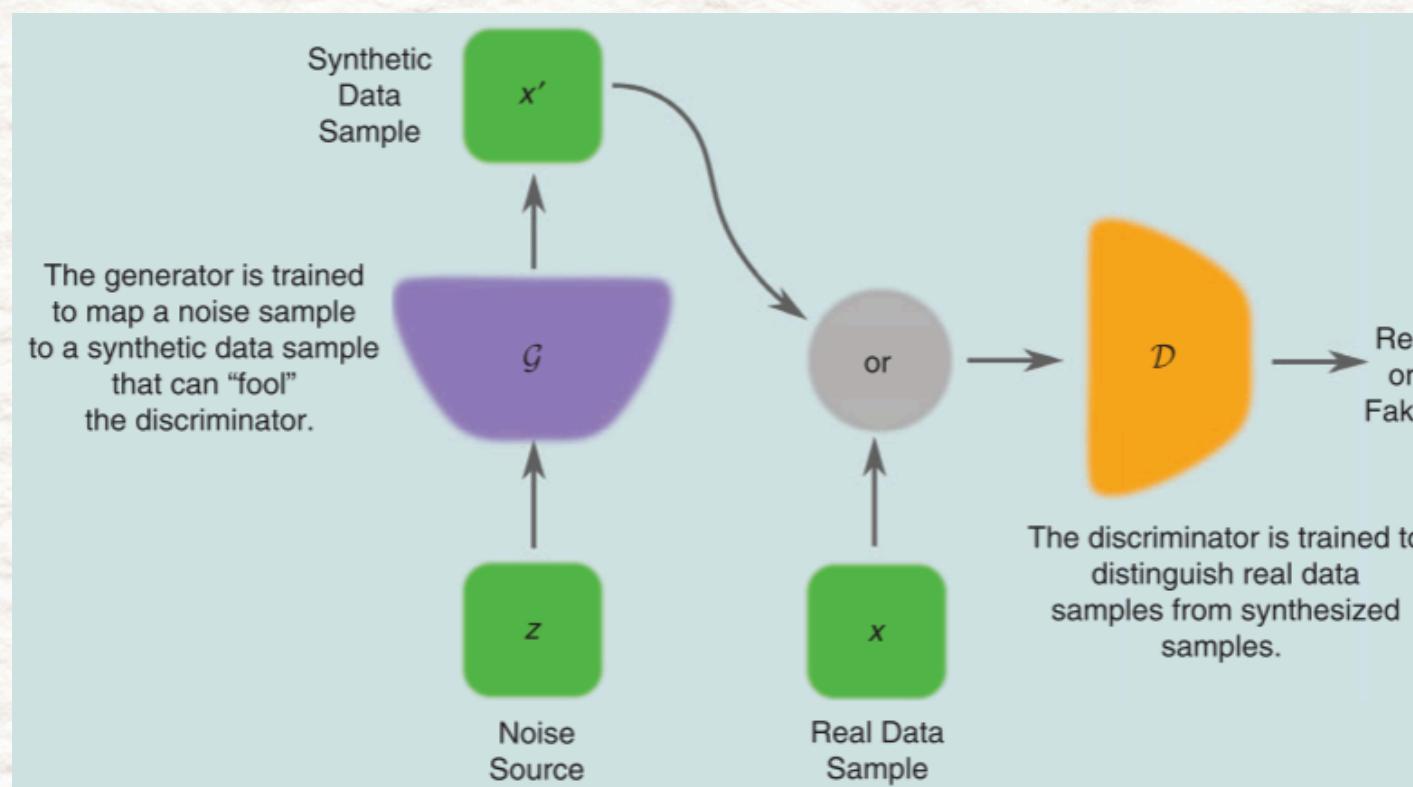
- All B-scans were **reshaped** to  $496 \times 512$ ;
- Four, seven, or thirteen patches of shape  $496 \times 128$  were extracted from each B-scan;
- The **four** extracted patches were **disjoint**, while the **seven** and **thirteen** patches were **sampled at regular intervals** along the horizontal axis, starting from the left of the image and ending at the last position where a full-width patch could be extracted.

# 04 MATERIALS AND METHODS

## 04.B INTERMEDIATE SLICE GENERATION - NETWORKS

### Generative Adversarial Network:

- Inspired by the work of Tran and Yang [7];
- The **generator** receives two consecutive slices and then **generates the intermediate slice**, while the **discriminator** must correctly **distinguish the real slices from the generated ones**;
- As the generator gets better, so does the discriminator.



D is the discriminator and G is the generator [8].

### U-Net:

- A **generative U-Net** was also tested for the generation of an intermediate B-scan, motivated by the work of Nishimoto et al. [9];
- The training is performed using the entire B-scans and regulated using the MAE.

[7] Q. N. Tran and S.-H. Yang, “Efficient Video Frame Interpolation Using Generative Adversarial Networks” *Applied Sciences*, vol. 10, 18 2020, ISSN: 2076-3417. DOI: 10.3390/app10186245.

[8] A. Creswell et al., “Generative Adversarial Networks: An Overview” *IEEE Signal Processing Magazine*, vol. 35, pp. 53–65, 2018.

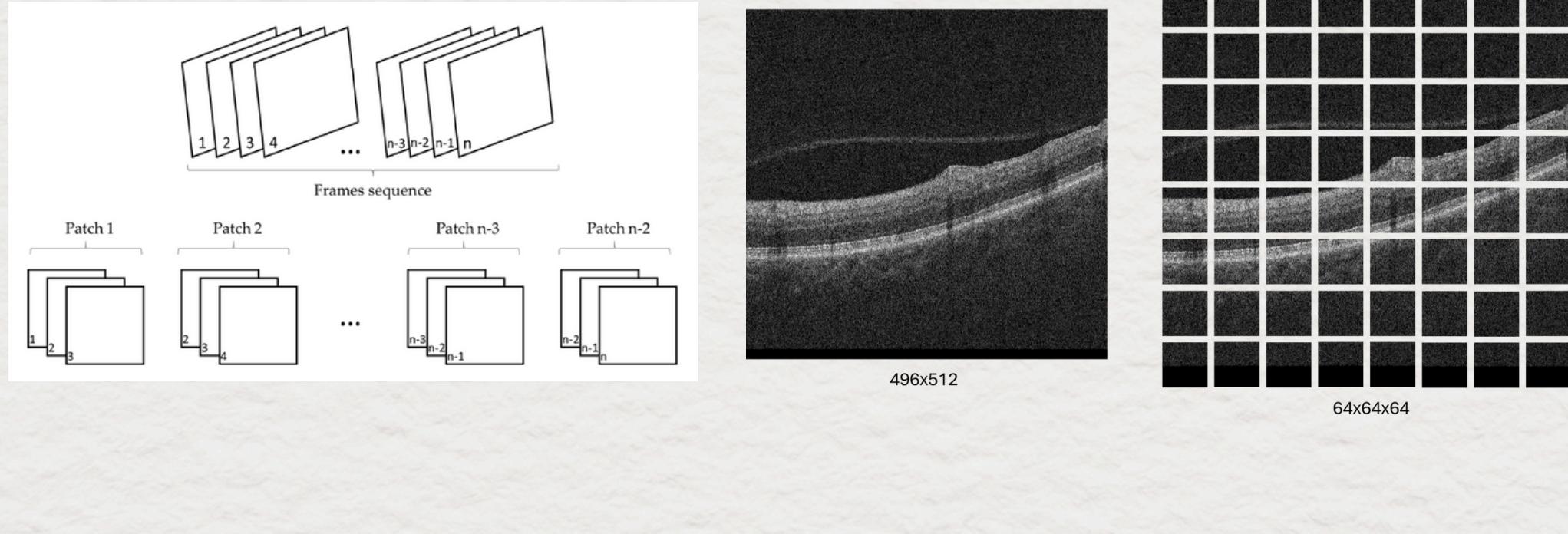
[9] S. Nishimoto et al., “Generating intermediate slices with U-nets in craniofacial CT images” *medRxiv*, p. 2024.05.08.24307089, Jan. 2024. DOI: 10.1101/2024.05.08.24307089.

## 04 MATERIALS AND METHODS

### 04.B INTERMEDIATE SLICE GENERATION - PATCH EXTRACTION AND LOSS

#### Training Patches:

- The network was trained using **triplets** of **64 x 64 patches**, extracted from B-scans previously **resized** to 496 x 512.



#### Generator Loss

Multi-scale Structural Similarity  
Index Measure Loss (MS-SSIM)

#### Adversarial Loss

0.05

$$\mathcal{L}_{\text{Gen}} = \lambda_{\text{adv}} \times \mathcal{L}_{\text{adv}} + \lambda_{\text{MAE}} \times \mathcal{L}_{\text{MAE}} + \lambda_{\text{MS-SSIM}} \times \mathcal{L}_{\text{MS-SSIM}} + \lambda_{\text{GDL}} \times \mathcal{L}_{\text{GDL}}$$

