

CPSC 4500 HW 1

Due by class (noon) 14 January 2014

Your task

This is a simple assignment to confirm that everyone is capable of getting an OpenGL program to run, and understands the concept of "world coordinates".

Write a program that spells out a message using polygons. Use more than one polygon. Use more than one color.

Feel free to modify the `square.cpp` code, provided by the author of our text, to fulfill the requirements of this assignment.

When complete

Turn in **only** the `.cpp` files you've written. Do not turn in a whole visual studio or xcode project. Submit this code to Blackboard by the due date. In the notes field on Blackboard, please identify the platform on which you developed your code.