

HOME

0.5690, point, 569.Carousel - a series of photos that automatically changes after a few seconds

- Will be at above our title
- https://www.w3schools.com/bootstrap/bootstrap_carousel.asp

Title - I'M HUNGRY YO!

- Biggest font comparing to others
- <title></title>

Welcoming words/instructions - welcome to your personal chef, photo of an arrow pointing down to the words

- (welcome to your[h2]and personal chef[h1 cursive]),
- (TELL ME WHATCHU WANT, H3)

Two buttons - title*2 = personalized and random

- each takes the space of col-sm-6. One has the title of Personalized on it linked to the personalized page. One has the title of Random on it linked to the random page.
- a rel'xxx'
- https://www.w3schools.com/bootstrap/tryit.asp?filename=trybs_button_styles&stacked=h

The whole page uses css to design or decorate.

Personalized

Top left box - redirects users to the home page/menu

- Link rel='xxx'

Top right box - redirects people to the random page

- Link rel='xxx'

Scroll box - contains all choice/ingredients for people to check off

- <https://www.html.am/html-codes/scrollboxes/html-scrollbox.cfm>

Pages box - pagination

shows pictures(col-sm-4) and small description of all menus that matches to the choice made, pictures will be evenly distributed with 6 each page

Filter the labels: contains html, css and javascript

- When selecting an item, the others will be filtered out and the result will be the items we choose, for example, we pick beef and all recipes with beef will be shown while others are hidden

https://www.w3schools.com/howto/howto_js_filter_lists.asp

The whole page uses css to design or decorate.

Random

Top left box - redirects users to the home page/menu

Top right box - redirects people to the random page

Random button - regenerates a new recipe

- button onclick="new-recipe()"

- `function` getRndInteger(min, max) {
- `return` Math.floor(Math.random() * (max - min)) + min;
- } **will change the variables into something else like text1
image1 link1**
- When you click on the button, the next recipe will generate by retrieving a new random number from javascript and inputs it back to the html to show.

Random number generator - generate some random numbers. Label each array a number and enter in information into the array. When it chooses the number 34, then the page will generate array 34, which contains a recipe.

- Math.floor(Math.random() * (max - min)) + min;

The whole page uses css to design or decorate.