

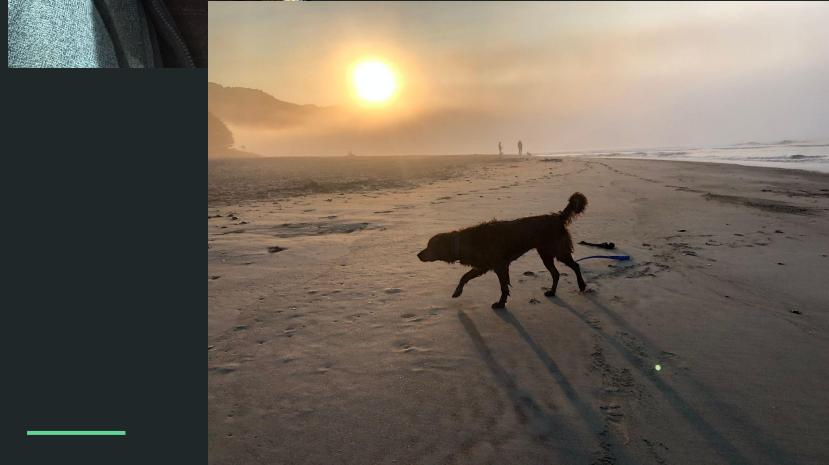
Virtual Training Session
October 2022

\$ whoami

Kirk Byers
Network Engineer
CCIE #6243 (emeritus)

Programmer
Netmiko
NAPALM
Nornir

Teach Python, Ansible, Nornir in
a Network Automation context



General:

Virtual-Training Day

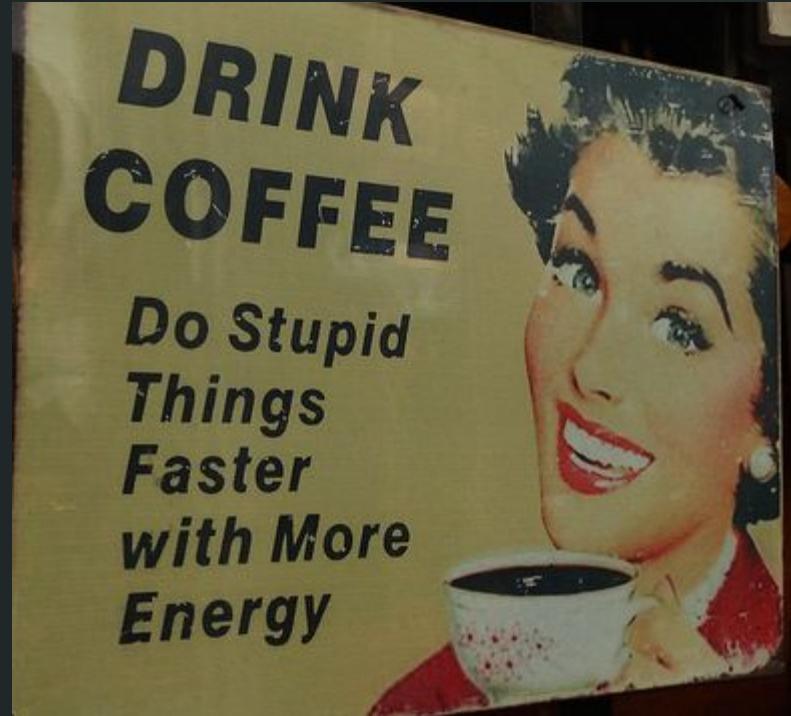
Oct 5th, Day1 (Wed) / 9AM - 4:30PM
Central

Two-Day Live Training

Nov 15th - 16th (Tues/Weds)

Focused/Minimize Distractions

The exercises are important.



Flickr: Ben Sutherland

Virtual-Day Training Schedule

Course Introduction

Environment Setup

 Python Install

 Git Install

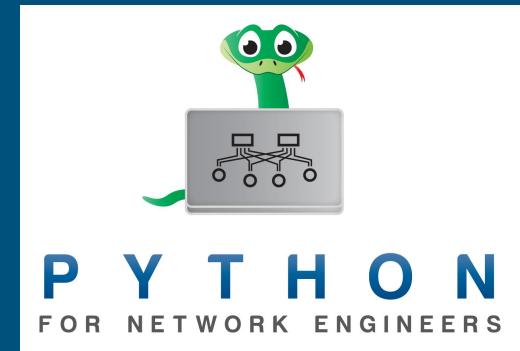
 Create GitHub Account

 VSCode Install

VS Code Setup



Git Review



Virtual-Day Training Schedule

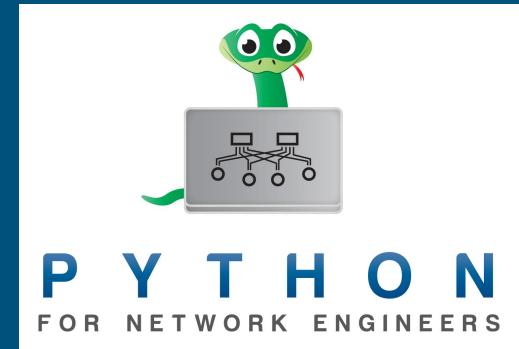
Why Python?

