Diego Avina-Escobedo

Shirley Moore

CS 4375

HW 6: Semaphore implementation

Task 1a: System Call Declarations:

In the fist task, we extended the xb6 operating system by incorporating system call declarations for semaphore. We added sem_init(), sem_wait(), sem_destroy(), and sem_post() to user/user.h and introduced a sem_t type. Modification were made to user/usys.pl. kernel/syscall.h, and kernel/syscall.c to intergrate these new system calls seamlessly. Additionally, we included the test program prodcons-sem.c in the user directory and updated the UPROGS in Makefile. The compilation was tested using make qemu to identify and rectify any compilation errors.

```
int sem_init(sem_t *sem, int pshared, unsigned int value);
int sem_destroy(sem_t *sem);
int sem_wait(sem_t *sem);
int sem_post(sem_t *sem);

entry("sem_init");
entry("sem_destroy");
entry("sem_wait");
entry("sem_wait");
entry("sem_post");
#define SYS_sem_init 26
#define SYS_sem_destroy 27
#define SYS_sem_wait 28
#define SYS_sem_post 2
```

Task 1b: data structure definitions for Semaphores:

To support the implementation of semaphores, we defined counting semaphore data structures in spinlock.h. The structures included a semaphore with a spinlock, count, and a validity flag. Additionally, we introduced a semtab structure to serve as table for semaphores. The kernel/param.h file was updated to include #define NSEM 100, representing the maximum

open semaphores per system. A new file, semaphore.c was created to manage the semaphores, initializing them and providing functions such as semalloc() and semdealloc() for allocation and deallocation. These changes set the foundation for handling semaphores within the xv6 operating system.

```
struct semaphore{
   struct spinlock lock;
   int count;
   int valid; // 1 if this entry is in use
};

struct semtab {
   struct spinlock lock;
   struct semaphore sem[NSEM];
};

extern struct semtab semtable;
```

```
struct semtab semtable;
void seminit(void){
    initlock(&semtable.lock, "semtable");
    for (int i = 0; i < NSEM; i++)
    initlock(&semtable.sem[i].lock, "sem");
    };
int semalloc(void){
    acquire(&semtable.lock);
    for (int i = 0; i < NSEM; i++){
        if(!semtable.sem[i].valid){
            semtable.sem[i].valid = 1;
            release(&semtable.lock);
            return i;
        }
    release(&semtable.lock);
    return -1;
}
void sedealloc(int index){
    acquire(&semtable.sem[index].lock);
    if(index >= 0 && index < NSEM){</pre>
        semtable.sem[index].valid = 0;
    release(&semtable.sem[index].lock);
```

Task 2: Implementation of system calls:

The next step involved the actual implementation of system calls related to sempahores. We added code for sys_sem_init(), sys_sem_destroy(), sys_sem_wait(), and sys_sem_post in kernel/sysproc.c. This implementation adhered to guidance provided in sections 7.5 and 7.6 of the xv6 textbook. To interact with user space, copyout() and copyin() were employed. Various user and kernel files were updated to accommodate the new system calls. To ensure the correct

integration of these calls, testing was performed and any discrepancies were addressed, ensuring the seamless functioning of semaphore-related system calls within xv6

```
int sys_sem_init(void) {
    uint64 s;
    int index, value, pshared;

if (argaddr(0, &s) < 0 || argint(1, &pshared) < 0 || argint(2, &value) < 0) {
        return -1;
    }

if (pshared == 0) {
        return -1;
    }

index = semalloc();
    semtable.sem[index].count = value;

if (copyout(myproc()->pagetable, s, (char*)&index, sizeof(index)) < 0) {
        return -1;
    }

return 0;
}</pre>
```

```
int sys_sem_destroy(void) {
    uint64 s;
    int addr;

if (argaddr(0, &s) < 0) {
       return -1;
    }

    acquire(&semtable.lock);

if (copyin(myproc()->pagetable, (char*)&addr, s, sizeof(int)) < 0) {
       release(&semtable.lock);
       return -1;
    }

    sedealloc(addr);
    release(&semtable.lock);

    return 0;
}</pre>
```

```
int sys_sem_wait(void) {
    uint64 s;
    int addr;

if (argaddr(0, &s) < 0 || copyin(myproc()->pagetable, (char*)&addr, s, sizeof(int)) < 0) {
        return -1;
    }

    acquire(&semtable.sem[addr].lock);

while (semtable.sem[addr].count == 0) {
        sleep((void*)&semtable.sem[addr], &semtable.sem[addr].lock);
    }

semtable.sem[addr].count--;
    release(&semtable.sem[addr].lock);

return 0;
}</pre>
```

```
int sys_sem_post(void) {
    uint64 s;
    int addr;

if (argaddr(0, &s) < 0 || copyin(myproc()->pagetable, (char*)&addr, s, sizeof(int)) < 0) {
    return -1;
    }

acquire(&semtable.sem[addr].lock);

semtable.sem[addr].count++;
    wakeup((void*)&semtable.sem[addr]);

release(&semtable.sem[addr].lock);

return 0;</pre>
```

