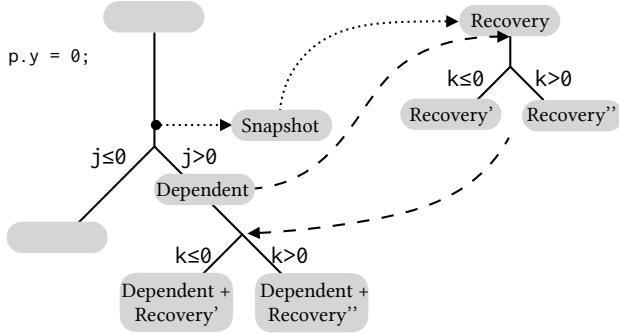```
int main() {
 struct point p; p.x = 0, p.y = 0;
 int k,j; // symbolic
 compute(&p, k);
 if (j > 0)
  if (p.y < 5)
   fail();
}
```



```
void compute(struct point *p, int k) {
 if (k > 0)
  p->x++;
 else
  p->y++;
}
```