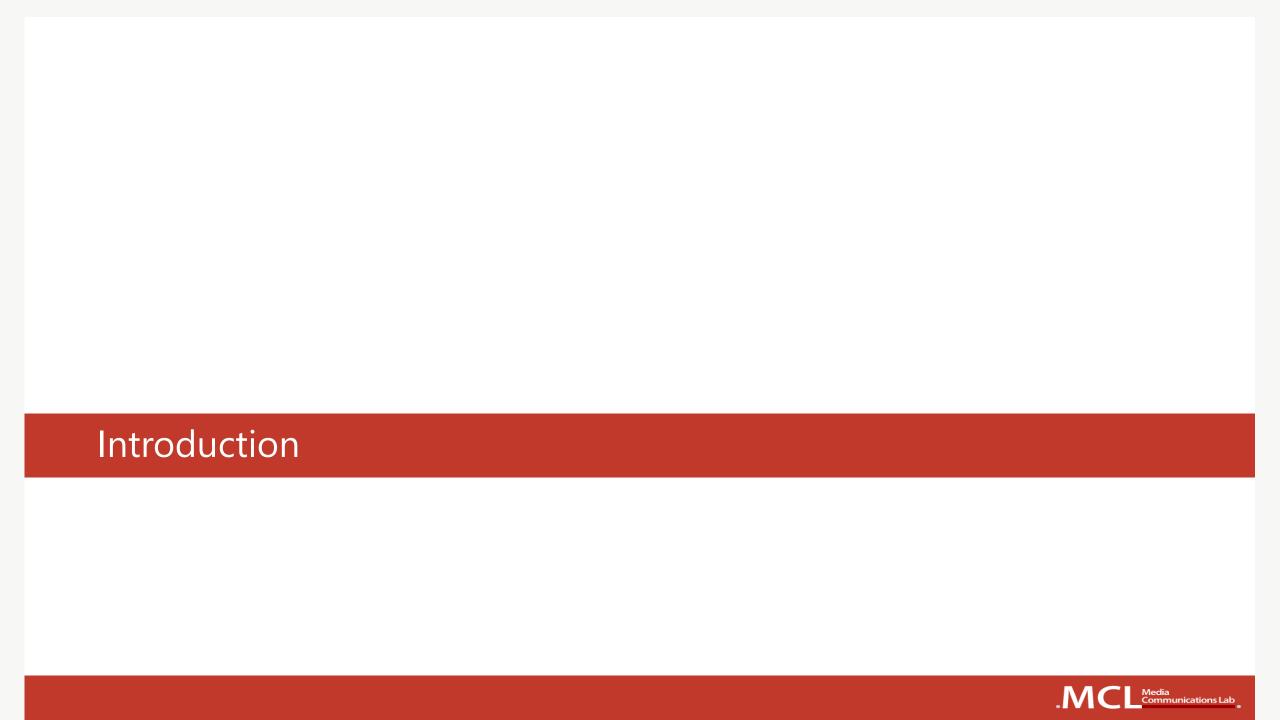
Interactive Video Object Segmentation via Shift Modules

Yuk Heo, Yeong Jun Koh, and Chang-Su Kim





- Interactive Video Object Segmentation
 - Assumes that an user gives iterative refinement inputs
 - Segment the object in the video iteratively

- Scenario of DAVIS challenge 2019
 - I. Scribbles are given for each target objects in a single frame
 - II. Segment the video objects



Input scribbles

- Scenario of DAVIS challenge 2019
 - I. Scribbles are given for each target objects in a single frame
 - II. Segment the video objects

First round



Input scribbles



- Scenario of DAVIS challenge 2019
 - I. Scribbles are given for each target objects in a single frame
 - II. Segment the video objects
 - III. From the worst segmented frame, scribbles for refinement are given
 - IV. Segment the video objects



Input of the first round



Input of the rest rounds



- Scenario of DAVIS challenge 2019
 - I. Scribbles are given for each target objects in a single frame
 - II. Segment the video objects
 - III. From the worst segmented frame, scribbles for refinement are given
 - IV. Segment the video objects

