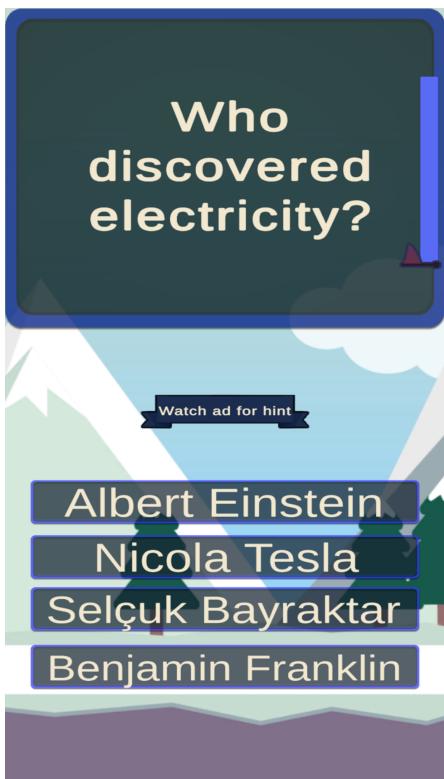


Fun General Knowledges

What Is The Game About ?

A simple trivia game.

How Does The Game Works ?



The aim of the game is to correctly know the questions added in the scene. At the end of the game, the user is congratulated. If the player has difficulty knowing the question, they can see a hint picture about the question by watching the ad.

The Spanish Steps in Rome, climb a steep slope between the Piazza di Spagna at the base and Piazza Trinità dei Monti, dominated by the Trinità dei Monti church, at the top.

Watch ad to continue

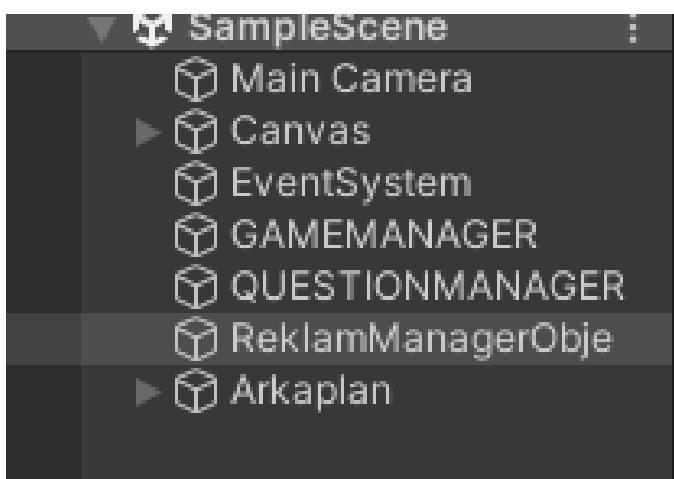
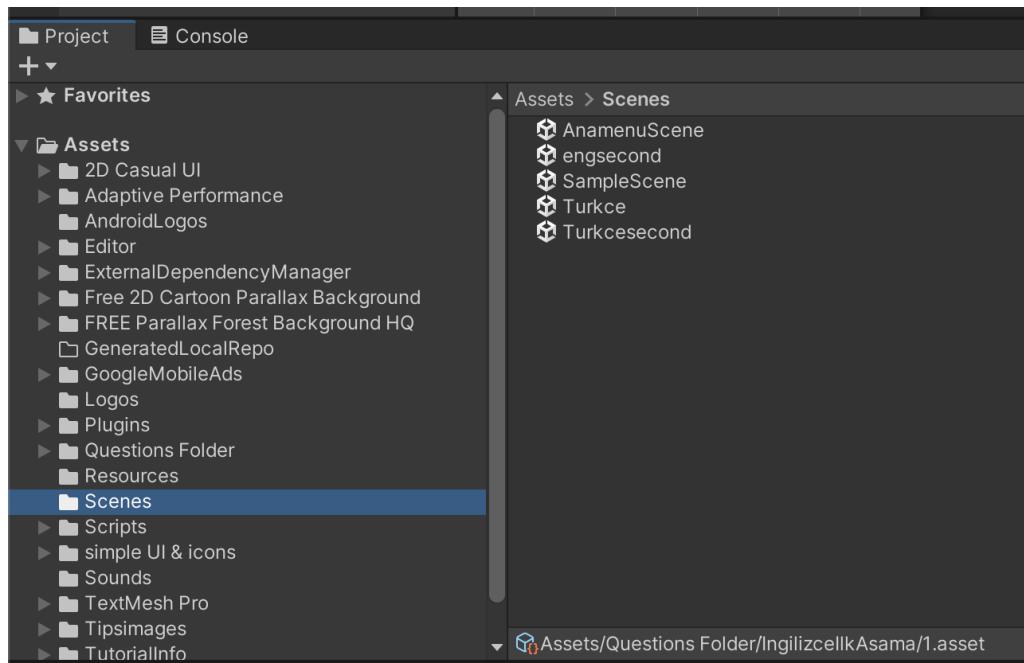
Restart

If the player incorrect option is selected, a description text will appear. This will show the player the correct answer to the question.

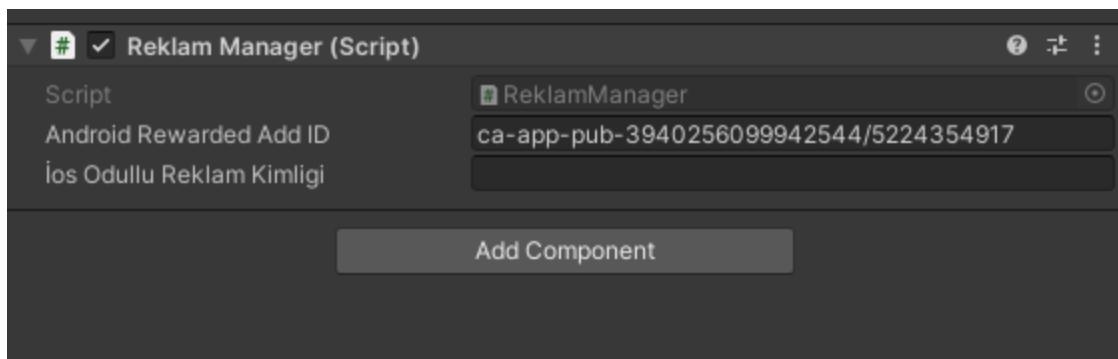
As can be understood, the player is given the right to see the advertisement twice. These ads are rewarded ads. In the game, the player does not see advertisements against his will.

