Project Direction 1 – Greatest Sports Moments

Project Direction:

My idea is a sports highlight based loading with the inclusion of an audio component. I would curate a collection of sports highlights, all with “buzzer beater” like moments. Upon screen load, an audio of the radio or TV call would be played (headphones would be provided). During the buildup to the moment, a series of images from many angles would flip through filling up the entire screen. These images would get faster and faster up to the critical moment, at which point the audio would get louder (or I’d bring in crowd noise audio) and the flipping mages would turn into a video. It would be a collection of ~5 moments, each ~30 seconds long.

The loading part is the speeding up of the images and the images turning into video. Effectively, the “buzzer beater” moment would be loading similar to how a game builds up to that moment. The instant that that moment hits, the entire game changes, which is why I’d bring in a video of the exact second and the following reaction.

Content:

The three content types would high-resolution imagery, high-definition video, and audio of these specific sports moments. The prompt asks for “a content source of high resolution imagery—for example a collection of high resolution NASA satellite photos or an archive of renaissance paintings,” and with sports photography being a large field, I should be able to find enough images that work. A struggle might be finding a chronological way to piece the images together, though the images themselves will be unrelated (i.e. I am not trying to attempt a stop-motion animation effect). All leagues have archives or sports moments, so the video should not be a problem to find.

Mockups:

Basic Code Prototype:

https://davisbrett.github.io/loading-direction1/

Project Direction 2 – Evolution of Cities

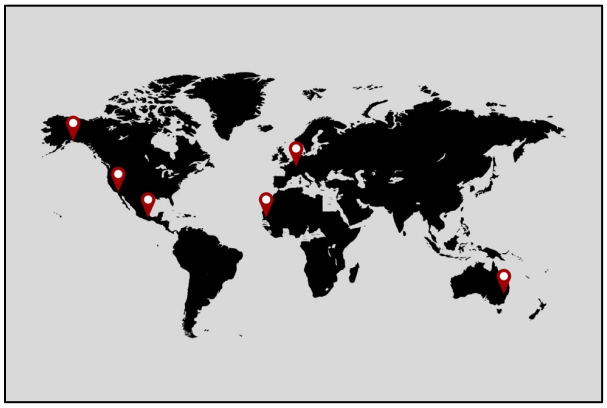
Project Direction:

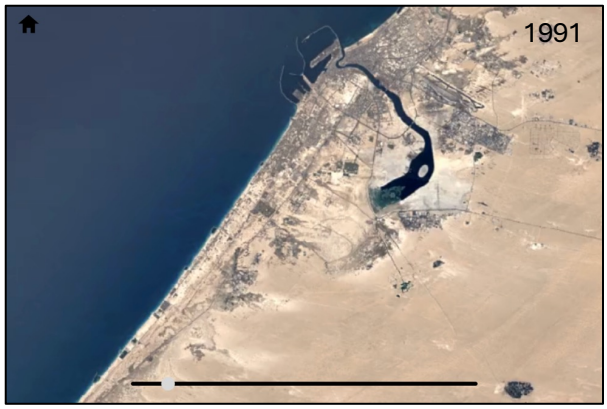
My idea is a series of progress photos from Google Maps that show the growth of certain cities over time. All images would be lined up, and each image would display the year it was taken. I could make it so it automatically plays through the years. I also plan on having a scrubber so a person can navigate through years themself. The title page would include a map and have locations highlighted to be able to navigate to them. Essentially the project will show the effect of the cities "loading" to what they are today.

Content:

Content would be all image based. I would source the images from high-quality satellite footage.

Mockups:





Basic Code Prototype:

https://davisbrett.github.io/loading-direction2/