



# LINUX

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TEXAS TECH UNIVERSITY – SPRING 2023

# LINUX

- **GNU Project**
  - Richard Stallman started the GNU project in 1983
    - After AT&T imposed commercial licensing on Unix Operating System
    - Reprogramming some of the Unix Tools. running on a small kernel (TRIX)
    - Required more advanced and reliable OS Kernel
- **Linux**
  - Linus Torvalds created the Linux kernel in early 1990's
    - Linus released first kernel under the GPL (General Public License)
    - Requires that the source code remains freely available to everyone

# LINUX DISTRIBUTIONS

- Linux has various distributions (Distros):

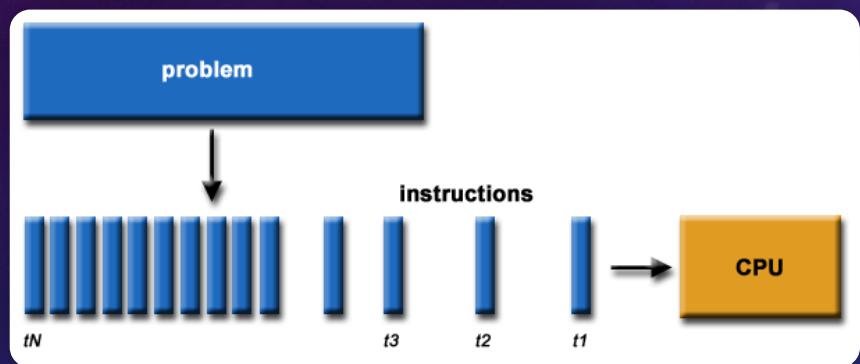
- Why so many distributions?
  - Server vs. Desktop
  - Commercial user support
  - Special hardware support

- Debian / RedHat / SUSE / ...
  - The major difference is the software package management on these distros.



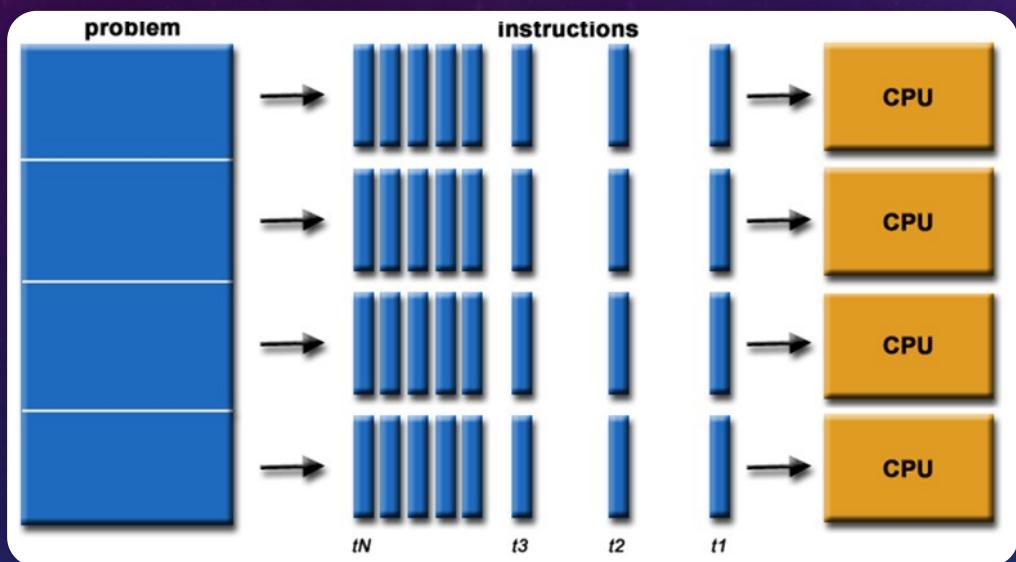
# PARALLEL COMPUTING

# WHAT IS PARALLEL COMPUTING?



- Software is often written and perceived to run serially.
  - Execution occurs on a single computer using a single CPU core.
  - A problem is broken into a discrete series of instructions.
  - Instructions are executed one after another.
  - Only one instruction may execute at any given time.

# WHAT IS PARALLEL COMPUTING?



- **Parallel Computing** is the simultaneous use of multiple compute resources to solve a computational problem.
  - Execution occurs across multiple CPU cores.
  - A problem is broken into discrete parts that can be solved concurrently.
  - Each part is further broken down into a series of instruction, executed one after another.
  - Instructions from each part execute simultaneously on different CPU cores.

# COMMON TERMINOLOGY

- **Node**
  - A standalone server.
- **CPU**
  - One of the most misused terms in computing – often because the term’s meaning has shifted over time.
  - For our purposes, the CPU will refer to a physical processor within a node, with each CPU likely containing multiple “cores”
- **Core**
  - CPUs can be subdivided into multiple “cores”, each being a unique execution unit .

# COMMON TERMINOLOGY

- **Wall Clock Time**

- The actual amount of time a process takes to run.
- Parallelism should cause this value to decrease.

