Exercises week 2

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Learn how to end a program safely

We used the following code,

```
main.ih
   #include <iostream>
  #include "demo/demo.h"
3
4
  using namespace std;
5
6
7 | void function1();
8 | void function2();
9 | void function3();
                                      main.cc
   #include "main.ih"
3
   int main()
4
  try
5
   {
6
       Demo demo1;
7
       function1();
       cout << "Not executed\n";</pre>
9
  catch (...)
10
11
       cout << "Program stops\n";</pre>
12
13 }
                                   function1.cc
1 #include "main.ih"
2
3 void function1()
```

```
4 try
5
   {
6
       Demo demo2;
7
       function2();
       cout << "Not executed\n";</pre>
8
9
  catch (...)
10
11
  {
12
       throw;
13 }
                                   function2.cc
1 #include "main.ih"
3 void function2()
4 try
  {
5
6
       Demo demo3;
7
       function3();
       cout << "Not executed\n";</pre>
8
9
   }
10 catch (...)
11
  {
12
       throw;
13 }
                                   function3.cc
1 | #include "main.ih"
3 void function3()
4
  try
5
   {
6
       Demo demo4;
       throw "Exception at deepest level is thrown";
7
8
       cout << "Not executed\n";</pre>
9
   }
```

10 catch (char const *message)

```
11 {
12
        cout << message << '\n';</pre>
13
        throw;
14 }
                                   demo/demo.ih
1 #include "demo.h"
3 | #include <iostream >
4
5 using namespace std;
                                    demo/demo.h
1 #ifndef EX16_DEMO_H
2 | #define EX16_DEMO_H
3
4 class Demo
5
       public:
6
            Demo();
            ~Demo();
8
   };
9
10
11 #endif
                                   demo/demo.cc
1 | #include "demo.ih"
3 Demo::Demo()
4 | {
        cout << "Constructor called\n";</pre>
```

6 }

demo/destructor.cc

```
#include "demo.ih"

Demo::~Demo()

cout << "Destructor called\n";
}</pre>
```