How To Add Ads ?

Admob is attached to the project. A rewarded ad id is required, which will be created after an admob account is opened below and the application id is obtained. I will not write how to get them in this document file. You can easily find it online.

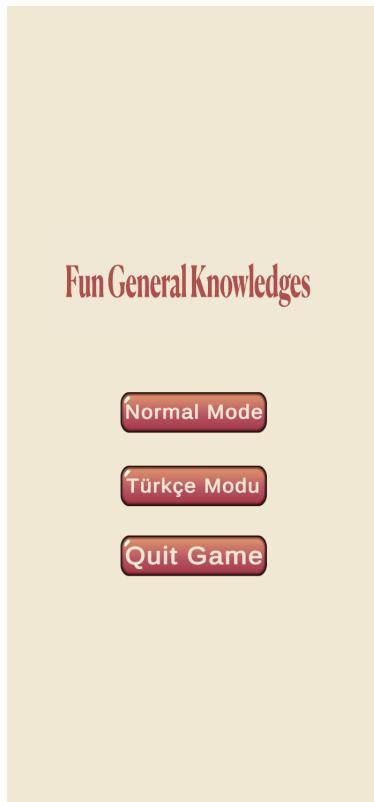


This “ReklamManagerObje” means addmanager. Click this object.

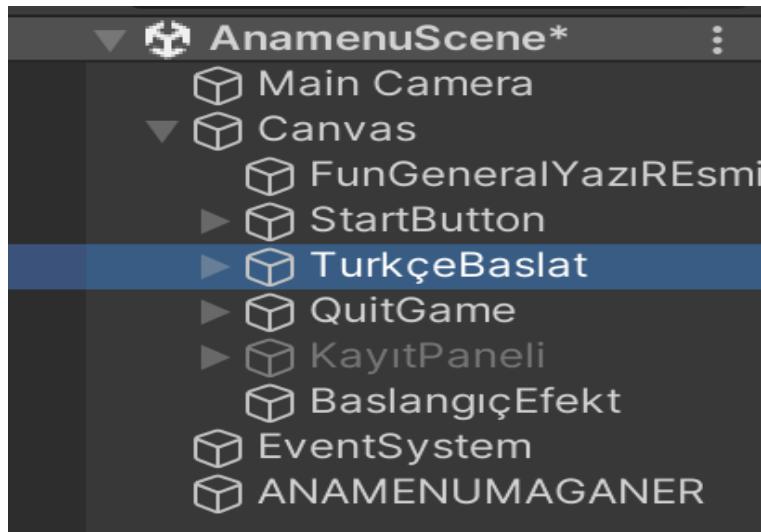


And we will see this.

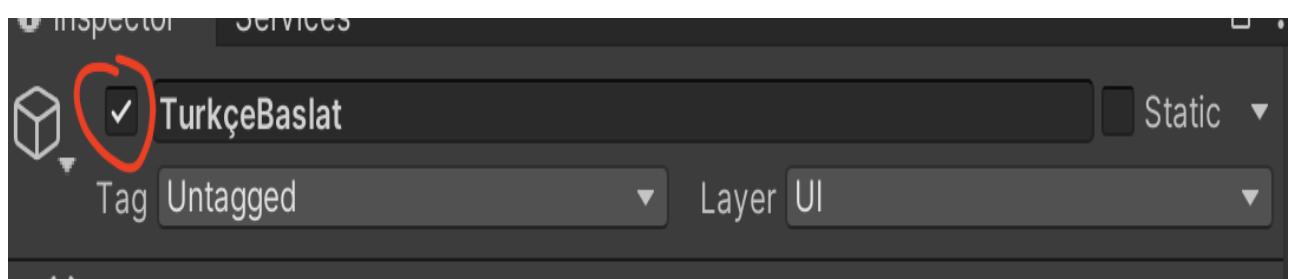
The id we see is the test id. We should delete it and write the rewarded ad id that we got from our admob account. We need to do it in all scenes except "Anamenu" scene.



There are three buttons on the main menu scene. Normal mode button opens the scene with English questions. "Turkish Mode" opens the stage with Turkish questions. Instead of adding a language option to this game, I thought it would be appropriate to add a scene with a different language.

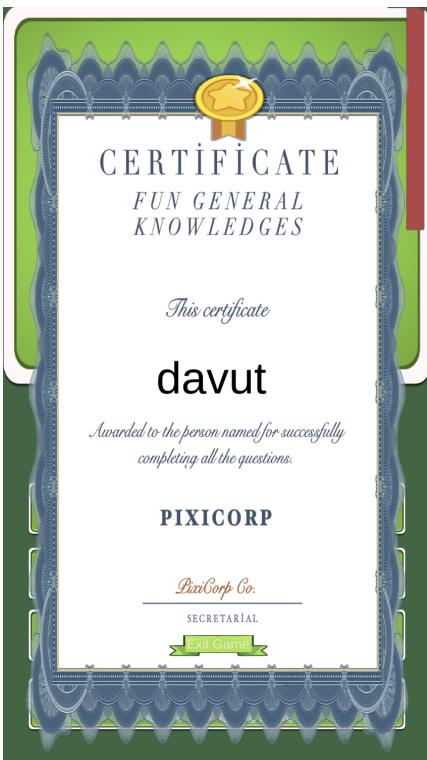


If you want to remove the "Turkish Mode" scene and only use the English scene, simply untick the active button will be enough.





Normal mode consists of two scenes. There are 19 questions in the first scene. The number of questions is not displayed to the player. When the actor knows all the questions in the first scene, he sees how many times he gets clues and how many times he continues after getting it wrong. Next button opens the next scene.