Python Fundamentals

- Strings / Numbers
- Lists
- Conditionals
- Loops
- Dictionaries
- Files
- Exceptions
- Functions

Python Fundamentals

- sys.path and \$PYTHONPATH
- Libraries
- PIP
- Linters and VS Code
- Intro to Classes and Objects (optional)
- More Data Structures (optional)



Environment Setup

Things that should be working at this point:

```
$ python3
```

```
Python 3.10.7 (v3.10.7:6cc6b13308, Sep  5 2022, 14:02:52) [Clang 13.0.0 (clang-1300.0.29.30)] on  
darwin
```

```
Type "help", "copyright", "credits" or "license" for more information.
```

```
>>>
```

```
$ git version
```

```
git version 2.37.0 (Apple Git-136)
```

```
$ git config --global user.email
```

```
ktbyers@twb-tech.com
```

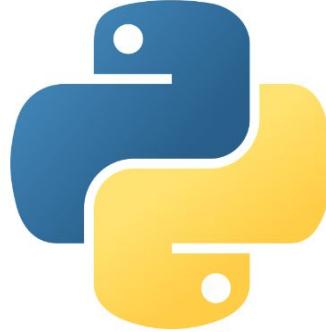
Environment Setup

Things that should be working at this point:

```
$ git config --global user.name  
Kirk Byers
```

VS Code Setup

Install Python extension for VS Code



Python v2022.14.0

Microsoft | ⚡ 65,270,214 | ★★★★☆ (506)

IntelliSense (Pylance), Linting, Debugging (multi-threaded),

[Disable](#) | [Uninstall](#) | [Switch to Pre-Release Version](#) 

This extension is enabled globally.

Create an account on GitHub



Kirk Byers
ktbyers

Edit profile
Sponsors dashboard

2.2k followers · 5 following

Twin Bridges Technology
San Francisco
<http://pynet.twb-tech.com>

Sponsors

Overview Repositories 134 Projects Packages Stars 10 Sponsoring

Pinned

- netmiko** Public
Multi-vendor library to simplify Paramiko SSH connections to network devices
Python ⭐ 2.9k ⚡ 1.1k
- pynet** Public
Python for Network Engineers
Python ⭐ 552 ⚡ 507
- napalm-ansible** Public
Forked from napalm-automation/napalm-ansible
Python ⭐ 9 ⚡ 11
- napalm** Public
Forked from napalm-automation/napalm
Network Automation and Programmability Abstraction Multivendor support
Python ⭐ 22 ⚡ 9
- nornir** Public
Forked from nornir-automation/nornir
Python ⭐ 9 ⚡ 6
- nornir_netmiko** Public
Netmiko Plugins for Nornir
Python ⭐ 49 ⚡ 13

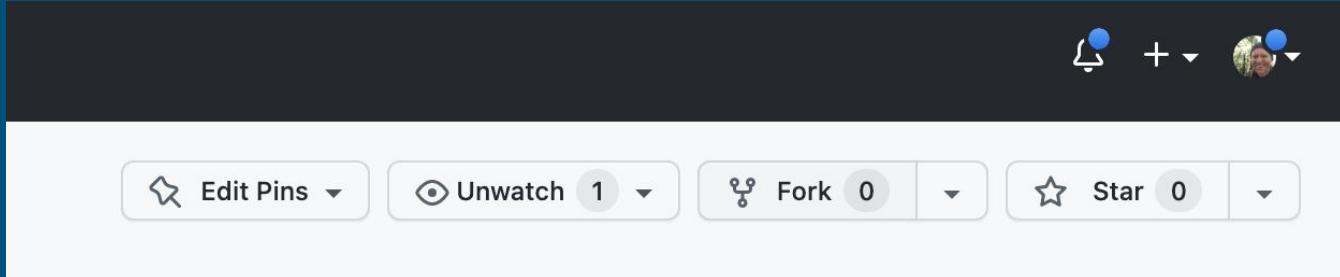
1,061 contributions in the last year

Contribution settings



Fork my repository for this course

<https://github.com/twin-bridges/pynet-ons-oct22>



VS Code Setup

Clone the course's Git repository

You must clone your fork of the repository.

Start

 New File...

 Open...

 Clone Git Repository...

Get Started

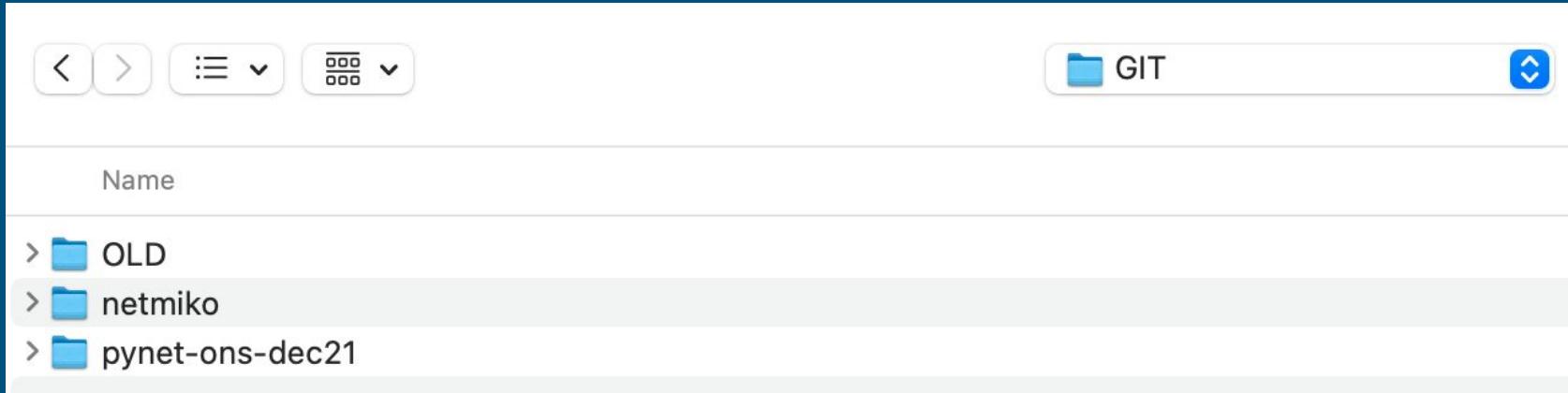
<https://github.com/twin-bridges/pynet-ons-oct22>

