CS4231 Parallel and Distributed Algorithms

Solution for Homework 2

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Homework Assignment

- Page 51:
 - Problem 3.3, 3.4, 3.6
 - All using monitors

Overall idea: Maintain an explicit queue. Each (implicit) monitor queue has at most one element.

```
Vector queue; // shared among all threads
int numReader; int numWriter;
// code for writer entry
Writer w = new Writer(myname);
synchronized (queue) {
    if (numReader > 0 || numWriter > 0) {
        w.okToGo = false;
        queue.add(w);
    } else {
        w.okToGo = true;
        numWriter++;
synchronized (w) { if (!w.okToGo) w.wait(); }
```

```
// code for writer exit
synchronized (queue) {
    numWriter--;
    if (queue is not empty) {
   remove a single writer or a batch of readers from queue
   for each request removed do {
            numberWriter++ or numberReader++;
            synchronized (request) {
                request.okToGo = true;
                request.notify();
```

```
// code for reader entry
Reader r = new Reader (myname);
synchronized (queue) {
    if ((numWriter > 0) || !queue.isEmpty()) {
        r.okToGo = false;
        queue.add(r);
    } else {
        r.okToGo = true;
        numReader++;
synchroized (r) { if (!r.okToGo) r.wait(); }
```

```
// code for reader exit
synchronized (queue) {
    numReader--;
    if (numReader > 0) exit(); // I am not the last reader
    if (queue is not empty) {
        remove a single writer or a batch of readers from queue
   for each request removed do {
            numWriter++ or numReader++:
            synchronized (request) {
                request.okToGo = true;
                request.notify();
```

Customer

```
Vector customQueue; // shared data among all threads
synchronized (numberChair) {
    if (numberChair > 0) numberChair--;
    else return; // leave // this releases monitor lock
// middle part (see next slide)
synchronized (numChair) {
    numberChair++;
```

<u>Customer – Middle part</u>

```
// middle part
Customer myself = new Customer(myname);
myself.done = false;
synchronized (customQueue) {
    customQueue.add(myself); // can also simulate chair here
    customQueue.notify();
}
synchronized (myself) {
    if (!myself.done) myself.wait(); // no need to use while
}
```

Barber

```
while (true) {
    Customer current;
    synchronized (customerQueue) {
        if (customerQueue.isEmpty()) customerQueue.wait();
        // no need to use "while" here because only one barber
        current = customerQueue.removeFirst();
    // hair cut the current customer
    synchronized (current) {
        current.done = true;
    // this flag helps to avoid needing nested monitor
        current.notify();
```

The PQR Problem

```
int numP, numQ, numR; Object obj;
thread1:
   while (true) {
        print P;
        synchronized (obj) { numP++; obj.notify(); }
thread2: similar as above
thread3:
   while (true) {
        synchronized (obj) {
            while (numR == numberP + numberQ) obj.wait();
        print R;
        synchronized (obj) { numR++; }
```