WON Dong Jae, David

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Web Portfolio: https://davidwon7.github.io

SUMMARY

- Recent CS graduate with a solid foundation in programming and software engineering principles and a great passion for developing practical applications.
- College experience in team and self-learning environments involving designing, implementing, and debugging software applications.
- Adept at learning quickly and working in both team and individual environments to solve problems efficiently.

EDUCATION

The Chinese University of Hong Kong

Sept. 2014 – Present

Bachelor of Computer Science with Advanced Standing (IB Diploma)

- Cumulative GPA 3.17/4.0, Major GPA 3.3/4.0
- Anticipated graduation: June 2017 (3 Year Graduation)

MAJOR PROJECTS

Software Engineering – CUHK Feedee Web Application

Jan. 2016 – May 2016

- Designed an application that provides a platform for students on-campus to order food from other students off-campus in a team of 4 people
- Implemented a food-ordering system in Angular JS, HTML, and CSS to facilitate communication between clients
- Coordinated group meetings to increase communication and teamwork between group members and to distribute the workload evenly

Final Year Project – Mental Wellness and Health Mobile App

Sept. 16 - May 2017

- Designed and developed a mobile application to aid people in regulating their physical and mental fitness in a team of three people
- Implemented the Android version of the application using Android Studio in Java and XML front-end and SQLite back-end

Final Year Project – CPAI Web Application

Sept. 16 – May 2017

- Cooperated with the CUHK psychology department's client to digitalize the CPAI (Cross-cultural Personality Assessment Inventory) mental health questionnaire
- Modified an existing web application in Angular JS, HTML, CSS, and MySQL to facilitate the CPAI test-taking process

SIDE PROJECTS

Unity Game Development in C# - Square Evasion

Jan. 2017

- Created games as a side project to get familiar with C# and mobile game development
- Designed, programmed, and debugged the game to experience the software development cycle
- Tested and published the game to the Google Play Store to investigate how the software market works and to observe any design flaws compared to other successful games

ADDITIONAL EXPERIENCE

Yuan Tun Jia Restaurant Shenzhen – Part-Time Waiter

June 2016 - Sept. 2016

- Served an average of 100 customers per day in Mandarin as a waiter
- Cooperated with co-workers efficiently to minimize customer complaints

CERTIFICATES

Oracle Certified Associate - Java SE 8 Programmer I Certificate

Aug. 31, 2016

SKILLS

Languages:

• English (Proficient) • Mandarin (Conversant) • Korean (Native)

Programming Languages:

• C · C++ · C# · MySQL · SQLite · Java · HTML · CSS · OpenGL · Python · Angular JS · JavaScript

Software Skills:

• Microsoft Word • PowerPoint • Excel • Unity • Android Studio • Visual Studio