Clone from URL <https://github.com/twin-bridges/pynet-ons-oct22>

 Clone from GitHub

VS Code Setup

Pick location for repository



Create a Python Virtual Environment

```
# Create the virtual environment
```

```
$ python3 -m venv .venv
```

```
# Activate the virtual environment
```

```
$ source .venv/bin/activate
```

```
$ which python3
```

```
/Users/ktbyers/GIT/pynet-ons-oct22/.venv/bin/  
python3
```

```
# Deactivate the virtual environment
```

```
$ deactivate
```

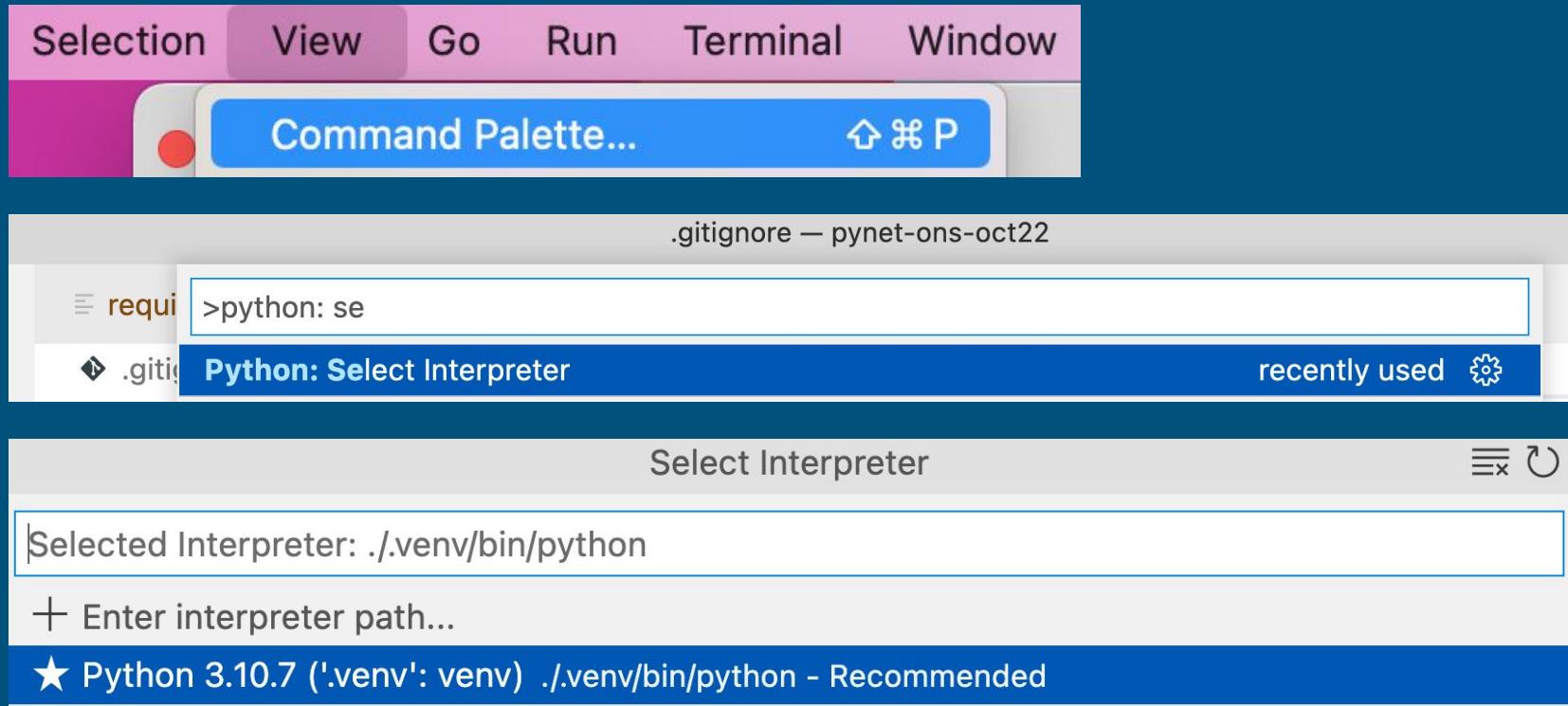
Install Dependencies in your Virtual Environment

```
$ pip list  
Package      Version  
-----  
pip          22.2.2  
setuptools  63.2.0
```

```
$ pip install -r ./requirements-dev.txt
```

```
$ pip list  
Package      Version  
-----  
appnope      0.1.3  
asttokens    2.0.8
```

VS Code: Select the Virtual Environment Python



VS Code: Verify your Python

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

```
source /Users/ktbyers/GIT/pynet-ons-oct22/.venv/bin/activate
● KIRKs-MacBook-Pro-2:pynet-ons-oct22 ktbyers$ source /Users/ktbyers/GIT/pynet-ons-oct22/.venv/bin/activate
● (.venv) KIRKs-MacBook-Pro-2:pynet-ons-oct22 ktbyers$ which python
/Users/ktbyers/GIT/pynet-ons-oct22/.venv/bin/python
● (.venv) KIRKs-MacBook-Pro-2:pynet-ons-oct22 ktbyers$ which python3
/Users/ktbyers/GIT/pynet-ons-oct22/.venv/bin/python3
○ (.venv) KIRKs-MacBook-Pro-2:pynet-ons-oct22 ktbyers$ █
```

