State Merging with Quantifiers in Symbolic Execution



David Trabish¹



Noam Rinetzky¹



Sharon Shoham¹



Vaibhav Sharma²

¹Tel Aviv University, Israel

²University of Minnesota, USA

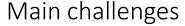




Symbolic Execution: Introduction

Program analysis technique

- Systematically explores paths
- Checks feasibility using SMT



- Path explosion
- Constraint solving

















Symbolic Execution: State Merging

- Mitigates path explosion by joining exploration paths
- Often leads to:
 - Large disjunctive constraints
 - Costly constraint solving

Main Contributions

- State merging using compact quantified constraints
- Specialized solving procedure

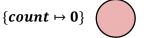
```
int strspn(char *s, char c) {
   int count = 0;
   while (s[count] == c) {
      count++;
   }
   return count;
}

// symbolic, null-terminated
char s[3];
int n = strspn(s, 'a');
int m = strspn(s + n, 'b');
...
```



```
int strspn(char *s, char c) {
   int count = 0;
   while (s[count] == c) {
      count++;
   }
   return count;
}

// symbolic, null-terminated
char s[3];
int n = strspn(s, 'a');
int m = strspn(s + n, 'b');
...
```

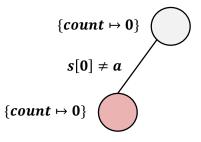


```
int strspn(char *s, char c) {
  int count = 0;
  while (s[count] == c) {
    count++;
  }
  return count;
}

// symbolic, null-terminated
char s[3];
int n = strspn(s, 'a');
int m = strspn(s + n, 'b');
...
```

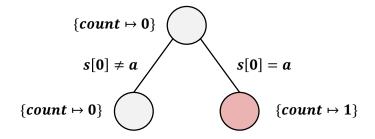
 $\{count \mapsto 0\}$

```
int strspn(char *s, char c) {
  int count = 0;
 while (s[count] == c) {
    count++;
 return count;
// symbolic, null-terminated
char s[3];
int n = strspn(s, 'a');
int m = strspn(s + n, 'b');
```



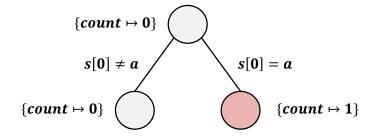
```
int strspn(char *s, char c) {
   int count = 0;
   while (s[count] == c) {
      count++;
   }
   return count;
}

// symbolic, null-terminated
char s[3];
int n = strspn(s, 'a');
int m = strspn(s + n, 'b');
...
```

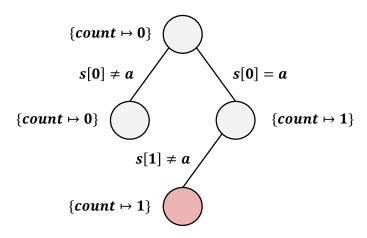


```
int strspn(char *s, char c) {
  int count = 0;
  while (s[count] == c) {
    count++;
  }
  return count;
}

// symbolic, null-terminated
char s[3];
int n = strspn(s, 'a');
int m = strspn(s + n, 'b');
...
```

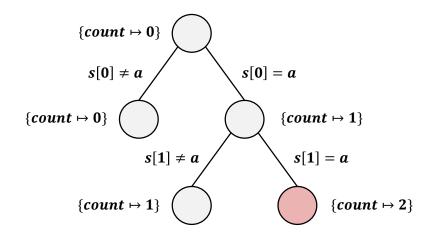


```
int strspn(char *s, char c) {
  int count = 0;
 while (s[count] == c) {
    count++;
 return count;
// symbolic, null-terminated
char s[3];
int n = strspn(s, 'a');
int m = strspn(s + n, 'b');
```



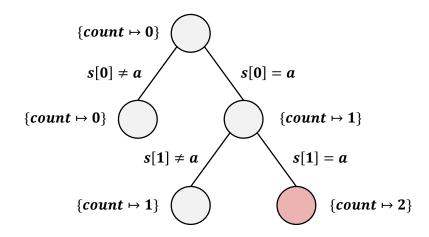
```
int strspn(char *s, char c) {
   int count = 0;
   while (s[count] == c) {
      count++;
   }
   return count;
}

// symbolic, null-terminated
char s[3];
int n = strspn(s, 'a');
int m = strspn(s + n, 'b');
...
```

