

# Dawid Zygmunt

## FULLSTACK DEVELOPER

### CONTACT

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#### Phone

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#### Portfolio

[dawidzygmuntdev.pl](https://dawidzygmuntdev.pl)

#### Linkedin

[linkedin.com/in/dz-dev](https://linkedin.com/in/dz-dev)

#### Github

[github.com/dawidzygmunt](https://github.com/dawidzygmunt)

### SKILLS

React | Next | JavaScript | TypeScript |  
Tailwind | HTML | CSS | PWA | UI/UX

Node | Nest | Express | Prisma |  
Postgres | MongoDB | MySQL | PHP |  
Python | Bruno | REST API | Playwright

Docker | CI/CD | Google Cloud |  
Docker | AWS | Nginx

Git | Agile | TDD | Scrum

### LANGUAGES

- English (C1) -  
Erasmus Certificate
- Polish (native)

### EDUCATION

#### Computer Science -

Politechnika Śląska

October 2024 - currently

#### IT technician - ZST

September 2018 - May 2022

### EXPERIENCE

#### Fullstack Developer / Brainhub

March 2024 - August 2024

React | Next | Nest | TypeScript | TDD | Agile | PostgreSQL

- Effectively utilized modern front-end and back-end technologies to develop responsive and dynamic web applications.
- Focused on creating and integrating REST APIs for efficient and secure communication.
- Leveraged GitHub and GitLab for code management and team collaboration.
- Test Driven Development (TDD) and utilized Playwright to deliver stable and well-tested solutions.

#### Frontend Developer / YNSAT

January 2022 - September 2022

Angular | React | Ionic | TypeScript | REST API | JavaScript

- Deepening programming skills in JavaScript, TypeScript, and libraries.
- Utilized Angular, React, and Ionic to create a responsive, cross-platform experience.
- Creating the web application 'MapiBlocks' designed for educating children aged 8-14.
- Optimizing code for loading speed and performance - including code minimization.
- Developed and integrated REST APIs for streamlined communication and functionality across the application.

### PROJECTS

#### E-commerce store / E-commerce CMS

Next, Tailwind, TypeScript, Prisma, MySQL, Prisma, Stripe

- Design and implementation of an e-commerce web application along with a store management panel.
- User authentication services have been utilized.
- A payment system and shopping cart logic have been deployed.
- Ability to edit each store element from the administrator panel.
- Repository (CMS): <https://github.com/dawidzygmunt/e-commerce>
- Live: [www.dawidzygmuntdev.pl/e-commerce](https://www.dawidzygmuntdev.pl/e-commerce)
- Repository (store): [github.com/dawidzygmunt/Ecommerce-store](https://github.com/dawidzygmunt/Ecommerce-store)
- Live: [www.dawidzygmuntdev.pl/store](https://www.dawidzygmuntdev.pl/store)

#### Card game with Admin Panel

Next, Prisma, TypeScript, RadixUi, Postgres

- Design and implementation of an advanced game management panel.
- Features a user list and detailed game statistics.
- Provides tools for card manipulation and adding new games.
- Includes a bug reporting and management system.
- Streamlines game administration and supports efficient updates and maintenance.
- Repository: <https://github.com/dawidzygmunt/next-cards>
- Live: [www.dawidzygmuntdev.pl/cards](https://www.dawidzygmuntdev.pl/cards)