VS Code Settings File



>settings

Preferences: Open Workspace **Settings (JSON)**

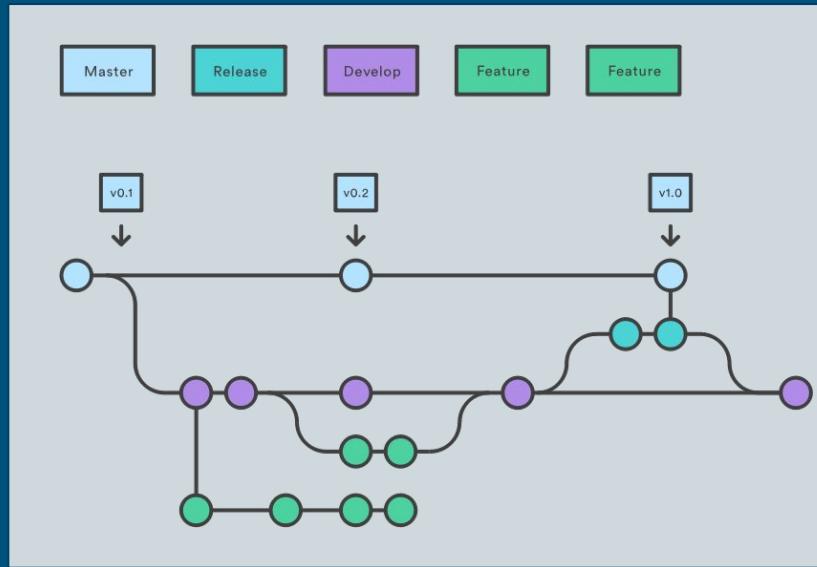
recently used

Preferences: Open User **Settings (JSON)**

```
1  {
2      "python.linting.enabled": true,
3      "python.formatting.provider": "black",
4      "python.formatting.blackPath": "black",
5      "python.linting.pycodestyleEnabled": true,
6      "python.linting.pycodestylePath": "pycodestyle",
7      "python.linting.pycodestyleArgs": [
8          "--max-line-length=100"
9      ],
10     "editor.formatOnSave": true,
11 }
```

Git

- Why care about Git?
- Git and GitHub
- Some principles of how Git works
 - Tracking files and directories across time
 - All objects are stored in the .git directory
 - You can swap your working set of files
 - Distributed
- Creating a repository on GitHub
- Cloning a repository
- git init
- Files have four different states: untracked, modified, staged, committed





Git Adding/Removing Files

- `git status` # basically what is the current state of this repository
- `git branch` # which branches are there and which branch am I working on
- Adding/Removing files
 - `git add` / `git rm` / `git commit`
 - `git diff` # to see what changed on a file or set of files
- `git log` # to see the history of commits
- `git diff` # what changed



Git Push & Pull

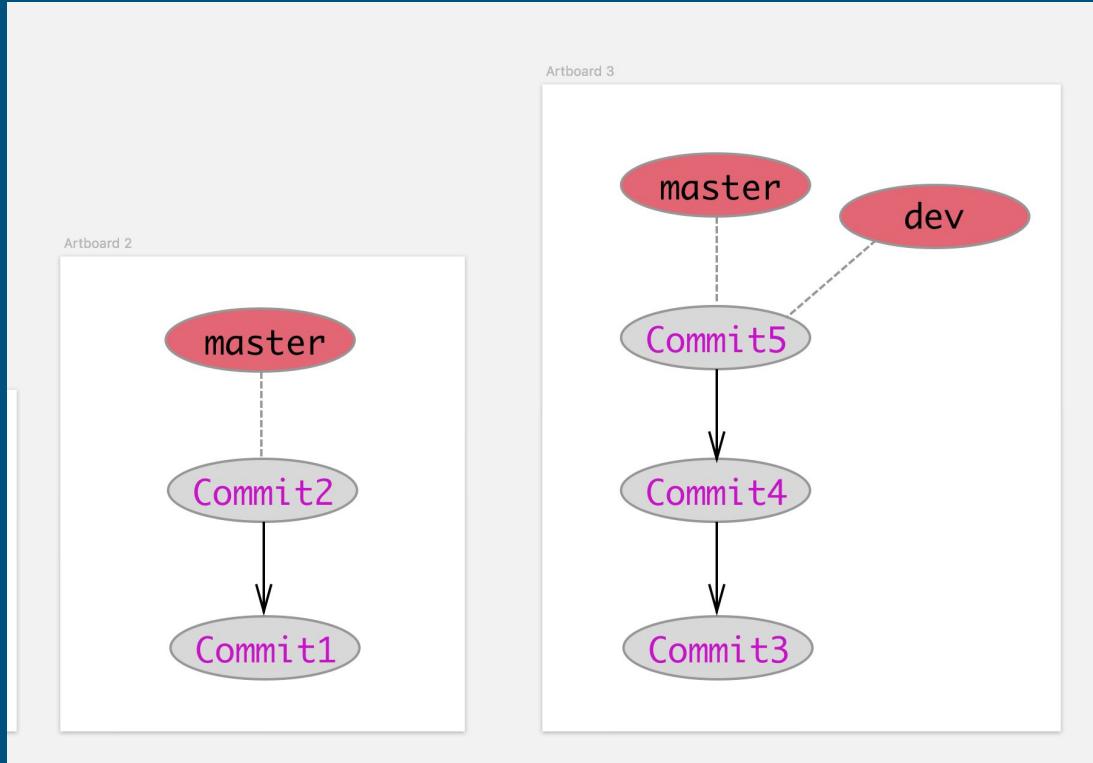
Changes have been committed locally, but haven't been pushed up to GitHub

