

Synchronous vs Asynchronous in JavaScript

1. What is Synchronous?

- **Code runs line by line, in order.**
- **Each statement waits for the previous one to finish.**
- **Blocking behavior → if one task takes time, everything else is paused.**

Example: Synchronous Code

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javascript

 Copy code

```
console.log("Task 1");
console.log("Task 2");
console.log("Task 3");
```

Output:

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 Copy code

```
Task 1
Task 2
Task 3
```

Everything runs in sequence.

2. What is Asynchronous?

- **Code does not wait for long-running tasks to complete.**
- **Non-blocking behavior → other code can run while waiting.**
- **Useful for tasks like:**
 - **Fetching data from APIs**
 - **Reading/writing files**
 - **Timers**

Example: Asynchronous with `setTimeout`

javascript

 Copy code

```
console.log("Task 1");

setTimeout(() => {
  console.log("Task 2 (delayed by 2s)");
}, 2000);

console.log("Task 3");
```

 Output:

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 Copy code

```
Task 1
Task 3
Task 2 (delayed by 2s)
```

 Notice how Task 3 runs before Task 2, because `setTimeout` is asynchronous.

3. Why Asynchronous?

Imagine you go to a restaurant:

- **Synchronous:** You order food, wait at the counter until it's ready, then eat. ( Time wasted)
- **Asynchronous:** You order food, sit at a table, do other things, and the waiter brings your food when it's ready. ( Efficient)

4. Types of Asynchronous Handling in JS

1. **Callbacks (old way, leads to callback hell)**
2. **Promises (modern solution)**
3. **Async/Await (syntactic sugar over promises, most readable)**

Summary

- **Synchronous = step by step, blocking.**
- **Asynchronous = non-blocking, other code can run while waiting.**
- **JavaScript uses async behavior heavily for I/O, and API calls.**

1. What is a Promise?

A **Promise** is an object in JavaScript that represents the eventual result of an asynchronous operation.

It can be in one of three states:

- **Pending** → Initial state (waiting for result).
- **Fulfilled** → Operation completed successfully.
- **Rejected** → Operation failed.

Example: Creating a Promise

```
1
2 const myPromise = new Promise((resolve, reject) => {
3   let success = true;
4
5   if (success) {
6     resolve("✓ Task completed!");
7   } else {
8     reject("✗ Task failed!");
9   }
10 });
11
12 // Using the promise
13 myPromise
14   .then(result => console.log(result)) // if resolved
15   .catch(error => console.error(error)) // if rejected
16   .finally(() => console.log("Promise finished!"));
17
```

2. Why Promises?

Before Promises, we used **callbacks**, which often caused **callback hell** (nested functions). Promises make async code easier to read and manage.

Callback Hell Example

```
1 doTask1(function(result1) {  
2   doTask2(result1, function(result2) {  
3     doTask3(result2, function(result3) {  
4       console.log("Final result:", result3);  
5     });  
6   });  
7 });  
8
```

Promise Chaining

```
1 doTask1()  
2   .then(result1 => doTask2(result1))  
3   .then(result2 => doTask3(result2))  
4   .then(final => console.log("Final result:", final))  
5   .catch(error => console.error(error));  
6
```

3. Async & Await

async and await were introduced to make working with promises look more like synchronous code.

- **async** → makes a function return a promise.
- **await** → pauses execution until the promise resolves.

Example: Using Async/Await

```
● ● ●

1  function fetchData() {
2    return new Promise((resolve) => {
3      setTimeout(() => resolve("📦 Data received!"), 2000);
4    });
5  }
6
7  async function getData() {
8    console.log("Fetching data...");
9    const result = await fetchData(); // waits for fetchData to resolve
10   console.log(result);
11   console.log("Done!");
12 }
13
14 getData();
15
```

Output:

```
● ● ●

1  Fetching data...
2  📦 Data received!
3  Done!
```

4. Handling Errors with Try/Catch

Instead of `.catch()`, you can use `try...catch` with `async/await`.

```
● ● ●  
1  async function processData() {  
2    try {  
3      const result = await fetchData();  
4      console.log("Result:", result);  
5    } catch (error) {  
6      console.error("Error occurred:", error);  
7    }  
8  }  
9  
10 processData();  
11
```

5. Running Promises in Parallel

Sometimes you need to run multiple `async` tasks at the same time.

Example: `Promise.all`

```
● ● ●  
1  const p1 = new Promise(resolve => setTimeout(() => resolve("Task 1 done"), 1000));  
2  const p2 = new Promise(resolve => setTimeout(() => resolve("Task 2 done"), 2000));  
3  
4  async function runTasks() {  
5    const results = await Promise.all([p1, p2]);  
6    console.log(results); // ["Task 1 done", "Task 2 done"]  
7  }  
8  
9  runTasks();
```

6. Real-World Example (Fetching API Data)

```
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1  async function fetchUser() {
2    try {
3      const response = await fetch("https://jsonplaceholder.typicode.com/users/1");
4      const user = await response.json();
5      console.log("User:", user);
6    } catch (err) {
7      console.error("Failed to fetch user:", err);
8    }
9  }
10
11 fetchUser();
```

Summary

- **Promises represent future values.**
- **Use .then(), .catch(), .finally() for handling.**
- **async/await makes async code easier to read.**
- **Always use try/catch for error handling.**
- **Use Promise.all for parallel execution.**