- ***CPU Time***

- The amount of time a process ran in terms of parallelism.
- In a perfect world this value would be

# COMMON TERMINOLOGY

- **Observed Speedup**
  - A simple and widely used indicator of a parallel program's performance.
  - Defined as
- **Parallel Overhead**
  - The amount of time required to coordinate parallel tasks, as opposed to doing actual computation.
    - Task startup time
    - Synchronization time
    - Data communications

# COMMON TERMINOLOGY

- **Embarrassingly Parallel**
  - Each task of a problem can be solved independently of all other tasks.
  - Example: Matrix Addition

$$\begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} + \begin{bmatrix} b_{11} & b_{12} & b_{13} \\ b_{21} & b_{22} & b_{23} \\ b_{31} & b_{32} & b_{33} \end{bmatrix} = \begin{bmatrix} a_{11} + b_{11} & a_{12} + b_{12} & a_{13} + b_{13} \\ a_{21} + b_{21} & a_{22} + b_{22} & a_{23} + b_{23} \\ a_{31} + b_{31} & a_{32} + b_{32} & a_{33} + b_{33} \end{bmatrix}$$

# CLASSES OF PARALLEL COMPUTERS

- **Multi-core Computing**

- Multi-core processors contain multiple ‘processing units’ (called cores) on a single chip.
- Allows for parallel execution across cores – each able to reach the same system resources (RAM, Keyboard, Monitor, etc...)

- **Symmetric Multiprocessor (SMP)**

- A symmetric multiprocessor is a computer system with multiple identical processors.
- Each processor likely has multiple cores.
- Allows for parallel execution across cores – each able to reach the same system resources (RAM, Keyboard, Monitor, etc...)

# CLASSES OF PARALLEL COMPUTERS

- **Clusters**
  - A group of loosely coupled computers working together closely.
  - Processes can be spread across multiple nodes but processes are unable to reach the same system resources (RAM, Keyboard, Monitor, etc...)
- **Massively Parallel Processors (MPP)**
  - A group of tightly coupled computers working together closely across a specialized high-speed interconnect.
  - Processes can be spread across multiple nodes but processes are unable to reach the same system resources (RAM, Keyboard, Monitor, etc...)

# CLASSES OF PARALLEL COMPUTERS

- **Grid Computing**

- Highly distributed form of parallel computing.
- Clusters or single resources are spread across multiple sites using the Internet for connectivity.
- Plagued by high latency issues.

- **Cloud Computing**

- Same as Grids but often run by for-profit entities.
- Sites are often spread over large geographic areas but most processing occurs within a single site – to help avoid latency issues.

# WHY DOES IT MATTER?

- Exposes 3 kinds of programming models:
  - **Serial programming**
    - Executes serially using a single core / thread
    - Single core machines
  - **Multi-core / Multi-threaded Programming**
    - Executes in parallel using multiple cores / threads
    - All threads are running on the same machine and access the same RAM
    - Multicore & Symmetric Multiprocessing
  - **Massively Parallel Programming**
    - Executes in parallel using multiple machines
    - Clusters, Massive Parallel Processors, & Grid/Cloud



# HPCC RESOURCES

# HPCC RESOURCES

- High Performance Computing Center (HPCC)
  - Operates and maintains three data centers
    - HPCC Main Data Center - TTU ESB
    - Chemistry Data Center
    - Reese Center - TTU TIEHH / Reese Technology Center
  - Operates the RedRaider Computing Cluster
    - Cluster is broken into 5 distinct partitions



# QUANAH PARTITION

- Commissioned in 2017
- Running CentOS 7.4
- Currently consists of:
  - 467 Nodes
  - 16,812 Cores (36 cores/node)
  - 87.56 TB Total RAM (192 GB/node)
  - Xeon E5-2695v4 Broadwell Processors
  - Omni-Path (100 Gbps) Fabric
- Benchmarked at 485 Teraflops/sec



# XL QUANAH PARTITION

- Commissioned in 2021
- Running CentOS 8.1
- Currently consists of:
  - 16 Nodes
  - 576 Cores (36 cores/node)
  - 4.00 TB Total RAM (256 GB/node)
  - Xeon E5-2695v4 Broadwell Processors
  - Mellanox (56 Gbps) Fabric
- Not benchmarked



# NOCONA PARTITION

- Commissioned in 2020
- Running CentOS 8.1
- Currently consists of:
  - 240 CPU Nodes
  - 30,720 Cores (128 cores/node)
  - 122.88 TB Total RAM (512 GB/node)
  - AMD Rome Processors
  - HDR InfiniBand (200 Gbps) Fabric
- Benchmarked at 804 Teraflops/sec



# MATADOR PARTITION

- Commissioned in 2020
- Running CentOS 8.1
- Currently consists of:
  - 20 GPU Nodes
  - 40 NVIDIA Tesla V100 (2/node)
  - 25,600 tensor cores (1280/node)
  - 204,800 CUDA cores (10,240/node)
  - HDR InfiniBand (100 Gbps) Fabric
- Benchmarked at 226 Teraflops/sec



# TOREADOR PARTITION

- Commissioned in 2021
- Running CentOS 8.1
- Currently consists of:
  - 11 GPU Nodes
  - 33 NVIDIA Ampere A100 (3/node)
  - 14,256 tensor cores (1,296/node)
  - 228,096 CUDA cores (20,736/node)
  - HDR InfiniBand (100 Gbps) Fabric
- Not benchmarked