- git pull / git push
- git remote -v
- git remote add
- git branch -vv

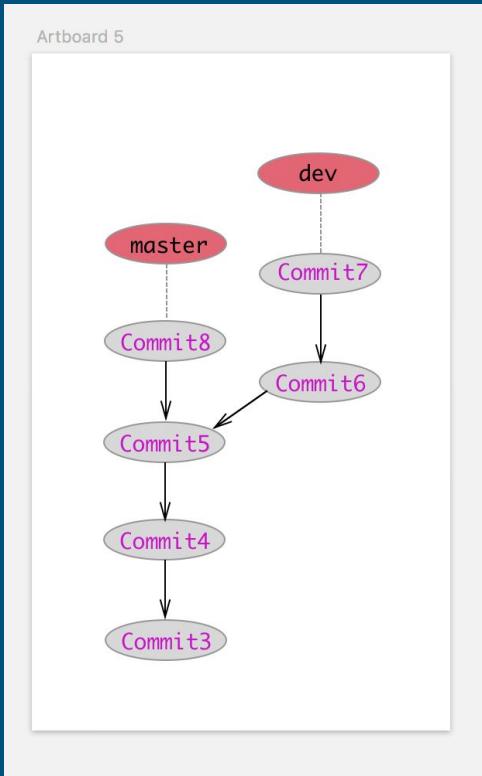
Reference Commands:

`{{ github_repo }}/git_notes/git_commands.MD`

Git Branches



Git Branches





Git Branches

Creating a branch

- git checkout -b dev origin/main
- git branch dev2
- git checkout dev2
- git branch # *Look at your current branches*
- Switching branches
 - Underlying files in the working directory change

Merge operation

- Checkout the branch you want to merge into
- git merge dev2

Git Handling Merge Conflicts

A set of changes that Git can't reconcile

```
$ git merge dev
```

Auto-merging test2.py

CONFLICT (content): Merge conflict in test2.py

*Automatic merge failed; fix conflicts and then
commit the result.*



```
$ cat test2.py
```

```
while True:  
    print("Hello world")  
    break
```

```
for x in range(10):  
    x = 0  
<<<<< HEAD  
    y = 1 * x  
    z = 3  
    print(y)
```

```
print("Foo")
```

```
y += 1  
z = 3
```

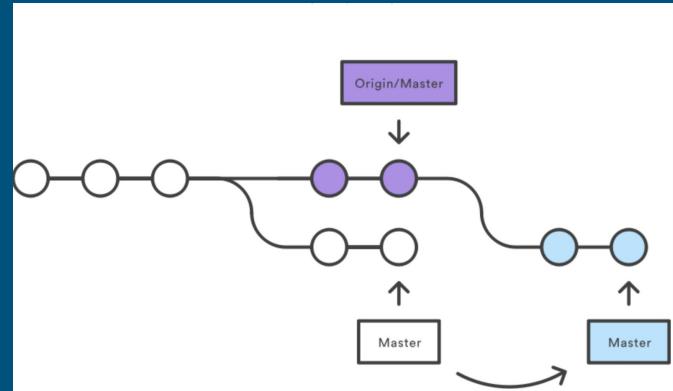
```
>>>>> dev
```

Git Pull Requests / Git Rebase



Pull Request - Submit changes from your copy of a repository for review and potentially integration into the main repository for the project.

Rebase - One of your branches has become out of date (relative to another copy of the repository) and you want to bring it back up to date.



Git Exercises

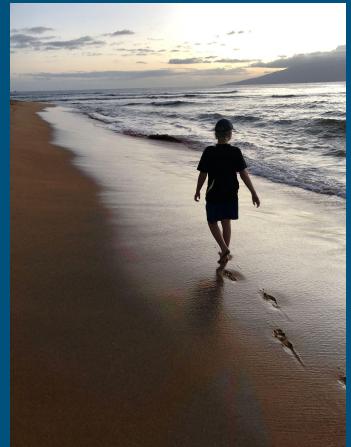


Reference Commands:

`{{ github_repo }}/git_notes/git_commands.MD`

Exercises:

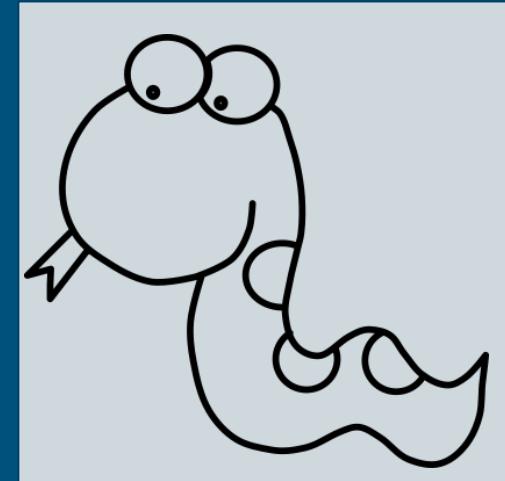
`./day1-virt/git/git_ex1.txt`
`./day1-virt/git/git_ex2.txt`
`./day1-virt/git/git_ex3.txt`





Why Python?