1.0

#### Mean Absolute Error

6.0

1.0

#### Gradient Difference Loss

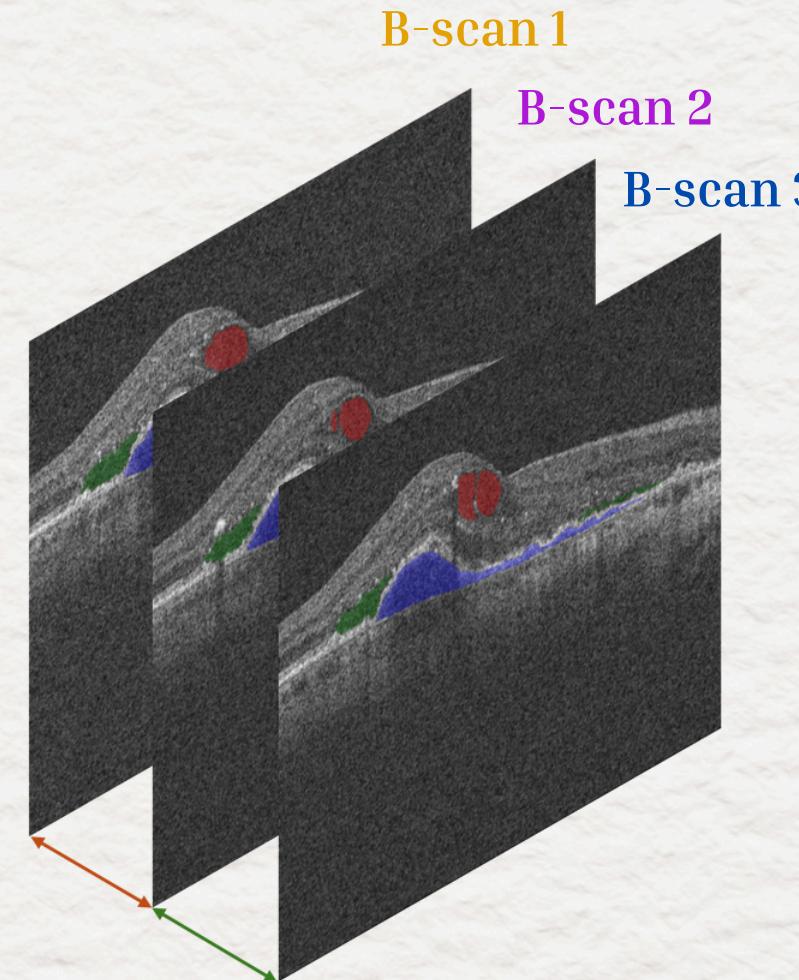
Discriminator Loss: Binary Cross-Entropy

# 04 MATERIALS AND METHODS

## 04.C FLUID VOLUME ESTIMATION

### How the volume is calculated:

- Calculate the area of fluid in a B-scan and multiply by half the distance to the neighbouring slices;
- Sum the fluid volumes estimated from the B-scans that compose an OCT volume;
- The OCT volume metadata is used in the estimation of the real volume represented in a voxel.



**IRF Volume from B-scan 2:**

$$\text{IRF area} \times 0.5 \times \text{distance to the previous scan}$$

+

$$\text{IRF area} \times 0.5 \times \text{distance to the next scan}$$

**IRF Volume from B-scan 1 and B-scan 3:**

$$\text{B-scan 1: IRF area} \times 0.5 \times \text{distance to the next scan}$$

$$\text{B-scan 3: IRF area} \times 0.5 \times \text{distance to the previous scan}$$

**Total IRF Volume in the OCT scan:**

$$\text{IRF Volume from B-scan 1} + \text{IRF Volume from B-scan 2} + \text{IRF Volume from B-scan 3}$$

# 05 EXPERIMENTS

## 05.A DATA PARTITION

Cross-validation | 5-fold validation, applied to entire OCT volumes

### In Segmentation:

- Only the volumes with fluid masks were used (70 OCT volumes);
- Different split was used for each target fluid, in binary segmentation;
- **Fold 1** was randomly selected as the reserved fold.

Vendors	Folds				
	0	1	2	3	4
Cirrus	5	4	5	5	5
Spectralis	5	5	5	5	4
Topcon	5 <sup>a</sup>	4 <sup>a</sup> + 1 <sup>b</sup>	3 + 1 <sup>b</sup>	4 <sup>a</sup>	5 <sup>a</sup>

Volumes marked with **a** consist of 128 B-scans  
Volumes marked with **b** consist of 64 B-scans

### In Generation:

- All volumes were used;
- One of the folds in this partition is the **reserved fold** from the segmentation experiments.

Devices	Folds				
	0	1	2	3	4
Cirrus	9	4	8	9	8
Spectralis	9	5	8	9	8
T-1000	3	3	3	2	3
T-2000	4 <sup>a</sup>	1 <sup>a</sup> + 1 <sup>b</sup>	5 <sup>a</sup>	5 <sup>a</sup>	5 <sup>a</sup>

Volumes marked with **a** consist of 128 B-scans  
Volumes marked with **b** consist of 64 B-scans

# 05 EXPERIMENTS

## 05.B EXPERIMENTS DESCRIPTION

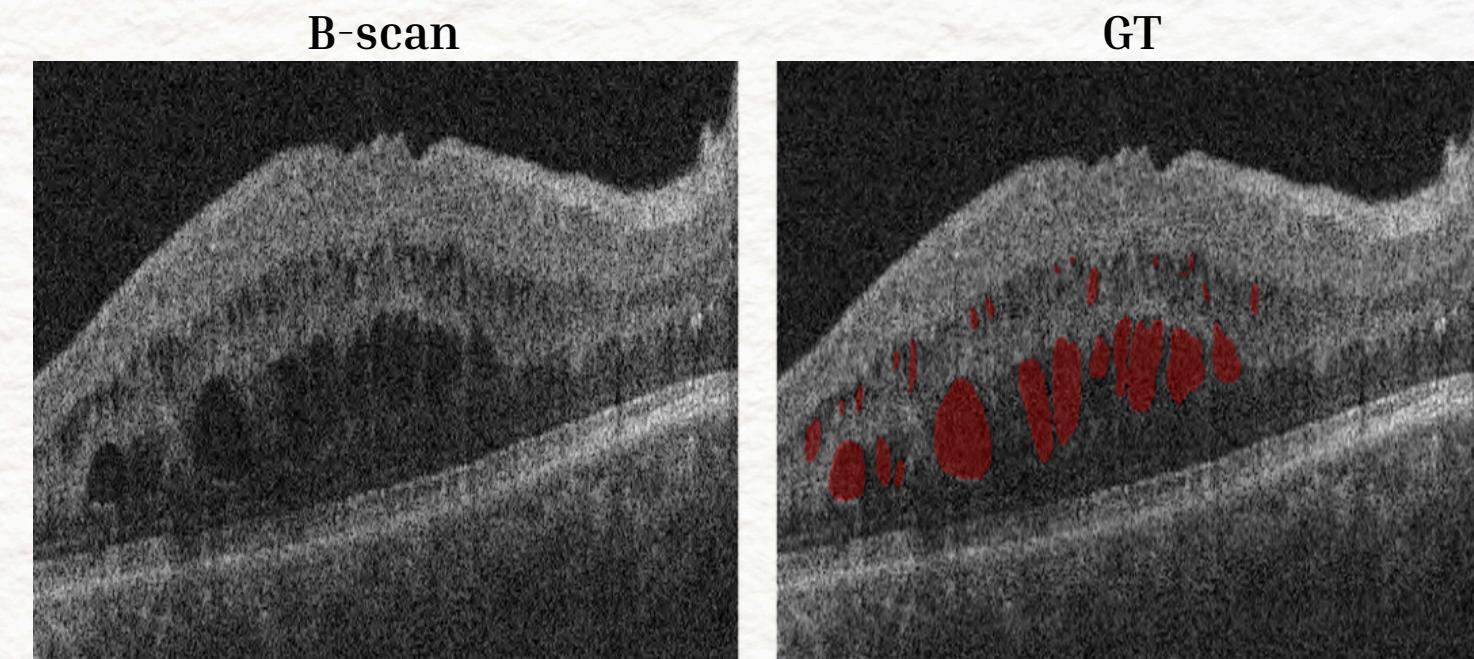
EXPERIMENTS	DESCRIPTION
Experiment 1   Fluid Segmentation with a <u>Multi-class U-Net</u>	1.1 – Training with patches of size 256 x 128 pixels <b>randomly extracted from the ROI</b> (A). 1.2 – Training with <b>large patches</b> of size 496 x 512 pixels (B). 1.3 – Training with a <b>varying number of vertical patches</b> (four, seven, or thirteen) of size 496 x 128 pixels, extracted from B-scans <b>resized</b> to 496 x 512 pixels (C).
Experiment 2   Fluid Segmentation with <u>three Binary U-Nets</u>	2.1 – Training with the <b>same loss</b> as in Experiment 1, using <b>two different data partitions</b> . Two merging strategies were tested: probability-based and priority-based. 2.2 – Training with the <b>balanced cross-entropy loss</b> .
Experiment 3   Synthesis of Intermediate Slices using a <u>GAN</u>	GAN trained to <b>generate</b> a fake B-scan between a pair of two known B-scans.
Experiment 4   Synthesis of Intermediate Slices with a <u>generative U-Net</u>	Generative U-Net trained to <b>synthesize</b> a fake B-scan between a pair of two known B-scans.
Experiment 5   Fluid Volume Estimation in <u>Real OCT Volumes</u>	Estimation of the fluid volumes from the GT and the fluid masks predicted by the segmentation model.
Experiment 6   Fluid Volume Estimation in <u>Super-resolved OCT Volumes</u>	Estimation of the fluid volumes for generated and super-resolved OCT volumes, obtained through the GAN and using the masks predicted by the segmentation model.