# LUSTRE STORAGE SYSTEM

- High speed parallel file system
- 6.9 PB of storage space
  - /home/<eraider>
  - /lustre/work/<eraider>
  - /lustre/scratch/<eraider>
- 1.0 PB backup system
- Quota / Backup / Purge per Lustre Area

Area	Quota	Backup	Purged
/home/<eraider>	300 GB	Yes	No
/lustre/work/<eraider>	700 GB	No	No
/lustre/scratch/<eraider>	None	No	Yes

# USING THE BASH SHELL

This section is based upon the TTU HPCC “Introduction to Linux” training slides - [https://www.depts.ttu.edu/hpcc/about/training.php#intro\\_linux](https://www.depts.ttu.edu/hpcc/about/training.php#intro_linux)

# WHAT IS THE SHELL?

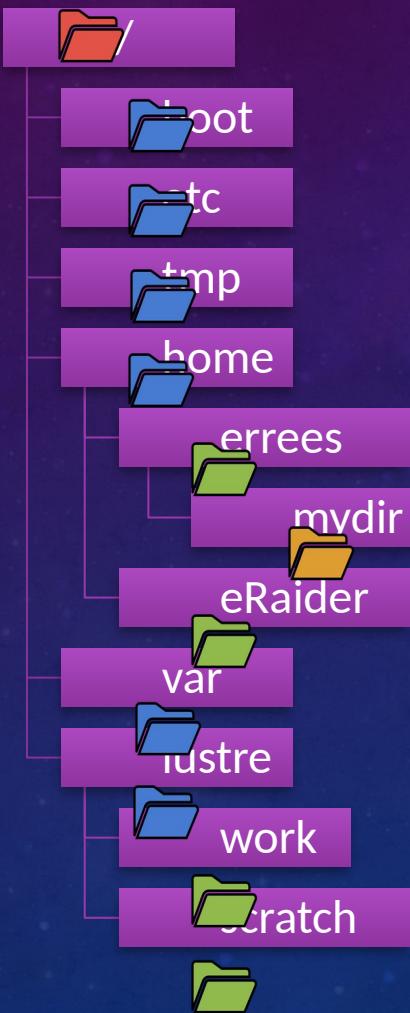
- The shell is a program that takes commands from user's keyboard and passes them to the operating system to execute.
  - The shell runs, by default, in Interactive Mode which is an infinite "read-evaluate-print" loop (REPL)
- There are many shell programs available for Linux:
  - bash, sh, csh, tcsh, ksh, zsh, ...
- For this course, we will use bash, but other shells are conceptually similar
- Example:

```
quanah:$ command
```

# USING THE BASH SHELL

LINUX DIRECTORIES

# UNDERSTANDING LINUX DIRECTORY STRUCTURE



- /
- /boot
- /etc
- /tmp
- /home
- /home/errees
- /home/errees/mydir
- /home/eRaider
- /var
- /lustre
- /lustre/work
- /lustre/scratch

# BASIC DIRECTORY OPERATIONS

Where am I?

- **pwd** command to print the current working directory

```
quanah:$ pwd  
/home/username
```

- **ls** command to list contents of the current working directory

```
quanah:$ ls  
test1.txt  
Mydir1  
mydir2
```

# BASIC DIRECTORY OPERATIONS

Make/Remove/Go into a directory?

- **mkdir** command to make a new directory

```
quanah:$ mkdir my_new_dir  
quanah:$ ls  
my_new_dir
```

- **cd** command to change into a directory

```
quanah:$ cd my_new_dir
```

- **rmdir** command to remove an empty directory

```
quanah:$ rmdir my_new_dir
```

# BASIC DIRECTORY OPERATIONS

More about **ls**. (Commands with options)

- **ls -a** (**--all**) list all files including hidden files

```
quanah:$ ls -a
```

- **ls -l** show file details

```
quanah:$ ls -l
```

- Combine multiple options for a command

```
quanah:$ ls -a -l  
quanah:$ ls -al
```

# SPECIAL DIRECTORY NAMES (CHARACTERS)

- Return to home directory (~)

```
quanah:$ cd  
quanah:$ cd ~  
quanah:$ cd ~/
```

- Current directory (.)

```
quanah:$ ls .  
quanah:$ ls ./
```

- Parent directory (..)

```
quanah:$ cd ..  
quanah:$ cd ../  
quanah:$ ls ../.../  
quanah:$ cd ../../..../mydir/
```

# ABSOLUTE VS. RELATIVE PATH

- Absolute Path of a file/directory

- Defines the path to a file/directory starting from the root of the file system (/)
  - Example:

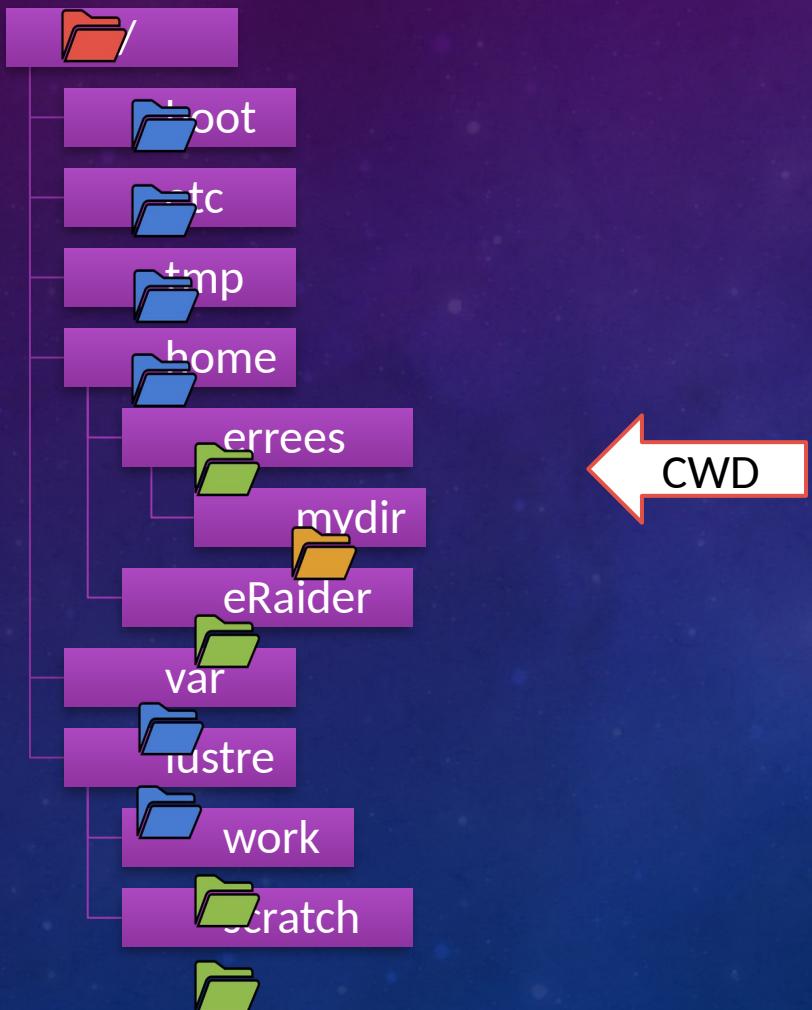
```
quanah:$ cat /home/errees/mydir/file1.txt
```

- Relative Path of a file/directory

- Defines the path to a file/directory starting from the current or parent directory.
  - Example

```
quanah:$ cat ../mydir/file1.txt
```

# ABSOLUTE VS. RELATIVE PATH (EXAMPLE)



```
quanah:$ pwd  
/home/errees  
quanah:$ cd /lustre/work  
quanah:$ pwd  
/lustre/work  
quanah:$ cd ..  
quanah:$ pwd  
/lustre  
quanah:$ cd ../tmp  
quanah:$ pwd  
/tmp  
quanah:$ cd ~/mydir  
quanah:$ pwd  
/home/errees/mydir
```

# USING THE BASH SHELL

LINUX FILES

# FILE AND DIRECTORY NAMES

- What characters should be used?

- Letters and numbers ([A-Z], [a-z], [0-9])
  - File and directory names are case sensitive (e.g. 'M' and 'm' are different letters).
- Periods (.) are not required but can be used anywhere in the name
  - Using (.) at the beginning of the file/directory name makes it hidden
  - Using (.) alone will be considered as current working directory

- A - Z
- a - z
- 0 - 9
- . dot
- - dash
- \_ underscore

- What characters should be avoided?

- Avoid spaces in file or directory names
- Avoid these characters:
  - ( ) " ' ? \$ \* \ / :

- () parenthesis
- " double quotes
- ' single quote
- ? Question mark
- \$ dollar sign
- \* asterisk
- \ back slash
- / slash
- : colon

# BASIC FILE OPERATIONS

- **touch** creates an empty file (Not the primary job!)

```
quanah:$ touch my_file  
quanah:$ ls  
my_file
```

- **echo** prints its arguments to standard output (stdout)
  - > redirects the standard output to a file (Creates/Rewrite the file)
  - >> redirects the standard output to a file (Append to the file)

```
quanah:$ echo "hello world!" > hello.txt  
quanah:$ echo "second line" >> hello.txt
```

# BASIC FILE OPERATIONS

- **cat** shows the contents of a file(s)

```
quanah:$ cat hello.txt  
hello world!  
second line
```

- **wc** counts the number of lines, words, and characters in a text file

- **-l** Only count the number of lines.
- **-w** Only count the number of words.

```
quanah:$ wc hello.txt  
2 4 25 hello.txt  
quanah:$ wc -l hello.txt  
2 hello.txt  
quanah:$ wc -c hello.txt  
25 hello.txt
```

# BASIC FILE OPERATIONS

- **cp** command to make a copy of a file or directory
  - **-r** Recursively copy the directories and subdirectories as well

```
quanah:$ ls
hello.txt
quanah:$ cp hello.txt hello2.txt
quanah:$ ls
hello.txt hello2.txt
quanah:$ cp -r ../mydir ./
quanah:$ cp ../mydir2/* /home/bob/
quanah:$ cp ./*.txt ~/text_dir/
```

# BASIC FILE OPERATIONS

- **mv** command to move a file or directory to a new location
  - Can also be used to rename a file or directory.

```
quanah:$ ls
hello.txt hello2.txt
quanah:$ mv hello2.txt hello_again.txt
quanah:$ ls
hello.txt hello_again.txt
quanah:$ mv mydir/ ../temp/
quanah:$ mv ../docs/*.pdf ./
```

