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(d) #include <stdio.h>
#include <stdlib.h>
#include <pthread.h>

pthread_t philosopher[5];
pthread_mutex_t chopstickFork[5];

void * Func (int n) {
    printf ("Philosopher %d is thinking \n", n);
    // when phil 5 is eating he takes Fork 1 and 5
    pthread_mutex_lock (&Fork[n]);
    pthread_mutex_lock (&Fork[(n+1)%5]);
    printf ("Philosopher %d is eating \n", n);
    sleep (3);
    pthread_mutex_unlock (&Fork[n]);
    pthread_mutex_unlock (&Fork[(n+1)%5]);

    printf ("Philosopher %d Finished eating \n", n);
    return (NULL);
}

int main () {
    int i;
    for (i=0; i<5; i++)
        pthread_mutex_init (&Fork[i], NULL);

    for (i=0; i<5; i++)
        pthread_create (&philosopher[i],
            NULL, (void *) Func, (void *) i);
}

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for (i=0; i<5; i++)  
    pthread_join(philosopher[i], NULL);
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for (i=0; i<5; i++)  
    pthread_mutex_destroy(&fork[i]);
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}
```