# 06 RESULTS AND DISCUSSION

## 06.A FLUID SEGMENTATION WITH A MULTI-CLASS U-NET

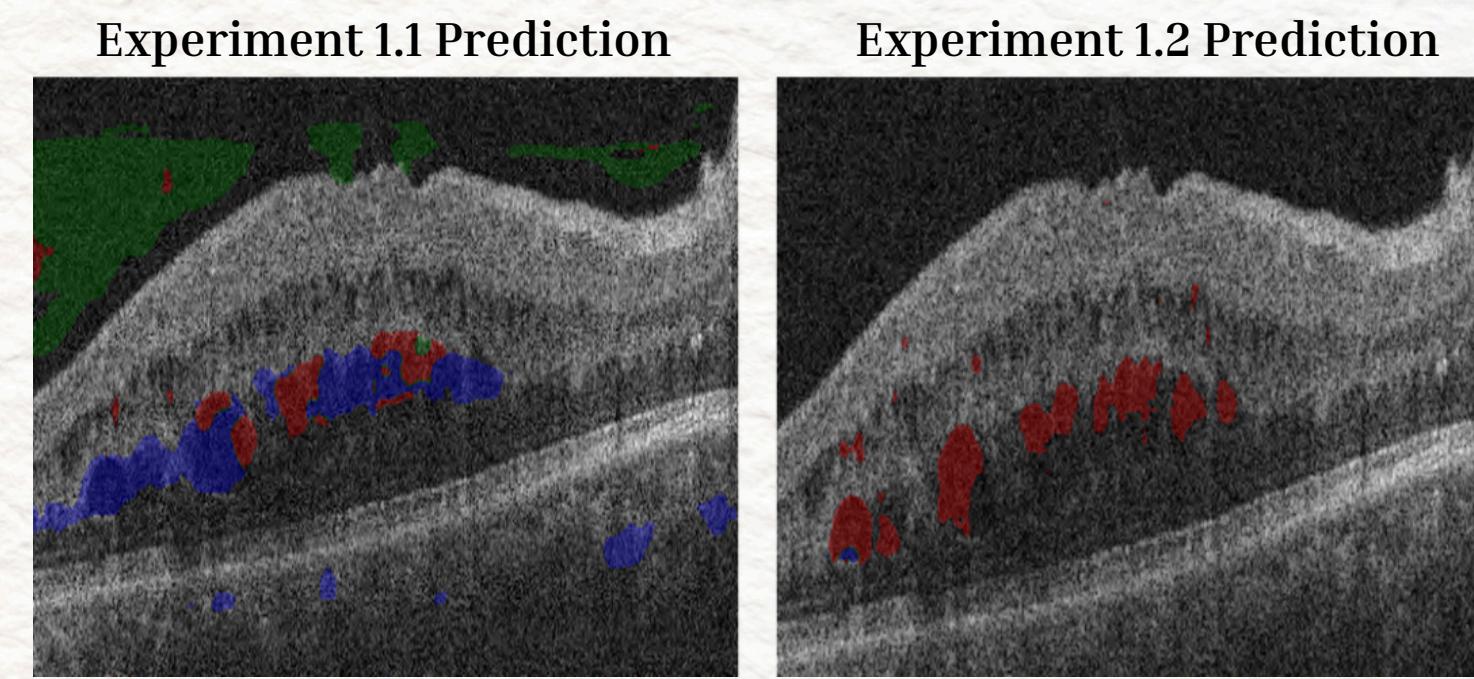
### Experiment 1.1 - Small Patch Extraction (A):

- Poor segmentation results;
- The patches were **not big enough** to capture the transitions between the retina and the background;
- The model did not understand the **relationships between the retinal anatomy and fluids**.



### Experiment 1.2 - Large Patch Extraction (B):

- Better performance than in Experiment 1.1;
- The segmentations of smaller fluid regions were **not very accurate**;
- During patch extraction, the retina would often be **split into two patches**, resulting in a poor understanding of the transitions between the retina and the choroid.



IRF in red, SRF in green, and PED in blue

# 06 RESULTS AND DISCUSSION

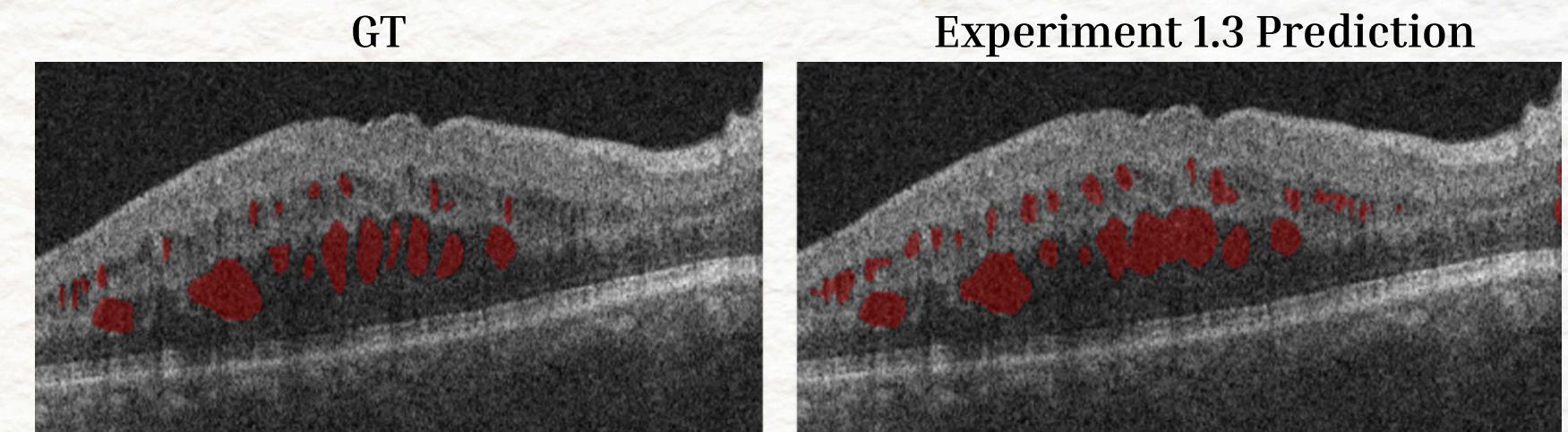
## 06.A FLUID SEGMENTATION WITH A MULTI-CLASS U-NET

### Experiment 1.3 - Vertical Patch Extraction (C):

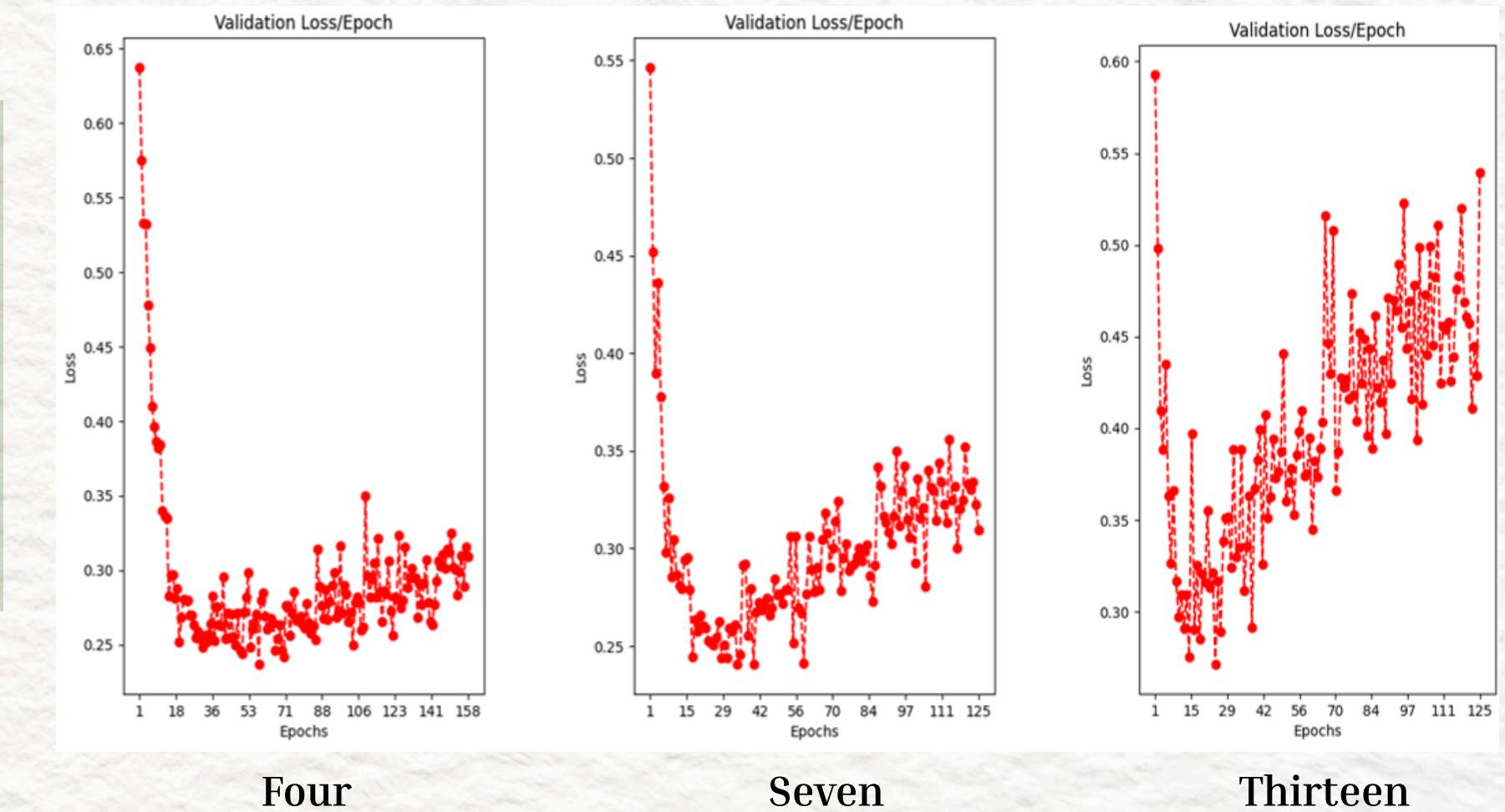
- Most extensive experiment;
- Better performances than in the previous experiments;
- The vertical patches understood the anatomy of the retina;
- The patches were small enough for the detailed segmentation of smaller fluid regions.

### The impact of using four, seven, or thirteen patches per B-scan:

- As the number of patches per B-scan increased, the convergence was faster, but the training was slower;
- The models trained with four and seven patches per B-scan performed better than when trained with thirteen.