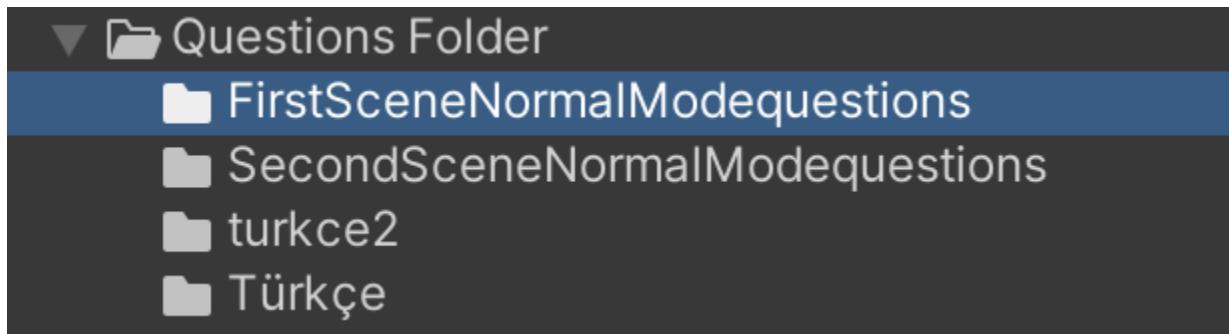


If the player knows the questions in the next scene, a certificate will appear. The name on the certificate is the name that the player is asked to enter at the first opening of the game.



Adding The Questions

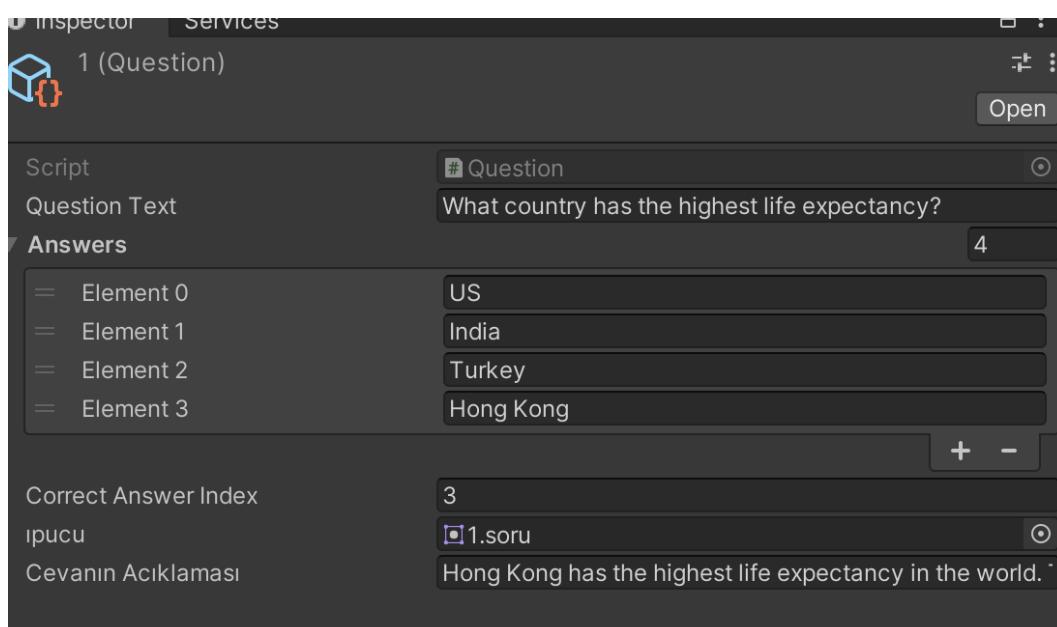
The total number of questions in English is 39. The way to increase this number is very simple. I will show this below. Normally, I would make a scene of the second world war and ask questions about the second world war, but I preferred to do different projects. You can take what I just wrote as a suggestion.



The Question Folder in the Assets file contains all the questions. In terms of layout, I recommend that you create your questions here. There are 19 questions in the first scene and 20 questions in the second scene. You can add as many questions as you want to both scenes.



These structures are called scriptable objects. Let's simply consider these as a question pattern. All we have to do is fill in the parts requested from us.



Question Text : This is the part where we should write our question.

Answer: We should also write the answers here.

Element0: is our 0th option. (starts at 0 in programming).

Element1: is our 1st option.

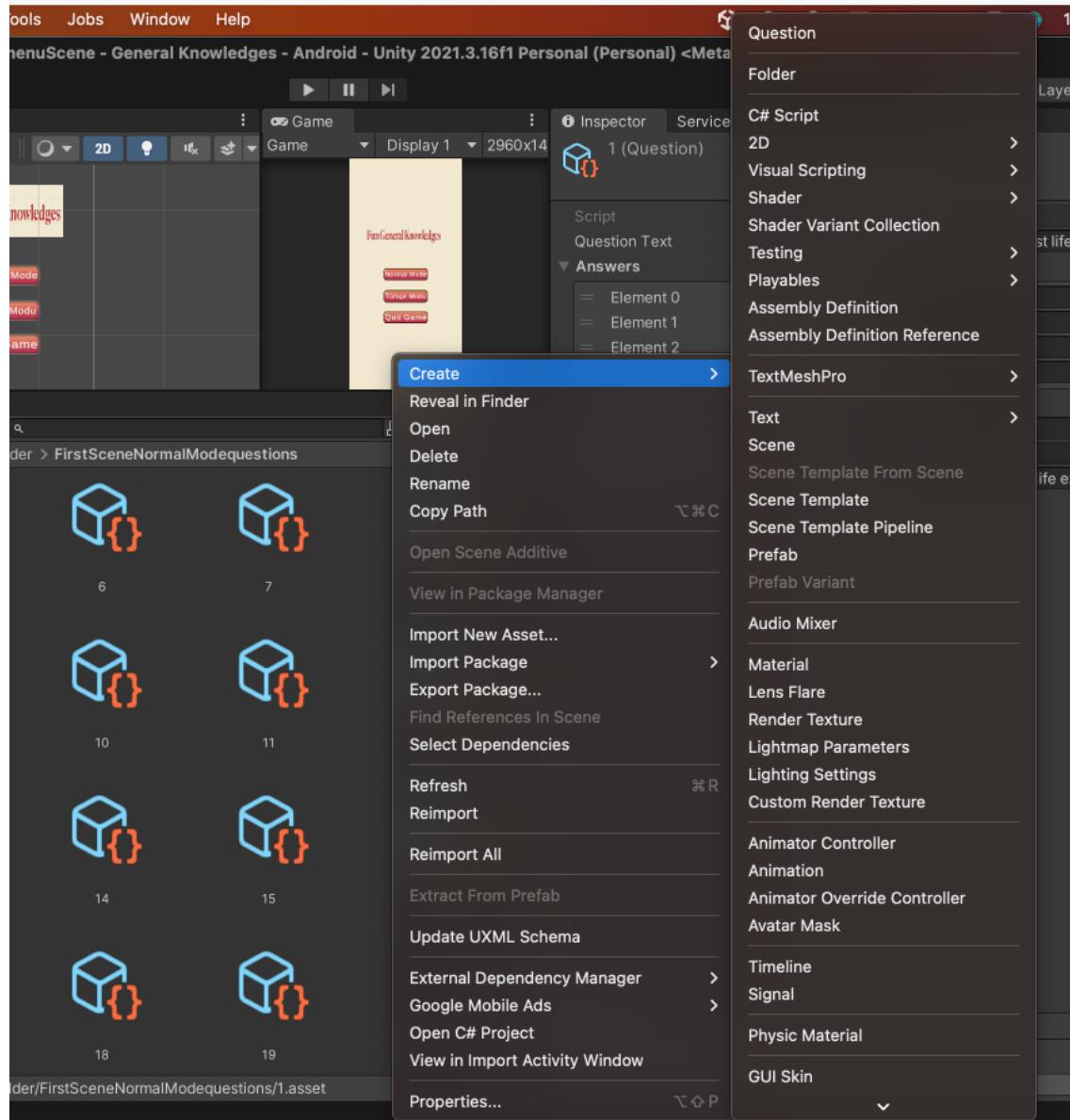
Element2: It is our 2nd option.

