

David T. Smith

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OBJECTIVE

Software engineering undergraduate with progressive experience writing code and designing solutions. Seeking a challenging role as a Software Engineering Intern to expand my learning. Adept at working effectively in fast-paced, deadline-driven settings that demand strong organizational and problem solving skills.

EDUCATION

University of Nebraska-Lincoln, Lincoln, NE

Expected May 2025

Bachelor of Sciences in Software Engineering

- Regents Scholar
- GPA: 3.89
- Scholarship Chairman, Brotherhood Chairman, and Executive Member (Sigma Chi Fraternity)

EXPERIENCE

Software Developer

January 2022 - Present

Sandhills Global - Lincoln, NE

- Attained a proficient grasp of MVC architecture while working in C# projects.
- Successfully executed multiple application rewrites utilizing React.js, APIs, and C#.
- Collaborated seamlessly with team members to construct and launch software applications.

Window Cleaner

May 2022 - August 2022

Small Business Startup - Grand Island, NE

- Organized supplies and maintained equipment to stay ready for daily workloads.
- Responded promptly to requests and completed to customers' satisfaction.

Inventory Stocker

May 2021 - August 2021

Walmart Supercenter - Grand Island, NE

- Accurately tracked and documented stock and inventory.
- Shipped merchandise and supplies in and out of inventory to internal departments
- Stocked shelves, filled displays, and used tracking tools for product placement.

PROJECTS

Real Estate Professional App

- Implemented a React Native application to track and manage real estate property hours.
- Integrated SQLite functionality for storing database data locally on users' devices.
- Deployed the app to the Android Store for user access.

Givwyze Application

- Developed an intuitive dashboard aimed at aiding students in understanding and managing loans.
- Our team utilized React, Java Spring Boot, and SQL to develop the software hosted on AWS.
- Showcasing the project at the Nebraska New Venture Competition this spring.

Pitivi Video Editor For Linux Open Source Contribution

- Crafted new functionality to toggle video effects efficiently in Python.
- Enhanced reliable functionality by creating Unit and Integration Tests.
- Completed agile sprints, standups, and release presentations throughout the project.

Burn Plan Evaluator App

- Learned Object Oriented Programming in Java.
- Performed Automated Tests, System Tests, and Code Reviews.

SKILLS & COMPETENCIES

Languages/Frameworks: C#, Java, C, C++, Python, JavaScript, CSS, HTML, SQL, React, React Native, Spring Boot, .Net, NodeJS, Express, Linux Terminal

Skills: Proficient in Programming, Object Oriented Design, Project Management, Agile, Restful APIs, Firebase Authentication, U/I design, Software Testing, Database Management, and Product Development