IRF in red



Four

Seven

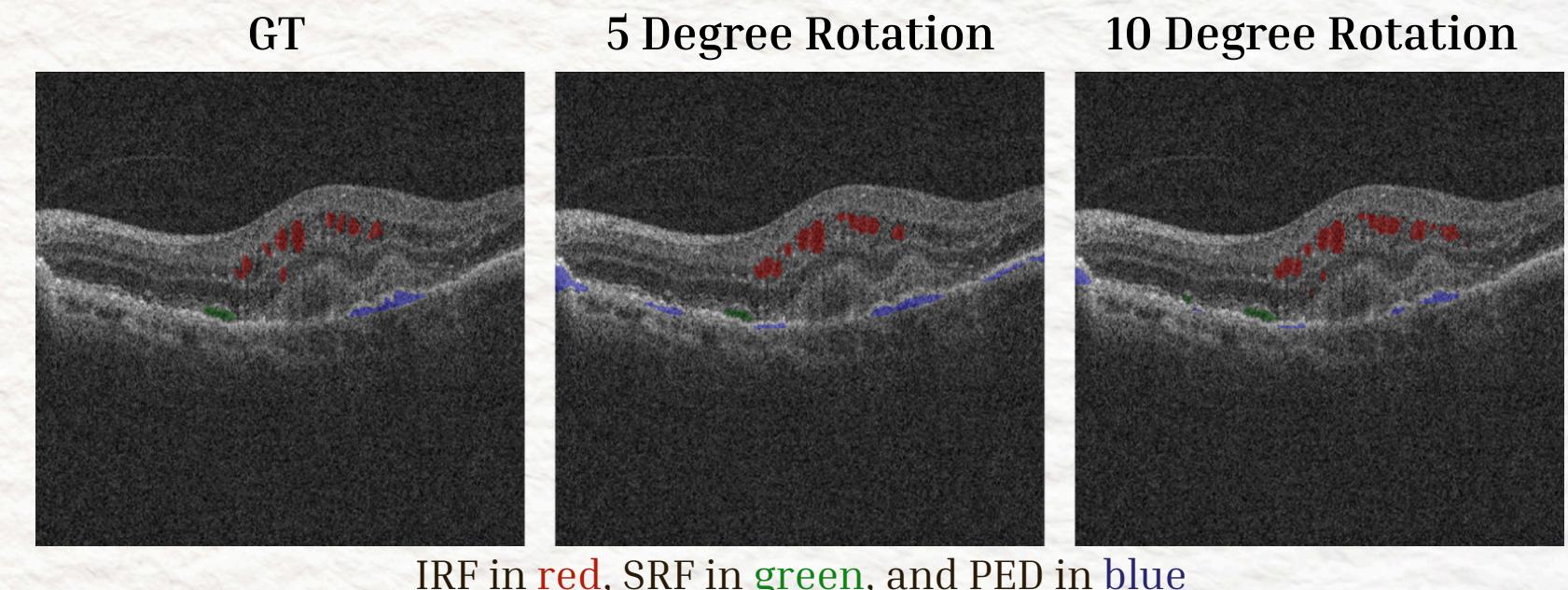
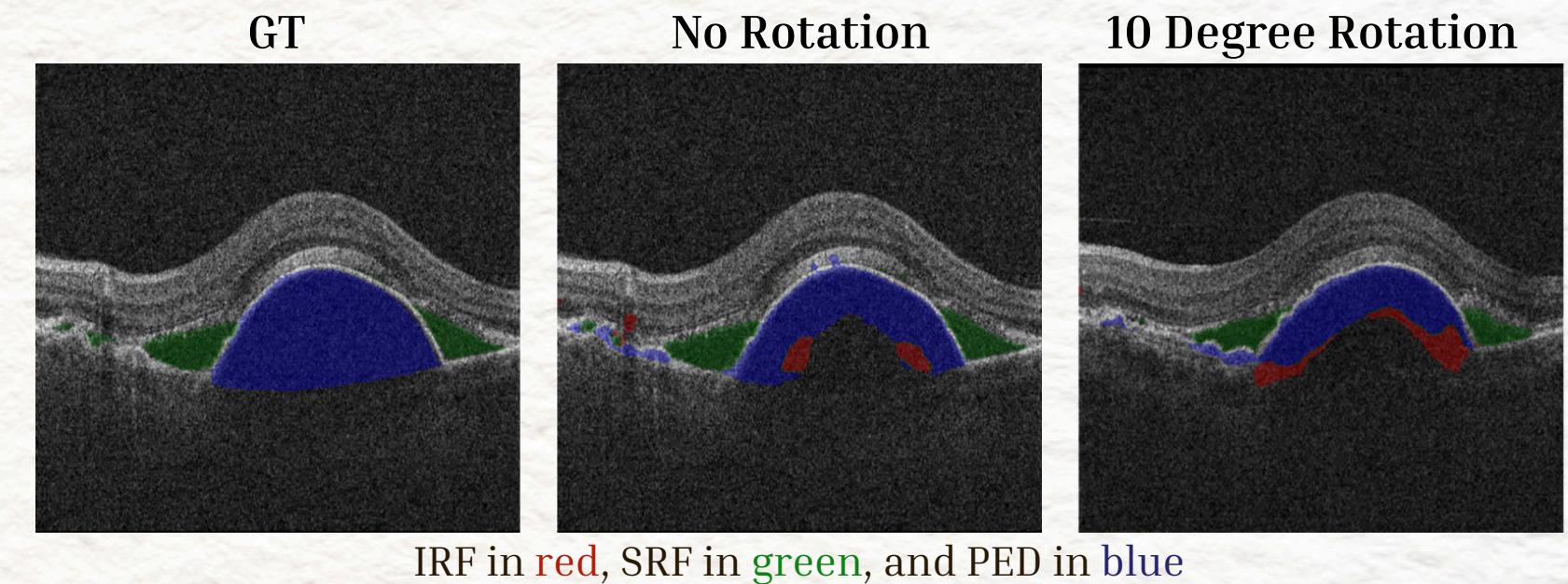
Thirteen

# 06 RESULTS AND DISCUSSION

## 06.A FLUID SEGMENTATION WITH A MULTI-CLASS U-NET

### The impact of rotation in the training data:

- Transforming the inputs through random rotations significantly impacted the model's performance;
- When the model was trained without random rotations, the performance declined significantly;
- The performance obtained when using a 5 degree random rotation was slightly worse than when using a 10 degree random rotation, but less prone to oversegmentation and more anatomically coherent.

