

David Chen

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EDUCATION

UNIVERSITY OF TEXAS AT AUSTIN

B.S. IN ELECTRICAL AND COMPUTER ENGINEERING 2020

GPA: 3.3350 | Technical Core: Software Engineering

EXPERIENCE

IBM | SUPPORT ENGINEER INTERN

May 2017 to Current | Austin, TX

- L2 Support Engineer for IBM Cloud's Business Process Manager platform specializing in standard runtime issues;
- Created solutions/workarounds for the problems that crop up from standard runtime by troubleshooting and replicating customer problem descriptions;
- Closed 15 PMRs (59 days), with many involving high profile companies who use our product daily in production with mission critical business needs;
- Programmed and engineered in collaboration with the tech lead and another intern an enterprise support tool in Java using agile methodology.

PROJECTS

SEEGREEN | BEST ENVIRONMENTAL HACK - 4TH PLACE OVERALL

April 2017 | EARTHACK by HackDFW in Dallas, TX

- Hackathon project (fourth place overall) demoed and created with three other participants;
- Android application (Java/XML) that contains a chatbot and object identification module using a phone camera;
- Created backend for project that used IBM Bluemix API for Natural Language Processing (NLP) and MeaningCloud for topic categorization (machine learning);
- Built using Agile methodology: periodic SCRUMs to promote collaboration, continuous integration of features onto base Android application, and broke application into manageable parts to ensure everyone was doing something.

SPOTIFY REORDERING | 2ND PLACE OVERALL PROJECT

April 2017 | MusicHacks 2017 by Freetail Hackers in Austin, TX

- Hackathon project (second place entry) created with another participant;
- Programmed backend web server using Python with Flask framework;
- Implemented Spotify's API to analyze personal playlists and sort said playlists using analytics done with Spotify's Audio Features API;
- Helped to create four different sorting algorithms (ascending, descending, peak, and logarithm) using nine different metrics of track.

WWWTE - MAKING EATING OUT SIMPLER | WINNING ENTRY

March 2017 to April 2017 | Software Engineering Summit by Capital One

- Winning entry from six hundred applicants for Capital One's Software Engineering Summit programming challenge;
- Created utility website that helps groups of people make a decision about what to eat and where to eat;
- Programmed with Express, Angular 2, Node.js web frameworks and utilizes Yelp Fusion API and Google Maps API.

SKILLS

PROGRAMMING

PROFICIENT:

C • Java • Python

FAMILIAR:

Android • Assembly • CSS
HTML • Javascript

EXPOSURE:

C++ • Typescript

FRAMEWORKS

EXPOSURE:

Angular 2 • React.js • Express
Node.js • Flask

TOOLS

PROFICIENT:

Windows • Atom

FAMILIAR:

Git • Eclipse

EXPOSURE:

Unix (OS X) • Linux • Vim

AWARDS

2017

1 of 37	SW Eng Summit - Cap. One
4 th /80	EARTHACK - HACKDFW
2 nd /19	MusicHacks - UT Austin

2016

1 of 15	Cert. in Leadership Dev.
1 of 8	AP Scholar with Distinction

VOLUNTEERING

MADLABS • ANDROID DEVELOPER

- Mobile apps for communities without the means to build them
- For Austin community, other student orgs in UT, or MAD itself.

ACTIVITIES

STUDENT ORGANIZATIONS

Mobile Application Development
Robotics and Automation Society
UT IEEE Chapter
UT Solar Vehicles Team