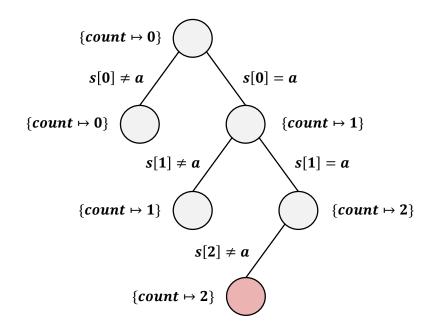


```
int strspn(char *s, char c) {
  int count = 0;
  while (s[count] == c) {
    count++;
  }
  return count;
}

// symbolic, null-terminated
  char s[3];
  int n = strspn(s, 'a');
  int m = strspn(s + n, 'b');
  ...
```

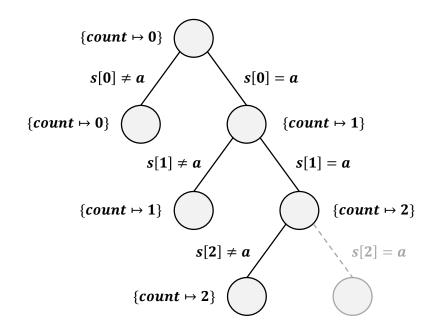


```
int strspn(char *s, char c) {
  int count = 0;
 while (s[count] == c) {
    count++;
 return count;
// symbolic, null-terminated
char s[3];
int n = strspn(s, 'a');
int m = strspn(s + n, 'b');
```



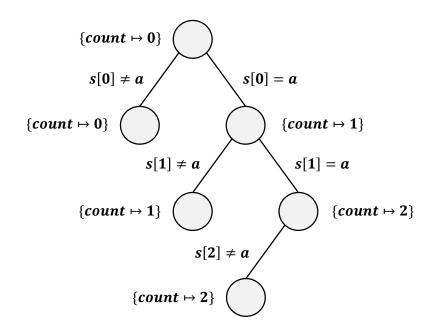
```
int strspn(char *s, char c) {
  int count = 0;
  while (s[count] == c) {
    count++;
  }
  return count;
}

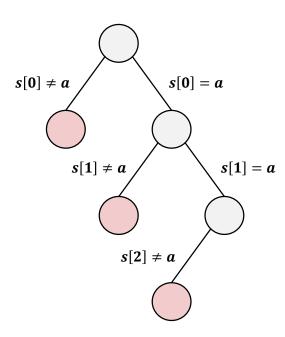
// symbolic, null-terminated
char s[3];
int n = strspn(s, 'a');
int m = strspn(s + n, 'b');
...
```



```
int strspn(char *s, char c) {
  int count = 0;
  while (s[count] == c) {
    count++;
  }
  return count;
}

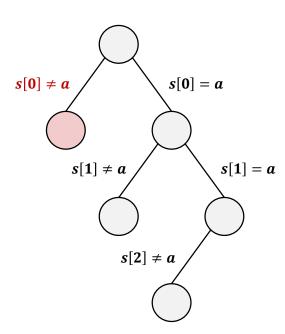
// symbolic, null-terminated
char s[3];
int n = strspn(s, 'a');
int m = strspn(s + n, 'b');
...
```





