Matlab

- Variables are 2D arrays (matrices). Vectors/1D arrays are matrices/2D arrays with a single row or column
- a=[1 2 3] will assign vector/1D array [1 2 3] to variable a and print the result
- End command with a semicolon e.g. a=[1 2 3]; to avoid printing result

Colon generates number sequence:

- 11:14 generates 11 12 13 14
- -1:1 generates -1 0 1
- 3:0 generates Empty matrix

Specify step size with second colon:

- 1:3:12 generates 1 4 7 10
- 4:-1:1 generates 4 3 2 1
- 3:-0.5:2 generates 3.0 2.5 2.0

Variables

- a=[1:3] same as a=[1 2 3]
- Access element 3 of vector a using a(3) e.g. a(3) = 4 produces
 a=[1 2 4]
- end is the highest index value e.g. a(end) is 4
- Using just ":" is equivalent to 1:end

Select rows, columns of a:

- a=[1 2 3];
- a(1,:) is 1st row 1 2 3
- a(:,1) is 1st column 1

Access multiple elements of a:

- a=[1 2 3];
- a(1:2) is 1 2
- a([1 3]) is 1 3

Variables

Use [] to build new arrays:

- a=[1 2 3];
- [a 4 5] is 1 2 3 4 5

Use ";" to add rows:

- a=[1 2 3];
- [a; 4 5 6] is matrix/2D array:
 - 1 2 3
 - 4 5 6

Using conditions:

- a=[1 2 3];
- a>2 is binary vector 0 0 1
- find(a>2) returns index 3

Operations

Operations + add, - subtract, * multiply, / divide work on vectors/matrices:

- a=[1 2 3]; b=[4 5 6];
- a+b is 5 7 9
- a-b is -3 -3 -3
- a*2 is 2 4 6
- a*b gives an error since its a vector multiply
- Use "." to make multiply and divide apply element by element i.e.
 .* and ./
- a.*b is 4 10 18
- a./b is 0.25 0.40 0.50
- a.^2 raises the elements of a to the power 2 giving 1 4 9

Operations

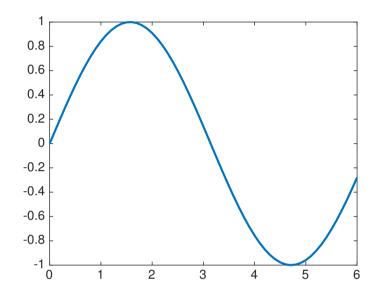
Functions sin(), cos(), exp() etc work on vectors/matrices:

- a=[1 2 3];
- sin(a) is 0.8415 0.9093 0.1411
- exp(a) is 2.7183 7.3891 20.0855

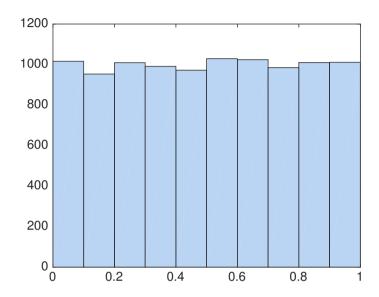
Use rand() to generate random numbers unformly distributed between 0 and 1

- E.g rand might return 0.8147 on first call and 0.1270 on second call
- rand(1,n) returns a vector of *n* random numbers
- E.g. rand(1,5) might return 0.9134 0.6324 0.0975 0.2785 0.5469

Plotting



x=[0:0.1:6]; plot(x,sin(x))



x=rand(1,10000); hist(x)

- hist(x) calculates the number of times values occur in vector x and plots as histogram.
- Defaults to using 10 "bins", but can change this to use y by hist(x,y).

Useful Functions

- help <command>
- Comparisons: ==, =, >, <,>=, <=
- Sizes of vectors/matrices: length, size
- zeros, ones all zeros and all ones vectors
- xlim, ylim plot axes ranges
- xlabel, ylabel, title plot labels
- figure open new figure

- sum sum up elements of a vector
- mean, var mean and variance of elements of a vector
- find find indices
- nchoosek return number of ways in which k objects can be drawn from a set of n objects
- load, save load and save data from file

Conditions and Loops

Conditions:

```
a=1; b=2
if <condition>
    <statement>
                                  if a>b
                                      disp(a)
else
                                  else
    <statement>
                                      disp(b)
end
                                  end
Loops:
for <variable> = <vector>
                                  for i=1:10
                                      disp(i)
    <statement>
end
                                  end
```

Exercises

- 1. Generate n = 10 random numbers using rand function and calculate their sum
- 2. Repeat above to calculate random sum 100 times (it will change each time since its random) and plot a histogram of the values of the sum.
- 3. Now generate n = 1000 random numbers using rand function and calculate their sum. Repeat 100 times and plot a histogram of the values of the sum. How has it changed?
- 4. Rather than plotting histogram of sums, plot histogram of sums divided by n (so divided by 10 in first case and by 1000 in second case). How do they differ ?

Exercises (extra)

1. Write a matlab program to enumerate all the different ways we can arrange the letters in the word "abc".