#### Exercises week 1

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#### Exercise 1

Attain some familiarity with the way functions are selected from namespaces

We used the following code,

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Learn to implement index operators

The Matrix class that is used here, is derived from the solutions of excercise 64. We used the following code,

#### matrix/matrix.h

```
1 #ifndef INCLUDED_MATRIX_
  #define INCLUDED_MATRIX_
3
4
  #include <iosfwd>
  #include <initializer_list>
6
7
   class Matrix
8
9
       size_t d_nRows = 0;
       size_t d_nCols = 0;
10
       double *d_data = 0;
                                                  // in fact R x C matrix
11
12
       public:
13
           typedef std::initializer_list <
14
                std::initializer_list<double>> IniList;
15
16
17
           Matrix() = default;
           Matrix(size_t nRows, size_t nCols);
                                                           // 1
18
                                                           // 2
           Matrix(Matrix const &other);
19
                                                           // 3
20
           Matrix(Matrix &&tmp);
                                                           // 4
21
           Matrix(IniList inilist);
22
23
           ~Matrix();
24
25
           Matrix & operator = (Matrix const & rhs);
           Matrix & operator = (Matrix && tmp);
26
27
           size_t nRows() const;
28
           size_t nCols() const;
29
30
           size_t size() const;
                                              // nRows * nCols
31
32
           static Matrix identity(size_t dim);
```

```
33
           Matrix &tr();
                                             // transpose (must be square)
34
35
           Matrix transpose() const;
                                             // any dim.
36
37
           void swap(Matrix &other);
38
39
               // exercise 3
               // ======
40
           double *operator[](size_t index);
41
           double *operator[](size_t index) const;
42
43
44
45
   private:
           double &el(size_t row, size_t col) const;
46
           void transpose(double *dest) const;
47
48
                // exercise 3
49
                // =======
50
                                             // private backdoor
           double *operatorIndex(size_t index) const;
51
52
   };
  inline size_t Matrix::nCols() const
54
55
       return d_nCols;
56
57
58
  inline size_t Matrix::nRows() const
   {
60
61
       return d_nRows;
62
  }
63
   inline size_t Matrix::size() const
64
65
       return d_nRows * d_nCols;
66
67
68
69
  |inline double &Matrix::el(size_t row, size_t col) const
70
71
       return d_data[row * d_nCols + col];
72 }
73
```

```
// exercise 3
74
75
76 | inline double *Matrix::operatorIndex(size_t index) const
77 {
       return d_data + index * d_nCols;
78
79
80
81 | inline double *Matrix::operator[](size_t index)
82 {
       return operatorIndex(index);
83
84
  }
85
86 inline double *Matrix::operator[](size_t index) const
87
       return operatorIndex(index);
88
89
  }
90
91 #endif
```