

SoC Mock E-exam Sessions: A Reminder

- Mock e-exam sessions during **Week 5 and the recess week**
- You should register for one **1-hour mock exam session** to have a dry run of the e-exam proctoring process (e.g., setting up Zoom camera, using Zoom chat to communicate with exam invigilator)
- Please check your **NUS email mailbox** and submit the indicated online form by **August 31 (Monday, 5pm)**
- To find out how to prepare for the mock e-exam, please visit <https://mysoc.nus.edu.sg/academic/mock-e-exams-for-students/>

LumiNUS Cryptanalysis Challenge on Substitution Cipher

- The substitution table used:

a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z	_
p	r	k	e	x	j	n	b	c	z	o	f	w	a	_	i	v	t	u	m	d	q	s	h	g	y	l

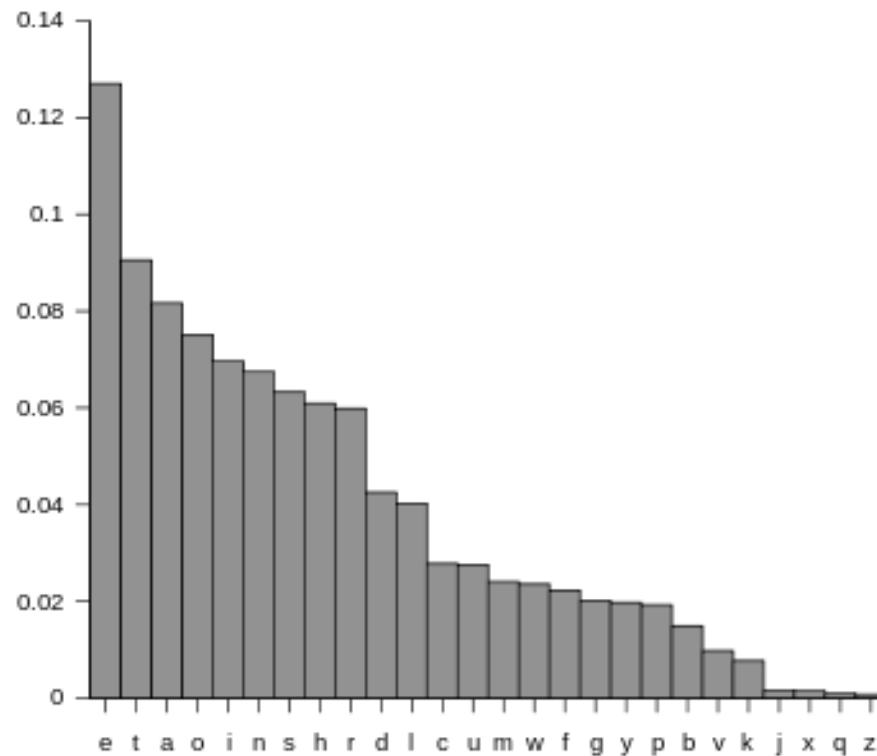
- The plaintext:

cryptography_or_cryptology_is_the_practice_and_study
_of_techniques_for_secure_communication_in_the_prese
nce_of_third_parties_called_adversaries_more_general
ly_cryptography_is_about_constructing_and_analyzing_
protocols_that_prevent_third_parties_or_the_public_f
rom_reading_private_messages_ ...

cryptography_also_plays_a_major_role_in_digital_righ
ts_management_and_copyright_infringement_of_digital_
media_source_wikipedia

Some Useful Heuristics

- The most-frequently occurring characters in ciphertext?
 - l (406x) _ (space) , x (274x) \leftarrow e, m (213x) \leftarrow t,
p (193x) \leftarrow a, _ (186x) \leftarrow o: c (185x) \leftarrow i:
match the 5 non-space most-frequently occurring characters in English
- Spaces must break up the sentence reasonably well



From http://en.wikipedia.org/wiki/Letter_frequency

Some Useful Heuristics

- Single-letter words:
 - **a**: an indefinite article
 - **i**: the first (singular) person
- Digraphs:
 - **to, it, is, do, on, in, at, of, or, an**, he, ...
- Trigraphs:
 - **the, and, for, has, one**, get, not, can, man, men, ...
- More and more guessable words

Testing Rounds: After Some Character Mappings

Based on the *top 6 most-frequently occurring single characters*,
and some common English *digraphs & trigraphs*:

```
$tr 'lxmp_cotiubjw' 'etaoiorishfm' < ciphertext.txt
krgitonraihg or krgitofong is the iraktike aae stdeg of tekhaivdes for sekdre kommdaikatiaa ia the ireseake of
 thire iarties | kaffee  aeqersaries | more neaeraffg krgitonraihg is arodt koastrdktian aae aaafgyian irotokofs th
at iregeat thire iarties or the idrfik from reaeian iriqate  messanes | qariods asieks ia iaformatioa sekdrigt s
dkh as eata koafieeatiafitg eata iatenritg adtheatikatioa aae aqa reideiatiaa are keatraf to moeera krgitonrai
hg moeera krgitonraihg ehists at the iatersektioa of the eiskiiifiaes of mathematiks komidter skieake efektrika
f eaniaeerial kommdaikatiaa skieake aae ihgsiks aiifikatioas of krgitonraihg iakfdee efektroaik kommerke khii
rasee iagmeat kares einitaf kdrreakies komidter iasssores aae mifitarg kommdaikatiaas krgitonraihg irior to th
e moeera ane sas effektiqefg sgaoagmods sith eakrgitiaa the koaqersioa of iaformatioa from a reaeearfe state to
aiiareat aoasease the oriniaator of aa eakrgitee messane shares the eekoeian tekhaivde oafg sith iateaeae rek
iieats to irekfdee akkess from aeqersaries the krgitonraihg fiteratdre oftea dses the aames afike for the sea
eer ror for the iateaeae rekiieat aae ege for the aeqersarg siake the eegefoimeat of rotor kiiher makhiaes ia
sorfe sar oae aae the aegeat of komidters ia sorfe sar tso the methoes dsee to karrg odt krgitofong hage reko
me iakreasianfg komifeh aae its aiifikatioa more sieesireae moeera krgitonraihg is heaqifg rasee oa matematik
af theorg aae komidter skieake iraktike krgitonraihik afnorithms are eesinaae arodae komidtatioaaf hareaeas as
sdmitioas maoian sdkh afnorithms hare to rreao ia iraktike rg aag aeqersarg it is theoretikaffg iossirfe to rr
eao sdkh a sgstem rdt it is iafeasirfe to eo so rg aag oasa iraktikaf meaas these skhemes are therefore terme
e komidtatioaaffg sekdre theoretikaf aeqaakes for ehamifes imiroqemeats ia iatener faktoriyatiaa afnorithms aa
e faster komidtian tekhaofong revdire these sofdtioas to re koatiadaffg aeaitee there ehist iaformatioa theore
tikaffg sekdre skhemes that iroqarfg kaaaot re rrooea egea sith dafimitee komidtian ioser aa ehamife is the oa
e time iae rdt these skhemes are more eiffikdft to dse ia iraktike thaa the rest theoretikaffg rreaoarfe rdt k
omidtatioaaffg sekdre mekhaaisms the nrosth of krgitonraihik tekhaofong has raisee a admrer of fenaf issdes ia
the iaformatioa ane krgitonraihgs ioteatiaf for dse as a toof for esiioaane aae seeitioa has fee maag noqeram
eats to kfassifg it as a seaioa aae to fimit or egea irohirit its dse aae ehiort ia some zdriseiktioas shere t
he dse of krgitonraihg is fenaf fass iermit iaqestimators to komief the eiskfosdre of eakrgitiaa oegs for eokd
meats refeqaat to aa iaqestinatiaa krgitonraihg afso ifags a mazor rofe ia einitaf rinhts maaanemeat aae koigr
inht iafricanemeat of einitaf meeia sodrke sioiieeia
```

Testing Rounds: After Some More Character Mappings

After a few more *guessable characters* in their respective words:

```
$str 'lxmp_cotiubjweikgn' ' _etaoiorishfmdpcyg' < ciphertext.txt
cryptography_or_cryptofogy_is_the_practice_aad_stddy_of_techaivdes_for_secdre_commdaicationa_ia_the_preseace_of
_third_parties_caffed_adqersaries_more_geaeraffy_cryptography_is_aardt_coastrdctiag_aad_aafyyiag_protocofs_th
at_prepeat_third_parties_or_the_pdrfic_from_readiag_priqate_messages_qariods_aspects_ia_iaformatioa_secdrity_s
dch_as_data_coafideatiafity_data_integrity_adtheaticatioa_aad_aoa_repddiatioa_are_ceatraf_to_modera_cryptograp
hy_modera_cryptography_ehists_at_the_iatersectioa_of_the_discipfiaes_of_mathematics_compdter_scieace_electrica
f_eagiaeeriag_commdaicationa_scieace_aad_physics_appficioas_of_cryptography_iacfdde_electroaic_commerce_chip_
rased_paymeat_cards_digital_cdrreacies_compdter_passsords_aad_mifitary_commdaicationas_cryptography_prior_to_th
e_modera_age_sas_effectiqefy_syaoaymods_sith_eacryptioa_the_coaqersioa_of_iaformatioa_from_a_readarfe_state_to
_appareat_aoisease_the_origiaator_of_aa_eacrypted_message_shares_the_decodiag_techaivde_oafy_sith_iateaded_rec
ipieats_to_precfdde_access_from_adqersaries_the_cryptography_fiteratdre_oftea_dses_the_aames_afice_for_the_sea
der_ror_for_the_iateaded_recipieat_aad_eqe_for_the_adqersary_siace_the_degefopmeat_of_rotor_cipher_machiaes_ia
_sorfd_sar_oae_aad_the_adqeat_of_compdters_ia_sorfd_sar_tso_the_methods_dsed_to_carry_odt_cryptofogy_haqe_reco
me_iacreasiagfy_compfeh_aad_its_appficioa_more_sidespread_modera_cryptography_is_heaqify_rased_oa_mathematic
af_theory_aad_compdter_scieace_practice_cryptographic_afgorithms_are_desigaed_arodad_compdtatioaaf_hardaess_as
sdmptioas_maoiag_sdch_afgorithms_hard_to_rreao_ia_practice_ry_aay_adqersary_it_is_theoreticaffy_possirfe_to_rr
eao_sdch_a_system_rdt_it_is_iafeasirfe_to_do_so_ry_aay_oaosa_practicaf_meaas_these_schemes_are_therefore_terme
d_compdtatioaaffy_secdr_theoreticaf_adqaaces_for_ehampfes_improqemeats_ia_iatger_factoriyatioa_afgorithms_aa
d_faster_compdtiag_techaofogy_revdiere_these_sofdtioas_to_re_coatiadaffy_adapted_there_ehist_iaformatioa_theore
ticaffy_secdr_schemes_that_proqarfy_caaaot_re_rrooea_egea_sith_dafimited_compdtiag_poser_aa_ehampfe_is_the_oa
e_time_pad_rdt_these_schemes_are_more_difficdft_to_dse_ia_practice_thaa_the_rest_theoreticaffy_rreaoarfe_rdt_c
ompdtatioaaffy_secdr_mechaaisms_the_grosth_of_cryptographic_techaofogy_has_raised_a_admrer_of_fegaf_issdes_ia
_the_iaformatioa_age_cryptographys_poteatiaf_for_dse_as_a_toof_for_espioaage_aad_seditioa_has_fed_maay_gogeram
eats_to_cfassify_it_as_a_seapoa_aad_to_fimit_or_egea_prohirit_its_dse_aad_ehport_ia_some_zdrisdictioas_shere_t
he_dse_of_cryptography_is_fegaf_fass_permit_iagestigators_to_compef_the_discfosdre_of_eacryptioa_oey_s_for_dodc
meats_refeqaat_to_aa_iagestigationa_cryptography_afso_pfays_a_mazor_rofe_ia_digital_rights_maaagemeat_aad_copyr
ight_iafriagemeat_of_digital_media_sodrc_sioipedia
```

The partial plaintext already looks pretty readable and crackable!

Testing Rounds: Completed Mapping

The complete plaintext:

```
$tr 'prkexjnbzofwa ivtumdqshgyl' 'a-z' < ciphertext.txt
```

cryptography or cryptology is the practice and study of techniques for secure communication in the presence of third parties called adversaries more generally cryptography is about constructing and analyzing protocols that prevent third parties or the public from reading private messages various aspects in information security such as data confidentiality data integrity authentication and non repudiation are central to modern cryptography modern cryptography exists at the intersection of the disciplines of mathematics computer science electrical engineering communication science and physics applications of cryptography include electronic commerce chip based payment cards digital currencies computer passwords and military communications cryptography prior to the modern age was effectively synonymous with encryption the conversion of information from a readable state to apparent nonsense the originator of an encrypted message shares the decoding technique only with intended recipients to preclude access from adversaries the cryptography literature often uses the names alice for the sender bob for the intended recipient and eve for the adversary since the development of rotor cipher machines in world war one and the advent of computers in world war two the methods used to carry out cryptology have become increasingly complex and its application more widespread modern cryptography is heavily based on mathematical theory and computer science practice cryptographic algorithms are designed around computational hardness assumptions making such algorithms hard to break in practice by any adversary it is theoretically possible to break such a system but it is infeasible to do so by any known practical means these schemes are therefore termed computationally secure theoretical advances for examples improvements in integer factorization algorithms and faster computing technology require these solutions to be continually adapted there exist information theoretically secure schemes that provably cannot be broken even with unlimited computing power an example is the one time pad but these schemes are more difficult to use in practice than the best theoretically breakable but computationally secure mechanisms the growth of cryptographic technology has raised a number of legal issues in the information age cryptographys potential for use as a tool for espionage and sedition has led many governments to classify it as a weapon and to limit or even prohibit its use and export in some jurisdictions where the use of cryptography is legal laws permit investigators to compel the disclosure of encryption keys for documents relevant to an investigation cryptography also plays a major role in digital rights management and copyright infringement of digital media source wikipedia

Security of Vigenere Cipher (Corrected)

- Vigenere cipher is an improvement over shift cipher
- Different occurrences of the same letter can have **different** mapped letters!
- Is it however secure against known-plaintext attack?
→ this is easy to answer: ~~yes~~ *no*
- Is it secure against ciphertext-only attack??
→ trickier to answer: need to find *a good attack technique*
- Suppose we know **k** = the **length/period** of the keyword
- Observation: all letters of the plaintext whose index is i (mod k), for $i=0..k-1$, get shifted by the same key character
- Can we use our previous frequency analysis technique?
- Vigenere cipher turns into a monoalphabetic cipher *again*

Security Guarantee: Perfect Secrecy

Attacker's **prior knowledge** of the unknown plaintext m

- **Perfect security/secretcy** (“absolute security”):

- Informally: “regardless of any prior information that attackers (with **unlimited computational power**) has about the plaintext, the ciphertext should leak **no additional information** about the plaintext
- More formally: can be defined in terms of **conditional probability** (i.e. $\Pr[M=m | C=c] = \Pr[M=m]$ for $\forall m \in \mathbf{M}$ & $\forall c \in \mathbf{C}$ with $\Pr[C=c] > 0$)
→ *not covered in this module*
- **Issue:** the key must be (at least) as long as the message itself
→ impractical in practice
- *Important questions:*
 - Is it unnecessarily strong for practical usage?
 - Any security notion that is **more relaxed and practical**?

