Functional programing

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Motivation

DRY principle: Don't Repeat Yourself

Every piece of knowledge must have a single, unambiguous, authoritative representation within a system

Popularised by the "Pragmatic Programmers"

```
# Fix missing values
dfa\Gamma dfa == -99\Gamma <- NA
df$b\Gamma df$b == -997 <- NA
df$c\( \delta f\)$c == -99\( \delta \) NA
df$d\Gamma df$d == -997 <- NA
df$e\( \text{d} f$e == -99\( \text{ - NA}\)
df$f[df$f == -99] <- NA
df g[df = -98] < - NA
df h[df = -99] < - NA
df$i\Gammadf$i == -99\Gamma <- NA
df i [df j == -99] <- NA
df$k\Gamma df$k == -99\Gamma <- NA
```

```
fix_missing <- function(x) {</pre>
  x[x == -99] \leftarrow NA
  X
df$a <- fix_missing(df$a)</pre>
df$b <- fix_missing(df$b)</pre>
df$c <- fix_missing(df$c)</pre>
df$d <- fix_missing(df$d)</pre>
df$e <- fix_missing(df$e)</pre>
df$f <- fix_missing(df$f)</pre>
df$g <- fix_missing(df$g)</pre>
df$h <- fix_missing(df$h)
df$h <- fix_missing(df$i)</pre>
df$j <- fix_missing(df$j)</pre>
df$k <- fix_missing(df$k)</pre>
```

DRY principle prevents inconsistency

More powerful abstractions lead to less repetition

```
fix_missing <- function(x) {
   x[x == -99] <- NA
   x
}

df[] <- lapply(df, fix_missing)</pre>
```

And easier generalisation

```
fix_missing <- function(x) {
    x[x == -99] <- NA
    x
}
numeric <- vapply(df, is.numeric, logical(1))
df[numeric] <- lapply(df[numeric], fix_missing)</pre>
```

And easier generalisation

```
missing_fixer <- function(missing) {
   function(x) {
     x[x == missing] <- NA
     x
   }
}
numeric <- vapply(df, is.numeric, logical(1))
df[numeric] <- lapply(df[numeric], missing_fixer(-99))</pre>
```

Mainus

Your turn

Why should you avoid for loops in R?

When should you prefer for loops?

```
exp_smooth <- function(x, alpha) {</pre>
  s <- numeric(length(x) + 1)</pre>
  for (i in seq_along(s)) {
    if (i == 1) {
       s[i] \leftarrow x[i]
    } else {
       s[i] \leftarrow alpha * x[i - 1] + (1 - alpha) * s[i - 1]
```

```
i <- 0
while(TRUE) {
   if (runif(1) > 0.9) break
   i <- i + 1
}</pre>
```

What does this code do?

```
trans <- list(</pre>
  disp = function(x) x * 0.0163871,
  am = function(x) {
    factor(x, levels = c("auto", "manual")
  })
for(var in names(trans)) {
  mtcars[[var]] <- trans[[var]](mtcars[[var]])</pre>
```

```
# What's special about these function calls?
plot(sqrt)
integrate(sin, 0, pi)

f <- function(x) exp(x) * (x ^ 3 + 4 * x - 2)
uniroot(f, c(0, 1))</pre>
```

Your turn

What's the difference between x[] <- y and x <- y?

```
x <- factor(c("a", "b", "c"))
x <- c("c", "b", "a")

x <- factor(c("a", "b", "c"))
x[] <- c("c", "b", "a")</pre>
```

Functionals

Functionals

- A functional is a function that takes a function as input and returns a vector.
- Functionals are used to abstract over common patterns of looping.
- Common functions are lapply(), apply(), tapply(), ...
- Reduce bugs by better communicating intent.

```
set.seed(1014)
# Create some random output:
# 20 random vectors with random lengths
1 <- replicate(20, runif(sample(1:10, 1)),</pre>
  simplify = FALSE)
str(1)
```

```
# Extract length of each element
lengths <- vector("list", length(l))
for (i in seq_along(l)) {
  lengths[[i]] <- length(l[[i]])
}
lengths</pre>
```

```
Preallocating space for output saves a lot of time
# Extract levgur or each element
lengths <- vector("list", length(l))
for (i in seq_along(l)) {
   lengths[[i]] Safe shortcut for 1:length(l)
}
lengths</pre>
```