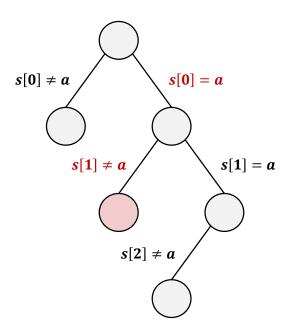
Merging the path constraints

 $s[0] \neq a$



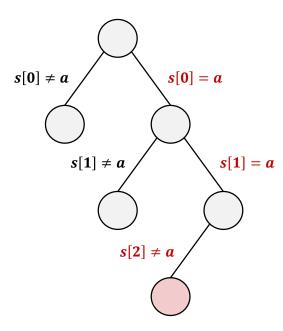
$$s[0] \neq a$$

 $s[0] = a \land s[1] \neq a$



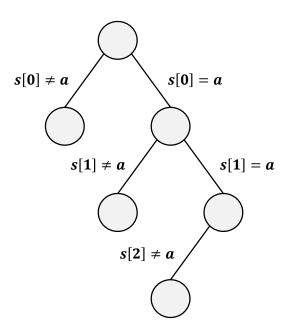
$$s[0] \neq a$$

 $s[0] = a \land s[1] \neq a$
 $s[0] = a \land s[1] = a \land s[2] \neq a$

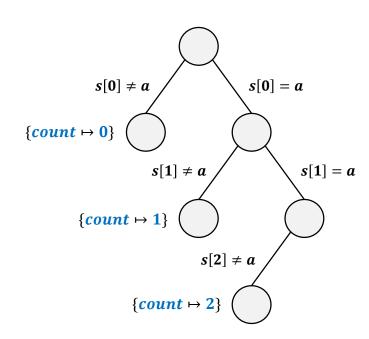


$$(s[0] \neq a) \lor$$

 $(s[0] = a \land s[1] \neq a) \lor$
 $(s[0] = a \land s[1] = a \land s[2] \neq a)$

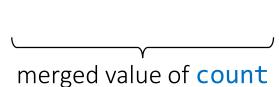


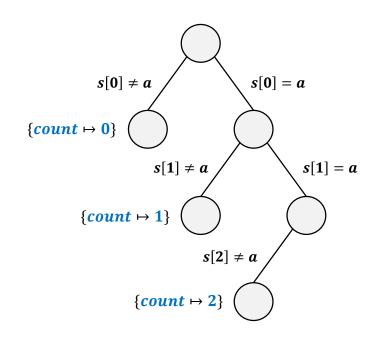
Merging the memory



Merging the memory

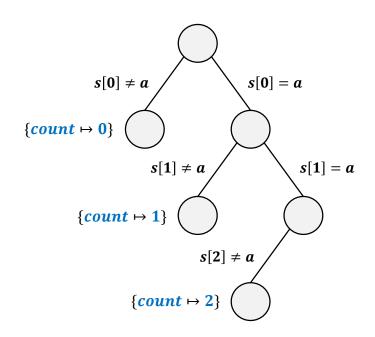
```
ite(
    s[0] ≠ a,
    0,
    ...
)
```





Merging the **memory**

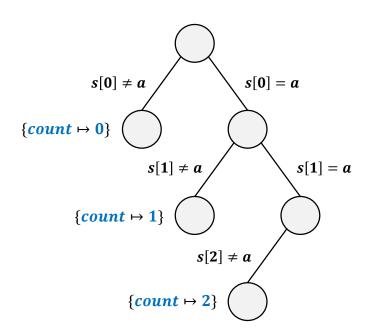
```
ite(
 s[0] \neq a
 0,
 ite(
  s[0] = a \wedge s[1] \neq a
merged value of count
```



Merging the **memory**

```
ite(
 s[0] \neq a
 0,
 ite(
  s[0] = a \wedge s[1] \neq a
```

merged value of count



```
 \begin{array}{c} \text{int strspn(char *s, char c) } \{ \\ \text{int count = 0;} \\ \text{while (s[count] == c) } \{ \\ \text{count++;} \\ \} \\ \text{return count;} \\ \} \\ \\ \text{// symbolic, null-terminated} \\ \text{char s[3]:} \\ \text{int n = strspn(s, 'a');} \\ \text{int m = strspn(s + n, 'b');} \\ \\ \dots \\ \end{array}
```

