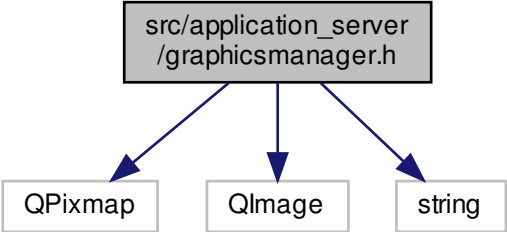


src/application_server
/graphicsmanager.h



```
graph TD; A["src/application_server<br/>/graphicsmanager.h"] --> B["QPixmap"]; A --> C["QImage"]; A --> D["string"];
```

The diagram illustrates the dependencies of the file `src/application_server/graphicsmanager.h`. It is represented by a gray rectangular box at the top. Three blue arrows originate from the bottom of this box and point to three separate white rectangular boxes below it. These boxes are labeled `QPixmap`, `QImage`, and `string` from left to right, indicating that the header file depends on these three components.

QPixmap

QImage

string