How would you change this to compute the mean of each element?

```
compute_length <- function(x) {
  out <- vector("list", length(l))
  for (i in seq_along(l)) {
    out[[i]] <- length(l[[i]])
  }
  out
}</pre>
```

How would you change this to compute the median of each element?

```
compute_mean <- function(x) {
  out <- vector("list", length(l))
  for (i in seq_along(l)) {
    out[[i]] <- mean(l[[i]])
  }
  out
}</pre>
```

How would you change this to compute the median of each element?

```
compute_median <- function(x) {
  out <- vector("list", length(l))
  for (i in seq_along(l)) {
    out[[i]] <- median(l[[i]])
  }
  out
}</pre>
```

How would you reduce the duplication here?

```
f1 <- function(x) x + 1
f2 <- function(x) x + 2
f3 <- function(x) x + 3</pre>
```

Your turn

How could you reduce the duplication between compute_length() and compute_mean()?

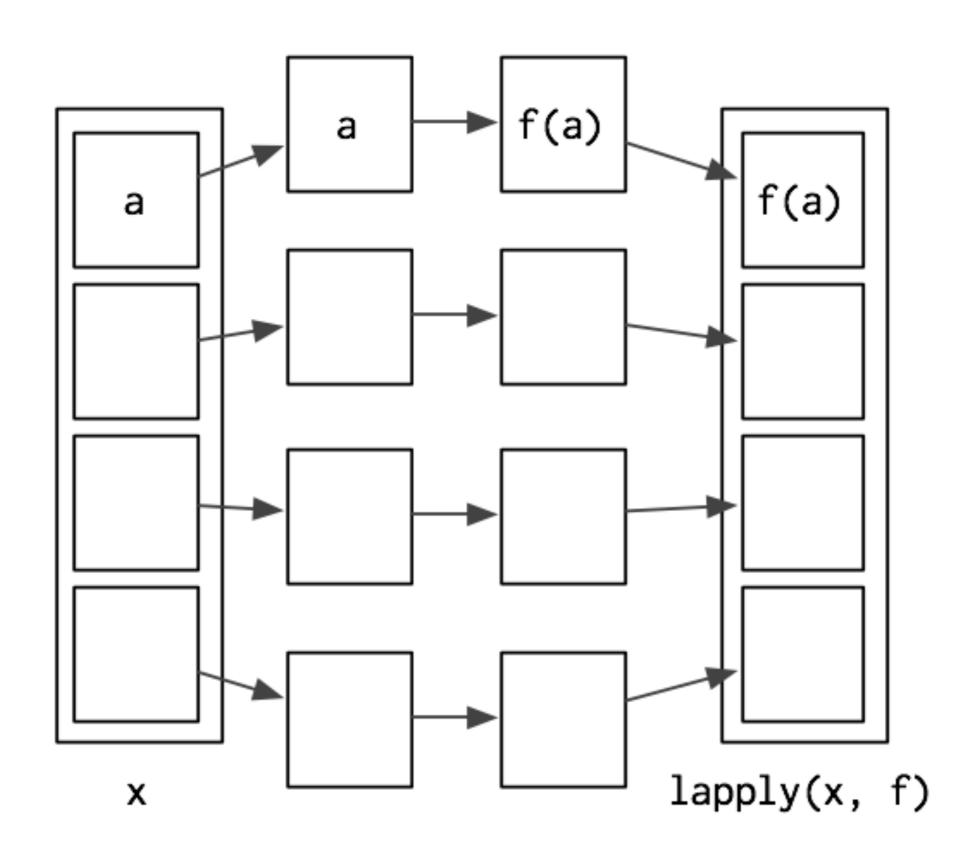
```
compute <- function(?, ?) {
compute(1, length)
compute(1, mean)
compute(1, median)
```

No peeking until you've made an attempt!