# BASIC FILE OPERATIONS

- **rm** command to remove a file or directory permanently
  - **-r** Recursively delete the directories and subdirectories as well
  - This command is **extremely dangerous**. Removing files and directories with this command is permanent.
    - There is no recycle bin to undo this action.

```
quanah:$ ls
hello.txt hello_again.txt
quanah:$ rm hello_again.txt
quanah:$ ls
hello.txt
quanah:$ rm ../mydir/*
quanah:$ rm -r ../mydir/
```

# OUTPUT REDIRECTION

- So far, all the commands that we used sent their output to the screen
  - We can control this in Linux using redirection symbols
    - < redirects to the standard input
    - > redirects the standard output
    - >> appends the standard output
    - 2> redirects the standard error
    - &> redirects the standard output and standard error
    - 2>&1 redirects standard error to where the standard output is set
    - 1>&2 redirects the standard output to where the standard error is set
    - | pass the output of one command to another

# USING THE BASH SHELL

ESSENTIAL LINUX COMMANDS

# LINUX ESSENTIAL COMMANDS

- **man** command to search and open the manual page for a Linux command

```
quanah:$ man ls  
quanah:$ man cp
```

- Once inside the man program use the following shortcuts:
  - **/word** Search the man page for the text 'word'
    - **n** search for the next found match
    - **N** search for the previous found match
  - **g** Go to the beginning of the manual page
  - **G** Go to the end of the manual page
  - **q** Exit (quit)

# LINUX ESSENTIAL COMMANDS

- **less** command for paging through text one screenful at a time

```
quanah:$ less README  
quanah:$ cat README | less
```

- **grep** command for selecting text within a file based on a given pattern.
  - **-i** Ignore case distinctions in both the PATTERN and the input file(s)
  - **-v** Invert the sense of matching, to select non-matching lines

```
quanah:$ grep "is" ../exercise1/test1.txt
```

Exercise:

```
This is a test file  
here is the last line
```

# LINUX ESSENTIAL COMMANDS

- **head** command to see the first lines of a file (10 lines by default)
  - **-n <num>** Display the first <num> lines of a file/output.

```
quanah:$ head -n 15 README
quanah:$ cat README | head -n 3
```

- **tail** command to see the last lines of a file (10 lines by default)
  - **-n <num>** Display the last <num> lines of a file/output

```
quanah:$ tail -n 15 README
quanah:$ cat README | tail -n 3
```

# LINUX ESSENTIAL COMMANDS

- **history** command to view the commands you have run in the past
  - The `history` command shows the previous 1000 commands run along with all commands run in the current shell.
  - Your command history is also saved in the `.bash_history` file in your home directory.
    - This only has the past 1000 commands run in previous shells.

```
quanah:$ history
quanah:$ history | less
quanah:$ history | tail -n 15
quanah:$ history | grep cp
```

# LINUX ESSENTIAL COMMANDS - SED

- **sed** command to perform pattern matching and replacement.
  - Example uses:
    - Text substitution,
    - Selective printing of text files,
    - In-place editing of text files,
    - Non-interactive editing of text files.

```
quanah:$ cat text.txt
This is the first line.
I am the second line.
I am one after the second line.
This is the fourth line.
Look out, I'm the 5th line.
Pity, I am the final line.
```

# LINUX ESSENTIAL COMMANDS - SED

- **sed** command can be passed multiple commands.
  - **-e <command string>** Perform specific commands.
    - **d** Delete line(s)
    - **s** Perform a REGEX replacement
  - To instruct SED to remove the first, second, and fifth line of the file, we will issue three separate commands.
    - SED begins counting lines at #1 – so the first line is 1, not 0.
    - This only deletes the lines from output. The lines are not deleted from the source file.

```
quanah:$ sed -e '1d' -e '2d' -e '5d' text.txt
```

```
I am one after the second line.
```

```
This is the fourth line.
```

```
Pity, I am the final line.
```

# LINUX ESSENTIAL COMMANDS - SED

- To instruct SED to remove lines 2 - 4, we can issue the following command.

```
quanah:$ sed -e '2,4d' text.txt
```

This is the first line.

Look out, I'm the 5th line.

Pity, I am the final line.

- We can also specify an address range using text patterns. The following pattern will delete all lines between the patterns “second” and “out”.

```
quanah:$ sed -e '/second/,/out/d' text.txt
```

This is the first line.

Pity, I am the final line.

# LINUX ESSENTIAL COMMANDS - SED

- **sed** command can be passed multiple commands.
  - **-e <command string>** Perform specific commands.
    - **d** Delete line(s)
    - **s** Perform a REGEX replacement
- The **s** pattern replacement is of the form:
  - [address1[, address2]]s/pattern/replacement/[flags]
  - The 'g' flag is used to make the replacement global

```
quanah:$ echo "Hello World"
```

```
Hello World
```

```
quanah:$ echo "Hello World" | sed 's/World/Again/g'
```

```
Hello Again
```

# LINUX ESSENTIAL COMMANDS - SED

- To instruct SED to replace “line” with “test” on all lines of the file *text.txt*.

```
quanah:$ sed 's/line/test/g' text.txt
```

This is the first test.

I am the second test.

I am one after the second test.

This is the fourth test.

