




 ModPanel
<ul style="list-style-type: none"><li>• get_x_delta(): int</li><li>• get_y_delta(): void</li><li>• get_z_delta(): void</li></ul>

 PointPanel
<ul style="list-style-type: none"><li>• populate_table(curve: IBezierCurve3): void</li><li>• get_selected_row(): int</li></ul>

 SegmentPanel
<ul style="list-style-type: none"><li>• populate_table(curve: IBezierCurve3): void</li><li>• get_selected_row(): int</li></ul>

 ModController
<ul style="list-style-type: none"><li>• handle_mod(): void</li></ul>

 PointController
<ul style="list-style-type: none"><li>• handle_mod_select(): void</li><li>• handle_highlight_select(): void</li></ul>

 SegmentController
<ul style="list-style-type: none"><li>• handle_mod_select(): void</li><li>• handle_highlight_select(): void</li></ul>