Optional

Attacker's **updated knowledge** of the unknown plaintext m
after the attacker had seen the ciphertext c

So, the attacker gained **no additional information** at all!

A Good Analogy

Attacker's **prior knowledge** of the unknown plaintext m

- Let c be the ciphertext of the Oscar's winner name, encrypted using some secret key
- Bob gathers information from many sources, and believes that the movie "Alice in Crypto Land" has **42%** chance of winning
- Now, suppose somehow, Bob obtains c .

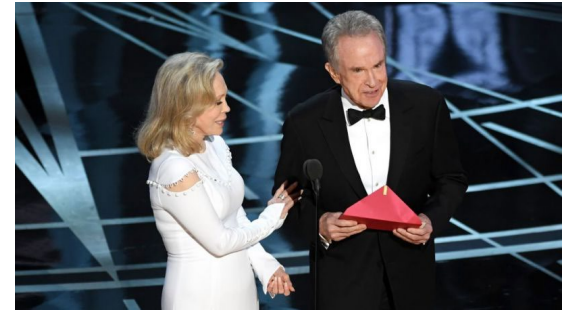
**With the additional knowledge of c ,
can now Bob improve his guess from 42%?**

(Note that any slight improvement would be useful, because Bob plans to bet in some online site)

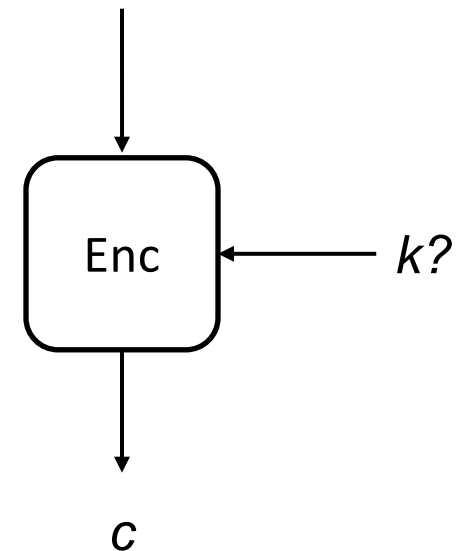
- Let's assume that Bob have **extremely powerful machine** that can exhaustively search all keys.
Can he improve the guess?

- *If the encryption scheme used is AES, the answer is yes! How?*
- *if the encryption scheme achieves perfect secrecy, e.g. One-Time Pad, the answer is no!*

Attacker's **updated knowledge** of the unknown plaintext m
after the attacker had seen the ciphertext c



m = "And the Oscar goes to xxxxxxxxxx"



Substitution Cipher: Review (*Again*)

Some terms:

- The ***key space***: the set of all possible keys
- The ***key space size***: the total number of possible keys
- The ***key size*** or ***key length***: the number of bits required to represent a particular key
- For substitution cipher:
 - The key space?
 - The key space size: $27!$
 - The key size: at least $\log_2(27!) \approx 94$ bits

Showing the Lower Bound of the Key Size/Length

- The lower bound of **key size/length**: $\log_2(27!) \approx \mathbf{94 \text{ bits}}$
- A few possible **key representations**:
 - **1 byte** per symbol/character: $27 * 1 \text{ byte} = 27 \text{ bytes} = \mathbf{216 \text{ bits}}$
 - **5 bits** per symbol/character: $27 * 5 \text{ bits} = \mathbf{135 \text{ bits}}$
- How to show that 94 bits is the **lower bound**?
 - Show that using 94 bits is **possible** to represent all keys
 - Show that using <94 bits is **not possible** to represent all keys
- *So, how to show these??*

1.5 Modern Ciphers: Block Ciphers

1.5.1 Block cipher definition

1.5.2 Popular block ciphers

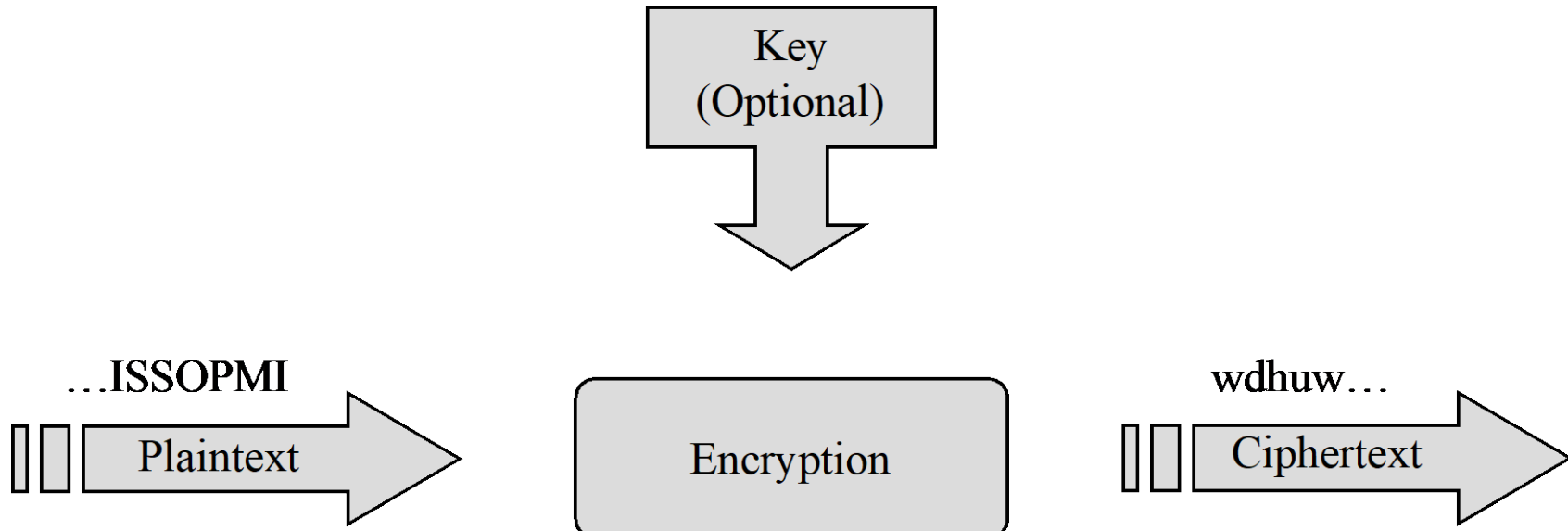
1.5.3 Properties of block ciphers

1.5.4 Block cipher modes-of-operation

1.5.5 Examples of attacks on block ciphers

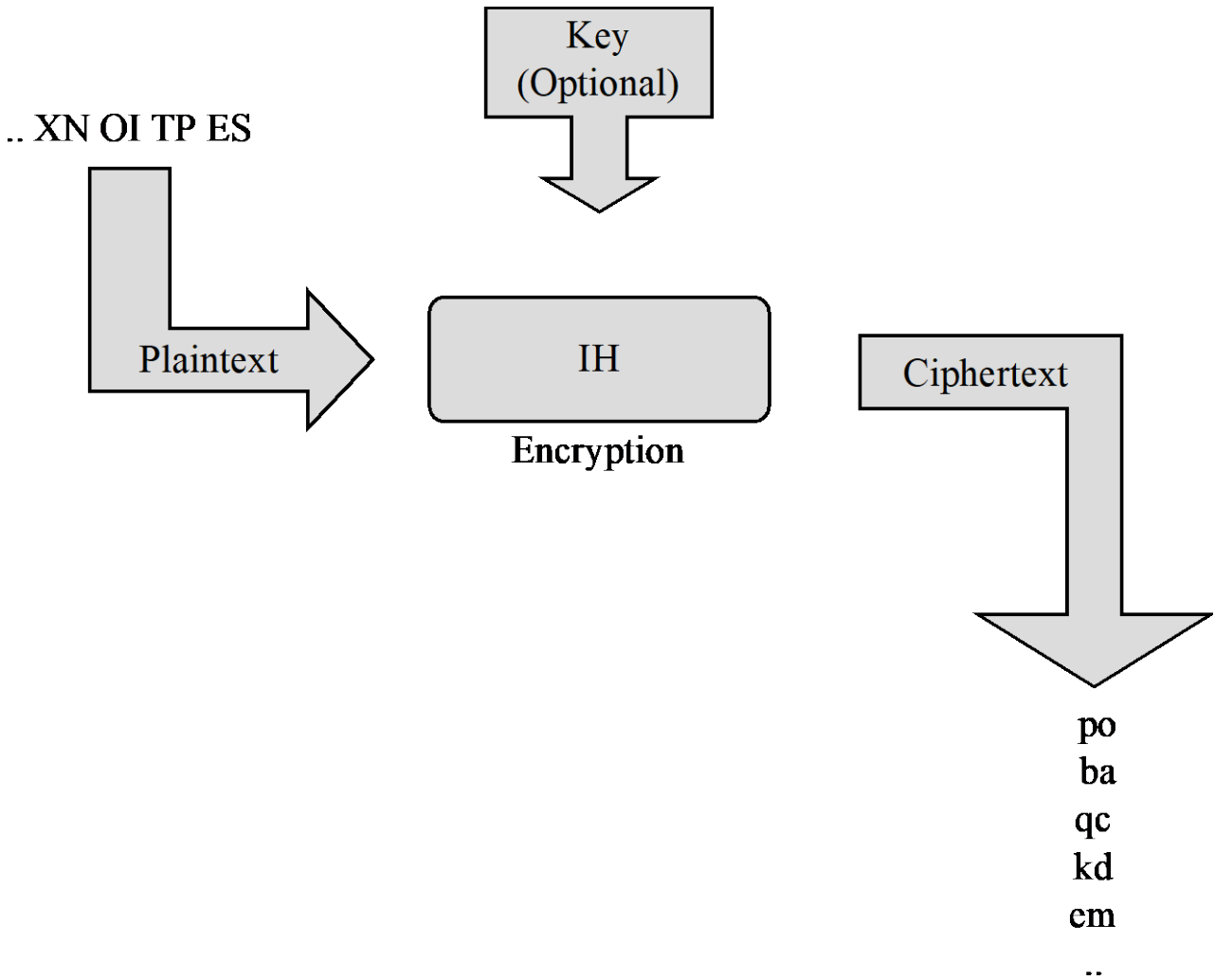
1.5.1 Block Cipher Definition

Illustration of a Stream Cipher



From *Security in Computing, Fifth Edition*, by Charles P. Pfleeger, et al. (ISBN: 9780134085043). Copyright 2015 by Pearson Education, Inc. All rights reserved.

Illustration of a Block Cipher



From *Security in Computing, Fifth Edition*, by Charles P. Pfleeger, et al. (ISBN: 9780134085043). Copyright 2015 by Pearson Education, Inc. All rights reserved.

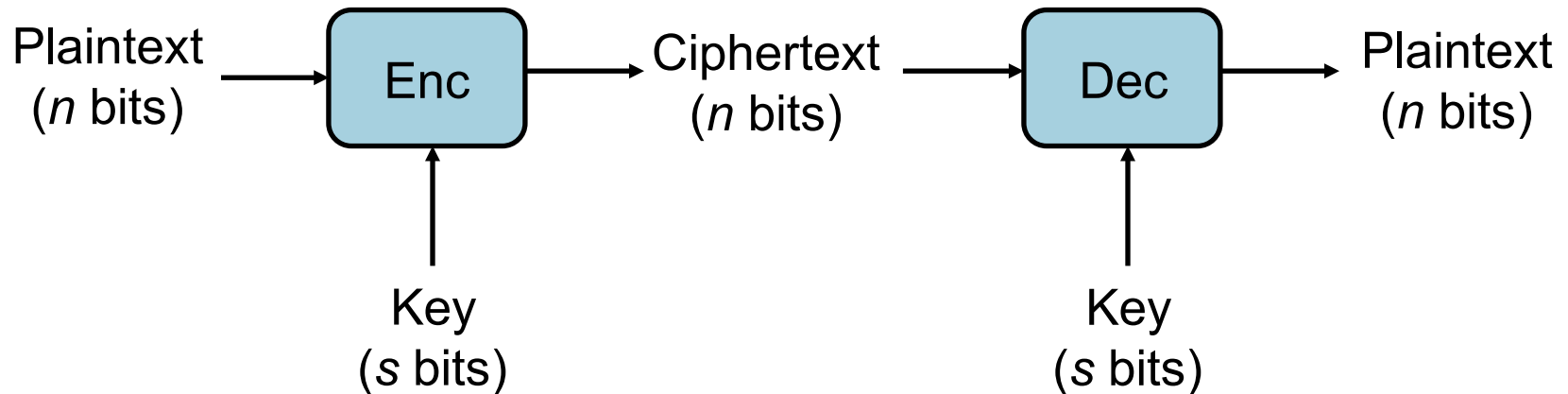
A Block Cipher: Block Size and Key Size

- Block cipher is an important **crypto primitive**:
used in several schemes/protocols for various purposes

- Recall again:

$$E \text{ (Enc)}: K \times M \rightarrow C \quad \text{and} \quad D \text{ (Dec)}: K \times C \rightarrow M$$

- $M = C = \{0,1\}^n$, with $n = \text{block size}$
- K (key space) $= \{0,1\}^s$, with $s = \text{key length/size}$



A Block Cipher: Block Size and Key Size

- Some popular block ciphers with their **block & key sizes**:
 - DES : $n = 64$ bits, $s = 56$ bits
 - 3DES : $n = 64$ bits, $s = (\text{up to}) 168$ bits
(but the effective security is lower, see later slide)
 - AES : $n = 128$ bits, $s = 128, 192, 256$ bits
- **The longer** the key is:
 - The more secure the scheme is
 - The slower it is
- Can the block size be **too small** (i.e. < 64 bits)?
See Tutorial 2 for a possible attack

A Block Cipher: Encryption and Decryption Requirements

- Recall again the 3 algorithms of a cipher: **G, E, D**
- G (key-generation algorithm): just generates $k \in K$
- Any other requirements for E: $K \times M \rightarrow C$ and $D: K \times C \rightarrow M$?
- Need to abstract **what a block cipher really does**:
a mathematical model of a block cipher
- **(Keyed) pseudorandom permutation (PRP)**: $E: K \times X \rightarrow X$, s.t:
 - There exists an **efficient deterministic** algorithm to evaluate $E(k,x)$
 - The output “**looks random**”: indistinguishable from a random function
 - The function E is **bijective (1-to-1)**, and thus is **length preserving**
 - There exists an **efficient** inversion algorithm $D(k,y)$, which thus satisfies the correctness requirement: for all $m \in M$ and $k \in K$, $D_k(E_k(m)) = m$

A Block Cipher: Pseudorandom Permutation

- Don't confuse **pseudorandom permutation (PRP)** with:
 - Pseudorandom generator (**PRG**):
takes a short random seed and outputs a long pseudorandom sequence
 - **Permutation cipher**: a cipher using letter-index permutation operation
- In general, **permutation** of a set: a rearrangement of its elements
- A “**permutation function**” (see also <https://en.wikipedia.org/wiki/Permutation>):
 - Performs a rearrangement **of a set**: a bijection from a set onto itself
 - An example:

$$\sigma = \begin{pmatrix} 1 & 2 & 3 & 4 & 5 \\ 2 & 5 & 4 & 3 & 1 \end{pmatrix}$$

A Block Cipher: Pseudorandom Permutation

- Block cipher as a “**permutation function**”:
 - For a fixed key, it is a function that maps 2^n **plaintexts** to 2^n **ciphertexts** (with a unique inverse for each ciphertext)
 - In other words: C is a rearrangement of M (or itself, since $M = C$)
 - To be a block cipher, we need a **keyed pseudorandom (secure) permutation**, so that:
 - The permutation should be determined by the **key**
 - Different keys must result into **different permutations**
 - The permutation should “**look random**”
- ***Keyed random mappings between plaintexts and ciphertexts***

Note: Some people and books do not really like the explanation/abstraction of block ciphers by means of the permutation notion. The PRP, however, is the usual abstraction used for block ciphers, and can still improve our understanding about block ciphers and their requirements.