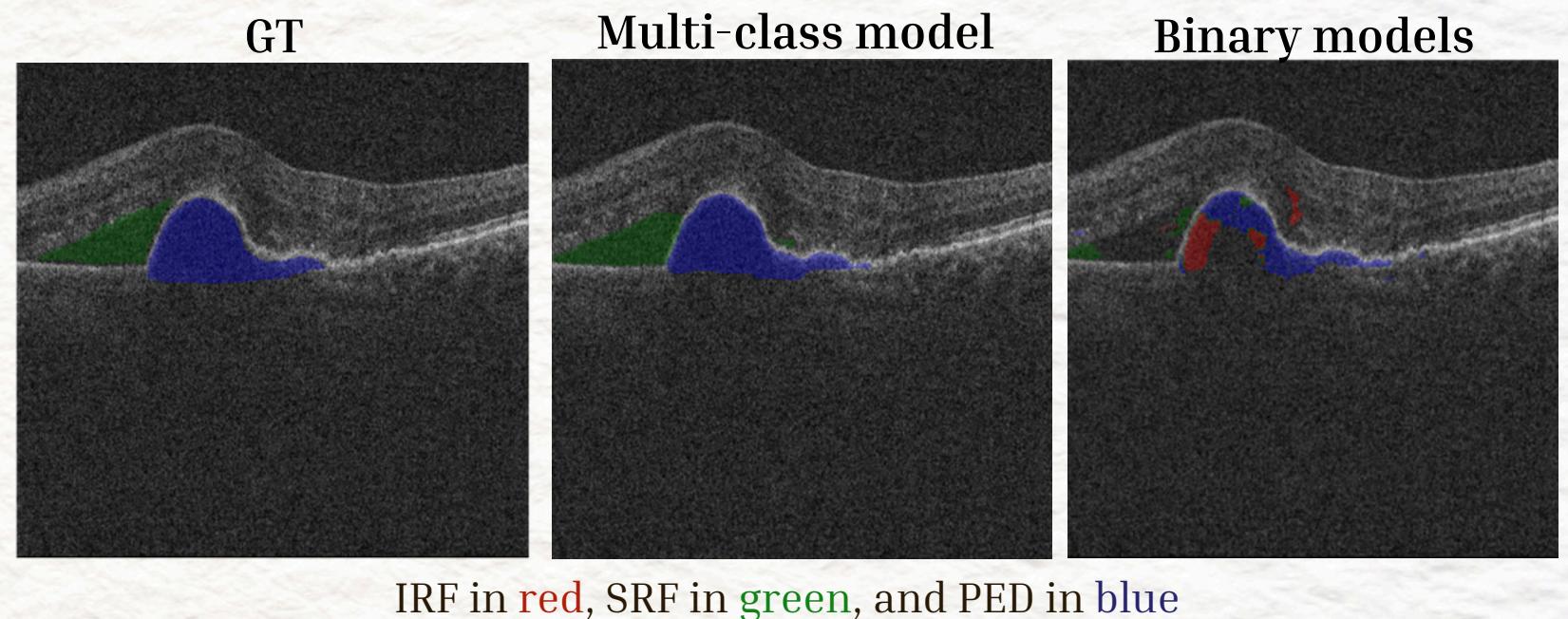


# 06 RESULTS AND DISCUSSION

## 06.B FLUID SEGMENTATION WITH THREE BINARY U-NETS

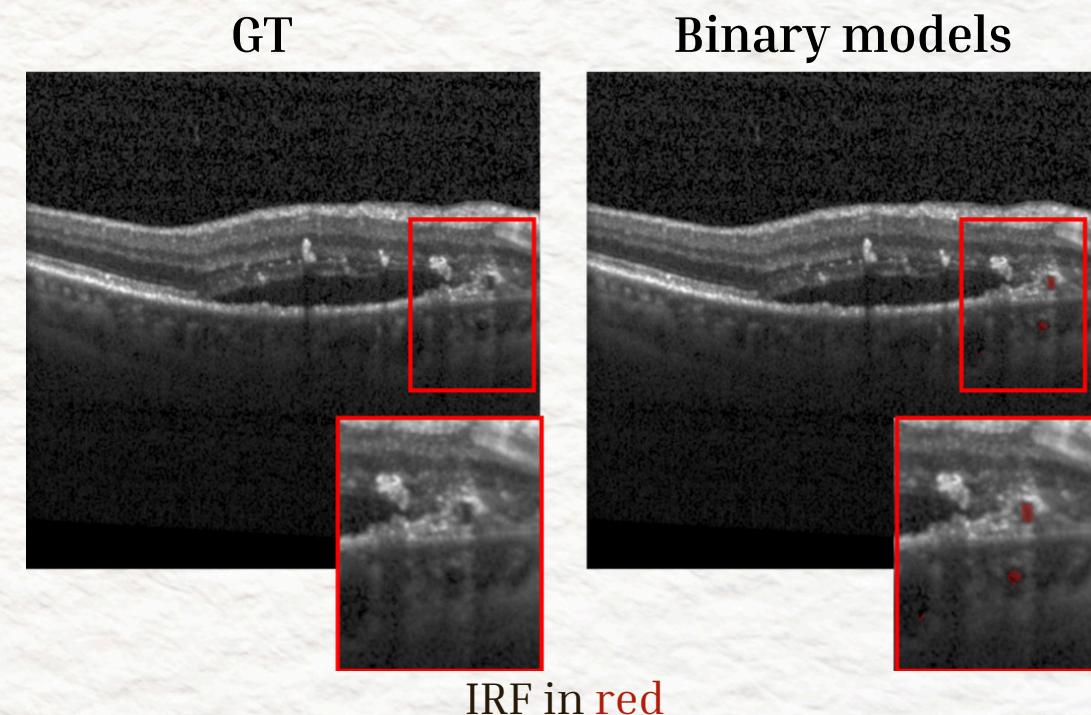
### Experiment 2.1 - Multi-class Loss:

- Worse performance than the achieved by the multi-class model;
- The models were prone to oversegment, due to the lack of inter-class competition;
- Less aware of the anatomical relationships, a key capability developed in the multi-class model for the correct pixel classification.



### Experiment 2.2 - Balanced Cross-Entropy Loss:

- Significantly worse performance;
- The models segmented, in almost all slices, small regions of fluid;
- These small segmentations are not heavily penalized through the loss function.



# 06 RESULTS AND DISCUSSION

## 06.C FLUID SEGMENTATION - COMPARISON IN RETOUCH

### Comparison with the literature:

- The mean Dice coefficients, computed across the four validation folds of the best performing segmentation models, were compared to the work of Alsaih et al. [10];
- In this work, the authors implemented three networks (trained with different optimizers) to segment the retinal fluid in the RETOUCH dataset.

Training the network on patches significantly improves the fluid segmentation;

Performs equally in IRF, but the larger patches promote a better SRF segmentation while harming the PED delimitation;

Our implementation achieved comparable results with lower computational cost.

Dice Coefficients

Runs	IRF	SRF	PED
Multi-class	0.67	<b>0.80</b>	0.72
Binary	0.60	0.75	0.44
U-Net trained with entire image [10]	0.29	0.47	0.18
U-Net trained with 128 x 128 patches [10]	<b>0.68</b>	0.61	<b>0.84</b>

[10] K. Alsaih et al., “Deep learning architectures analysis for age-related macular degeneration segmentation on optical coherence tomography scans” *Computer Methods and Programs in Biomedicine*, vol. 195, p. 105 566, 2020, ISSN: 0169-2607. DOI: 10.1016/j.cmpb.2020.105566.

# 06 RESULTS AND DISCUSSION

## 06.D FLUID SEGMENTATION - PERFORMANCE IN CHUSJ

### Results in CHUSJ Dataset:

- Satisfying segmentation of the retinal fluids;
- Consistently **predicted fluid in choroid region**;
- Similarly, the **PED** was **constantly oversegmented**, influenced by the segmentation criteria seen in the training data.

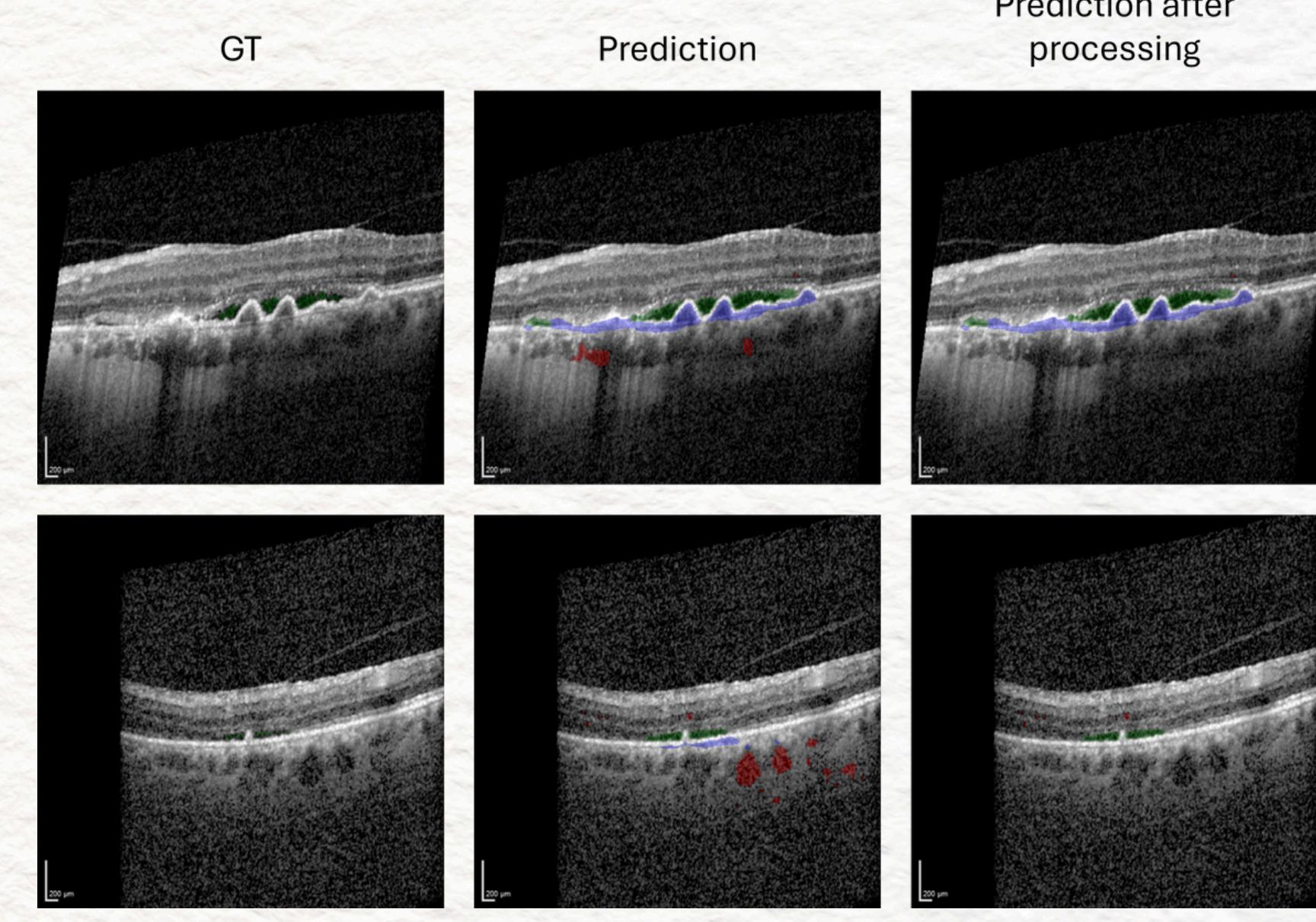
Caused by the differences between datasets

### Processing with retinal delimitation:

- The overall Dice coefficient was significantly improved;
- The anatomical coherence of the segmentations was also enhanced.

Dice Coefficients

	IRF	SRF	PED
Without Retinal Delimitation	0.17	0.44	0.14
With Retinal Delimitation	0.52	0.68	0.39