Element3: It is our 3rd option.

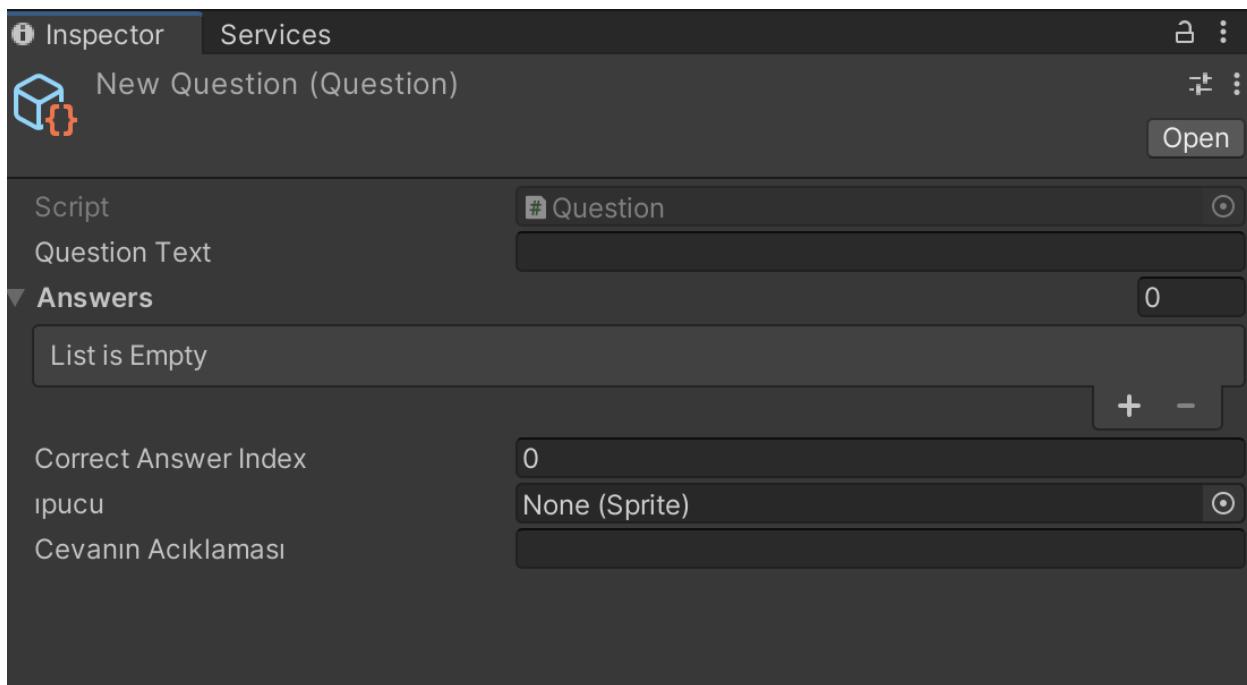
Correct Answer Index: This is the part where we should write which option is correct for the question we asked.

İpucu: This is where we choose which image to use as a hint

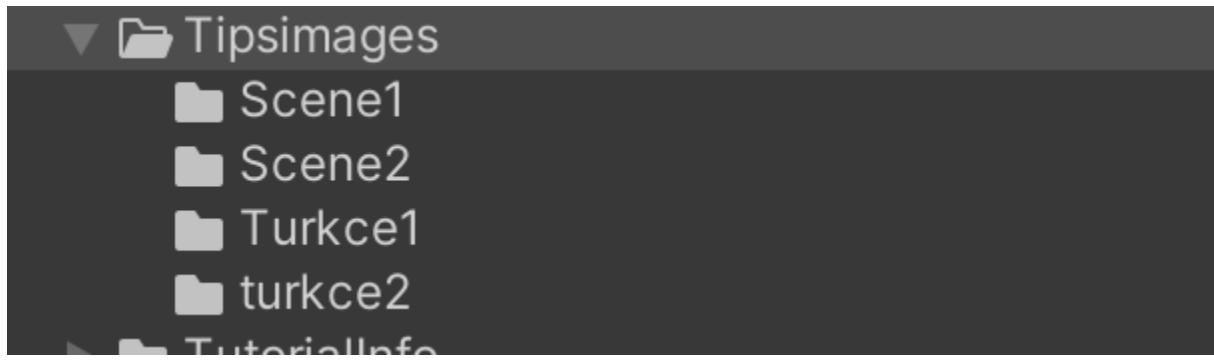
Cevabın Açıklaması: This is the part where we briefly teach the player the truth about the question if the player gets it wrong. It should be as short and descriptive as possible.



In the question folder we must right click and select create=>Question.



When we do so, a file like this should be created in the folder and you should fill it in as I mentioned above. Now I'll show you how to do the "Ipucu" part.



There is a folder called 'TipsImages' in the asset files. In this folder, there are questions related to Turkish questions. However, since I use some tips in the same questions, I definitely do not recommend deleting them. Anyway, you should import the image files related to the question you asked here. When you import it, you will not encounter a problem if you do it at the same settings as the other images. If the image file you import is the same as the question number you asked, it will help you to add it. In other words, the name of the clue picture of the 19th question is 19.

