- PointsAndSegmentsPanel
- populate_table(curve: IBezierCurve3): void
- get_x_delta(): int
- get_y_delta(): void
- get_z_delta(): void

- ModController
- handle_mod(): void
 - PointController
- handle_mod_select(): void
- handle_highlight_select(): void
 - **©** SegmentController
 - handle_mod_select(): void
 - handle_highlight_select(): void