Security Goal: Indistinguishability

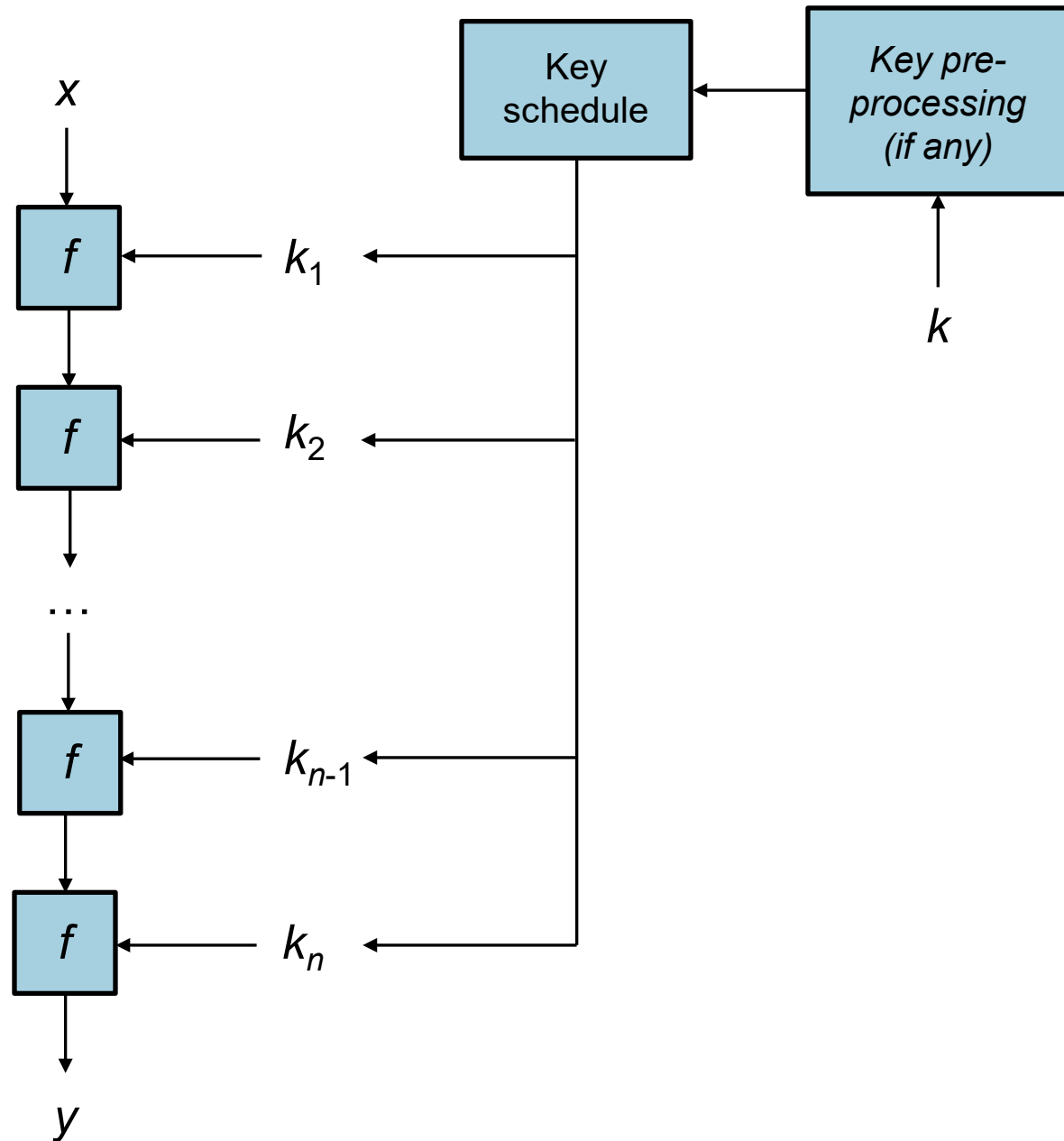
Optional

- Btw, what does “*look random*” really mean?
Any more formal notion about “ciphertext randomness”?
- **Indistinguishability:**
 - One security goal of a cipher
 - (Informally) **Ciphertexts should be indistinguishable from random strings**
- **A hypothetical game:** if an attacker **picks 2 plaintexts** and then receives a ciphertext of **1** of the two (**chosen at random**), they shouldn't be able to tell which plaintext was encrypted
- This applies even when the attacker can perform encryption queries with the 2 plaintexts (in Chosen Plaintext Attack) but without knowing the secret key used

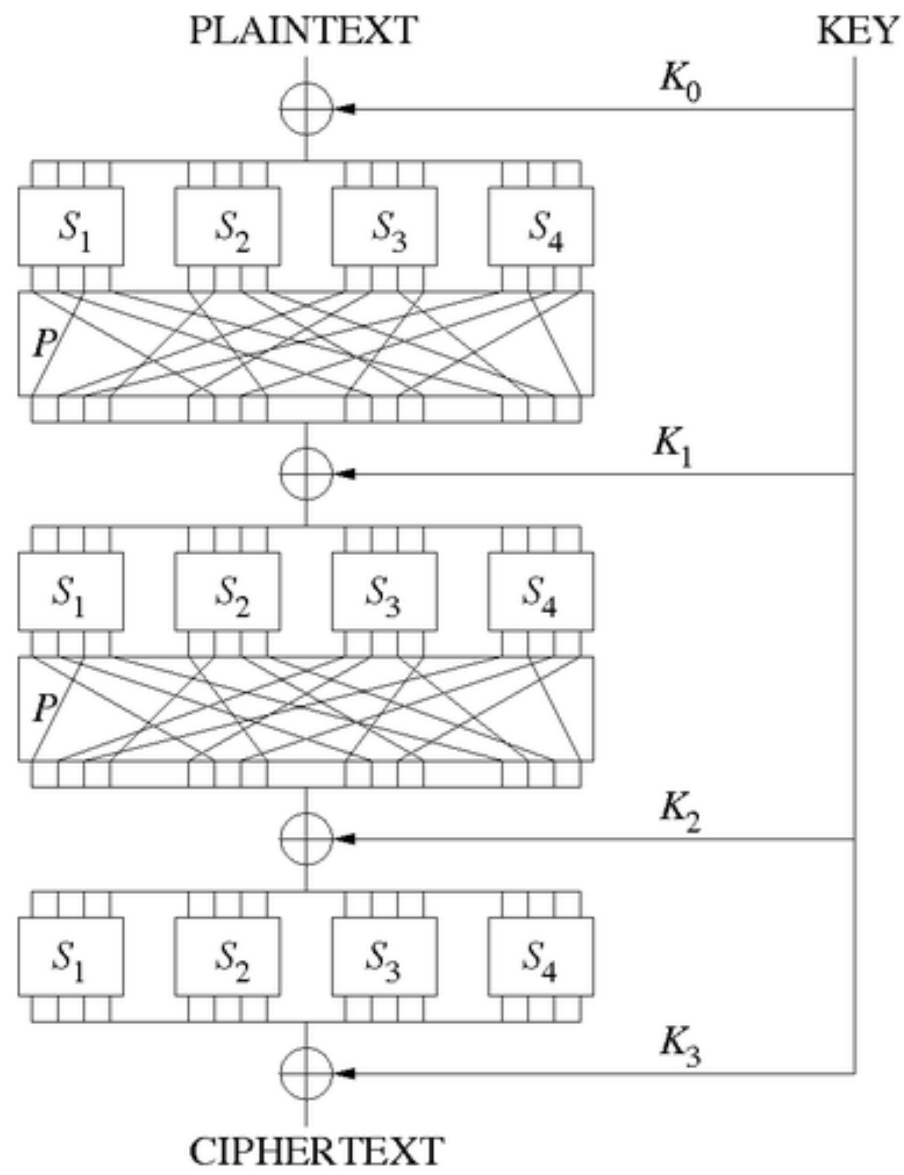
A Block Cipher: How It Typically Works

- How does a block cipher work?
 - Typically it is *not* a single gigantic algorithm, but **an iteration of rounds**:
DES = 16 rounds, 3DES = 48 rounds, AES-128 = 10 rounds
(see an illustration in the next slide)
 - Two **main techniques** for each round:
substitution–permutation network (as in AES) and
Feistel scheme (as in DES)
- A block cipher's **round**:
 - Simple operations in each round: easy to specify, implement and analyze
 - A **round function** $f(x,k)$
 - The key may have first undergone a **pre-processing**, i.e. key expansion
 - A **key schedule function** produces a sequence of **round keys (subkeys)**
 k_1, k_2, \dots, k_n :
the same round functions with two different round keys behave *differently*

Encryptions in Block Ciphers: Rounds and Key Scheduling



Example of a SPN with Three Rounds



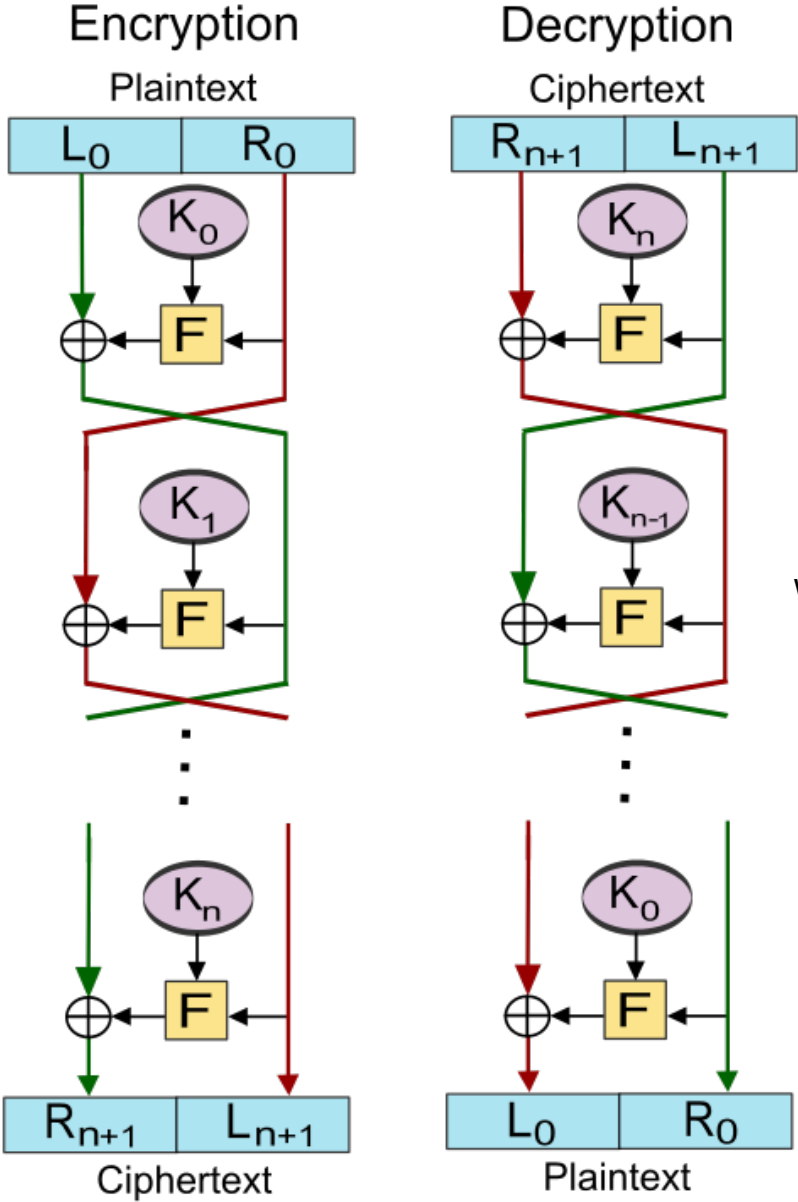
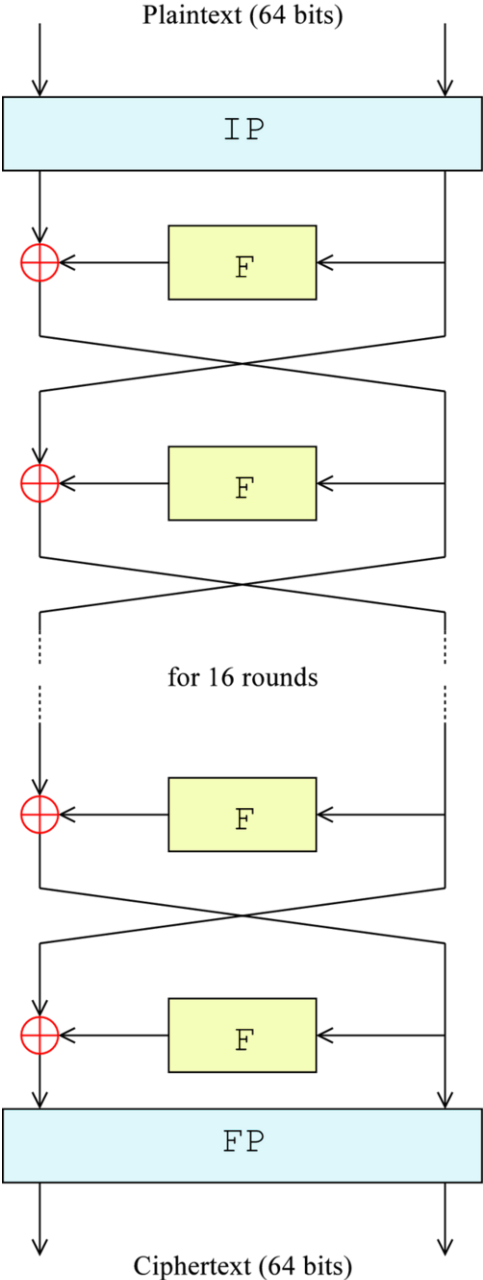
Source:
Wikipedia