Path constraints

```
... \land (s[ite(s[0] \neq a, 0, ite(s[0] = a \land s[1] \neq a, 1, 2)) + 0] \neq a) \lor (s[ite(s[0] \neq a, 0, ite(s[0] = a \land s[1] \neq a, 1, 2)) + 0] = a \land s[ite(s[0] \neq a, 0, ite(s[0] = a \land s[1] \neq a, 1, 2)) + 1] \neq a) \lor (s[ite(s[0] \neq a, 0, ite(s[0] = a \land s[1] \neq a, 1, 2)) + 0] = a \land s[ite(s[0] \neq a, 0, ite(s[0] = a \land s[1] \neq a, 1, 2)) + 1] = a \land s[ite(s[0] \neq a, 0, ite(s[0] = a \land s[1] \neq a, 1, 2)) + 2] \neq a)
```

Value of **m**

```
int strspn(char *s, char c) {
   int count = 0;
   while (s[count] == c) {
      count++;
   }
   return count;
}

// symbolic, null-terminated
char s[3];
int n = strspn(s, 'a');
int m = strspn(s + n, 'b');
...
```

```
(s[0] \neq a) \lor

(s[0] = a \land s[1] \neq a) \lor

(s[0] = a \land s[1] = a \land s[2] \neq a)
```

```
(s[0] \neq a) \lor

(s[0] = a \land s[1] \neq a) \lor

(s[0] = a \land s[1] = a \land s[2] \neq a)
```

$$(s[0] \neq a) \lor$$

$$(s[0] = a \land s[1] \neq a) \lor$$

$$(s[0] = a \land s[1] = a \land s[2] \neq a)$$

$$s[0] = a \wedge \cdots \wedge s[i-1] = a \wedge s[i] \neq a$$

Merging the path constraints

$$(s[0] \neq a) \lor$$

$$(s[0] = a \land s[1] \neq a) \lor$$

$$(s[0] = a \land s[1] = a \land s[2] \neq a)$$

$$s[0] = a \wedge \dots \wedge s[i-1] = a \wedge s[i] \neq a$$

$$\updownarrow$$

$$(\forall x. \ 1 \le x \le i \to s[x-1] = a) \land s[i] \ne a$$

bound variable -

```
(s[0] \neq a) \lor
(s[0] = a \land s[1] \neq a) \lor
(s[0] = a \land s[1] = a \land s[2] \neq a)
(\forall x. 1 \leq x \leq 0 \rightarrow s[x-1] = a) \land s[0] \neq a) \lor
(\forall x. 1 \leq x \leq 1 \rightarrow s[x-1] = a) \land s[1] \neq a) \lor
(\forall x. 1 \leq x \leq 2 \rightarrow s[x-1] = a) \land s[2] \neq a)
```

Merging the path constraints

$$(s[0] \neq a) \vee$$

$$(s[0] = a \wedge s[1] \neq a) \vee$$

$$(s[0] = a \wedge s[1] = a \wedge s[2] \neq a)$$

$$((\forall x. 1 \leq x \leq 0 \rightarrow s[x-1] = a) \wedge s[0] \neq a) \vee$$

$$((\forall x. 1 \leq x \leq 1 \rightarrow s[x-1] = a) \wedge s[1] \neq a) \vee$$

$$((\forall x. 1 \leq x \leq 2 \rightarrow s[x-1] = a) \wedge s[2] \neq a)$$

$$((\forall x. 1 \leq x \leq 2 \rightarrow s[x-1] = a) \wedge s[2] \neq a)$$

$$0 \leq i \leq 2 \wedge (\forall x. 1 \leq x \leq i \rightarrow s[x-1] = a) \wedge s[i] \neq a$$

fresh free variable

Merging memory

```
0 \le i \le 2 \land (\forall x. 1 \le x \le i \rightarrow s[x-1] = a) \land s[i] \ne a
```

```
 \begin{cases} ite(\\ s[0] \neq a, \\ 0, \\ ite(\\ s[0] = a \land s[1] \neq a, \\ 1, \\ 2 \\ ) \end{cases}
```

Merging memory

```
0 \le i \le 2 \land (\forall x. 1 \le x \le i \rightarrow s[x-1] = a) \land s[i] \ne a
\begin{cases} ite(\\ s[0] \neq a, \\ 0, \\ ite(\\ s[0] = a \land s[1] \neq a, \\ 1, \\ 2 \\ ) \end{cases}
)
```

