

# David Z. Chen

✉ davidzchen@utexas.edu    🌐 davidzchen-ut.github.io    in davidzchen-ut    📷 davidzchen-ut

## EDUCATION

### UNIVERSITY OF TEXAS AT AUSTIN

B.S. IN ELECTRICAL AND COMPUTER ENGINEERING 2020

GPA: 3.3350 | Technical Core: Software Engineering

## EXPERIENCE

### IBM | SUPPORT ENGINEER INTERN

May 22<sup>nd</sup> 2017 to Current | Austin, TX

- L2 Support Engineer (Problem Determination) for IBM Cloud's Business Process Manager platform;
- Troubleshoot and replicate issues that crop up from standard runtime/ui and create solutions or workarounds for the problems;
- Utilize technical prowess to determine cause of customer problems and soft skills to ensure customers are happy and informed;
- Interact with web technologies (REST APIs, SSL and email protocols) and gain a deeper understanding of how they work.

## PROJECTS

### SEEGREEN | BEST ENVIRONMENTAL HACK - 4TH PLACE OVERALL

April 2017 | EARTHACK by HackDFW in Dallas, TX

- Hackathon project (fourth place overall) demoed and created with three other participants;
- Android application (Java/XML) that contains a chatbot and object identification module using a phone camera;
- Created backend for project that used IBM Bluemix API for Natural Language Processing (NLP) and MeaningCloud for topic categorization (machine learning);
- Built using Agile methodology: periodic SCRUMs to promote collaboration, continuous integration of features onto base Android application, and broke application into manageable parts to ensure everyone was doing something.

### SPOTIFY REORDERING | 2ND PLACE OVERALL PROJECT

April 2017 | MusicHacks 2017 by Freetail Hackers in Austin, TX

- Hackathon project (second place entry) created with another participant;
- Programmed backend web server using Python with Flask framework;
- Implemented Spotify's API to analyze personal playlists and sort said playlists using analytics done with Spotify's Audio Features API;
- Helped to create four different sorting algorithms (ascending, descending, peak, and logarithm) using nine different metrics of track.

### WWWTE - MAKING EATING OUT SIMPLER | WINNING ENTRY

March 2017 to April 2017 | Software Engineering Summit by Capital One

- Winning entry from six hundred applicants for Capital One's Software Engineering Summit programming challenge;
- Created utility website that helps groups of people make a decision about what to eat and where to eat;
- Programmed with Express, Angular 2, Node.js web frameworks and utilizes Yelp Fusion API and Google Maps API.

## SKILLS

### PROGRAMMING

PROFICIENT:

C • Java • Python

FAMILIAR:

Android • Assembly • CSS

HTML • Javascript

EXPOSURE:

C++ • Typescript

### FRAMEWORKS

EXPOSURE:

Angular 2 • React.js • Express

Node.js • Flask

### TOOLS

PROFICIENT:

Windows • Atom

FAMILIAR:

Git • Eclipse

EXPOSURE:

Unix (OS X) • Linux • Vim

## AWARDS

2017

1 of 37    SW Eng Summit - Capital One

4<sup>th</sup>/80    EARTHACK - HACKDFW

2<sup>nd</sup>/19    MusicHacks - Freetail Hackers

2016

1 of 15    Cert. in Leadership Dev.

1 of 8    AP Scholar with Distinction

## VOLUNTEERING

### MADLABS • ANDROID DEVELOPER

- Mobile apps for communities without the means to build them
- For Austin community, other student orgs in UT, or MAD itself.

## ACTIVITIES

### STUDENT ORGANIZATIONS

Mobile Application Development

Robotics and Automation Society

UT IEEE Chapter

UT Solar Vehicles Team