Look out, I'm the 5th test.

Pity, I am the final test.

# LINUX ESSENTIAL COMMANDS - SED

- To instruct SED to replace “line” with “test” on all lines with the word “second” in them of the file *text.txt*.

```
quanah:$ sed '/second/ s/line/test/g' text.txt
```

This is the first line.

I am the second test.

I am one after the second test.

This is the fourth line.

Look out, I'm the 5th line.

Pity, I am the final line.

# LINUX ESSENTIAL COMMANDS - AWK

- What is awk?
  - Simply put, awk is a programming language designed to search for, match patterns, and perform actions on files.
- How it works
  - awk reads from a file or from standard input and outputs to standard output.
  - awk recognizes the concepts of files, records, and fields.
  - A file consists of records, with each record being lines. One line = one record.
  - A record consists of fields, which by default are separated by whitespace.
  - Field number 1 is accessed using \$1, field 2 with \$2, etc...
  - \$0 refers to the entire record.

# LINUX ESSENTIAL COMMANDS - AWK

- **awk** command can be passed multiple commands.
  - **-F <string>** Defines the field separator to use between fields.
- Example:

```
quanah:$ awk -F":" '/Eric/ {print $5}' /etc/passwd
```

The diagram illustrates the components of the awk command:

- Awk executable**: The command `awk`.
- Field Separator**: The separator `:` defined by the option `-F":"`.
- Pattern to Search**: The regular expression `/Eric/` used to search for lines containing "Eric".
- Action to perform on line if pattern matches**: The action `{print $5}` which prints the fifth field (\$5) of each matching line.
- Source file to operate upon**: The file `/etc/passwd` from which the lines are read.

Below the command, the output is shown:

```
Eric Walden
Eric S...
Erico ...
Eric R...
Eric Sowell
Thomas Eric
Erica Lopez
Eric String...
```