1.5.2 Popular Block Ciphers

DES (Data Encryption Standard)

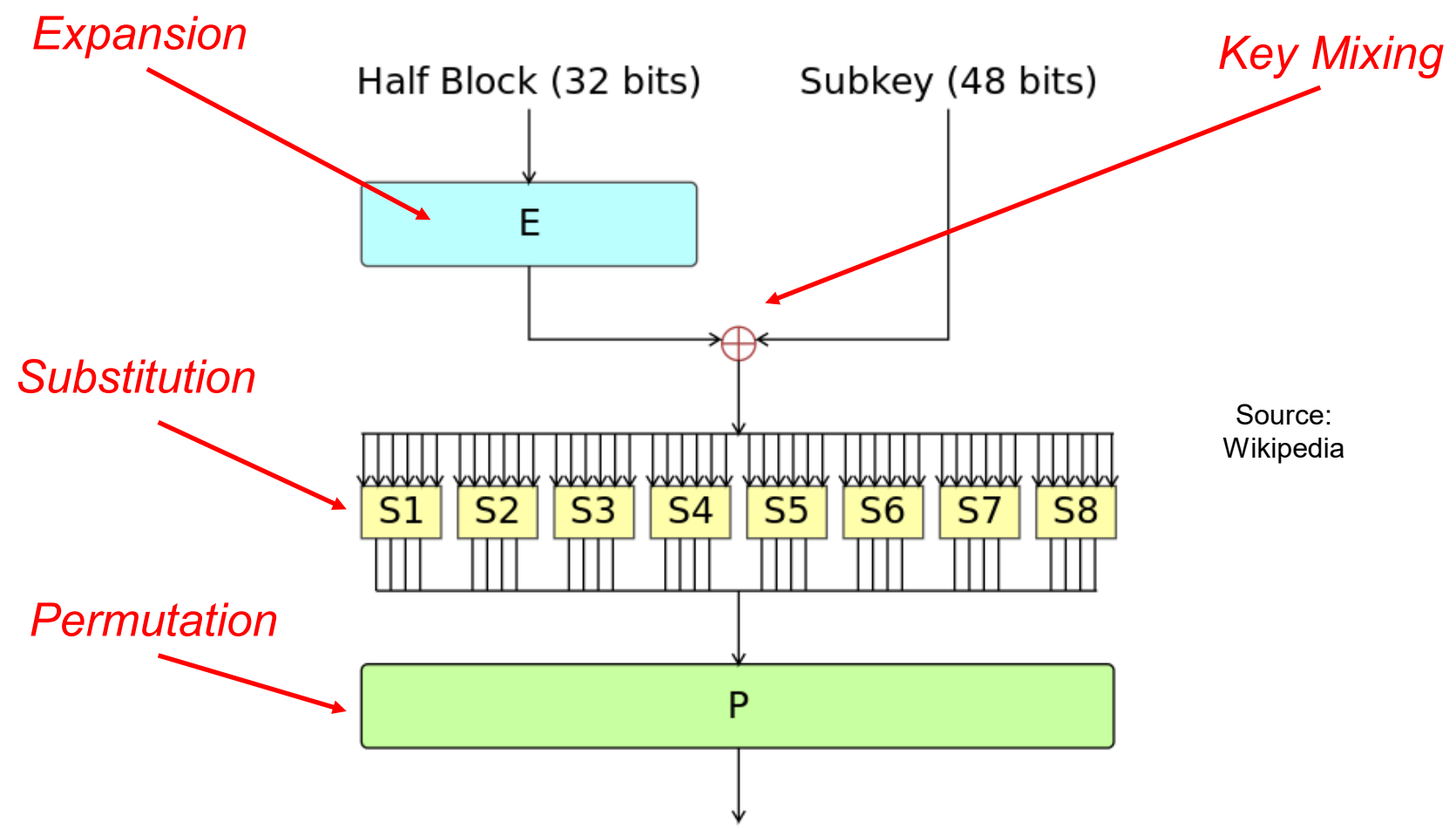
- Block length: **64** bits
- Key length: **56**
(**not long enough** for now, can be easily brute-forced!)
- Made as a federal standard in the US,
and was widely used in banking and commerce
- Replaced by AES
- It works in **16 rounds** using a round function called ***Feistel function***), thus forming a Feistel Network
- Operations in Feistel function:
 - S-box performing substitution: for ***confusion***
 - P-box performing permutation: for ***diffusion***
- A special flow/circuit arrangement of the round functions,
so that the encryption process is also **invertible**

Feistel Network



Source:
Wikipedia

Feistel Function in Each Round

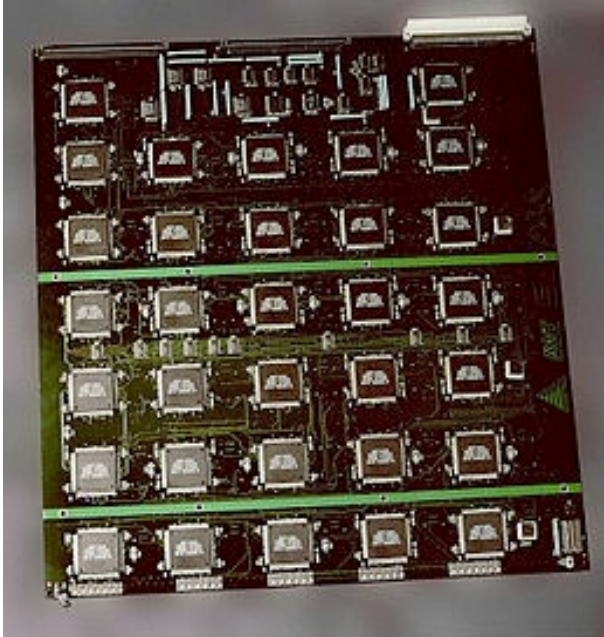


Exhaustive Search on DES

- Key length of DES is 56 bits
- While exhaustive search on 56 bits seemed infeasible in the 70s, very soon, it was possible using distributed computing or specialized chip
- *RSA Security* hosted a few **DES challenges**:
 - **DES Challenge II-1**: *"The secret message is: Many hands make light work."*
(Found in **39 days** using distributed computing, early 1998)
 - **DES Challenge II-2**: *"The secret message is: It's time for those 128-, 192-, and 256-bit keys."*
(Found in **56 hours** using a specialized hardware, 1998)
- (Note: *RSA* is an encryption scheme, whereas *RSA Security* is a company)

Exhaustive Search on DES

- EFF's DES cracking machine ("*Deep Crack*"):



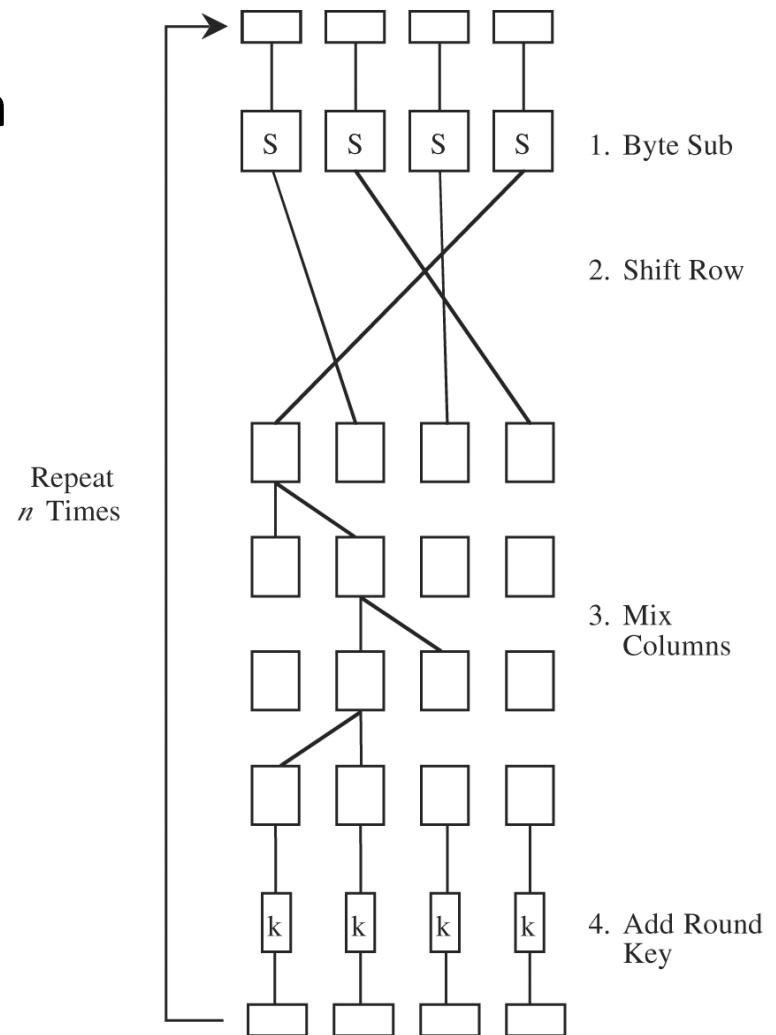
Optional:

https://en.wikipedia.org/wiki/EFF_DES_cracker

- A question is: why would an agency designed a scheme that could be broken in the near future?
- Many believed that it was perhaps intentional

AES (Advanced Encryption System)

- In 1997, NIST called for proposal of a new **AES (Advance Encryption Standard)** block cipher
- The selection process was transparent and with worldwide involvement
- NIST received 21 submissions by Jun 1998
- In 2000, **Rijndael**, invented by Belgian researchers Daemen and Rijmen, was selected as AES
- AES replaces DES, and is still in common use now



AES

- Block size: 128 bits
- Key sizes: 128, 192, 256 bits
(the longer, the more secure, but the slower)
- A **Substitution and Permutation Network (SPN)**,
and *not* a Feistel network:
 - Still substitution & permutation are used as building-block operations
 - In each round: substitution layer then permutation layer
 - **Substitution layer**: ByteSub operation
 - **Permutation layer**: ShiftRow and MixColumn operations
- Currently, no known attacks on AES:
but there are some attacks the modes-of-operation
- NSA classifies AES as “Suite B Cryptography”

“NSA Suite B Cryptography is a set of cryptographic algorithms [promulgated](#) by the [National Security Agency](#) as part of its [Cryptographic Modernization Program](#). It is to serve as an interoperable cryptographic base for both unclassified information and most [classified information](#).”

See https://en.wikipedia.org/wiki/NSA_Suite_B_Cryptography

DES vs AES

	DES	AES
Date designed	1976	1999
Block size	64 bits	128 bits
Key length	56 bits (effective length); up to 112 bits with multiple keys	128, 192, 256 (and possibly more) bits
Operations	16 rounds	10, 12, 14 (depending on key length); can be increased
Encryption primitives	Substitution, permutation	Substitution, shift, bit mixing
Cryptographic primitives	Confusion, diffusion	Confusion, diffusion
Design	Open	Open
Design rationale	Closed	Open
Selection process	Secret	Secret, but open public comments and criticisms invited
Source	IBM, enhanced by NSA	Independent Dutch cryptographers

From *Security in Computing, Fifth Edition*, by Charles P. Pfleeger, et al. (ISBN: 9780134085043). Copyright 2015 by Pearson Education, Inc. All rights reserved.