Second to eighth round

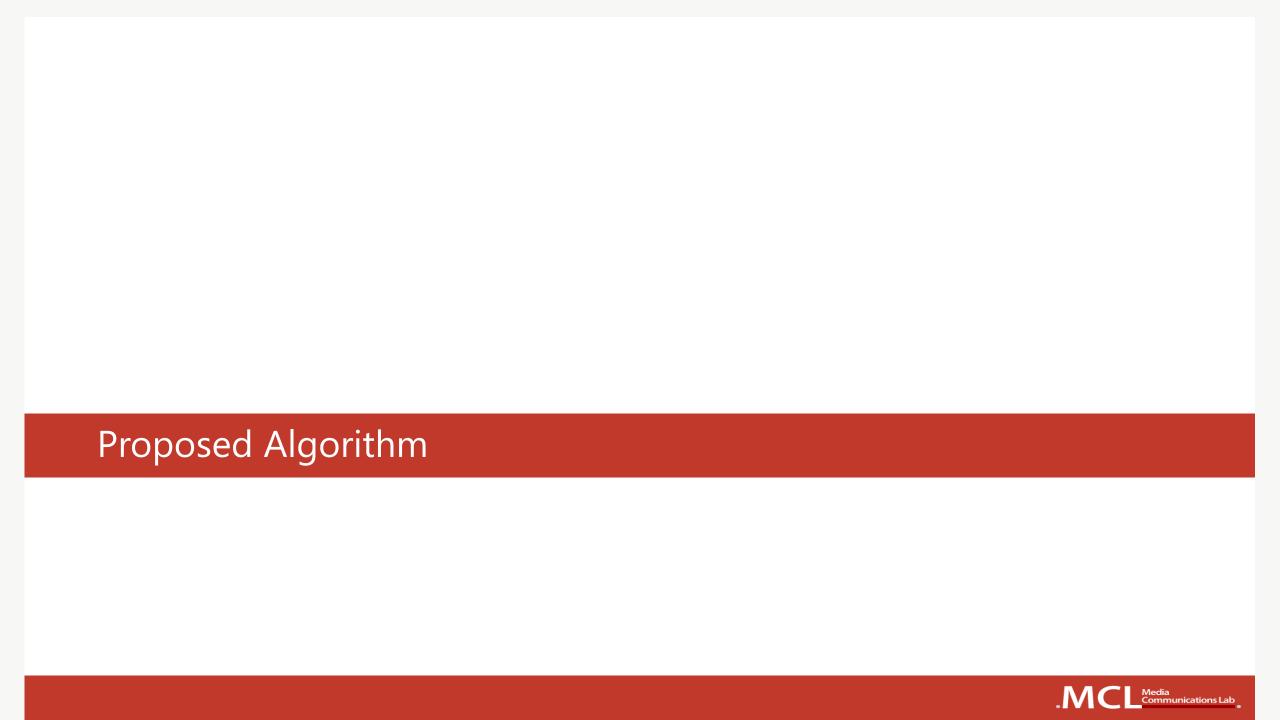


Input of the first round



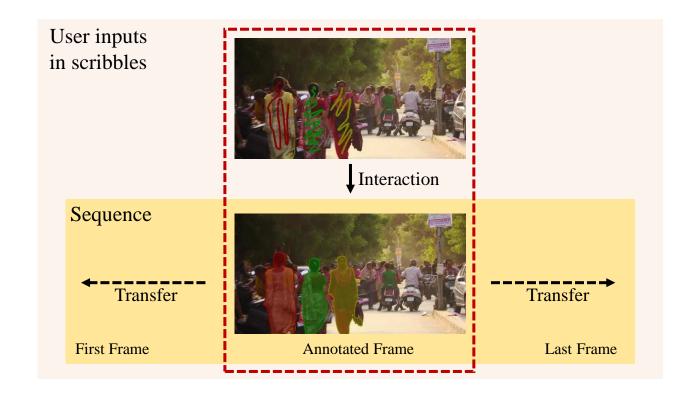
Input of the rest rounds





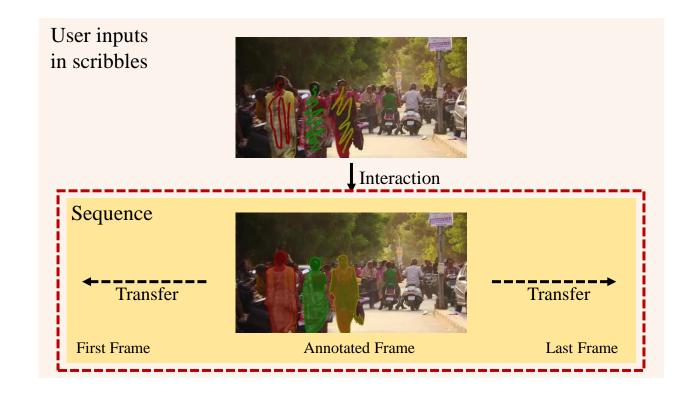
Dividing networks

- Adopted the framework from [1]
 - Network for interaction
 - Network for transfer



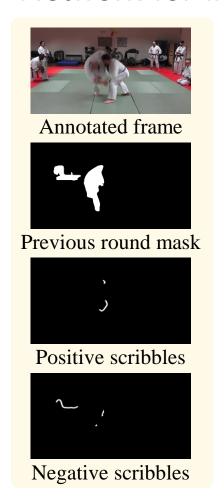
Dividing networks

- Adopted the framework from [1]
 - Network for interaction
 - Network for transfer



