

Finding Seed Traps In USGS Plots

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1 Introduction

I made a series of functions that will rotate “crooked” plots and draw subplot lines for those plots, to generate corners. These subpolygon corners are needed by the function TrapUTM, generated by Danielle and Carrie. This PDF will introduce the use of those functions and hopefully, barring any weird or bad data, we can generate seed trap locations for any plots of interest.

2 Loading the Package and Data

I used “BBBPIPO” as my sample plot, simply because it was at the top of the list. Now, you’ll need to have a few data files loaded into R. I’ve saved the individual trees file as treeinfo, the seedling counts as seedlings, and the plot descriptions as plotinfo. I’ll load these locally and do a head() command so that you can see:

```
> load("../data/plotinfo.RData")
> load("../data/seedlings.RData")
> load("../data/treeinfo.RData")
> head(plotinfo)
```

	Plot	Park	Elev	UTME	UTMN	size_ha	sdl_pl	BA_m2_ha	Est	Burn	Sdl.
1	YOHOPIPO	YOSE	1500	247367.0	4187650	1.0	2	76.4	1991	2007	1
2	BBBPIPO	SEKI	1609	339876.0	4048133	1.0	2	66.5	1992	<NA>	1
3	CCRPIPO	SEKI	1637	338884.0	4048723	1.1	2	68.3	1991	<NA>	1
4	CRCRPIPO	YOSE	1637	255941.6	4179572	1.0	2	77.8	1993	<NA>	1
5	FFS7CONTROL	<NA>	1941	342286.0	4049870	1.0	.	.	2001	<NA>	1
6	FFS6BURN	<NA>	2018	342588.0	4050299	1.0	.	.	2001	2003	1

	Clim99_08.	Adults.	ABCO	ABMA	CADE	PICO	PIJE	PILA	PIMO	PIPO	PSME	QUCH	QUKE
1	1	1	35	0	32	0	0	26	0	5	1	0	1
2	1	1	12	0	55	0	0	5	0	4	0	1	24
3	1	1	46	0	30	0	0	5	0	4	0	0	15
4	1	1	44	0	29	0	0	19	0	6	0	0	2
5	0	1

```

6      0      1      .      .      .      .      .      .      .      .
SEGI      Forest X
1      0      Mixed conifer
2      0      Mixed conifer
3      0      Mixed conifer
4      0      Mixed conifer
5      . White fir - mixed
6      . White fir - mixed

```

```
> head(seedlings)
```

	PLOT_NAME	SUBPLOT	QUADRAT	SPPCODE	SIZE_CLASS	COUNT1999	COUNT2000	COUNT2001
1	BBBPIPO	6	1	ABCO	1	0	0	0
2	BBBPIPO	6	1	ABCO	2	62	26	0
3	BBBPIPO	6	1	ABCO	10	0	4	28
4	BBBPIPO	6	1	CADE	1	0	4	0
5	BBBPIPO	6	1	CADE	2	6	1	0
6	BBBPIPO	6	1	CADE	10	4	9	6

	COUNT2002	COUNT2003	COUNT2004	COUNT2005	COUNT2006	COUNT2007	COUNT2008
1	0	0	0	0	0	0	0
2	2	1	2	1	0	0	2
3	19	19	10	6	4	5	3
4	0	21	0	36	3	16	0
5	6	0	0	0	0	1	1
6	0	5	3	1	2	2	1

	COUNT2009	DATA_YEAR
1	5	2009
2	0	1999
3	2	2000
4	0	2000
5	0	1999
6	1	1999

```
> head(treeinfo)
```

	PLOT	SUBPLOT	TAGNUMBER	SppCode	IngrowthYear	YearFirstRecorded
1	BBBPIPO	1	1991	ABCO	NA	1992
2	BBBPIPO	1	2012	ABCO	NA	1992
3	BBBPIPO	1	2015	ABCO	NA	1992
4	BBBPIPO	1	2022	ABCO	NA	1992
5	BBBPIPO	1	1954	CADE	NA	1992
6	BBBPIPO	1	1955	CADE	NA	1992

	MortalityYear	DBH1	DBH2	DBH3	DBH4	DBH5	DBH6	DBH7	XCoord	YCoord
1	NA	4.4	5.0	5.6	6.0	6.2	NA	NA	339902.5	4048132
2	NA	8.7	9.1	9.8	10.4	11.1	NA	NA	339908.8	4048134
3	NA	5.1	5.5	5.5	3.5	6.0	NA	NA	339908.2	4048137
4	NA	3.2	2.9	3.3	4.0	4.9	NA	NA	339905.2	4048131

5	NA	106.6	106.1	107.5	106.0	106.4	NA	NA	339882.4	4048139
6	NA	31.1	32.7	34.9	38.0	40.3	NA	NA	339887.7	4048137

As you can see, these are more or less unchanged from the original data files. We'll also need one more piece. I've been trying to put functions that I create into R packages for reusability. These R packages, so far, are *not* on CRAN, but I do upload the packages to my GitHub. The package "devtools" in R has a neat little tool that allows you to install a package directly from GitHub. Uncomment the lines that you need, below, to install packages and download my package, nicknamed "disperseR" – this will give you the functions to rotate plots.

```
> #install.packages("devtools")
> library(devtools)
> install_github("ecology-rocks/disperseR")
> library(disperseR)
```

Okay. So, I'll paste the code for each function into the end of this PDF; but you can also access the code by typing the name of the function directly into the R console. So, if something isn't working, you can try to modify it, or at least see how it works and how you might change your inputs. This package is a work in progress, and I'll be trying to update it daily, so if you access it later, you can always redownload and install from GitHub.