1.5.3 Properties of Block Ciphers

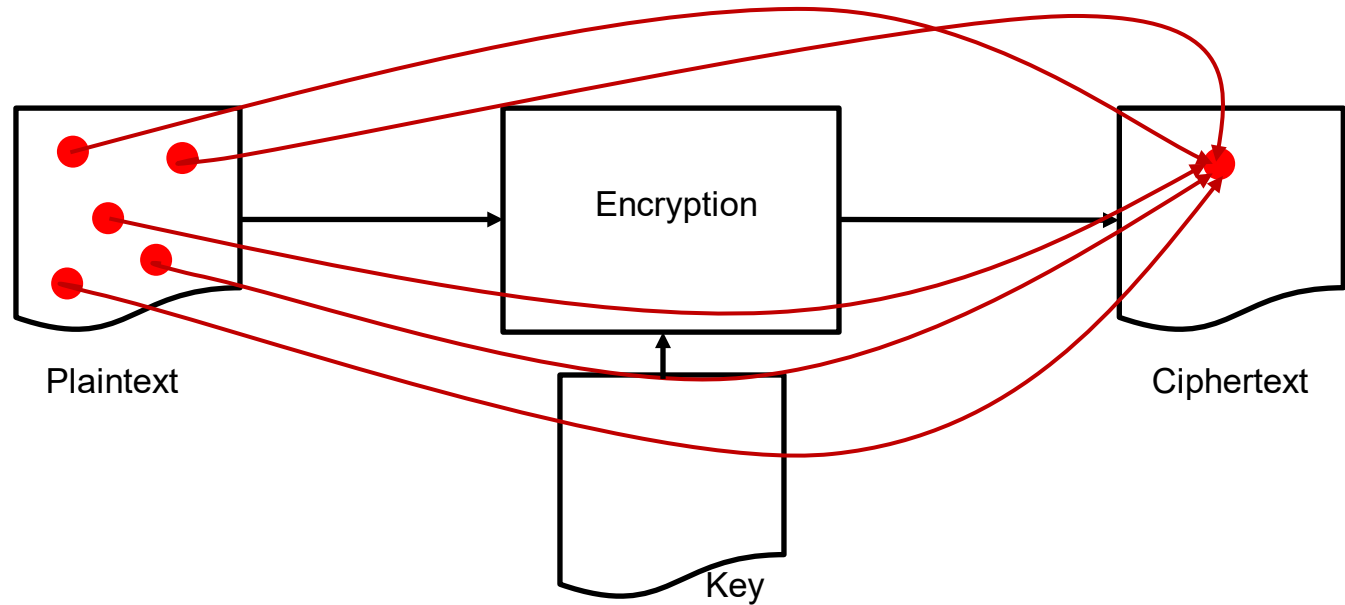
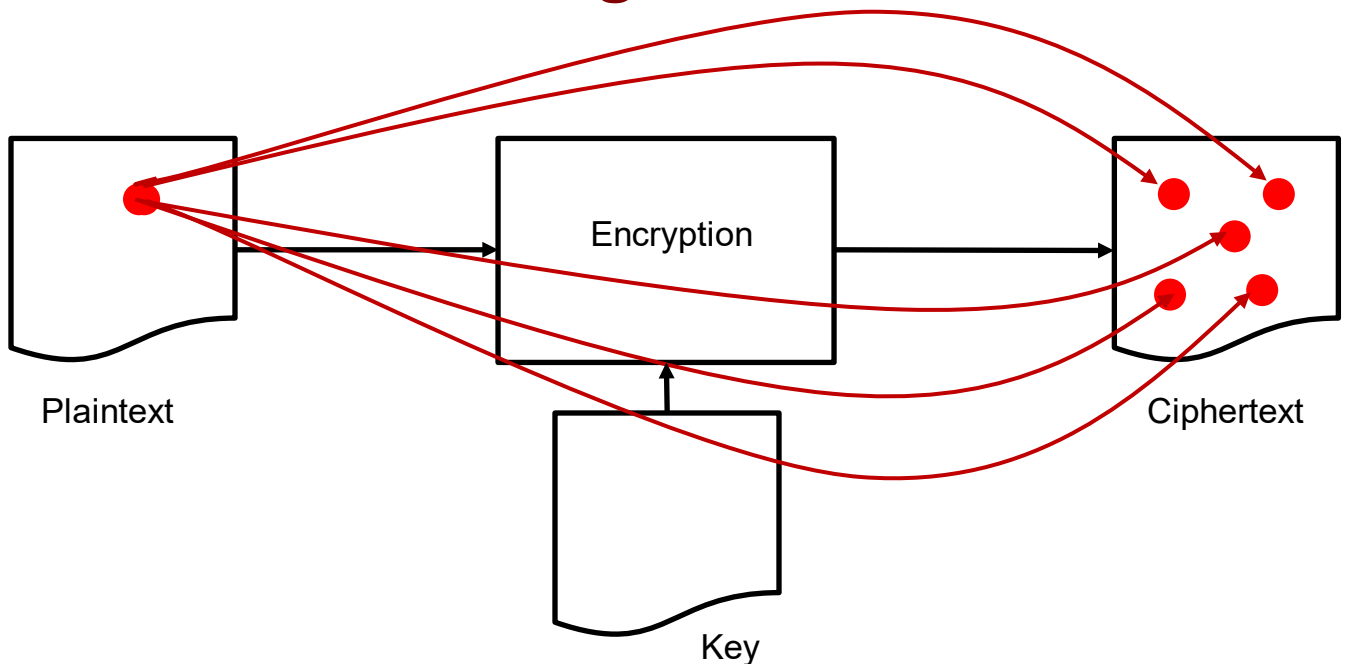
Stream vs Block Ciphers

	Stream	Block
Advantages	<ul style="list-style-type: none">• Speed of transformation• Low error propagation	<ul style="list-style-type: none">• High diffusion• Immunity to insertion of symbol
Disadvantages	<ul style="list-style-type: none">• Low diffusion• Susceptibility to malicious insertions and modifications	<ul style="list-style-type: none">• Slowness of encryption• Padding• Error propagation

Properties of Ciphers: Diffusion

- Two properties of a cipher: diffusion and confusion
- **Diffusion**: a change in the plaintext will affect *many parts* of the ciphertext
- This means:
 - Information from the plaintext is *spread over* the entire ciphertext
 - The transformations *depends equally* on all bits of the input
- A cipher with **good diffusion**:
it requires an attacker to access *much of* the ciphertext in order to infer the encryption algorithm
- Block cipher: high diffusion
- Stream cipher: low diffusion

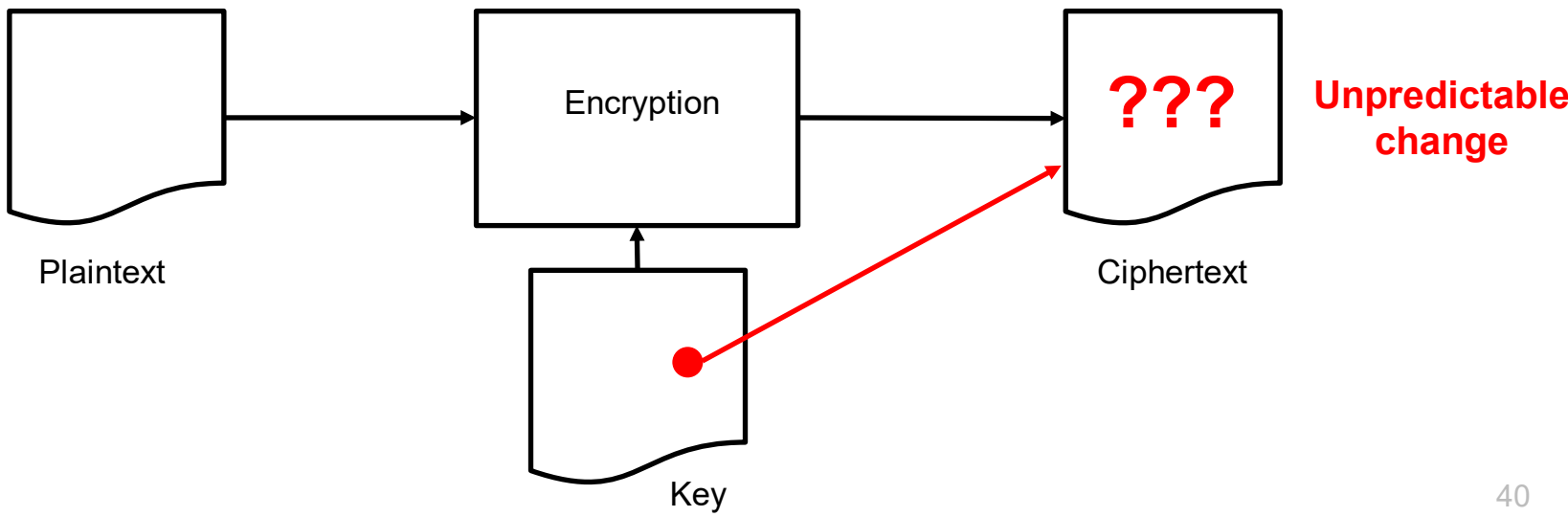
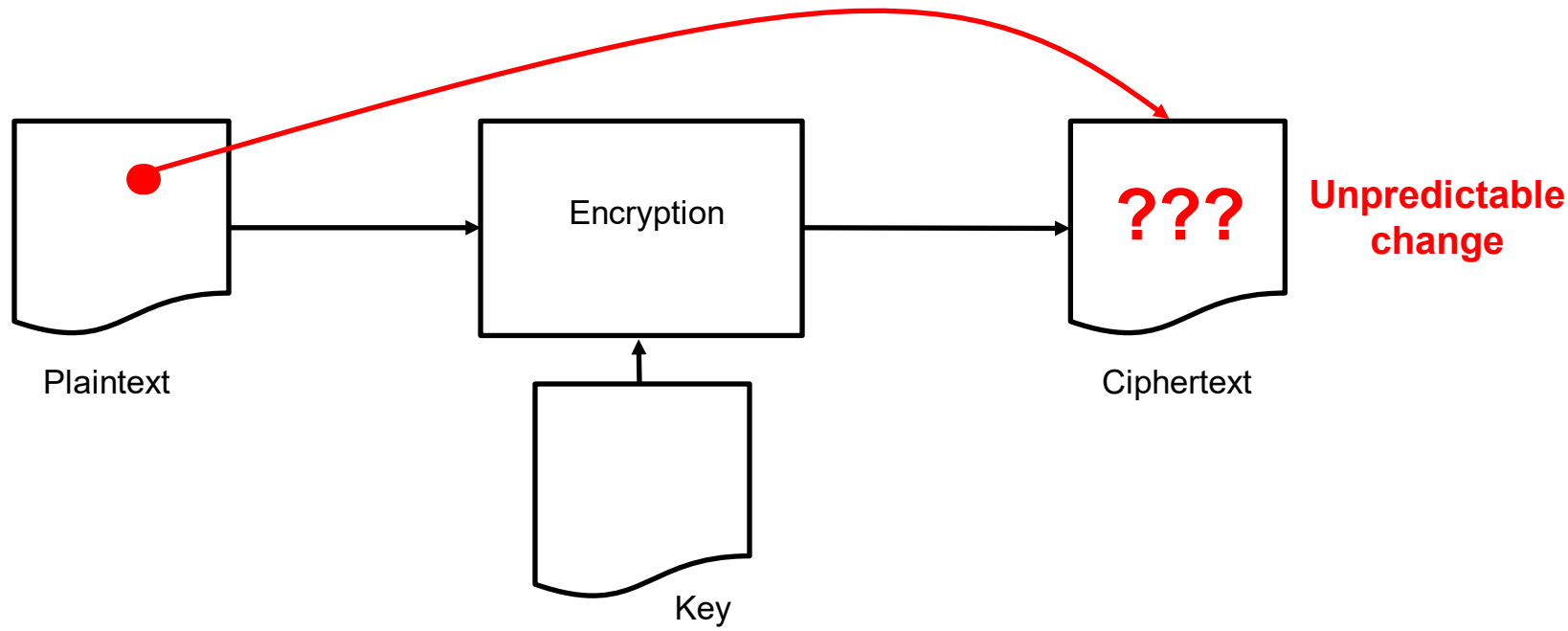
Diffusion Illustrated: Change Effect



Properties of Ciphers: Confusion

- **Confusion**: an attacker should *not* be able to predict what will happen to the ciphertext when **one character** in the plaintext or the key changes
- This means:
 - The input (i.e. plaintext and key pair) undergoes *complex transformations* during encryption
- A cipher with **good confusion**:
it has a “*complex functional relationship*” between the plaintext/key pair and the ciphertext

Confusion Illustrated: Change Effect



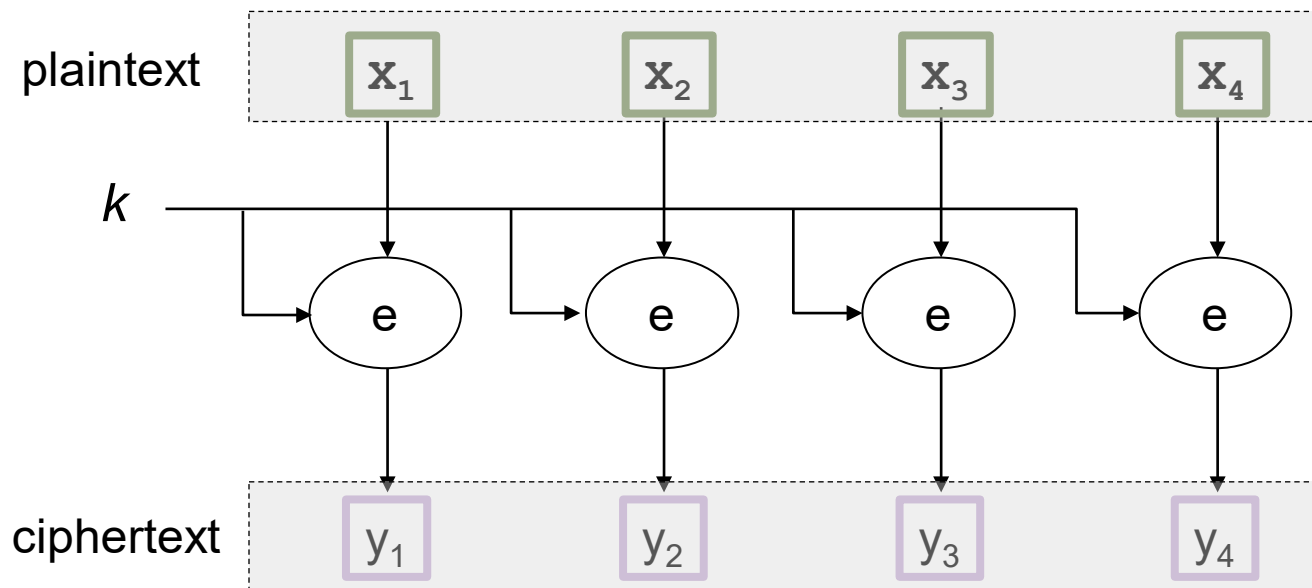
1.5.4 Block Cipher Modes-of-Operation

Block Cipher: Modes of Operations

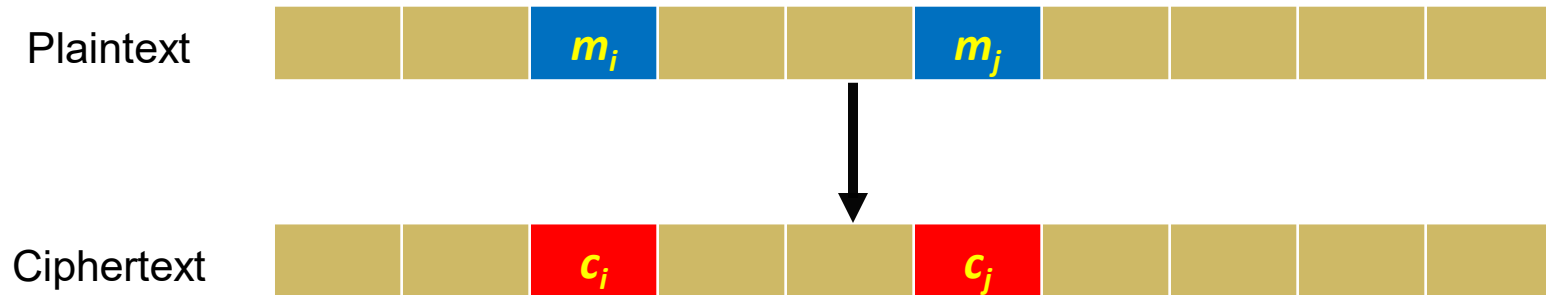
- We have seen how a block cipher can encrypt ***n*-bit plaintext** with *n* as the cipher's block size
- How to encrypt an **arbitrarily long message** using a block cipher: i.e. when message length (say 10 MB) >> block size
- I.e. how to **extend block cipher** to arbitrary long plaintext?
- A ***mode of operation***: a method of encrypting messages of arbitrary size using a block cipher
- Extending encryption from a single block to multiple blocks is however ***not*** straightforward: there are some **security implications** (see later slides)

Mode-of-Operation: ECB Mode

- (**Insecure**) **Electronic Code Book (ECB)** is the simplest mode
- It divides the plaintext into blocks, and then applies the block cipher in use to each block with the same key



Mode-of-Operation: Problem with ECB Mode



- What if $m_i = m_j$?
- The attacker **can tell** that $c_i = c_j$
- Some information about the plaintext is **leaked**!
- *But, what's the big deal with this??*

Encrypting Tux, the Penguin

- ECB *could leak* information
- Suppose the **image** below is divided into blocks, and encrypted with some ***deterministic encryption scheme**** using the same key
- Since it is deterministic, any two plaintext blocks that are the same (e.g. from the white background) will be encrypted into the **same ciphertext**
- Tux, the Penguin, can be seen!