Network for interaction

Network for interaction in the annotated frame



Encoder

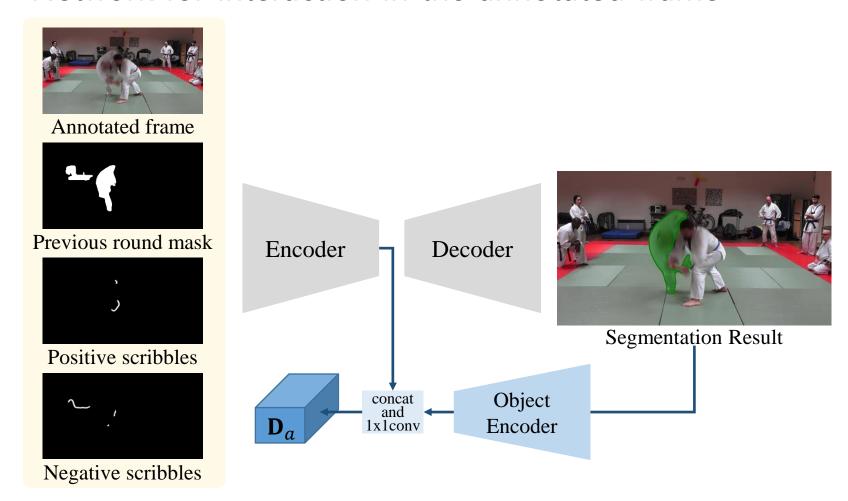
Decoder



Segmentation Result

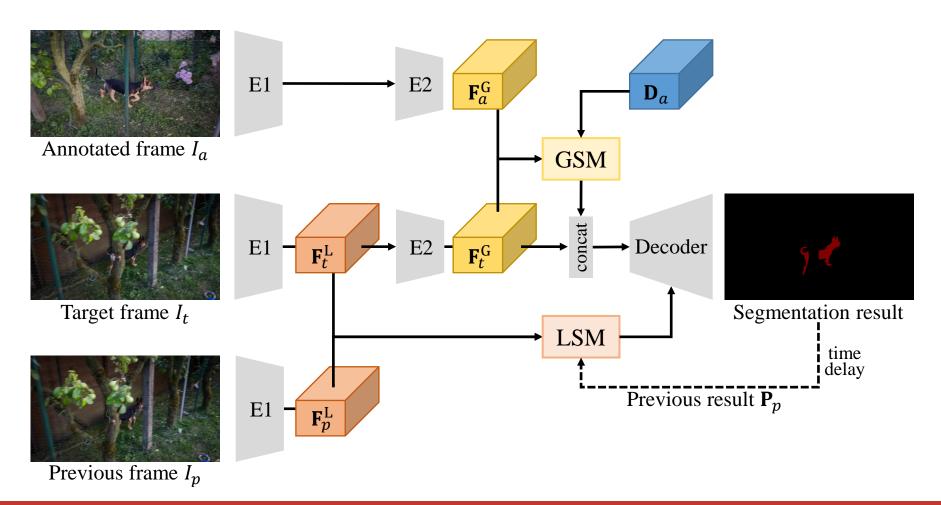
Network for interaction

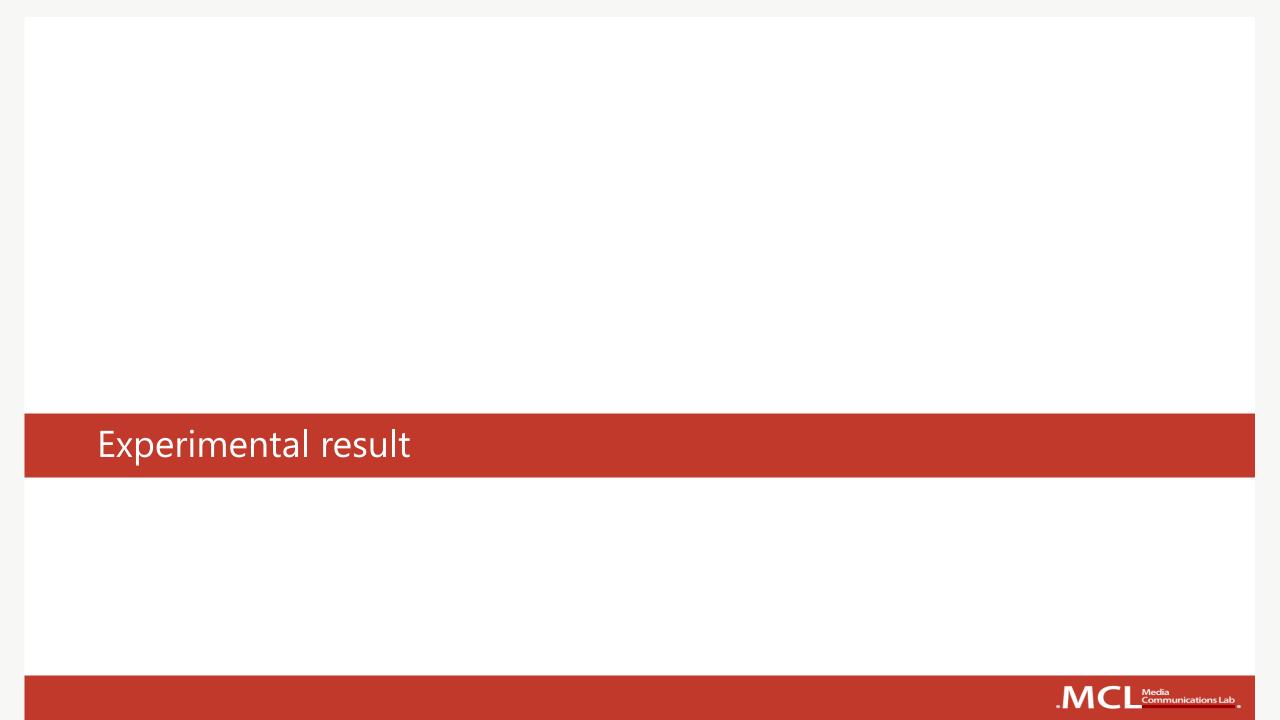
Network for interaction in the annotated frame



Network for transfer

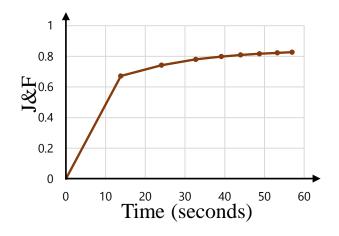
Network architecture

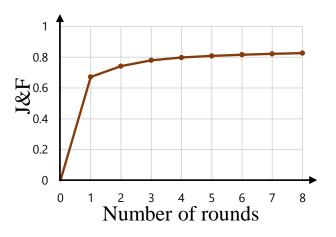




Experiment result

- DAVIS2017 validation set
 - Quantative result





Method	AUC-J	J@60s	AUC-J&F	J&F@60s
Proposed	0.771	0.789	0.809	0.827

Experiment result

- DAVIS2017 validation set
 - Qualitative result



Q&A

Thank you for your attention.

