```
City

    size

    centerX

    centerY

    name

 + City()
 + City()
 + getSize()
 + getCenterX()
 + getCenterY()
 + getName()
 + setSize()
 + setCenter()
  + setName()
           -city
     MapTile
- type

    pixmapltem

    currentRotation

+ MapTile()
+ setType()
+ getType()
+ setRotation()
+ getRotation()
+ setPosition()
+ isRiver()
+ getPixmapltem()
+ getCity()
+ setCity()
+ getX()
+ getY()
```