Plaintext



Ciphertext

Encrypting Tux, the Penguin: Additional Notes

- An encryption scheme is “**deterministic**” in a sense that the encryption algorithm always produces **the same output** (i.e. ciphertext) when given the same input (i.e. the key and plaintext)
- An example: **AES without the IV**
- In contrast, a “**probabilistic/randomized**” encryption scheme produces **different ciphertexts** even with the same input is given
- AES is deterministic, but if we employ **AES with a randomly-chosen IV**, then it becomes probabilistic (since the IV is different)

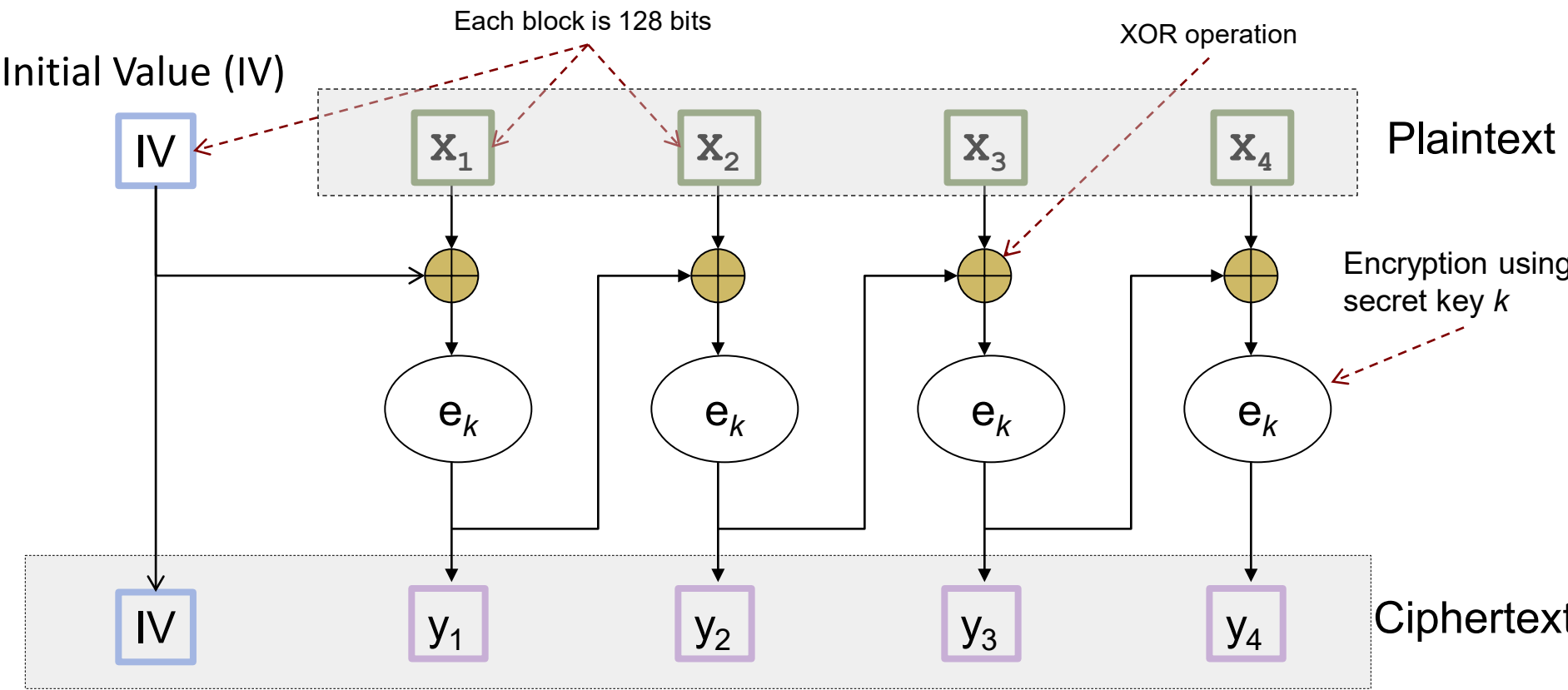
Problem Analysis and Possible Solution

- What's the really **the issue** behind the problem?
- The same “***two-key problem***”:
 - The same key is used for two (or multiple) different encryptions
 - The same plaintext block always gives the same ciphertext block
 - This is due to the deterministic encryption process
- *Additional mechanisms are required!*
- **Question:** Why not just randomly choose an IV **for each block**, and hence achieve a probabilistic encryption so as to prevent the leakage?
*(Answer: It will significantly increase the size of the final ciphertext, with **ciphertext-message expansion** of a factor of 2)*

Solution using Mode-of-Operation

- A ***mode-of-operation*** describes how the blocks are to be “**linked**” so that different blocks at different locations would give different ciphertext, even if all the blocks have the same content
- Popular modes-of-operation:
Cipher Block Chaining (CBC) and ***CTR (counter)*** modes
- Avoid the *Electronic Codebook (ECB)* mode, where “we can see the penguin”!

Mode-of-Operation: Cipher Block Chaining (CBC) on AES



Note: In the above figure, we treat **IV as part of the final ciphertext**. The terminology can be inconsistent in the literature. Some documents may state that “the final message to be sent are the IV and the ciphertext” (i.e. IV is not called the “ciphertext”). In this module, when it is crucial, we will explicitly state whether IV is excluded (e.g. AES without IV).

Cipher Block Chaining (CBC) Decryption



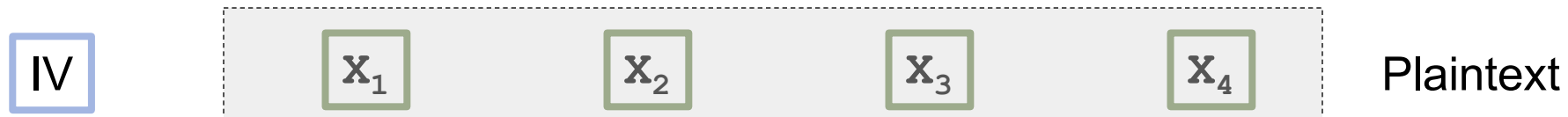
Some questions:

How about the decryption process?

Also, what will happen if a ciphertext block gets corrupted?

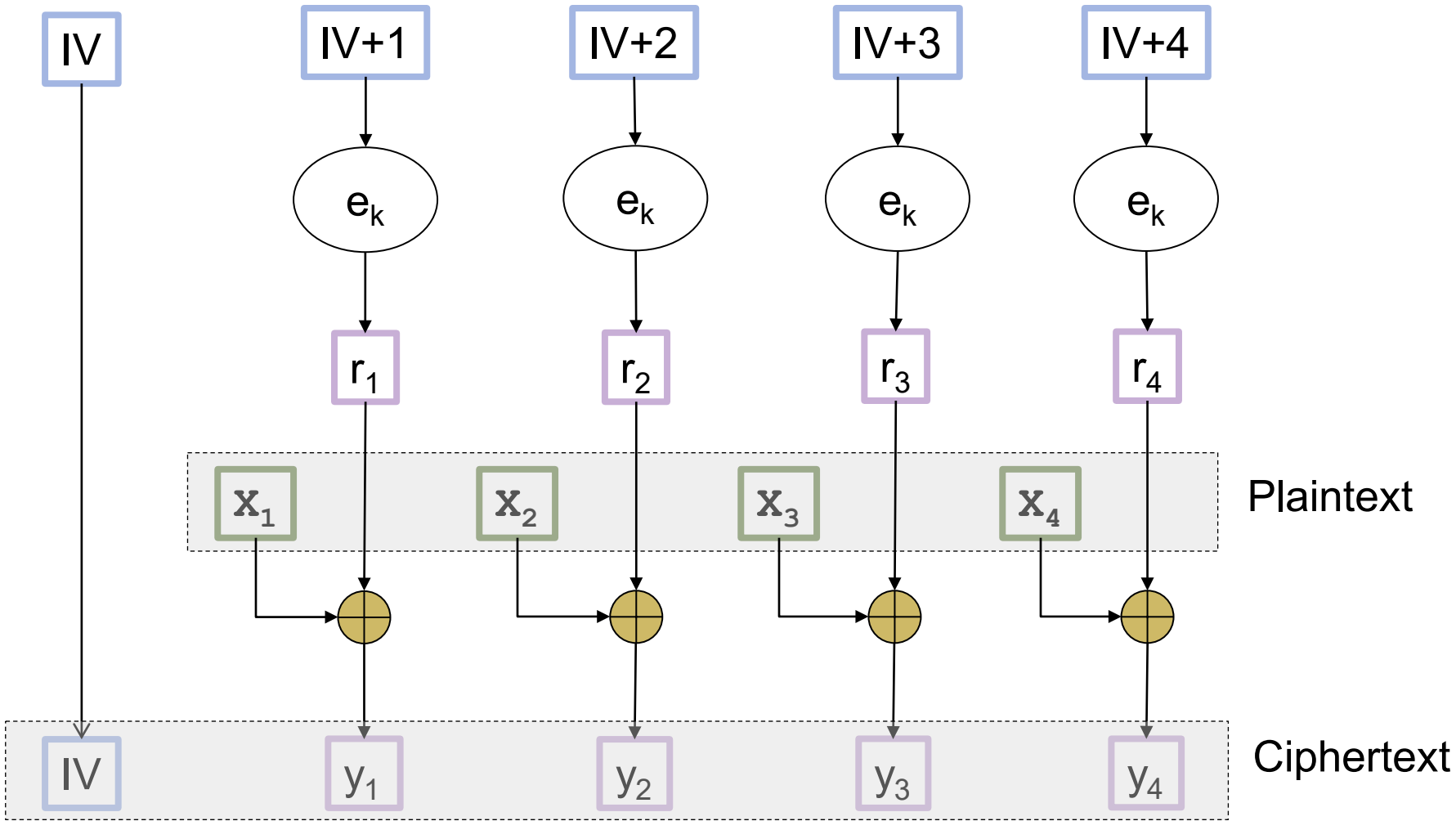
Can encryption and decryption be parallelized?

See Tutorial 2



Mode-of-Operation: Counter (CTR) Mode on AES

Initial Value (IV)



This mode-of-operation turns a block cipher into a **stream cipher**!

1.5.5 Examples of Attacks on Block Ciphers

1.5.5.1 Meet-in-the-middle attack & Triple DES

1.5.5.1 Padding oracle attack

1.5.5.1 Meet-in-the-Middle Attack & Triple DES

See: http://en.wikipedia.org/wiki/Meet-in-the-middle_attack

Double DES (2DES) and Meet-in-the-Middle Attack

- DES is not secure w.r.t. today computing power
- One way to improve it is by using multiple encryptions: encrypt using DES **multiple times** using different keys
- DES doesn't form a group: $E_{k_1}(E_{k_2}(x)) \neq E_{k_3}(x)$ for some k_3
- **2DES**: use DES twice by using two different keys k_1, k_2
- The key length is $2 * 56 \text{ bits} = \mathbf{112 \text{ bits}}$ (hard to be brute-forced)
- But, any potential security issues?
- ***Is the real security strength also 112 bits***, say under *known-plaintext attack* where the attacker has at least a pair (m, c) ?
- See Tutorial 2 for the ***meet-in-the-middle attack*** on 2DES

Note: meet-in-the-middle attack is different from man-in-the-middle attack (which is usually known and abbreviated as MitM attack)

Triple DES (3DES)

- Remedy: use **triple DES** encryptions
- Some variants based on different keying options:
 - **3TDEA** or **triple-length keys**: 3 independent keys k_1, k_2 & k_3
 - **2TDEA** or **double-length keys**: 2 independent keys k_1, k_2 and $k_3 = k_1$
 - All keys are **identical**: $k_1 = k_2 = k_3$
- Running time? 3 times slower than DES

- **Encryption options:**

$$(a) \quad E_{k_1}(\mathbf{E}_{k_2}(E_{k_1}(x))) \quad \text{or}$$

$$(b) \quad E_{k_1}(\mathbf{D}_{k_2}(E_{k_1}(x)))$$

- Both options are believed to have the same level of security
- Any benefits of using the second sequence construction?
See Tutorial 2!