Assets > Tipsimages



Scene1



Scene2

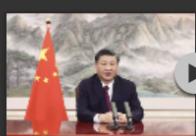


Turkce1



turkce2

Assets > Tipsimages > Scene1



1.soru



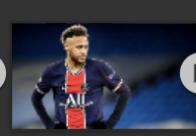
2.soru



3.soru



4.soru



5.soru



6.soru



7.soru



8.soru



9.soru



10.soru



11.soru



11.soru



12.soru



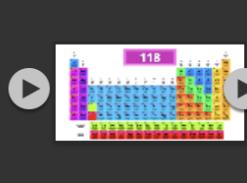
13.soru



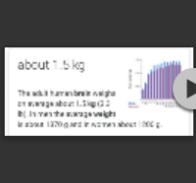
14.soru



15.soru



16.soru



17.soru



18.soru



19.soru

Now, let's create 1 question for our first scene with 19 questions and make the number of questions 20. I showed you how to create a question above, but not how to integrate it into the game. Let's do this now.

The question I will ask is:

"Who is the previous American president?"

You can write funny names among the answers, like Elon Musk. (This is not an insult, by the way.)

Element0: Elon Musk

Element1: Queen Elizabeth

Element2: Angela Merkel

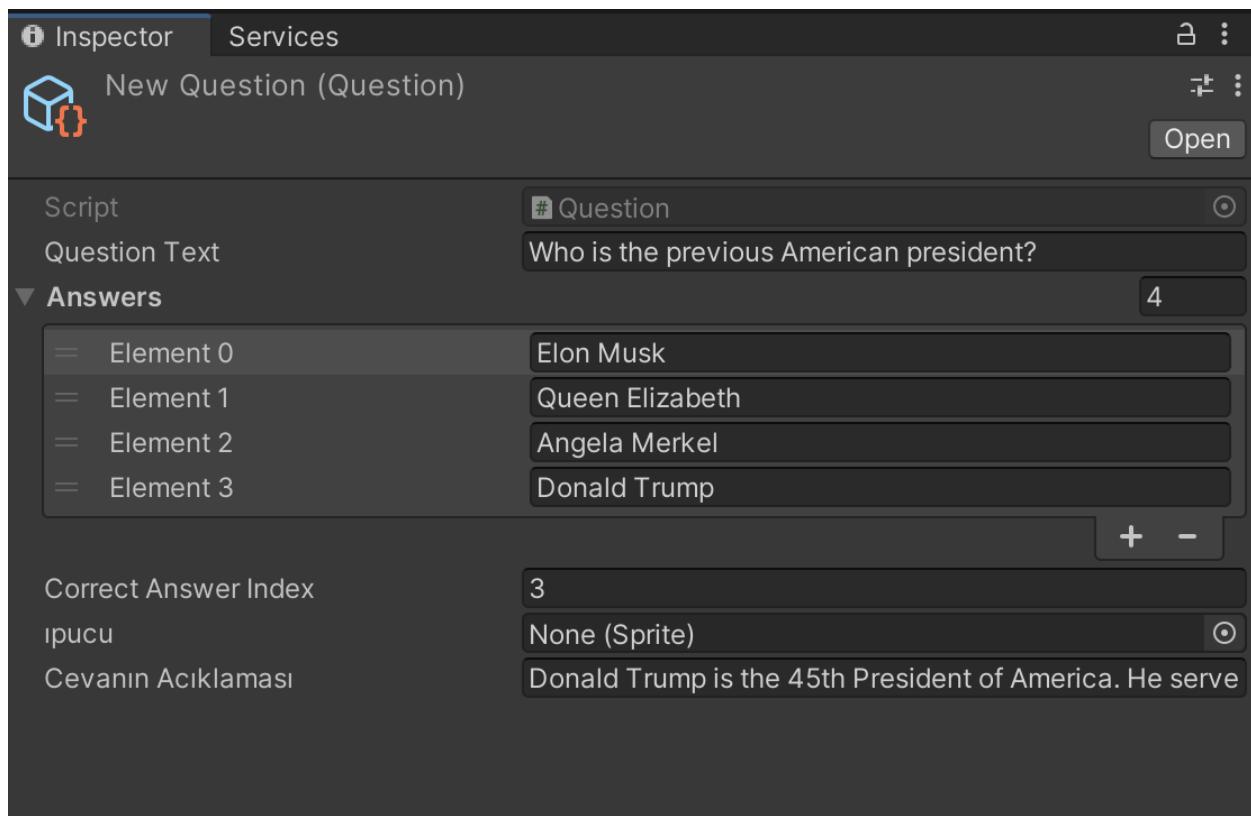
Element3: Donald Trump

This question should have Correct Answer Index 3.

