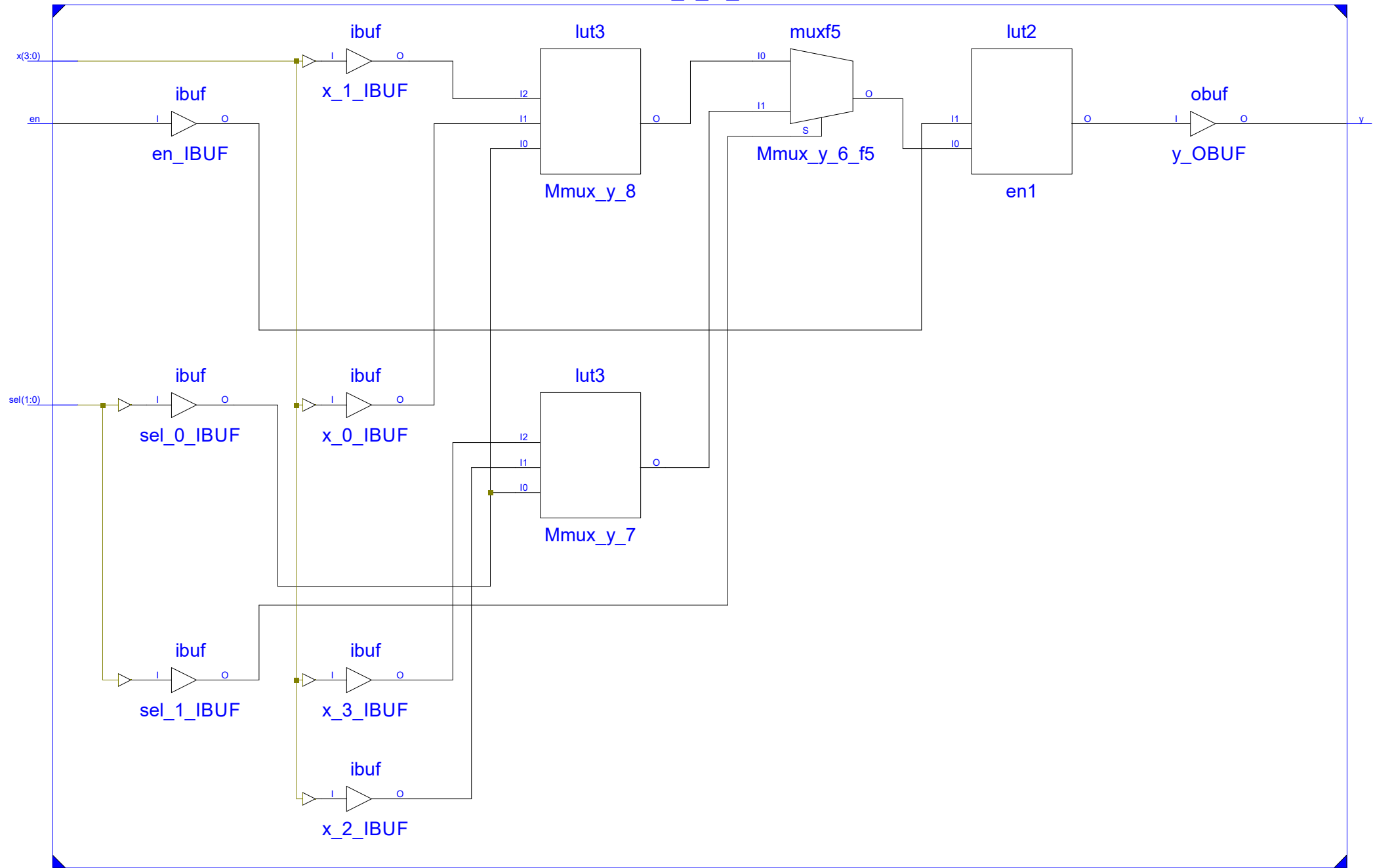


mux\_4\_to\_1:1



mux\_4\_to\_1