

CurveVisualization3D

- `init(element: domElement): void`
- `clear(): void`
- `render_curve(BezierCurve3: curve): void`
- `render_vector(Vec3: vector): void`
- `render(): void`
- `enable_options(int: options): void`
- `disable_options(int: options): void`

CurveVisualization2D

- `init(canvas: domElement): void`
- `draw_curve(curve: BezierCurve3): void`
- `clear(): void`
- `set_text(text: string): void`