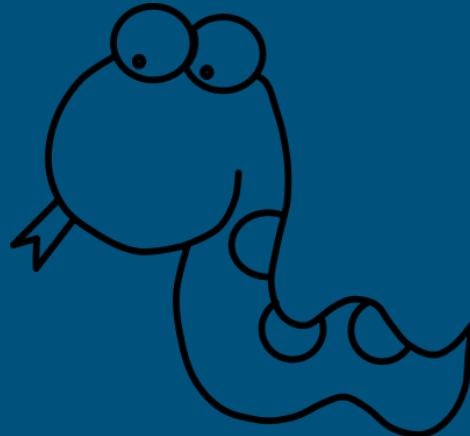
- Widely supported (meaning lots of library support)
- Easily available on systems
- Language accommodates beginners through advanced
- Maintainable
- Allows for easy code reuse
- High-level





Python Review

- Strings / Numbers
- Lists
- Conditionals
- Loops
- Dictionaries
- Files
- Exceptions
- Functions





Python Characteristics

Indentation matters.

Use spaces not tabs.

Python programmers are particular.

Python3



General Items

The Python interpreter shell

Assignment and variable names

Python naming conventions

Printing to standard out/reading from standard in

Creating/executing a script

Quotes, double quotes, triple quotes

Comments

dir() and help()

Strings

- String methods
- Chaining
- `split()`
- `strip()`
- `substr` in string
- unicode
- raw strings
- `format()` method
- f-strings

```
In [6]: print(emoji.emojize(':grinning_face:'))
😊

In [7]: print(emoji.emojize(':grinning_squinting_face:'))
😎

In [8]: print(emoji.emojize(':smiling_face:'))
😊

In [9]: print(emoji.emojize(':guide_dog:'))
🐕

In [10]: print(emoji.emojize(':thumbs_up:'))
👍
```

Exercises:

[./day1-virt/py_strings/str_ex1.txt](#)
[./day1-virt/py_strings/str_ex2.txt](#)



Numbers

Integers

Floats

Math Operators (+, -, *, /, **, %)



Exercises:

`./day1-virt/py_numbers/numbers_ex1.txt`

Lists

Zero-based indices

.append()

.pop()

.join()

List slices

Tuple

Copying a list

```
[In 1]: my_list = ["foo", 1, "hello", [], None, 2.7]
```

```
[In 3]: my_list[0]
```

```
Out[3]: 'foo'
```

```
[In 4]: my_list[-1]
```

```
Out[4]: 2.7
```

Exercises:

./day1-virt/py_lists/lists_ex1.txt

./day1-virt/py_lists/lists_ex2.txt



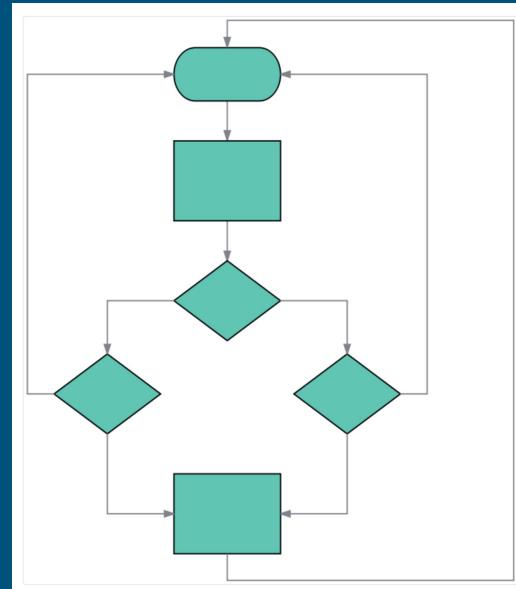


VS Code Debugging

- Setting breakpoints
- Step Over (next)
- Inspecting variables
- Using the Debug Console
- Step Into
- Step Out
- Adding Log Messages

Conditionals

```
if a == 15:  
    print("Hello")  
elif a >= 7:  
    print("Something")  
else:  
    print("Nada")
```



Loops

- for
- while
- break
- continue
- range(len())
- enumerate



Photo: Mário Monte Filho (Flickr)



For/while syntax

```
for my_var in iterable:  
    print(my_var)
```

```
i = 0  
while i < 10:  
    print(i)  
    i += 1
```

Exercises:

[./day1-virt/py_loops/loops_ex1.txt](#)
[./day1-virt/py_loops/loops_ex2.txt](#)

Dictionaries

- Creating
- Updating
- get()
- pop()
- Iterating over keys
- Iterating over keys and values

```
[In [1]: my_devices = {  
...:     "sf-rtr1": {  
...:         "hostname": "cisco1.lasthop.io",  
...:         "device_type": "cisco_ios",  
...:         "username": "pyclass",  
...:         "password": "invalid",  
...:     }  
...: }
```

```
[In [2]: type(my_devices)  
Out[2]: dict
```

Exercises:
./day1-virt/py_dict/dict_ex1.txt



Booleans and None

Boolean operators (and, or, not)

is

Truish

Comparison operators (==, !=, <, >, >=, <=)

None

```
my_value = None  
  
val1 = True  
val2 = False  
  
if val1 and val2:  
    print("Hello")  
  
if val1 or val2:  
    print("World")  
  
if my_value is None:  
    print("Whatever")
```

Writing to a file/reading from a file:

```
with open(file_name, "w") as f:  
    f.write(output)
```

```
with open(file_name) as f:  
    output = f.read()
```

Exercises:

./day1-virt/py_files/files_ex1.txt



Exception Handling

- Trying to gracefully handle errors.
- `finally` - always runs

Exercises:

[./day1-virt/py_except/except_dict_ex1.txt](#)

```
my_dict = {}

try:
    my_dict["foo"]
except KeyError:
    print("Exception happened...handled it gracefully")
finally:
    print("Always runs...regardless of exception")
```



Exercise:

Exercises:

[./day1-virt/exercise_show_ver/for_cond_show_ver_ex1.txt](#)

Show Version Exercise

- a. Read a show version output from a router (in a file named, "show_version.txt").