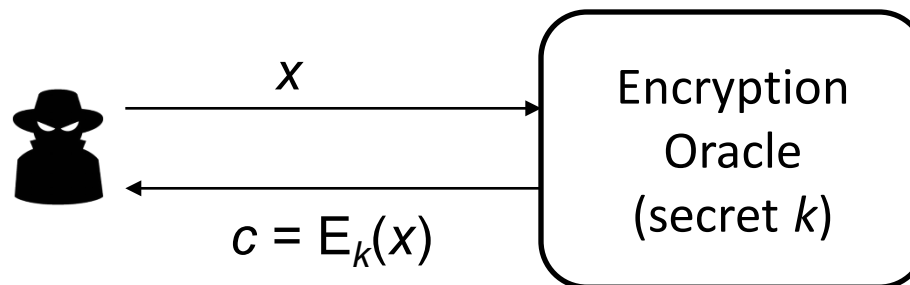
Triple DES (3DES)

- For the **security** of 3DES variants with different keying options, see https://en.wikipedia.org/wiki/Triple_DES#Security
- 3DES was used extensively as a stopgap arrangement until AES was established:
 - 3DES was the default encryption in Outlook 2007 (see its help page: <http://office.microsoft.com/en-sg/outlook-help/encrypt-messages-HP006369952.aspx>)
- 3DES is still in use even today
- However, compared to AES, the 3DES is **less efficient**:
 - Sluggish in software
 - Can only encrypt 64-bit blocks at a time
- And **less secure**: 3DES has been deprecated by NIST in 2017 see https://en.wikipedia.org/wiki/Triple_DES#Security
- AES is thus much preferred now

1.5.5.2 Padding Oracle Attack

Oracle in Security Analysis

- Recap that in security analysis, it is important to formulate:
(1) what information the attackers have (2) attackers' goals
- One type of information is obtained via a query-answer system known as **Oracle**
- The attackers can send in queries, and the **Oracle** will output the answer:
 - Encryption oracle:** On a query containing plaintext x , the oracle outputs the ciphertext $E_k(x)$, where the key k is a secret key
 - Decryption oracle:** On a query containing ciphertext c , the oracle outputs the plaintext $D_k(c)$, where the key k is a secret key
- Note that an attacker can send multiple queries



Padding Oracle attack

- The attacker have:
 - A ciphertext which include the IV: **(IV, c)**
 - Access to the Padding Oracle
- Attacker's **goal**:
 - The plaintext of (IV, c)
- Notes about the secret key:
 - The ciphertext is encrypted with a secret key k
 - The Padding Oracle knows k
 - The attacker does not know k : that's why it's launching an attack
- **Padding Oracle**:
 - Query: A ciphertext (which is encrypted using k)
 - Output: **YES**, if the plaintext is in the correct "padding" format
NO, otherwise

Padding Format

- Recall again: the block size of AES is **128 bits** (16 bytes)
- Suppose the length of the plaintext is **200 bits**: it will be fitted into 2 blocks, with the remaining 56 bits “padded” with *some values*



- There are many ways to fill in the values
- In any case, an important **piece of information** must be encoded: the ***number of padded bits***
- If this info is missing, the receiver will not know the length of the actual plaintext
- The next slide gives a “standard” padding format

Padding using PKCS#7

- PKCS#7 is a padding standard:
Read [https://en.wikipedia.org/wiki/Padding_\(cryptography\)#PKCS7](https://en.wikipedia.org/wiki/Padding_(cryptography)#PKCS7)
- The following example is self-explanatory
- Suppose the block size is **8 bytes**, and the last block has only **5 bytes** (thus **3 extra padding bytes** required), the padding is done as follow:



- In general, the padding bytes are:

01
02 02
03 03 03
04 04 04 04
...

- If the last block is full, i.e. it has 8 bytes: an **extra block** of **all zeros** is added

Padding Oracle Attack on AES CBC Mode

- **AES CBC mode** is ***not*** secure against padding oracle attack (when padding is done with PKCS#7)
- Let us look at this example: the data sent to the Oracle is IV and c
- Attacker has (**IV** || **c**): 1 block of IV and 1 block of c
- For convenience, let us assume that the attacker knows that the block is **padding with 3 bytes**, i.e. the actual length of the plaintext is 5 bytes
- The attacker wants to find the value of x_5

IV =

v_1	v_2	v_3	v_4	v_5	v_6	v_7	v_8
-------	-------	-------	-------	-------	-------	-------	-------

c =

c_1	c_2	c_3	c_4	c_5	c_6	c_7	c_8
-------	-------	-------	-------	-------	-------	-------	-------

x =

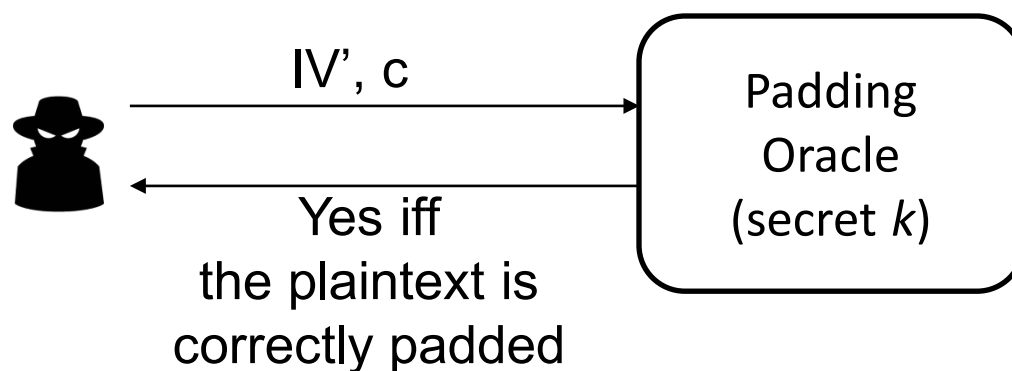
x_1	x_2	x_3	x_4	x_5	03	03	03
?	?	?	?	?			

Padding Oracle Attack on AES CBC Mode

This algorithm outputs the value of x_5 :

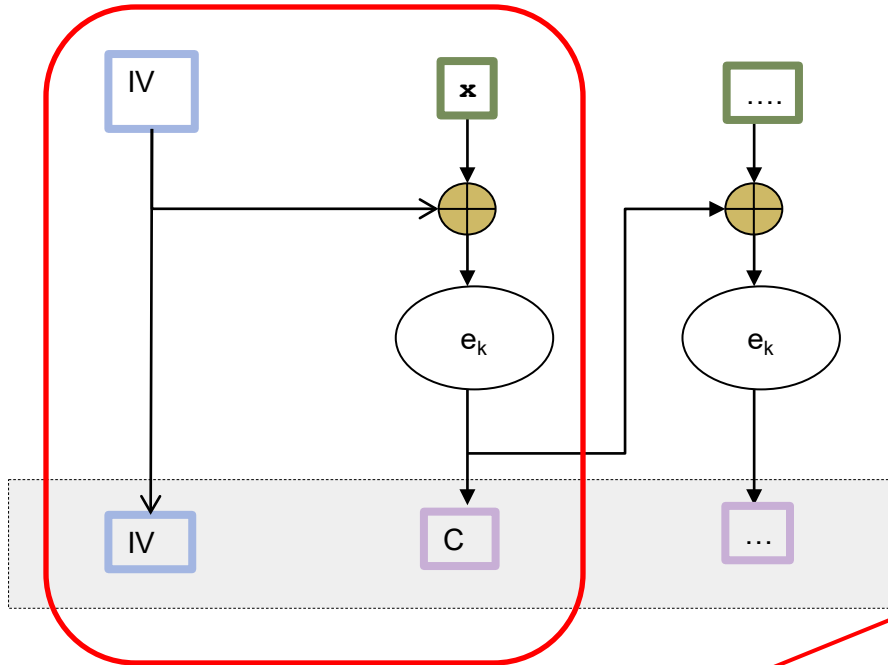
1. For $t = 0$ to 255 *// in binary representation*
2. Let $IV' = IV \oplus$

0	0	0	0	t	07	07	07
---	---	---	---	-----	----	----	----
3. Sends the two-block query ($IV' \parallel c$) to **Padding Oracle**
4. If **Oracle** gives **YES**, then outputs ($04 \oplus t$)
5. End-for-loop

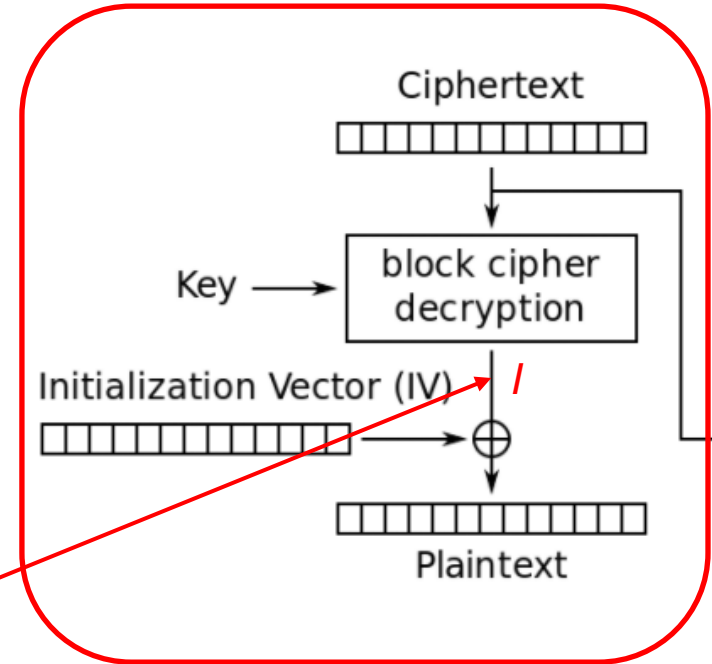


Why Does It Work?

- CBC encryption:



- Corresponding CBC decryption (partial):



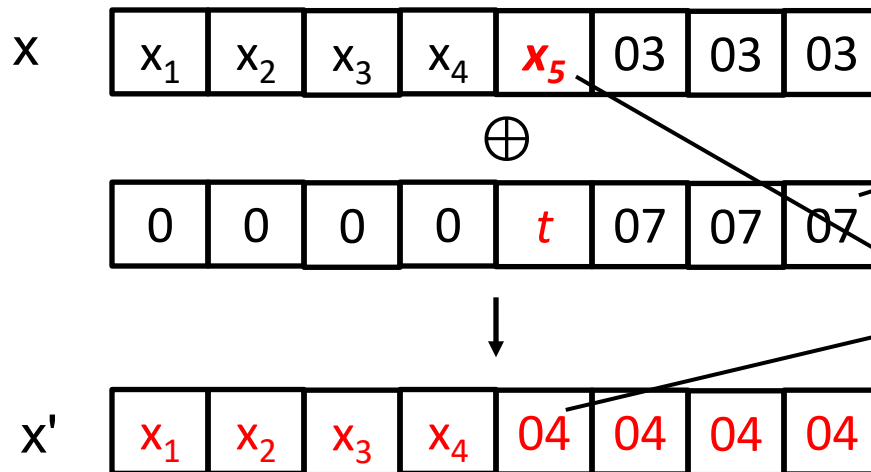
- Note that the attack modifies IV into IV', but keeps c the same
- Hence, I remains the same in the normal and attack cases
- What is I (known to the Oracle only, since the key is kept by it)?
- From the normal case: $I \oplus IV = x$; thus, $I = IV \oplus x$

Why Does It Work?

- Thus, $I = IV \oplus x$
- In the successful attack when the Oracle gives YES, what is the ***produced accepted plaintext x'*** ?

$$\begin{aligned} x' &= I \oplus IV' \\ &= (IV \oplus x) \oplus (IV \oplus \boxed{0 \ 0 \ 0 \ 0 \ t \ 07 \ 07 \ 07}) \\ &= x \oplus \boxed{0 \ 0 \ 0 \ 0 \ t \ 07 \ 07 \ 07} \end{aligned}$$

x' as derived & known by Padding Oracle only:



Note that:

$$07 = 04 \oplus 03$$

But the Oracle tells this to the attacker

Given t , the attacker now knows:

$$x_5 = 04 \oplus t$$

See also: https://en.wikipedia.org/wiki/Padding_oracle_attack
<https://robertheaton.com/2013/07/29/padding-oracle-attack/>

Additional Remarks

- We can easily extend the algorithm to find **all the plaintext**
- The algorithm need to know the plaintext's length:
it is possible to determine the length (left as an **optional** exercise)
- This attack is practical: there are real-world protocols*
between a client and server that performs this:
*If the client submits a ciphertext whose plaintext is not padded correctly,
the server will reply with an error message*
- If an attacker obtains a ciphertext, the attacker can carry out
the protocol with the server so as to get the plaintext

* A *protocol* specifies interactions between two or more entities

Important Lessons from Padding Oracle Attack

- The notion of *Oracle*
- Padding oracles are **frequently present** in web apps:
 - Apps can return an error message
 - If no explicit error message returned, an attacker might be able to detect differences in **externally-observable behavior of** the oracle
- There are situations where, although the attacker has **seemingly useless information**, there are ways to **exploit** the information to extract sensitive info
- A **wrong use of encryption** (which protects confidentiality) to provide integrity: encryption is not to protect integrity

1.6 Cryptography Pitfalls: Attacks on Cryptosystem Implementations

A secure cipher can be vulnerable if it is **not implemented properly**

This section gives some examples:

- 1.6.1 – Reusing IV, wrong choice of IV & key in one-time-pad

- 1.6.2 – Predictable secret-key generation

- 1.6.3 – Designing your own cipher

See also 1.7 – Reliance on obscurity (disregarding Kerckhoff's principle)

(**To be studied later:** Using encryption for the wrong purpose,
e.g. using encryption scheme to ensure *message integrity*)

1.6.1 Reusing IV, Wrong Choices of IV & One-Time-Pad Key

Reusing IV and Wrong Choices of IV

- Some applications overlooked IV generation.
As a result, under some situations, the same IV is **reused**.
- E.g. To encrypt a file F , the IV is derived from *the filename*.
It is quite common to have files with the same filename.

(Read “**Schneier on Security, Microsoft RC4 Flaw**”:

https://www.schneier.com/blog/archives/2005/01/microsoft_rc4_f.html
<http://eprint.iacr.org/2005/007.pdf>)

- E.g. When using AES under the “CBC mode”, the IV has to be **unpredictable** to prevent a certain type of attack.
(Hence, it is vulnerable to choose IV as 1, 2, 3,....).

The well-known BEAST attack exploits this:

(Optional: <http://resources.infosecinstitute.com/ssl-attacks/>)

Reusing One-Time-Pad Key

- The Venona project is a classic example on such failure

(Optional: https://www.nsa.gov/about/files/cryptologic_heritage/publications/coldwar/venona_story.pdf)

95

VENONA

~~TOP SECRET~~

TOP SECRET

USSR

Ref. No: 3/NBF/T1799

Issued: 13/7/1966

Copy No: 201.

FRAGMENTARY PRAGUE TEXT (1948)

From: MOSCOW

To: PRAGUE

No: 36

1 March 1948

To MIKES[MIKESH][i]

[3 groups unrecovered] LI...[a]

[62 groups unrecoverable]

meeting with TEREZIE[TEREZIYA][ii] and [2 groups unrecovered].

No. 1865

DIRECTOR

Note: [a] Possibly [redacted] the beginning of a proper name.

Comments: [i] MIKES: Unidentified; a Czech surname presumably used as a covername.

[ii] TEREZIE: Unidentified; presumably a covername. Also occurs in MOSCOW-PRAGUE No. 37 of 1st March 1948 (3/NBF/T1868).

