UML

Vector

- double compX

- double comp?

- double comp?

- double magnitude

- double magnitude

- double thetaXY

- Unit unitSI

+ ... set ...()

+ double coloulateMag()

+ double coloulateMag()

Unit
- int[] unit Am
+ ... Set ... ()
+ ... set ... (...)
+ Unit reciprocal ()

Operations

- + double dotProduct (Vector, Vector)
- + double angle Between (Vector, Vector)
- + Vector scale (Vector, Scalar)
- + Unit product (Unit args)
- + Vector cross (Vector, Vector)

Principia
Chester Huang
Dawei Huang
Period 5
- double magnitude

- Unit unitSI

+ ... 5et - . ()

+ ... set ... (...)

+ Scalar reciprocal ()

Woo pde

+ void main

Solver

+ vector calc Velocity (vector, Scalar)

+ vector calc Force (vector, Scalar)

+ Scalar calc Work (vector, Vector)

Cartalog

+ Stry[] listTopics + TopicTreeNode root

nangation of topics

Topic Tree Node

= Stong topic

- Topic Tree Nide[] subtopics

Topic tree

- topic tree

+ void add child (TTN)

+ And istetting
get Children ()