- b. Find the router serial number in the output.

- c. Parse the serial number and return it as a variable. Use `.split()` and `substr` in `str` to accomplish this.

Functions:

- Defining a function
- Positional arguments
- Named arguments
- Mixing positional and named arguments
- Default values
- Passing in *args, **kwargs
- Functions and promoting the reuse of code

```
def my_func(arg1, arg2, arg3=None):  
    print("This is a function")  
    print(f"arg1 value --> {arg1}")  
  
    return arg1 + arg2  
  
# Call the function  
my_func(22, 33)
```

Exercises:

./day1-virt/py_func/func_ex1.txt
./day1-virt/py_func/func_ex2.txt
./day1-virt/py_func/func_ex3.txt
./day1-virt/py_func/func_ex4.txt





sys.path and \$PYTHONPATH

```
import sys
from rich import print

print(sys.path)
```

How does Python locate other Python Libraries?
Where does Python even look?

```
# Modify PYTHONPATH to get extra libraries
export PYTHONPATH=~/python-libs
export PYTHONPATH=$PYTHONPATH:~/DJANGOX/djproject/
```

```
>>> print(sys.path)
[
    '',
    '/Library/Frameworks/Python.framework/Versions/3.10/lib/python310.zip',
    '/Library/Frameworks/Python.framework/Versions/3.10/lib/python3.10',
    '/Library/Frameworks/Python.framework/Versions/3.10/lib/python3.10/lib-dynload',
    '/Users/ktbyers/GIT/pynet-ons-oct22/.venv/lib/python3.10/site-packages'
]
>>>
```



\$PYTHONPATH and VS Code

https://code.visualstudio.com/docs/python/environments#_use-of-the-pythonpath-variable

Use of the PYTHONPATH variable

The `PYTHONPATH` environment variable specifies additional locations where the Python interpreter should look for modules. In VS Code, `PYTHONPATH` can be set through the terminal settings (`terminal.integrated.env.*`) and/or within an `.env` file.

Libraries

```
import sys
from rich import print
from netmiko import ConnectHandler
```



Photo: Viva Vivanista (Flickr)

PIP = Package Installer for Python

```
$ pip list
```

```
$ pip list | grep rich
```

```
$ pip uninstall rich
```

```
$ pip install rich==12.5.1
```

pypi = Python Package Index

```
$ pip freeze
```

```
$ pip install -r ./requirements.txt
```

```
$ pip install -e .
```



Python Linters

pylint or pycodestyle

Consistency and conventions make your life easier.

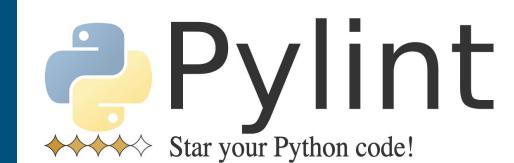
Finds obvious errors. Finds problems you might not be aware of.

pylint my_file.py

pycodestyle my_file.py

pylama my_file.py

Auto formatting with Python Black





Python Linters and VS Code

```
1  {
2      "python.linting.enabled": true,
3      "python.formatting.provider": "black",
4      "python.formatting.blackPath": "black",
5      "python.linting.pycodestyleEnabled": true,
6      "python.linting.pycodestylePath": "pycodestyle",
7      "python.linting.pycodestyleArgs": [
8          "--max-line-length=100"
9      ],
10     "editor.formatOnSave": true,
11 }
```



Classes and Objects

```
class Server:  
    def __init__(self, hostname, username, password):  
        self.hostname = hostname  
        self.username = username  
        self.password = password  
  
    def test_method(self):  
        print(f"Device is: {self.hostname}")  
        print(f"Username is: {self.username}")  
  
svr1 = Server("test.domain.com", "admin", "passw")  
svr1.test_method()
```

Exercises:

./day1-virt/py_classes/classes_ex1.txt
./day1-virt/py_classes/classes_ex2.txt

1. What is a class?
2. When would you want to create and use a class?
3. How do you create a class?
 - a. What is the purpose of dunder-init?
 - b. What is the meaning of “self”?
 - c. How do you create object attributes?
4. How do you create methods?
5. How do you create objects (instances of the class)?
6. How do you call methods?