Task 3: Test Cases:

To validate the functionality of the semaphores implementation, we devised at leat four distinct tests. These tests were designed to cover different scenarios and usage patterns of semaphores. The goal was to confirm that the implemented semaphores produced correct and expected result under various conditions.

\$ prodcons-sem 1 1 producer 5 producing 1 consumer 4 consuming 1 producer 5 producing 2 consumer 4 consuming 2 producer 5 producing 3 consumer 4 consuming 3 producer 5 producing 4 consumer 4 consuming 4 producer 5 producing 5 consumer 4 consuming 5 producer 5 producing 6 consumer 4 consuming 6 producer 5 producing 7 consumer 4 consuming producer 5 producing 8 consumer 4 consuming 8 producer 5 producing 9 consumer 4 consuming 9 producer 5 producing 10 consumer 4 consuming 10 producer 5 producing 11 consumer 4 consuming 11 producer 5 producing 12 consumer 4 consuming 12 producer 5 producing 13 consumer 4 consuming 13 producer 5 producing 14 consumer 4 consuming 14 producer 5 producing 15 consumer 4 consuming 15 producer 5 producing 16 consumer 4 consuming 16 producer 5 producing 17 consumer 4 consuming 17 producer 5 producing 18 consumer 4 consuming 18 producer 5 producing 19 consumer 4 consuming 19 producer 5 producing 20 consumer 4 consuming 20 total = 210

\$ prodcons-sem 2 3 producer 10 producing 1 producer 11 producing 2 consumer 7 consuming 1 producer 10 producing 3 consumer 9 consuming 2 consumer 7 consuming 3 producer 11 producing 4 consumer 7 consuming 4 producer 11 producing 5 consumer 7 consuming 5 producer 10 producing 6 producer 11 producing 7 consumer 7 consuming 6 consumer 8 consuming 7 producer 10 producing 8 producer 11 producing 9 consumer 7 consuming 8 producer 10 producing 10 consumer 8 consuming 9 consumer 7 consuming 10 producer 11 producing 11 producer 10 producing 12 consumer 7 consuming 11 consumer 9 consuming 12 producer 11 producing 13 consumer 7 consuming 13 producer 11 producing 14 producer 10 producing 15 consumer 7 consuming 14 consumer 8 consuming 15 producer 10 producing 16 producer 11 producing 17 consumer 8 consuming 16 producer 10 producing 18 producer 11 producing 19 consumer 8 consuming 17 consumer 9 consuming 18 consumer 7 consuming 19 producer 10 producing 20 consumer 8 consuming 20 total = 210

\$ prodcons-sem 5 3 producer 16 producing 1 consumer 14 consuming producer 17 producing 2 consumer 13 consuming 2 producer 17 producing 3 producer 16 producing 4 consumer 13 consuming 3 producer 16 producing 5 consumer 13 consuming 4 producer 16 producing 6 consumer 15 consuming 5 consumer 14 consuming 6 producer 16 producing producer 17 producing 8 consumer 13 consuming consumer 14 consuming 8 producer 16 producing 9 consumer 13 consuming 9 producer 17 producing 10 consumer 13 consuming 10 producer 17 producing producer 16 producing 12 consumer 13 consuming 11 consumer 14 consuming 12 producer 16 producing 13 producer 17 producing 14 consumer 15 consuming 13 producer 16 producing 15 consumer 14 consuming producer 16 producing 16 consumer 13 consuming 15 producer 16 producing 17 consumer 13 consuming 16 producer 16 producing 18 consumer 13 consuming 17 consumer 14 consuming 18 producer 17 producing 19 producer 16 producing 20 consumer 14 consuming 19 consumer 13 consuming 20 total = 210

Conclusion:

This lab provided a comprehensive overview of the process of implementing unnamed semaphores in the xv 6 operating system. The systematic approach involved task-wise enhancements, starting with system call declarations, followed by the definition of data structures, implementation of system calls, and validation through diverse test cases.