



\_\_\_\_\_ Europe 2020



# Sharing Clusters: Learnings From Building a Namespace On-Demand Platform

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# Hi! I am Lukas.



- CEO @ DevSpace Technologies Inc.
- Currently working on <u>loft.sh</u>
- Open-Source Maintainer: <u>devspace.sh</u>, <u>kiosk.sh</u> etc.
- Live in San Francisco (prev. Mannheim, Germany)





# Who is this talk for?

- For IT Teams / Admins / SREs who:
  - are already managing Kubernetes clusters
  - need to make Kubernetes available for engineering teams
  - plan to host multiple engineers (or teams) in shared dev clusters

Challenge: <u>Kubernetes Multi-Tenancy</u>





# What is Multi-Tenancy?



Single-Tenant k8s

1 Team/App per Cluster

Multi-Tenant k8s

Sharing Large Clusters





# Single-Tenant k8s

1 Team/App per Cluster

# Multi-Tenant k8s

Sharing Large Clusters





Very difficult to get right!





# Hard vs Soft Multi-Tenancy

### Hard Tenancy

- No trust between tenants
- Multiple users from multiple different places are sharing the cluster

#### Soft Tenancy

- Tenants usually part of the same organization
- Small chance of malicious actors from outside the organization
- Prevent accidents & ensure stability rather than harden against attacks





# Learning #1 Centralize user management & authentication

# You probably already have users in a 3<sup>rd</sup> party system

- Active Directory
- Google, Microsoft, ...
- GitHub, GitLab, Bitbucket, ...

#### SSO for Kubernetes via dex

- CNCF sandbox project
- OpenID Connect & OAuth2 Provider
- Supports various identity providers (including LDAP, SAML)
- Option: Provide kube-config with service account after successful authentication







# Learning #2 Restrict users <u>but</u> use smart defaults (UX matters)

### Pod Security Policy (!)

#### Resource Quotas

- Problem: Users MUST specify cpu/memory limits if quota is enabled for cpu/memory
- Solution: Set defaults via LimitRange => Mutating Admission Controller

#### Network Policies

- Default: deny all
- Allow: traffic within the same namespace
- Allow: internet traffic for containers
- Allow: requests to the cluster-internal DNS (or DNS in general)





# Learning #3 Automate as much as possible

### Templates for

- RBAC
- Resource Quotas & Limit Ranges
- Network Policies

# OPA for dynamic admission control

- Hostname validation for ingress resource (+ ingress annotations)
- Hostname validation for certificate resource
- Block certain storage and network related configurations (e.g. LoadBalancer services)
- Cluster-wide services (e.g. ingress controller, cert-manager)





# Learning #4 Store <u>everything</u> in Kubernetes (+ git)

 Use annotations, labels, secrets and config maps to store information about owners/tenants etc.

#### GitOps

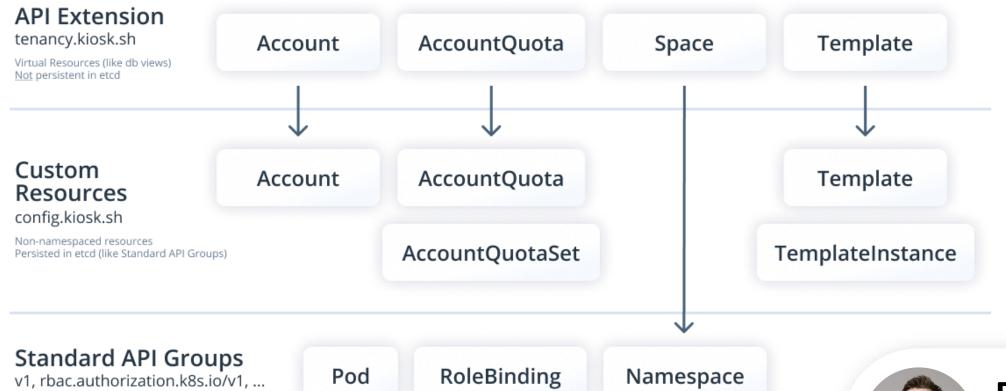
- History / audit log via commits + easy rollback via git revert
- Approval process via pull/merge requests & code owners
- Great for platform state != user workloads
- CRDs for even more control & automation
- Extra fancy: API server extension for "list problem" of RBAC





