DAVINA WOOLEY

+1 (470) 645 - 7646 | davinawooley@gmail.com | davinawooley.com | linkedin.com/in/davinawooley | github.com/davinawooley

SKILLS

Java, Javascript, SQL, HTML5 / CSS3, Three.js, Illustrator, Photoshop, After Effects, Premiere Pro, Adobe XD, Firebase, Maya, Cinema 4D, Linear Algebra, Git / Github, Apple Keynote, Microsoft Project, Excel and Miro

EDUCATION

Georgia Institute of Technology   Atlanta, GA
Master of Science, Computer Science; concentration in Human-Computer Interaction | GPA 3.90/ 4.0   May 2021
Cognitive Science, Design of Online Communities, Enterprise Computing, Qualitative Methods in HCI, Mobile & Ubiquitous Computing

Wilmington University   New Castle, DE
Master of Business Administration, Management Information Systems | GPA 3.67 / 4.0   May 2019
Analysis, Modeling & Design, Quantitative Business Analysis, Data Communications & Networking, Data Management, Global Marketing

Wilmington University   New Castle, DE
Bachelor of Science, Business Management | GPA 3.92 / 4.0 | *magna cum laude*   May 2018
Strategic Management, Economics, Project Management, Operations & Systems Management, Inferential Statistics, Business Ethics

EXPERIENCE

NCR Corporation   Atlanta, GA
Software Product Owner / Product Analyst II - Hospitality: Aloha Cloud Back Office Frontend Team   July 2021 – Present
- Initiated the Aloha Cloud Back Office Frontend team, hosts Scrum ceremonies, manages team backlog, writes User Stories and Epics, collaborated with Developers, Product Managers, Engineering Managers, Quality Engineers and Designers to launch the Aloha Cloud Back Office - April, 2022.
- Assists the Hospitality Quality Engineering team with regression testing for Aloha POS and Back Office feature testing.

Wooley Media, LLC   Newark, DE
Founder and Art Director   Oct 2016 – Present
- Built *Data Security for Teleworkers*, an interactive and gamified course with Storyline 360. Creation tasks included completing research, writing and revising the script, collaborating with legal and sales, designed graphics.

Georgia Institute of Technology   Atlanta, GA
Graduate Teaching Assistant - School of Interactive Computing   January 2021 – May 2021
- Assessed student homework assignments and projects. Reviewed papers before due dates to provide feedback to students, guided student weekly to ensure that they were on a strong path for their final project. Clarified requirements
- Lectured +70 students for an hour about the Instructional Designer role and corporate adult-learner course creation.

OneTrust   Sandy Springs, GA
Instructional Design Intern   June 2020 – December 2020
- Built *Data Security for Teleworkers*, an interactive and gamified course with Storyline 360. Creation tasks included completing research, writing and revising the script, collaborating with legal and sales, designed graphics.
- Directly responsible for +10 course customization accounts, shared updates with clients and implemented updates.

LEADERSHIP & AWARDS

Eta Kappa Nu (HKN) Honor Society | Member and Senior Corporate Sponsor Chair   April 2020 – May 2021
Pearl Hacks | 2nd Place | IBM Best Natural Disaster Response and Mitigation Solution   February 2020
Campus Movie Fest - Georgia Tech | Short Film: Jury Award Winner   August 2019

PROJECTS

Euphonics.io: Hip Hop Mental Health Playlist Generator | React.js, TensorFlow, Firebase, HTML, CSS   July 2022
- Hip Hop playlist web application that generates unique Spotify playlists to assist users process their emotions.

Dognitive Science : Prototype | Adobe XD, Adobe Illustrator, Miro   August 2022
- Dognitive Science is a high-fidelity mobile application prototype designed to help dog owners train their dogs more effectively. Cognitive Heuristics and Qualitative User Research methods were incorporated to conduct user tests and develop data-driven prototype iterations.