

# CPSC 411 App Store Project 1, due Wednesday, 13 Mar 2019

Your name and company name: David Toledo Appility

Repository [https://github.com/](https://github.com/david+V2008) david+V2008 / droplet

Verify each of the following items with a corresponding checkmark. Incorrect items will incur a 5% penalty on the grade.

Complete	Incomplete	App store project 1
<input checked="" type="checkbox"/>	<input type="checkbox"/>	Created an innovative idea for a simple, yet compelling app. As Apple puts it, your App should do something useful, unique, or provide some form of lasting entertainment.
<input checked="" type="checkbox"/>	<input type="checkbox"/>	Done market research on the 4 most popular apps that are most similar to your idea. 1. <u>Word Stacks</u> 2. <u>Word Falls</u> 3. <u>worddrop</u> 4. <u>Letter Fall</u>
<input checked="" type="checkbox"/>	<input type="checkbox"/>	Your app is better, faster, easier, cheaper, safer, or more fun than the apps listed above in at least three ways: (1) <u>wildcard character to help form words</u> (2) <u>score saved to do to challenge friends</u> (3) <u>very easy to play and have fun!</u>
<input checked="" type="checkbox"/>	<input type="checkbox"/>	Design documents (UI including View controllers, Tab bar controllers, Navigation bar controllers, widgets, frameworks), <b>signed off on by instructor</b>
<input checked="" type="checkbox"/>	<input type="checkbox"/>	Identified the MVP (the minimum viable product) that can be tested by users, and the first few versions of improvements. List the MVP and iterations here: MVP: <u>Letters Fall and form words</u> v2. <u>Add a button to slowdown fall speed "powerup"</u> v3. <u>make levels score based</u> v4. <u>Add different languages.</u>
<input checked="" type="checkbox"/>	<input type="checkbox"/>	Set up a Trello account w/ a project plan of tasks to be done, hours needed, & schedule
<input checked="" type="checkbox"/>	<input type="checkbox"/>	Using the programming techniques we have learned so far (chapters 1-15), have implemented the App so that it compiles and runs without runtime errors.
<input checked="" type="checkbox"/>	<input type="checkbox"/>	Invested at least <b>20</b> hours in your App. Apple says, "If your App looks like it was cobbled together in a few days, please brace yourself for rejection."
<input checked="" type="checkbox"/>	<input type="checkbox"/>	Chose and implemented the monetization strategy: none, in-app purchases, ads within the app, or premium versions that users must upgrade to for full app functionality.
<input checked="" type="checkbox"/>	<input type="checkbox"/>	App's UI uses space well, with constraints correctly set, on <b>iPhones and iPads in landscape and in portrait mode</b> . Do NOT restrict your App to run only in Portrait mode.
<input checked="" type="checkbox"/>	<input type="checkbox"/>	Met App Store's Safety, Performance, Business, Design, and Legal (data collection, use, sharing) requirements: <a href="https://developer.apple.com/app-store/review/guidelines">https://developer.apple.com/app-store/review/guidelines</a>
<input checked="" type="checkbox"/>	<input type="checkbox"/>	Published to App store: <u>DroptAWord</u> 3/16/19 by: <u>Appility</u>
<input checked="" type="checkbox"/>	<input type="checkbox"/>	Project directory pushed to new GitHub repository listed above using GitHub client.

Your comments

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