Résumé

Experience

Multiverse

Product Designer · 2yrs

I set the foundations for the company to scale by systemising their products into an accessible pattern library. I ran workshops and created features that allowed us to scale to the US whilst building out the team.

StoryStream

Product Designer · 2yrs

I owned the B2B management platform, incrementally improving the UX whilst systemising it into a pattern library. I also ran workshops to redesign and boost engagement on our core product offering that is utilised by most major car brands.

ProGolfMe

Junior Product Designer · 1yr

I designed the entire app from MVP to its release onto the App Store.

AP Diving

Intern Designer · 1yr

Loughborough University

Product Design (Bsc High 2:1) · 3yrs

Skills

Tools

Adobe suite

Sketch

Figma

Invision Studio

Jira

Slack

Marvel (prototyping)

Expertise

Sketching

Wireframes

Journey Mapping

User Testing

Design Sprints

Design Systems

HTML and CSS

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