Because it's on GitHub, you can also download the source and try to add your own updates and documentation. You can [click here](#) to get a bare-bones introduction to writing packages, and RStudio is an IDE that helps tremendously by streamlining both the package building and GitHub sharing process.

Finally, if you have a question about how to use a function in disperseR, you can access the function's help file by using the standard help feature, `?function` in R. You can also do this with any data included.

Okay, onto the real code.

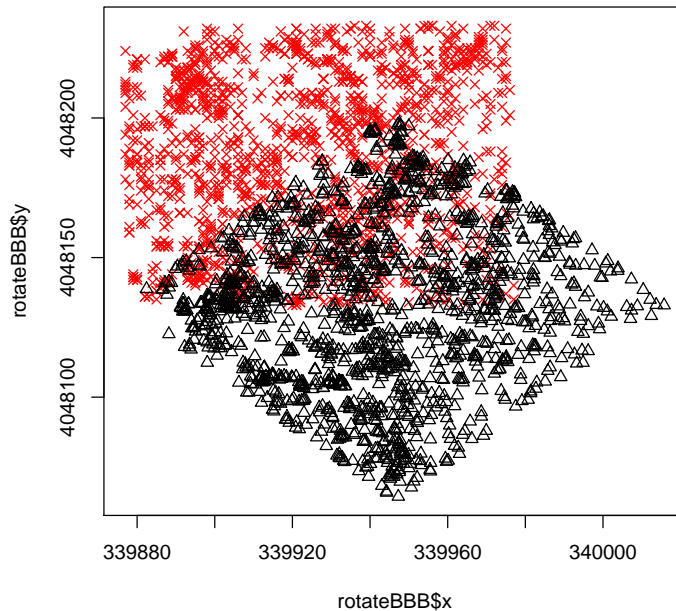
3 Rotating The Plot

Given the `TrapUTM()` function, we have a working, repeatable algorithm to find seed trap locations, as long as the plots are situated so that their sides are parallel with the four cardinal directions. Unfortunately, not all of the plots are situated in that fashion. BBBPIPO, for example, is in more of a "diamond" shape when you plot it. So, the first thing I did was to write a series of functions that take the plot, and its southwestern corner (found in `plotinfo`), and rotates it so that its southernmost point in the original plot will have the same y (North/South) value as the southwestern corner.

To do this, I found the angle of rotation, converted the points from a Cartesian system (x,y) to a Polar system (distance, angle), added the angle of rotation to each of the angles, then converted the points back to a Cartesian system. Since this rotation makes the UTMN/UTME points essentially useless, I have

the new origin (southwest corner) set to (0,0), but it could be easily set to something else with the function's flexibility. Here's how it works:

```
> ## separate out bbbpip
> bbbpip <- treeinfo[treeinfo$PLOT=="BBBPIPO",]
> colnames(bbbpip) <- c("plot", "subplot", "tag", "spp",
+                       "ingrowth", "firstrec", "deathyear", "dbh1",
+                       "dbh2", "dbh3", "dbh4", "dbh5",
+                       "dbh6", "dbh7", "x", "y")
> ## pull out the plot origin from plotinfo
> bbbpipOrigin <- data.frame(x=plotinfo[plotinfo$Plot=="BBBPIPO", "UTME"],
+                           y=plotinfo[plotinfo$Plot=="BBBPIPO", "UTMN"],
+                           stringsAsFactors=FALSE)
> ## In this example, you can rotate the plot and set the origin to the trueSW
> ## values. I'm doing it this way to show how the plot is rotated. This function
> ## takes your large tree dataframe (bbbpip), and your "true southwestern corner"
> ## coordinates as a vector.
> rotateBBB <- rotatePlot(bbbpip, truesw=c(bbbpipOrigin[1,1], bbbpipOrigin[1,2]), origin=
> ## check our work
> plot(rotateBBB$x, rotateBBB$y, xlim=c(min(rotateBBB$x), max(bbbpip$x)), ylim=c(min(bbbpip
> points(bbbpip$x, bbbpip$y, col="black", pch=2)
> ## Let's overwrite rotateBBB and let the origin be the default, c(0,0), for ease
> ## of reading and seeing later on. This is just changing the values of (x,y) by
> ## a uniform amount.
> rotateBBB <- rotatePlot(bbbpip, truesw=c(bbbpipOrigin[1,1], bbbpipOrigin[1,2]))
```



Let's check and make sure that our rotated plot is the correct size. According to the plotinfo file, it should be about a hectare or 100mx100m.

```
> ## set our min and max values
> corners <- c(min(rotateBBB$x),
+             max(rotateBBB$x),
+             min(rotateBBB$y),
+             max(rotateBBB$y))
> ## make sure the plot is actually 100x100
> corners[2]-corners[1]

[1] 100

> corners[4]-corners[3]

[1] 100
```

Okay. We know the plot is 100x100, and we know the subplot file originally used had the important columns: "Subplot", "POINT_X", and "POINT_Y". So, we need to replicate that. Let's build all of the corners, then look in the middle for a subplot identity. First, we're going to use the function "getSubplotCoords", which basically returns a vector of values, by 25m increments, until all possible points are surrounded. So, if you have 100 m of possible points, this function will return a vector of c(0, 25, 50, 75, 100), taking into account your min(x)

and `max(x)`. This particular rotation has the x-values starting at 1 and the y values starting at 0, so we'll get back vectors of `c(1, 26...101)` and `c(0, 25...100)`. I wrote it as a function so that if we have rectangular plots, it'll work just the same.

```
> ## get coords
> # xcoords <- getSubplotCoords(corners[1:2], increment=25)
> # ycoords <- getSubplotCoords(corners[3:4], increment=25)
>
> ##make sure the values are right...
> # xcoords
> # ycoords
```