More Data Structures

Nesting Lists:

```
In [4]: print(my_list)
[
    ['rtr1', 'rtr2', 'sw1', 'sw2'],
    ['22.17.1.1', '22.17.1.2', '22.17.1.20', '22.17.1.21'],
    ['sj1', 'sj1', 'sj1', 'sj1']
]
```

```
In [6]: my_list[1]
Out[6]: ['22.17.1.1', '22.17.1.2', '22.17.1.20', '22.17.1.21']

In [7]: my_list[1][2]
Out[7]: '22.17.1.20'
```

Nesting Dictionaries

```
In [10]: print(net_devices)
{
    'rtr1': {'ip_addr': '22.17.1.1', 'vendor': 'cisco', 'platform': 'ios-xe'},
    'rtr2': {'ip_addr': '22.17.1.2', 'vendor': 'cisco', 'platform': 'ios-xe'},
    'sw1': {'ip_addr': '22.17.1.20', 'vendor': 'aruba', 'platform': 'aos8'},
    'sw2': {'ip_addr': '22.17.1.21', 'vendor': 'aruba', 'platform': 'aos8'}
}
```

```
In [11]: net_devices["sw1"]
Out[11]: {'ip_addr': '22.17.1.20', 'vendor': 'aruba', 'platform': 'aos8'}
```

```
In [12]: net_devices["sw1"]["vendor"]
Out[12]: 'aruba'
```

Nesting Dictionaries and Lists:

```
In [3]: print(data)
[{'protocol': '0', 'type': 'E2', 'network': '0.0.0.0', 'mask': '0', 'distance': '110', 'metric': '1', 'nexthop_ip': '172.31.255.254', 'nexthop_if': 'Vlan3967', 'uptime': '3w6d'}, {'protocol': 'C', 'type': '', 'network': '172.31.254.0', 'mask': '24', 'distance': '', 'metric': '', 'nexthop_ip': '', 'nexthop_if': 'Vlan254', 'uptime': ''}, {'protocol': 'L', 'type': '', 'network': '172.31.254.2', 'mask': '32', 'distance': '', 'metric': '', 'nexthop_ip': '', 'nexthop_if': 'Vlan254', 'uptime': ''}, {'protocol': 'C', 'type': '', 'network': '172.31.255.5', 'mask': '32', 'distance': '', 'metric': '', 'nexthop_ip': '', 'nexthop_if': 'Loopback0', 'uptime': ''}, {'protocol': 'C', 'type': '', 'network': '172.31.255.254', 'mask': '31', 'distance': '', 'metric': '', 'nexthop_ip': '', 'nexthop_if': 'Vlan3967', 'uptime': ''}, {'protocol': 'L', 'type': '', 'network': '172.31.255.255', 'mask': '32', 'distance': '', 'metric': '', 'nexthop_ip': '', 'nexthop_if': 'Vlan3967', 'uptime': ''}]
```

```
In [4]: type(data)
Out[4]: list
```

```
In [5]: len(data)
Out[5]: 6
```

Nesting Dictionaries and Lists:

```
In [8]: data[0]
Out[8]:
{'protocol': '0',
 'type': 'E2',
 'network': '0.0.0.0',
 'mask': '0',
 'distance': '110',
 'metric': '1',
 'nexthop_ip': '172.31.255.254',
 'nexthop_if': 'Vlan3967',
 'uptime': '3w6d'}
```

```
In [9]: data[0]['protocol']
Out[9]: '0'

In [10]: data[0]['nexthop_ip']
Out[10]: '172.31.255.254'
```

Nesting Dictionaries and Lists:

```
In [13]: for route_entry in data:  
....:     print(f"Protocol: {route_entry['protocol']}")  
....:  
Protocol: O  
Protocol: C  
Protocol: L  
Protocol: C  
Protocol: C  
Protocol: L
```



Data structures all the way down

```
In [5]: print(data)
{
  '_meta': {
    'int_vlan': {
      '_mappings': {
        'root': 'int_vlan',
        'key_list': {
          'id': 'id',
          'int_vlan_shut': 'int_vlan_shut',
          'int_vlan_ip.ipparams': 'int_vlan_ip.ipparams',
          'int_vlan_ip.ipaddr': 'int_vlan_ip.ipaddr',
          'int_vlan_ip.ipmask': 'int_vlan_ip.ipmask',
          'int_vlan_ip.dhcp-client': 'int_vlan_ip.dhcp-client',
          'int_vlan_ip.client-id': 'int_vlan_ip.client-id',
          'int_vlan_ip.cid': 'int_vlan_ip.cid',
        }
      }
    }
  }
}
```

Step down into the data structure: Layer-by-layer



```
In [16]: data.keys()
```

```
Out[16]: dict_keys(['_meta', '_data'])
```

```
In [17]: type(data["_data"])
```

```
Out[17]: dict
```

```
In [18]: data["_data"].keys()
```

```
Out[18]: dict_keys(['int_vlan'])
```

Review Exercise

Process the 'show_ip_int_brief.txt' file and create a data structure from it.

1. Create a dictionary of dictionaries.
2. The keys for the outermost dictionary should be the interface names.
3. The value corresponding to this interface name is another dictionary with the fields 'ip_address', 'line_status', and 'line_protocol'.
4. Use rich.print to print out your data structure.

Your output should be similar to the following:

```
{'FastEthernet0': {'ip_address': 'unassigned',  
                   'line_protocol': 'down',  
                   'line_status': 'down'},  
... }
```

Exercises:

[./day1-virt/exercise_review/review_ex1.txt](#)

Review Exercise

Process the 'show_arp.txt' file and create a data structure from it.

1. Create a dictionary where the keys are the ip addresses and the corresponding values are the mac-addresses.
2. Create a second dictionary where the keys are the mac-addresses and the corresponding values are the ip addresses.
3. Use rich.print to print these two data structures to the screen.

Exercises:

`./day1-virt/exercise_review/review_ex2.txt`

Review Exercise

Exercises:

./day1-virt/complex_data_struct/struct_ex1.txt

```
In [2]: import json
```

```
In [3]: with open("struct_data1.json") as f:  
...:     data = json.load(f)  
...:
```