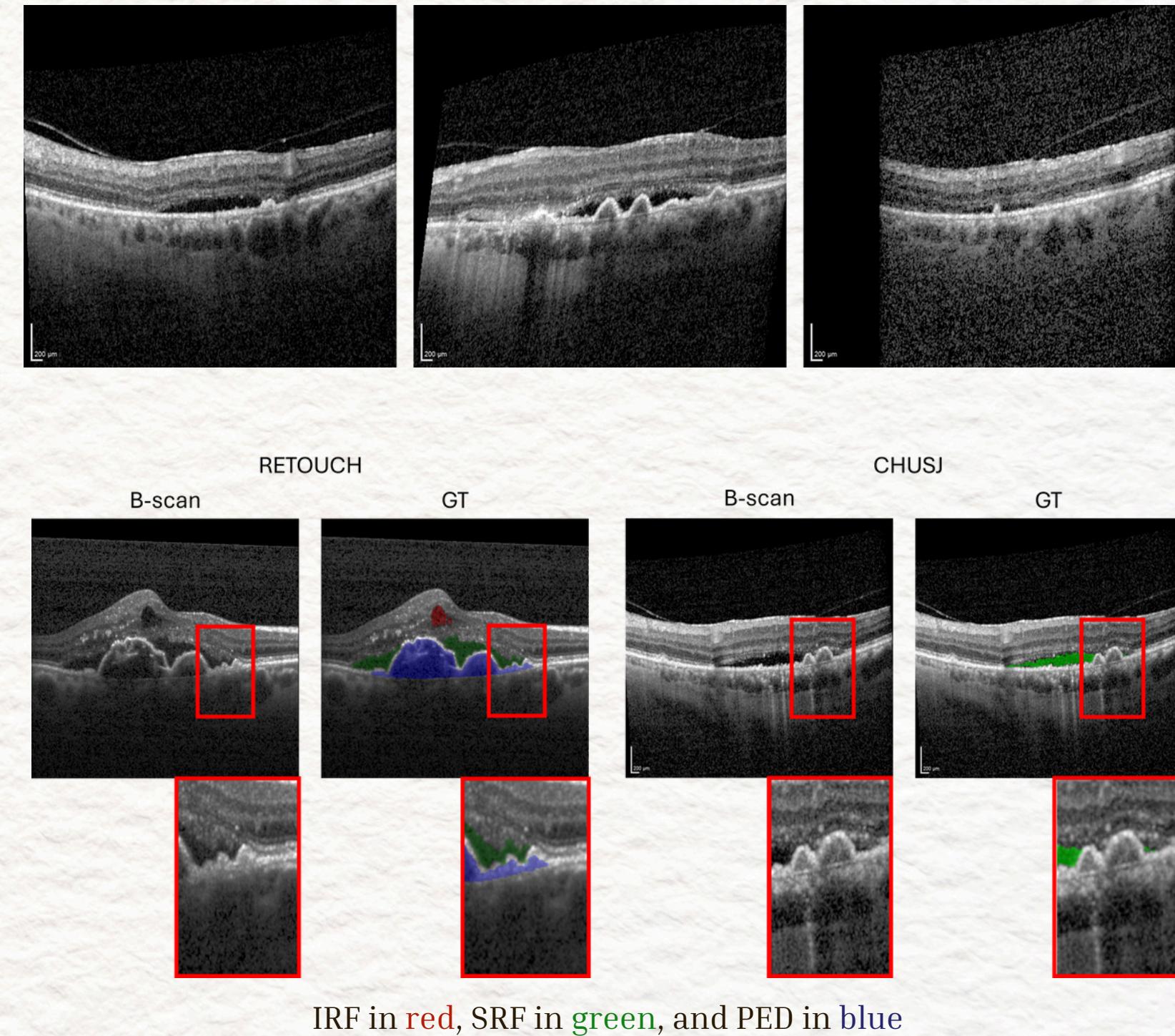
IRF in red, SRF in green, and PED in blue

## 06 RESULTS AND DISCUSSION

### 06.D FLUID SEGMENTATION - PERFORMANCE IN CHUSJ

#### CHUSJ Dataset Characteristics which Influence the Segmentation Performance:

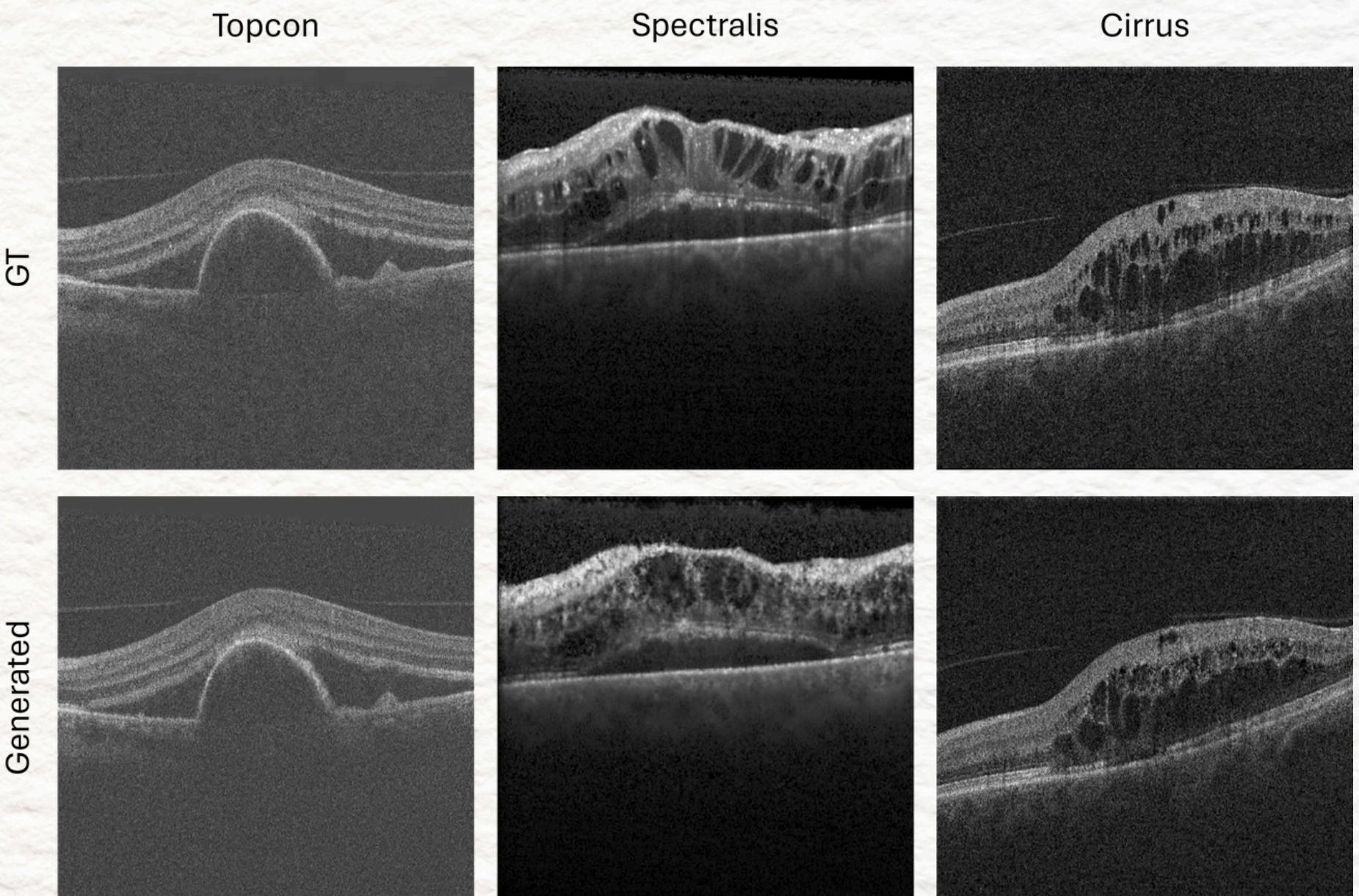
- The choroid definition and noise levels, which are significantly different from the training data;
- Only one clinician segmented the retinal fluids, while training data was annotated by two clinicians;
- The segmentation criteria of PED differs from the criteria in the training data.



## 06 RESULTS AND DISCUSSION

### 06.E INTERMEDIATE SLICE GENERATION - GAN

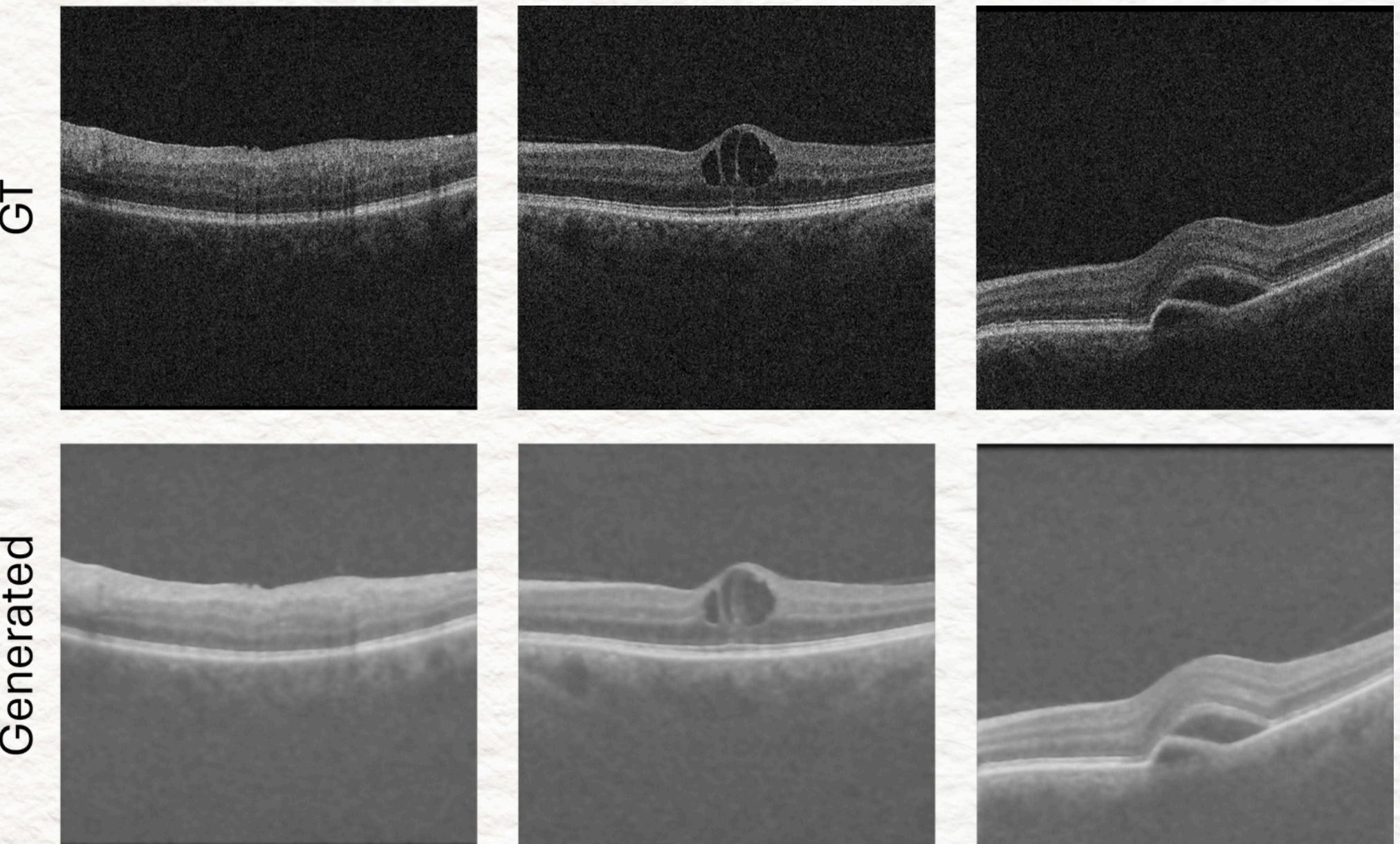
- Realistic B-scans were generated;
- The **distance between slices** significantly influenced the generation of intermediate slices;
- Larger fluids are easier to generate;
- The **generation of IRF** is the most difficult task;
- In OCT, losses based on pixel-wise comparisons need to be complemented with strong perceptual losses.



