## CSU34031 Project 1

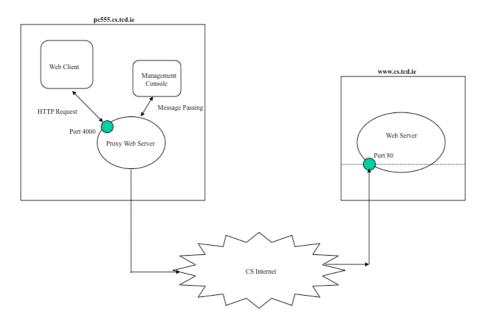
## A Web Proxy Server

The objective of the exercise is to implement a Web Proxy Server. A Web proxy is a local server, which fetches items from the Web on behalf of a Web client instead of the client fetching them directly. This allows for caching of pages and access control.

The program should be able to:

- 1. Respond to HTTP & HTTPS requests, and should display each request on a management console. It should forward the request to the Web server and relay the response to the browser.
- 2. Handle Websocket connections.
- 3. Dynamically block selected URLs via the management console.
- 4. Efficiently cache requests locally and thus save bandwidth. You must gather timing and bandwidth data to prove the efficiency of your proxy.
- 5. Handle multiple requests simultaneously by implementing a threaded server.

The program can be written in a programming language of your choice. However, you must ensure that you do not overuse any API or Library functionality that implements the majority of the work for you.



## **Note**

- You should provide a high-level description of the protocol design and implementation. A listing of the code should also be provided along with meaningful comments. You are required to submit a **single** PDF file containing the documentation and code using the Turnitin system.
- All submitted work must be original and your own. Please familiarize yourself with the
  College Plagiarism guidelines <a href="https://www.tcd.ie/undergraduate-studies/general-regulations/plagiarism.php">https://www.tcd.ie/undergraduate-studies/general-regulations/plagiarism.php</a>. Submissions that are similar to each other will result in zero
  marks being awarded to all parties that are identified.
- Late submissions will not be accepted unless accompanied by a medical certificate or an email from your Tutor outlining the reasons for the lateness.
- This project is worth 10% of the marks and will be graded out of 100 marks

Demonstrations will take place during week six of the semester on Tuesday the 25<sup>th</sup> of February 2020 between 10am-12pm in LG.12 in the O'Reilly Institute. You will be required to demonstrate a working prototype of your work, explain your design choices, talk through parts of your code which implement important aspects of your work, and answer any queries from the teaching assistants.