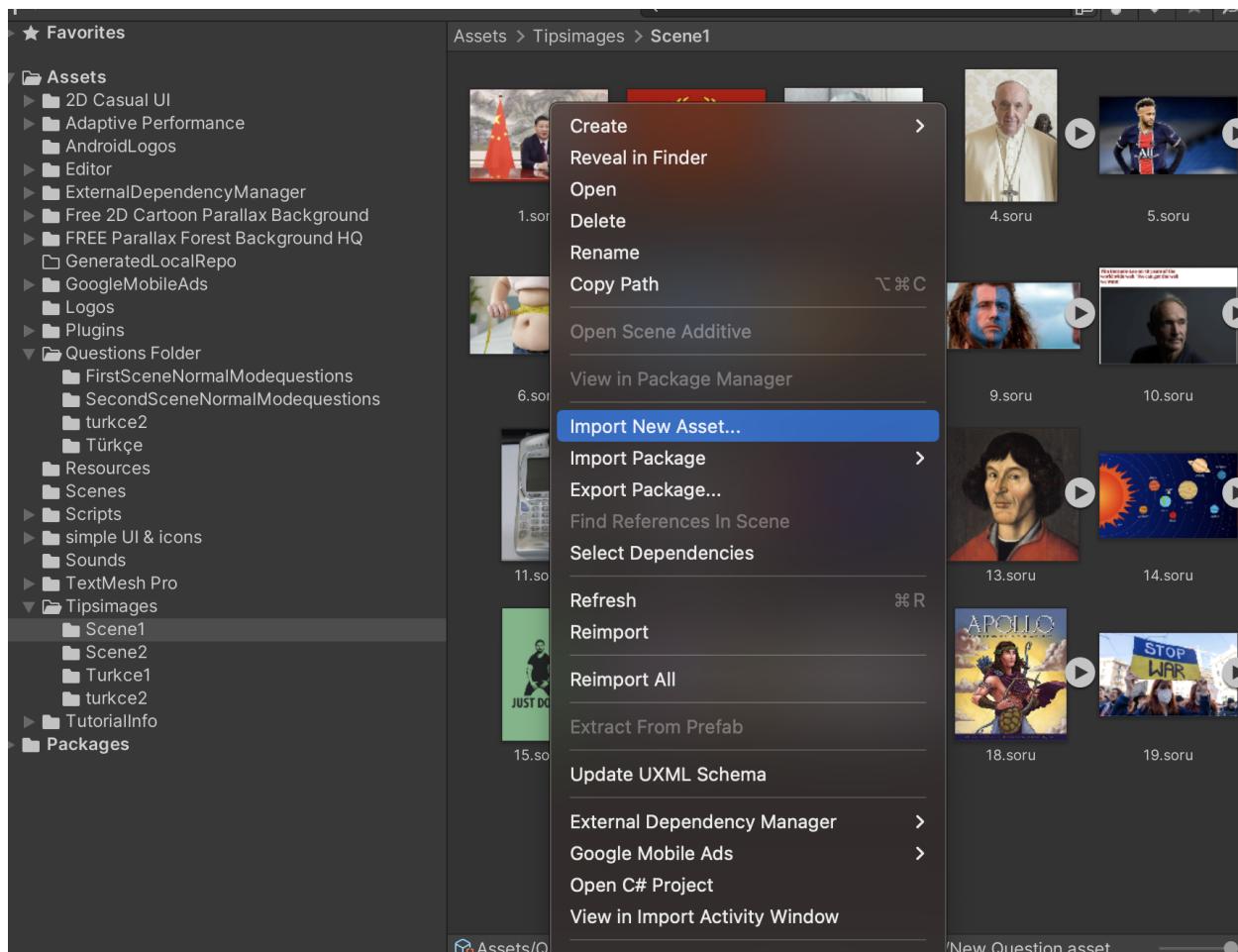
I'll try to find something fun for the hint image

And Cevanın Açıklaması is Donald Trump is the 45th President of America. He served between 2017-2021."

Now let's write them into the question scriptable object that we will create.

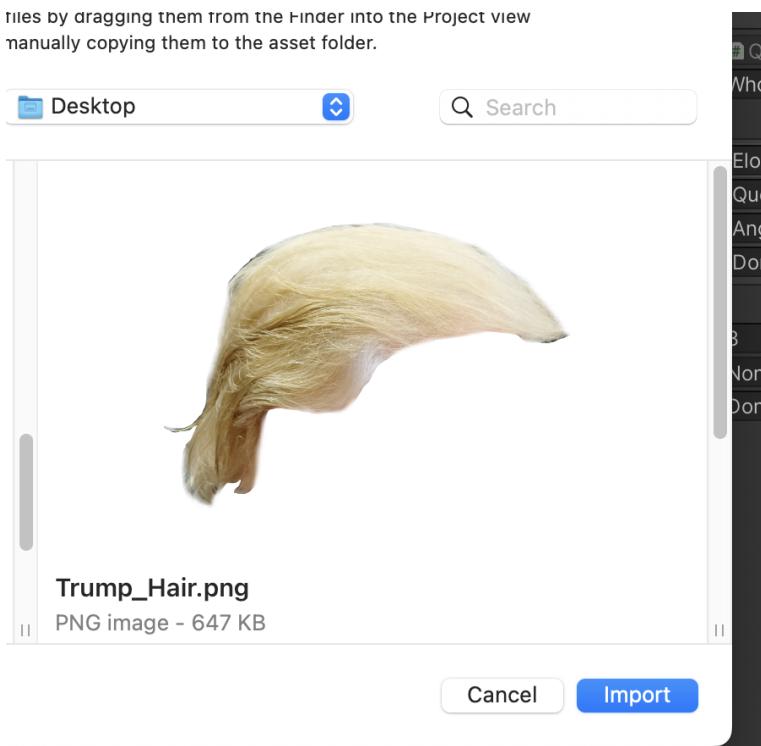


Now let's add the Hint;

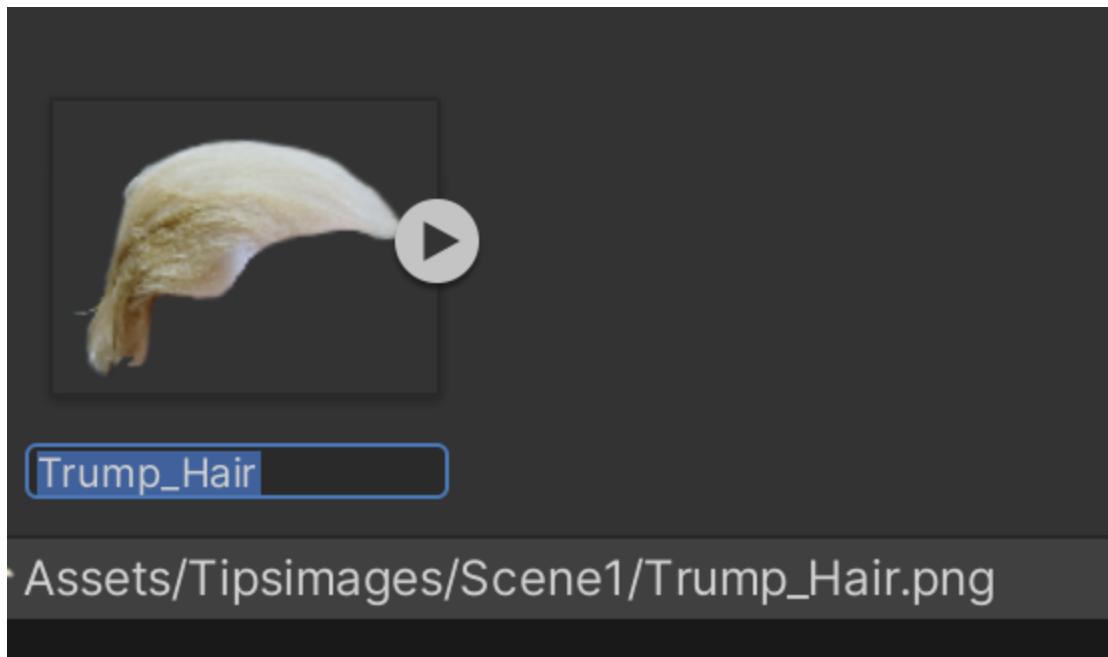


Right click on the Tips Image folder and select "Import New Asset".