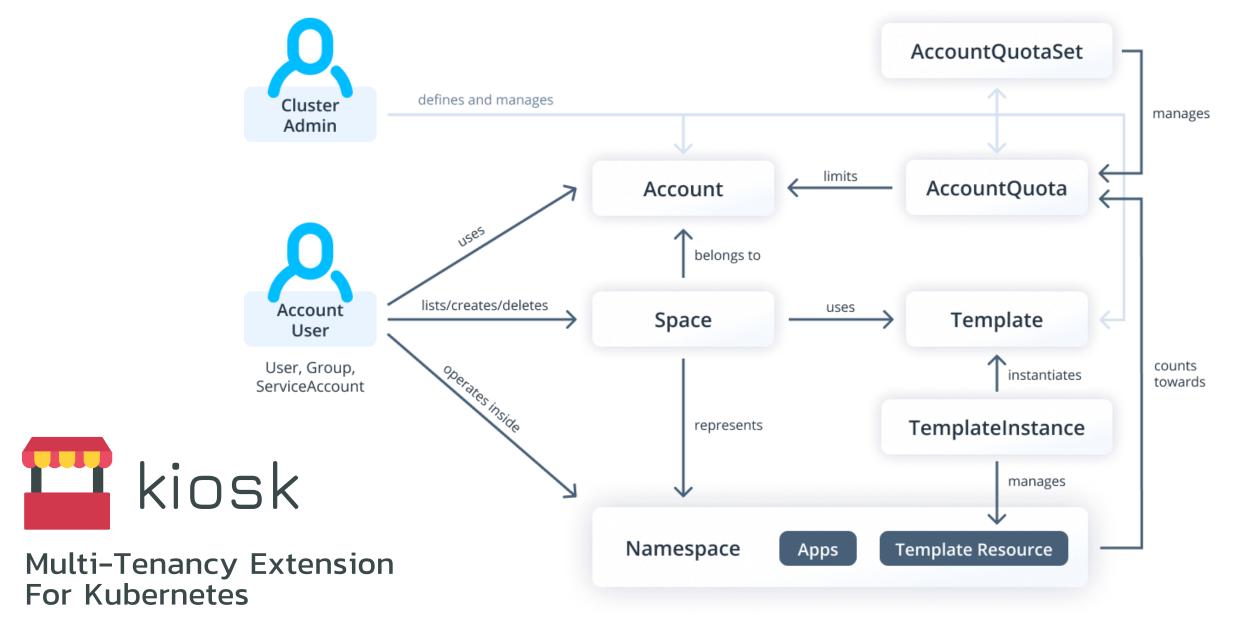


# kiosk Multi-Tenancy Extension for k8s











# Learning #5 Do not hide Kubernetes but make it easier to use

#### Engineers need direct access to Kubernetes

- To verify new features fast without going through the full CI cycle (= pre-commit)
- To debug container startup and inspect the state of their applications (logs etc.)
- To attach debuggers, trace requests between microservices

### kubectl is an API client, it's not a dev tool

- Leave dev tooling and deployment workflows up to the engineering teams
- Raise awareness for any of the 50+ open-source dev tools for Kubernetes







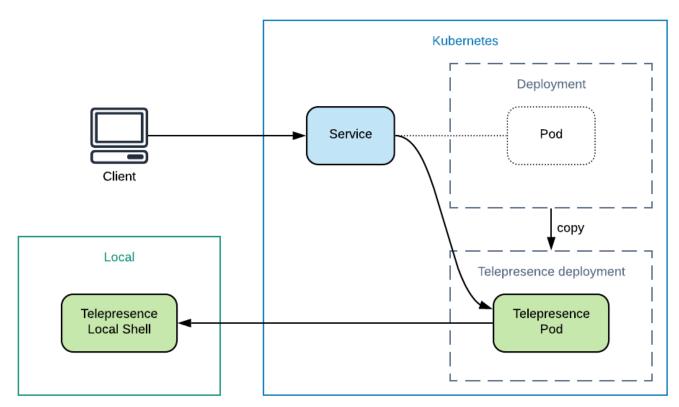






# **Proxy-based Dev Experience**

# Telepresence



Source: https://medium.com/swlh/local-development-with-telepresence-256911cb21e9

#### Idea

- Deploy a two-way proxy instead of actual pod
- Mount volumes and network via local telepresence CLI and in-cluster component

#### Drawbacks

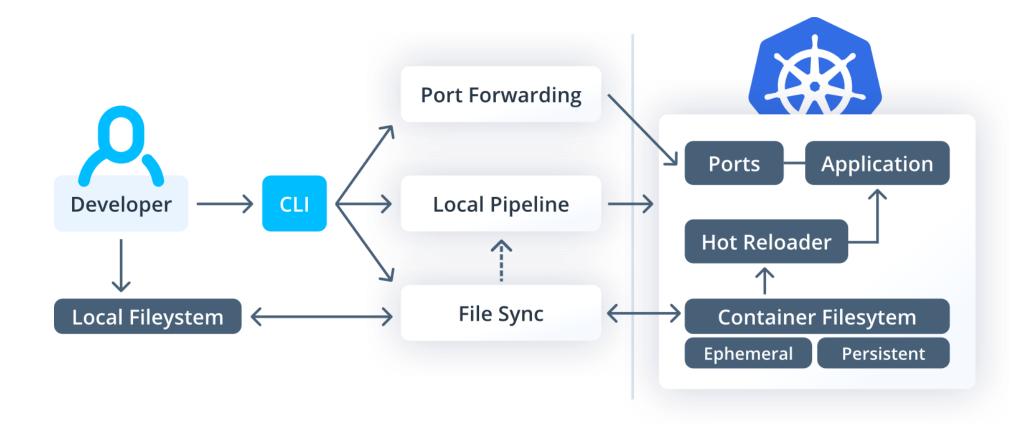
- Bad Windows support
- Slow Network (Databases?)
- Issues with Volume Mounts