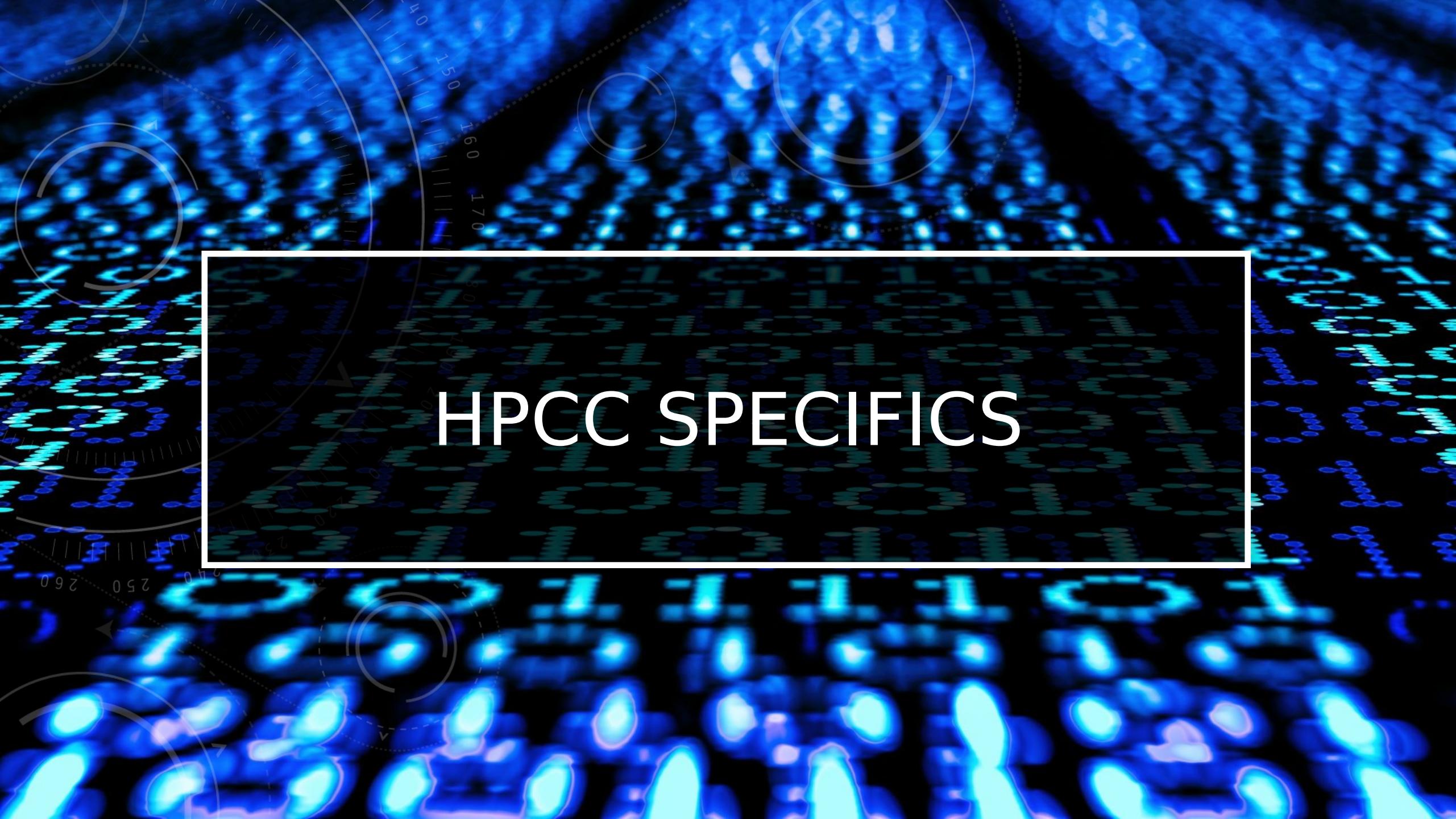
# LINUX ESSENTIAL COMMANDS - AWK

- Another example:

```
quanah:$ cat text.txt
This is the first line.
I am the second line.
I am one after the second line.
This is the fourth line.
Look out, I'm the 5th line.
Pity, I am the final line.
quanah:$ grep "is" text.txt
This is the first line.
This is the fourth line.
quanah:$ grep "is" text.txt | awk '{print $4}'
first
fourth
```

# LINUX ESSENTIAL COMMANDS

- Required sed tutorial.
  - <https://www.tutorialspoint.com/sed/index.htm>
- Required awk tutorial
  - <https://www.tutorialspoint.com/awk/index.htm>
- Work through these tutorials and be sure you fully understand how sed and awk work, with a special emphasis on the specific commands we have used in these slides.



# HPCC SPECIFICS

# GETTING STARTED

- User Guides
  - The best place to get detailed information regarding using the clusters
  - <http://www.depts.ttu.edu/hpcc/userguides/index.php>
- Queue Status
  - Current view of the pending and running jobs on each cluster
  - [https://www.depts.ttu.edu/hpcc/status/slurm\\_web.php](https://www.depts.ttu.edu/hpcc/status/slurm_web.php)

# GETTING STARTED

- Logging into HPCC Resources
  - User Guide: <http://tinyurl.com/ttu-hpcc-login>
- On or Off Campus?
  - On Campus: Wired TTU network & TTUnet wireless network
  - Off Campus: Any other network connection
- Logging in from Off Campus
  - Log in via the SSH gateway
  - Establish a VPN - <https://goo.gl/4LbuWG>
  - Neither system is owned or maintained by HPCC

# LOGGING IN

## Upcoming or Current Downtimes

Always good to check this every time you log in.

## Upcoming HPCC Training Sessions

Not always just “New User Training”

MoTD Last Updated Date/Time

Current Storage Usage

```
errees@TTU295639: ~

** ****
** [REDACTED]
** ****
** Upcoming Scheduled Downtimes
** -----
** HPCC Shutdown: Scheduler and OS Upgrade 07/09/2018 - 07/11/2018
** More information www.hpcc.ttu.edu/operations/maintenance.php
** -----
** Upcoming HPCC Training Sessions
** -----
** New User Training 06/12/2018 - 3pm-5pm - ESB Room #120
** New User Training 07/12/2018 - 3pm-5pm - ESB Room #120
** New User Training 09/12/2018 - 1pm-3pm - ESB Room #120
** New User Training 09/27/2018 - 3pm-5pm - ESB Room #120
** More information www.hpcc.ttu.edu/about/training.php
** -----
** Use the Scheduler! Do not run jobs directly on the Login Nodes!
** Contact hpccsupport@ttu.edu for help or more information.
**
** ****
** Keep in mind that /lustre/work and /lustre/scratch are NOT backed up.
** Users should store all critical source code and files in their /home
** area and keep extra copies of these files on non-HPCC storage drives.

Feel free to contact us at hpccsupport@ttu.edu for questions or support
requests.

Message of the Day was last updated: June 07, 2018 at 05:50 PM

Current Storage Usage for errees:
  /home - Currently using 71 of 150 GB (47%).
  /lustre/work - Currently using 166 of 700 GB (23%).
quahah:$
```

# USER ENVIRONMENTS

- `.bashrc`
  - Bash script that runs whenever you start an interactive login.
  - Often used to set up user environments.
  - While you may add to your `.bashrc` file, **do not remove any default settings!**
- Modules
  - The primary way to change your user environment.

# MODULES

- Modules commands:
  - module avail
  - module list
  - module load <module\_name>
  - module unload <module\_name>
  - module spider <keyword>
  - module purge

```
quanah:$ module avail
----- /opt/apps/nfs/module/modulefiles -----
gnu/5.4.0      gurobi/v751      intel/17.3.191      java/1.8.121      matlab/R2017b      perl/5.16.3
Use "module spider" to find all possible modules.
Use "module keyword key1 key2 ..." to search for all possible modules matching any of the "keys".
quanah:$ module spider python
-----
python:
Description:
Python-2.7.9 compiled with Intel
Versions:
python/2.7.9-gnu
python/2.7.9-intel
For detailed information about a specific "python" module (including how to load the modules) use the name.
For example:
$ module spider python/2.7.9-intel
```

# TRANSFERRING DATA

- To transfer data between the HPCC and your personal devices you must make use of Globus Connect.
- User Guide
  - [https://www.depts.ttu.edu/hpcc/userguides/general\\_guides/file\\_transfer.php#transfer\\_pc\\_to\\_HPCC](https://www.depts.ttu.edu/hpcc/userguides/general_guides/file_transfer.php#transfer_pc_to_HPCC)



