# Using the Speech to Text SDKs



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### Overview



SDK w/ C# Examples

**SDK Demo** 

**REST API Overview** 

**REST Demo w/ Postman** 



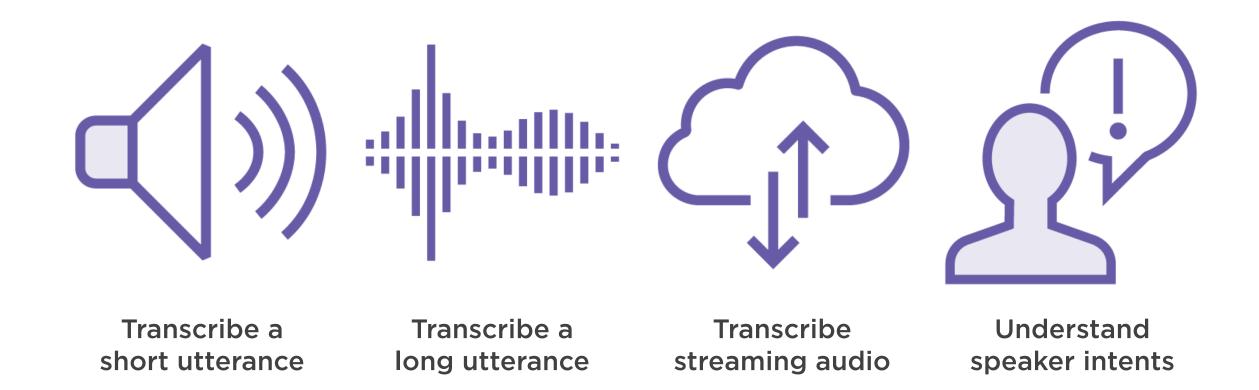
## Shared Capabilities

Transcribe a short utterance

Understand speaker intents via LUIS



## SDK Capabilities



## C# Platform Support



.NET Framework Windows



.NET Core



**Universal Windows Platform** 



Unity



### Speech Recognizer

```
var config = SpeechConfig.FromSubscription(
                   "YourSubscriptionKey",
                   "YourServiceRegion");
using (var recognizer = new SpeechRecognizer(config))
```



### Audio File Transcription

```
using (var audioInput =
   AudioConfig.FromWavFileInput("pluralsight.wav"))
using (var recognizer =
             new SpeechRecognizer(config, audioInput))
```



### Microphone Input

```
using (var audioInput =
   AudioConfig.FromMicrophoneInput("<device id>"))
using (var recognizer =
             new SpeechRecognizer(config, audioInput))
```



Selecting Audio Devices: UWP

\\\\?\\SWD#MMDEVAPI#{0.0.1.00000000}.{5f23ab69-6181-4f4a-81a4-45414013aac8}#{2eef81be-33fa-4800-9670-1cd474972c3f}



```
using NAudio.CoreAudioApi;
var enumerator = new MMDeviceEnumerator();
var devices = enumerator
          .EnumerateAudioEndPoints
          (DataFlow.Capture, DeviceState.Active);
devices.Select(device => device.Id).First();
```

Selecting Audio Devices: Windows

{0.0.1.0000000}.{5f23ab69-6181-4f4a-81a4-45414013aac8}



#### arecord -L

## Selecting Audio Devices: Linux

hw:1,0

hw:CARD=CC,DEV=0



```
[[AVAudioSession sharedInstance]
setCategory:AVAudioSessionCategoryRecord
withOptions:AVAudioSessionCategoryOptionAllowBluetooth
error:NULL];
```

Selecting Audio Devices: iOS



### Streaming Audio

```
using (var pushStream =
   AudioInputStream.CreatePushStream())
using (var audioInput =
   AudioConfig.FromStreamInput(pushStream))
using (var recognizer =
             new SpeechRecognizer(config, audioInput))
```

## Custom Audio Input Stream

**Identify the Format** 



```
byte channels = 1;
byte bitsPerSample = 16;
int samplesPerSecond = 16000;
var audioFormat =
   AudioStreamFormat
    .GetWaveFormatPCM(
       samplesPerSecond,
       bitsPerSample,
        channels);
```

- **◄** PCM format
- 1 Channel
- 16 Bits per sample
- ◆ 16000 samples per second◆ 32000 bytes per second
- 2 block align
- 16 bits per sample