Functions can be arguments!

```
compute <- function(x, f) {</pre>
  out <- vector("list", length(x))</pre>
  for(i in seq_along(x)) {
    out[[i]] <- f(x[[i]])
  out
compute(1, length)
compute(1, mean)
compute(1, median)
```

```
# BUT WAIT...
lapply(1, length)
lapply(1, mean)
lapply(1, median)
# We've just reinvented lapply :)
# Two differences:
# * lapply() uses some C tricks to be faster
# * lapply() passes ... on to f
```



Placeholder for "any other" arguments

```
compute <- function(x, f, ...) {</pre>
  out <- vector("list", length(x))</pre>
  for(i in seq_along(x)) {
    out[[i]] <- f(x[[i]], ...)
  out
compute(1, mean, trim = 0.5)
compute(1, mean, na.rm = TRUE)
```

Your turn

The function below scales a vector so it falls in the range [0, 1]. How would you apply it to every column of a data frame?

```
scale01 <- function(x) {
    rng <- range(x, na.rm = TRUE)
    (x - rng[1]) / (rng[2] - rng[1])
}</pre>
```

```
mtcars <- lapply(mtcars, scale01)</pre>
mtcars # a list :(
rm(mtcars)
mtcars[] <- lapply(mtcars, scale01)</pre>
mtcars # a data frame :)
rm(mtcars)
for(i in seq_along(mtcars)) {
  mtcars[[i]] <- scale01(mtcars[[i]])</pre>
```

Friends of lapply()

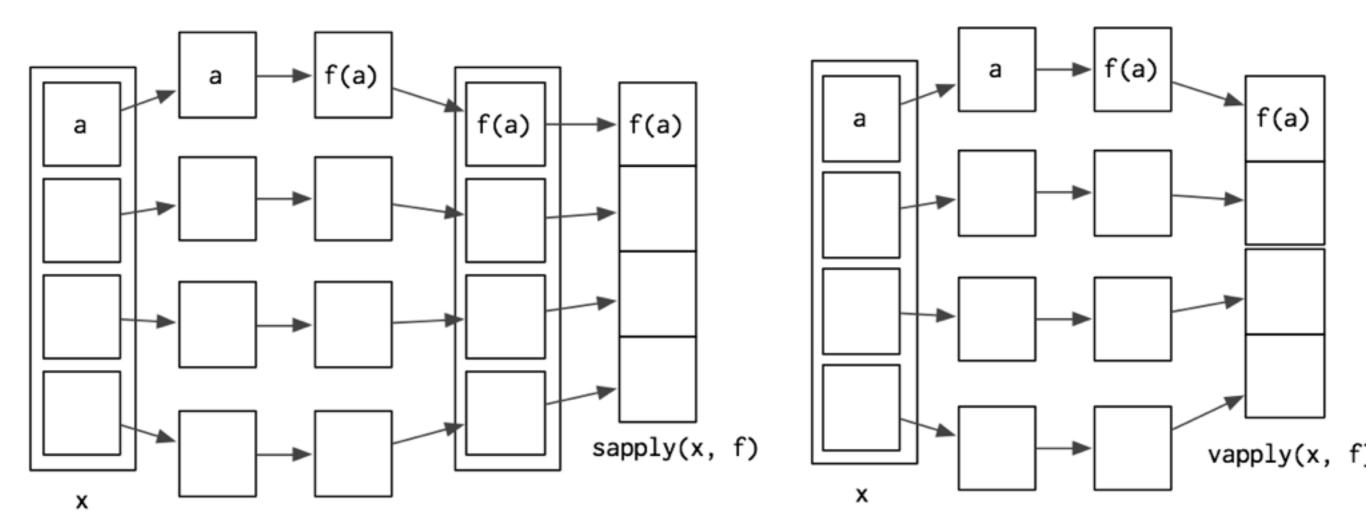
Variation	Function	
I want an atomic vector, not a list	<pre>sapply(), vapply()</pre>	
I have more than one input	Map(), mapply()	
I have lots of computation to do	mclapply()	

```
# Output is annoyingly long!
lapply(mtcars, is.numeric)
# We'd prefer a vector instead of a list
sapply(mtcars, is.numeric)
vapply(mtcars, is.numeric, logical(1))
# sapply() is useful interactively, but
# dangerous in a function because it has
# to guess the output type.
```

```
sapply(mtcars[,0], is.numeric)
vapply(mtcars[,0], is.numeric, logical(1))

sapply(mtcars, class)

mtcars$x <- Sys.now()
sapply(mtcars, class)</pre>
```



```
sapply2 <- function(x, f, ...) {
  res \leftarrow lapply2(x, f, ...)
  simplify2array(res)
}
vapply2 <- function(x, f, f.value, ...) {</pre>
  out <- matrix(rep(f.value, length(x)), nrow = length(x))
  for (i in seq_along(x)) {
    res <- f(x[[i]], ...)
    stopifnot(
      length(res) == length(f.value),
      typeof(res) == typeof(f.value)
    out[i, ] <- res
  }
  out
```



