```
AnimationEntity

    autoRotate

+ rotation
- image
- id
- X
- y
- scale
+ AnimationEntity()
+ AnimationEntity()
+ getPosition()
+ move()
+ getX()
+ getY()
+ setPosition()
+ setScale()
+ getScale()
+ getlmage()
+ getld()
           +entity
 ScaleAnimation
+ start
+ end
+ speed
+ ScaleAnimation()
+ step()
```