

I IServerInterface

- get_curve_info(): dictionary<name, url>
- get_curve(string: url): dictionary<name, BezierCurve3>
- get_animation_info(): dictionary<name,url>
- get_animation(url: int): Animation
- save_curve(string: name, dictionary<name/BezierCurve3>: curves): void
- upload_screenshot(image: screenshot): void

G ServerInterface

G CachedServerInterface