## 06 RESULTS AND DISCUSSION

### 06.F INTERMEDIATE SLICE GENERATION - U-NET

- Produced smoothed intermediate images, with poor details and definition;
- By training the network using only a pixel-wise loss (MAE), the model produces blurred outputs;
- The introduction of perceptual components to the network loss would lead to a more accurate representation of the B-scans.

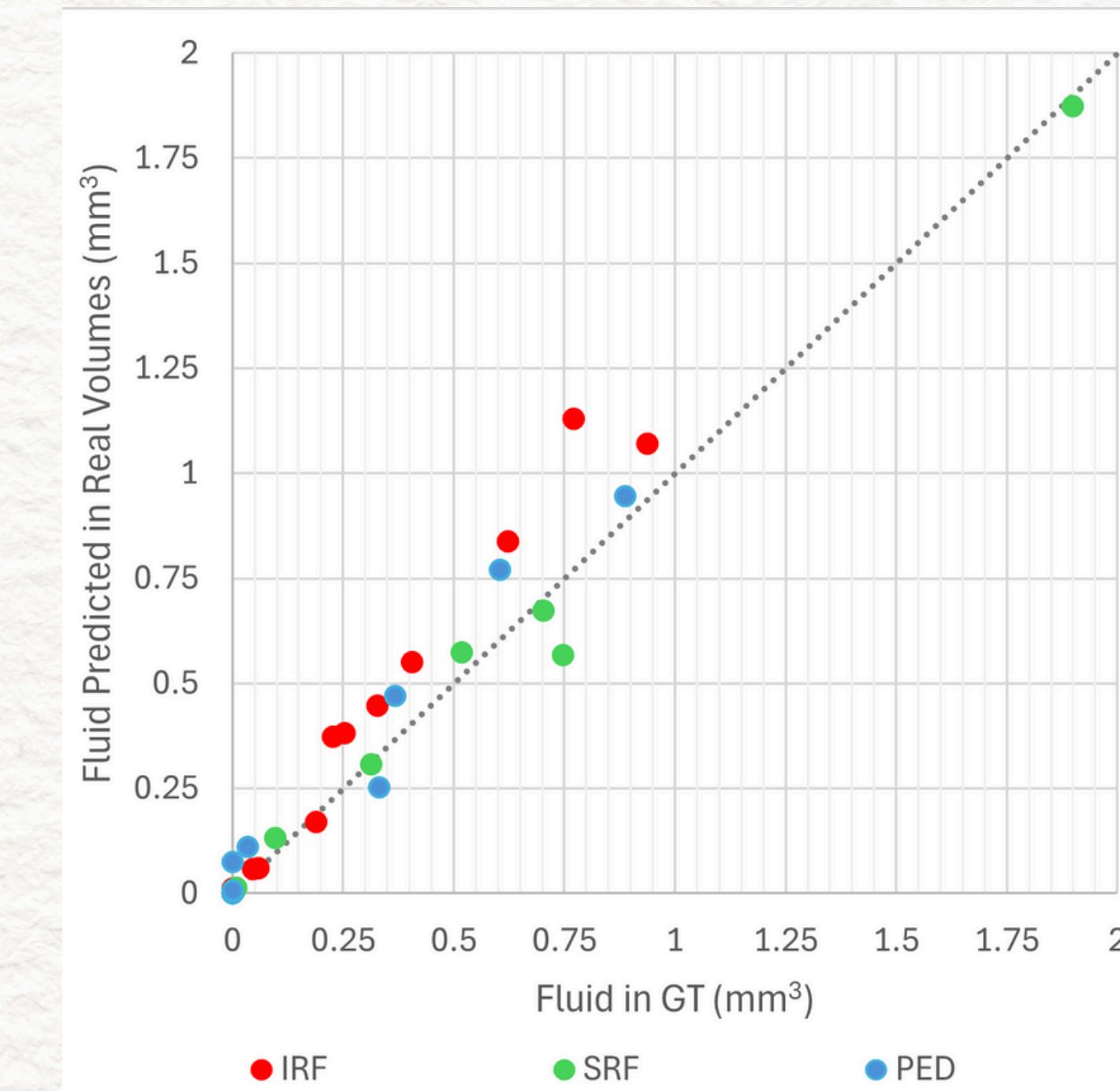


## 06 RESULTS AND DISCUSSION

### 06.G FLUID VOLUME ESTIMATION IN ORIGINAL OCT VOLUMES

- Similar to the values estimated using the GT masks;
- The volume differences are limited by the capabilities of the segmentation model;
- Most errors occur in IRF, where the model performed worse and the fluid regions are smaller.

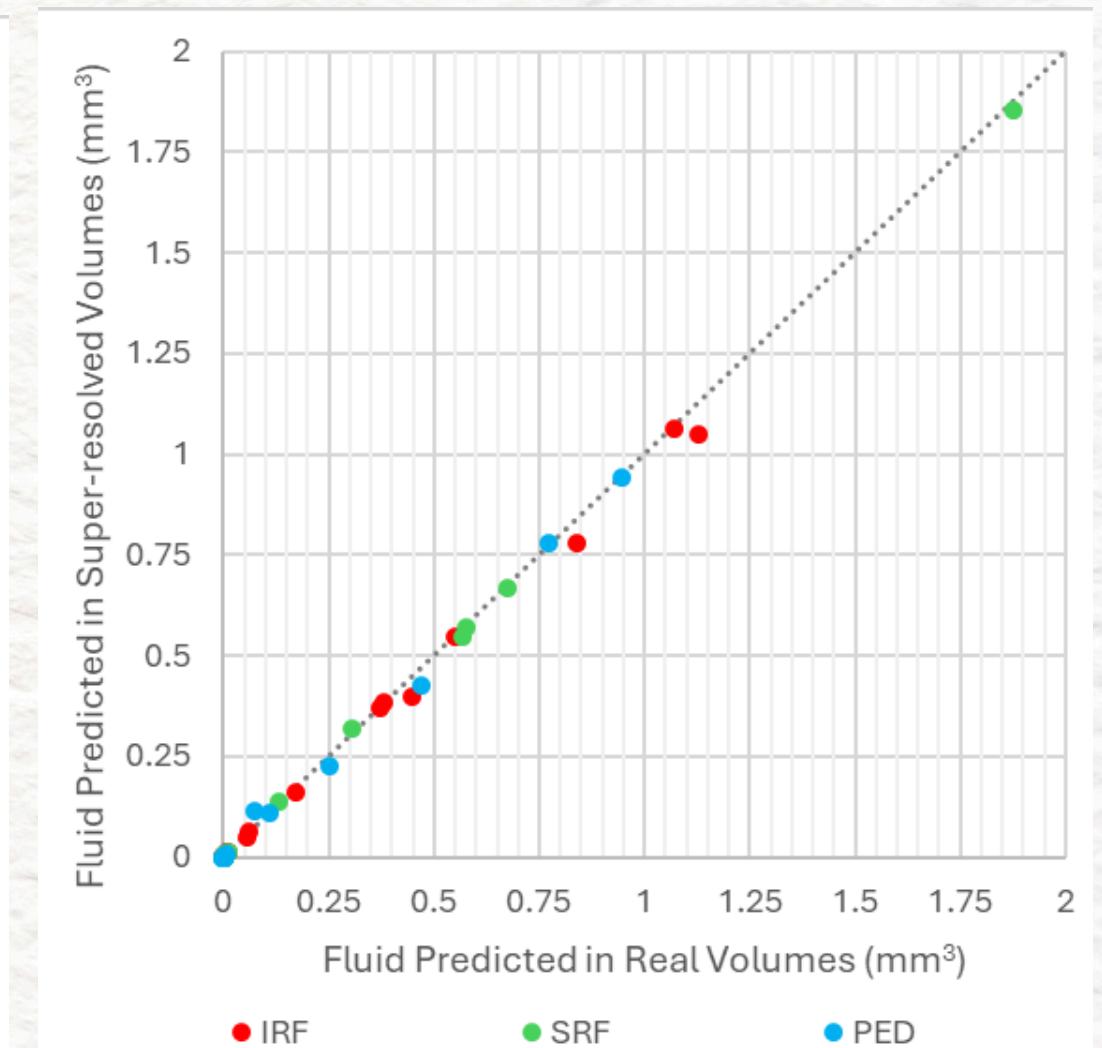
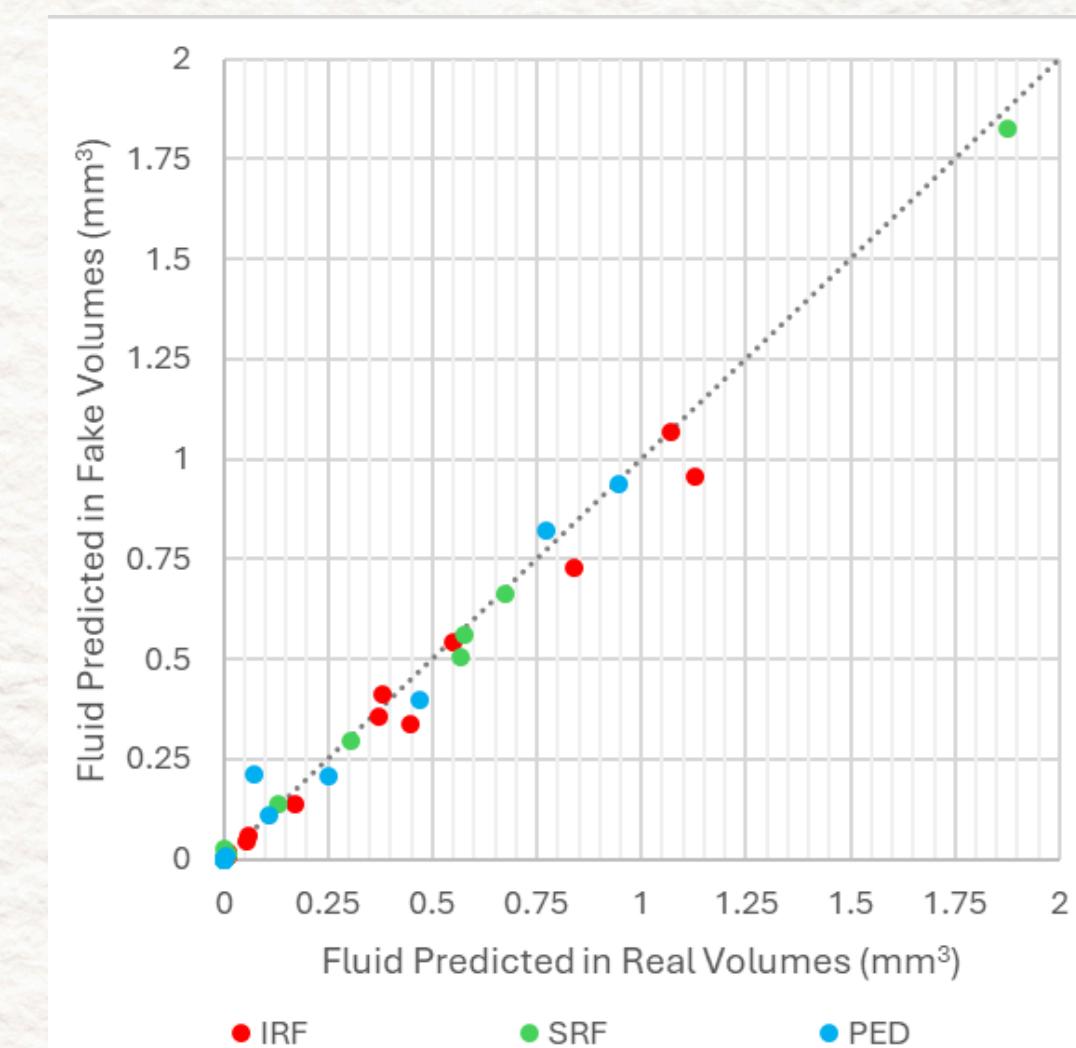
Fluid Volume MAE in mm <sup>3</sup> between GT and predicted masks			
	IRF	SRF	PED
MAE	0.092	0.025	0.041



