

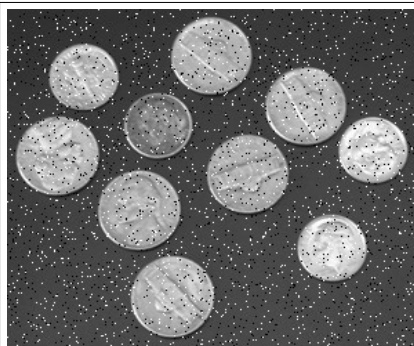
MC920/EA979 – PDI/CG

Aluno: Davi Kooji Uezono – RA: 097464

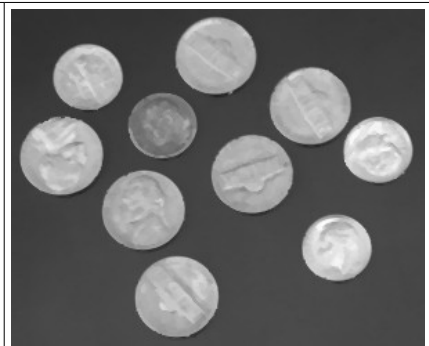
Imagens:



coins.pgm



coins_adding_salt_pepper.pgm

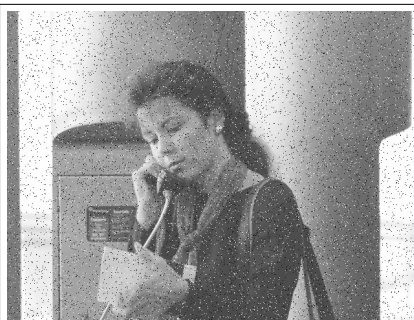


coins_removing_salt_pepper.pgm

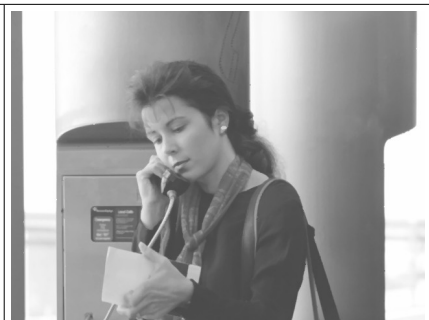
Imagem original: <http://people.sc.fsu.edu/~jburkardt/data/pgma/coins.ascii.pgm>



columns.pgm

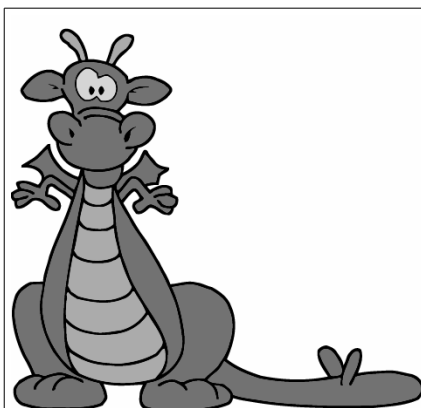


columns_adding_salt_pepper.pgm

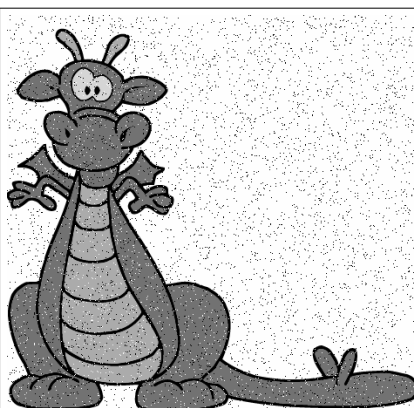


columns_removing_salt_pepper.pgm

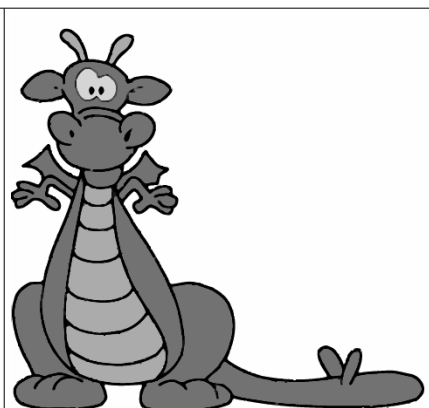
Imagem original: <http://people.sc.fsu.edu/~jburkardt/data/pgma/columns.ascii.pgm>



dragon.pgm



dragon_adding_salt_pepper.pgm



dragon_removing_salt_pepper.pgm

Imagem original: <http://people.sc.fsu.edu/~jburkardt/data/pgma/dragon.ascii.pgm>