Merging memory

```
0 \le i \le 2 \land (\forall x. 1 \le x \le i \rightarrow s[x-1] = a) \land s[i] \ne a
```

```
1 \le x \le \iota
\begin{cases} ite(\\ s[0] \neq a, \\ 0, \\ ite(\\ s[0] = a \land s[1] \neq a, \implies i \\ 1, \\ 2 \\ ) \end{cases}
merged value of \mathbf{n}
```

Merging the path constraints

```
int strspn(char *s, char c) {
  int count = 0;
  while (s[count] == c) {
    count++;
  }
  return count;
}

// symbolic, null-terminated
  char s[3];
  int n = strspn(s, 'a');
  int m = strspn(s + n, 'b');
  ...
```

Path constraints

$$... \land 0 \le j \le 2 \land (\forall x. \ 1 \le x \le j \rightarrow s[i+x-1] = b) \land s[i+j] \ne b$$

Value of **m**

j

path constrains

```
(s[0] \neq a)
(s[0] = a \land s[1] \neq a)
(s[0] = a \land s[1] = a \land s[2] \neq a)
```

path constrains

```
(s[0] \neq a)
(s[0] = a \land s[1] \neq a)
(s[0] = a \land s[1] = a \land s[2] \neq a)
\downarrow
```

abstraction

```
\beta
\alpha\beta
\alpha\alpha\beta
```

path constrains

```
(s[0] \neq a)
(s[0] = a \land s[1] \neq a)
(s[0] = a \land s[1] = a \land s[2] \neq a)
\downarrow \downarrow
```

abstraction

$$\beta \qquad \alpha^0 \beta \\
\alpha \beta \qquad \alpha^1 \beta \\
\alpha \alpha \beta \qquad \alpha^2 \beta$$

path constrains

$$(s[0] \neq a)$$

$$(s[0] = a \land s[1] \neq a)$$

$$(s[0] = a \land s[1] = a \land s[2] \neq a)$$

$$\downarrow$$

abstraction

$$\beta \qquad \alpha^{0}\beta \\
\alpha\beta \qquad \alpha^{1}\beta \\
\alpha\alpha\beta \qquad \alpha^{2}\beta$$

$$\Rightarrow \alpha^{*}\beta \qquad \Longrightarrow$$

synthesis constraints

$$\varphi_{\alpha}(1) \stackrel{\text{def}}{=} s[0] = a$$

$$\varphi_{\alpha}(2) \stackrel{\text{def}}{=} s[1] = a \implies \varphi_{\alpha}(x) \stackrel{\text{def}}{=} s[x-1] = a$$

$$\varphi_{\beta}(0) \stackrel{\text{def}}{=} s[0] \neq a$$

$$\varphi_{\beta}(1) \stackrel{\text{def}}{=} s[1] \neq a \implies \varphi_{\beta}(x) \stackrel{\text{def}}{=} s[x] \neq a$$

$$\varphi_{\beta}(2) \stackrel{\text{def}}{=} s[2] \neq a$$

path constrains

$$(s[0] \neq a)$$

$$(s[0] = a \land s[1] \neq a)$$

$$(s[0] = a \land s[1] = a \land s[2] \neq a)$$

abstraction

$$\beta \qquad \alpha^0 \beta \\
\alpha\beta \qquad \alpha^1 \beta \\
\alpha\alpha\beta \qquad \alpha^2 \beta$$

$$\alpha^* \beta \qquad \Longrightarrow \qquad$$

quantified path constraints

$$0 \leq i \leq 2 \wedge (\forall x. \, 1 \leq x \leq i \rightarrow \varphi_{\alpha}[x]) \wedge \varphi_{\beta}[i]$$



synthesis constraints

$$\varphi_{\alpha}(1) \stackrel{\text{def}}{=} s[0] = a$$

$$\varphi_{\alpha}(2) \stackrel{\text{def}}{=} s[1] = a \implies \varphi_{\alpha}(x) \stackrel{\text{def}}{=} s[x-1] = a$$

$$\varphi_{\beta}(0) \stackrel{\text{def}}{=} s[0] \neq a$$

$$\varphi_{\beta}(1) \stackrel{\text{def}}{=} s[1] \neq a \implies \varphi_{\beta}(x) \stackrel{\text{def}}{=} s[x] \neq a$$