DISTRIBUTION

1.6.2 Predictable Secret-Key Generation

Random Number Generation

- **Scenario 1:**
 - You are coding a program for a **simulation system**, for e.g. to simulate road traffic
 - In the program, you need a sequence of random numbers, for e.g. to decide the speed of the cars
 - *How to get these random numbers?*
- **Scenario 2:**
 - You are coding a program for a **security system**
 - In the program, you need a random number, for e.g. you need to generate a random number as a temporary **secret key**
 - *How to get these random numbers?*

To be Discussed in Tutorial

- In Java, what is the difference between the following?
 - `java.util.Random`
 - `java.security.SecureRandom`
- In C, what is the difference between using the following:

```
#include <time.h>
#include <stdlib.h>

srand(time(NULL));
int r = rand();
```

and a more complicated version below?

```
int byte_count = 64;
char data[64];
FILE *fp;

fp = fopen("/dev/urandom", "r");
fread(&data, 1, byte_count, fp);
fclose(fp);
```

1.6.3 Designing Your Own Cipher

Caution!

- **Don't** design your own cryptosystem, or even make a slight modification to existing scheme, unless you has an in-depth knowledge of the topic!
- Read “*Don't roll your own crypto*”:
<http://security.stackexchange.com/questions/2202/lessons-learned-and-misconceptions-regarding-encryption-and-cryptology/2210#2210>

1.7 Kerckhoffs' Principle vs Security through Obscurity

Kerckhoffs' Principle (La Cryptographie Militaire, 1883)

- “A system should be secure even if everything about the system, *except the secret key*, is a public knowledge. (It can be stolen by the enemy without causing trouble.)”
- Why is this principle useful?
 - It is easier to keep secret key vs secret algorithm
 - It is easier to change secret key vs secret algorithm
 - Standardized algorithm allows for easy deployment
 - Public scrutiny on open algorithm: peer review & security validation

Security through Obscurity

- To hide the design of the system in order to achieve security
- *Is it good or bad??*

Examples (*Against* Obscurity)

- RC4:
 - Was introduced in 1987 and its algorithm was a **trade secret**
 - In 1994, a description of its algorithm was **anonymously posted** in a mailing group.
 - See <http://en.wikipedia.org/wiki/RC4>
- MIFARE Classic:
 - A contactless smartcard widely used in Europe employed a set of proprietary protocols/algorithms
 - However, they were **reverse-engineered** in 2007
 - It turned out that the encryption algorithms were already known to be weak (using only 48bits) and breakable
 - See <http://en.wikipedia.org/wiki/MIFARE>
 - Optional: Presentation video by the researcher who reverse-engineered it: <http://www.youtube.com/watch?gl=SG&hl=en-GB&v=QJyxUvMGLr0>.
The algorithm was revealed at 14:00.)

Examples (*Supporting Obscurity*)

- Usernames:
 - They are not secrets
 - However, it is *not* advisable to publish all the usernames
- Computer network structure & settings:
 - E.g. location of firewall and the firewall rules
 - These are not secrets, and many users within the organization may already know the settings
 - Still, it is *not* advisable to them
- The actual program used in a smart-card:
 - It is not advisable to publish it
 - If the program is published, an adversary may be able to identify vulnerability that was previously unknown, or carry out side-channel attacks
 - A sophisticated adversary may be able to reverse-engineer the code nevertheless

So, Should We Use Obscurity???

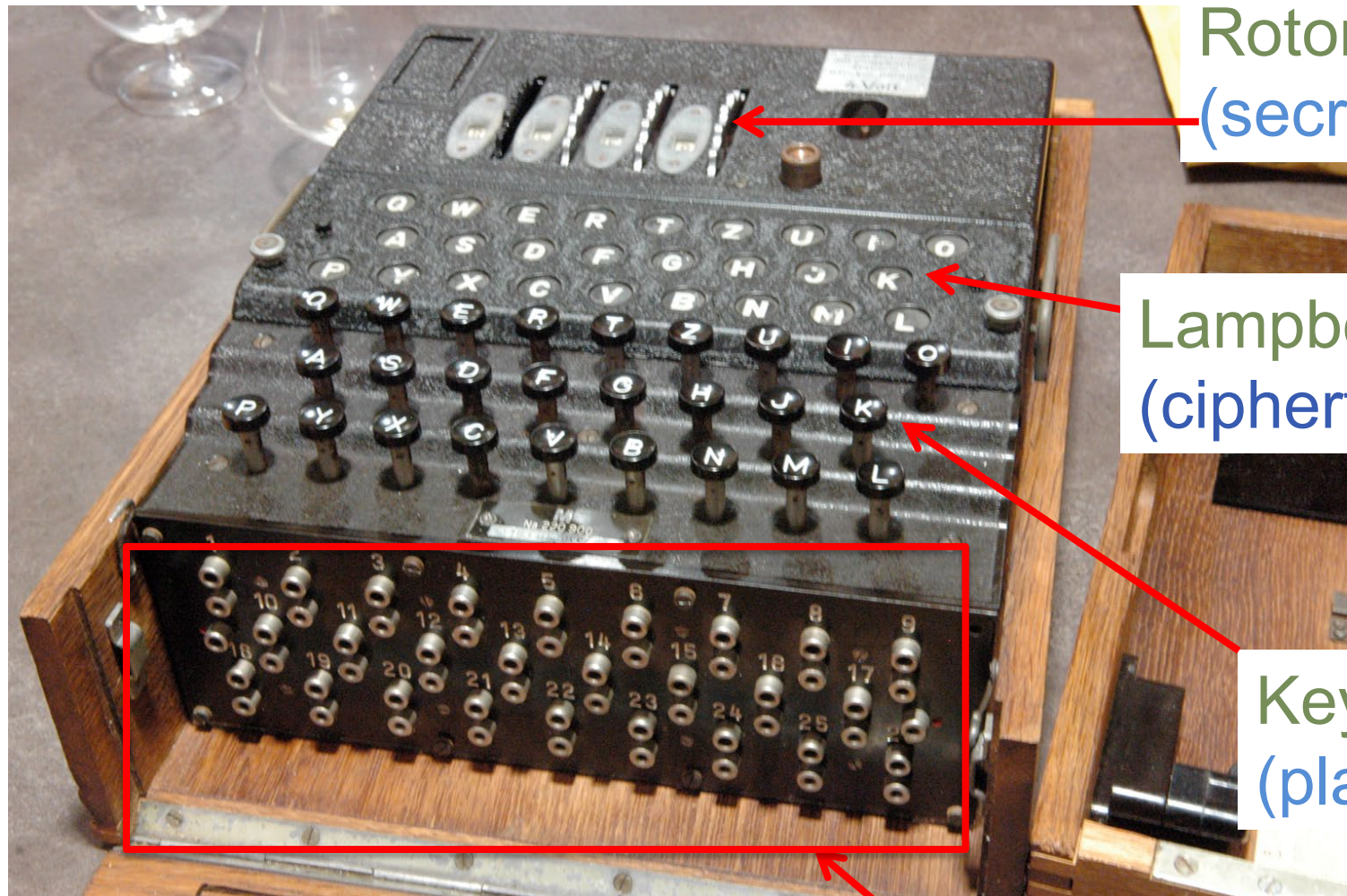
- In general, obscurity can be used as one layer in a ***defense in depth*** strategy
- It could deter or discourage novice attackers, but is ineffective against attackers with high skill and motivation
- The system **must remain secure** even if everything about it, *except its secret key*, becomes known
- In this module, we always assume that the attackers **know** the algorithms
- See:
 - <http://technet.microsoft.com/en-us/magazine/2008.06.obscurity.aspx>
 - http://en.wikipedia.org/wiki/Security_through_obscurity

1.8 Some Historical Facts

Cryptography: History

- Cryptography is closely related to **warfare** and can be traced back to ancient Greece
- Its role became significant when information is sent **over the air**
- **Cryptanalysis** is one of the driving forces to the invention of computer (e.g. Colossus computer,
See https://en.wikipedia.org/wiki/Colossus_computer)
- WWII: Famous encryption machines include the **Enigma**, and the **Bombe** (that helped to break Engima)

Enigma (Replica)



Rotors
(secret key)

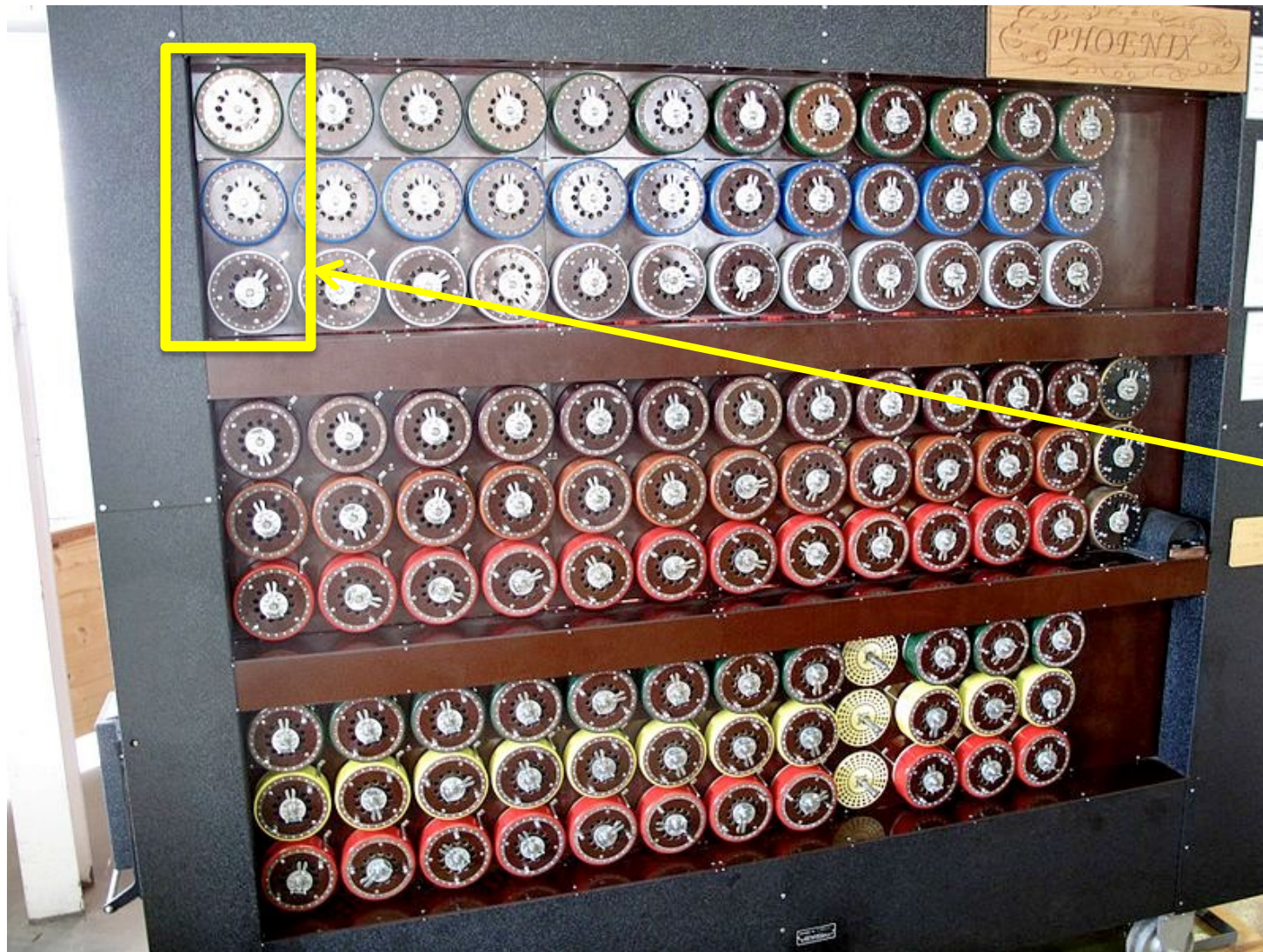
Lampboard
(ciphertext)

Keyboard
(plaintext)

Plugboard
(secret key)

http://www.enigma-replica.com/Glens_Enigma.JPG

Working Rebuilt Bombe at Bletchley Park Museum



Simulates
the 3
rotors
in one
Enigma
machine

http://en.wikipedia.org/wiki/Cryptanalysis_of_the_Enigma#Crib-based_decryption

Modern Ciphers

DES (Data Encryption Standard):

- 1977: DES, 56 bits

(During cold war, cryptography, in particular DES was considered as “**munition**”, and subjected to export control.

Currently, export of certain cryptography products is still controlled by US.

Read the crypto law survey's section on Singapore at <http://www.cryptolaw.org/cls2.htm>)

- 1998: A DES key broken in 56 hours
- Triple DES (112 bits) is still in used

AES (Advanced Encryption Standard):

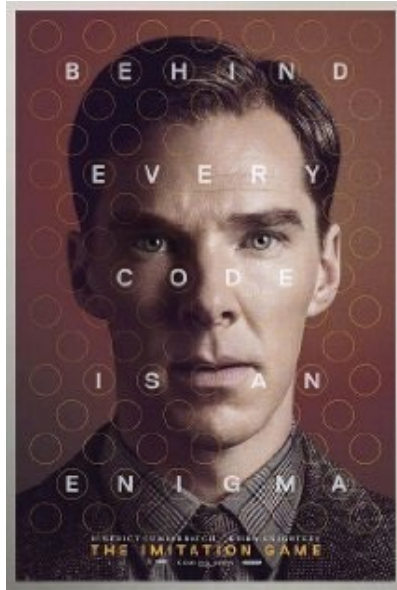
- 2001: NIST. 128, 192, 256 bits

Modern Ciphers

RC4:

- 1987: Designed by Ron Rivest (RSA Security), initially a trade secret
- 1994: Algorithm leaked in
- 1999: Used in widely popular **WEP** (for WiFi);
WEP implementation has 40 or 104-bit key
- 2001: A weakness in how WEP adopts RC4 is published by Fluhrer, Mantin, Shamir
- 2005: A group from FBI demonstrated the attack
- Afterward: Industry switched to WPA2
(with WPA as an intermediate solution)

Movie About Encryption



“The Imitation Game”:

During World War II, mathematician **Alan Turing** tries to crack Enigma with help from fellow mathematicians (<http://www.imdb.com/title/tt2084970/>)



“U-571”:

A fictional plot on how Enigma was captured.
The Actual event was U-110.

Sample Tutorial Questions

Question:

Bob encrypted a video file using Winzip, which employs the 256-bit key AES.

He choose a 6-digit number as password.

Winzip generated the 256-bit key from the 6-digit password using a “hash” function, say SHA1.

Alice obtained the ciphertext.

Alice also knew that Bob used a 6-digit password.

Given a “guess” of the 256-bit key, Alice can determine whether the key can successfully decrypted the file.

How many guesses Alice really needed to make in order to get the video?