Código fonte 1 (adicionar efeito sal e pimenta):

```
#!/usr/bin/python
# -*- coding: utf-8 -*-
from random import randint

# percentage of salt and pepper pixels
percentage = 5

name = raw_input("Please select one of these images: coins, columns or
dragon.\n")
while name not in ["coins", "columns", "dragon"]:
    name = raw_input("ERROR! Please select one of these images: coins, columns or
dragon.\n")

image = open(name + ".pgm", "r")
if image.readline() == "P2\n":
    # ignore comment line from PGM format.
    image.readline()

    size_string = image.readline()
    size = size_string.split()

    # number of pixels in image.
    n_pixels = int(size[0]) * int(size[1])
    # number of pixels in image to apply salt and pepper.
    sp_pixels = int(n_pixels * percentage / 100)

    depth_string = image.readline()
    depth = depth_string.split()
    depth = int(depth[0])

    # creating the new image with salt and pepper effect.
    salt_and_pepper = open(name + "_adding_salt_pepper.pgm", "w")
    salt_and_pepper.write("P2\n")
    salt_and_pepper.write("# created by Davi K. Uezono - RA 097464\n")
    salt_and_pepper.write(size_string)
    salt_and_pepper.write(depth_string)

    lines = image.readlines()
    for i in range(len(lines)):
        values_in_this_line = lines[i].split()
        for pixel in values_in_this_line:
            # when I have a coleção of (max_prob + 1) elements, if I choose one of
            # them arbitrary, I will have the same percentage of choosing one of them
            # as defined in the very beginning of this source code.
            max_prob = int(100 / percentage) - 1
            # the random int between zero and max_prob converted to a boolean value
            # and negated will return a TRUE value in the same percentage as defined
            # in the very beginning of this source code.
            if(not bool(randint(0,max_prob)) and bool(sp_pixels > 0)):
                # arbitrary BLACK or WHITE dots in the image.
                pixel_out = str(depth * randint(0,1))
                salt_and_pepper.write(pixel_out)
                sp_pixels = sp_pixels - 1
            else:
                salt_and_pepper.write(pixel)
                salt_and_pepper.write(" ")
        salt_and_pepper.write("\n")

    image.close()
    salt_and_pepper.close()
```

Código fonte 2 (suavizar com filtro da mediana):

```
#!/usr/bin/python
# -*- coding: utf-8 -*-
from random import randint

# mask size
mask = 3

name = raw_input("Please select one of these images: coins, columns or
dragon.\n")
while name not in ["coins", "columns", "dragon"]:
    name = raw_input("ERROR! Please select one of these images: coins, columns or
dragon.\n")

salt_and_pepper = open(name + "_adding_salt_pepper.pgm", "r")
if salt_and_pepper.readline() == "P2\n":
    # ignore comment line from PGM format.
    salt_and_pepper.readline()

    size_string = salt_and_pepper.readline()
    size = size_string.split()
    n_columns = int(size[0])
    n_lines = int(size[1])

    depth_string = salt_and_pepper.readline()
    depth = depth_string.split()
    depth = int(depth[0])

    # reading the input image into a pixel list.
    pixel_list = []
    lines = salt_and_pepper.readlines()
    for i in range(len(lines)):
        values_in_this_line = lines[i].split()
        for pixel in values_in_this_line:
            pixel_list.append(int(pixel))
    salt_and_pepper.close()

    # output pixel list initialized as the same of input one.
    pixel_list_out = pixel_list
    mw = int(mask/2)

    # rastering the input image including borders.
    for i in range(n_lines):
        for j in range(n_columns):
            mask_of_pixels = []
            for x in range (i - mw, i + mw + 1):
                for y in range (j - mw, j + mw + 1):
                    # ignoring negative bounds.
                    if (x >= 0 and x < n_lines and y >= 0 and y < n_columns):
                        mask_of_pixels.append(pixel_list[x*n_columns + y])
            # median value is the central value of an ordered vector.
            mask_of_pixels.sort()
            median = int(len(mask_of_pixels)/2)
            pixel_list_out[i*n_columns + j] = mask_of_pixels[median]

    # initializing the final (clean) image.
    clean_image = open(name + "_removing_salt_pepper.pgm", "w")
    clean_image.write("P2\n")
    clean_image.write("# created by Davi K. Uezono - RA 097464\n")
    clean_image.write(size_string)
    clean_image.write(depth_string)
```

```
# printing final pixel values in the final (clean) image.
for i in range(n_lines):
    for j in range(n_columns):
        clean_image.write(str(pixel_list_out[i*n_columns + j]) + " ")
    clean_image.write("\n")
clean_image.close()
```