### Custom Audio Input Stream

**Identify the Format** 

**Meet Format Specifications** 

**Create Custom Class** 



#### Create Custom Class

```
public class ContosoAudioStream :
   PullAudioInputStreamCallback {
   public int Read(byte[] buffer, uint size) {
        // returns audio data to the caller.
    public void Close() {
        // close and cleanup resources.
```

### Custom Audio Input Stream

**Identify the Format** 

**Meet Format Specifications** 

**Create Custom Class** 

**Create Audio Configuration** 



```
var audioConfig = AudioConfig.FromStreamInput(new
ContosoAudioStream(config), audioFormat);

var speechConfig = SpeechConfig.FromSubscription(...);

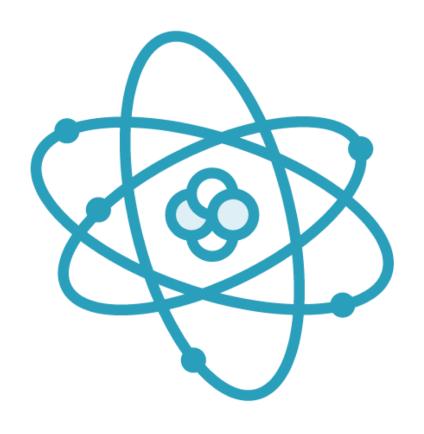
var recognizer = new SpeechRecognizer(speechConfig, audioConfig);
```

Create Audio Configuration



### Language Customization





**Authorization Token** 

**EndpointId** 

OutputFormat

Region

SpeechRecognitionLanguage

SubscriptionKey



#### Transcribe a Short Utterance

```
var result = await recognizer.RecognizeOnceAsync();
```



#### Handle the Result

```
result.Reason == ResultReason.RecognizedSpeech
result.Reason == ResultReason.NoMatch
result.Reason == ResultReason.Canceled
var text = result.Text;
var cancellation = CancellationDetails.FromResult(result);
cancellation.Reason == CancellationReason.Error
```



#### Continuous Results

```
await recognizer.StartContinuousRecognitionAsync();
...
await recognizer.StopContinuousRecognitionAsync();
```



#### Continuous Results

```
recognizer.Recognizing += (s, e) =>
recognizer.Recognized += (s, e) =>
recognizer.Canceled += (s, e) =>
recognizer.SessionStarted += (s, e) =>
recognizer.SessionStopped += (s, e) =>
```



### Language Understanding

```
using (var recognizer = new IntentRecognizer(config))
{
    ...
}
```



### Language Understanding

```
var model =
    LanguageUnderstandingModel.FromAppId("LUISAppId");
recognizer.AddIntent(model, "LUISIntentName1", "id1");
recognizer.AddIntent(model, "LUISIntentName2", "id2");
recognizer.AddIntent(model, "LUISIntentName3", "id3");
```

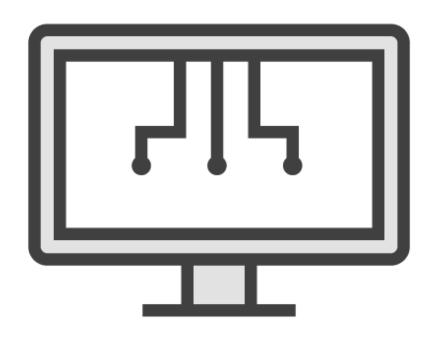


### Language Understanding

```
result.Reason == ResultReason.RecognizedIntent
var intentId = result.IntentId;
var luisJson = result.Properties
    .GetProperty(PropertyId
    .LanguageUnderstandingServiceResponse_JsonResult);
```



#### Other SDKs



C++: Windows / Linux

Java: Android / Windows / Linux

Node.js: Windows / Linux / macOS

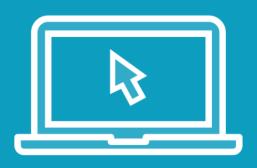
JavaScript: Browser

**Objective-C: iOS** 

Python: Windows / Linux / macOS



## Demo



**Create an Account** 

Transcribe a short utterance



## Speech to Text REST API



### Authentication



Each request to the REST API requires an authorization header

Ocp-Apim-Subscription-Key header is supported

Bearer Tokens are only valid for 10 minutes



POST /sts/v1.0/issueToken HTTP/1.1

Ocp-Apim-Subscription-Key: YOUR\_SUBSCRIPTION\_KEY

Host: westus.api.cognitive.microsoft.com

Content-type: application/x-www-form-urlencoded

Content-Length: 0

#### Create Your Access Token

Replace YOUR\_SUBSCRIPTION\_KEY with your Speech Service subscription key

If your subscription isn't in the West US region, replace the Host header with your region's host name



