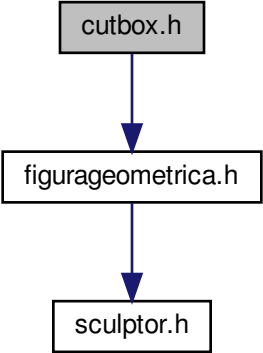


cutbox.h



```
graph TD; A[cutbox.h] --> B[figurageometrica.h]; B --> C[sculptor.h];
```

figurageometrica.h

sculptor.h