## 06 RESULTS AND DISCUSSION

### 06.H FLUID VOLUME ESTIMATION IN SUPER-RESOLVED OCT VOLUMES

- The results in the super-resolved volumes are **really similar** to those predicted through the fluid segmentation of the original OCT volumes;
- Most differences occur in the **segmentation of generated IRF**, which was the **fluid generated with poorer quality**;
- The **Spectralis** volumes were those where most differences appear, since the quality of the generated fluid is poorer, due to the **larger inter-slice distance**.



## 06 RESULTS AND DISCUSSION

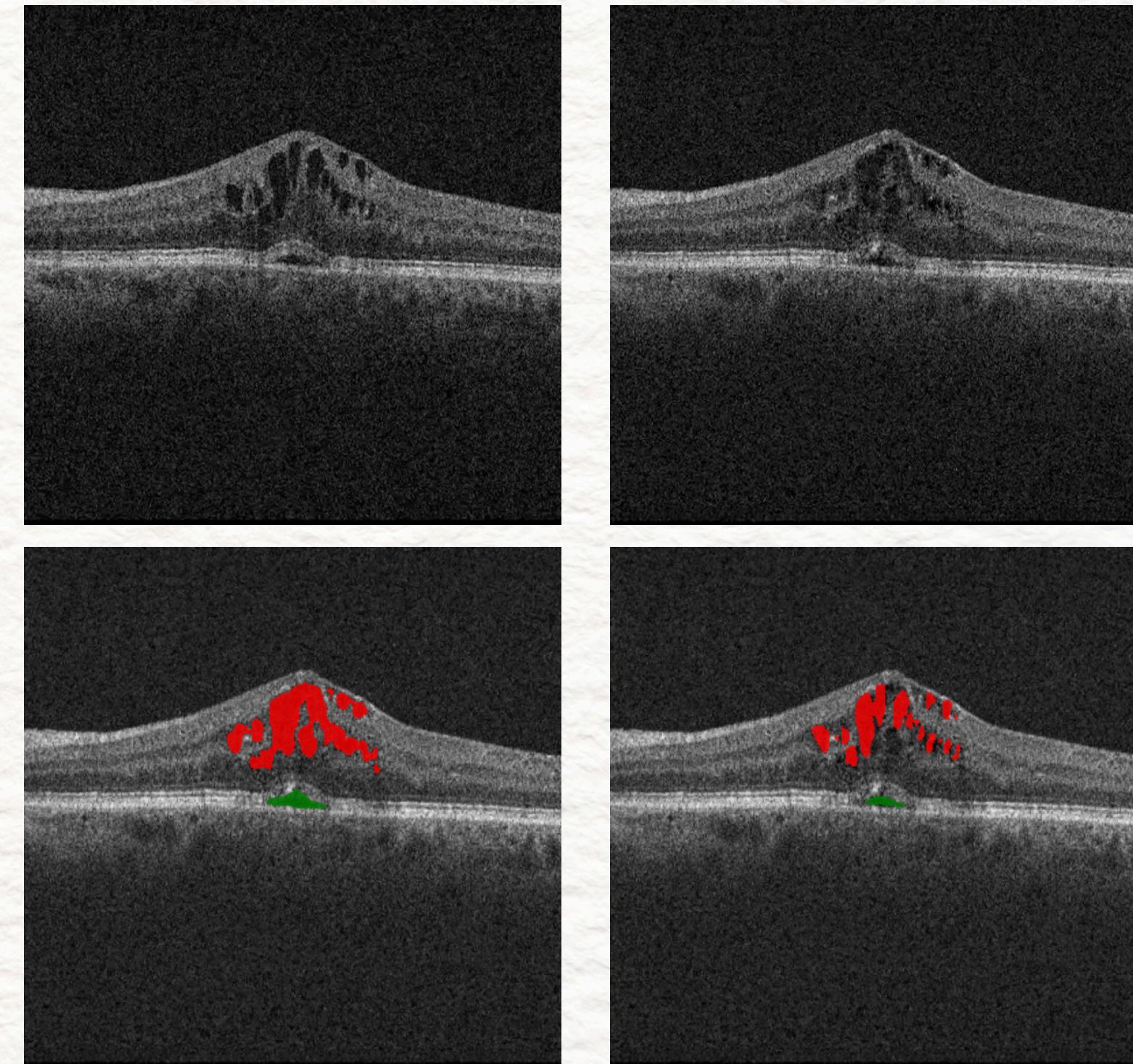
### 06.H FLUID VOLUME ESTIMATION IN SUPER-RESOLVED OCT VOLUMES

Fluid Volume MAE in mm<sup>3</sup> between predicted masks in the original OCT volumes and in the generated OCT volumes

	IRF	SRF	PED
MAE	0.037	0.012	0.023

Fluid Volume MAE in mm<sup>3</sup> between predicted masks in the original OCT volumes and in the super-resolved OCT volumes

	IRF	SRF	PED
MAE	0.016	0.005	0.009



IRF in red and SRF in green

# 07 CONCLUSIONS

## SEGMENTATION

- The size of the input patches and how they are extracted strongly impact the performance of the segmentation model;
- The random transformations applied to the input change the model's performance;
- Results comparable with the literature were obtained, despite using a computationally cheaper approach.

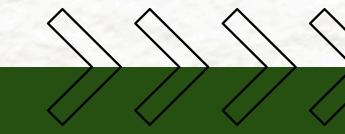
## GENERATION

- Inter-slice distance is very relevant in intermediate slice generation;
- Pixel-wise losses motivate the generative models to produce accurate representations of speckle noise, disregarding the appearance of some anatomically important structures;
- Small fluid regions are harder to generate, as they change faster between consecutive B-scans.

## FLUID VOLUME ESTIMATION

- Inherently dependent on the segmentation and generation quality;
- More influenced by the segmentation model than the generative model;
- Less accurate in IRF, which is hard to segment and generate due to its anatomical characteristics.

# 08 LIMITATIONS AND FUTURE WORK



## LIMITATIONS

### SEGMENTATION

- Baseline U-Net is not capable of both detailed and broader segmentation;
- Generalizes poorly in other data sources.

### GENERATION

- Focuses more on the accurate representation of speckle rather than the generation of fluids and other anatomically relevant structures.

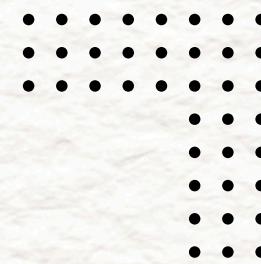
## FUTURE WORK

### SEGMENTATION

- Implementation of more complex networks, which combine shallow and deep features;
- Condition the input of the segmentation network to include additional information of the retina;
- Train the model on data from different sources.

### GENERATION

- Include stronger perceptual losses (e.g. LPIPS);
- Introduce attention blocks into the generator architecture.



**THANK YOU!**  

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**ANY QUESTION?**