### Using the Access Token

```
POST /cognitiveservices/v1 HTTP/1.1

Authorization: Bearer YOUR_ACCESS_TOKEN

Host: westus.tts.speech.microsoft.com

Content-type: audio/wav; codecs=audio/pcm; samplerate=16000

{Body}
```



## Query Parameters







**Format** 



**Profanity** 



### Headers



Ocp-Apim-Subscription-Key



**Transfer-Encoding** 



Authorization



**Expect** 



**Content-Type** 



Accept



# Audio Formats





## Sample Request URL

speech/recognition/conversation/cognitiveservices/v1?language=en
-US&format=detailed



## Sample Request

```
POST speech/recognition/conversation/cognitiveservices/v1?language=en-US&format=detailed HTTP/1.1

Accept: application/json;text/xml

Content-Type: audio/wav; codecs=audio/pcm; samplerate=16000

Ocp-Apim-Subscription-Key: YOUR_SUBSCRIPTION_KEY

Host: westus.tts.speech.microsoft.com

Transfer-Encoding: chunked
```

Expect: 100-continue



# Response Status Codes

100 Continue 200 Ok

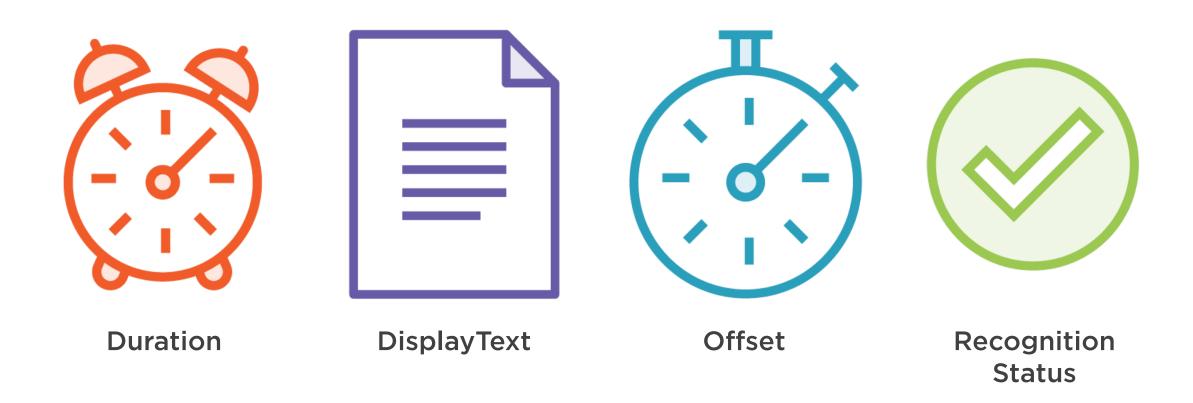
Bad Request

400

401 Unauthorized 403 Forbidden



# Simple Response Parameters





# Recognition Status



**Success** 

**NoMatch** 

InitialSilenceTimeout

**BabbleTimeout** 

**Error** 



#### Simple Response

```
"RecognitionStatus": "Success",

"DisplayText": "Remind me to follow the author.",

"Offset": "1236645672289",

"Duration": "1236645672289"
```



# NBest Fields

Confidence Lexical ITN **MaskedITN** Display



#### Detailed Response

```
"RecognitionStatus": "Success",
"DisplayText": "Remind me to buy 5 pencils.",
"Offset": "1236645672289",
"Duration": "1236645672289",
"NBest": [ ... ]
```



### Detailed Response

```
"Confidence" : "0.87",
"Lexical" : "remind me to buy five pencils",
"ITN" : "remind me to buy 5 pencils",
"MaskedITN" : "remind me to buy 5 pencils",
"Display" : "Remind me to buy 5 pencils.",
```

### Detailed Response

```
"Confidence" : "0.54",
"Lexical" : "rewind me to buy five pencils",
"ITN" : "rewind me to buy 5 pencils",
"MaskedITN" : "rewind me to buy 5 pencils",
"Display" : "Rewind me to buy 5 pencils.",
```

# REST API Capabilities



Transcribe a short utterance

**Create Accuracy Tests** 

**Batch transcription** 

Upload datasets for model adaptation

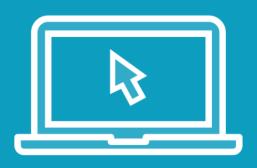
Create & manage speech models

Create & manage model deployments

Manage subscriptions



# Demo



Transcribe a short utterance
Change the detail level



#### Review



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