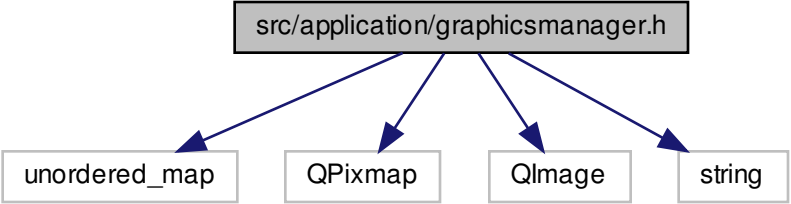


src/application/graphicsmanager.h



```
graph TD; A[src/application/graphicsmanager.h] --> B[unordered_map]; A --> C[QPixmap]; A --> D[QImage]; A --> E[string];
```

The diagram illustrates the dependencies of the header file `src/application/graphicsmanager.h`. It is represented as a central box at the top with four arrows pointing downwards to four separate boxes below it. The boxes below represent the dependencies: `unordered_map`, `QPixmap`, `QImage`, and `string`.

unordered_map

QPixmap

QImage

string