# File-Sync-based Dev Experience

Skaffold, DevSpace, Tilt







# Learning #6 Monitor cost and identify idle namespaces

- Use cluster auto-scaling (if possible)
- If you've done a great job with the platform, engineers
  - will be quick to spin up and deploy a lot of things
  - will also be terrible at turning things off
- Automate the shutdown of idle namespaces
  - based on fixed schedule: <u>cluster-turndown</u> by kubecost (GKE/EKS)
  - based on ingress network traffic: <u>idling in OpenShift</u>
  - based on last k8s API server requests: <u>sleep mode in loft</u> (any k8s cluster)





# Learning #7 Sometimes users need more than just namespaces

## Namespace-based multi-tenancy has limitations

- What if users need CRDs?
- What if users want to install Helm charts that use RBAC?
- What if users need different k8s version or a beta feature?

## Virtual Clusters can solve this problem

- Let users provision virtual Kubernetes clusters instead of namespaces
- Unlocks access to cluster-wide settings and resources for users
- Better isolation than with namespaces (separate k8s control planes)
- Sharing of host cluster services and resources is still possible

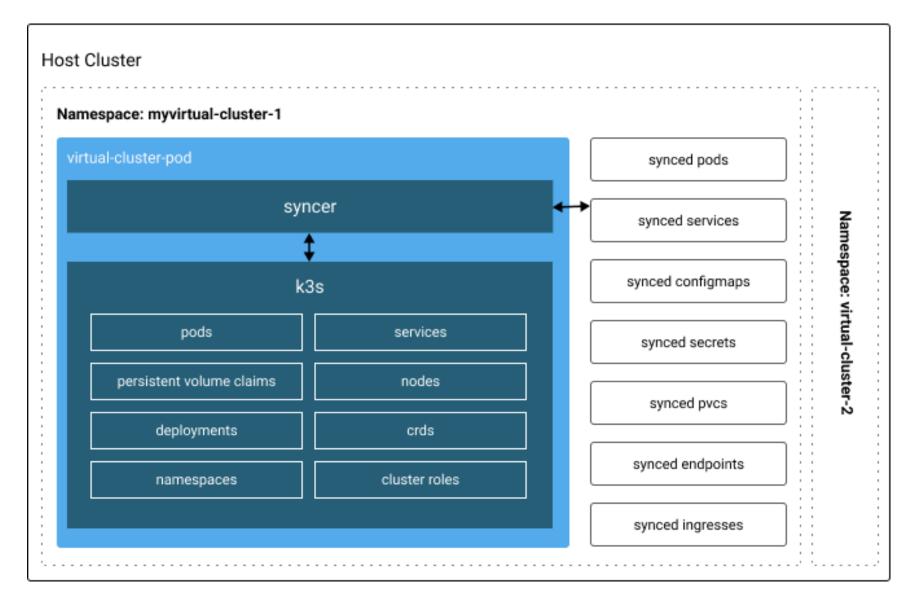




# **vClusters**



github.com/loft-sh/virtual-cluster







# My Learnings From Building A Namespace-as-a-Service Platform

- #1 Centralize user management & authentication
- #2 Restrict users but use smart defaults (UX matters)
- **#3** Automate as much as possible
- **#4** Store <u>everything</u> in Kubernetes (+ git)
- #5 Do not hide Kubernetes but make it easier to use
- **#6** Monitor cost and identify idle namespaces
- **#7** Sometimes users need more than just namespaces





# **Learn more**

 Talk: Making an Internal Kubernetes Offering Generally Available (James Wen, Spotify, KubeCon 2019 NA)

#### Articles:

- How to Save More Than 2/3 of Engineers' Kubernetes Cost
- Securing the Kubernetes API with OPA
- An Introduction to Kubernetes Network Policies for Security People
- Introduction to Virtual Kubernetes Clusters
- SIG Multi-Tenancy





# Get in touch.



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- Check out what I'm working on:
  - loft.sh
  - devspace.sh
  - kiosk.sh