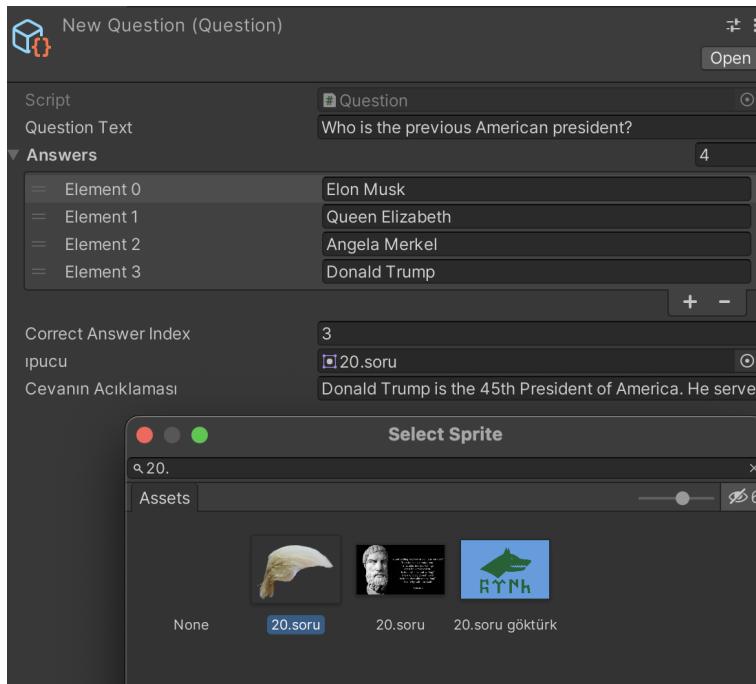
Files by dragging them from the Finder into the Project view
manually copying them to the asset folder.



Then find the image file we want to use as a hint and select the import option.

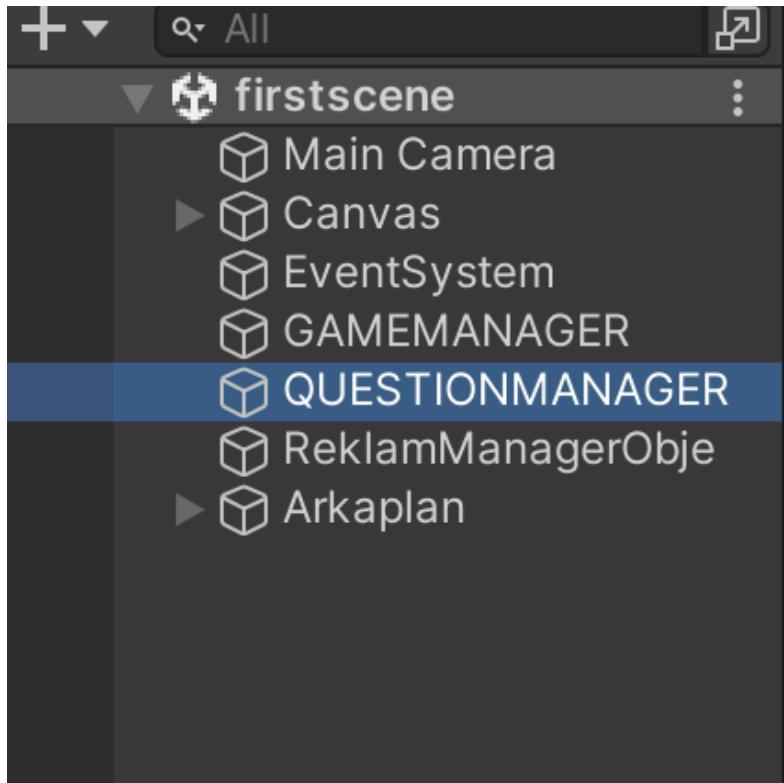


If you want, you can change the name of the file with the question name as I did. Since it is the 20th question, I also changed the filename to 20.

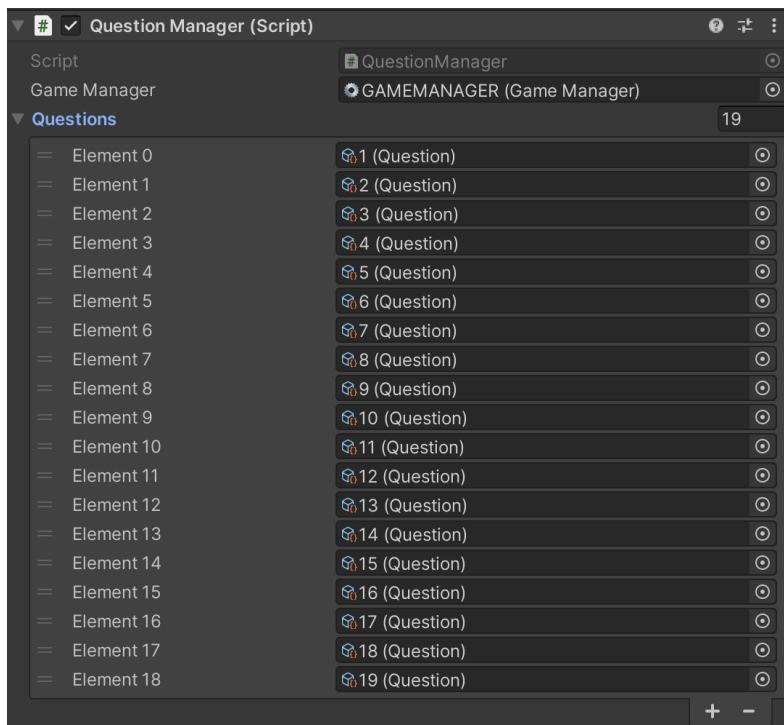


When we come back to the question scriptable object we created, let's click on the hint option and search for the name of the file we imported. Once found, double click on it.

Now we have filled everything requested from us in our scriptable object. This means our question is now ready to be viewed. Now let's integrate it into the game.