$$\varphi_{\beta}(2) \stackrel{\text{def}}{=} s[2] \neq a$$

path constrains

$$(s[0] \neq a) \lor \Leftrightarrow$$

 $(s[0] = a \land s[1] \neq a) \lor$
 $(s[0] = a \land s[1] = a \land s[2] \neq a)$



abstraction

$$\beta \qquad \alpha^0 \beta \\
\alpha\beta \qquad \alpha^1 \beta \\
\alpha\alpha\beta \qquad \alpha^2 \beta$$

$$\alpha^* \beta \qquad \Longrightarrow$$

quantified path constraints

$$0 \le i \le 2 \land (\forall x. 1 \le x \le i \rightarrow \varphi_{\alpha}[x]) \land \varphi_{\beta}[i]$$



synthesis constraints

$$\varphi_{\alpha}(1) \stackrel{\text{def}}{=} s[0] = a$$

$$\varphi_{\alpha}(2) \stackrel{\text{def}}{=} s[1] = a \implies \varphi_{\alpha}(x) \stackrel{\text{def}}{=} s[x-1] = a$$

$$\varphi_{\beta}(0) \stackrel{\text{def}}{=} s[0] \neq a$$

$$\varphi_{\beta}(1) \stackrel{\text{def}}{=} s[1] \neq a \implies \varphi_{\beta}(x) \stackrel{\text{def}}{=} s[x] \neq a$$

$$\varphi_{\beta}(2) \stackrel{\text{def}}{=} s[2] \neq a$$

Additional Contributions

Specialized solving procedure

Efficiently solving quantified formulas

Incremental state merging

Handling complex loops (exponential execution trees)

More details in the paper...

Evaluation

Implementation

• On top of *KLEE*

Benchmarks

- GNU oSIP (35 subjects)
- wget (31 subjects)
- GNU libtasn1 (13 subjects)
- libpng (12 subjects)
- APR (Apache Portable Runtime) (20 subjects)
- json-c (5 subjects)
- busybox (30 subjects)

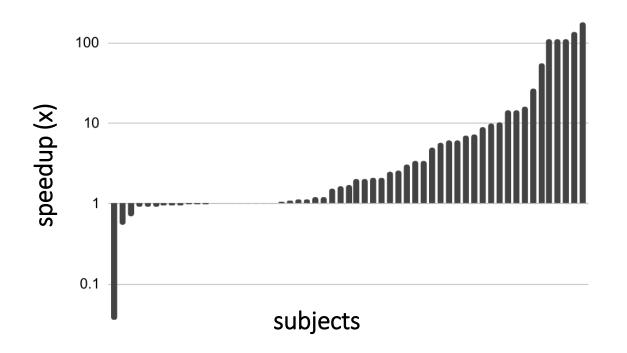




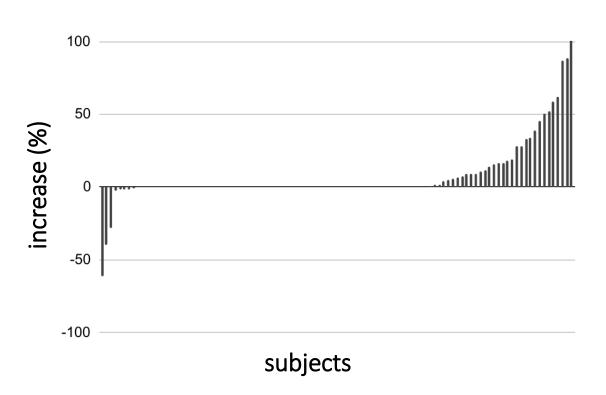




Evaluation: Analysis Time



Evaluation: Coverage



Found Bugs

Detected bugs in *klee-uclibc* in the experiments with *busybox*

- Two memory out-of-bound's
- Confirmed and fixed

Summary

- State merging using quantified constraints
- Specialized solving procedure for quantified constraints
- Evaluated on real-world benchmarks
- Found bugs