# HOW TO SCHEDULE JOBS

- Watch the HPCC Tutorial on how to write submission scripts for use with the HPCC systems.
- Slide Decks
  - Part 1 (Optional) - [LINK](#)
  - Part 2 (Required) - [LINK](#)
- Videos:
  - Part 1 (Optional) - [LINK](#)
  - Part 2 (Required) - [LINK](#)





**PROTECTING YOUR WORK**

# LOCK DOWN PERMISSIONS TO YOUR DIRECTORIES

- Setting your Home/Work/Scratch Areas to viewable only to you:
  - Run the following commands:
    - chmod 700 /home/\$USER
    - chmod 700 /lustre/work/\$USER
    - chmod 700 /lustre/scratch/\$USER
  - You can run the three commands above without any changes (copy and paste).
  - If typing the command, keep in mind the entire command is case sensitive.
  - Keep in mind, you are responsible for protecting your work within the HPCC.

# BASH SCRIPTING

# QUOTING AND COMMENTS

- Single Quotes
  - 'something' – Preserve the literal string.
- Double Quotes
  - "something" – Allow for expansion of \$ variables.
- \$ Escaped
  - '\$Hello\nWorld' – Allows for the use of escape strings such as \n and \t.
- # Comments
  - #Comment – Allows for comments to be inserted into code.

# COMBINING LISTS OF COMMANDS

- **cmd1 ; cmd2 ; ... ; cmdN**
  - Execute commands sequentially
- **cmd1 &**
  - Execute command asynchronously (spawn a new thread)
- **cmd1 && cmd2**
  - Execute cmd2 iff cmd1 has an exit code of 0.
- **cmd1 || cmd2**
  - Execute cmd2 iff cmd1 has an exit code that is non-zero.

# COMMANDS AND PIPELINES

- A simple command is a sequence of words
  - First word defines the command
  - Can be combined with &&, ||, :, etc...
  - `echo "Hello" && echo "World"`
- A pipeline is a sequence of commands
  - Each command reads the previous commands' output.
  - `echo "hello world" | wc -c`
    - Prints "hello world" and passes that string into the wc command.

# VARIABLES AND EXPRESSIONS

- Variables are placeholders for a value.
  - The shell does variable substitution during interpretation.
- **\$var** or  **\${var}** is value of variable
- Assignment is performed using **var=value**
  - no space before or after the equal sign!
  - Also, **let "x = 17"** or **let "b = b + 10"**
- Variables are untyped, their “data type” is interpreted based on context
  - Uninitialized variables have no value

# ENVIRONMENT VARIABLES

- Shell variables are generally not visible to programs
- Environment
  - List of name/value pairs passed to sub-processes
  - All environment variables are also shell variables, but not vice versa
  - **env** command used to print the environment to standard output.
- Make variables visible to processes with `export`, as in
  - `export foo`
  - `export foo=17`

# SHELL VARIABLES

- **\$ {N}**
  - Retrieve the current value of the variable 'N'.
- **\$\$**
  - Special symbol, retrieves the process ID assigned to the currently running application.
- **\$?**
  - Special symbol, retrieves the previous command's exit status
- Standard environment variables include:
  - **\$HOME** User's home directory
  - **\$PATH** List of directories to search
  - **\$USER** User's username
  - **\$TZ** User's timezone (e.g., US/Eastern)

# LOOPING CONSTRUCTS

- Looping constructs are similar to C/Java/Python constructs, but with commands:
  - `until test-commands; do consequent-commands; done`
  - `while test-commands; do consequent-commands; done`
  - `for name [in words ...]; do commands; done`
- Can be written on single a single line (shown above) or across separate lines (similar to C).
- The **break** and **continue** keywords can be used to control the loops
  - They behave as you would expect.

# BRANCH CONSTRUCTS

- Branch constructs are similar to C/Java/Python constructs, but with commands:

```
• if test-commands; then  
    consequent-commands;  
    [elif more-test-commands; then  
        more-consequents;  
    [else alternate-consequents;  
fi
```

# BRANCH CONSTRUCTS - TEST CONDITIONS

- **-eq**
  - Tests “is equal to”
  - Example: `if [ "$a" -eq "$b" ]`
- **-ne**
  - Tests “is not equal to”
  - Example: `if [ "$a" -ne "$b" ]`
- **-gt**
  - Tests “is greater than”
  - Example: `if [ "$a" -gt "$b" ]`
- **-ge**
  - Tests “is greater than or equal to”
  - Example: `if [ "$a" -ge "$b" ]`
- **-lt**
  - Tests “is less than”
  - Example: `if [ "$a" -lt "$b" ]`
- **-le**
  - Tests “is less than or equal to”
  - Example: `if [ "$a" -le "$b" ]`

# ARITHMETIC EXPRESSIONS

- Arithmetic Expansion
  - The preferable way to do math in Bash is to use shell arithmetic expansion.
  - The built-in capability evaluates math expressions and returns the result.
  - The syntax for arithmetic expansions is: `$ ( (expression) )`
- Example:
  - `count=$ ( (count+1) )`
  - `$ ( (count++) )`

# RESOURCES

- Example BASH script
  - <https://replit.com/@errees/BashExamples#main.sh>
- Advanced Bash-Scripting Guide
  - <https://tldp.org/LDP/abs/html/>