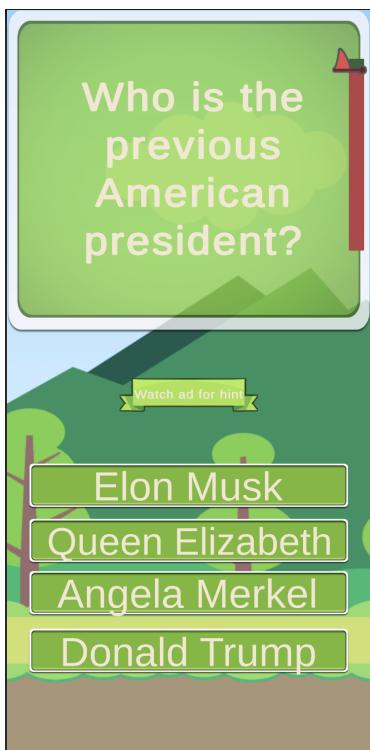
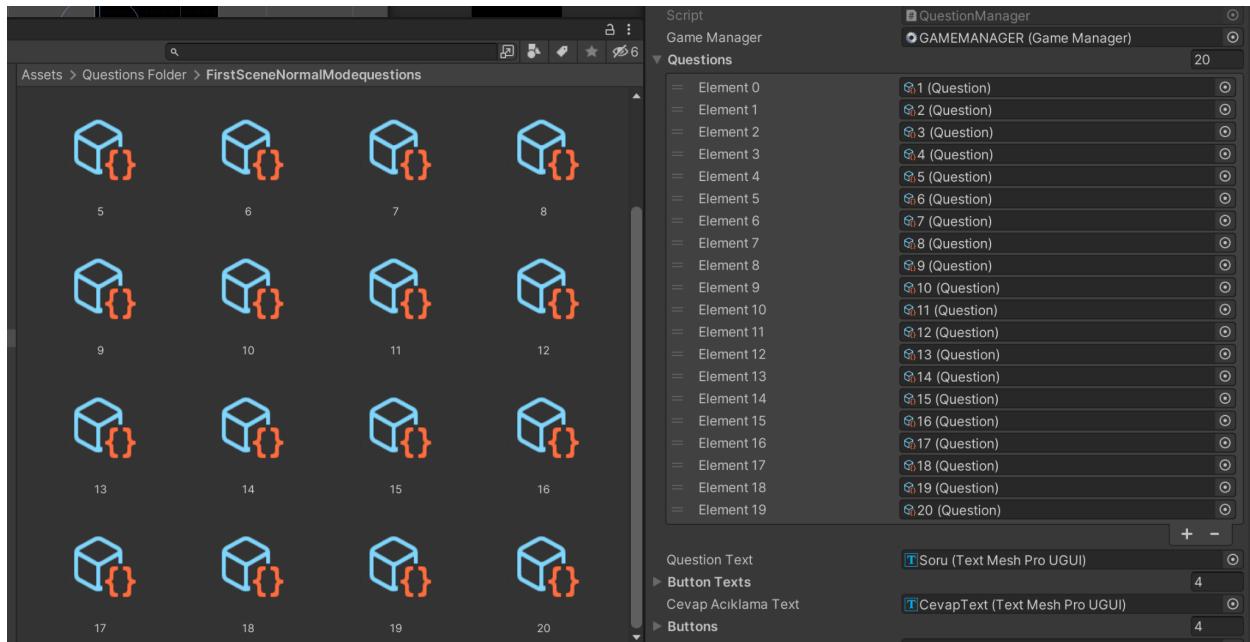


For this, first, let's click on the **QUESTIONMANAGER** object on the scene. We will add the question we created to the script in that object.



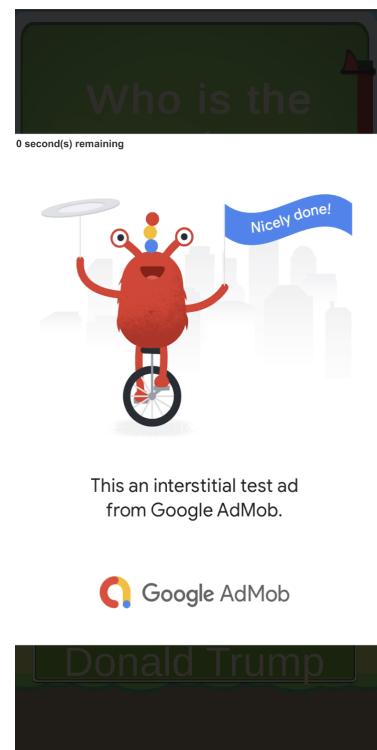
As I said before, there are 19 questions in this scene and counting starts from 0 in programming language. So it looks like there are 18 elements in the script. Don't let this deceive you. Now we press the plus button you see there. However, when we do this, it also throws the previous question file there. So Element 19 contains 19(Question) files. We will replace this with the file we created.

We drag the question we created in the question folder and drop it into element 19. Now our question is ready to appear.



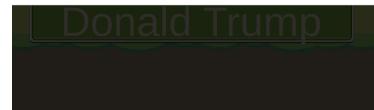
I wanted to watch the ad and see the hint picture.

Of course I saw the ad like this because the test id is attached.



This an interstitial test ad from Google AdMob.

 Google AdMob



The image shows a mobile game screen. At the top left is a green rectangular frame containing a small image of a person's hair. To the right of this frame is a vertical red bar with a red arrow pointing upwards. Below this is a large black rectangular area containing text. At the top of the black area, the text reads "Who is the". Below this, the text continues: "Donald Trump is the 45th President of America. He served between 2017-2021." In the top right corner of the black area, there is a small red arrow pointing upwards. In the bottom right corner of the black area, there is a green button labeled "Restart". On the left side of the screen, there is a list of four names in green rectangular boxes: "Elon Musk", "Queen Elizabeth", "Angela Merkel", and "Donald Trump". Above this list, there is a green button labeled "Watch ad for hint". The background of the screen features a stylized landscape with green hills and trees.

Who is the

Donald Trump
is the 45th
President of
America. He
served
between 2017-
2021.

Watch ad to
continue

Restart

Elon Musk

Queen Elizabeth

Angela Merkel

Donald Trump

Watch ad for hint

Here's the hint picture. And when we give the wrong answer to our question, we see an information panel like this.



This is the info panel that shows us how many times we've seen an ad before we know all the questions on the stage.