David Aarón Velasco Romero

PERSONAL INFORMATION

Nationality: MexicanBirth date: May 2nd, 1987

• Birth place: Guadalajara, Jalisco, México.

• Mail: david.velasco@princeton.edu

Telephone number (cell phone): +1 609 255 4871
Orcid: https://orcid.org/0000-0002-6093-891X

Github: https://github.com/davidvelasco07Website: https://davidvelasco07.github.io

EMPLOYMENT

Postdoctoral Researcher, Department of Astrophysical Sciences, Princeton University 2022-present

• Supervision of Bachelor Students: Sajia Shahrin Neha, Xander Jenkin

Postdoctoral Researcher, Institute for Computational Science, University of Zurich

2019-2022

- Organizer of the Computational Sciences seminar
- Lecturer in the High Performance Computing course at UZH (Spring of 2020/2021)
- CSCS Production Project: Three-dimensional study of multi-fluid dust dynamics in protoplanetary disks with embedded low-mass planets. Granted 350,000 node hours at the GPU partition of Piz-Daint as the Principal researcher (PI)

EDUCATION

PhD in Computational Modelling and Scientific Computing

UAEM, Cuernavaca Morelos, México

2015-2019

Thesis (Honorable mention): Development of various numerical methods over GPUs and their application to astrophysical environments.

Grants:

- Swiss Government Excellence Scholarship: 1 year fellowship at the University of Zurich
- CSCS Preparatory Project: Discontinuous Galerkin methods on GPUs for planetary formation

Master in Science (Physics)

Instituto de Ciencias Físicas UNAM, Cuernavaca Morelos, México

2011-2014

Grade: 8.8/10

Thesis: Analysis of the behavior and robustness of an infotactic searcher against uncertainty in the parameters of the signal.

BSc in Physics

Universidad de Guadalajara, CUCEI

2006-2010

Grade: 94.86/100

SCIENTIFIC CODES

Public:

- https://bitbucket.org/david_velasco/dg2d/
- https://bitbucket.org/david_velasco/ramses-dust/
- https://github.com/davidvelasco07/sd3d

Non public (for the time being):

- \bullet FARGO3D+Nested-Meshes
- \bullet FARGO3D+Multi-fluid+Nested-Meshes
- Spectral Differences: 2D MHD+Well-balanced.

RESEARCH AREAS OF INTEREST

- Computational Fluid Dynamics.
- Computational Astrophysics.
- $\bullet \ \ High-Performance \ Computing.$
- Parallel and GPU programming.
- High-order methods

PUBLICATIONS

Frédéric Masset & David A. Velasco Romero.

Dynamical friction on hot bodies in opaque, gaseous media.

MNRAS, 2016. https://doi.org/10.1093/mnras/stw3008

Jeffrey Fung, Frédéric Masset, Elena Lega & David Velasco.

Planetary Torque in 3D Isentropic Disks.

AJ, 2017. https://doi.org/10.3847/1538-3881/153/3/124

David A. Velasco Romero, Maria Han Veiga, Romain Teyssier & Frédéric Masset.

Planet-disc interactions with discontinuous galerkin methods using GPUs.

MNRAS, 2018. https://doi.org/10.1093/mnras/sty1192

David A. Velasco Romero & Frédéric Masset.

Numerical study of dynamical friction with thermal effects – I. Comparison to linear theory MNRAS, 2019. https://doi.org/10.1093/mnras/sty3382

Maria Han Veiga, David A. Romero Velasco, Rémi Abgrall & Romain Teyssier.

Capturing near-equilibrium solutions: a comparison between high-order discontinuous Galerkin methods and well-balanced schemes

Commun. Comput. Phys., 2019. https://doi.org/10.4208/cicp.OA-2018-0071

David A. Velasco Romero & Frédéric Masset.

Dynamical friction with radiative feedback – II. High-resolution study of the subsonic regime MNRAS, 2020. https://doi.org/10.1093/mnras/staa1215

Maria Han Veiga, David A. Romero Velasco, Quentin Wenger & Romain Teyssier.

An arbitrary high-order Spectral Difference method for the induction equation JCP, 2021. https://doi.org/10.1016/j.jcp.2021.110327

David A. Velasco Romero, Frédéric Masset & Romain Teyssier. Eccentricity driving of pebble accreting low-mass planets MNRAS, 2022. https://doi.org/10.1093/mnras/stab3334

David A. Velasco Romero, Maria Han Veiga & Romain Teyssier.

Spectral Difference method with a posteriori limiting: Application to the Euler equations in one and two space dimensions

submitted to MNRAS, 2022. https://arxiv.org/abs/2209.06597

CONFERENCES

1.	Summer School Parallel Computing and GPU's, Instituo de Ciencias Físicas, UNAM. Cuernavaca, Morelos	2014
2.	Workshop Accelerated High-Performance Computing in Computational Sciences, International Center for retical Physhics, Trieste	Theo- 2015
3.	Workshop Introduction to Programming Pascal (P100) with CUDA 8, CSCS, Lugano	2017
4.	Conference Carving through the Codes: Challenges in Computational Astrophysics, Davos	2017
5.	Conference PASC17, CSCS, Lugano	2017
6.	Workshop Numerical Simulations of Planet-Disc Interactions, Cuernavaca, Morelos	2017
7.	Workshop RUM (RAMSES User Meeting) 2019, Copenhagen,	2019
8.	Workshop Multi GPU Training with TensorFlow on Piz Daint, Online,	2020
9.	Conference Circumplanetary Disks and Satellite Formation, Online	2021

PROGRAMING SKILLS

Proficient: C, C++, Fortran, Python, CUDA, MPI

Working experience: Assembly

LANGUAGES

- English: Proficient.
- Spanish: Native language.

PROFESSIONAL REFERENCES

- \bullet Dr. Frédéric Sylvain Masset; masset@icf.unam.mx
- Dr. Romain Teyssier; teyssier@princeton.edu
- Dr. Lucio Mayer; lmayer@physik.uzh.ch