Never use inside a function!

Your turn

Take the function on the next page and make it work more reliably, or at least identifying why it is failing.

```
col_means <- function(df) {</pre>
  numeric <- sapply(df, is.numeric)</pre>
  numeric_cols <- df[, numeric]</pre>
  data.frame(lapply(numeric_cols, mean))
col_means(mtcars)
col_means(mtcars[, 0])
col_means(mtcars[0, ])
col_means(mtcars[, "mpg", drop = F])
col_means(1:10)
col_means(as.matrix(mtcars))
col_means(as.list(mtcars))
mtcars2 <- mtcars
mtcars2[-1] <- lapply(mtcars2[-1], as.character)</pre>
col_means(mtcars2)
```

No peeking until you've made an attempt!

```
col_means <- function(df) {</pre>
  stopifnot(is.data.frame(df))
  # OR
  # df <- as.data.frame(df)</pre>
  numeric <- vapply(df, is.numeric, logical(1))</pre>
  numeric_cols <- df[, numeric, drop = FALSE]</pre>
  data.frame(lapply(numeric_cols, mean))
```

Your turn

Generalise col_means() to allow you to apply any function to the numeric columns in a data frame

Multicore computing

```
# Using these two helper functions and lapply()
# bootstrap this model 500 times and collect
# the R^2 values
```

```
data("mpg", package = "ggplot2"
lm(hwy ~ class + displ, data = mpg)
```

boot_df <- function(x) x[sample(nrow(x), rep = T),]
rsquared <- function(mod) summary(mod)\$r.square</pre>

```
# Do it in parallel
library(parallel)
options(mc.cores = 4L)
bootstraps <- lapply(1:500, function(i) boot_df(mtcars))</pre>
# Linux and Mac
bootstraps <- mclapply(1:500, function(i)</pre>
boot_df(mtcars))
# Windows, Linux, and Mac
cluster <- makePSOCKcluster(4)</pre>
clusterExport(cluster, c("boot_df", "rsquared"))
bootstraps <- parLapply(cluster, 1:500,
  function(i) boot_df(mtcars))
```

Costs

- How much time does it take to setup the cluster?
- How much time does it take transfer data?
- How much time does it take you to write the code?

```
my_boot <- function(i) boot_df(mpg)</pre>
system.time(lapply(1:500, my_boot)) Takes 0.15s
cluster <- makePSOCKcluster(2)</pre>
system.time(parLapply(cluster, 1:500, my_boot))
How long will this take?
cluster <- makePSOCKcluster(4)</pre>
system.time(parLapply(cluster, 1:500, my_boot))
How long will this take?
```

```
boot_rsq <- function(i) {</pre>
  rsquared(lm(hwy ~ class + displ, data = boot_df(mpg)))
system.time(lapply(1:500, boot_rsq)) Takes 1s
cluster <- makePSOCKcluster(2)</pre>
system.time(parLapply(cluster, 1:500, boot_rsq))
How long will this take?
cluster <- makePSOCKcluster(4)</pre>
system.time(parLapply(cluster, 1:500, boot_rsq))
How long will this take?
```

Tips

- Be aware of communication costs. If your task involves moving a lot of data around, parallel is likely to be slower.
- parLapply() is fiddlier to set up, but it's obvious what data you're sending to each computer. Cluster setup only incurred once.

Learning more

Advanced R

http://adv-r.had.co.nz/Functions.html

http://adv-r.had.co.nz/Functionalprogramming.html

http://adv-r.had.co.nz/Functionals.html

http://adv-r.had.co.nz/Functionoperators.html

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